

**Name :** Tejeswara Sai Reddy Karri

**Year :** July – September 2021

**Assignment :** Create a Hotel Room Booking System in C Language

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## INTRODUCTION

The prime goal of this project is to construct a computer program for Hotel Room Booking System for ease in managing workloads. The program code is written in C Language. The program is a simulation of hotel room booking for a week. The hotel has 2 floors and each floor with 5 rooms that is a total of 10 rooms. There are 5 types of rooms in this hotel. There is only one user for this program. It has options like View all rooms, Book a room, Search Booking details, Update booking details, View Receipt of Booked Room.

This task required the use of modular programming techniques, and I saved data in files and structures as needed. All entries are validated logically to avoid errors. To replicate this program in other computing languages, I created pseudocodes and flowcharts. The comprehensive C Language code with sample input and output images is provided below in this report. The program code is provided with meaningful comments to understand easily. I made a few assumptions before starting to write this program, which is listed in the next section.

## ASSUMPTIONS

- This program is solely used by the admin of the Hotel and customers need to interact with admin for information.
- There is no payment page in this program as the payment is made to the admin manually.
- A customer can reserve only one room in a booking process.
- A service tax of 10% of total room charges and tourism tax of RM 10 per night is added to the bill.
- Customer who has booked a room is provided with a Booking ID which is important and must be noted by customer.
- A customer who has reserved a room can only change his Mobile Number, E-Mail, and Room details ( which in turn changes his total charge ).
- We have assumed the week to be in days i.e. (Monday to Sunday).

## DESIGN OF THE PROGRAM

### PSEUDOCODE

**DECLARE STRUCTURE Customers.**

**DECLARE STRUCTURE room\_master.**

**DECLARE FUNCTION Homepage**

**DECLARE FUNCTION disp\_all\_rooms**

**DECLARE FUNCTION rooms**

**DECLARE FUNCTION room\_validation.**

**DECLARE FUNCTION search\_bookings.**

**DECLARE FUNCTION receipts**

**DECLARE FUNCTION updates**

**DECLARE FUNCTION room\_booking**

**CREATE a FUNCTION named as room\_booking**

DECLARE variable customer from Customers(structure)

DECLARE variable room from room\_master(structure)

DECLARE a STRING checkout\_opt, checkin\_opt

DECLARE an INTEGER id

DISPLAY a statement "----ROOM BOOKING----"

DISPLAY a statement "----CHECK-IN DAY----"

DISPLAY a statement (an option) "1. Monday"

DISPLAY a statement (an option) "2. Tuesday"

DISPLAY a statement (an option) "3. Wednesday"

DISPLAY a statement (an option) "4. Thursday"

DISPLAY a statement (an option) "5. Friday"

DISPLAY a statement (an option) "6. Saturday"

DISPLAY a statement (an option) "7. Sunday"

DISPLAY a statement "Enter your option"

Take USER INPUT into 'checkin\_opt'

IF checkin\_opt is in between 1 to 7 THEN

    continue

ELSE

    DISPLAY a statement "Invalid Input"

END IF

DISPLAY a statement "----CHECK-OUT DAY----

DISPLAY a statement (an option) "1. Monday"

DISPLAY a statement (an option) "2. Tuesday"

DISPLAY a statement (an option) "3. Wednesday"

DISPLAY a statement (an option) "4. Thursday"

DISPLAY a statement (an option) "5. Friday"

DISPLAY a statement (an option) "6. Saturday"

DISPLAY a statement (an option) "7. Sunday"

DISPLAY a statement "Enter your option"

Take USER INPUT into 'checkout\_opt'

IF checkout\_opt is in between 1 to 7 THEN

    continue

ELSE

    DISPLAY a statement "Invalid Input"

END IF

CLEAR SCREEN

CONVERT checkin\_opt and checkout\_opt into integers and store them in check\_in and check\_out of customer structure respectively.

dos(days of stay) = check\_out-check\_in

DISPLAY check\_in and check\_out

IF dos(days of stay) is greater than 0 THEN

    DISPLAY dos

ELSE

    DISPLAY a statement "Invalid check in and check out dates. Try Again"

