Tanat Boozayaangool

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Objective

To apply and pursue further knowledge in game development through a cooperative education position or paid intern position for the summer of 2017.

Education

Rochester Institute of Technology, Rochester, NY *GPA 3.86*
Bachelor of Science in Game Design and Development
Expected Graduation: May 2019
Awards: International Student Scholarship, Dean's List (Fall 2015 - Spring 2016)

Relevant Courses

- Interactive Media Development
- Maths of Graphical Simulation

- 3D Animation & Asset Production
- Web Implementation

Work Experience

▸ **Residence Hall Associations - Graphic Designer**
Rochester, NY (Aug 2016 - Present)
   Designed graphics for publicity and marketing, while participating in leadership roles to assist the residents and represent the needs of the residents.

▸ **IBM - Software Development Intern**
Bangkok, Thailand (Jun 2016 - Jul 2016)
   Implemented IBM Watson's cognitive abilities to develop different applications across various platforms to exhibit the capabilities of Watson.

▸ **The Dining Commons - Food Service Worker**
Rochester, NY (Nov 2015 - Aug 2016)
   Worked with various co-workers to provide adequate service at an efficient pace.

Skills

Language/Engine: C#, HTML5/CSS3, Python, jQuery, Unity, RenPy
Framework/Library: .NET, MonoGame, XNA
Software: Illustrator, Photoshop, Maya

Current Projects

2D - Physics (C#/Simulation)
Explored various algorithms to fully understand and implement the various elements involved within a typical physics engine.

Blank Canvas (C#/Game)
Developed a 2D platformer game with C# and MonoGame in which players use various colors to solve puzzles.

Building Relationships (Python/Game)
Integrated individuality into the creation of a dating simulator for buildings built on Python and RenPy.

Extracurricular

Electronic Gaming Federation, *Author*   media.egfederation.com
Wrote articles regarding game design elements and game theory in games such as Hearthstone.

Computer Science House, *Active Member*   csh.rit.edu
Participated in an organization that promotes learning through personal projects.

Alternate Resident Advisor   Rochester Institute of Technology
Hired as a prospective resident advisor for the residence halls.