SWAPNIL TANEJA

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Education

UC San Diego – MS in Computer Science, (CGPA – 3.5/4)

(Sep '16 - Jun '18)

O Courses - Algorithms, Data Base Systems, Machine Learning, Neural Networks

OTata Scholar – Awarded Scholarship for higher education among 50000 applicants in 2016.

Indian Institute of Technology, Roorkee - B. Tech, Electrical Engineering, (CGPA - 8.8/10)

(Jul '10 - May '14)

- O Courses Data Structures and Algorithms, Discrete Structures, Image Processing, Cryptography
- Secured JEE (Joint Entrance Examination) Rank 1601 among 460,000 candidates in 2010

Work Experience

Oracle Corporation, Software Developer

(Jun '14 – Aug '16)

- Enhanced the automation framework code, Fusion Applications Provisioning, by merging similar procedures and removing redundancies— ANT, Java
 Impact: Improved running time of provisioning framework by 20%.
- Built a research project a tool called Log Miner to predict the cause of logged errors using Machine Learning algorithms. Got featured in Oracle Social Network for leveraging IEEE research Java, KNN and decision trees.
 Impact: Achieved an accuracy of 90%, significantly reducing the time for parsing logs and debugging.
- Wrote Life Cycle Management Read APIs using Introspection and Topology manager APIs Java Impact: Used by Patching, Upgrade and E2E automation teams.

Hewlett Packard Education Services, Brand Ambassador, Intern

(Jun '13 - Jul '13 & May '12 - Jun '12)

- O Secured the Title of Brand Ambassador for two years 2012 and 2013 for excellent performance during internships.
- O Developed a website prototype for airline reservation. The task was to implement and test a scheduler for flights from different aerodromes preventing clashes **Asp.Net, C#, SQL Server**
- Built a robot with an ability to never fall off the table. It can be additionally controlled by a computer and allows
 chat with other computer controlled bots Atmega 16 AVR, IR Sensors.
 Impact: Solved the problem of limiting the bot within the boundaries and prevention from collisions and falling.

Technical Skills

Languages/Framework - Java, C++, Python, MySQL, Android, Tensorflow(tf), HTML, CSS, Junit, C#
Platform/Software/Tools – Linux, MATLAB, SQL Server, Android Studio, Visual Studio, ANT, Gradle, OpenCV, Git

Projects and Research

Portability Analysis, Text to image Synthesis using GAN

(March '16)

O Used a GAN model to generate images of flowers and numbers from Flower and (modified) MNIST – **Python, tf** Impact: Tested our hypothesis that GAN is generalizable and portable by empirically generating images.

Improving Recall using features of CNN

(March '16)

• Improved Recall of image similarity search using internal representations of CNN (cosine similar) – **Python, Matlab** Impact: Improved the average recall from 0.56 to 0.79 using CNN features.

Android Applications

(Dec '16)

- Created the following Android apps and optimized the speed of background tasks making the interface more User friendly and Interactive.
 - Weather App: to display weather forecast for preferred location using Udacity API [Link]
 - Hydration Reminder: to promote timely drinking of water by notifying user every 30 min. while charging. [Link]
 - Music Visualizer: to display the higher, middle and lower range of frequencies of a song. [Link]

Hangman

(Sep '16)

O Developed a Hangman game to get the next best guess for 5 lettered words from WSJ articles. – **Java, Matlab**

Designing & Building Humanoid Robot (Bachelor's Thesis)

<u>Impact</u>: Achieved a peak accuracy of 99% on the model for Hangman.

(Aug '13- Mar '14)

O Built a humanoid robot having – Locomotion on Wheels, Hand Shake and Face Tracking –DC Motors (wheels) and Servo Motors (face). Haar Cascade Classifiers (Open CV), Arduino Uno – Atmega 16 AVR. [Report] [Videos] Impact: Achieved a 95% facial distinction while ensuring security of the lab.

One Eyed Robot, Tech Fest Shristi

(Jul '13 - Aug '13)

• Implemented facial recognition for passersby on a Webcam mounted on two servo motors tracking the face of human. Used **OpenCV** and **Arduino Uno** for controlled motion of webcam in the 3 degrees of freedom.