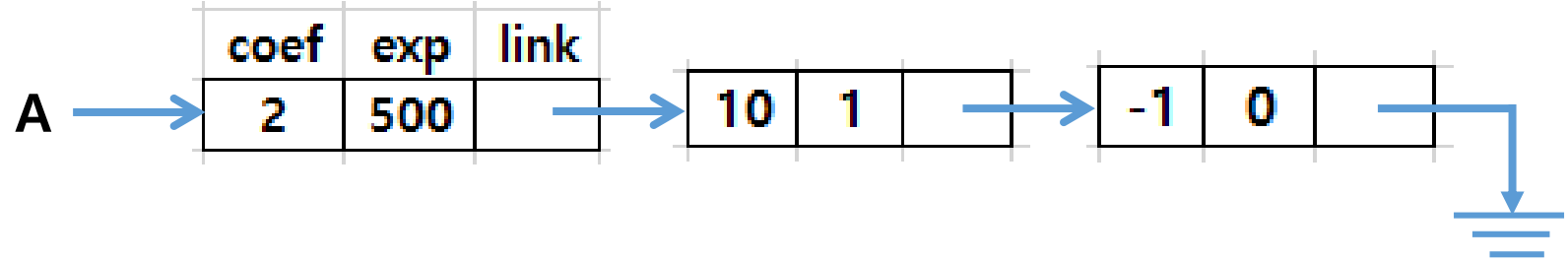


# Chap 4. Linked Lists

# Linked list



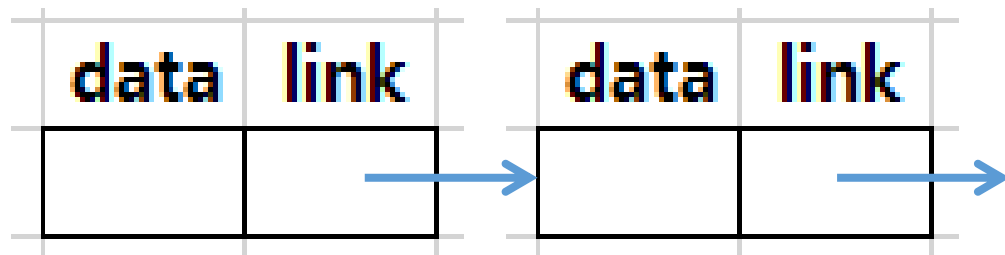
- Alternative to array
- Example
  - Polynomial  $A(x) = 2x^{500} + 10x - 1$
- Node: consists of following fields
  - Data
  - Link (to next node)
- Array
  - Static allocation of memory
  - Sequential representation of data in  $A[0] \dots A[n-1]$
- Linked list
  - dynamic allocation of memory (nodes)
  - Linked representation of data in the nodes of the list

# Node

- Type declaration in C

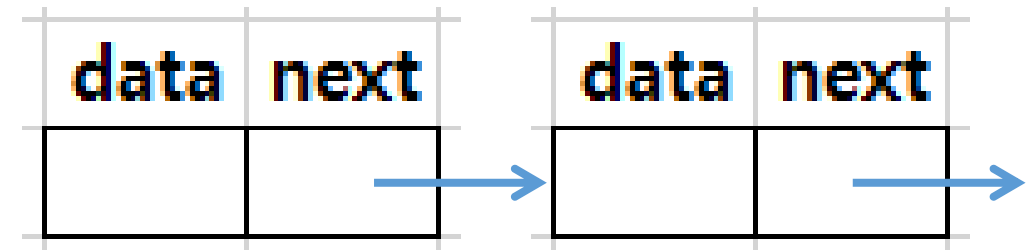
```
typedef struct listnode *nodePtr;  
typedef struct listnode {  
    //declaration of data fields  
    nodePtr link; //declaration of link field  
};
```

- *Self-referential structure*

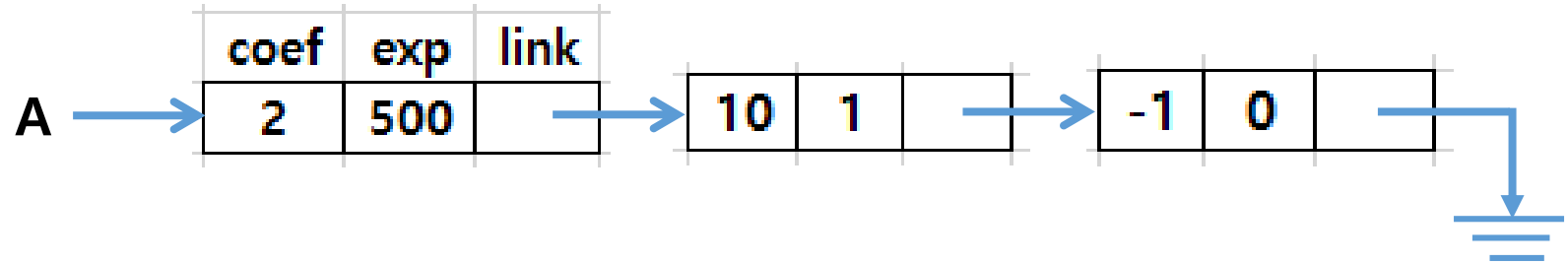


- Other naming of types

```
typedef struct node *listPtr;  
typedef struct node {  
    //declaration of data fields  
    listPtr next; //declaration of link field  
};
```



# Example



- Polynomial: each term is represented in a node
- Declaration 1

```
typedef struct term *ptr2term;  
typedef struct term {  
    int coef;  
    int exp;  
    ptr2term link;  
};  
ptr2term A;
```