    Exit

END IF

CALL room\_validation FUNCTION

PROMPT user for his choice of room id and store it in room\_id of customer structure

DECLARE a CHARACTER valid\_room\_id = 'N'

OPEN FILE available\_rooms.txt in read mode

DOWHILE read each room details in available\_rooms.txt iteratively

    IF room id of customer and room id of room are same THEN

        valid\_room\_id='Y'

    END IF

ENDWHILE

CLOSE FILE available\_rooms.txt

IF valid\_room\_id=='N'

    Display a statement "Invalid Room ID entered. Please Try Again."

    Exit

ENDIF

PROMPT user for Name and store it in name of customer structure

PROMPT user for passport/IC Number and store it in psp\_ic\_num of customer structure

PROMPT user for Mobile Number and store it in cont\_num of customer structure

DECLARE an INTEGER i=0, itisdigit=1

DOWHILE every index in cont\_num string (cont\_num[i])

    IF cont\_num[i] is not a digit

        itisdigit=0

    ENDIF

    Increment in i by 1

ENDWHILE

IF length of cont\_num string is less than 10 or greater than 11 OR itisdigit==0 THEN

    DISPLAY a statement "Invalid Mobile Number"

    Exit

ENDIF

PROMPT user for E-Mail and store it in email of customer structure

Generate a random value and store it in booking\_id of customer structure

OPEN FILE reserved\_rooms\_data.txt in append mode.

WRITE the customer structure in reserved\_rooms\_data.txt file.

CLOSE FILE reserved\_rooms\_data.txt

DISPLAY a statement "Congrats!!! Your reservation has been confirmed !"

DISPLAY the booking\_id of customer structure

DISPLAY a statement "(NOTE : Booking ID is important. Kindly Remember or note it down.)"

CLEAR SCREEN

**END OF FUNCTION room\_booking**

**CREATE a FUNCTION named as updates**

DECLARE variable customer from Customers(structure)

DECLARE variable room from room\_master(structure)

DECLARE a CHARACTER valid\_booking\_id = 'N', upd\_opt

DECLARE a STRING given\_booking\_id

DECLARE an INTEGER size

Assign the size of structure Customers to 'size' variable.

DISPLAY a statement "-----UPDATE BOOKED ROOM-----"

PROMPT user for his Booking ID and store in 'given\_booking\_id'

OPEN FILE reserved\_rooms\_data.txt in read and write mode.

DOWHILE read each reserved room details from reserved\_rooms\_data.txt file.

IF given\_booking\_id and booking\_id of customer are same THEN

valid\_booking\_id = 'Y'

DISPLAY a statement "What do you want to update ?"

DISPLAY a statement (an option) "1. Contact Number"

DISPLAY a statement (an option) "2. Email"

DISPLAY a statement (an option) "3. Booking Details"

DISPLAY a statement (an option) "4. Exit"

DISPLAY a statement "Enter your option"

Take USER INPUT into 'upd\_opt'

IF upd\_opt = '1'

PROMPT user to enter new contact number.

Take USER INPUT into cont\_num variable in customer structure.

DECLARE an INTEGER i=0, itisdigit=1

DOWHILE every index in cont\_num string (cont\_num[i])

IF cont\_num[i] is not a digit

itisdigit=0

ENDIF

Increment in i by 1

ENDWHILE

IF length of cont\_num string is less than 10 or greater than 11  
OR itisdigit==0 THEN

DISPLAY a statement "Invalid Mobile Number"

Exit

ENDIF

SEEK CURSOR to the beginning of the read customer in reserved\_rooms\_data.txt file.

OVERWRITE the cusstomer with updated customer contact number.

Exit

ELSE IF upd\_opt = '2'

PROMPT user to enter new E-Mail.

Take USER INPUT into email variable in customer structure.

SEEK CURSOR to the beginning of the read customer in reserved\_rooms\_data.txt file.

OVERWRITE the cusstomer with updated customer E-Mail.

