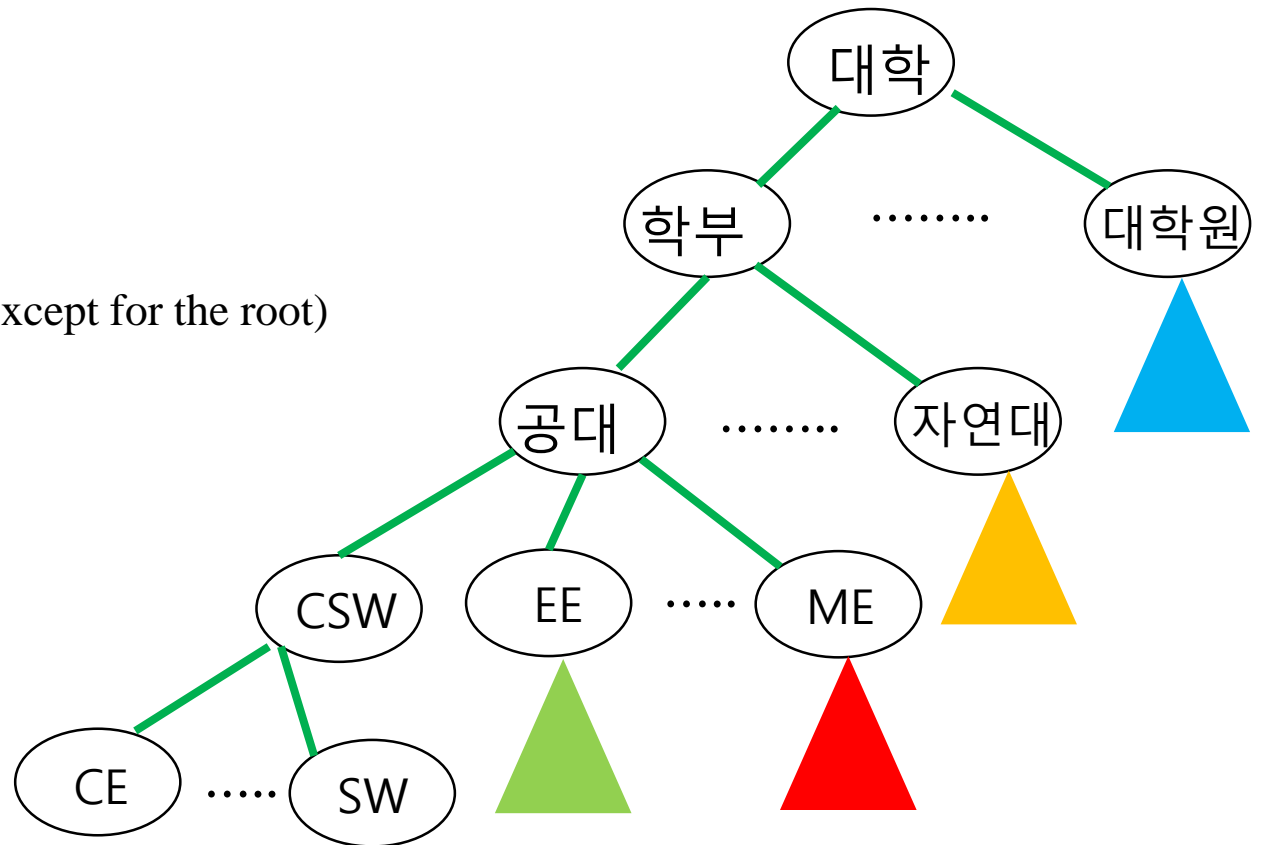


Chap 5. Trees

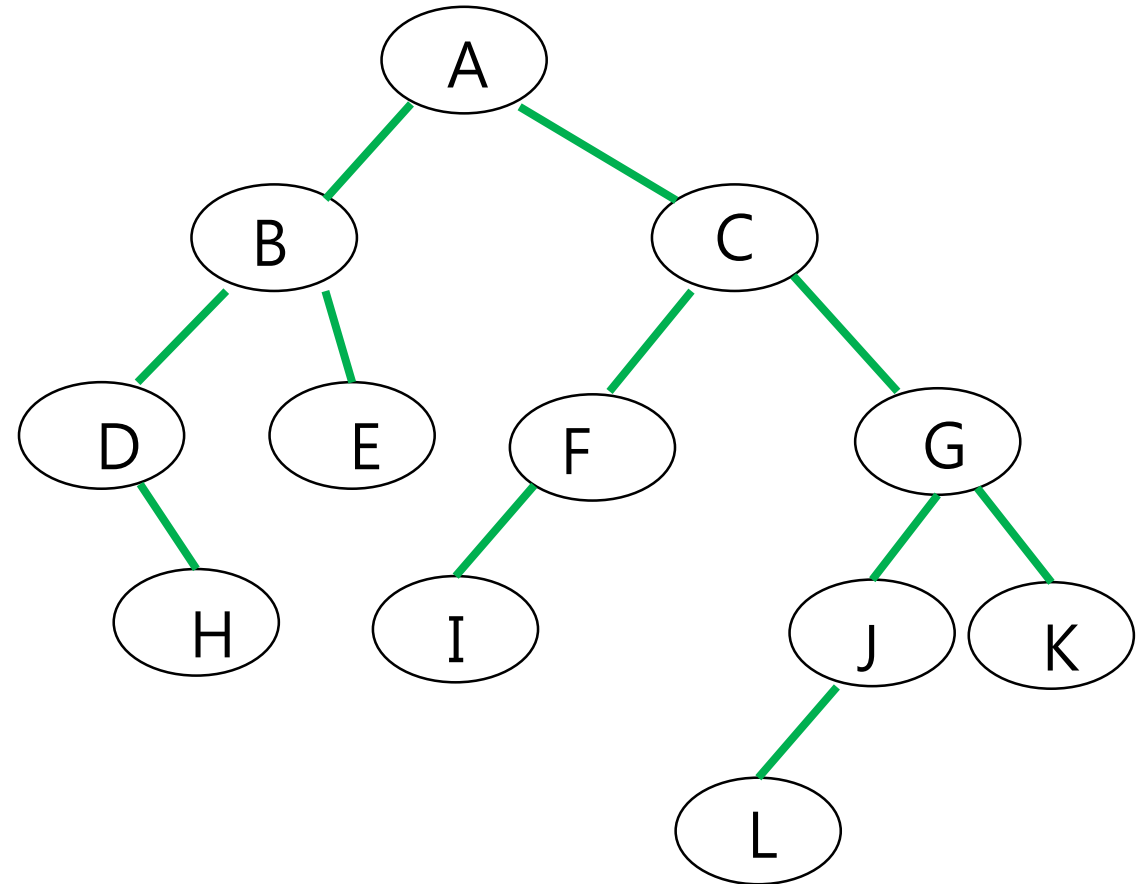
Tree

- 계층(hierarchy) 구조의 데이터를 표현하기 위한 자료 구조
- Terminologies
 - Node
 - Root (node)
 - Child (node), children
 - Degree, fan-out
 - Parent (node)
 - Each node has only 1 parent node (except for the root)
 - Sibling, ancestor, descendant
 - Leaf (node), leaves, Non-leaf node
 - Subtree
 - Forest
 - Path
 - from node x to node y
 - Level
 - 0, 1, 2, ..., h-1
 - 1, 2, 3, ..., h
 - Height: max. level



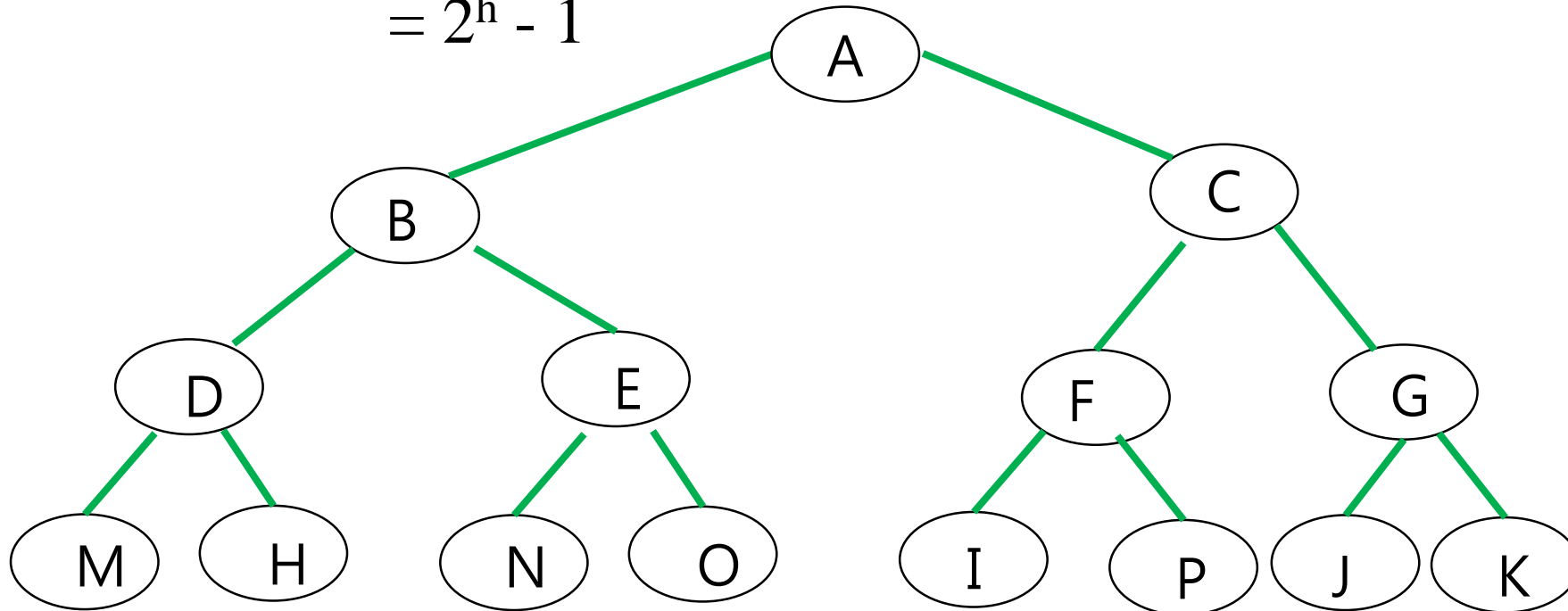
Binary tree

- Each node can have at most 2 child nodes
 - Left child
 - Right child
- Number of children of a node
 - 0 or //leaf node
 - 1 or
 - 2
- cf. n-ary tree
- Subtree
 - Left
 - Right