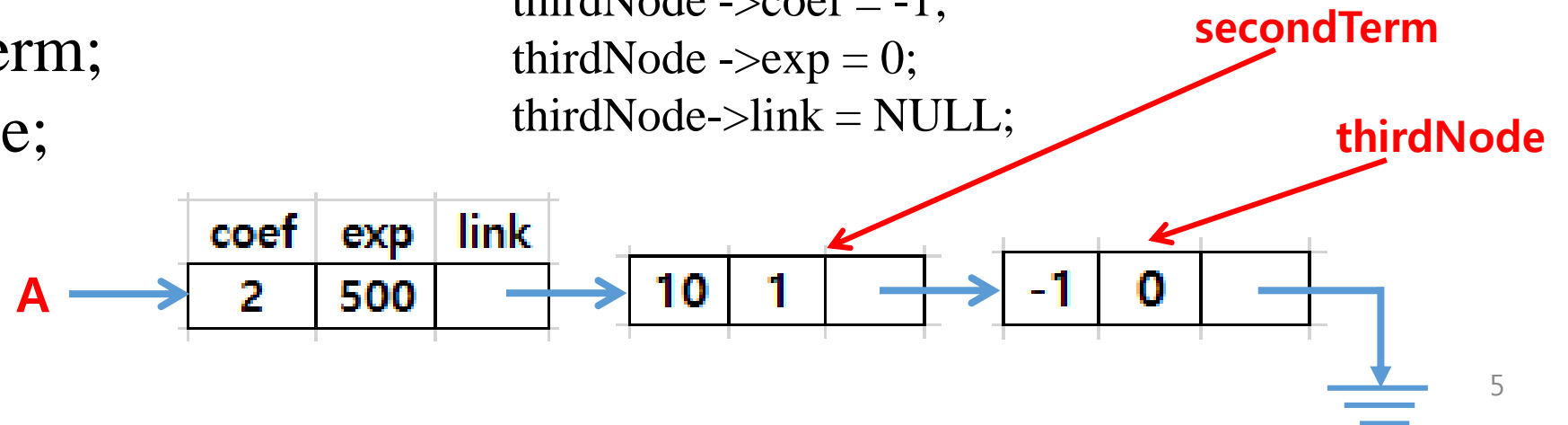
## Declaration 2

```
typedef struct term *polynomial;  
typedef struct term {  
    int coef;  
    int exp;  
    polynomial link;  
};  
polynomial A;
```

# Dynamic allocation of a node

```
typedef struct term *listPtr;  
typedef struct term {  
    int coef;  
    int exp;  
    listPtr link;  
};  
listPtr A;  
listPtr secondTerm;  
listPtr thirdNode;
```

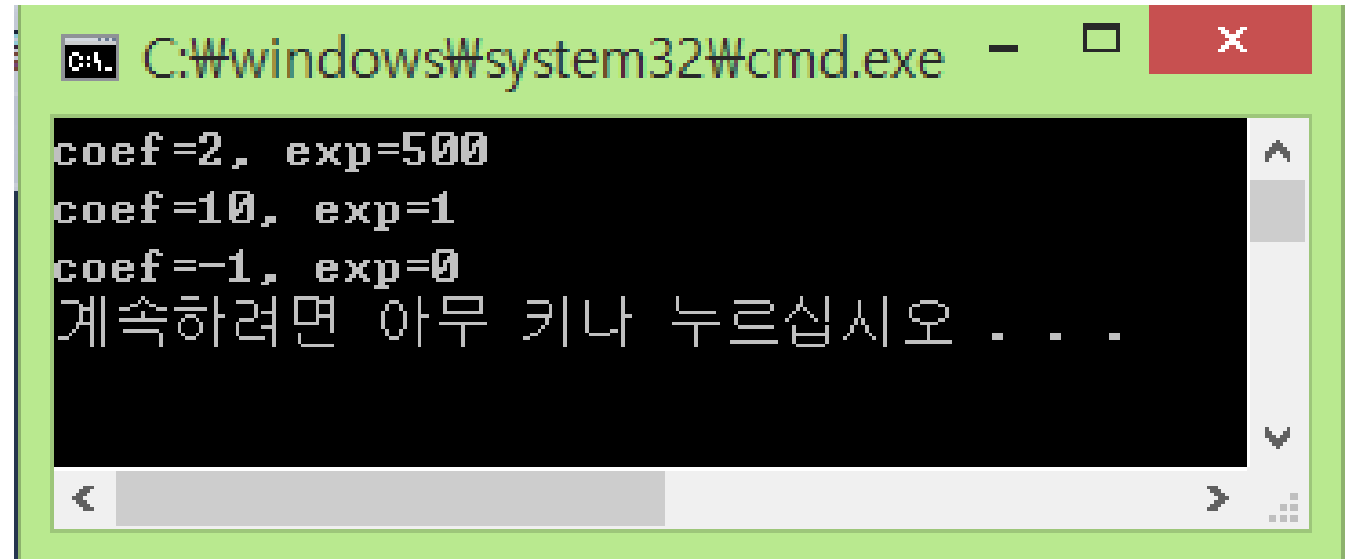
```
A = (listPtr) malloc(sizeof(*A));  
A->coef = 2;  
A->exp = 500;  
secondTerm = (listPtr) malloc(sizeof(*secondTerm));  
A->link = secondTerm;  
secondTerm->coef = 10;  
secondTerm->exp = 1;  
thirdNode = (listPtr) malloc(sizeof(struct term));  
secondTerm->link = thirdNode;  
thirdNode->coef = -1;  
thirdNode->exp = 0;  
thirdNode->link = NULL;
```



```

#include "stdafx.h"
#include "stdlib.h"
void main() {
    /*******
    // C code in the previous slide
    /*******
    listPtr t = A;
    while(t != NULL) {
        printf("coef=%d, exp=%d\n", t->coef, t->exp);
        t = t->link;
    }
}

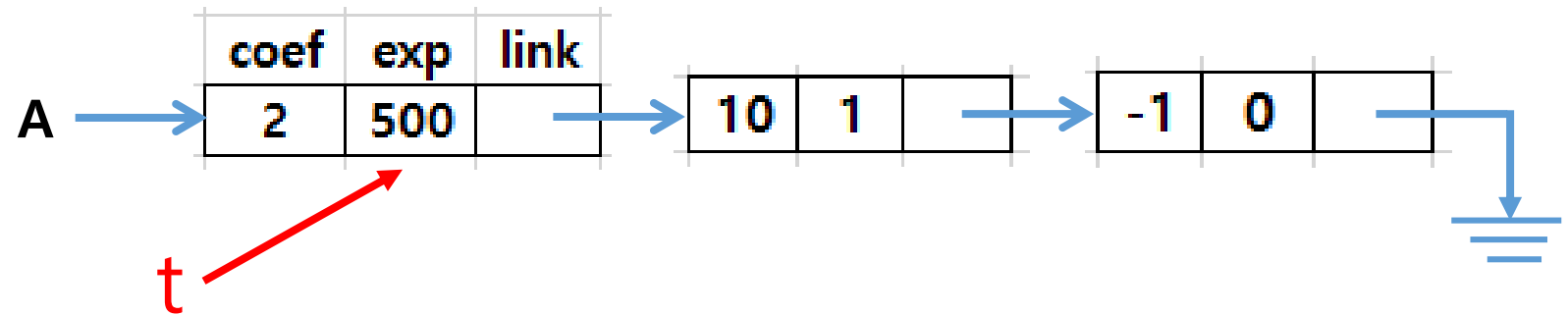
```



