

Team:

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Project Title:

Exciting Trivia Game

Description:

Single player trivia game with the ability to simulate other AI players. This will give the user the impression that he or she is competing and make it more exciting for the user. We will have a difficulty setting (novice, intermediate, expert) for the game to meet a wide skill set. Owner of the application will be able to delete, modify, and create questions.

Method/Tools:

We will use Netbeans and the java swing library to implement the GUI.

Platform:

Window OS