
Guideline for using analog features of STM32G4 Series versus STM32F3 Series devices

Introduction

This application note describes the analog features embedded in the STM32F3 Series and STM32G4 Series devices, analyzing the main analog differences and showing the main enhancements made on the STM32G4 Series versus the STM32F3 Series devices.

The STM32G4 Series is suitable for all applications requiring an advanced and rich analog peripheral set. In continuity with the STM32F3 Series, the STM32G4 Series maintains leadership in the analog-peripheral field.

Related documents

- STM32F3xx and STM32G4xx datasheets
- STM32G4 Series advanced Arm®-based 32-bit MCUs (RM0440)
- STM32F303x6/8/B/C/D/E, STM32F328x8, STM32F358xC, STM32F398xE advanced Arm®-based MCUs (RM0316)

1 **General information**

This document applies to Arm®-based devices.

Note: Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.



2 STM32G4 and STM32F3 Series power supply overview

Figure 1 and Figure 2 summarize the power schemes in the STM32G4 Series and the STM32F3 Series:

Figure 1. STM32G4 Series power supply overview

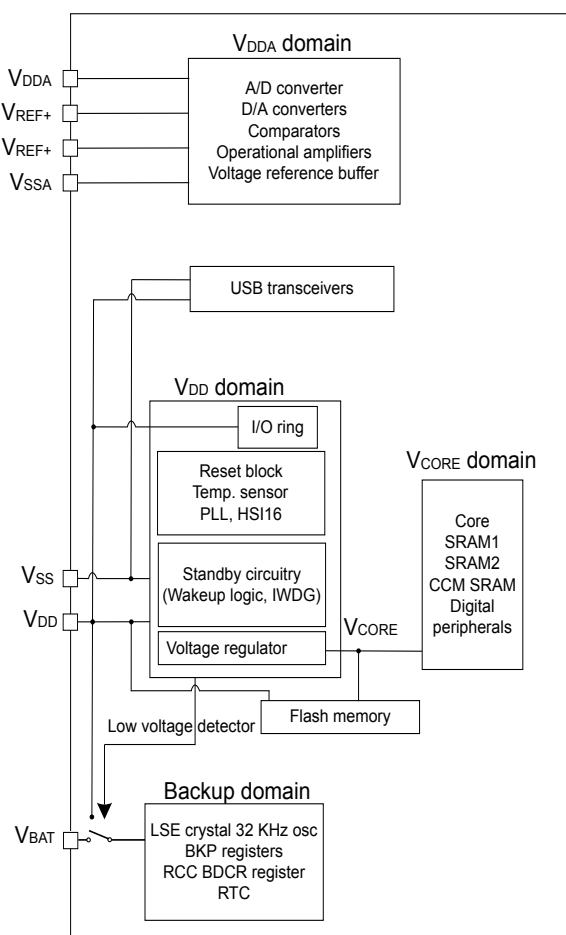


Figure 2. STM32F3 Series power supply overview

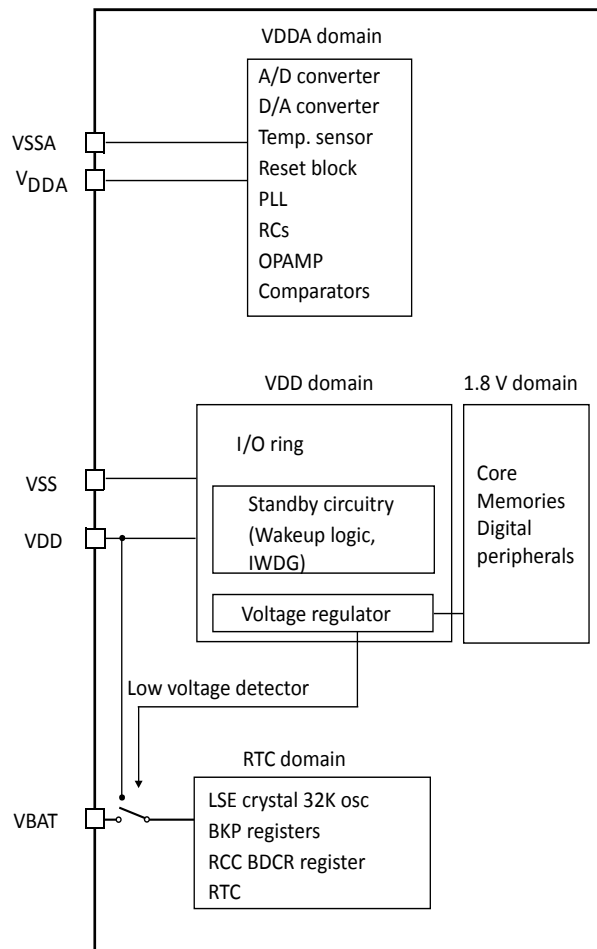


Table 1. STM32G4 Series versus STM32F3 Series voltage description

-	STM32G4 Series	STM32F3 Series
V _{DD}	Supplies the I/Os, the internal regulator and the system analog such as reset, power management and internal clocks. The internal regulator provides the V _{CORE} ⁽¹⁾ supplying the digital peripherals and memories	Supplies the I/Os and internal regulator ⁽²⁾ . The internal regulator provides the V _{DD18} supplying the core, SRAM and Flash memories.
V _{DDA}	Supplies the analog peripherals only: ADC, DAC, comparators, operational amplifiers and VREFBUF. During power up and power down, the following power sequence is required: – When V _{DD} is below 1 V, then V _{DDA} supply must remain below V _{DD} + 300 mV – When V _{DD} is above 1 V, all power supplies became independent.	Supplies the ADC, DAC, comparators, operational amplifiers, internal clocks, and reset block. When V _{DDA} is different from V _{DD} , V _{DDA} must always be higher or equal to V _{DD} . To maintain a safe potential difference between V _{DDA} and V _{DD} during power-up/power-down, an external Schottky diode can be used between V _{DD} and V _{DDA} .
V _{BAT}	Backup power supply for RTC, LSE oscillator and backup registers when V _{DD} is not present.	
V _{REF+}	It is the input reference voltage for ADCs and DACs. It is also the output of the internal voltage reference buffer when enabled. When V _{DDA} < 2 V, V _{REF+} must be equal to V _{DDA} . When V _{DDA} ≥ 2 V, V _{REF+} must be between 2 V and V _{DDA} . V _{REF+} can be grounded when ADC and DAC are not active.	It is the input reference voltage for ADCs and DACs.