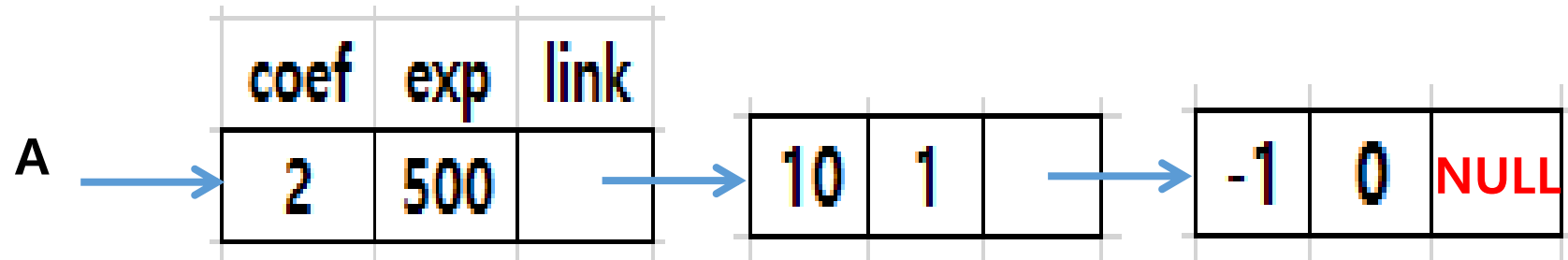
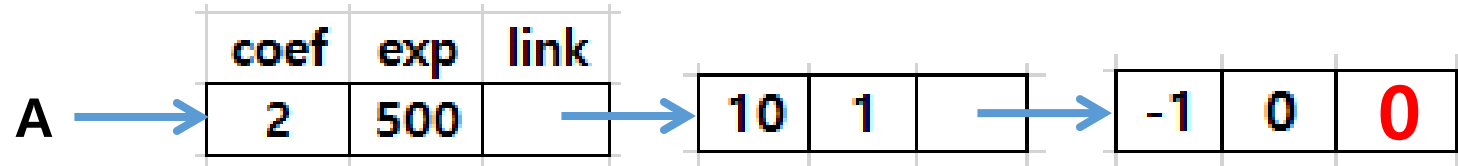
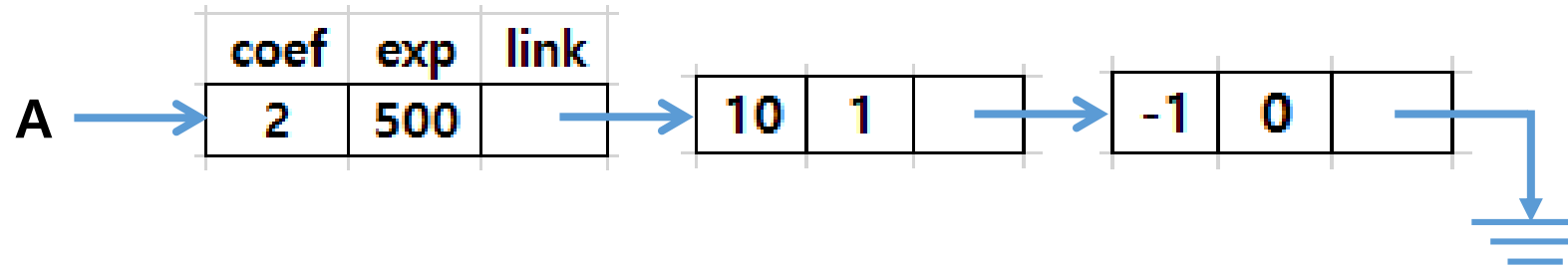
```

C:\Windows\system32\cmd.exe
coef=2, exp=500
coef=10, exp=1
coef=-1, exp=0
계속하려면 아무 키나 누르십시오 . . .

```



# Link of the last node: NULL pointer

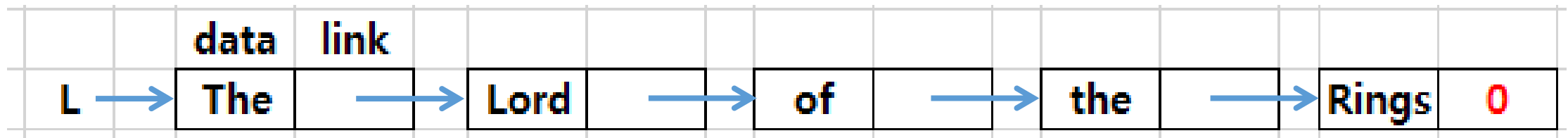


# Search a node

- Traverse the list nodes
- Looping through links

```
p ← L
while(p != NULL) {
    if(p->data="Rings") .....
    p ← p->link
}
```

```
for(p ← L; p != NULL; p ← p->link) {
    if(p->data="Rings") .....
}
```