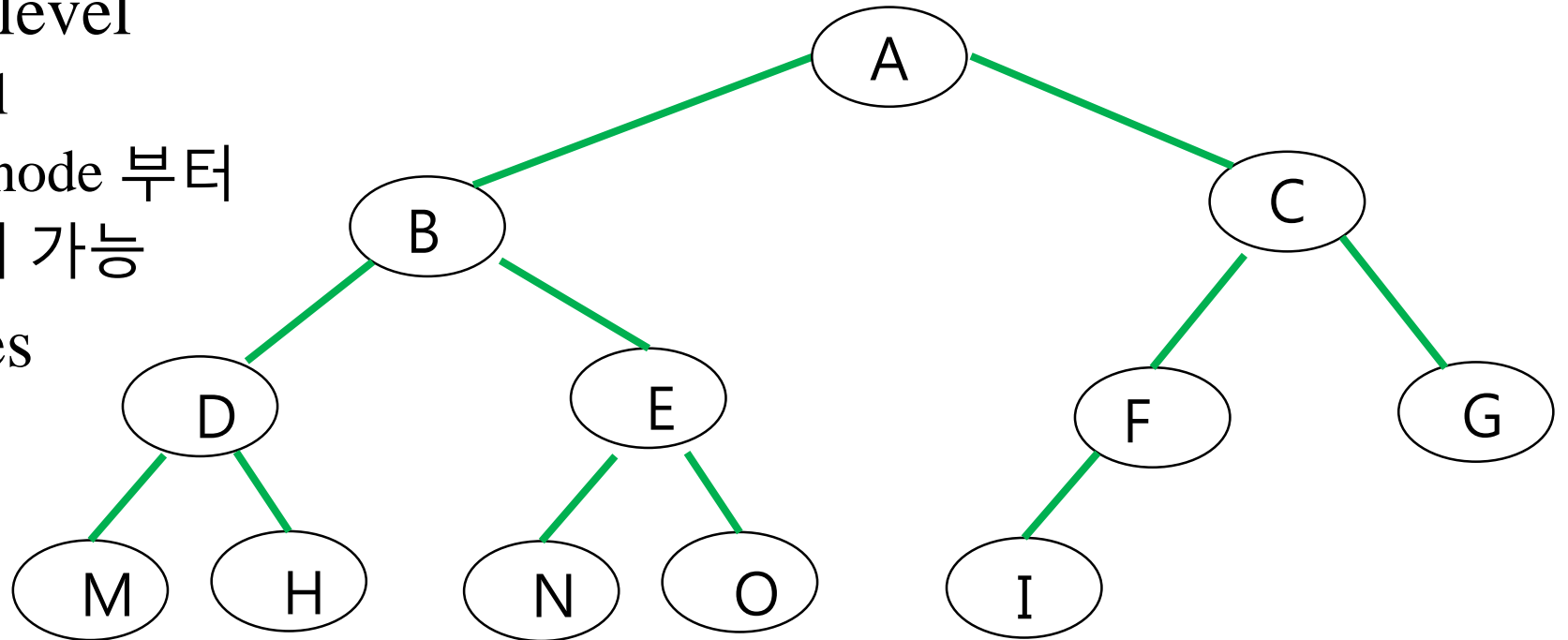
Full binary tree

- Every node has 2 children except for the leaf nodes
- Height = h
- Number of nodes = $1 + 2 + 2^2 + 2^3 + \dots + 2^{h-1}$
 $= 2^h - 1$



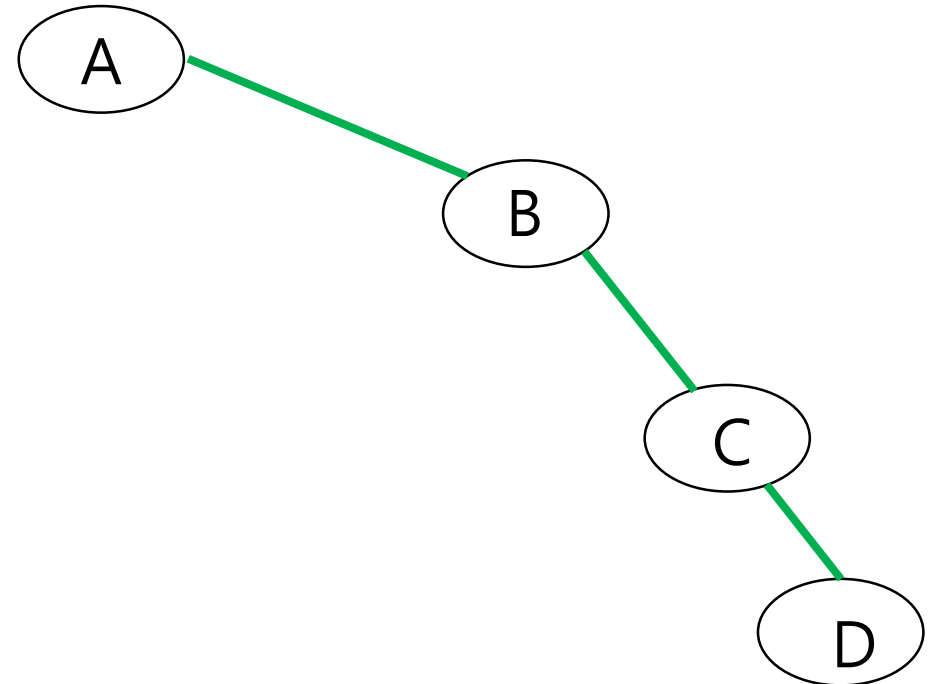
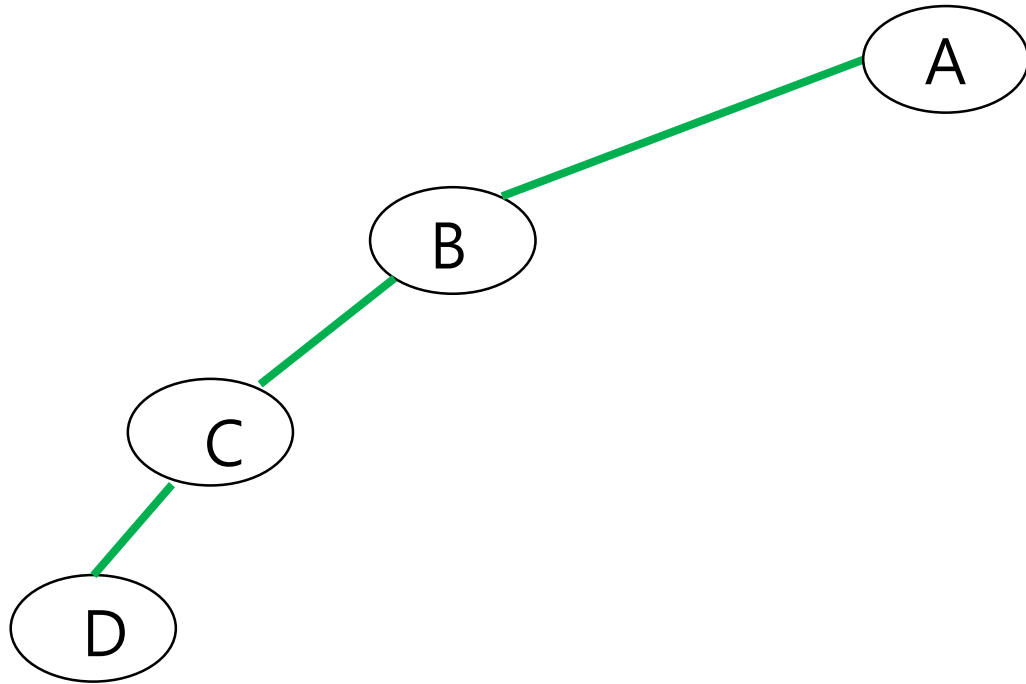
Complete binary tree

- Height = h
- Level: 0, 1, 2, ..., $h-1$
- Level $h-2$ 까지는 full binary tree
- Level $h-1$ //leaf level
 - May not be full
 - rightmost leaf node 부터 한 노드씩 삭제 가능
- Number of nodes
 - Min: 2^{h-1}
 - Max: $2^h - 1$



Skewed binary tree

- Left skewed or right skewed
- Height = number of nodes



노드 수(n)와 높이(h)

- Skewed binary tree: $h = n$
- Full binary tree
 - $h = \log_2(n+1)$
 - $h = 1 + \log_2 n_0$ (n_0 : leaf node의 수)
- Complete binary tree
 - $2^{h-1} \leq n \leq 2^h - 1$
 - $2^{h-1} \leq n < 2^h \Rightarrow h-1 \leq \log_2 n < h \Rightarrow h = \lfloor \log_2 n \rfloor + 1$
 - $2^{h-1} < n+1 \leq 2^h \Rightarrow h-1 < \log_2(n+1) \leq h \Rightarrow h = \lfloor \log_2(n+1) \rfloor$
- Arbitrary binary tree
 - $h \leq n \leq 2^h - 1$
 - $\log_2(n+1) \leq h \leq n$

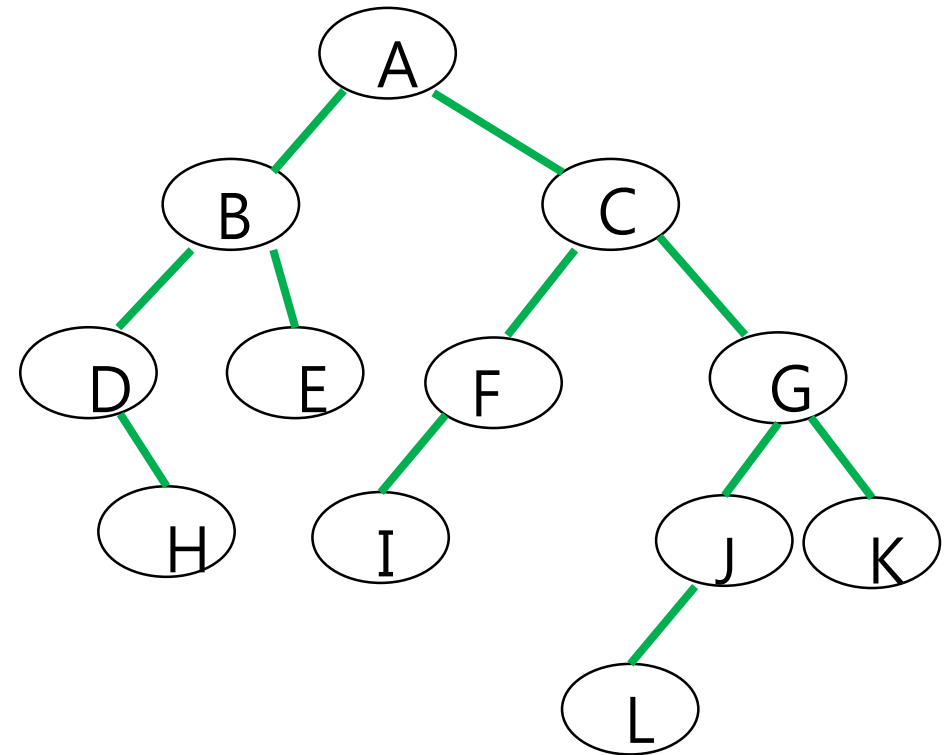
Binary tree 의 표현

- Array representation

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	28
	A	B	C	D	E	F	G		H			I		J	K	L

- Node in $A[i]$

- Left child: $A[2*i]$
- Right child: $A[2*i+1]$
- Parent: $A[j], j = \left\lfloor \frac{i}{2} \right\rfloor$

