

Chap 2. Arrays and Structures

Arrays in C

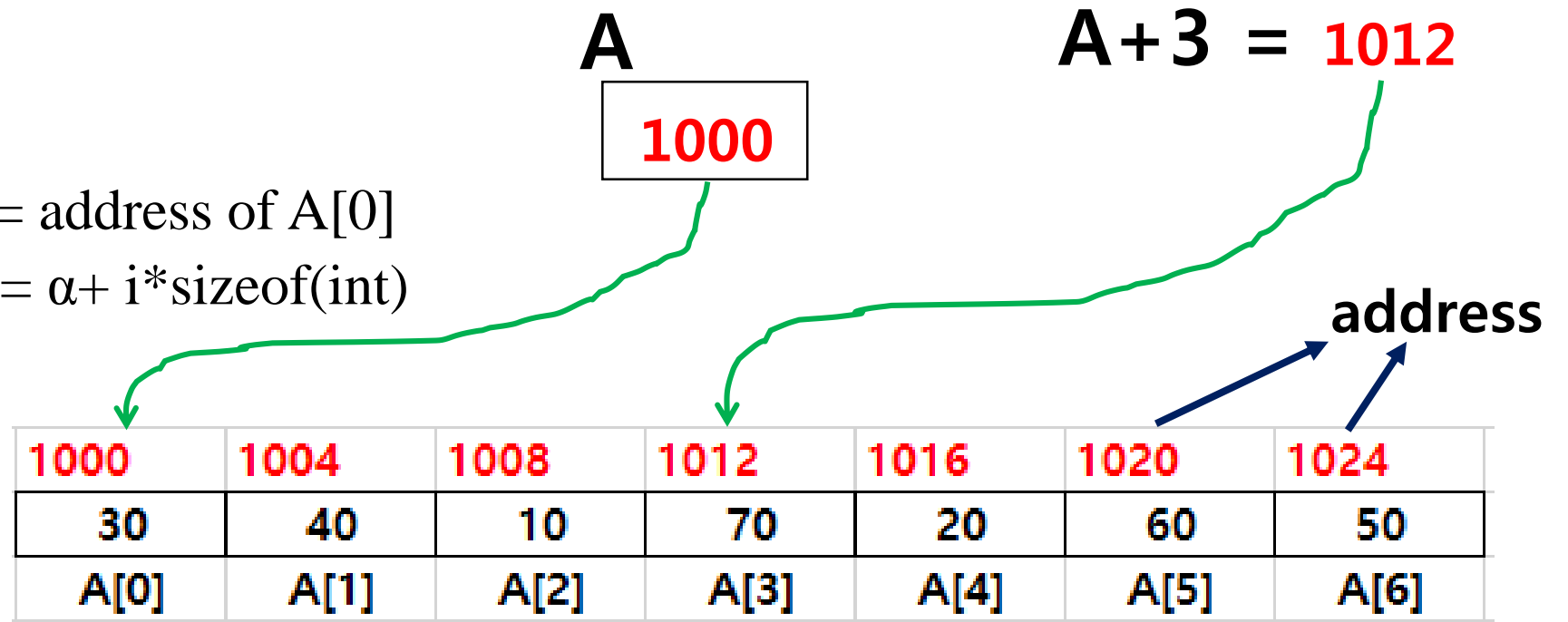
- `int A[7];`
- `A[0] = 30;`
- `A:`

<code>A[0]</code>	<code>A[1]</code>	<code>A[2]</code>	<code>A[3]</code>	<code>A[4]</code>	<code>A[5]</code>	<code>A[6]</code>
30	40	10	70	20	60	50

- name of array
- pointer to `A[0]`
- `*A = A[0]`
- base address α = address of `A[0]`
- address of `A[i]` = $\alpha + i * \text{sizeof}(\text{int})$

- `A+i`

- pointer to `A[i]`
- `A+i = &A[i]`
- `*(A+i) = A[i]`



Dynamic memory allocation of Array

- Static memory allocation

```
int A[7];
```

```
A[0] = 30; A[1] = 40; ....
```

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]
30	40	10	70	20	60	50

- Dynamic memory allocation

- Size of array is variable

- Avoid waste of space

```
int *A;
```

```
A = (int *) malloc(7*sizeof(int));
```

```
A[0] = 30; A[1] = 40; ...
```