1. The main regulator output voltage (V_{CORE}) is programmed by software to two different power ranges (Range 1 and Range 2) in order to optimize the consumption depending on the system maximum operating frequency: - Range 1 normal mode: 1.2 V, system clock up to 150 MHz. - Range 1 boost mode: 1.28 V, system clock up to 170 MHz. - Range 2: 1 V, system clock up to 26 MHz
2. The internal regulator is disabled in the STM32F3x8xx devices. V_{DD} directly supplies the regulator output which directly drives the V_{DD18} domain.

2.1 Voltage supervision/monitoring

The main voltage supervision and monitoring differences between STM32F3 Series and STM32G4 Series are shown in Table 2.

Table 2. Voltage supervision and monitoring

-	STM32G4 Series	STM32F3 Series ⁽¹⁾
Power on reset (POR)	X	X
Power down reset (PDR)	X	X
Brown-out reset (BOR)	X	-
Programmable voltage detector (PVD)	X	X
Peripheral voltage monitoring (PVM)	X (2 thresholds)	-

1. In the STM32F3x8xx devices ($V_{DD} = 1.8 \text{ V} \pm 8\%$), the POR, PDR and PVD features are not available.

2.2 Low-power modes

By default, the microcontroller is in Run mode after a system or a power reset. Several low-power modes are available to save power when the CPU does not need to be kept running, for example when waiting for an external event.

It is up to the user to select the mode that gives the best compromise between low-power consumption, short startup time and available wakeup sources. The main low-power mode features are shown in Table 3.

Table 3. STM32G4 Series versus STM32F3 Series low-power mode summary

Mode name	STM32F3 Series	STM32G4 Series
Sleep	X	X
Low-power run	-	X
Low-power sleep	-	X
Stop 0 ⁽¹⁾	X	X
Stop 1 ⁽²⁾	-	X
Standby with SRAM2	-	X
Standby	X	X
Shutdown	-	X

1. Stop 0 in STM32G4 Series; Stop mode with main regulator in normal mode in STM32F3 Series.
2. Stop 1 in STM32G4 Series; Stop mode with main regulator in low-power mode in STM32F3 Series.

3 I/O configurations

Once configuring the GPIO in analog mode the pull up/downs are disabled by hardware in the case of STM32F3 Series as shown in Table 4.

Table 4. STM32F3 Series port bit configuration table

MODER(i)[1:0]	OTYPER(i)	OSPEEDR(i)[1:0]		PUPDR(i)[1:0]		I/O configuration ⁽¹⁾	
01	0	SPEED[1:0]		0	0	GP output	PP
	0			0	1	GP output	PP + PU
	0			1	0	GP output	PP + PD
	0			1	1	Reserved	
	1			0	0	GP output	OD
	1			0	1	GP output	OD + PU
	1			1	0	GP output	OD + PD
	1			1	1	Reserved (GP output OD)	
10	0	SPEED[1:0]		0	0	AF	PP
	0			0	1	AF	PP + PU
	0			1	0	AF	PP + PD
	0			1	1	Reserved	
	1			0	0	AF	OD
	1			0	1	AF	OD + PU
	1			1	0	AF	OD + PD
	1			1	1	Reserved	
00	X	X	X	0	0	Input	Floating
	X	X	X	0	1	Input	PU
	X	X	X	1	0	Input	PD
	X	X	X	1	1	Reserved (input floating)	
11	X	X	X	0	0	Input/output	Analog
	X	X	X	0	1	Reserved	
	X	X	X	1	0		
	X	X	X	1	1		

1. GP = general-purpose, PP = push-pull, PU = pull-up, PD = pull-down, OD = open-drain, AF = alternate function.

The IO pull-down configuration is enhanced in STM32G4 Series by allowing to enable/disable the pull down when the GPIO is configured in analog mode, this way the combination PUPD=10 (highlighted in bold in the two tables) is no more reserved. The pull up remains disabled by hardware.

This feature is added for safety reason: it offers the possibility to detect an external analog channel disconnection.

Table 5. STM32G4 Series port bit configuration table

MODER(i)[1:0]	OTYPER(i)	OSPEEDR(i)[1:0]		PUPDR(i)[1:0]		I/O configuration ⁽¹⁾	
01	0	SPEED[1:0]		0	0	GP output	PP
	0			0	1	GP output	PP + PU
	0			1	0	GP output	PP + PD
	0			1	1	Reserved	
	1			0	0	GP output	OD
	1			0	1	GP output	OD + PU
	1			1	0	GP output	OD + PD
	1			1	1	Reserved (GP output OD)	
10	0	SPEED[1:0]		0	0	AF	PP
	0			0	1	AF	PP + PU
	0			1	0	AF	PP + PD
	0			1	1	Reserved	
	1			0	0	AF	OD
	1			0	1	AF	OD + PU
	1			1	0	AF	OD + PD
	1			1	1	Reserved	
00	X	X	X	0	0	Input	Floating
	X	X	X	0	1	Input	PU
	X	X	X	1	0	Input	PD
	X	X	X	1	1	Reserved (input floating)	
11	X	X	X	0	0	Input/output	Analog
	X	X	X	0	1	Reserved	
	X	X	X	1	0	Input/output	Analog, PD
	X	X	X	1	1	Reserved	

1. GP = general-purpose, PP = push-pull, PU = pull-up, PD = pull-down, OD = open-drain, AF = alternate function.

4 STM32F3 Series and STM32G4 Series analog peripheral overview

Table 6 is an overview of the STM32F3 versus STM32G4 analog peripherals.

Table 6. STM32G4 Series versus STM32F3 Series analog peripheral overview

-	STM32F3 Series (STM32F303xx)	STM32G4 Series
ADCs	4	5
Number of channels	Up to 40 channels	Up to 42 channels
DAC channels:	3	7
• External channels:	3	3
• Internal channels:	-	4
Operational amplifiers (OPAMP)	4	6
Comparators (COMP)	7	7
VREFBUF	-	Yes (3 voltages are supported: 2.048V, 2.5V, 2.95V)

5 STM32F3 Series versus STM32G4 Series analog peripheral difference details

5.1 Analog to digital converter (ADC)

Table 7 provides a summary of STM32F3 and STM32G4 ADC features.