Exit

ELSE IF upd\_opt = '3'

```
DECLARE a STRING checkout_opt, checkin_opt
DISPLAY a statement "----UPDATING BOOKED ROOM----"
DISPLAY a statement "----UPDATING CHECK-IN DAY----"
DISPLAY a statement (an option) "1. Monday"
DISPLAY a statement (an option) "2. Tuesday"
DISPLAY a statement (an option) "3. Wednesday"
DISPLAY a statement (an option) "4. Thursday"
DISPLAY a statement (an option) "5. Friday"
DISPLAY a statement (an option) "6. Saturday"
DISPLAY a statement (an option) "7. Sunday"
DISPLAY a statement "Enter your option"
Take USER INPUT into 'checkin_opt'
IF checkin_opt is in between 1 to 7 THEN
    continue
ELSE
    DISPLAY a statement "Invalid Input"
    Exit
END IF
```

\_"

```
DISPLAY a statement "----UPDATING CHECK-OUT DAY---"

DISPLAY a statement (an option) "1. Monday"
DISPLAY a statement (an option) "2. Tuesday"
DISPLAY a statement (an option) "3. Wednesday"
DISPLAY a statement (an option) "4. Thursday"
DISPLAY a statement (an option) "5. Friday"
DISPLAY a statement (an option) "6. Saturday"
DISPLAY a statement (an option) "7. Sunday"
DISPLAY a statement "Enter your option"
Take USER INPUT into 'checkout_opt'
IF checkout_opt is in between 1 to 7 THEN
    continue
```



ELSE

DISPLAY a statement "Invalid Input"

Exit

END IF

CLEAR SCREEN

CONVERT checkin\_opt and checkout\_opt into integers and store them in check\_in and check\_out of customer structure respectively

dos(days of stay) = check\_out-check\_in

DISPLAY check\_in and check\_out

IF dos(days of stay) is greater than 0 THEN

DISPLAY dos

ELSE

DISPLAY a statement "Invalid check in and check out dates. Try Again"\

Exit

END IF

CALL room\_validation FUNCTION

PROMPT user for his choice of room id and store it in room\_id of customer structure

DECLARE a CHARACTER valid\_room\_id = 'N'

OPEN FILE available\_rooms.txt in read mode

DOWHILE read each room details in available\_rooms.txt iteratively

IF room id of customer and room id of room are same THEN

valid\_room\_id='Y'

END IF

ENDWHILE

CLOSE FILE available\_rooms.txt

IF valid\_room\_id=='N'

Display a statement "Invalid Room ID entered. Please Try Again."

```
        Exit
    ENDIF

    SEEK CURSOR to the beginning of the read customer in
    reserved_rooms_data.txt file.

    OVERWRITE the cusstomer with updated customer details.

    Exit
ELSE IF upd_opt = '4'
    Exit
ELSE
    DISPLAY statement "Invalid input"
END IF
END IF
ENDWHILE
CLOSE FILE reserved_rooms_data.txt

IF valid_booking_id == 'N' THEN
    DISPLAY a statement "ERROR : Invalid Booking ID entered. Please Try
    Again."
END IF

CLEAR SCREEN

END OF FUNCTION updates
```

**CREATE a FUNCTION named as receipts**

```
DECLARE variable room from room_master(structure)
DECLARE variable customer from Customers(structure)
DECLARE a CHARACTER valid_booking_id = 'N'
DECLARE a STRING given_booking_id
DECLARE an INTEGER total_charges

DISPLAY a statement "-----RECEIPTS-----"
PROMPT user for his Booking ID and store in 'given_booking_id'
OPEN FILE reserved_rooms_data.txt in read mode.
DOWHILE read each reserved room details from reserved_rooms_data.txt file.
```

```
IF given_booking_id and booking_id of customer are same THEN
    valid_booking_id = 'Y'
    DISPLAY a statement "----YOUR BOOKING DETAILS----"
    DISPLAY name, passport/IC number, Contact Number, Email from
    the reserved room details
    DISPLAY a statement "---ROOM DETAILS---"
    DISPLAY Room ID, Check-in, and check-out date, Days of Stay from
    the reserved rooms details.

    OPEN FILE room_master.txt in read mode.
    DOWHILE read each room detail iteratively.
        IF room id of customer and room id of room are same THEN
            DISPLAY the room type from room structure variable
            total_charges = customer.dos * (10 + room.price * 11 /
            10)
            DISPLAY a statement "----TOTAL CHARGE-----"
            DISPLAY total_charges
        ENDIF
    ENDWHILE
    CLOSE FILE room_master.txt
END IF
ENDWHILE
CLOSE FILE reserved_rooms_data.txt
IF valid_booking_id == 'N' THEN
    DISPLAY a statement "ERROR : Invalid Booking ID entered. Please Try
    Again."
END IF
CLEAR SCREEN
END OF FUNCTION receipts
```

