

# Digital Canberra Challenge: Round 1 - Case Study

DigiACTive Pty Ltd

March 2014

# 1 Executive Summary

DigiACTive Pty Ltd set out to provide Canberrans with a simpler, more efficient way to get the various approvals required to run events. Through the Digital Canberra Challenge, with the involvement of Parks and City Services in TAMS, and the eGov Cluster in NICTA, we scoped, designed and built a proof of concept system over the summer of 2013-2014.

Our solution provides a one-stop shop for approvals, based on the concept of “workflows”. Workflows are defined as a set of steps with a desired outcome. Workflow steps can collect information from clients by requiring them to fill out a form, answer questions, or upload a document. Steps can also require action from staff at the approving directorate, such as reviewing and verifying client information. Workflows can be built in the system with a point-and-click editor.

Our solution addresses a number of citizen concerns:

- It provides a single point of contact for an application, so clients can ask questions and resolve issues along the way.
- It provides a consolidated communications register, so all communication is in one place.
- It keeps clients up to date on the progress of their application, and provides increased visibility into its progress.
- It keeps a record of past applications, to reduce the workload when similar events are run repeatedly.
- For events that require approval from a number of directorates, it provides simple integration of those workflows, without requiring the client to enter the same information over and over again.

Our solution also increases directorate efficiency, and increases management visibility into staff workloads and performance.

We believe our solution could be made production ready and deployed. It is sustainable, scalable, and in line with the Digital City Action Plan and the Strategic Plan for ICT 2011-2015.

## 2 Description of challenge

A thriving, vibrant city should make it easy for citizens and small businesses to run public events. At the same time, regulations and permit systems are needed to make sure that events are run in a safe, community-friendly and sustainable way.

Unfortunately, the proliferation of regulations and permits has made running events into something more akin to navigating a maze. We set out to provide Canberrans with a simple, efficient way to navigate that maze.

### 2.1 Our solution: a birds-eye view

Our proof-of-concept demonstrates a system that:

- provides residents and businesses with a clear, streamlined way to work through the various approvals they require.
- provides a central point of contact so that, as far as possible, a single public servant sees the process through from start to finish and is able to help resolve problems as they come up.
- lays out the requirements clearly, helping directorates to ensure that applicants understand what is required of them and can meet those requirements with a minimum of fuss.

Our solution is browser-based application built on the concept of modelling approval processes as **workflows**. A workflow is a series of steps with a desired end point. Each step contains certain actions that need to be completed, either by a client or by directorate staff.

For example, a workflow could be:

- Apply to use public unleased land
- Apply for a liquor license
- Apply for a fireworks display permit

Workflow steps could include:

- “Enter event details”. Completed by a customer, by filling out an online form. The step would lay out what questions are mandatory and which are optional, and provide tips and a way to ask for advice.

- “Preliminary risk assessment”. Completed by a customer, by filling out an online form. The step would ask a number of questions about the event’s risk factors, and automatically apply business rules to determine whether a risk management plan is necessary.
- “Upload a risk management plan”. Completed by a customer, by uploading a document. The step lays out the requirements for a risk management plan, and provides a link to a template and the information that the document must include.
- “Review risk management plan”. Completed by an approver within a directorate, after reviewing a risk assessment plan. The step lays out the internal procedures for assessing these documents, so that there is consistency within the Directorate.
- “Issue permit”. Completed by an approver within a directorate, after reviewing the entire application. The step allows the approver to create or upload a permit document that is consistent with legislative and administrative requirements.

The system has been designed around the needs of regular citizens, community groups, businesses and Directorates:

- Citizens are provided with an interface allowing new applications to be lodged, pending applications continued and completed applications reviewed.
- Community groups and businesses are provided with powerful tools to maintain the integrity of their accounts and data as their membership changes.
- Within directorates:
  - Approvers are tasked with reviewing applications.
  - Delegators manage the workload of approvers, delegating the processing of customers’ applications to various approvers within their area.
  - Administrators are able to modify existing workflows and implement new workflows in a point and click manner.

The system provides flexibility for modifying workflows to adapt to changing business rules and processes, improving consistency in the review and assessment process. The system can act as a **one-stop shop** for permit applications for both customers and directorates.

## 2.2 Key Details

Key details are outlined in Table 1.

Competition	<a href="#">Digital Canberra Challenge</a> Round 1
Challenge	<b>Quicker event approvals:</b> Improve the process for gaining permits for music & other cultural events in the ACT.
Involved Parties	DigiACTive Pty Ltd, eGov Cluster (NICTA), ACT Government
ACT Government Involvement	Parks and City Services, TAMS
Timeframe	1 November 2013 - 17 March 2014
Budget	\$5000 for reimbursement of expenses
Deliverables	Proof of Concept System, this Case Study
Contacts	DigiACTive: Daniel Axtens at <a href="mailto:daniel@axtens.net">daniel@axtens.net</a>

Table 1: Key Details

Due to the limited time-frame of the competition, the scope of the project was restricted to a proof-of-concept system, rather than a fully functional, deployable system.

## **3 Methodology**

DigiACTive tackled the challenge over the 2013-14 summer.

### **3.1 Forming the team and the concept**

We first became aware of the challenge as individuals in late 2013. The challenge was discussed informally amongst the ANU Computer Science Students' Association, and from that a team of three undergraduate ANU students was formed.

We initially approached the technical side of things in general terms:

- We firstly settled on the idea of a workflow engine, after briefly toying with an enhanced Smart Forms system and a Finite State Machine solution.
- Because we had existing expertise in development in the team, we built an open source stack around technologies we already knew and trusted.
- Due to the short time frame of the competition, we verified that the bulk of the project could be built by composing existing open source components.

Once we satisfied ourselves that we could deliver, we proceeded to pitch our concept.