Table 7. STM32G4 versus STM32F3 ADC features

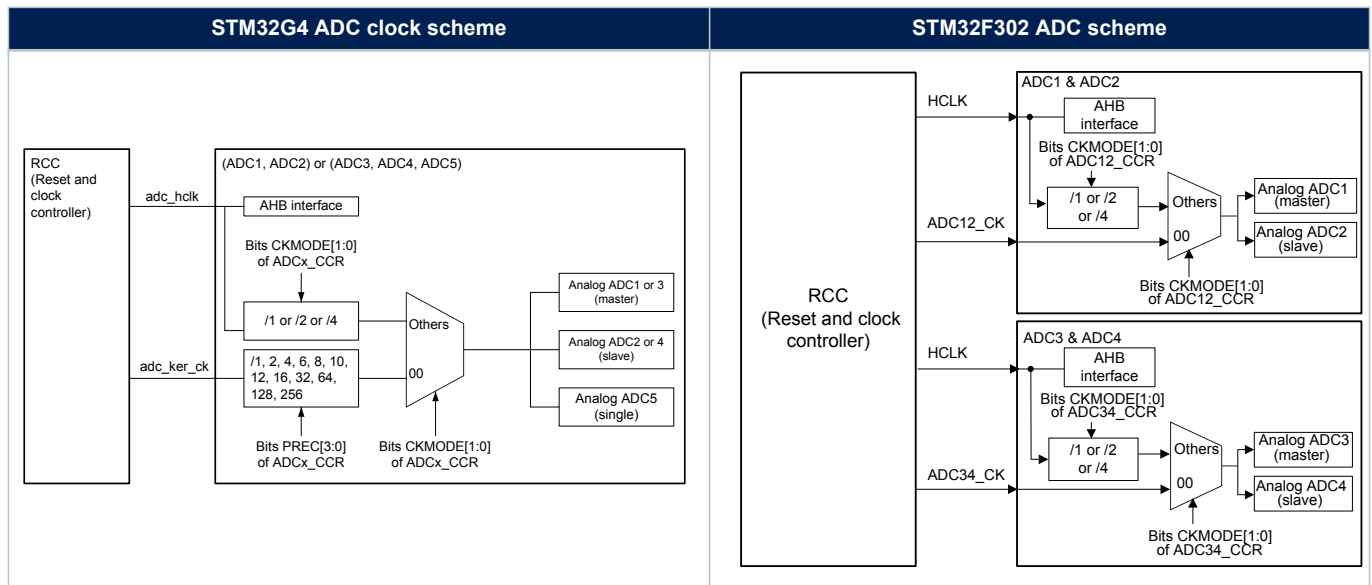
Feature	STM32F3 Series	STM32G4 Series
Number of ADCs	4	5
Input channel	Up to 40 external channels (GPIOs), single/differential	Up to 42 external channels (GPIOs), single/differential
Technology	12-bit successive approximation	
V _{DDA} supply	1.8 V	1.62 V
Sampling rate	5.1 Msamples/s (when fadc-clk = 72 MHz)	4 Msamples/s (when fadc-clk = 60 MHz)
Dual mode	ADC1/ADC2 can be used in dual mode ADC3/ADC4 can be used in dual mode	ADC1/ADC2 can be used in dual mode ADC3/ADC4 can be used in dual mode ADC5 does not support dual mode
Functional mode	Single, continuous, scan, discontinuous, or injected	
Triggers	Software or external trigger (from timers and IOs) With more external triggers on the STM32G4 Series.	
External triggers	Software + 16 (from timers and IOs)	Software + 32 (from timers and IOs)
Hardware oversampling	-	Yes
IO voltage booster	-	Yes
Gain compensation	-	Yes
Offset compensation	Yes	Yes+ saturation control
Bulb sampling	-	Yes
Sampling time control trigger	-	Yes
Analog watchdog	Yes (without filter)	Yes (with filter)
Interleaved Mode SMPPLUS	-	Yes
Data processing	Interrupt generation, DMA requests	
Low-power modes	Auto delay, power consumption depending on the speed	Deep power-down, auto delay, power consumption depending on the speed

5.1.1 ADC clock sources

The ADCs have a selectable clock source. When the system needs to run synchronously, the AHB clock source is the best selection. If a slow CPU speed is required the dedicated ADC clock is selected, but the ADC needs a higher sampling rate.

The clock architecture is described below:

Table 8. ADC clock scheme comparison



In the STM32F3 Series devices, the ADC clock is derived from the PLL output. It can reach 72 MHz and is divided by the following prescalers values programmed inside the RCC: 1, 2, 4, 6, 8, 10, 12, 16, 32, 64, 128 or 256. It is asynchronous to the AHB clock.

In the STM32G4 Series devices, the ADC clock is derived from the system clock, or from the PLLP output clock. It can reach 170 MHz and is divided by the following prescalers values: 1, 2, 4, 6, 8, 10, 12, 16, 32, 64, 128 or 256 by configuring the `ADCx_CCR` register. It is asynchronous to the AHB clock.

Alternatively, in both STM32F3 Series and STM32G4 Series, the ADC clock is derived from the AHB clock of the ADC bus interface, divided by a programmable factor (1, 2 or 4). This programmable factor is configured using the `CKMODE` bit fields in the `ADCx_CCR` register.

5.1.2 ADC external channels mapping

Table 9 shows the mapping differences of ADC channels on the STM32F3 Series and STM32G4 Series devices.

Table 9. STM32G4 versus STM32F3 ADC channel mapping

I/O	STM32F3 Series (STM32F303xx)	STM32G4 Series
PF0-OSC_IN	-	ADC_IN10
PF1-OSC_OUT	-	ADC2_IN10
PC0	ADC12_IN6	ADC12_IN6
PC1	ADC12_IN7	ADC12_IN7
PC2	ADC12_IN8	ADC12_IN8
PC3	ADC12_IN9	ADC12_IN9
PA0	ADC1_IN1	ADC12_IN1
PA1	ADC1_IN2	ADC12_IN2
PA2	ADC1_IN3	ADC1_IN3
PA3	ADC1_IN4	ADC1_IN4
PA4	ADC2_IN1	ADC2_IN17
PA5	ADC2_IN2	ADC2_IN13
PA6	ADC2_IN3	ADC2_IN3
PA7	ADC2_IN4	ADC2_IN4
PC4	ADC2_IN5	ADC2_IN5
PC5	ADC2_IN11	ADC2_IN11
PB0	ADC3_IN12	ADC3_IN12/ADC1_IN15
PB1	ADC3_IN1	ADC3_IN1/ADC1_IN12
PB2	ADC2_IN12	ADC2_IN12
PE7	ADC3_IN13	ADC3_IN4
PE8	ADC34_IN6	ADC345_IN6
PE9	ADC3_IN2	ADC3_IN2
PE10	ADC3_IN14	ADC345_IN14
PE11	ADC3_IN15	ADC345_IN15
PE12	ADC3_IN16	ADC345_IN16
PE13	ADC3_IN3	ADC3_IN3
PE14	ADC4_IN1	ADC4_IN1
PE15	ADC4_IN2	ADC4_IN2
PB11	-	ADC12_IN14
PB12	ADC4_IN3	ADC4_IN3/ADC1_IN11
PB13	ADC3_IN5	ADC3_IN5
PB14	ADC4_IN4	ADC4_IN4/ADC1_IN5
PB15	ADC4_IN5	ADC4_IN5/ADC2_IN15
PD8	ADC4_IN12	ADC4_IN12/ADC5_IN12
PD9	ADC4_IN13	ADC4_IN13/ADC5_IN13

I/O	STM32F3 Series (STM32F303xx)	STM32G4 Series
PD10	ADC34_IN7	ADC345_IN7
PD11	ADC34_IN8	ADC345_IN8
PD12	ADC34_IN9	ADC345_IN9
PD13	ADC34_IN10	ADC345_IN10
PD14	ADC34_IN11	ADC345_IN11
PA9	-	ADC5_IN2
PF2	ADC12_IN10	-
PF4	ADC1_IN5	-

5.1.3 ADC internal channels mapping

Table 10 is an overview of STM32G4 Series ADC internal channels.