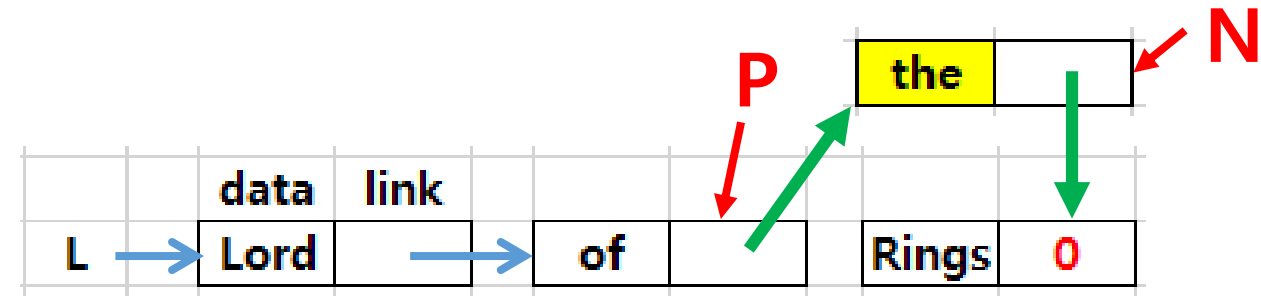
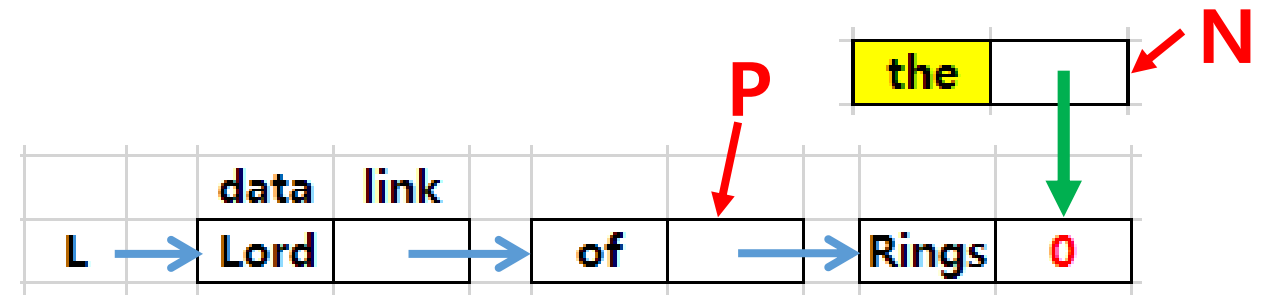
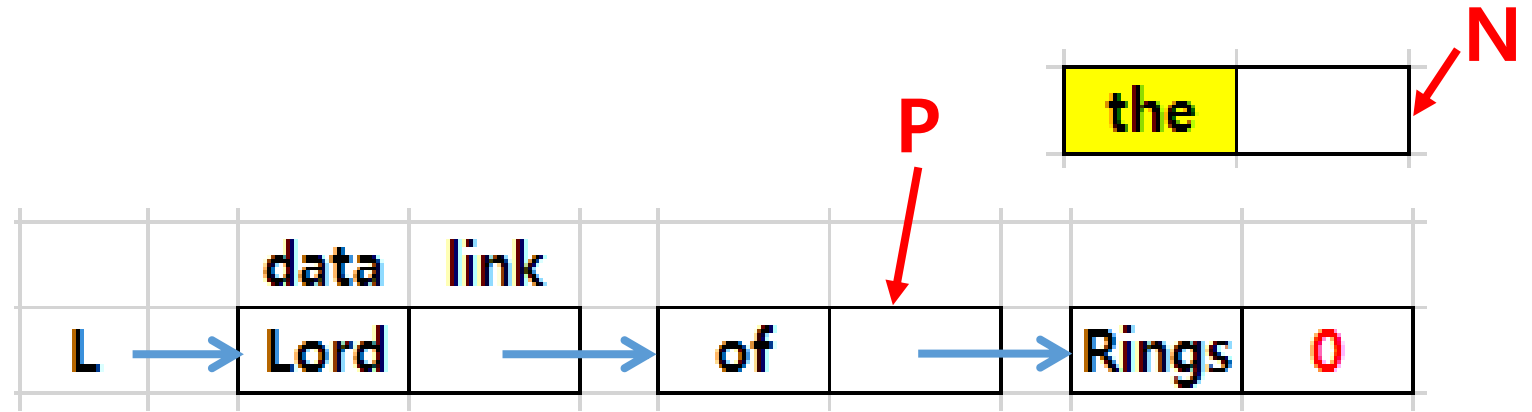




# Node insertion

- Insert a node
  - Where?: after \*P
  - Data = "the"
- Memory allocation for a node
  - alloc\_node()
- Order of link updates

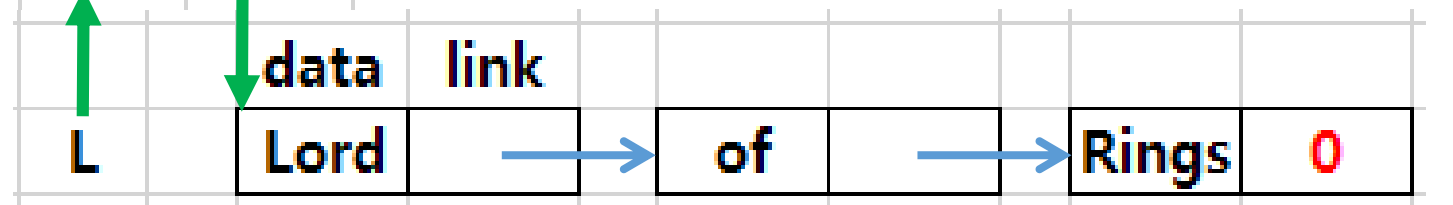
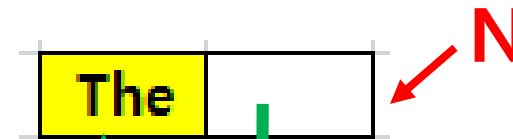
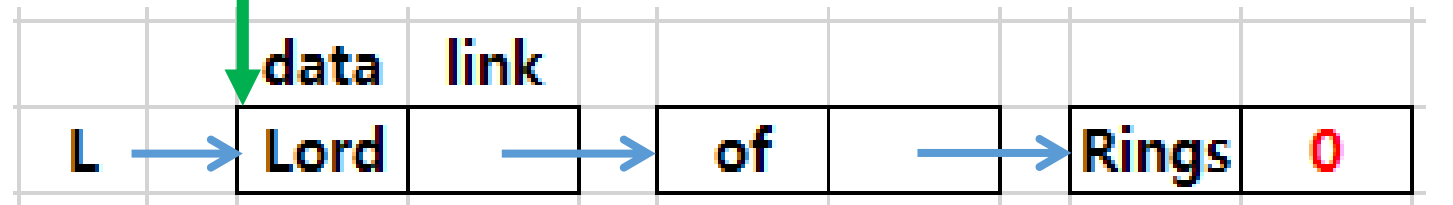
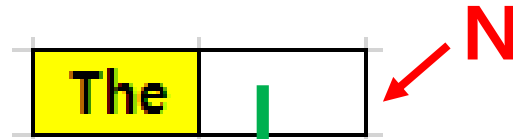
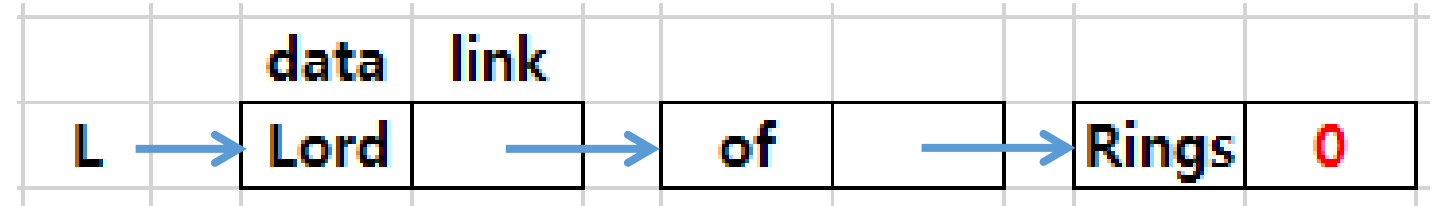
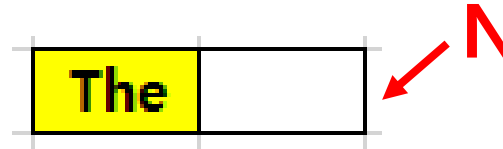
```
N ← alloc_node()
N->data ← "the"
N->link ← p->link
P->link ← N
```