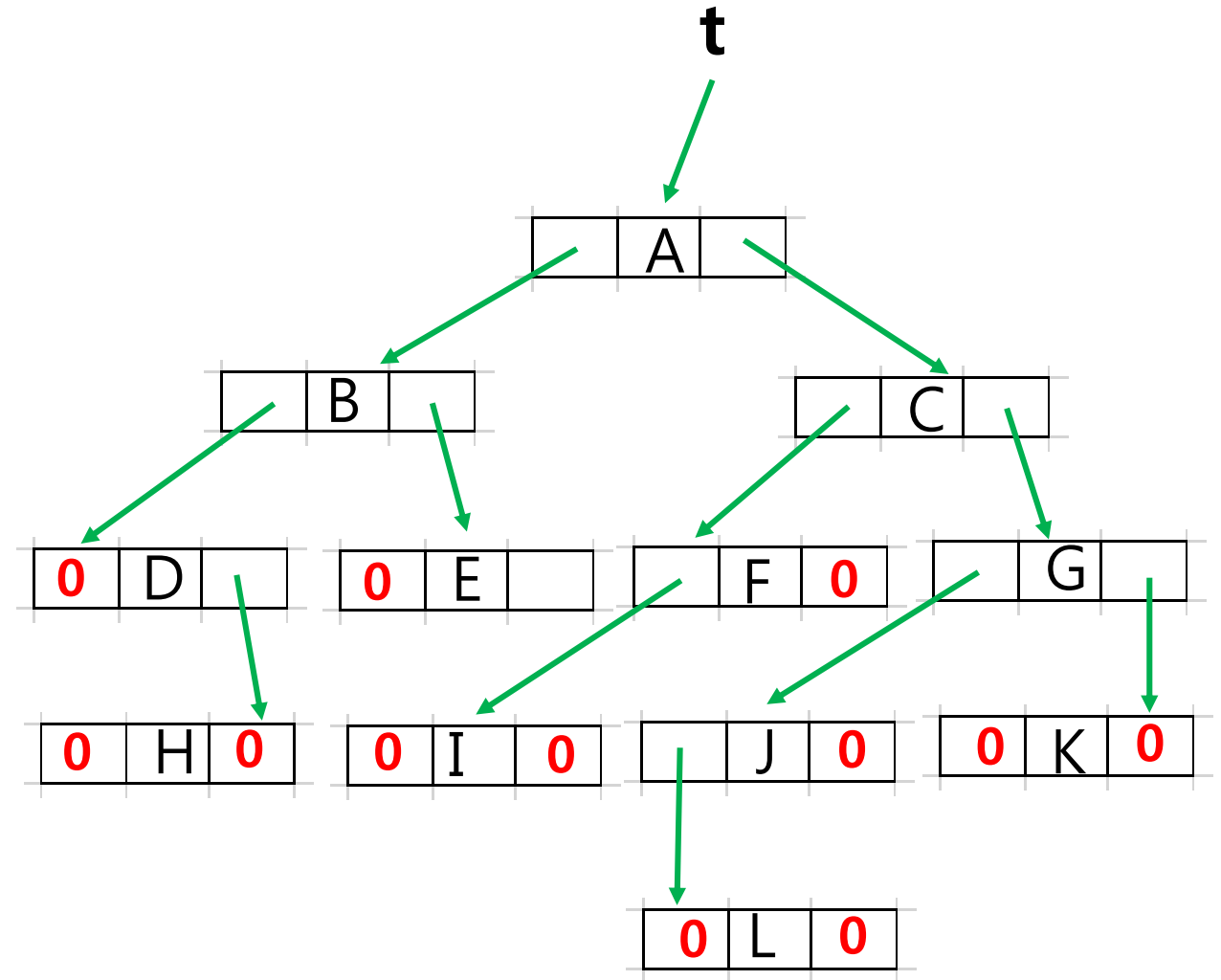
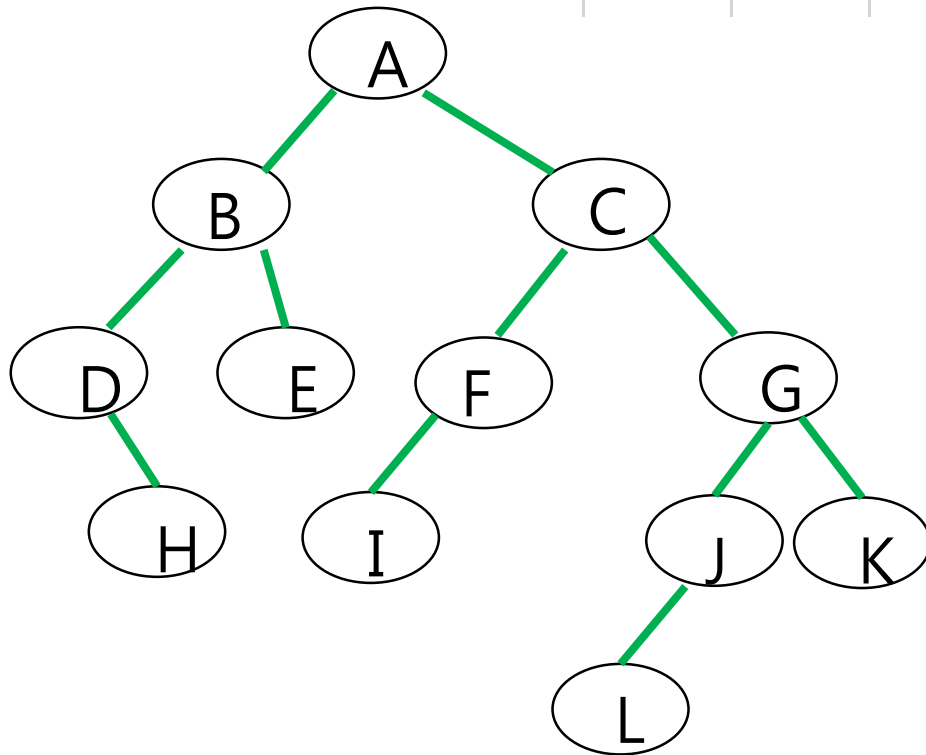


Binary tree 의 표현

- linked representation

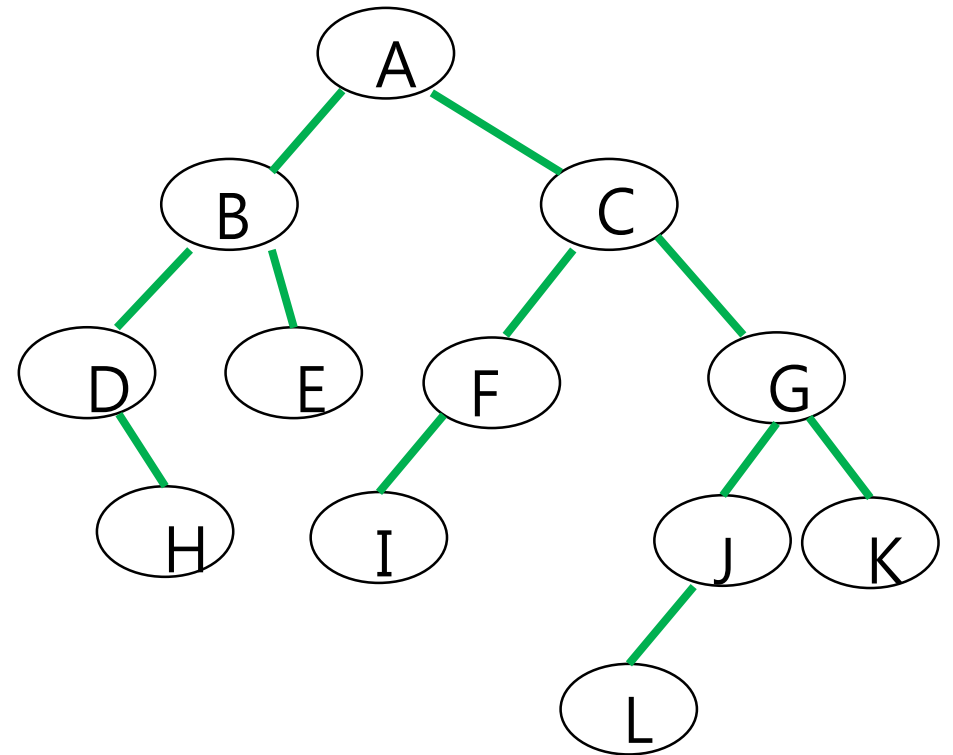
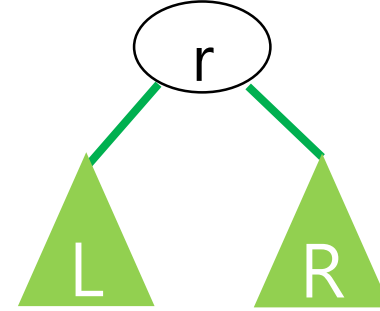
- Node structure

left	data	right



Binary tree 탐색(traversal)

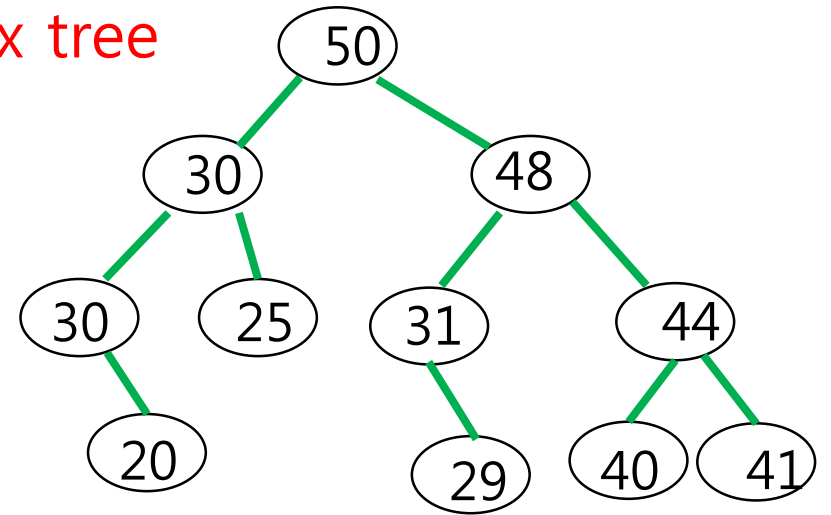
- Preorder: **root**-Lsubtree-Rsubtree
- Inorder: Lsubtree-**root**-Rsubtree
- Postorder: Lsubtree-Rsubtree-**root**
- Level:
 - From root to leaves
 - From left to right
- Preorder: **ABDHECFGJLK**
- Inorder: **DHBEAIFCLJGK**
- Postorder: **HDEBIFLJKGCA**
- Level: **ABCDEFGHIJKL**