Table 10. STM32G4 Series ADC internal channel connections

-	ADC1	ADC2	ADC3	ADC4	ADC5
Temperature sensor	IN16	-	-	-	IN4
V _{BAT} /3	IN17	-	IN17	-	IN17
V _{REFINT}	IN18	-	IN18	IN18	IN18
OPAMPx internal output ⁽¹⁾	IN13 (x=1)	IN16 (x=2), IN18 (x=3)	IN13 (x=3)	IN17 (x=6)	IN3 (x=5), IN5 (x=4)

1. Internal OPAMP to ADC connection without external pin occupancy.

Table 11 is an overview of STM32F3 Series ADC internal channels.

Table 11. STM32F3 Series internal channel connections

-	ADC1	ADC2	ADC3	ADC4
Temperature sensor	IN16	-	-	-
V _{BAT} /2	IN17	-	-	-
V _{REFINT}	IN18	IN18	IN18	IN18
OPAMPx reference voltage output	IN15	IN17	IN17	IN17

5.1.4 ADC external triggers

In the STM32G4 ADC, there are up to 32 external trigger sources for the regular and injected conversions compared to only 16 external trigger sources in the STM32F3 ADC. For the list of external triggers, refer to the ADC section in the RM0440 and RM0316 reference manuals.

5.1.5 Channel-wise programmable sampling time

Each channel is sampled with a different sampling time, which is programmable using the SMP[2:0] bits in the ADC_SMPR1 register.

Table 12. ADC clock cycles

SMP[2:0]	STM32G4 Series	STM32F3 Series
000	2.5	1.5
001	6.5	2.5
010	12.5	4.5
011	24.5	7.5
100	47.5	19.5
101	92.5	61.5
110	247.5	181.5
111	640.5	601.5

The total conversion time is calculated as follows:

$T_{conv} = \text{sampling time} + 12.5 \text{ ADC clock cycles}$

5.1.6

What are the new features of the STM32G4 ADC

The STM32G4 ADC offers new features comparing to the STM32F3 ADC:

- The **hardware oversampling** to extend the number of bits presented in the final conversion value.
- The analog watchdog has new **filtering feature**.
- A new flexible sampling time control.
- A new gain and offset compensation.
- For power-sensitive applications, the STM32G4 ADC offers some low-power features.

The features are detailed as shown below:

- **Gain/offset compensation:**

The STM32G4 ADC has the gain compensation feature to improve the stability of the ADC gain by compensating the reference voltage shift during operation.

When the GCOMP bit is set in the ADC_CFGR2 register, the gain compensation is activated on all the converted data. After each conversion, data is calculated using the following formula:

$$DATA = DATA(\text{adc result}) \times \frac{GCOMP_COEFF[13:0]}{4096}$$

The STM32G4 ADC has also an offset compensation feature with the possibility to enable the saturation control to prevent overflow. The data is calculated using the following formula:

- If OFFSETPOS = 0:

$$DATA = DATA(\text{adc result}) - OFFSETy[11:0]$$

- If OFFSETPOS = 1:

$$DATA = DATA(\text{adc result}) + OFFSETy[11:0]$$

The saturation control (if bit SATEN=1) prevents data overflow from range 0x000 - 0xFFFF (result is always unsigned data).

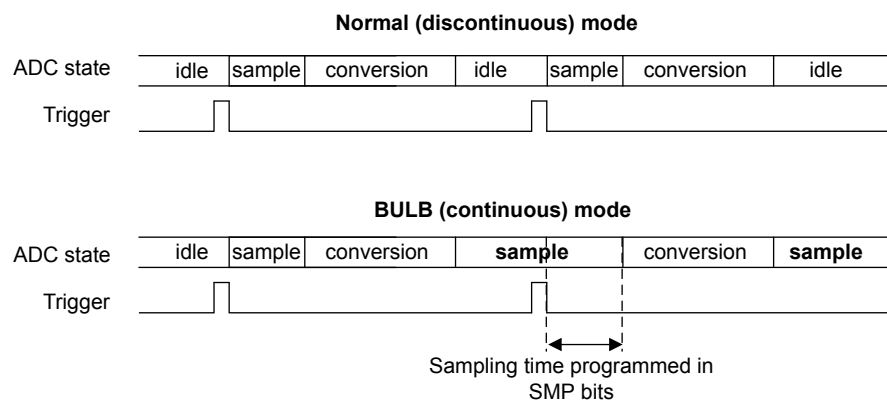
- **New flexible sampling control time:**

The STM32G4 ADC contains a new sampling mode called Bulb mode which is useful with high impedance sources and a sampling time control trigger mode.

Bulb mode:

- Bulb mode is available only in discontinuous mode.
- The sampling starts right after the conversion, so no idle time takes place in between, which is considered a Quasi-continuous mode.
- Compared to the STM32F3 Series, the STM32G4 Series gets less latency time from trigger to real sampling point (sampling time is short also for higher impedance sources).

Figure 3. Bulb mode trimming diagram



Sampling time control trigger mode:

- The sampling time programmed through SMPx bits is not applicable.
- The sampling time is fully controlled by trigger signal
- The rising edge starts sampling, the falling edge stops sampling (and the conversion starts)
- Compared to the STM32F3 Series, the STM32G4 Series gets zero latency time (from trigger falling edge)

- **Hardware oversampling:**

Another feature specific to the STM32G4 Series compared to the STM32F3 Series, which is an oversampling unit that performs data pre-processing to offload the CPU. It is able to handle multiple conversions and average them into a single data with increased data width, up to 16 bits.

The result is as the following form:

$$\frac{1}{M} \times \sum_{n=0}^{n=N-1} \text{Conversion}(tn)$$

The oversampling ratio is adjustable from 2x to 256x.

