# Predicting 2019 NBA Wins with Machine Learning

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### The NBA

30 Teams 2460 Games per Season ~450 Players per Season (15 players per team) 1 Championship



### The Data (2004 - 2019 Season)



**Games**: Details like number of points, etc.

<u>Games Details</u>: Details of games dataset, all statistics of players for a given game

**<u>Players</u>**: Players details (name)

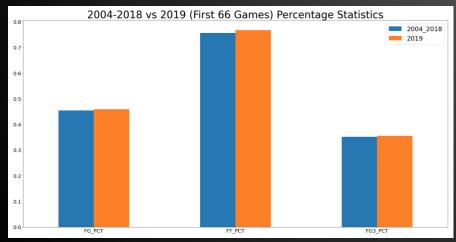
**Ranking**: Ranking of NBA given a day

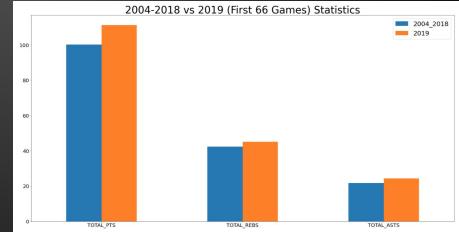
**<u>Teams</u>**: Team details of NBA

\*At the time the data was scraped, only the first 66 games from 2019 season were included

### <u>2004–2018 vs 2019 Statistics</u>

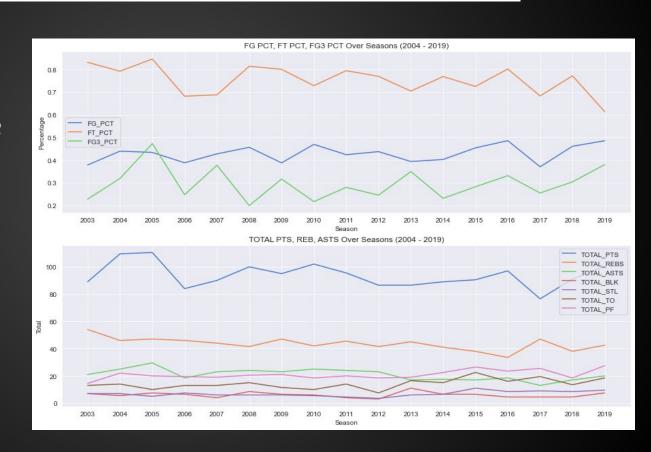
	FG_PCT	FT_PCT	FG3_PCT	PTS	REBS	ASTS
2004-2018	45.38%	75.66%	35.19%	100.20	42.40	21.70
2019 (First 66 Games)	45.90%	76.71%	35.55%	111.18	45.08	24.31



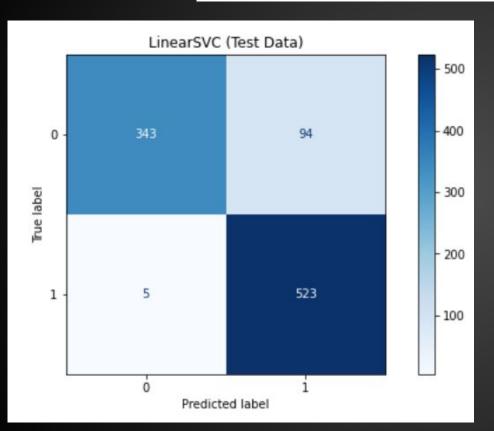


### Features that Translate to Wins

- Field Goal Percentage
- Free Throw Percentage
- 3-Point Percentage
- Rebounds
- Assists
- Blocks
- Steals
- Turnovers
- Personal Fouls



### Best Model - Linear SVC



#### **Best Performing Model**

Linear SVC

#### **Accuracy Score**

89.74%

#### **Model Results**

- 1 Predicted Home Wins
- O Predicted Home Loss

### **Future Work**



- Scrape important features
- Try out different modeling algorithms
- Unsupervised learning
- Making predictions based on spread



## Thank you!