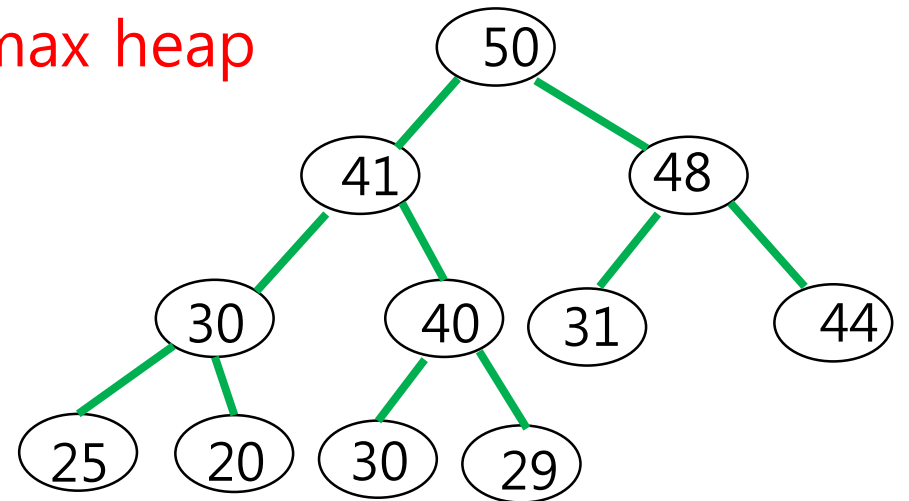
Heap

- Max (min) tree
 - Binary tree
 - Key in a node: not smaller (larger) than the keys in its children
- Max (min) heap
 - Complete binary tree
 - Max (min) tree
- Max (min) Priority queue
 - Elements in the queue are with priorities
 - Delete from queue
 - Element with max (min) priority
 - implementation:
 - using max (min) heap
 - Other methods

max tree



max heap



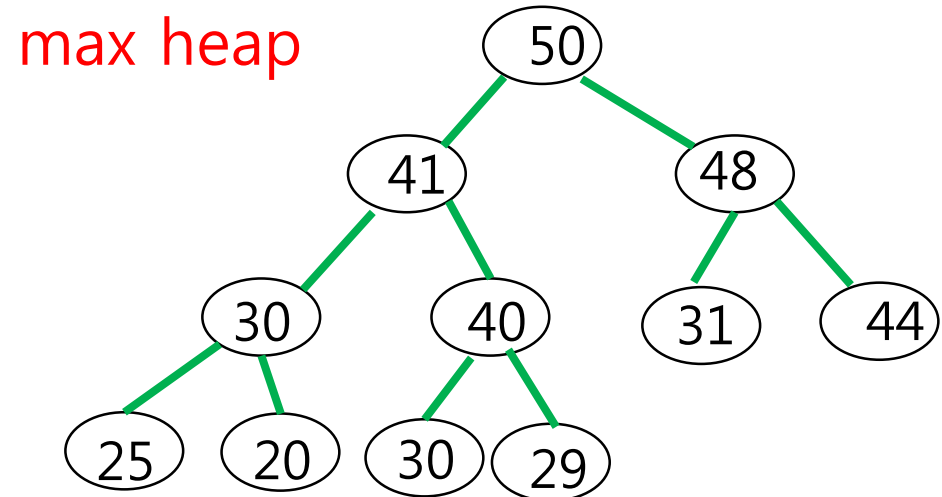
Heap의 표현

- Array representation

0	1	2	3	4	5	6	7	8	9	10	11
	50	41	48	30	40	31	44	25	20	30	29

- Heap operations

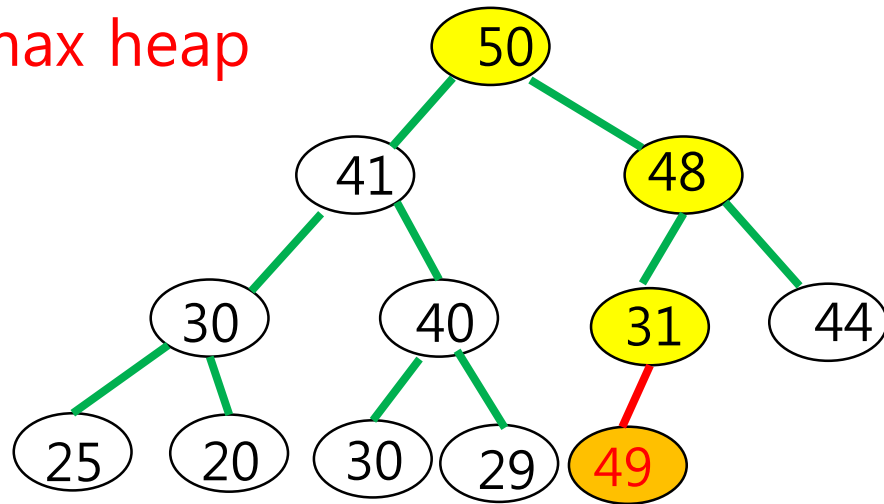
- Insert
 - Maintain heap requirements
 - Complexity: $O(h) = O(\log n)$
- Delete
 - Maintain heap requirements
 - Complexity: $O(h) = O(\log n)$



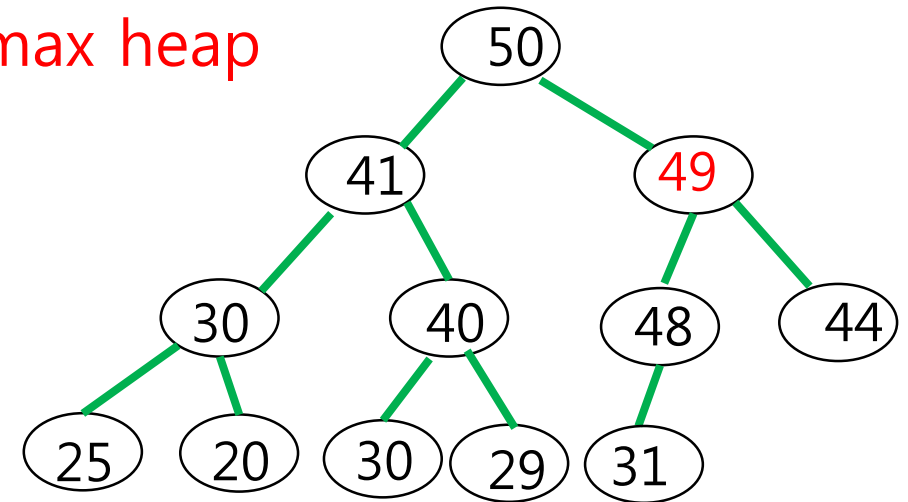
Heap: insert

- Insert a new key into the new rightmost leaf node N
- Locate its right position along the path from N to the root
 - $A[i] \leq$ parent: $A[j]$, $j = \lfloor \frac{i}{2} \rfloor$
- Example: insert 49

max heap

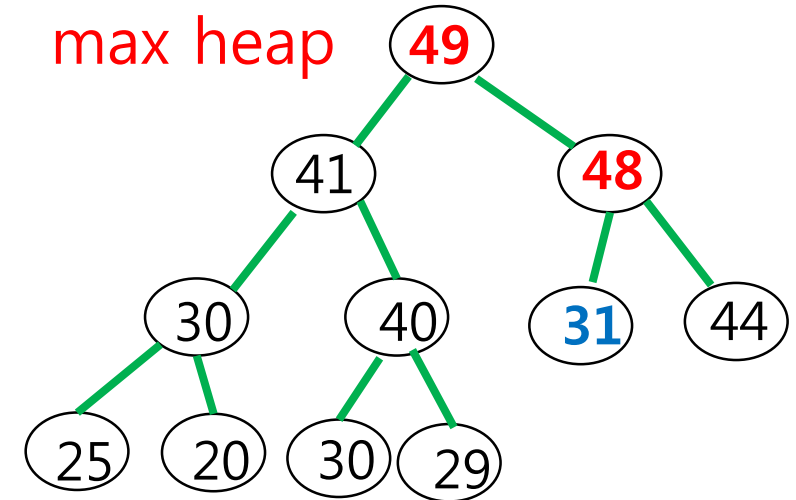
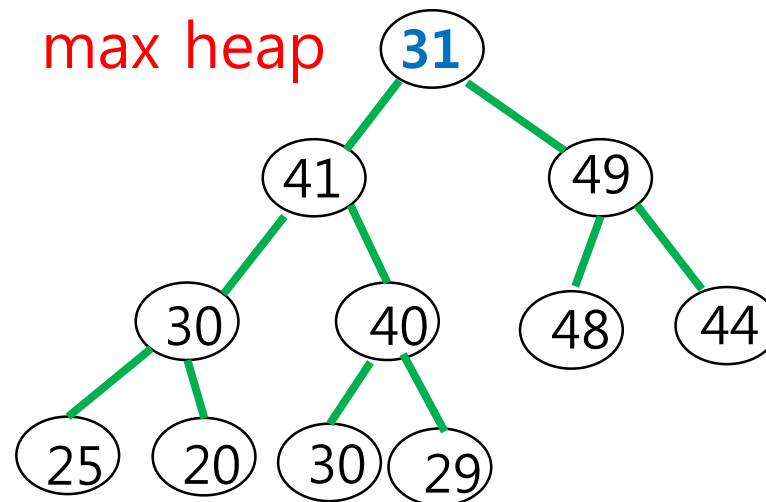
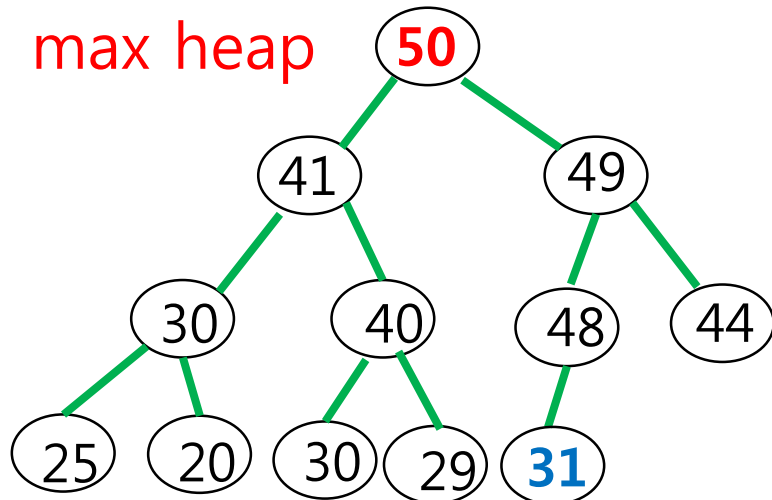


max heap



Heap: delete

- Delete the key in the root
- Set the key(root) to the key(rightmost leaf node N)
- Delete N
- Adjust to make the tree a heap