It contains a programmable data shift up to 8 bits. It provides a result with the following form, where N and M are adjusted:

$$\text{Result} = \frac{1}{M} \times \sum_{n=0}^{n=N-1} \text{Conversion}(tn)$$

- **STM32G4 Series low-power features:**

The STM32G4 ADCs support a Deep power-down mode. When the ADC is not used, a power switch to further reduce the leakage current can disconnect it.

The power consumption in function of the sampling frequency. For low sampling rates, the current consumption is reduced almost proportionally.

The low-power features are as below:

- Deep power-down mode:
The internal supply for ADC is disabled by power switch for a leakage current reduction.
- Auto-delayed conversion:
The ADC automatically waits until last data is read.

- **Interleaved mode SMPPLUS:**

The STM32G4 Series supports a new sampling mode in Dual interleaved mode. The ADC_SMPR1.SMPPLUS bit is enabled in dual interleaved mode to have equally spaced conversion between master and slave.

For 2.5-cycle sampling time, the total conversion time is 15 cycles. So 1 cycle is added to the sampling time to have a total 16-cycle conversion thus making possible to interleave every 8 cycles.

- **I/O analog switches voltage booster:**

The I/O analog switch resistance increases when the V_{DDA} voltage is too low. This requires to have the sampling time adapted accordingly (refer to the datasheets for detailed electrical characteristics). This resistance can be minimized at low V_{DDA} by enabling an internal voltage booster with the BOOSTEN bit in the SYSCFG_CFGR1 register.

- **Analog watchdog new features in the STM32G4 ADC:**

- The analog watchdog threshold can be modified on the fly when conversion is ongoing.
- The comparison happens after gain and offset compensation
- A filter is available on the analog watchdog 1:
 - The interrupt or signal generation is done only after programmable consecutive threshold detections as programmed through ADCx_TR1.AWDFILT bits fields.
 - The DMA request is generated only when data is inside the valid range.

5.2 Digital-to-analog converter (DAC)

5.2.1 STM32F3 and STM32G4 DAC main features

Table 13 is an overview of the STM32F3 versus STM32G4 DAC features.

Table 13. STM32G4 versus STM32F3 DAC overview

STM32G4 Series		STM32F3 Series
Up to 4 DACs: DAC1, DAC2, DAC3, DAC4 ⁽¹⁾		Up to 2 DACs: DAC1, DAC2 ⁽¹⁾
Up to 7 channels		Up to 3 channels
3 External channels	4 Internal channels	3 External channels
DAC1_OUT1	DAC3_OUT1	DAC1_OUT1
DAC1_OUT2	DAC3_OUT2	DAC2_OUT2
DAC2_OUT1	DAC4_OUT1	DAC2_OUT1
-	DAC4_OUT2	-
Noise-wave / triangular-wave/sawtooth wave		Noise-wave / triangular-wave
Double data DMA capability to reduce the bus activity		DMA capability for each channel
Buffer offset calibration		-
Dual DAC channel mode		
V _{REF+} as reference voltage		
Sample and hold option		-
Complex triggering system (software, timers, HRTIM, EXTI)		
Unsigned or signed data input format		-

1. Max number of DACs inside the STM32F3 Series and STM32G4 Series.

5.2.2 STM32G4 versus STM32F3 DAC implementation

Table 14 shows the implementation enhancement while changing from STM32F3 DAC to STM32G4 DAC.

Table 14. STM32G4 versus STM32F3 DAC implementation

DAC features	DAC1		DAC2		DAC3		DAC4	
	STM32F3 Series	STM32G4 Series	STM32F3 Series	STM32G4 Series	STM32F3 Series	STM32G4 Series	STM32F3 Series	STM32G4 Series
Dual channel	X	X	-	-	-	X	-	X
Output buffer	X	X	-	X	-	-	-	-
I/O connection	DAC1_OUT1 on PA4 DAC1_OUT2 on PA5		DAC2_OUT1 on PA6		No connection to a GPIO			
Maximum sampling rate	1 MSPS				15 MSPS			

5.2.3 DAC conversion triggers

If the TENx control bit is set, the conversion is triggered by an external event (timer counter, external interrupt line). The TSELx control bits determine which event, among 16 possible events for the STM32G4 Series, and 8 possible events for the STM32F3 Series, triggers a conversion.

For the list of external triggers, refer to the DAC section in the RM0440 and RM0316 reference manuals.

Table 15. DAC2 conversion triggers

DAC2			
Source	Type	TSEL[2:0] (STM32F3 Series)	TSELx[3:0] STRSTTRIGSELx[3:0] (STM32G4 Series)
SWTRIG	Software control bit	111	0000
TIM8_TRGO	Internal signal from on-chip timers	-	0001
TIM7_TRGO		010	0010
TIM15_TRGO		011	0011
TIM2_TRGO		100	0100
TIM4_TRGO		-	0101
EXTI9	External pin	110	0110
TIM6_TRGO	Internal signal from on-chip timers	000	0111
TIM3_TRGO		001	1000
hrtim_dac_reset_trg1		-	1001
hrtim_dac_reset_trg2		-	1010
hrtim_dac_reset_trg3		-	1011
hrtim_dac_reset_trg4		-	1100
hrtim_dac_reset_trg5		-	1101
hrtim_dac_reset_trg6		-	1110
hrtim_dac_trg1		-	1111

5.2.4 DAC autonomous waveform generation

Table 16. DAC autonomous waveform generation

Waveform generation	STM32G4 Series	STM32F3 Series
Triangle	X	X
Noise	X	X
Sawtooth	X	-

Both STM32G4 and STM32F3 DACs are able to generate waveform based on the configuration of the amplitude and the base, and they can generate a variable-amplitude noise.

The STM32G4 DAC has the capability to generate a sawtooth waveform with a:

- configurable increment/decrement value, amplitude, and base.
- complex triggering system (for increment/decrement and for generation reset).

The DAC can generate a sawtooth waveform. Specific register settings for the initial value, increment value and direction control are required:

- The DAC sawtooth wave generation is selected by setting WAVE_x[1:0] to 11 in the DAC_CR register .
- The sawtooth counter initial value (reset value) is configured through the STRSTDATAx[11:0] bits in the DAC_STRx register.
- The increment value is defined by the STINCDAx[15:0] bits in the DAC_STRx register.
- The sawtooth direction is defined by the STDIRx bit in the DAC_STRx register.

The sawtooth counter starts from the STRSTDATAx[11:0] value (bits 12 to 15 are set to 0000), each increment trigger then increments (or decrements) the STINCDAx[15:0] value.

The DAC output is used from 12 MSB of this counter value. When the counter reaches 0x0000 or 0xFFFF, the value is saturated. The sawtooth reset trigger signal initializes the counter value to the STRSTDATAx [11:0] (bits 12 to 15 are set to 0000) value.