# Node insertion(2)

- Insert a node
  - Where?: **at the front**
  - Data = "The"

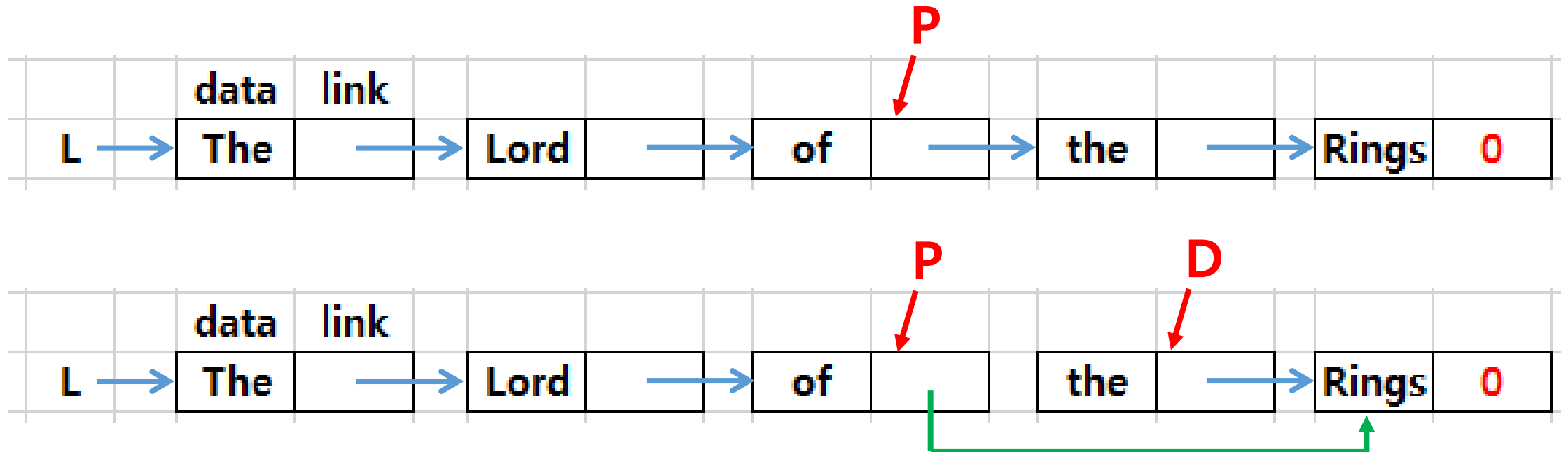
```
N ← alloc_node()
N->data ← "The"
N->link ← L
L ← N
```



# Node deletion

- delete a node
  - Which node?: the one after \*P
  - Return space of deleted node
    - free\_node()

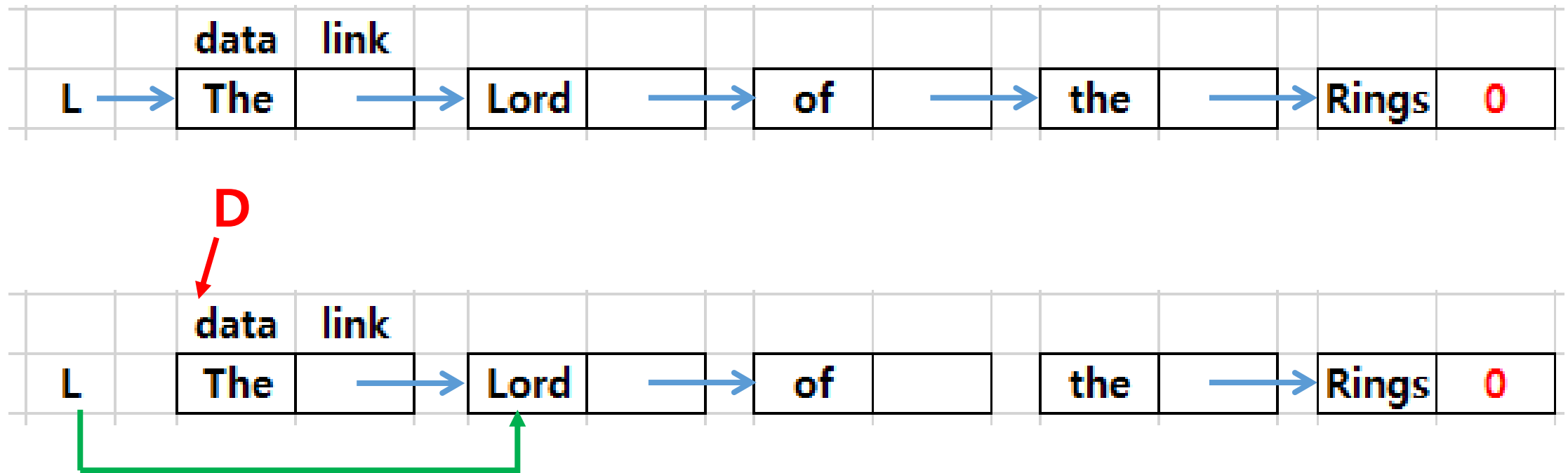
```
D ← P->link  
P->link ← D->link //D != NULL  
free_node(D)
```