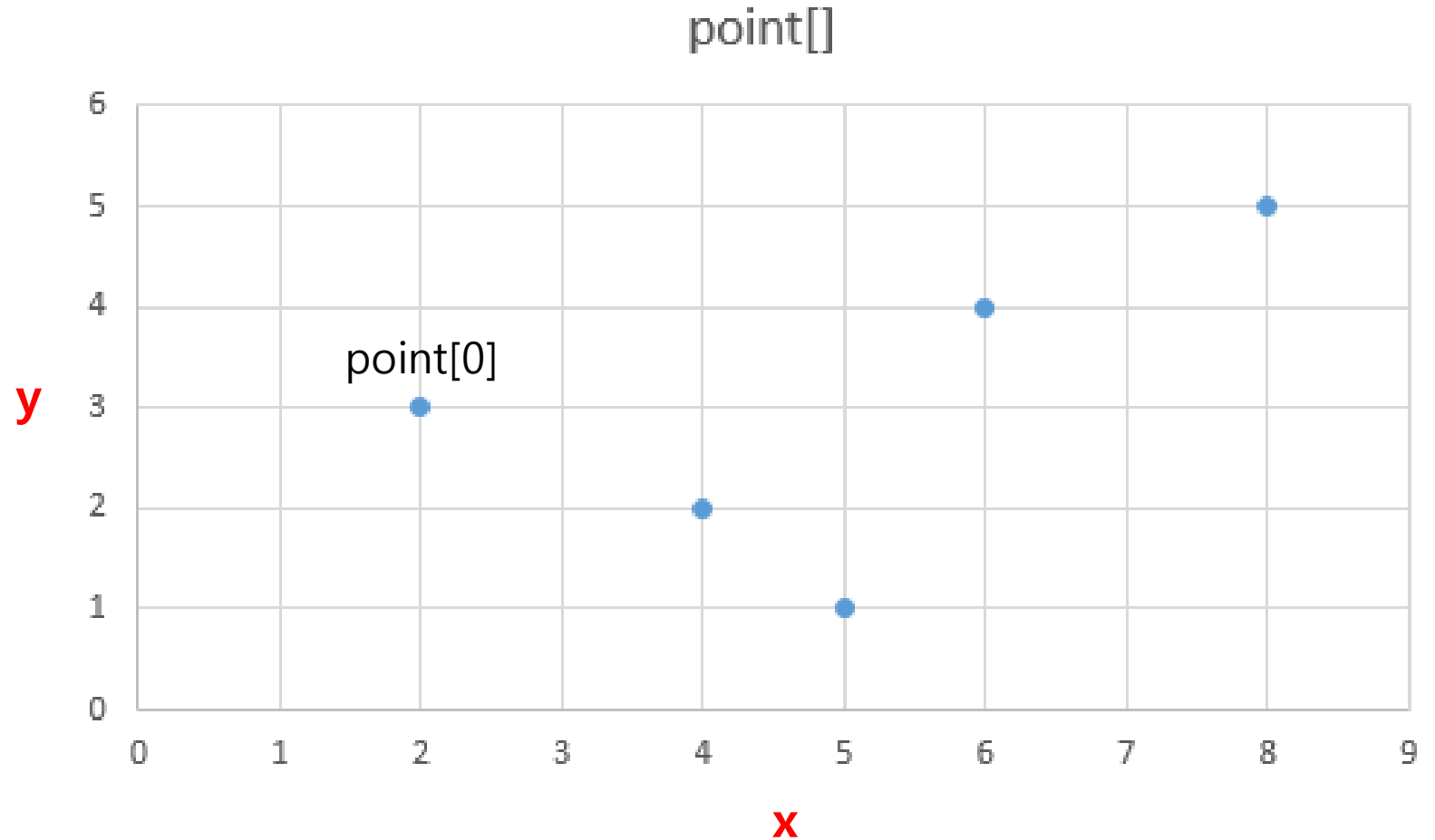
Array and structure

```
typedef struct {  
    int x;  
    int y;  
} POINT;  
POINT point[5];
```

```
point[0].x = 2;
```

```
point[0].y = 3;
```

```
.....
```



Polynomial

- Example
 - $A(x) = 2x^5 - 3x^3 + 7x^2 + 10x - 1$
- Term
 - Coefficient
 - Exponent
 - Polynomial
 - Collection of terms
 - Collection of <coefficient, exponent> pairs
- Operations on polynomials
 - Add
 - Multiply
 - etc.
- Polynomial representations
 - Array of coefficients with degree (max. exponent)
 - Array of terms