### **3.2 Pitching the team's solution**

The requirement to write a formal pitch was helpful in forcing us to do a more formal sort of design that we might otherwise have done. We had to consider scalability (although we perhaps understood it in a different, more technical, way to what was expected) and sustainability, which led us to do more careful design and planning. This up-front design stood us in good stead for implementation.

Having submitted the written pitch, we were somewhat surprised to be called in to do an in-person pitch, especially when we realised the sort of competition that we were up against. However, we found the process to be helpful in refining our understanding of the problem and the needs our solution was trying to meet.

### **3.3 Bake-off**

We were selected as the team to implement a proof of concept system for Challenge 1.

The process of building our solution then fell into a number of phases:

- Formalise the team structure and sign the necessary agreements.
- Formally plan the project, including scope and design documents.
- Build “Milestone 1”: a prototype that ran a predefined static workflow.
- Test Milestone 1.
- Build “Milestone 2”: an extension of the Milestone 1 prototype that supported dynamically editing workflows.

The process was facilitated by the eGov Cluster at NICTA, who did an admirable job and made the administrative side much more manageable.

### **3.3.1 Formalising the team**

We turned our unnamed team into DigiACTive Pty Ltd, signed the necessary project agreements and purchased the necessary insurance cover. This was a surprisingly challenging, time-consuming and expensive process.

### **3.3.2 Requirements Definition**

We conducted a process of consultation with various stakeholders involved in events organisation to further refine the requirements our system should meet. These stakeholders included:

- The event coordinator of a major territory community festival.
- Representatives from MusicACT: an organisation with regular exposure to event planning in the territory and responsible for proposing this problem for the inaugural Digital Canberra Challenge.
- Parks and City Services (TAMS): The directorate responsible for administering the current public unleased land approval process and the potential future administrators of our proposed system.

### **3.3.3 Scope**

Nailing down the precise scope of the challenge also proved to be more involved than we expected, as we attempted to simultaneously include a reasonably large feature set while making sure we could finish what we started within the timeframe. Ultimately a scope document was prepared and signed off on, which kept our scope manageable.

Throughout the process, there were a number of items that came up that would be within the scope of a fully deployed system, but which we did not want to commit to for the prototype. These items were collated into a Considerations Register administered by NICTA. This proved to be an excellent way of dealing with these considerations – they are now on record should we proceed to implement a production system, without them causing scope creep while working on the prototype.

### **3.3.4 Milestones**

Having defined the scope, we created a formal project plan, which split the project into two major milestones.

- Milestone 1: a prototype that ran a predefined static workflow
- Milestone 2: an extension of the Milestone 1 prototype which supported the dynamic editing of workflows.

The system that we built is described in detail in Section 4.

As far as the process of building goes, we found that, for technical reasons, Milestone 1 was more time-consuming than we expected, but Milestone 2 was slightly less time-consuming.

### **3.3.5 Project wind-up**

Following a successful demonstration of Milestone 2 to TAMS, the team shifted to winding up the Digital Canberra Challenge competition requirements - preparing presentations, the source code, documentation, and this case study.

We have also been investigating how to take the project further after the close of the competition.

### **3.3.6 Project governance**

Throughout the project, we had fortnightly meetings with the project board, consisting of a representative from DigiACTive, a representative from TAMS, and a representative from the eGov Cluster at NICTA.

These meetings were incredibly valuable for keeping us on track and accountable for the progress we were making. We'd like to acknowledge the excellent work of Rachel Reid, who represented TAMS, and Michael Phillips who represented NICTA, as well as the vital administrative support of NICTA's Ana Belgun.



## 4 Proposed solution

### 4.1 The prototype in overview

#### 4.1.1 The core: Workflow Engine

At the core of the solution is a “workflow engine”.

The system is premised on the observation that most permit applications can be broken down into a number of interrelated steps, with well understood linkages between the steps. Some steps are taken by the customer, and some steps are taken by the approving agency. For example, a sample workflow is shown below in Figure 1. Here, steps in blue are taken by the customer, and steps in green are taken by the approving agency.

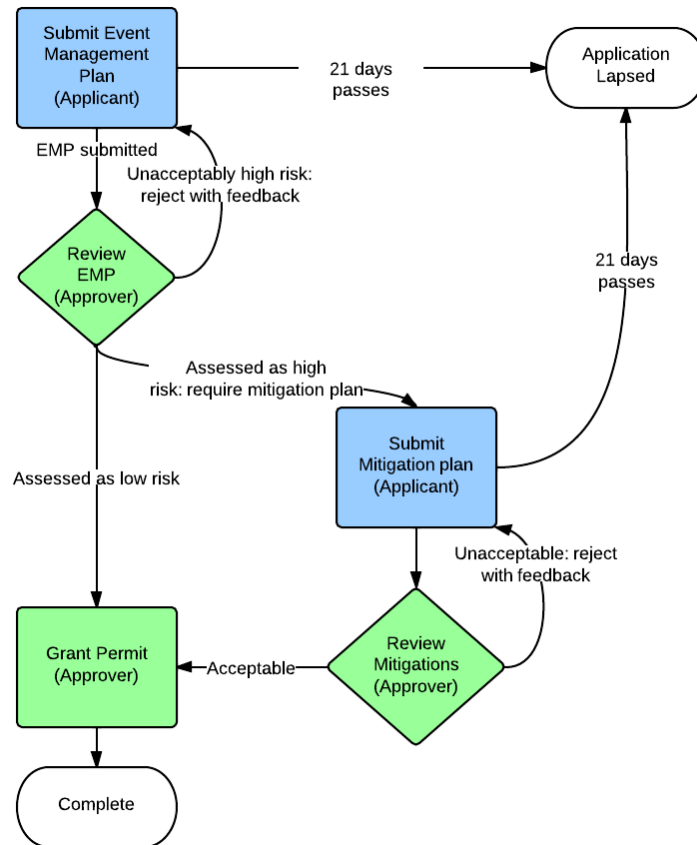


Figure 1: A sample workflow.

