

CAD Design Project 3 – Latency Constrained Scheduling

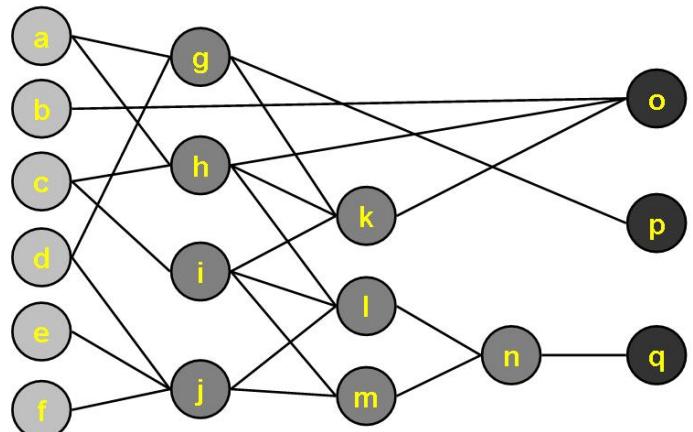
Due: 23:55, Nov. 13, 2019

In Project 2, we have implemented two versions of constrained list scheduling algorithms. In this project, you are required to further minimize the hardware resource of the latency-constrained scheduling algorithm taking operation probabilities and type distributions into account (e.g., force-directed latency-constrained scheduling, FD-LCS). Your program would be evaluated on Linux environment according to the following requirements.

1. For simplicity, there are only 3 types of Boolean operations: *AND*, *OR*, and *NOT*.
2. Assume that every operation takes 1-cycle latency. (**The PI node is not an operation.**)
3. Read a BLIF file and the latency constraint.
4. Write a report with your own pseudo code and detailed explanation of your algorithm.
5. Compare and discuss the LCS results of your Project02 and Project03 in your report.
6. Upload your source code tarball (*.tgz) to moodle (including your Makefile)
(NOTE: The uploaded file name should be the same with your student ID.)
7. Generate and upload one "difficult" test case with ReadMe file.

BLIF Example: sample02.blif

```
.model sample02
.inputs a b c d e f
.outputs o p q
.names a d g
1- 1
-1 1
.names a c h
11 1
.names c i
0 1
.names d e f j
1-- 1
-1- 1
--1 1
.names g h i k
1-- 1
-1- 1
--1 1
.names h i j l
111 1
.names i j m
11 1
.names l m n
11 1
.names b h k o
111 1
.names g p
0 1
.names n q
0 1
.end
```



lcs -r aoi 5
lcs aoi 5

SYNOPSIS for LCS

%> lcs BLIF_FILE LATENCY_CONSTRAINT

Run-time Example:

```
%> lcs sample02.blif 5
Latency-constrained Scheduling
1: {h} {j} {i}
2: {m} {} {}
3: {l} {g} {}
4: {n} {k} {p}
5: {o} {} {q}
#AND: 1
#OR: 1
#NOT: 1
END
```

Run-time Example:

```
%> lcs sample02.blif 4
Latency-constrained Scheduling
1: {h} {j} {i}
2: {l m} {g} {}
3: {n} {k} {p}
4: {o} {} {q}
#AND: 2
#OR: 1
#NOT: 1
END
```

Run-time Example:

```
%> lcs sample02.blif 3
Latency-constrained Scheduling
No feasible solution.
END
```

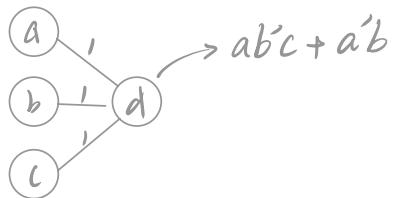
include <dllobj.h>

```
int main( int argc, char **argv ) {
    struct string frame_benchmark;
    string extend;
    string do_benchmark;
```

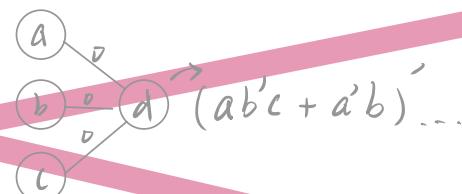
blkf_names_block

assumption: name cannot start with
`o', `i', `-', `#', `.'