Array of coefficients with degree

- Example
 - $A(x) = 2x^5 - 3x^3 + 7x^2 + 10x - 1$
- Degree
 - max. exponent
 - degree of $A(x) = 5$
- Array of coefficients
 - $A(x) = 2x^5 - 3x^3 + 7x^2 + 10x - 1$
 $= 2x^5 + 0x^4 - 3x^3 + 7x^2 + 10x^1 - 1x^0$
 - Values of coefficient array =
 - increasing order $\{-1, 10, 7, -3, 0, 2\}$ or
 - decreasing order $\{2, 0, -3, 7, 10, -1\}$
- Polynomial
 - Degree
 - Array of coefficients

degree	coef[0]	coef[1]	coef[2]	coef[3]	coef[4]	coef[5]
5	-1	10	7	-3	0	2

Array of coefficients with degree

- Assumption
 - Coefficient data type: integer
 - Maximum degree to be supported = X
- Type definition 1: static allocation of coefficient array

```
typedef struct {  
    int degree;  
    int coef[X+1];  
} Polynomial;
```
- Type definition 2: dynamic allocation of coefficient array

```
typedef struct {  
    int degree;  
    int *coef;  
} Polynomial;
```

Static allocation of coefficient array

- Example

- $A(x) = 2x^5 - 3x^3 + 7x^2 + 10x - 1$

- Representation

```
#define MAX_DEGREE 100
typedef struct {
    int degree;
    int coef[MAX_DEGREE + 1];
} Polynomial;
```

```
Polynomial A;
```

```
A.degree = 5;
```

```
A.coef[5] = 2; A.coef[4] = 0; ..., A.coef[0] = -1;
```


Dynamic allocation of coefficient array

- Example

- $A(x) = 2x^5 - 3x^3 + 7x^2 + 10x - 1$

- Representation

```
typedef struct {  
    int degree;  
    int *coef;  
} Polynomial;
```

```
Polynomial A;
```

```
A.degree = 5;
```

```
A.coef = (int *) malloc((A.degree+1)*sizeof(int));
```

```
A.coef[5] = 2; A.coef[4] = 0; ..., A.coef[0] = -1;
```

Array of terms

- coefficient array
 - Inefficient for sparse polynomials
 - Waste of memory
 - Example: $A(x) = 2x^{500} + 10x - 1$

- Array of terms

```
typedef struct {  
    int coef;  
    int exp;  
} Term;  
Term A[3];
```

```
A[0].coef = 2; A[0].exp = 500;  
A[1].coef = 10; A[1].exp = 1;  
A[2].coef = -1; A[2].exp = 0;
```

	A[0]	A[1]	A[2]
coef	2	10	-1
exp	500	1	0

Array of terms

- Type definition 1: static allocation of terms array

```
typedef struct {  
    int coef;  
    int exp;  
} Term;  
typedef struct {  
    int num_terms;  
    Term term[MAX_TERMS];  
} Polynomial;
```

- Type definition 2: dynamic allocation of terms array

```
typedef struct {  
    int num_terms;  
    Term *term;  
} Polynomial;
```

Polynomial addition

- Example

- $A(x) = 2x^5 - 3x^3 + 7x^2 + 10x - 1$

- $B(x) = 5x^4 + 2x^3 - 7x^2 + 10$

- $C(x) = A(x) + B(x)$
 $= 2x^5 + 5x^4 - x^3 + 10x + 9$

- Implementation

- Dependent on polynomial representation

- Representations

- Array of coefficients

- Array of terms

Polynomial addition: Array of coefficients

```
#define MAX_DEGREE 10
typedef struct {
    int degree;
    int coef[MAX_DEGREE + 1];
} Polynomial;
```

```
Polynomial A, B, C; //C = A + B
```

```
A.degree ← 5;
A.coef[] ← {-1, 10, 7, -3, 0, 2};
B.degree ← 4;
A.coef[] ← {10, 0, -7, 2, 5};
```

```
Poly_add(&A, &B, &C);
```

$$\begin{aligned} A(x) &= 2x^5 - 3x^3 + 7x^2 + 10x - 1 \\ B(x) &= 5x^4 + 2x^3 - 7x^2 + 10 \\ C(x) &= 2x^5 + 5x^4 - x^3 + 10x + 9 \end{aligned}$$



$$\begin{aligned} C.\text{degree} &= 5 \\ C.\text{coef[]} &= \{9, 10, 0, -1, 5, 2\} \end{aligned}$$

Polynomial addition: Array of terms

Polynomial A, B, C; //C = A + B

.....

