Average running time (s)

Legend:
- $LR + h_1$
- h_1
- $LR + h_2$
- h_2

Y-axis: Average running time (s)

X-axis: normalized load

Inset legend:
- $\frac{LR + h1}{h_1}$
- $\frac{LR + h2}{h_2}$