The increment trigger and reset trigger must be selected through the STINCTRIGSELx [3:0] and the STRSTTRIGSELx[3:0] bits.

Figure 4. DAC sawtooth wave generation (STDIRx=1)

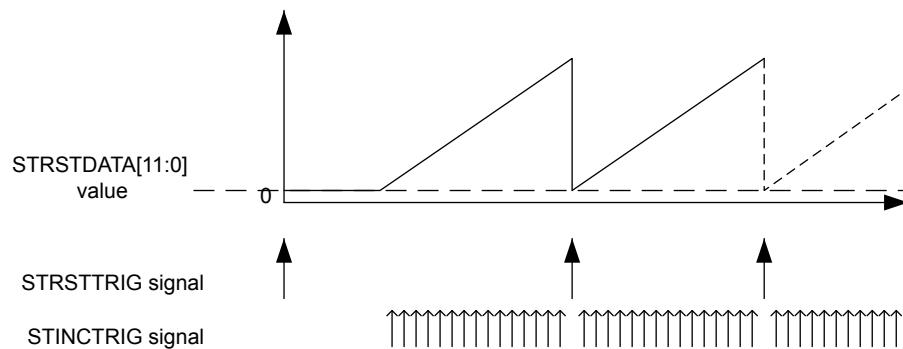
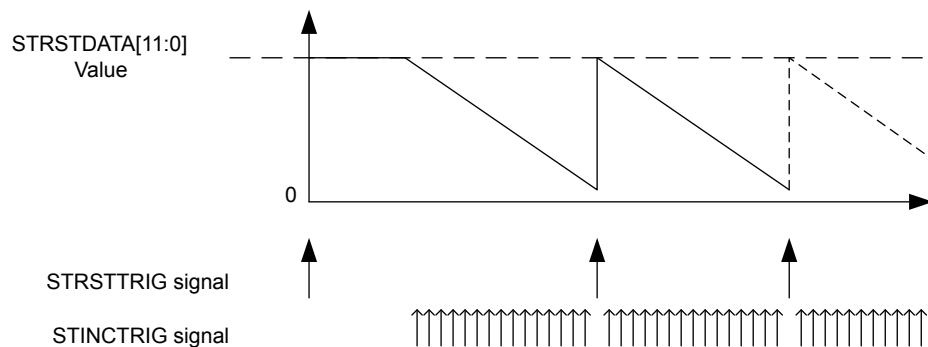


Figure 5. DAC sawtooth wave generation (STDIRx=0)

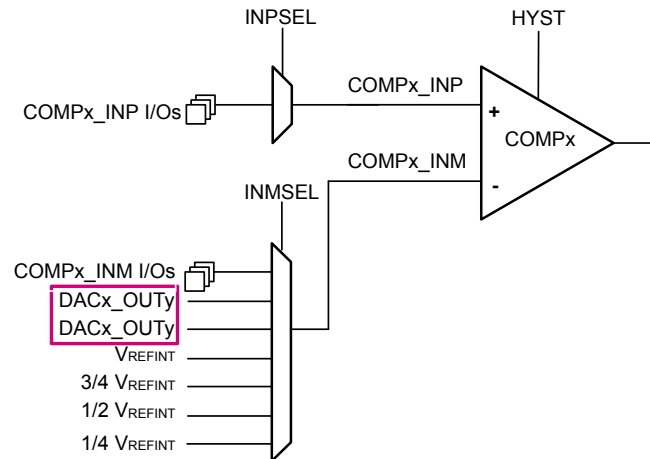


5.2.5

DAC internal connection to other peripherals

In both STM32F3 Series and STM32G4 Series, the DAC output can be used as a reference voltage for the comparator, highlighted in pink in Figure 6.

Figure 6. DAC output reference voltage for comparator



Note:

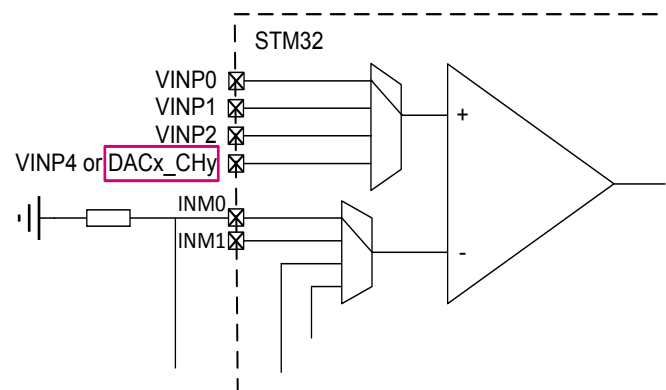
In the STM32G4 Series devices, when the DAC output is connected internally to the comparator, the corresponding I/O can be used for another purpose.

In all STM32F3 Series devices (except the STM32F303x6/8 and STM32F334xx devices), when the DAC output is enabled, the corresponding I/O cannot be used for another purpose even if it is connected internally to the comparator.

In the STM32F303x6/8 and STM32F334xx devices, when the DAC output is connected internally to the comparator, the corresponding I/O can be used for another purpose.

In the STM32G4 Series devices only, the internal DAC (DAC3/DAC4) outputs can be redirected to the OPAMP non-inverting input, highlighted in pink in Figure 7.

Figure 7. DAC output connected to OPAMP VINP input (only STM32G4 Series devices)