Notably, a workflow allows more flexible processes than a single, linear application. As shown in the sample workflow, steps can happen in parallel, certain steps can be repeated, and so on.

**What can the steps contain?** Steps are designed to be flexible, and cover as broad a range of different scenarios as possible.

Steps can include:

- Filling out a form. Questions can be:
  - Optional or mandatory.
  - Free text or check boxes. Both exclusive choice (either A or B or C) and multiple choice (any combination of A or B or C) are supported.

In addition, check boxes can be used to determine the steps in the workflow:

- A step can ask whether alcohol will be served at an event, and if so, the applicant will be directed to a liquor licence permit.
  - A step can do a points-based assessment. For example, various hazards may be worth different numbers of points, and if a points threshold is reached, different risk assessment procedures can be applied.
- Uploading a document, for example, a risk assessment and management plan, or a permit.
- Accepting an agreement, for example an Acceptable Use Agreement, or Permit Terms and Conditions.

Steps can have descriptive text attached to them. For example, a step which requires someone to upload a risk assessment can provide information about how to do a proper risk assessment, and a link to a template. Information can also be provided on steps done by approvers, to enhance the consistency of the approvals process.

**How are multiple agencies handled?** A major pain point for customers is dealing with multiple agencies: for example, when running an event, needing to deal with TAMS, JACS, AFP, and so on. It is often unclear when permits are required from these agencies and when they are not. Furthermore, each agency needs some of the same information, and some different information.

The system has a multi-pronged approach to reducing the confusion inherent in multiple-agency applications.

- The system supports embedding workflows within other workflows. For example, if the workflow for the use of public unleased land determines that a liquor license is required, the system can embed the liquor license workflow. The liquor license workflow is still managed by the relevant directorate, not by TAMS, so there's no duplication of effort.
- Embedded workflows can also be used to allow multiple-agency sign-off on a single approval decision. For example, many public unleased land applications must be approved by the ACT Insurance Authority. The system can automatically send the workflow to relevant ACTIA approvers, reducing the need for TAMS officials to manually inform other agencies.

- Information can be shared between related workflows by “tagging” common questions. For example, an event’s date is common across all the permit applications, so every question that asks for the event date will be tagged with a common, descriptive tag. Then, if a step encounters a tagged question that has been answered earlier, it simply retrieves the previous answer rather than requiring the question to be answered again.

#### **4.1.2 Customer experience**

Before an applicant can begin a workflow, they must register as a user.

Both individual citizens and organisations (incorporated and unincorporated) can register as users of the system.

There is a specialised process to handle the needs of organisations, be they businesses or community groups. The process is as follows.

Say there is a group called Community Group Inc that wishes to run an event. Jane Citizen heads up the events subcommittee at Community Group Inc.

- Jane Citizen registers as a regular citizen on DigiApproval. At this point, she can make applications in her own name, but cannot do anything as Community Group Inc.
- The chair of Community Group Inc registers it a group on the DigiApproval system, and files its username and password in the organisation records.
- The chair of Community Group Inc adds Jane as a member of Community Group Inc on DigiApproval.
- Jane logs in to DigiApproval. Now, when she logs in, she is asked if she wishes to make applications in her own name, or on behalf of Community Group Inc. She selects Community Group Inc, and begins an application.
- At this point, John Constituent joins Community Group Inc and is put on a subcommittee helping with the application. John already has a DigiApproval account, so the chair of Community Group Inc adds his account to Community Group Inc.
- Now both John and Jane have access to the event application. Any notification regarding the event is sent to both of them.
- Community Group Inc successfully obtains their approval and runs their event.
- John resigns from Community Group Inc, so the chair removes him from the group on DigiApproval. At this point, John can no longer make applications on behalf of Community Group Inc, ensuring the ongoing integrity of their account. John can still make applications in his own name, and any applications he was making in his own name are unaffected.

- Paul Participant joins Community Group Inc, and the chair makes him part of the group on DigiApproval. At this point, Paul can now see previous applications made by Community Group Inc, *even applications made before he joined*. This way, when he comes to run their next event, he has access to all the risk management plans and other documentation that was previously submitted.

Throughout this process:

- Jane, John and Paul do not need the password to the Community Group Inc account. This means that when they leave, the password does not need to be changed. Realistically, changing a shared password when membership changes is easy to forget (and a massive annoyance), so this improves the security and integrity of the process without being a massive annoyance.
- The community group has ongoing access to all the documents submitted, regardless of changes in membership. When John leaves the group, he doesn't take any of the application history with him: it's linked to the group account, not to his.

**User experience** Once a user has registered and logged in, they are be presented with a dashboard (Figure 2) showing at a glance:

- **Workflows that they can commence.** Once a workflow is commenced, the directorate is notified, and the application is assigned to an approver.
- **Any existing applications that they have begun**, and the stage those applications are at. Applicants can pull up the details of their applications and see the entire history in one place. They can then make sure that they have completed any steps necessary for them to complete. The approver responsible for their application is notified whenever the applicant completes a step.
- **Links to access previous completed applications**, should they need to re-download any documents/approvals, and to help them avoid duplicating effort if they arrange repeated events.