Heap sort

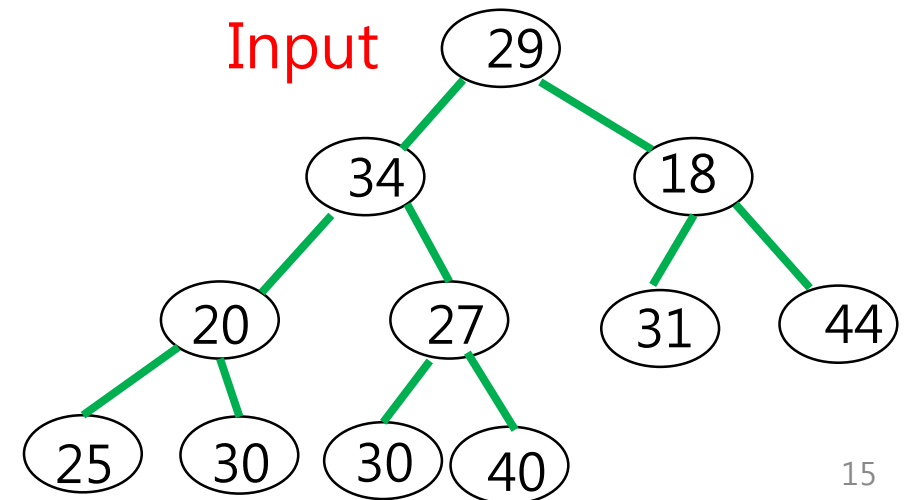
- 7장 참조
- An application of heap
- Input: array of n numbers
- Steps
 1. Heap construction: transforming the input array into a heap
 2. Swap the number in the root & the number in the rightmost leaf
 3. Adjust to make the tree a heap
 4. Repeat 2 & 3 until sorting is completed
- Output: array of n sorted numbers

Input array

0	1	2	3	4	5	6	7	8	9	10	11
	29	34	18	20	27	31	44	25	30	30	40

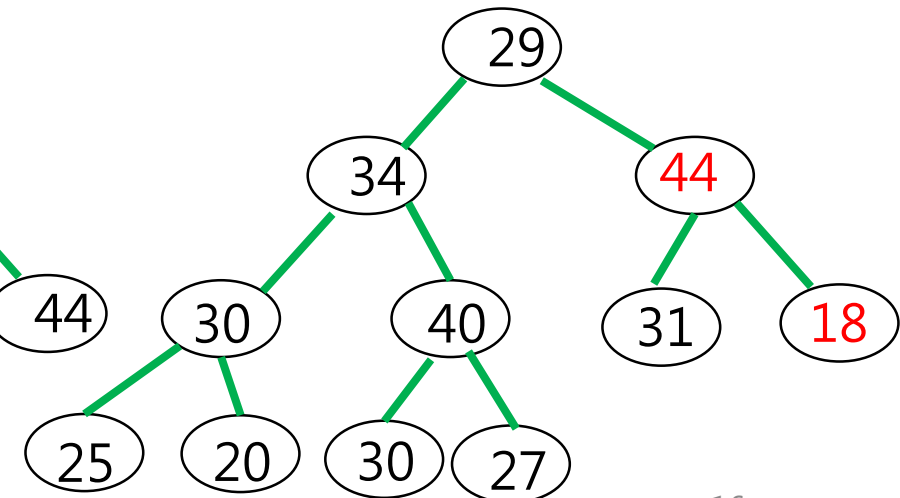
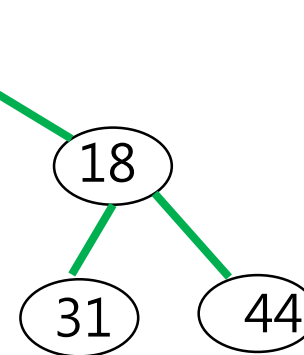
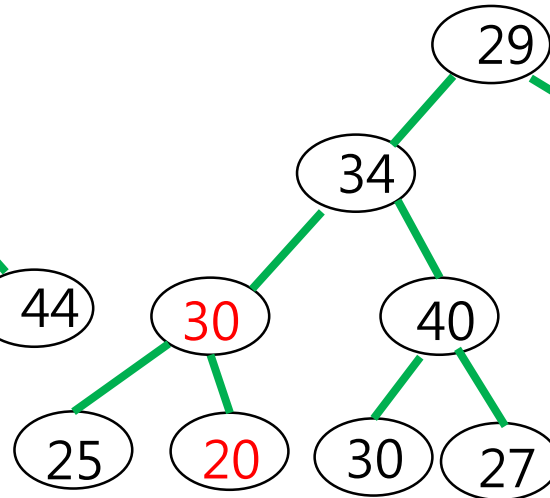
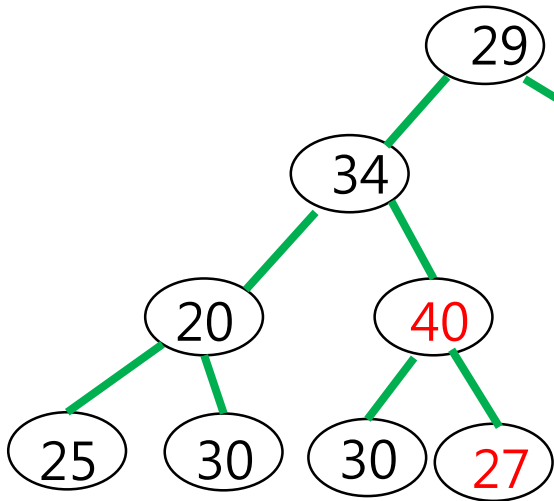
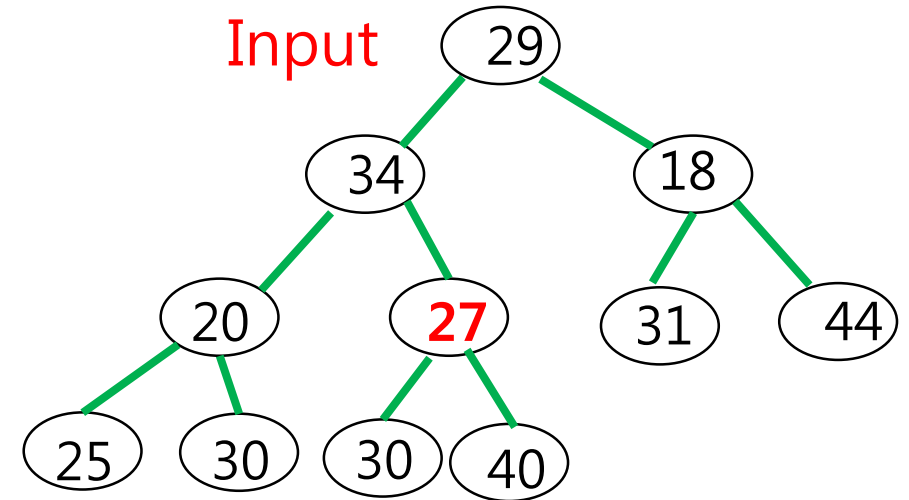
Output array

0	1	2	3	4	5	6	7	8	9	10	11
	18	20	25	27	29	30	30	31	34	40	44

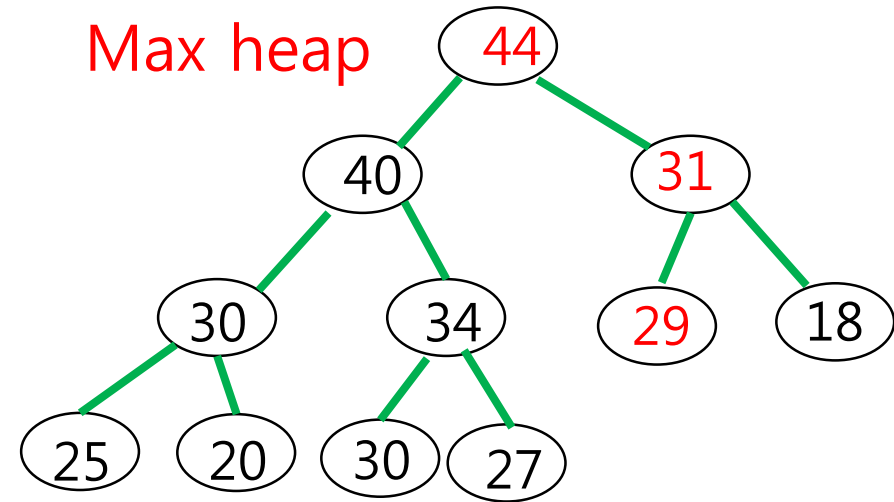
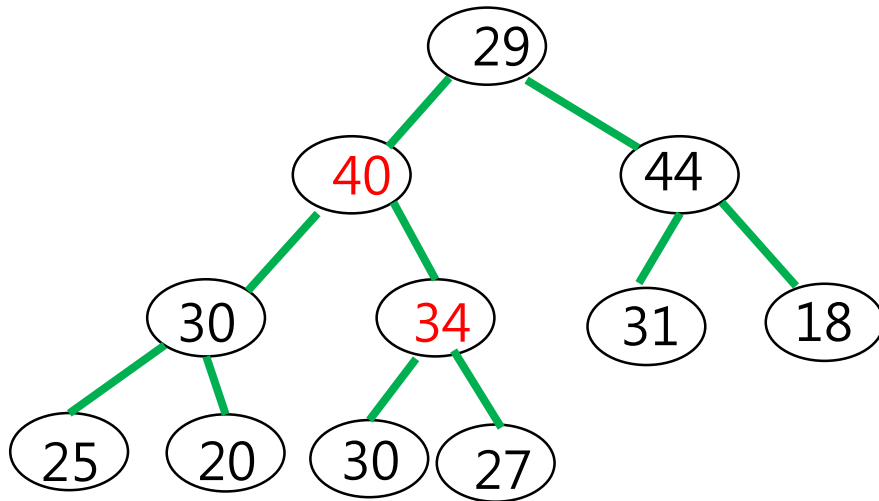


