

### Exercise #1: Race to the End

For this assignment, you are tasked with prototyping a **race to the end** game. This assignment addresses four of our course objectives:

1. Read and interpret texts in the humanities
2. Produce written and oral discourse
3. Make concise presentations of complex issues and topics
4. Understand and employ key concepts in game design

Your game should be the size of a sheet of paper, meaning it should fit in an 8.5”X11” envelope. The components are as follows:

1. An **original title** and a **brief description** of the game.
2. **Board** or other playing field
3. All **pawns, tokens, dice, etc.** (will be returned)
4. A **complete, playable rule set**.
5. A **1-page post mortem** detailing the design process. Should cover: What went well, what went poorly, what could be improved.

Your game should include thoughtful use of artwork and illustration (I realize you are not all artists; do your best and be creative), excellent spelling and grammar, and a clear sense of organization and purpose. The documentation should be typed in Times New Roman 12 pt. with 1” margins on all sides with a heading similar to the one on this assignment page. Use headings as appropriate and include blank lines between paragraphs and items.

Your goal in this assignment is to build a race-to-the finish game similar to those explored in Chapter 2 of *Challenges for Game Designers*. You may want to revisit Challenge 1 in this chapter for guidance. Your game should be thorough enough that you could hand it to anyone in the class and they could successfully play it. A few games, at least will be played in class.

This assignment is **due September 19**.

Component	Points
Game and documentation adhere to all assignment guidelines as detailed here.	2
Game as detailed in rules is coherent, consistent, and creative.	3
Writing is clear and exhibits a high level of proficiency with regards to grammar and spelling	2
Post mortem offers meaningful insights into the design process and indicates reflection on experience.	3
<b>Total</b>	<b>10</b>