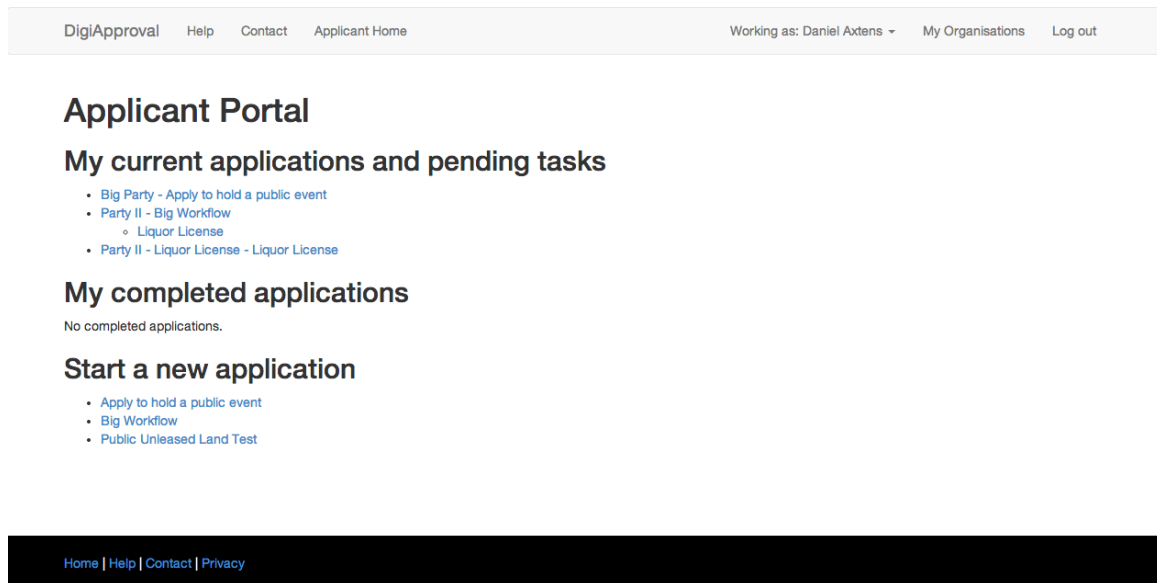


Figure 2: The customer portal.

#### 4.1.3 Directorate experience

**Approver** When an approver logs in, they can see at a glance (Figure 3):

- The applications for which they are responsible.
- The status of those applications:
  - Are they waiting on the applicant?
  - Are they waiting on another agency?
  - Are they “in my court”?

Approvers can then pull up an application (Figure 4) for which they are responsible and see in one place:

- The entire history of the application
- All the communications that have been exchanged
- Any steps necessary to progress it.

**Delegators** A delegator has a simple user interface to re-allocate in-progress workflows if needed. (For example, if an approver is ill or leaves the directorate.)

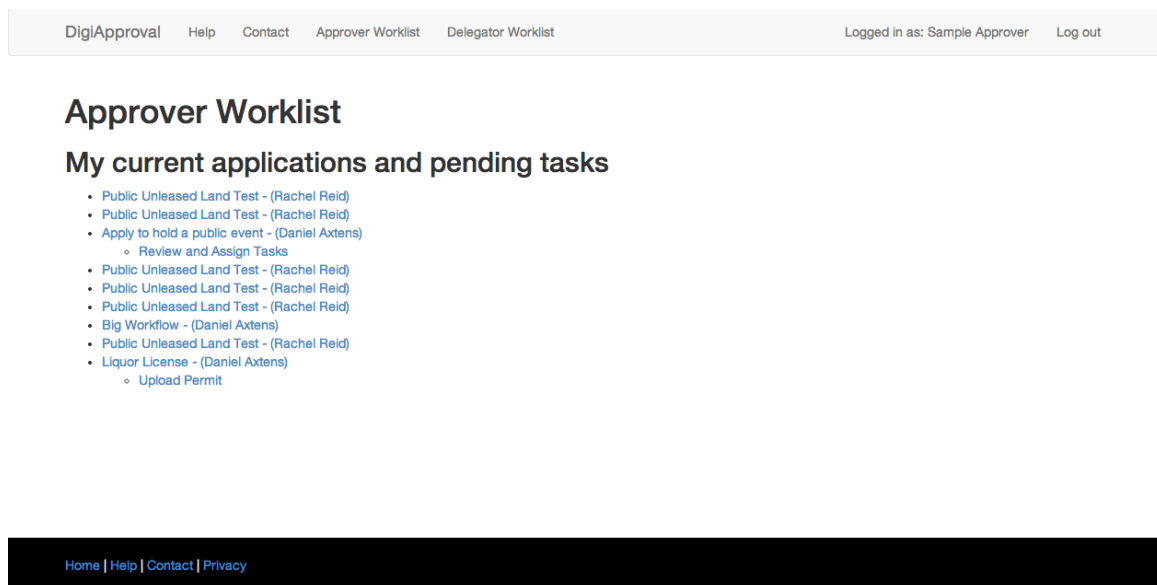


Figure 3: The approver portal.