< Case 1 >
.names a b c d
1 0
0 - 1



< Case 2 >
.names a b c d
1 0 0
0 - 1 0



< Case 3 >
.names a
1



< Case 4 >
.names a
0



< Case 5 >
.names a
.names b

process_names_block

names	0	1	2	3
names	a	b	c	d

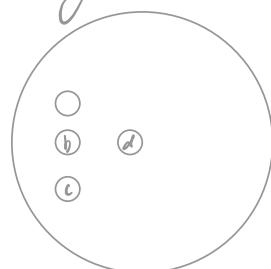
names	0	1	2	3
names	a	b	c	d

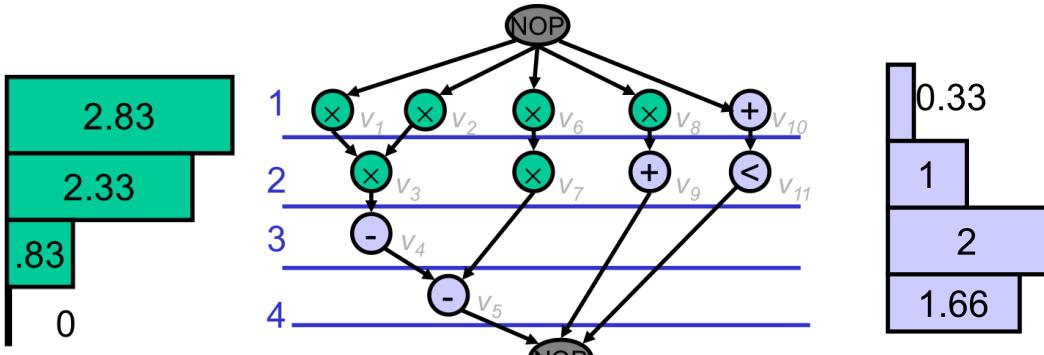
names	0	1	2	3
names	a	b	c	d

names	0	1	2	3
names	a	b	c	d

$$a b c + a' c + \dots$$

class into
name logic funcn.
signal-netlist





```

1. forall-nodes ( $v, f$ )
2.   for ( $l = A[v]$  to  $R[v]$ )
3.     stack  $\langle$  node  $\rangle$   $>$  pre, suc;
4.     forall-in-edges ( $e, v$ )
5.       pre.push ( $e, \text{source}(e)$ )
6.       while ( $!pre.\text{empty}()$ )
7.          $p = pre.\text{top}()$ 
8.         pre.pop();
9.         if ( $l - A[p] < S[p]$ )
10.           for ( $i = A[p] + 1$  to  $l - 1$ )
11.              $psf(v, l) += \frac{1}{l - A[p]} * q(*, i)$ 
12.           for ( $i = A[p]$  to  $R[p]$ )
13.              $psf(v, l) -= (\frac{1}{S[p]} * q(i, *))$ 
14.         forall-in-edges ( $e, p$ )
15.           pre.push ( $e, \text{source}(e)$ )

```

易 PF

- Type 1 (v_7) distribution:
 - $q(1) = 2.8; q(2) = 2.3; q(3) = 0.8; q(4) = 0$
- Assign v_6 to step 2:
 - Time frame of v_7 is reduced
 - $1 * (0.8) - 0.5 * (2.3 + 0.8) = -0.75$
- Type 2 (v_9) distribution:
 - $q(1) = 0.3; q(2) = 1; q(3) = 2; q(4) = 1.6$
- Assign v_8 to step 2:
 - Time frame of v_9 is reduced
 - $0.5 * (2 + 1.6) - 0.3 * (1 + 2 + 1.6) = 0.3$