Poly_add(&A, &B, &C)

	A[0]	A[1]	A[2]	A[3]	A[4]
coef	2	-3	7	10	-1
exp	5	3	2	1	0
	B[0]	B[1]	B[2]	B[3]	
coef	5	2	-7	10	
exp	4	3	2	0	
	C[0]	C[1]	C[2]	C[3]	C[4]
coef	2	5	-1	10	9
exp	5	4	3	1	0



Matrix

- Row, column, element
- Example: 2 by 3 Matrices

$$\mathbf{A} \begin{bmatrix} 5 & 10 & 0 \\ -1 & 2 & 9 \end{bmatrix}$$

$$\mathbf{B} \begin{bmatrix} 5 & 0 & 0 \\ 0 & 2 & 0 \end{bmatrix}$$

- Matrix representation
 - 2-dim array
- ```
int A[2][3]; //A[num_rows][num_cols]
A[0][1] = 10;
```
- Sparse matrix
  - 2-dim array is inefficient

# Representation of sparse matrix

- Array of
  - non-zero elements
  - triples <row, col, value>

$$\mathbf{B} \begin{bmatrix} 5 & 0 & 0 \\ 0 & 2 & 0 \end{bmatrix}$$

- Example: matrix B

<0, 0, 5>

<1, 1, 2>

- Declaration

```
typedef struct {
```

```
 int row,
```

```
 int col;
```

```
 int value;
```

```
} Element;
```

```
Element B[MAX_ELEM+1];
```

|      | row | col | value |
|------|-----|-----|-------|
| B[0] | 2   | 3   | 2     |
| B[1] | 0   | 0   | 5     |
| B[2] | 1   | 1   | 2     |



# Representation of sparse matrix

```
typedef struct {
 int row;
 int col;
 int value;
} Element;
Element B[MAX_ELEM+1];
```

Max number of non-zero elements to be supported

Number of non-zero elements

Number of rows

Number of columns

**B**  $\begin{bmatrix} 5 & 0 & 0 \\ 0 & 2 & 0 \end{bmatrix}$

|      | row | col | value |
|------|-----|-----|-------|
| B[0] | 2   | 3   | 2     |
| B[1] | 0   | 0   | 5     |
| B[2] | 1   | 1   | 2     |

# Sorting of non-zero elements

$$A \begin{bmatrix} 5 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 1 & 0 \\ 7 & 0 & 4 \end{bmatrix}$$

|      | row | col | value |
|------|-----|-----|-------|
| A[0] | 4   | 3   | 5     |
| A[1] | 0   | 0   | 5     |
| A[2] | 1   | 1   | 2     |
| A[3] | 2   | 1   | 1     |
| A[4] | 3   | 0   | 7     |
| A[5] | 3   | 2   | 4     |

- Sorted on row first
- Sorted on col for the same rows

# Transpose a matrix

- Interchange rows and columns
- Example:

$$\begin{bmatrix} 5 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 1 & 0 \\ 7 & 0 & 4 \end{bmatrix}$$

$$\begin{bmatrix} 5 & 0 & 0 & 7 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 4 \end{bmatrix}$$

# Transpose a matrix: 2-dim array

- Interchange rows and columns
  - A: input matrix
  - B: transposed matrix
  - $A[i][j] \rightarrow B[j][i]$
- A simple nested loop:  $n \times m$  matrix

```
for i ← 1 to n do //row:1..n
 for j ← 1 to m do //col:1..m
 B[j][i] ← A[i][j]
```

- Complexity:  $O(\text{numCols} * \text{numRows})$

# Transpose a sparse matrix

- Representation: 1-dim array of non-zero elements
- Array A: original matrix
- Array B: transposed matrix


$$A \begin{bmatrix} 5 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 1 & 0 \\ 7 & 0 & 4 \end{bmatrix} \quad B \begin{bmatrix} 5 & 0 & 0 & 7 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 4 \end{bmatrix}$$

|      | row | col | value |
|------|-----|-----|-------|
| A[0] | 4   | 3   | 5     |
| A[1] | 0   | 0   | 5     |
| A[2] | 1   | 1   | 2     |
| A[3] | 2   | 1   | 1     |
| A[4] | 3   | 0   | 7     |
| A[5] | 3   | 2   | 4     |

|      | row | col | value |
|------|-----|-----|-------|
| B[0] | 3   | 4   | 5     |
| B[1] | 0   | 0   | 5     |
| B[2] | 0   | 3   | 7     |
| B[3] | 1   | 1   | 2     |
| B[4] | 1   | 2   | 1     |
| B[5] | 2   | 3   | 4     |