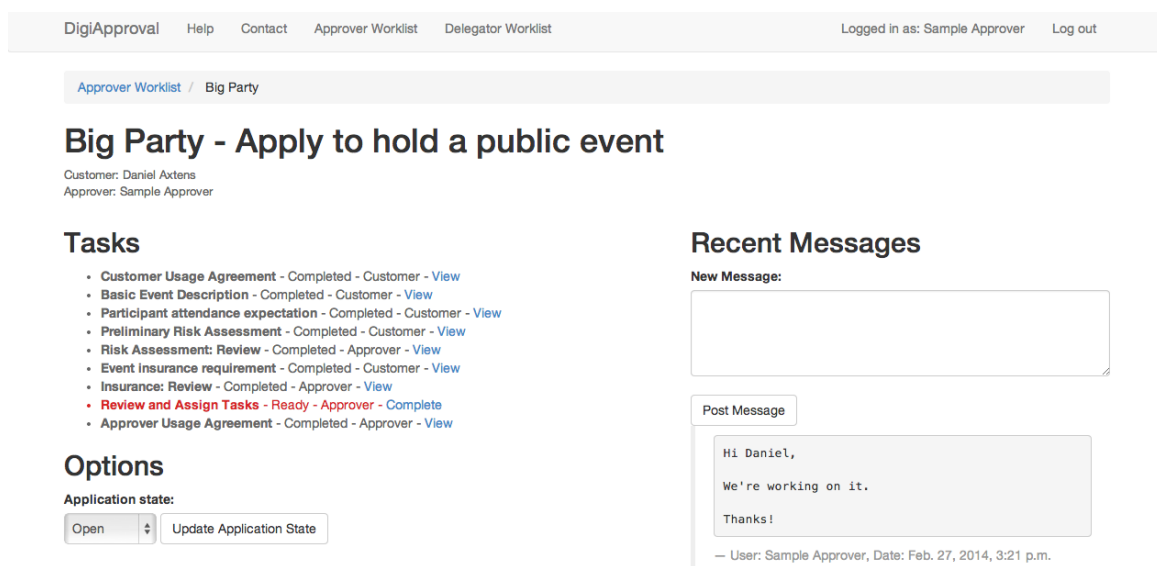


Figure 4: The workflow approval view.

#### 4.1.4 Baked-in flexibility: point and click workflow design.

Finally, administrators can build workflows from scratch using a point-and-click editor (Figure 5). All aspects of the workflow can be configured: the tasks, their specifications, what information is provided to users, who is responsible for them, task dependencies and so on.

Workflows are also automatically rendered as flowcharts (Figure 6), for validation against with existing directorate procedures. (Obviously `selection = 0` and `selection = 2` are not sufficient descriptors. This is a known bug and would be fixed for a production version.)

Workflow Builder / Workflow: "Big Workflow"

## Demonstration Workflow (Territory and Municipal Services Directorate)

Public

### Tasks

- Details
  - Modify connected tasks
  - Edit Task Form (FieldEntry)
- Liquor License
  - Modify connected tasks
  - Edit Task Form (Subworkflow)
- Serving Alcohol?
  - Modify connected tasks
  - Edit Task Form (ChooseBranch)
- Start
  - Modify connected tasks
  - Upload a File

Upload a File

New Task Form
- Upload Permit
  - Modify connected tasks
  - Edit Task Form (FileUpload)

### Options

**Spec Name**

Demonstration Workflow

**Description**

This section describes the workflow: what should users expect if they commence the workflow?

**Owner Group**

Territory and Municipal Services Directorate

**Approver Group**

Territory and Municipal Services Directorate

**Delegator Group**

Territory and Municipal Services Directorate

Update Workflow Spec

Figure 5: The workflow editor.

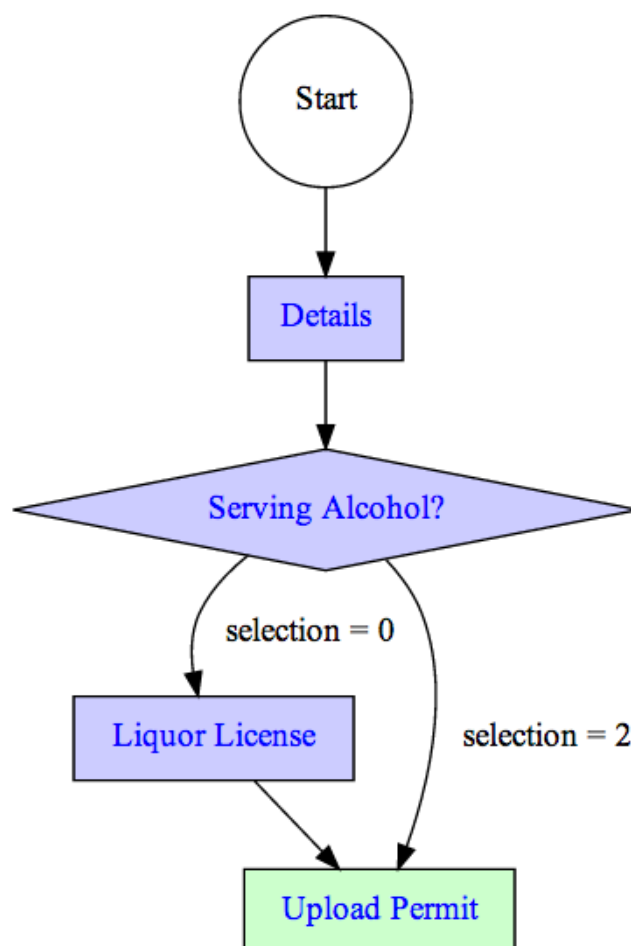


Figure 6: A workflow flowchart.

This ability to edit workflows online is a key feature which distinguishes our solution from, for example, [FoxOpen](#).

## 4.2 The prototype: Tech Specs

Our solution is a web application implemented with Python using the Django web framework. It can be decomposed into a web layer, an application layer, a set of asynchronous workers and a storage layer (file store and database).