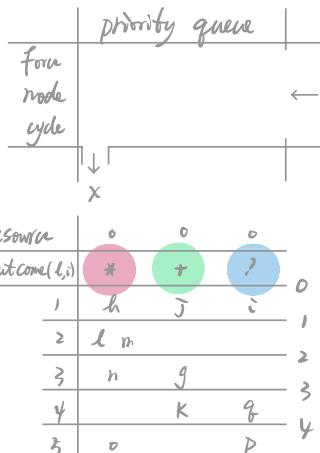
- X 的祖先 Ancestors 和 require time
皆至少一
- 若 P 對 X の predecessor force
為 0，則 P 的祖先加之對
X の predecessor force 為 0
- 若非 X 的祖先則對其沒有
predecessor force

$$selfF[v, l] = q[R[v], l] - bF[v]$$

while slack $\neq 0$
 ↗
 slack ≈ 0 不用做

Array	A	R	S	P	1	2	3	4	5
g	0	2	2	g	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$		
h	0	2	2	h	$\frac{1}{2}$	$\frac{1}{2}$			
i	0	1	1	i	$\frac{1}{2}$	$\frac{1}{2}$			
j	0	1	1	j	$\frac{1}{2}$	$\frac{1}{2}$			
k	1	3	2	k	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$		
l	1	2	1	l	$\frac{1}{2}$	$\frac{1}{2}$			
m	1	2	1	m	$\frac{1}{2}$	$\frac{1}{2}$			
n	2	3	1	n	$\frac{1}{3}$	$\frac{1}{3}$			
o	2	4	2	o	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$		
p	1	4	3	p	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	
q	3	4	1	q		$\frac{1}{2}$	$\frac{1}{2}$		

(1)	1	2	3	4	5
g _r (r, l)	0.5	7.5	1.83	0.83	0.33
+	0.83	1.17	0.67	0.33	0.00
?	0.5	0.75	0.25	0.75	0.75



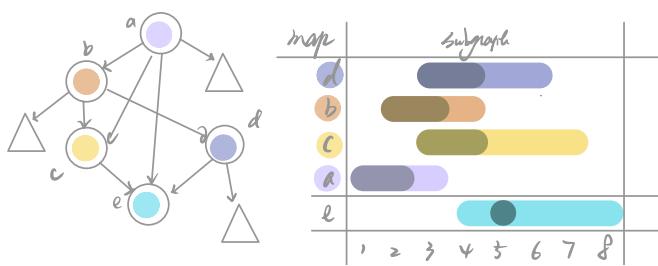
Array	base-Force	aFl(v,l)	dF(v,l)
		1 2 3 4 5	1 2 3 4 5
g	$0.33 + 1.17 + 0.67$ 3 $0.5 + 1.5$ 2 $0.5 + 7.5$ 2	 	
h		 	
i		 	
j		 	
k		 	
l		 	
m		 	
n		 	
o		 	
p		 	
q		 	

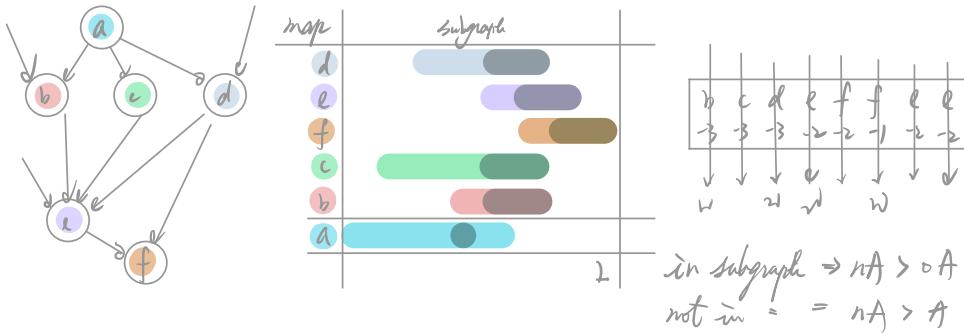
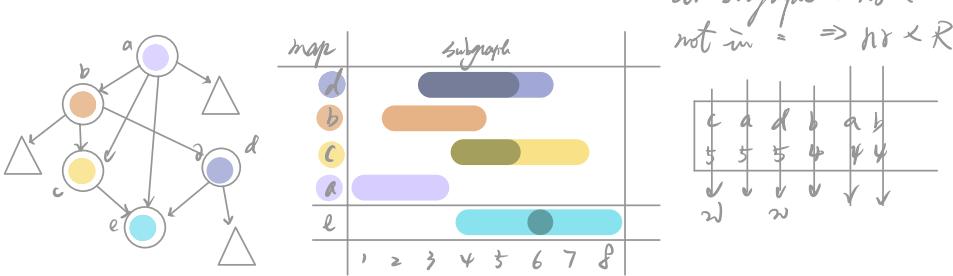
10