5.2.6

Other STM32G4 DAC new features

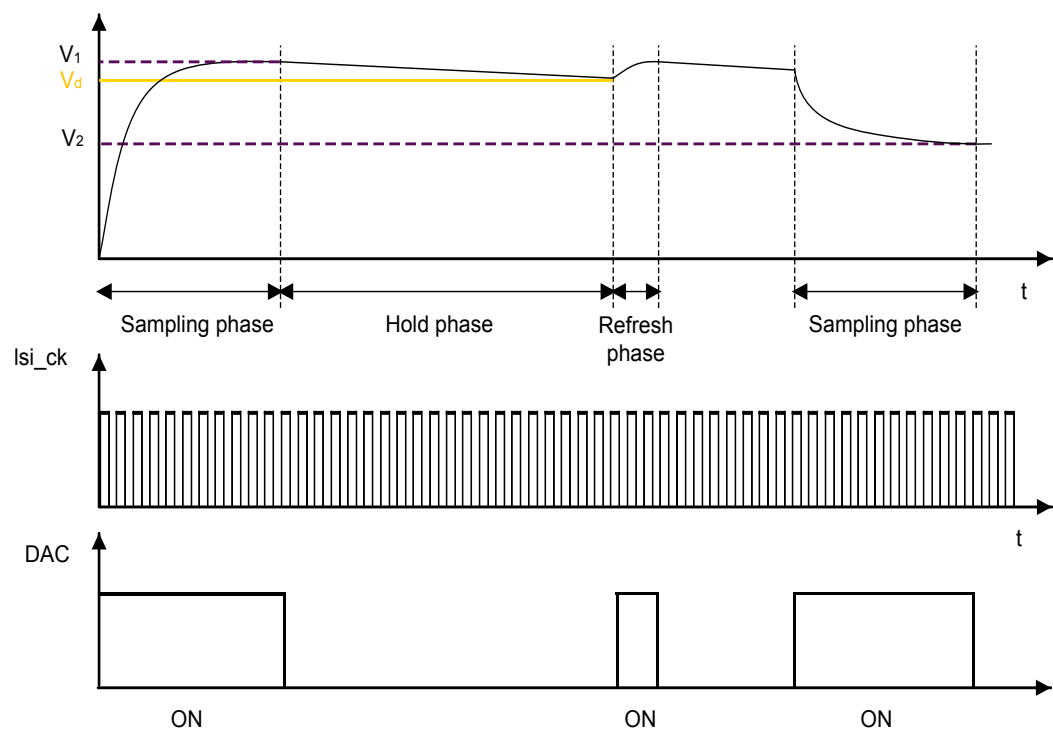
- DAC sample and hold mode:

It is a new functionality in the STM32G4 DAC comparing to the STM32F3 DAC. In the sample and hold mode, the DAC core converts data on a triggered conversion, then holds the converted voltage on a capacitor. However, when not converting, the DAC core and buffer are completely turned off between samples and the DAC output is tri-stated, therefore reducing the overall power consumption.

The main goal of the sample and hold feature is to maintain the DAC output voltage when the MCU is on low-power mode such as Stop mode.

When this configuration takes place, the DAC can generate on its output the converted voltage with all its related analog and digital circuitries turned off.

Figure 8. DAC sample and hold mode phase diagram



As shown above, the DAC conversion during the “sample and hold “mode has three phases:

- Sampling phase: the “sample and hold “element is charged with the desired voltage.
- Holding phase: the DAC output is tri-stated (High-Z) to maintain the “sample and hold “element’s stored electrical charge.
- Refresh phase: due to leakage coming from several sources, a refresh phase is essential to maintain the output voltage at the desired value (+/-LSB).

- Double data DMA mode:

The Double data DMA mode is enabled once the DMADOUBLEx bit = 1. This feature allows the transfer of two consecutive DAC samples in one DMA transfer. To do so, the DMA request is generated on each second DAC trigger.

The implementation of this feature is done by:

- Two data hold registers (DAC_DHRx, DAC_DHRBx) and two output data registers (DAC_DORx, DAC_DORBx)
- The DMA transfer fills the DAC_DHRx, DAC_DHRBx registers
- The trigger switches between the DAC_DORx, DAC_DORBx registers
- Buffer offset calibration: the buffer offset calibration is ensured for each buffered channel.

5.3 Operational amplifier (OPAMP)

5.3.1 STM32G4 versus STM32F3 OPAMP features summary

Table 17 shows STM32G4 versus STM32F3 OPAMP features.

Table 17. STM32F3 versus STM32G4 OPAMP features

STM32G4 Series	STM32F3 Series
Up to 6 x operational amplifiers	Up to 4 operational amplifiers
13 MHz bandwidth	8.2 MHz bandwidth
Rail-to-rail input and output voltage range	
Internal output to ADC (no external pin occupation)	Output pin is reserved when internal connection to ADC
6 operating modes: <ul style="list-style-type: none"> Standalone mode (external gain setting mode) Follower mode PGA (non-inverting) PGA (non-inverting) with external filtering PGA (non-inverting/inverting) with external bias PGA (non-inverting/inverting) with external bias and external filtering 	4 operating modes: <ul style="list-style-type: none"> Standalone mode (external gain setting) Follower mode PGA mode internal gain setting (2/4/8/16) PGA mode internal gain setting (2/4/8/16) with inverting input used for filtering.
PGA gains: <ul style="list-style-type: none"> Positive: 2, 4, 8, 16, 32, 64 Negative: -1, -3, -7, -15, -31, -63 	PGA gains: <ul style="list-style-type: none"> Positive: 2, 4, 8, 16 No negative gain

Note: For further OPAMP characteristics refer to the STM32G4xx and STM32F3xx datasheets

5.3.2

OPAMP signal routing

The connections of the 6 operational amplifiers (OPAMPx, x = 1...6) in the case of STM32G4 Series and 4 operational amplifiers (OPAMPx, x = 1...4) in the case of STM32F3 Series are described in [Table 18](#):

Table 18. OPAMP possible connections

Signal	STM32G4 pin	STM32F3 pin
OPAMP1_VINM	PA3	PA3
	PC5	PC5
OPAMP1_VINP	PA1	PA1
	PA3	PA7
	PA7	
OPAMP1_VOUT	PA2	PA2
OPAMP2_VINM	PA5	PA5
	PC5	PC5
OPAMP2_VINP	PA7	PA7
	PB14	PB14
	PB0	
	PD14	
OPAMP2_VOUT	PA6	PA6
OPAMP3_VINM	PB2	PB2
	PB10	PB10
OPAMP3_VINP	PB0	PB0
	PB13	PB13
	PA1	
OPAMP3_VOUT	PB1	PB1
OPAMP4_VINM	PB10	PB10
	PD8	PD8
OPAMP4_VINP	PB13	PB13
	PD11	PD11
	PB11	
OPAMP4_VOUT	PB12	PB12
OPAMP5_VINM	PB15	-
	PA3	
OPAMP5_VINP	PB14	-
	PD12	
	PC3	
OPAMP5_VOUT	PA8	-
OPAMP6_VINM	PA1	-
	PB1	
OPAMP6_VINP	PB12	-
	PD9	
	PB13	
OPAMP6_VOUT	PB11	-

5.3.3 OPAMP speed modes

The STM32G4 Series embeds 2 speed modes , the normal mode ~6.5 V/us and the high-speed mode ~45 V/us , compared to only one mode in the STM32F3 Series which is the normal one ~20 V/us.

For the STM32G4 Series the speed must be increased to 13 MHz bandwidth compared to 8.2 MHz in the STM32F3 Series.

5.3.4 Timer controlled multiplexer

The selection of the OPAMP inverting and non-inverting inputs can be done automatically.

In this case, the switch from one input to another is done automatically.

In the STM32F3 Series:

- The timer controlled multiplexer mode is available only when the OPAMP is used in the standalone mode.
- The automatic switch is triggered by TIM1 output signal (TIM1_CC6).