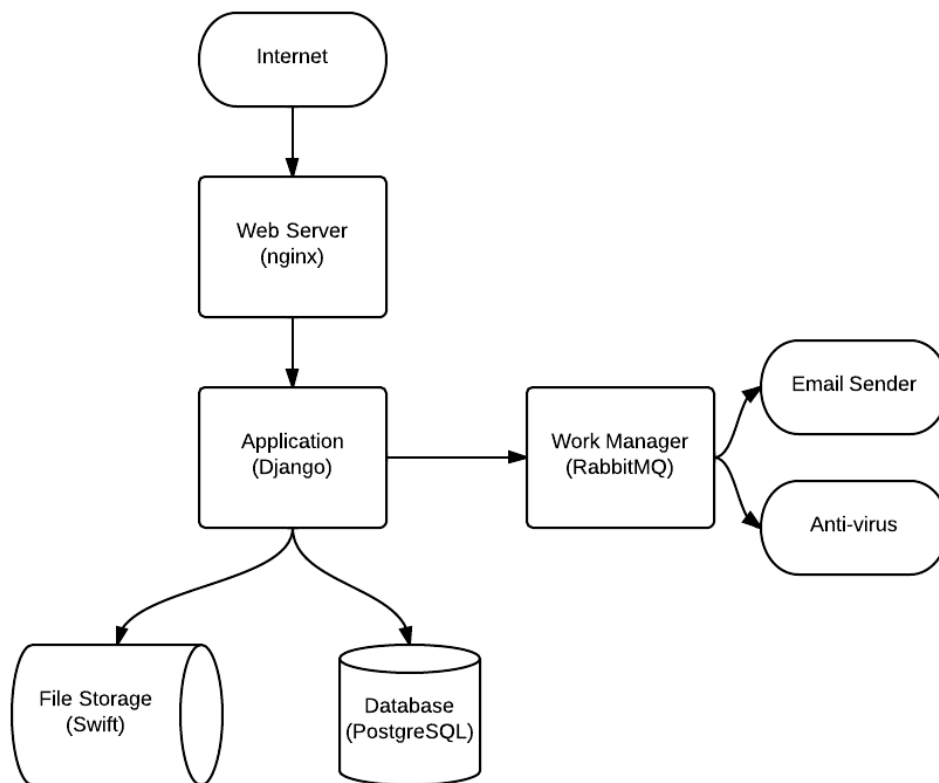


Figure 7: Technical stack of project.

Each of these layers is horizontally scalable.

Our system was built on:

- **Operating System:** [CentOS 6.4](#) and [RHEL 6](#)
  - Our stack should also port without issue to Solaris, as preferred by SSICT.
- **Provisioning:** [Chef Solo](#), meeting the SSICT requirement for managed configuration over ad-hoc configuration.



- **Web server:** [nginx](#).
- **Application:** [Django](#)
  - A preference for using existing modules as opposed to developing our own functionality.
  - The workflow engine is [SpiffWorkflow](#).
- **Worker layer:** [RabbitMQ](#), interfaced through [Celery](#).
  - Virus scanning workers implemented in [ClamAV](#).
  - Email workers send mail through [SendGrid](#), using the SMTP interface for simple transition to SSICT infrastructure.
- **Database:** [PostgreSQL](#).
  - Transition to an Oracle database to meet SSICT requirements should be straightforward thanks to Django's database abstraction.
- **File storage:** [OpenStack Swift](#).
- **Front end:** [Bootstrap](#) and [HTML5 boilerplate](#)
  - Developed with an eye towards standards compliance, accessibility and extensibility.

#### 4.2.1 The choice to use FOSS

We chose to build our solution on an open source stack. Practically, we had a number of reasons for choosing open source, including price, ease of access and cross-platform compatibility. More fundamentally, open source software has played a huge role in bringing technological innovations to those who would otherwise not have had access to them, and that's very much in line with how we saw the Digital Canberra Challenge. As detailed in the next section, we were very happy with the open source stack.

#### 4.2.2 In retrospect: how did our technology stack perform?

We were very pleased with the performance of our technology stack.

#### The good

- The stack performed exceptionally well at narrowing the functional areas we had to consider. So much was done for us that our actual application code comes in at less than five thousand SLOC (source lines of code) - an astonishingly low figure for what the system achieves.

- By and large, the stack was reliable and high performance. We spent comparatively little time delving into the internals of the stack, and the majority of the time building on it. It was fit for purpose.

## The bad

- We initially used Amazon SES for email, however, it failed to send to ACT government, so we made the transition to SendGrid.
- Chef proved incredibly difficult and time-consuming. We may have been better to pick a different configuration management system. However, it seems any system we could have picked would have involved a significant learning curve, and we certainly made a number of beginners mistakes.
  - On the plus side, Chef made transition from CentOS (which we used for local testing) to RHEL 6 (which we used on AWS) reasonably painless.
- We found a number of open source components (most notably SpiffWorkflow) had one or more issues which required our intervention to fix. Using them still provided a significant increase in productivity vis-à-vis writing equivalent functionality from scratch, and furthermore by contributing the changes upstream we are able to pass of the requirement of on-going maintenance elsewhere.
- Django performed well, although we found the standard Django template engine limiting – in hindsight, we would have installed an alternative template engine.
- OpenStack proved tricky to set up. We eventually settled on [DevStack](#), which was decent choice, but suffered regressions a couple of times.
- We attempted to use [Vagrant](#) to smooth out hardware and software differences. This worked well up until a point, but wasn't quite as perfect as we had hoped. (See Other Remarks below.)

## 4.3 How does this solution contribute to making Canberra a digital city

This solution ties in with the [Digital Canberra Action Plan](#) and [The Strategic Plan for ICT 2011-2015](#), which are whole-of-government initiatives.

The Digital Canberra Action Plan is the roadmap of how we are going to:

- accelerate business engagement with the digital economy and help businesses access new customers and markets;

- promote Canberra as a modern, dynamic, digital city;
- use technology to be a more open government and to give citizens greater choice in how and when they use services; and
- be more innovative in how we engage with the community and local small business.

([Digital Canberra website](#))

DigiApproval strongly complements the objectives of the Digital Canberra Action Plan. In particular:

- by providing better visibility into permit applications, DigiApproval creates a more open government;
- as an online service, it provides citizens greater choice: applications can be completed in stages, in different places;
- having been designed with community groups in mind, it provides an innovative and improved experience for community groups and small businesses; and
- its overall effect is to bring a modern, dynamic, digital approach to the process of applying for permits.