# Algorithm 1

- For each column of A, makes rows of B
- For each column of A, the array A is fully scanned
- Example: for column 0,

|      | row | col | value |                                                                                      |                                        | row | col | value |
|------|-----|-----|-------|--------------------------------------------------------------------------------------|----------------------------------------|-----|-----|-------|
| A[0] | 4   | 3   | 5     |                                                                                      | B[0]                                   | 3   | 4   | 5     |
| A[1] | 0   | 0   | 5     |                                                                                      | B[1]                                   | 0   | 0   | 5     |
| A[2] | 1   | 1   | 2     |                                                                                      | B[2]                                   | 0   | 3   | 7     |
| A[3] | 2   | 1   | 1     |  | Next non-zero element will be put here |     |     |       |
| A[4] | 3   | 0   | 7     |                                                                                      |                                        |     |     |       |
| A[5] | 3   | 2   | 4     |                                                                                      |                                        |     |     |       |

# Algorithm 1 (cont'd)

- Example: for the next column, i.e., column 1,

|      | row | col | value |                                                                                      |                                        | row | col | value |
|------|-----|-----|-------|--------------------------------------------------------------------------------------|----------------------------------------|-----|-----|-------|
| A[0] | 4   | 3   | 5     |                                                                                      | B[0]                                   | 3   | 4   | 5     |
| A[1] | 0   | 0   | 5     |                                                                                      | B[1]                                   | 0   | 0   | 5     |
| A[2] | 1   | 1   | 2     |                                                                                      | B[2]                                   | 0   | 3   | 7     |
| A[3] | 2   | 1   | 1     |                                                                                      | B[3]                                   | 1   | 1   | 2     |
| A[4] | 3   | 0   | 7     |                                                                                      | B[4]                                   | 1   | 2   | 1     |
| A[5] | 3   | 2   | 4     |  | Next non-zero element will be put here |     |     |       |

- Complexity:  $O(\text{numCols} * \text{numNonZeroElements})$

# Algorithm 2

- Faster transpose of a sparse matrix than Algo 1
- Step 1: For each column of A, count non-zero elements
- Step 2: For each row of B, compute the start position in array B
- Step 3: For each element in array A, move it to array B
- Complexity:  $O(\text{numCols} + \text{numNonZeroElements})$



# Step 1

- For each column of A, count non-zero elements

|      | row | col | value |
|------|-----|-----|-------|
| A[0] | 4   | 3   | 5     |
| A[1] | 0   | 0   | 5     |
| A[2] | 1   | 1   | 2     |
| A[3] | 2   | 1   | 1     |
| A[4] | 3   | 0   | 7     |
| A[5] | 3   | 2   | 4     |

| count[0] | count[1] | count[2] |                |  |
|----------|----------|----------|----------------|--|
| 0        | 0        | 0        | initialization |  |
| 1        | 0        | 0        |                |  |
| 1        | 1        | 0        |                |  |
| 1        | 2        | 0        |                |  |
| 2        | 2        | 0        |                |  |
| 2        | 2        | 1        | final counts   |  |

## Step 2

- For each row of B, compute the start position in array B

| <b>count[0]</b>    | <b>count[1]</b>               | <b>count[2]</b>               |                       |
|--------------------|-------------------------------|-------------------------------|-----------------------|
| <b>2</b>           | <b>2</b>                      | <b>1</b>                      |                       |
|                    |                               |                               |                       |
| <b>startPos[0]</b> | <b>startPos[1]</b>            | <b>startPos[2]</b>            |                       |
| <b>1</b>           |                               |                               | <b>initialization</b> |
|                    | <b><math>1 + 2 = 3</math></b> | <b><math>3 + 2 = 5</math></b> |                       |
| <b>1</b>           | <b>3</b>                      | <b>5</b>                      |                       |

# Step 3

- For each element in array A, move it to array B

|      | row | col | value |
|------|-----|-----|-------|
| A[0] | 4   | 3   | 5     |
| A[1] | 0   | 0   | 5     |
| A[2] | 1   | 1   | 2     |
| A[3] | 2   | 1   | 1     |
| A[4] | 3   | 0   | 7     |
| A[5] | 3   | 2   | 4     |

|      | row | col | value |
|------|-----|-----|-------|
| B[0] | 3   | 4   | 5     |
| B[1] | 0   | 0   | 5     |
| B[2] |     |     |       |
| B[3] | 1   | 1   | 2     |
| B[4] |     |     |       |
| B[5] |     |     |       |

- Where in Array B ??
  - startPos[]

| startPos[0] | startPos[1] | startPos[2] |
|-------------|-------------|-------------|
| 1           | 3           | 5           |
| 2           | 4           | 5           |