Heap sort: initial heap construction

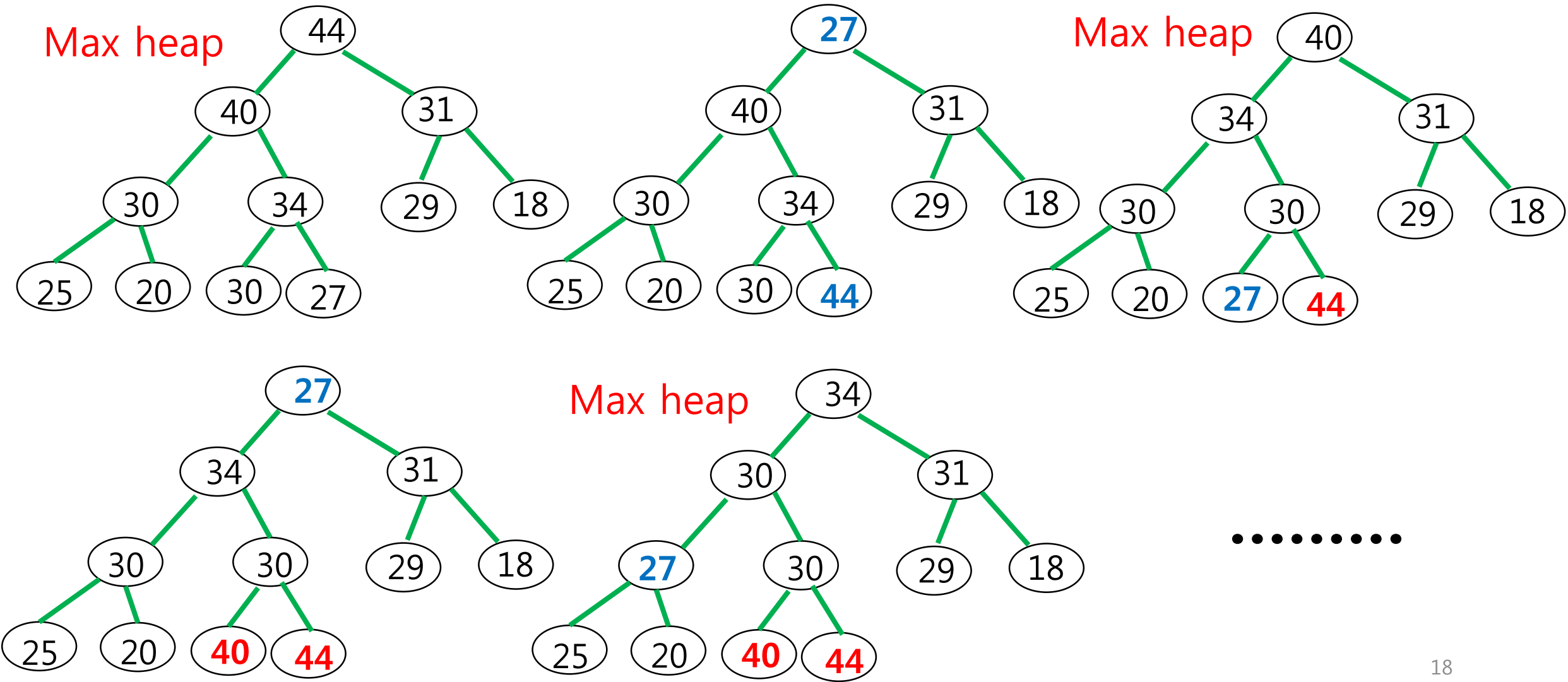
- Make every subtree of height 2 a heap
- Make every subtree of height 3 a heap
- until
- The entire tree becomes a heap



Heap sort: initial heap construction (cont'd)



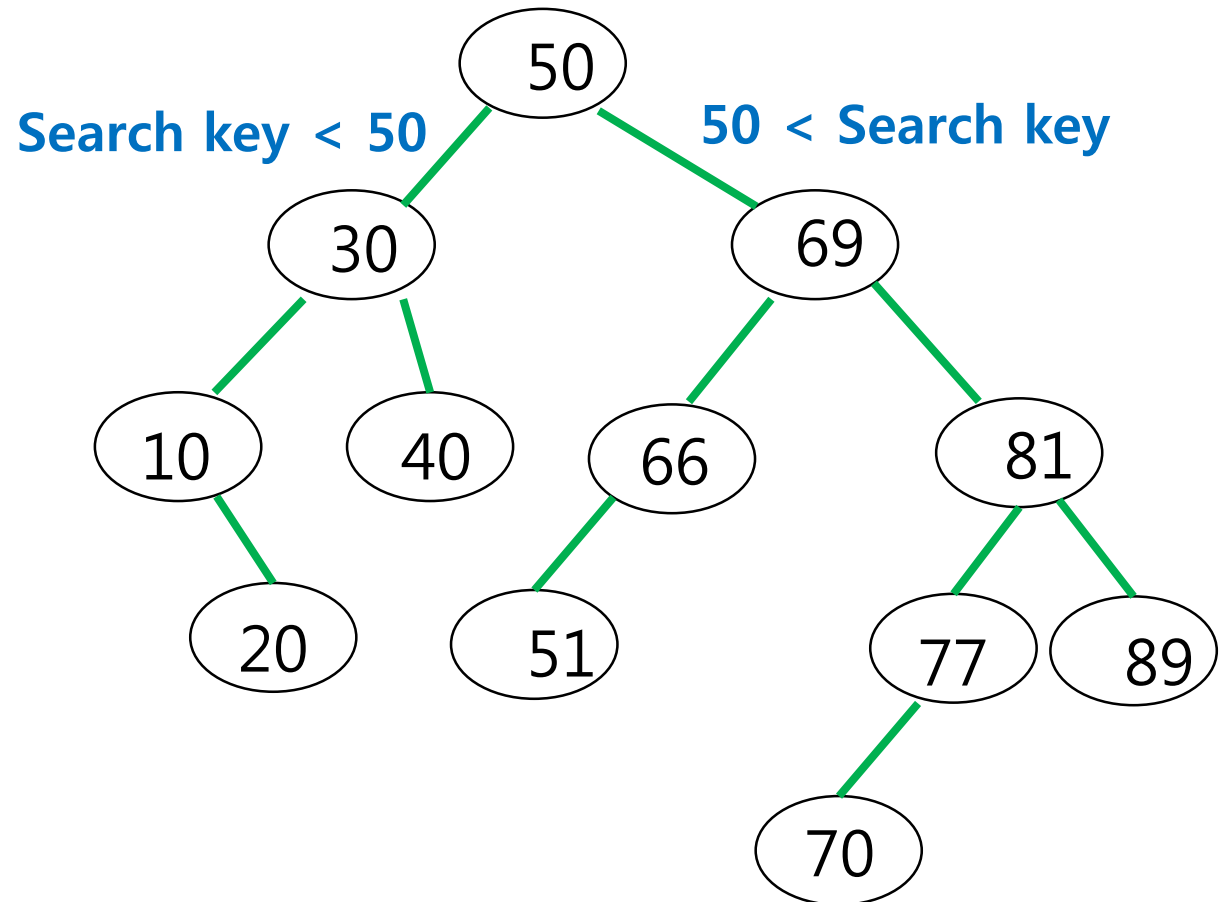
Heap sort



Binary search tree(이진 탐색 트리)

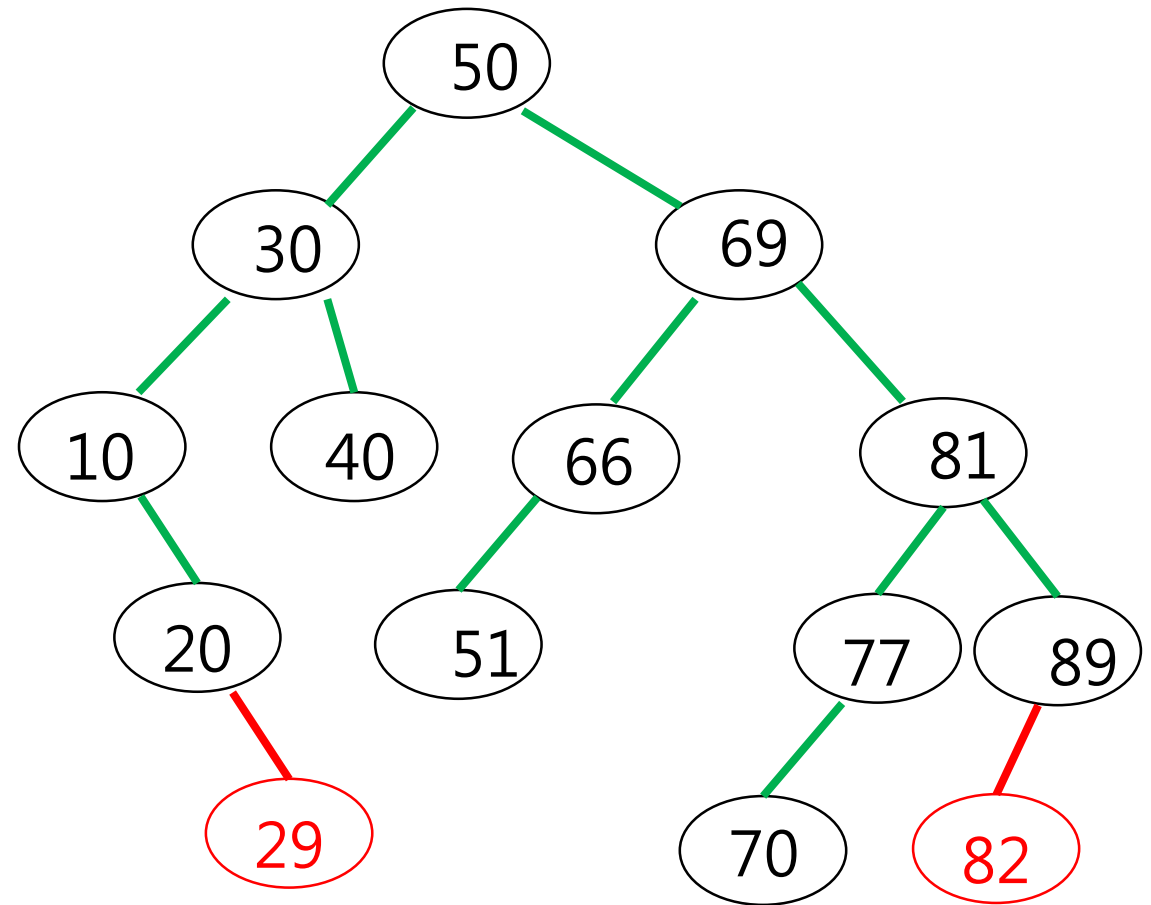
- Search key: ▼
- Recursive routine

```
switch(compare(▼, key(root)) {  
  case '<': search in left subtree  
  case '=': found  
  case '>': search in right subtree  
}
```
- Insert
- Delete



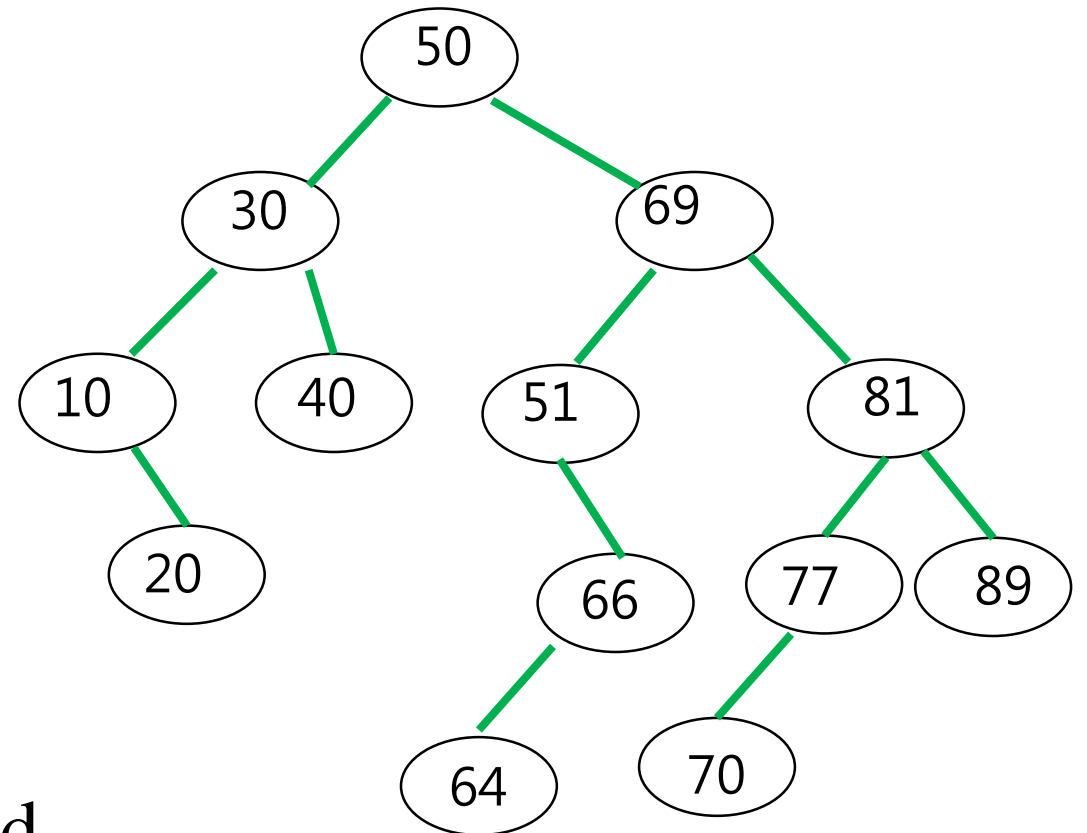
Binary search tree: insert

- Given key **v** to insert
 - Search **v** first
 - insert **v** as a leaf
- Example:
 - Insert 29
 - Insert 82