Furthermore, the DigiApproval system is aligned with the the goals and governing principles of [The Strategic Plan for ICT 2011-2015](#). The Strategic Plan identifies 5 key goals for ICT within the ACT government:

1. Make living in Canberra easier by developing, with the community, an integrated, comprehensive and affordable range of readily accessible online services.
2. Improve return on investment on public expenditure on ICT through implementing and sharing higher quality, more resilient systems.
3. Use ICT to promote Open Government and online community engagement.
4. Contribute to the achievement of its environmental targets by improving the energy efficiency of its ICT infrastructure and promoting the use of ICT to assist other sustainability initiatives.
5. Develop its workforce and partnerships to provide the future capacity and skills to implement its ICT programs and strategies.

In particular, the system targets Goal 1, as part of an “integrated, comprehensive and affordable range of readily accessible online services.” In particular, it “will use ICT to provide simpler citizen-centric services, integrated across Directorates” (page 8).

DigiApproval can contribute to the goals of being:

- **integrated**, including being **integrated across Directorates** - the system is designed to integrate application processes across directorates by defining a shared vocabulary (the semantic tags described above) and a well-understood data flow. In this way, the system provides both sufficient flexibility and integration.
- **comprehensive**, as it can model arbitrary workflows - it would be suitable for any permit application, or even other government tasks that can be modelled as workflows.
- **affordable**, as it increases efficiency - reduced paper-work and speedier interaction with the client means that files can be processed and closed out faster.
- **readily accessible**, as it requires no specialised software either on the user or Directorate end; just a web browser.
- **simpler** for both citizens and directorates - by doing applications piece-wise and with an integrated communications register, it enables questions to be asked during the process, and enables feedback to be given on an on-going basis through the application process, rather than in one big hit.
- **citizen-centric**, as it was driven by citizen-lead design via the Digital Canberra Challenge. It addresses citizen pain points by incorporating a single point of contact, and visibility into the process.

Furthermore, the solution is in line with Goals 2 and 4:

- Goal 2 - improving ROI through high quality shared systems:
  - The DigiApproval system has been built in line with the Shared Services ICT requirements, so it can be implemented more cheaply and with less friction, *improving ROI*.
  - The DigiApproval system is designed to be a *shared*, cross-Directorate system.
- Goal 4 - meeting environmental goals with ICT: Implementing the DigiApproval system will significantly decrease the amount of paper used in the approval process.

Furthermore, the project can be implemented in line with the Governing Principles laid out on page 7 of the Strategic Plan.

The principles are:

- investment should support Government policy and service delivery priorities.
- should be of a professional quality, lifecycle managed and supportable.
- investment should create improved performance, greater efficiency and/ or better community services.
- should be shared wherever possible across Government.
- ...
- investment must have measurable outcomes.

Investment in this system would be in line with those principles:

- It supports service delivery by assisting directorates to meet their legislative requirements for service delivery.
- It is of professional quality, and supportable - see the Sustainability section below.
- It creates improved performance, greater efficiency and better community services, as outlined.
- It can be readily shared across government, and used for both citizen-facing and internal workflows.
- The outcome of an investment into the system can be measured in terms of reduction in directorate time and cost per application.

## 5 Production system

The system has been designed with production in mind.

### 5.1 Sustainability

Our system is sustainable from a number of different angles. In particular, we have focused on **sustaining the capacity of the system to function as desired**, in particular by reducing dependence on the DigiACTIVE team.

#### 5.1.1 Implementation of the system within directorates

Because of the point-and-click workflow editor, the system can be implemented across directorates without needing the DigiACTIVE team's intervention.

#### 5.1.2 Ongoing use of the system within directorates

The system is designed to be tolerant to changes in staffing within a directorate.

- The delegator/approver system provides a simple approach to re-allocating work as staff arrangements change. It provides direct visibility into the workload of approvers, and allows it to be adjusted as needed.
- The system is also designed to be sustainable in the sense that its integrity is not threatened when staff members leave. Each staff member has an individual user account, which can be easily deactivated when they leave.

The system is also designed to be tolerant to changes in business processes: the point-and-click editor enable these changes to be reflected in the workflow models “in house”, without requiring DigiACTIVE to write any code.

#### 5.1.3 Ongoing use within community organisations

A major complaint that drove the challenge was the need to reduce the duplicated effort that occurs when a community group runs similar events repeatedly. The permanent archival of past applications means previous information is always available.

Furthermore, the differentiated registration for community groups is designed to maintain their capacity in the face of changing membership.

- It allows group membership to change without losing any information: when a group member leaves the group, they do not take any information with them. All applications made on behalf of the community group stay on archive and are accessible to members of the group.
- It maintains the integrity of the community group's application process: once a member leaves or is removed from the group, they can no longer take actions on behalf of the group.

#### 5.1.4 Sustainable software stack and toolset

The system has been designed and built such that if the DigiACTIVE team were hit by a bus, it would be possible to hire replacement staff that could quickly come up to speed on the system.

To that end:

- The system is built on widely used, open source software, as detailed in the technical specs.
- Our implementation has consistently preferred to integrate prebuilt software packages rather than reinvent the wheel. This means:
  - Our code conforms to the conventions required by those packages.
  - Our code base is small (less than five thousand SLOC) – only implementing those things not implemented in other software.
- We have an automated unit test suite.

**Contributing to the open-source ecosystem** As we have built on open-source software, we have occasionally found that we need to fix a particular bug or extend a particular feature in the software we are using. We have consistently sought to contribute these changes back. This has a number of benefits:

- It contributes to the open-source eco-system, which we in turn benefit from.
- It shifts the responsibility for maintaining our changes away from us and back to the original maintainer of the package, reducing our ongoing workload.

### 5.1.5 Sustainable software

The system is designed to remain viable in the face of changing requirements.