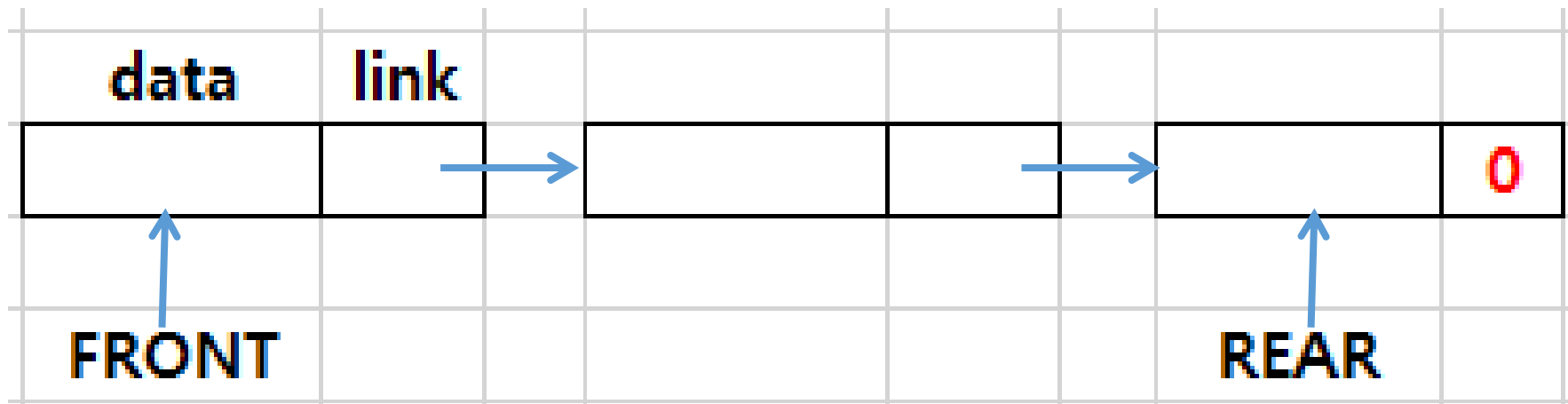
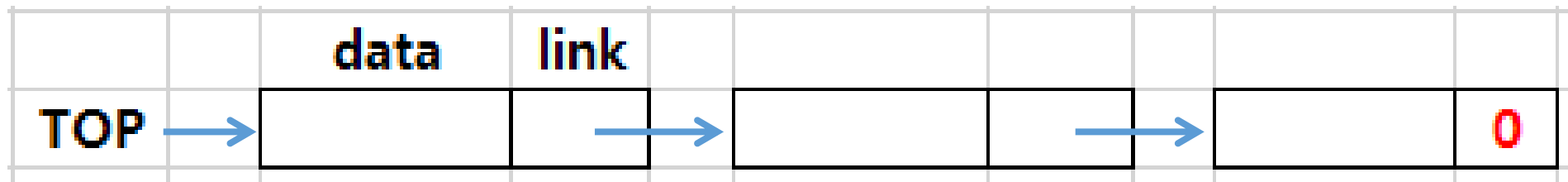
# Node deletion(2)

- delete a node
  - Which node?: **the first one**

```
D ← L
L ← D->link //D != NULL
free_node(D)
```

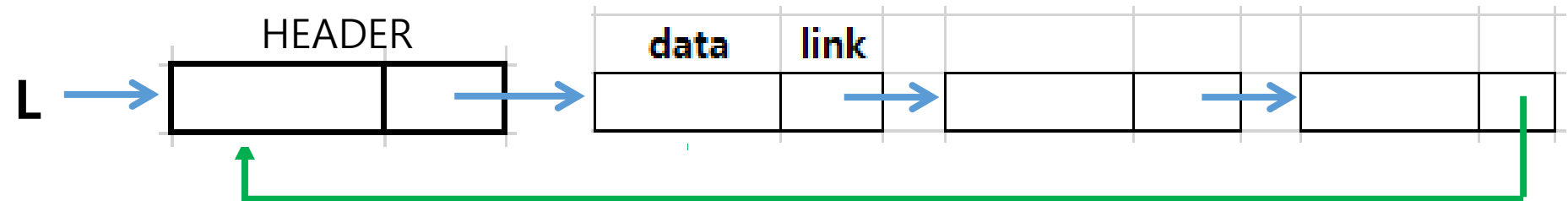
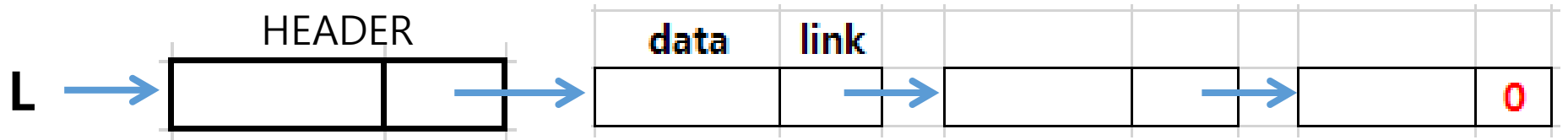
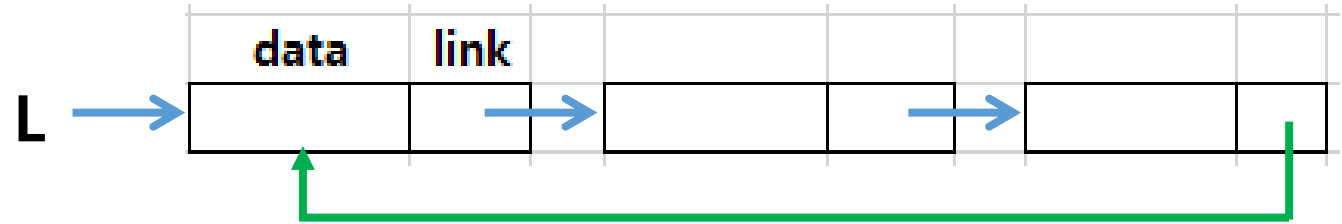
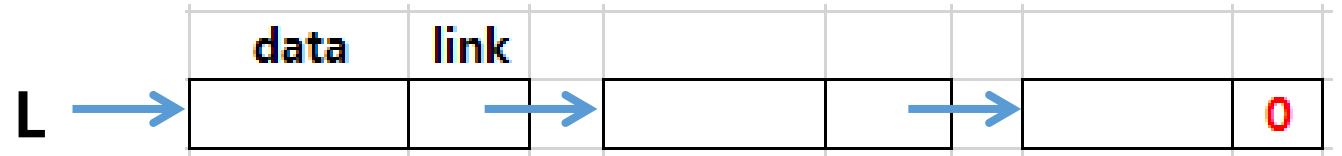