**CREATE a FUNCTION named as search\_bookings**

```
DECLARE variable customer from Customers(structure)
DECLARE a CHARACTER valid_booking_id = 'N'
```

DECLARE a STRING given\_booking\_id

DISPLAY a statement "-----SEARCH BOOKING DETAILS-----"

PROMPT user for his Booking ID and store it in 'given\_booking\_id'

OPEN FILE reserved\_rooms\_data.txt in read mode.

DOWHILE read each reserved room details from reserved\_rooms\_data.txt file till end of file.

IF given\_booking\_id and booking\_id of customer are same THEN

valid\_booking\_id = 'Y'

DISPLAY a statement "----YOUR BOOKING DETAILS----

DISPLAY name, passport/IC number, Contact Number, Email from the reserved room details

DISPLAY a statement "---ROOM DETAILS---

DISPLAY Room ID, Check-in, and check-out date, Days of Stay from the reserved rooms details.

END IF

ENDWHILE

CLOSE FILE reserved\_rooms\_data.txt

IF valid\_booking\_id == 'N' THEN

DISPLAY a statement "ERROR : Invalid Booking ID entered. Please Try Again."

END IF

CLEAR SCREEN

**END OF FUNCTION search\_bookings**

**CREATE a STRUCTURE named as Customers**

DECLARE INTEGER type variables check\_in, check\_out, dos(days of stay)

DECLARE STRING type variables room\_id, name, psp\_ic\_num, email, cont\_num, booking\_id

**END OF STRUCTURE Customers**

**CREATE a STRUCTURE named as room\_master**

DECLARE INTEGER type variables price

DECLARE STRING type variables id, type.

**END OF STRUCTURE room\_master**

**CREATE a FUNCTION named as room\_validation**

DECLARE variable room from room\_master(structure)

DECLARE variable customer from Customers(structure)

DECLARE an INTEGER i

DECLARE a CHARACTER is\_room\_available

OPEN FILE room\_master.txt in read mode.

OPEN FILE available\_rooms.txt in write mode.

DISPLAY a statement "The below table represents the rooms available currently."

DISPLAY a statement "ROOM ID--ROOM TYPE--ROOM PRICE PER DAY"

DOWHILE read each room details in room\_master.txt file till end of file

is\_room\_available = 'Y'

OPEN FILE reserved\_rooms\_data.txt in read mode.

DOWHILE read each reserved room details from reserved\_rooms\_data.txt file.

IF room id of customer and room id of room are same THEN

FOR i = ck\_in and i < ck\_out + 1 STEP 1

IF i >= customer.check\_in AND i < customer.check\_out  
THEN

is\_room\_available = 'N'

BREAK

END IF

ENDFOR

ENDIF

END WHILE

CLOSE FILE reserved\_rooms\_data.txt

IF is\_room\_available == 'N' THEN

CONTINUE to next iteration.

END IF

DISPLAY the room.id , room.type and room.price

WRITE the room details to available\_rooms.txt file.

