

# **Exercise Session 5**

07.10.2019 Fragments

#### **Overview**

We'll extend out details screen to a simple gallery. using some more movies data saved on our local device.

The app will show them inside a ViewPager.

(Visit the next slide for more details...)

#### **Overview**

- Clicking on an item in the list screen will open the details screen of the selected movie.
- The details will be in a ViewPager with the same order of the original list so swiping left and right will swipe between movies details.
- The functionality of the "Movie Trailer" button should be kept.

## **Android ViewPager**

The ViewPager allows us to display a series of Fragments inside a horizontal scrollable container using a FragmentPagerAdapter.

Learn more here: ViewPager documentations

#### Let's Begin

You can always use the ex-4-fragments branch of our project as a reference: <a href="https://github.com/android-academy-minsk/fundamentals-2019-excercise/tree/ex-5-fragments">https://github.com/android-academy-minsk/fundamentals-2019-excercise/tree/ex-5-fragments</a>



## **Step 1 - Create the Fragment + pager adapter**

- Create a new layout for your 'details' Activity (don't delete your current layout, you might want to use it later for the fragment).
- Start with a simple mock Fragment (ex: only show a TextView) so you could make sure everything is working before diving into more complicated stuff.
- Create a ViewPager and FragmentStatePagerAdapter (<u>Helpful example</u>!)
- Wire everything make sure your PagerAdapter shows your mock Fragments.

## **Step 2 - Replace your mock Fragments**

Let's do it slowly...

First connect your Fragment to the previous layout of your 'details' Activity.

After that you should have ViewPager showing a gallery of one Movie.

## **Step 3 - Update your Fragment**

Now that all the basic setup is completed, it's time to build our "real" Collection Fragment.

Use the newInstance pattern and give each fragment MovieModel Object and update the UI with the data of the current movie.

\*Don't forget MovieModel should implement Parcelable for this to work.

#### DONE?

That's amazing! Good for you!!

If you have even a small question- don't forget to ask the mentors:

At the class or on Slack.

#### Kudos!!

You're all done with exercise 4!

See you next time!