# Linked representation of stacks and queues



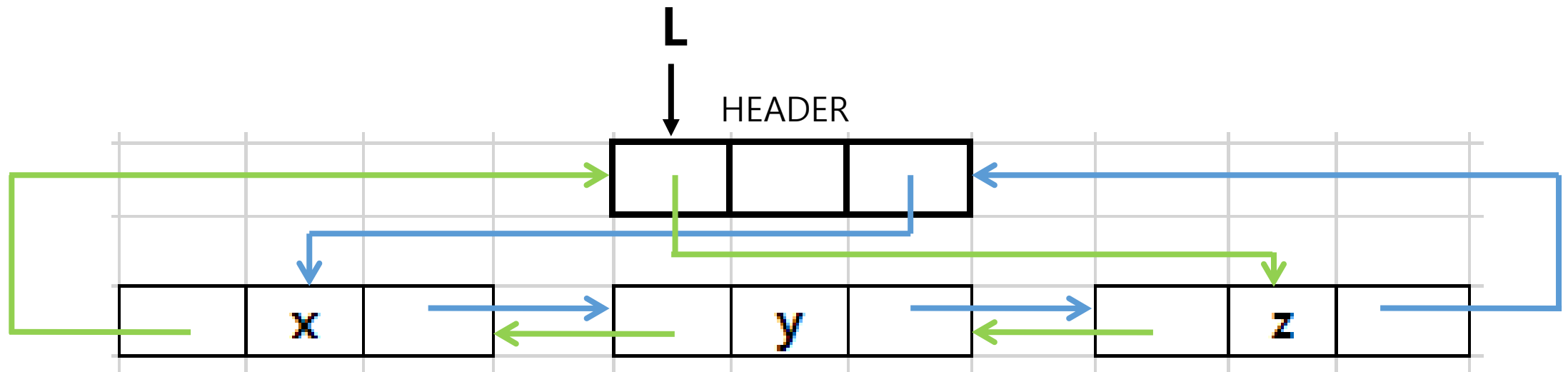
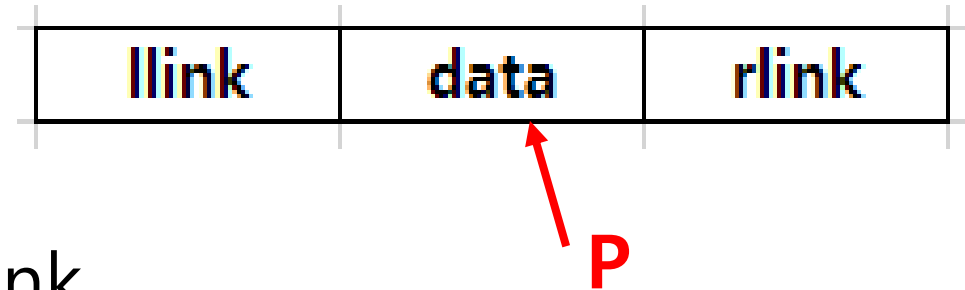
# Variations of linked lists

- Singly linked list (Chain)
- Circularly linked list
- List with a header node
- Doubly linked list



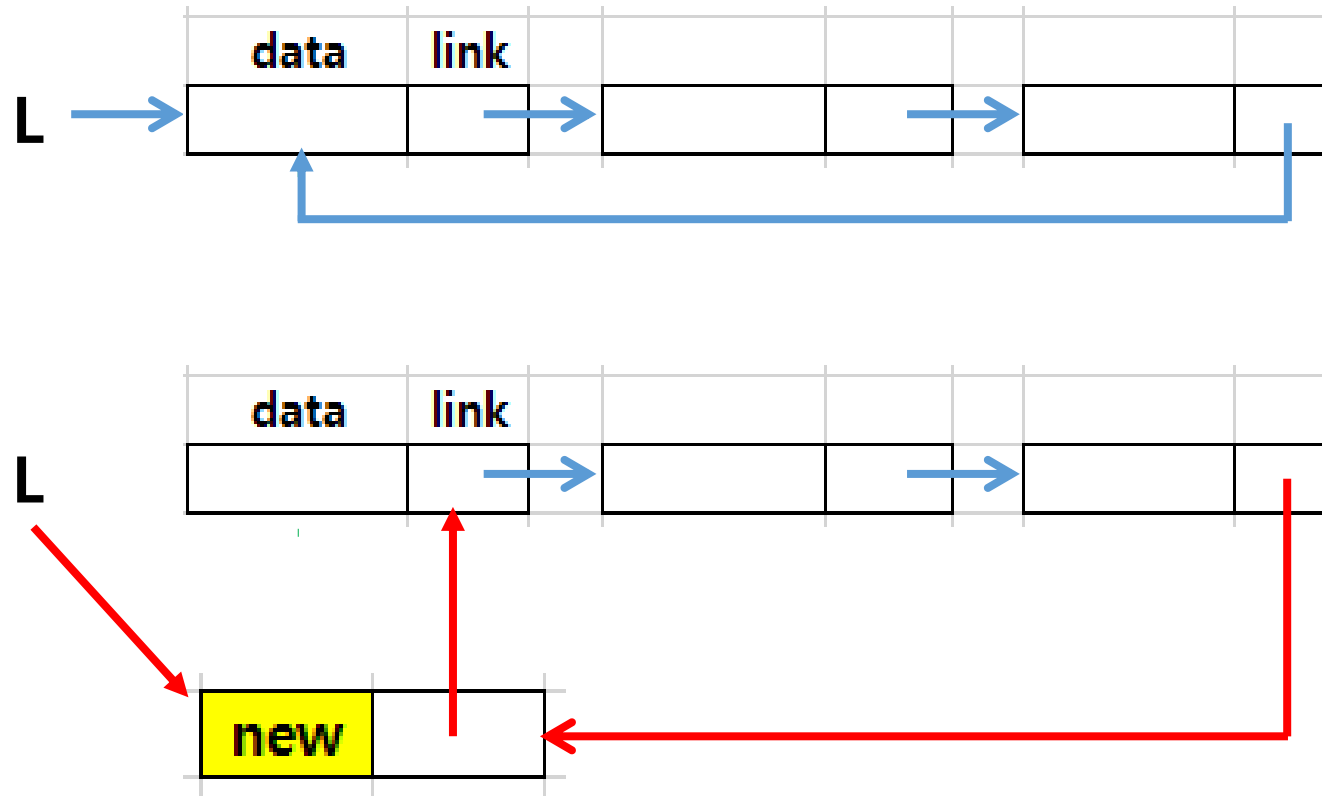
# Doubly linked list

- Two links: left & right
- $P = P \rightarrow \text{llink} \rightarrow \text{rlink} = P \rightarrow \text{rlink} \rightarrow \text{llink}$
- Circularly & doubly linked list with a header node