END WHILE

CLOSE FILE available\_rooms.txt

CLOSE FILE room\_master.txt

**END OF FUNCTION room\_validation**

**CREATE a FUNCTION named as rooms**

Assign the values to room\_master structure room1 = {"101","Superior",180}

Assign the values to room\_master structure room2 = {"102","Deluxe",200}

Assign the values to room\_master structure room3 = {"103","Studio",250}

Assign the values to room\_master structure room4 = {"104","Executive Suite",400}

Assign the values to room\_master structure room5 = {"105","Deluxe Suite",500}

Assign the values to room\_master structure room6 = {"201","Superior",180}

Assign the values to room\_master structure room7 = {"202","Deluxe",200}

Assign the values to room\_master structure room8 = {"203","Studio",250}

Assign the values to room\_master structure room9 = {"204","Executive Suite",400}

Assign the values to room\_master structure room10 = {"205","Deluxe Suite",500}

OPEN FILE room\_master.txt in read mode.

WRITE room1 in room\_master.txt file.

WRITE room2 in room\_master.txt file.

WRITE room3 in room\_master.txt file.

WRITE room4 in room\_master.txt file.

WRITE room5 in room\_master.txt file.

WRITE room6 in room\_master.txt file.

WRITE room7 in room\_master.txt file.

WRITE room8 in room\_master.txt file.

WRITE room9 in room\_master.txt file.

WRITE room10 in room\_master.txt file.

CLOSE FILE room\_master.txt.

**END OF FUNCTION rooms.**

**CREATE a FUNCTION named as disp\_all\_rooms**

OPEN FILE room\_master.txt in read mode.

DISPLAY a statement "---ALL ROOMS---" as Title

DISPLAY a statement "ROOM ID--ROOM TYPE--ROOM PRICE PER DAY".

DOWHILE read a room details (structure).

DISPLAY the room details.

ENDWHILE.

CLOSE FILE room\_master.

DISPLAY a statement "You can book the rooms by selecting option '2' in HOMEPAGE"

CLEAR SCREEN.

**END OF FUNCTION disp\_all\_rooms**

**CREATE a FUNCTION named as Homepage**

DECLARE opt(Option) as a string variable and prompt\_homepage as int variable

DOWHILE loop with condition prompt\_homepage = 1

Print the statement "Hotel Room Booking System" as Title

DISPLAY a statement (an option) "1. See available rooms"

DISPLAY a statement (an option) "2. Book Room"

DISPLAY a statement (an option) "3. Search Booking details"

DISPLAY a statement (an option) "4. Update Booking details"

DISPLAY a statement (an option) "5. View Receipt"

DISPLAY a statement (an option) "6. Exit"

DISPLAY a statement "Enter your option"

Take USER INPUT into 'opt'

IF opt = '1'

CALL disp\_all\_rooms FUNCTION

ELSE IF opt = '2'

CALL room\_booking FUNCTION

```
ELSE IF opt = '3'  
    CALL search_bookings FUNCTION  
ELSE IF opt = '4'  
    CALL updates FUNCTION  
ELSE IF opt = '5'  
    CALL receipts FUNCTION  
ELSE IF opt = '6'  
    DISPLAY statement "Thank You ..."  
ELSE  
    DISPLAY statement "Invalid input"  
END IF  
END WHILE  
END OF FUNCTION Homepage
```

CALL HOMEPAGE FUNCTION

## FLOWCHARTS

**Note :-** The Flow charts for this assignment are available in the below OneDrive Link. Kindly access the link to see the flowcharts in a Visio File.

**Link :-**

[https://cloudmails-my.sharepoint.com/:u:/g/personal/tp062689\\_mail\\_apu\\_edu\\_my/EWOk7rnfpVhNqzzYfoRUWv4BtOiXyvAD4FvM1hvZqnWZxA](https://cloudmails-my.sharepoint.com/:u:/g/personal/tp062689_mail_apu_edu_my/EWOk7rnfpVhNqzzYfoRUWv4BtOiXyvAD4FvM1hvZqnWZxA)



## EXPLANATION OF C CONCEPTS USED

### 1. Data Types

Data types are the format in which data is stored in the system. There are mainly three data type namely Integer, Float, Character and Arrays. Arrays are compound data types that store multiple elements of the same data type. There can be arrays of Integer, Character and Float data types.

I have only used Integer and Character Data types in this assignment, a few are given below.