- The system has been built in a generic way, such that it can be extended without breaking existing functionality.
- The underlying workflow engine supports a number of features that have not been exposed in the user interface, so a number of feature requests are as simple as writing a front end.
- A lot of thought and careful planning has gone into the data model and interconnections – this gives us confidence that we can hook up the system to other systems such as a payment system without undue difficulty.

## 5.2 Scalability

The system is designed to be scalable from the ground up.

- Technically, the system can easily scale up to arbitrary user load. The system is “loosely coupled”: everything easily disaggregates and multiplies.
- In terms of usage, the system can scale up from being used by a small test group to universal usage without issue, so long as the paper and online workflows are kept in sync.
- The system can scale across directorates:
  - The authentication system allows multiple directorates to use shared system, without stepping on each others’ toes.
  - Furthermore, with subworkflows - the ability to integrate workflows into other workflows - scaling up to more directorates and areas will enhance the system rather than degrade it.

## 5.3 Integration

The system is designed to seamlessly integrate with existing directorate processes.

- The system has been built with the intention of allowing powerful reporting capabilities. This would be implemented in a production system.
- The system models existing workflows rather than requiring existing workflows to be replaced, thus reducing the friction for integration.
- The system architecture allows easy interfacing with external systems, such as existing document management systems or other web applications.



## **5.4 The bottom line**

As the DigiApproval system is currently at proof of concept stage, preparing it for public deployment will require a further investment of time and money.

DigiACTive estimates that a further 500-600 person hours of software development time would be required to make the software production ready, in addition to the skills of a graphics designer and a user experience designer. If this process was started immediately, the software could be ready for public deployment as early as July 2014.

## 6 Concluding remarks

We had an overwhelmingly positive experience of the competition. In the course of a few months, we have gone from a group of friends at the Australian National University to a proprietary limited company with a proof of concept system that has commercial potential. We have worked productively with NICTA and with TAMS to deliver on the agreed objectives.

**From the point of view of DigiACTive, the Digital Canberra Challenge has been hugely successful.** The project was excellently managed by the eGov Cluster, and TAMS has been incredibly helpful throughout the process.

### 6.1 Suggestions for future rounds

In order to proceed in the bake-off, we required a formal legal structure. We consulted a lawyer, and opted to form a proprietary limited company. We were also required to acquire insurance as part of the bake-off agreement.

We were fortunate to have team members with experience as sole traders and in forming incorporated associations. Nonetheless, we found the administrative process of forming a company, getting the necessary insurance, and sorting out the necessary legal documents to be, on the one hand, immensely educational, and on the other hand, incredibly time-consuming, expensive and frustrating. It consumed the bulk of our time for the first several weeks of the competition, and consumed well over half of our total project budget.

If we had an pre-existing company, we could have redirected our time and money towards a number of different things. For example, if we had been less pushed for time and money, we would have brought a graphic designer and a user experience specialist on board.

On the plus side, being pushed to have a formal legal structure has set us up well to continue the project into the future. On the down side, if we choose not to proceed, we have to wrap up the company, sort out its tax affairs, and so on: we're left holding a time-consuming liability.

We therefore have a number of suggestions for future competitions:

- We would have benefited from some sort of information session or information pack outlining matters such as:
  - different business structures: e.g. company vs partnership
  - how to go about forming one: applying directly through ASIC v applying through e.g. MYOB CompanyDocs
  - the legal agreements needed to protect us, e.g. a Shareholders' Agreement
  - establishing appropriate accounting systems

- the various different types of insurance we would require
  - how we would go about expanding or winding up a company after the competition
- SMEs have a distinct advantage compared to other entrants because of their existing company structure: they don't need to spend any of their budget on forming a company. It may be worth considering a rebalancing of this advantage.
- The insurance requirement could be re-evaluated. We were required to hold professional indemnity insurance to guard against direct loss to the government. However it is hard to see how the proof of concept could actually cause the government financial loss, given that it was not hosted on government servers, did not process payments, and did not process actual user data.

## 7 Other remarks

We have one suggestion for future teams, and two specific suggestions for teams coming from non-commercial, academic or otherwise low-budget environments.

### 7.1 General

A major thing we had to adapt to is the very different way of thinking in the government space versus the innovation/start-up space.

The process we had was very linear: gather requirements, develop a design document, build the system. Approval and sign-off was required at each stage. This is in sharp contrast to the way we were used to operating: build a prototype, present it, see how people actually use it and what they want changed, fix the prototype in response, get more feedback and so on.

Absent the more formal process, we would have attempted to build a minimum viable product by iteration rather than through explicit design. However, the formal process actually worked out better than we were expecting, because feedback was less interactive than we were used to. We didn't, for example, have the opportunity to just hover over peoples' shoulders as they attempted to use the demonstration systems. Feedback took longer to get and was a very different sort of feedback to what we would have needed for the minimum viable product/iteration model to be effective.

From time to time we found the more formal process slow, restrictive and frustrating. We would advise future teams to stick at it and make sure it is done well – we found the things we hadn't designed as thoroughly to be the ones we struggled with more.

### 7.2 For those from non-commercial/academic environments in particular

- One of our biggest and most surprising time-sinks arose from the different hardware we had. Two of our members had Macs, and one had a PC running Linux. Despite our best efforts to make the development environment consistent through the use of Vagrant, we found a lot of time still disappeared in the differences Vagrant couldn't quite smooth out. **It's worth getting identical systems somehow:** either by buying identical hardware, or by doing all your development in the cloud from the start.
- It's very tempting to not name a leader, especially as a group of friends. However, *there are no leaderless groups*: someone will end up leading; sometimes different people at different points, but someone must take the lead for things to get done. We would have benefitted from picking a leader at the start, and would advise future groups to do so.