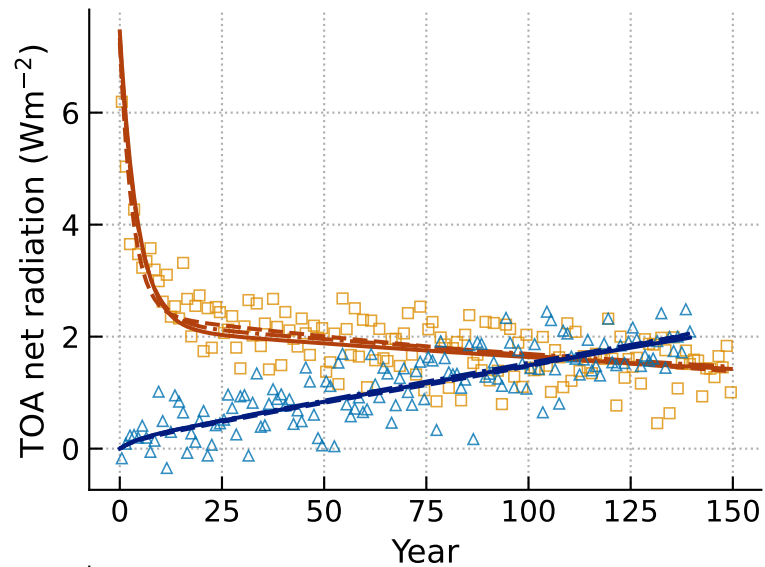
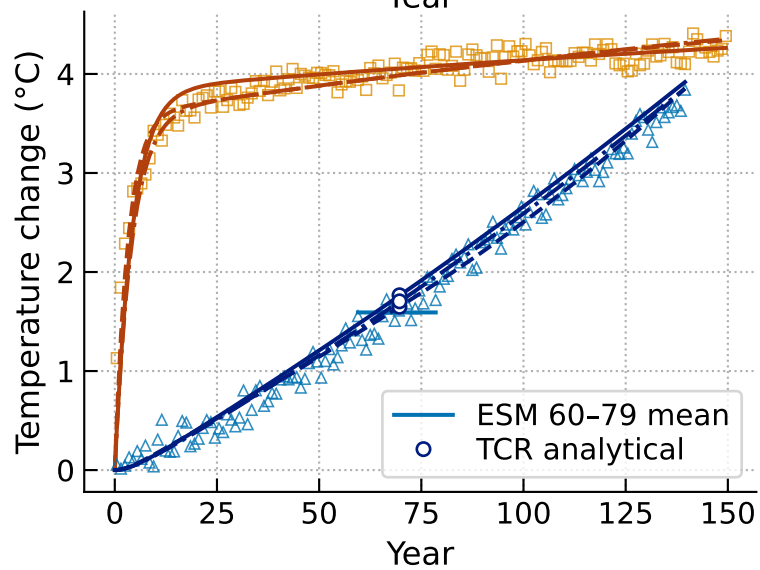


# GFDL-ESM4

a



b



c