Integer – Stores data only of integers

```
int total_charges;
```

Character – Stores data only of a single character.

```
valid_booking_id='N'
```

Character Array – Stores multiple character data types.

```
char given_booking_id[8]
```

It is represented by adding Brackets to the variable with the number of elements in it as per above figure.

### 2. Variables

Variables are temporary storage locations to store data in memory. When u define a variable, the system allocates a location in memory addressing it as the variable name. Later when u assign a value to the variable it is stored at a location in memory temporarily.

```
char given_booking_id[8]
int total_charges;
```

```
total_charges = customer.dos * (10 + room.price * 11 / 10);
```

```
printf("\n Enter your Booking ID for receipt : "); // Prompting
while ((getchar()) != '\n'); // Clearing Input Buffer.
scanf("%s", given_booking_id);
```

I defined variables given\_booking\_id ( char array type) and total\_charges (int type). The total charge of the customers booking is calculated and assigned to total\_charges variable and stored temporarily as it changes for different customers.

### 3. Input / Output

Output is the way of displaying data on screen. Input is receiving data from user. It can be performed using scanf and printf statements.

```
printf("\n Enter the Room-ID you would like to reserve : ");  
scanf("%s", &customer.room_id);
```

As per the above image, the program prints the Statement in printf and receives whatever user types into customer.room\_id .

### 4. Control Structures

#### If – Else

An if – else loop is a simple condition in which a particular statement or process is executed depending on a condition. If a condition is satisfied one route is taken else another route is taken.

```
if (customer.dos >= 0)  
    printf("Days of Stay : %d\n", customer.dos);  
else  
{  
    printf("\n ERROR: Enter valid check in and check out dates. Pleade Try Again\n");  
    exit(0);  
}
```

In the above pic, u can see that only if customer.dos(variable) is greater than 0 then Days of Stay is printed else it prints the error message and exits the program.

## Loops

Loops are simple conditions which repeat defined statements as per conditions. There are two types of loops For and While Loops. Both perform the same function with different syntax.

### *For Loop :-*

```
for (i = ck_in; i < ck_out + 1; i++) // Iterating to check if a room is already reserved.
{
    if (i >= customer.check_in && i < customer.check_out)
    {
        is_room_available = 'N';
        break;
    }
}
```

As per the above image, the loop runs an if statement based on the condition. The for loop here has an initiator (i = ck\_in), if i is less than ck\_out + 1 then the if statement runs. The value of i is increased by 1 in every loop, which is written as i++, it is also called as Increment. It runs repeatedly till the condition is false.

### *While Loop :-*

```
int i=0, itisdigit = 1;
while (customer.cont_num[i]) // Iterating to check if each character in Contact Number is Digit.
{
    if (isdigit(customer.cont_num[i]) == 0)
    {
        itisdigit = 0;
        printf("Y");
    }
    i++;
}
```

As per the above image, the while loop runs an if statement till the variable customer.cont\_num[i] has a value which returns true. Unlike the For loop the initiator and the increment is not mentioned in the condition. The initiator (i=0) is defined before the syntax of while loop and the increment is provided in the statements block of while loop at the end.

## 5. Functions

Functions are codes that accomplish a specific task. A function can be defined and called multiple times in the code space. There are built-in and user defined functions. Built-in functions are `printf()`, `scanf()`, `isdigit()`, etc. which are predefined in the compiler by the language. User defined functions are created by users for various purposes.

```
void home_page()
{
    char opt;
    while (1)
    {
        //Providing the menu options and accepting user input.
        printf("\n -----HOTEL ROOM BOOKING SYSTEM-----\n\n");
        printf("\t -----HOME PAGE-----\n\n");
        printf("\t 1. Room Types and Prices\n");
        printf("\t 2. Book Room\n");
        printf("\t 3. Search Booking details\n");
        printf("\t 4. Update Booking details\n");
        printf("\t 5. View Receipt\n");
        printf("\t 6. Exit\n");
        printf("\n Enter your option (1...6) : ");
        scanf("%s", &opt);
        system("cls");
        //Checking user input and providing the corresponding details respectively.
        if (opt == '1') {
            disp_all_rooms();
        }
        else if (opt == '2') {
            room_booking();
        }
        else if (opt == '3') {
            search_bookings();
        }
        else if (opt == '4') {
            updates();
        }
        else if (opt == '5') {
            receipts();
        }
        else if (opt == '6') {
            printf("Thank You ...");
            exit(0);
        }
        else
        {
            printf("Invalid Input\nPress any key to try again.");
            _getch();
            system("cls");
        }
    }
}

int main()
{
    home_page(); //Calling Homepage function
    return 0;
}
```

The above image is a function called homepage and is defined as shown i.e., when homepage is called it runs the code in it.