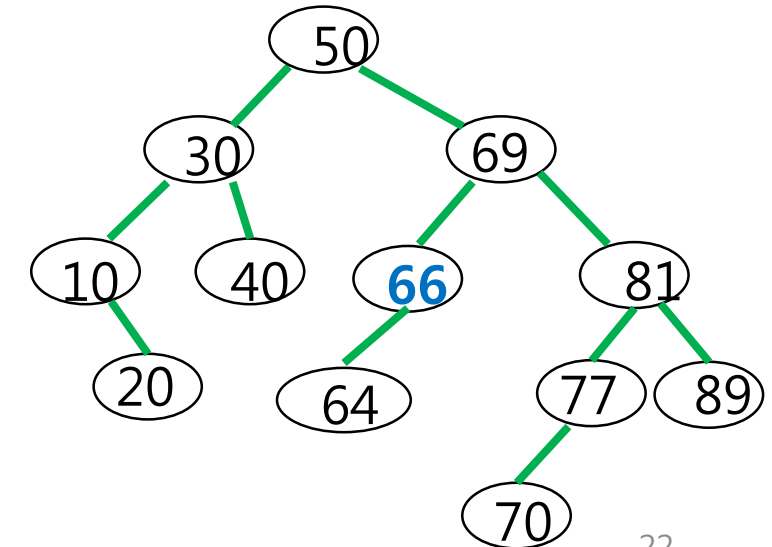
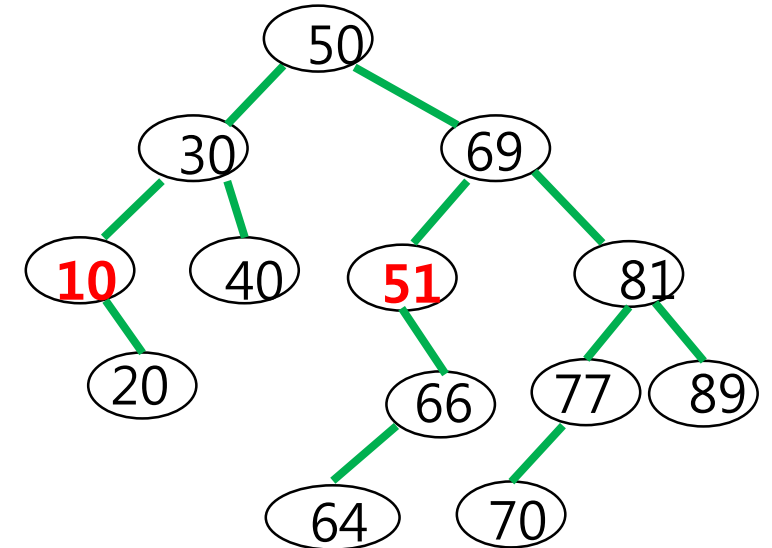
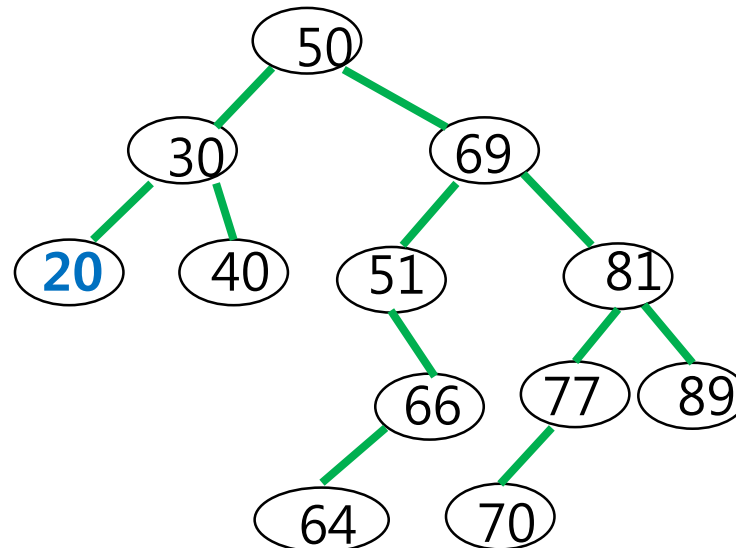
Binary search tree: delete

- Given key **v** to delete
 - Search **v** first
 - Cases:
 - **v**: in a leaf node
 - **v**: in a non-leaf node
 - with 1 child
 - with 2 children
- Examples
 - Delete 20 //leaf
 - Delete 51 //non-leaf with 1 child
 - Delete 69 // non-leaf with 2 children



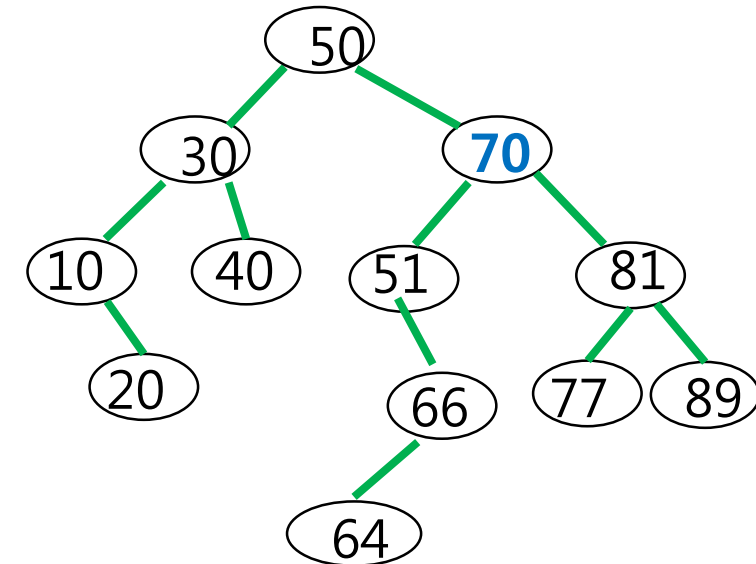
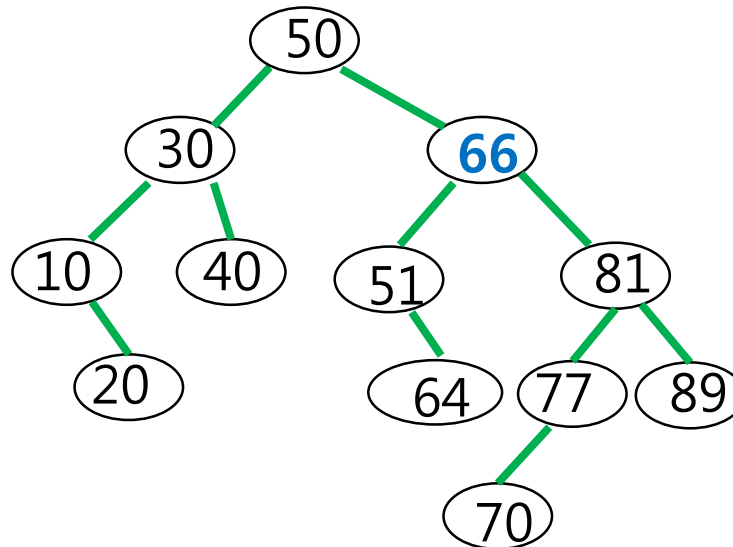
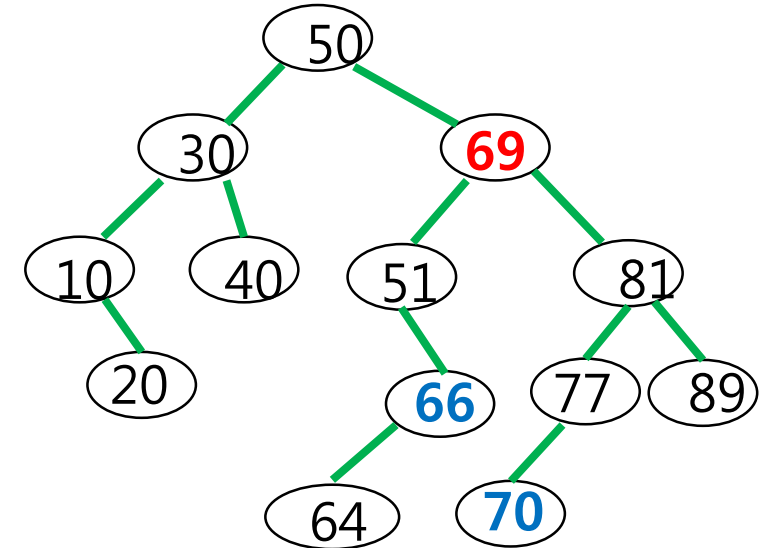
Binary search tree: delete(2)

- Delete a leaf: trivial
- Delete a non-leaf node with 1 child
 - Before delete: $p \rightarrow d \rightarrow c$
 - After delete: $p \rightarrow c$
- Examples
 - Delete 10
 - Delete 51