# Insert a node at the front of a circular list

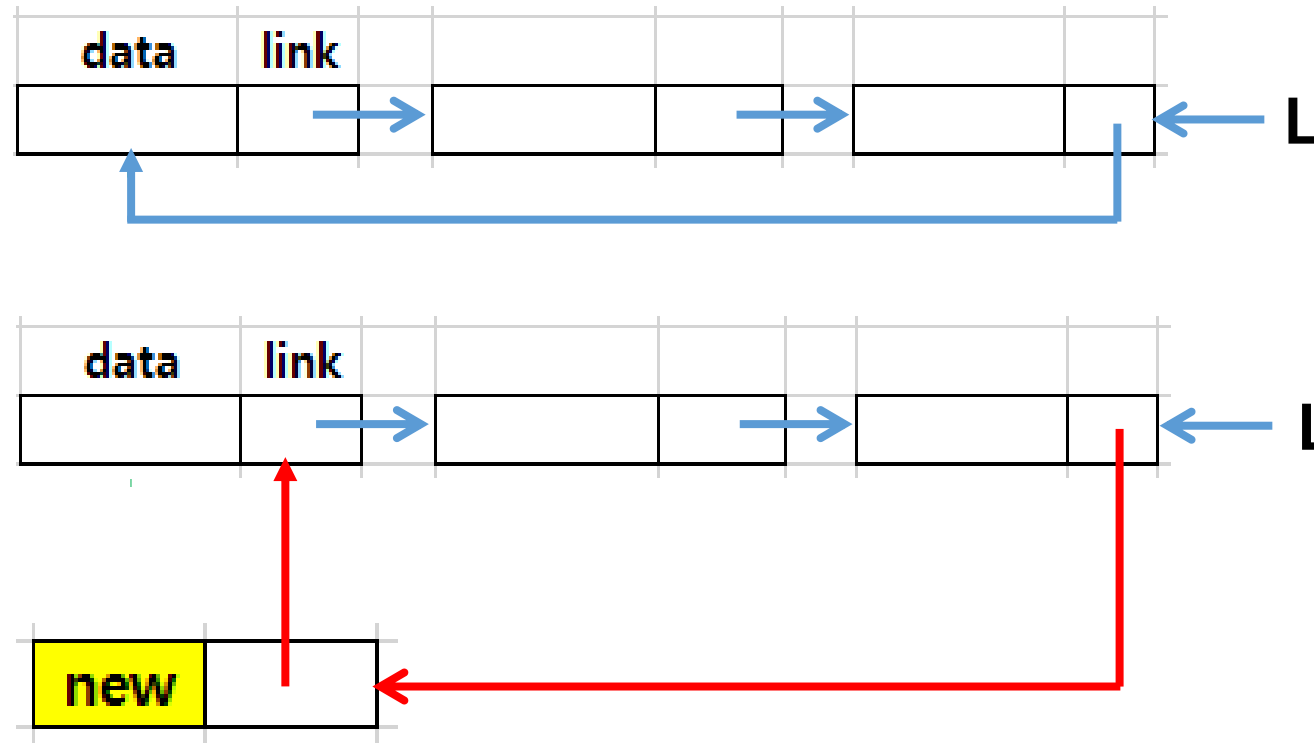
- Update of the last node's link:  $O(n)$





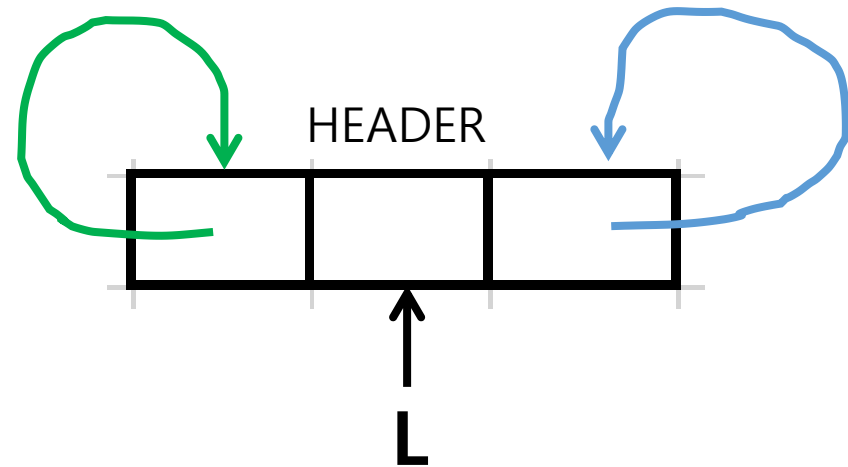
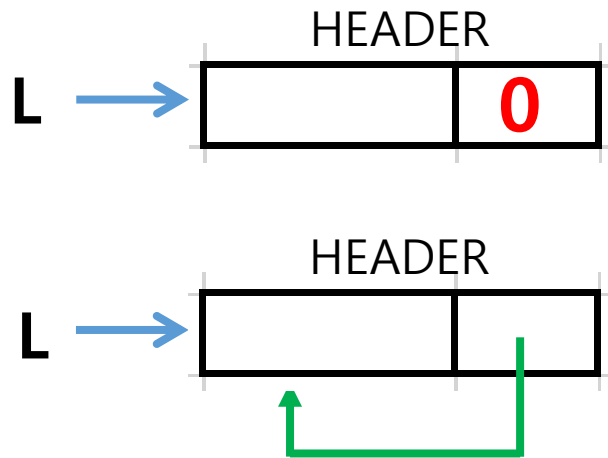
# Insert a node at the front of a circular list(2)

- Solution: let the list pointer point to the last node
  - Access to the first node:  $O(1)$
- Update of the last node's link:  $O(1)$



# Header node

- Could store some info. about the list
- Empty list: still with the header node
  - Makes it easier to write codes for operations



# Polynomial addition

- Polynomial representations
  - Chain
  - Circular list with a header node
    - Assumption: exponents  $\geq 0$
    - Exponent in the header = -1
- Example
  - $A(x) = 2x^{500} + 10x - 1$