## 6. Structures

Structure is a compound data type that can store multiple elements of same or different data type.

Structures are mainly used to store various details about the same thing or person.

```
struct Customers
{
    int check_in, check_out, dos;
    char room_id[4], name[50], psp_ic_num[15], email[50], cont_num[15], booking_id[10];
};

void search_bookings()
{
    struct Customers customer;

    if (strcmp(given_booking_id, customer.booking_id) == 0) // Checking if Booking ID entered and existing in particular record are same.
    {
        // Printing booking details of the customer..
        valid_booking_id = 'Y';
        printf("\n -----YOUR BOOKING DETAILS-----\n");
        printf("\n Name : %s\n", customer.name);
        printf("\n Passport/Ic Number : %s\n", customer.psp_ic_num);
        printf("\n Contact Number : %s\n", customer.cont_num);
        printf("\n E-Mail : %s\n\n", customer.email);
        printf("\n -----ROOM DETAILS-----\n");
        printf("\n Room-ID : %s\n", customer.room_id);
        printf("\n Check-In : %d\n", customer.check_in);
        printf("\n Check-Out : %d\n", customer.check_out);
        printf("\n Days of Stay : %d\n", customer.dos);
    }
}
```

The above image is a structure defined as Customers has integer and character array type variables.

It is called to use the variables wherever necessary. For example, it is called in search booking function to compare the customer booking id and the booking id entered.

## 7. Files and Pointers

Files are storage locations outside the compiler and stored in permanent storage of memory. Data stored in files remains the same even when compilation ends. Pointers are special variables that stores variable address. These are mainly used for a different method to store data.

```
/* Opening Room File in write mode to write the room data in it.*/
FILE* f_w_rooms;
// open file for writing
f_w_rooms = fopen("room_master.txt", "w");
if (f_w_rooms == NULL)
{
    printf("Error!");
    exit(1);
}
// Writing all rooms Data.
fwrite(&room1, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room2, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room3, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room4, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room5, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room6, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room7, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room8, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room9, sizeof(struct room_master), 1, f_w_rooms);
fwrite(&room10, sizeof(struct room_master), 1, f_w_rooms);

fclose(f_w_rooms); // Closing File.
```

From the above image, pointers are used to access a file. `f_w_rooms` is a file pointer which points to a memory address that stores info in a file temporarily in many modes. In our case it is stored in write mode, to write data into the file. After the data is written in the pointer it is closed, at this point the data in pointers is taken back to the file and stored permanently.

## SAMPLE INPUT/OUTPUT

1. To View available room and prices.

### Input

```

-----HOTEL ROOM BOOKING SYSTEM-----

-----HOME PAGE-----

1. Room Types and Prices
2. Book Room
3. Search Booking details
4. Update Booking details
5. View Receipt
6. Exit

Enter your option (1...6) : 1
    
```

### Output

```

-----ROOMS AND PRICES-----

ROOMID--ROOM TYPE--ROOM PRICE

101---Superior--180
102---Deluxe--200
103---Studio--250
104---Executive Suite--400
105---Deluxe Suite--500
201---Superior--180
202---Deluxe--200
203---Studio--250
204---Executive Suite--400
205---Deluxe Suite--500

You can book Rooms by selecting option '2' in HOMEPAGE

Press any key to return to HOMEPAGE_
    
```

If the user enters 1, it will provide an output about the Available rooms and prices.