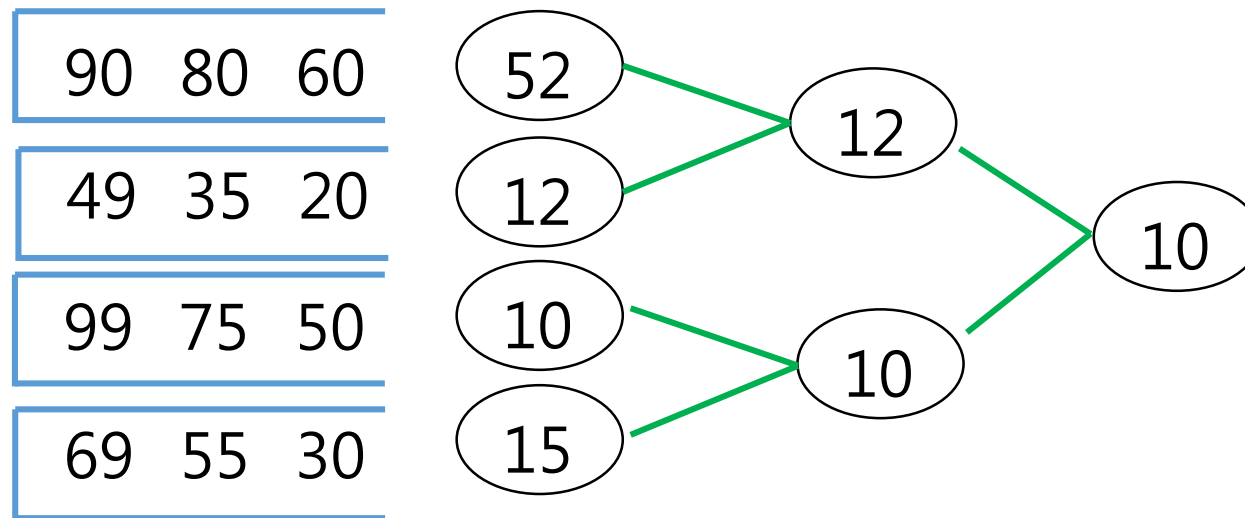
Binary search tree: delete(3)

- Delete a non-leaf node with 2 children
 - Replace deleted key with **w**
 - **w**:
 - Max key in Lsubtree or
 - Min key in Rsubtree
- Delete **w**
- Example
 - Delete 69



Selection tree

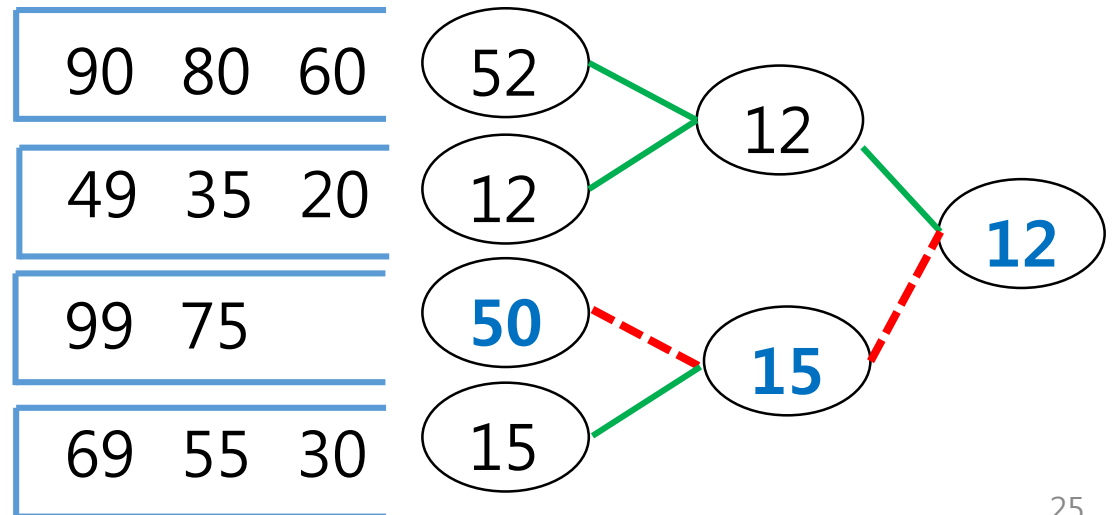
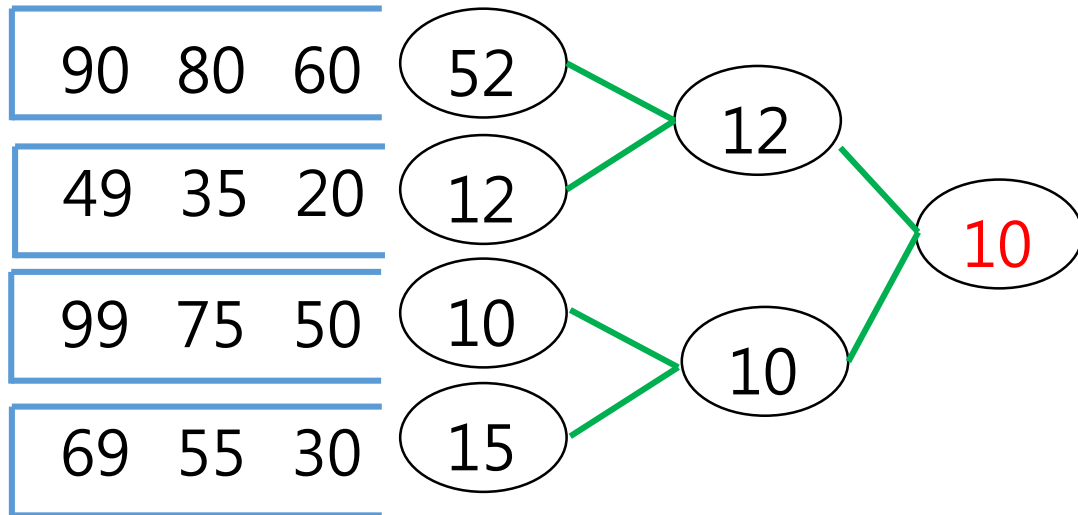
- Merge of sorted lists
- Winner tree
 - Complete binary tree
 - Leaf node: value from the first element in the sorted list
 - Non-leaf node: the winner of two children



Output (merged & sorted list): 10 12 15 20 30 35 49 50 52 55 60 69 75 80 90 99

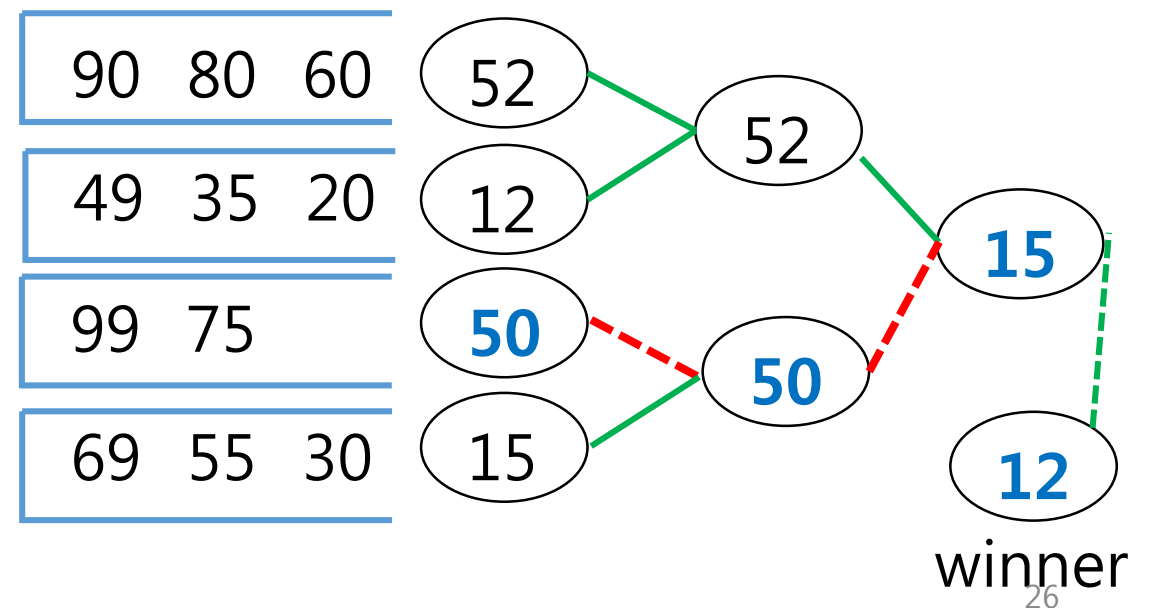
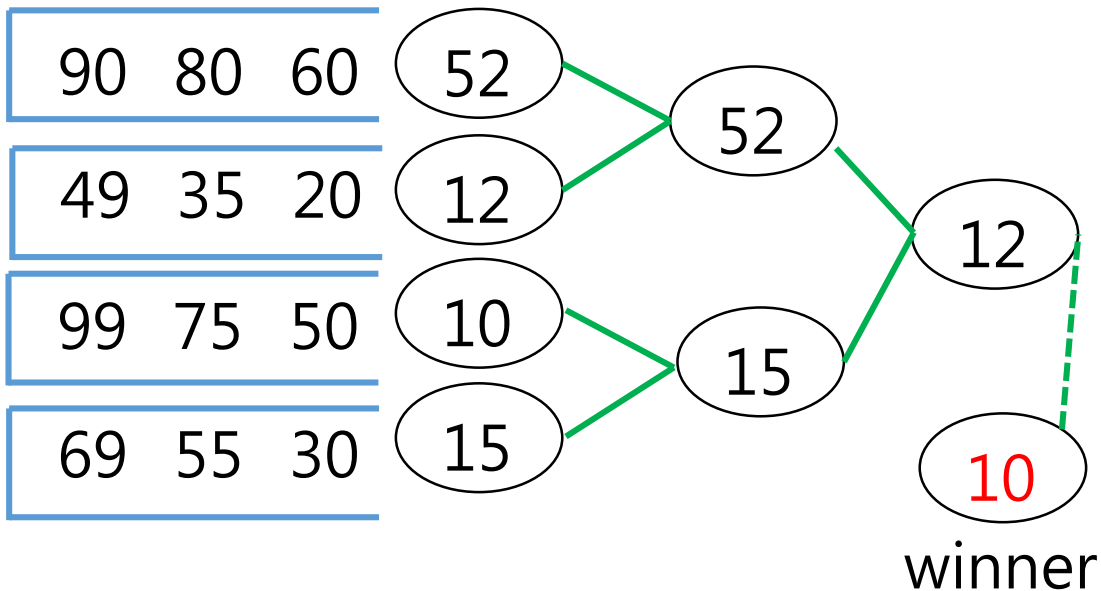
Reconstruction of winner tree

- After output of the value in the root
- Only the path from leaf (with new value) to root is updated
- Why winner tree?
 - A total of n values in m sorted lists
 - Simple merge: $O(n*m)$ // $m-1$ comparisons for each output
 - Using winner tree: $O(n*\log_2 m)$



Improvement

- Loser tree
 - Non-leaf node: the loser of two children
 - Special node for the final winner
 - Reconstruction
 - Only parent (direct ancestors) needs to be accessed
 - cf. winner tree: comparison between siblings is needed



Disjoint sets

- Set $S1$ and $S2$ are disjoint if $S1 \cap S2 = \{ \}$
- Representation of disjoint sets
 - n-ary tree
 - Each node points to its parent
 - Set ID: root element
 - 1-dim array $P[]$: when set elements are integers ≥ 0
 - $P[i]$: parent of element i
 - Parent of the root: set to -1
- Operations
 - $\text{Find}(i)$: returns the set ID of element i
 - $\text{Union}(i, j)$: obtains the union of set i and set j