In the STM32G4 Series:

- The timer controlled multiplexer mode is available in all OPAMP modes (standalone, PGA...).
- The automatic switch is triggered by timer output signals (TIM1_CC6, TIM8_CC6 and TIM20_CC6).

5.4 Comparators

Both STM32G4 Series and STM32F3 Series embed up to 7 comparators.

Table 19 describes the main features and differences when migrating from STM32F3 Series to STM32G4 Series.

Table 19. STM32G4 versus STM32F3 comparator features

STM32G4 Series ⁽¹⁾	STM32F3 Series ⁽¹⁾
Programmable hysteresis: 8 levels	Programmable hysteresis: 4 levels
~16.7 ns propagation delay	~25 ns propagation delay
7 comparators	7 comparators ⁽²⁾
Programmable hysteresis	Programmable hysteresis ⁽³⁾
-	Comparator pairs can be combined into a window comparator ⁽³⁾
Per-channel interrupt generation with wakeup from Sleep and Stop modes	Multiple choices for output redirection

1. For the the comparator characteristics refer to the STM32G4xx and STM32F3xx datasheets.

2. The hysteresis feature is not available in all STM32F3 Series devices.

3. The window mode feature is not available in all STM32F3 Series devices.

5.4.1 Pins and internal signals

Figure 9 highlights the pins and internal signals of the STM32F3/STM32G4 comparator block diagram.

Figure 9. STM32F3/STM32G4 comparator block diagram

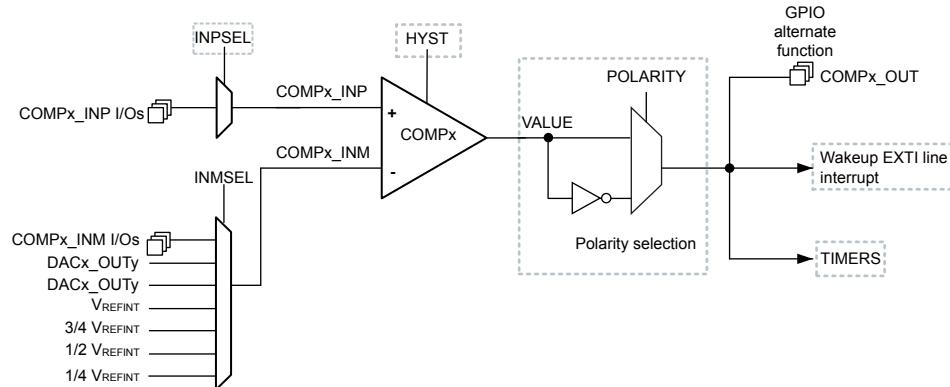


Table 20 and Table 21 show the enhancement done in the comparator input assignment.

Table 20. STM32G4 comparator input assignment

COMP1	COMP2	COMP3	COMP4	COMP5	COMP6	COMP7
COMPx non-inverting input assignment						
COMP1_INP	COMP2_INP	COMP3_INP	COMP4_INP	COMP5_INP	COMP6_INP	COMP7_INP
PA1	PA7	PA0	PB0	PB13	PB11	PB14
PB1	PA3	PC1	PE7	PD12	PD11	PD14
COMPx inverting input assignment						
COMP1_INM	COMP2_INM	COMP3_INM	COMP4_INM	COMP5_INM	COMP6_INM	COMP7_INM
$\frac{1}{4} V_{REFINT}$						
$\frac{1}{2} V_{REFINT}$						
$\frac{3}{4} V_{REFINT}$						
V_{REFINT}						
DAC3_CH1	DAC3_CH2	DAC3_CH1	DAC3_CH2	DAC4_CH1	DAC4_CH2	DAC4_CH1
DAC1_CH1	DAC1_CH2	DAC1_CH1	DAC1_CH1	DAC1_CH2	DAC2_CH1	DAC2_CH1
PA4	PA5	PF1	PE8	PB10	PD10	PD15
PA0	PA2	PC0	PB2	PD13	PB15	PB12

Table 21. STM32F3 comparator input assignment

COMP1	COMP2	COMP3	COMP4	COMP5	COMP6	COMP7
COMPx non-inverting input assignment						
COMP1_INP	COMP2_INP	COMP3_INP	COMP4_INP	COMP5_INP	COMP6_INP	COMP7_INP
PA1	PA3	PB14	PB0	PB13	PB11	PC1
-	PA7	PD14	PE7	PD12	PD11	PA0
COMPx inverting input assignment						
COMP1_INM	COMP2_INM	COMP3_INM	COMP4_INM	COMP5_INM	COMP6_INM	COMP7_INM
DAC1_CH1						
DAC1_CH2						
DAC2_CH1						
V_{REFINT} , $\frac{3}{4} V_{REFINT}$, $\frac{1}{2} V_{REFINT}$, $\frac{1}{4} V_{REFINT}$						
PA0	PA2	PB12	PB2	PB10	PB15	-
-	-	PD15	PE8	PD13	PD10	PC0

5.5 STM32G4 VREFBUF

The STM32G4 Series devices embed a voltage reference buffer which can be used as voltage reference for ADCs, DACs and also as voltage reference for external components through the V_{REF+} pin.

The internal voltage reference buffer supports three voltages, which are configured with VRS bits in the VREFBUF_CSR register:

- VRS = 000: around 2.5 V.
- VRS = 001: around 2.048 V.
- VRS = 010: around 2.95 V.

Note: The minimum V_{DDA} voltage depends on VRS setting, refer to the product datasheet.

The internal voltage reference can be configured in four different modes depending on ENVR and HIZ bit configurations. These modes are provided in the table below:

Table 22. STM32G4 VREFBUF modes

ENVR	HIZ	VREF buffer configuration
0	0	VREFBUF buffer OFF: • V_{REF+} pin pulled-down to VSSA
0	1	External voltage reference mode (default value): • VREFBUF buffer OFF • V_{REF+} pin input mode
1	0	Internal voltage reference mode: • VREFBUF buffer ON • V_{REF+} pin connected to VREFBUF buffer output
1	1	Hold mode: • VREFBUF buffer OFF • V_{REF+} pin floating. The voltage is held with the external capacitor • VRR detection disabled and VRR bit keeps last state

Note: Even when V_{REF+} is provided by the internal VREFBUF, it is still needed to connect decoupling capacitors externally to the V_{REF+} pin.

6 Conclusion

This application note describes the main analog peripheral enhancements made while migrating from STM32F3 Series to STM32G4 Series devices. It shows useful details for several use cases and user applications.

Revision history

Table 23. Document revision history

Date	Revision	Changes
23-May-2019	1	Initial release.

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