## 2. Book a Room

### Input

```

-----ROOM BOOKING-----

Please select CHECK-IN Day Option
1. Monday
2. Tuesday
3. Wednesday
4. Thursday
5. Friday
6. Saturday
7. Sunday
Enter your preferred selection (1...7): 1

Please select CHECK-OUT Day Option
1. Monday
2. Tuesday
3. Wednesday
4. Thursday
5. Friday
6. Saturday
7. Sunday
Enter your preferred selection (1...7): 6_

```

```

      Check-In :1      Check-Out: 6      Days of Stay : 5

The below table represents the rooms available currently.

ROOM ID--ROOM TYPE--ROOM PRICE PER DAY
101--Superior--180
102--Deluxe--200
103--Studio--250
104--Executive Suite--400
105--Deluxe Suite--500
201--Superior--180
202--Deluxe--200
204--Executive Suite--400
205--Deluxe Suite--500

Enter the Room-ID you would like to reserve : 104

Enter your Name(Max. 50 Characters) : Pradeepya

Enter passport/IC number (Max.15 Characters): X9832897

Enter your Mobile number (Max. 11 digits): 83781237123

Enter your E-mail (Max. 50 Characters): pradeepya@gmail.com

```

When user inputs the check-in and check-out day, program clears screen and displays selected check-in, check-out date, Days of stay calculated by the program current available rooms and prompts for choice of room with Room ID, then user enters his personal details like name, email, contact Number and Passport Number.



## Output

```
Your Booking ID is 11509
(NOTE : Booking ID is important. Kindly Remember or note it down.)

Press any key to return to HOMEPAGE_
```

When user inputs his data and hits enter, if all data inputted is valid, then the program generates a Booking ID and outputs it.

## 3. Search Booking Details

### Input

```
-----SEARCH BOOKING DETAILS-----

Enter your Booking ID : 11509_
```

### Output

```
-----YOUR BOOKING DETAILS-----

Name : Pradeepya
Passport/Ic Number : X9832897
Contact Number : 83781237123
E-Mail : pradeepya@gmail.com

-----ROOM DETAILS-----

Room-ID : 104
Check-In : 1
Check-Out : 6
Days of Stay : 5

Press any key to go back to HOMEPAGE...._
```

When user enters his Booking ID, provided to him after room booking, his booking details is displayed.

## 4. Update Booking Details

### Input

```
-----UPDATE BOOKED ROOM-----  
  
Enter your Booking ID to update : 11509  
  
What do you want to update ?  
  
1. Contact Number  
2. Email  
3. Booking Details  
4. Exit  
  
Enter your selection (1...5) : 2  
  
Enter New E-mail (Max. 50 Characters) : ilikeapple@gmail.com
```

### Output

```
Your E-Mail has been updated...  
  
Press any key to continue . . .
```

When user enters his Booking ID, it prompts to choose his choice of details to be updated, user selects it and updates it, then it notifies it has been updated.

## 5. Receipt

### Input

```
-----RECEIPTS-----  
Enter your Booking ID for receipt : 11509
```

### Output

```
Enter your Booking ID for receipt : 11509  
-----YOUR RECEIPT-----  
  
Name : Pradeepya  
Passport/Ic Number : X9832897  
Contact Number : 83781237123  
E-Mail : ilikeapple@gmail.com  
  
-----ROOM DETAILS-----  
  
Room-ID : 104  
Check-In : 1  
Check-Out : 6  
Days of Stay : 5  
Room Type :Executive Suite  
  
-----TOTAL CHARGE-----  
  
Total Charges including taxes : RM 2250/-  
Press any key to go back to HOMEPAGE....
```

When user enters his Booking ID provided, his receipt is displayed that includes his booking details and the total charge calculated with taxes.

## CONCLUSION

To conclude the given assignment Hotel Room Booking System, all requirements of the system have been met. The program design (Pseudocode and flowchart) is created and implemented in the program. All logical assumption mentioned have been used in the program. Proper naming conventions, comments, variables, files, structures, functions are used extensively. All features of the program View all rooms, book a room, Search Booking details, Update booking details, View Receipt of Booked Room are available in the program. The submitted program is fit for adding UI and real-life applications.