⑨ 改 A.R.S

g

smallest-force





$selfF(v, l)$	1	2	3	4	5	$pF(v, l)$	1	2	3	4	5	$sF(v, l)$	1	2	3	4	5	$tf(v, l)$	1	2	3	4	5
g	0.6	0.37	-0.22			g	0	0	0			g	0					g	0	0	0		
h	-0.5	0.5				h	0	0				h	0					h	0				
i	-0.12	0.12				i	0	0				i	0					i	0				
j	0.17	0.17				j	0	0				j	0					j	0				
k	0.44	-0.06	-0.37			k	0					k	0					k	0				
l	-0.17	0.17				l	0					l	0					l	0				
m	-0.17	0.17				m	0					m	0					m	0				
n	0.15	-0.15				n	0					n	0					n	0				
o	0.73	-0.17	-0.67			o	0					o	0					o	0				
p	0.12	-0.37	0.12	0.12		p	0					p	0	0	0	0		p	0				
q	0.46	-0.46				q	0					q	0					q	0				

$$0.f_3 - \frac{0.p_3 + 1.7 + 0.6}{3} \\ 1.17$$

Force = constant * displacement

$$\text{Stiffness} = q * p \quad -\frac{1}{3} \cdot \frac{1}{3}$$

$$selfF[v, l] = \sum_{l \in \{Rv, l, Rv\}} q[Rv, l] * p[v, l]$$

$$= q[Rv, l] - p[v, l] \sum_{l \in A(v, l)} q[Rv, l]$$

$$pF[v, l] = \sum_{p \in v \text{'s ancestors}} aF[v, l]$$

$= q[Ru[v], l] - p[v, l] * \text{baseF}[v]$

$$\begin{aligned} self[v, l] &= \sum_{l \in [A[v], A[v]+1, \dots, R[v]]} q[Ru[v], l] * p[v, l] \\ &= q[Ru[v], l] - p[v, l] * \sum_{l \in [A[v], A[v]+1, R[v]]} q[Ru[v], l] \\ &= q[Ru[v], l] - p[v, l] * \text{BaseF}[v] \end{aligned}$$

Array	baseF	selfF(v, l)
g	$\frac{0.83 + 1.17 + 0.67}{3}$	g $-0.06 \quad 0.28 \quad -0.22$
h	$\frac{0.5 + 1.5}{2}$	h $-0.5 \quad 0.5$
i	$\frac{0.5 + 7.5}{2}$	i $-0.12 \quad 0.12$
j	$\frac{0.83 + 1.17}{2}$	j $-0.17 \quad 0.17$
k	$\frac{1.17 \quad 0.67 \quad 0.33}{3}$	k $0.44 \quad -0.06 \quad -0.39$
l	$\frac{1.5 \quad 1.83}{2}$	l $-0.17 \quad 0.17$
m	$\frac{1.5 \quad 1.83}{2}$	m $-0.17 \quad 0.17$
n	$\frac{1.83 \quad 0.83}{2}$	n $0.5 \quad -0.5$
o	$\frac{1.83 \quad 0.83 \quad 0.33}{3}$	o $0.83 \quad -0.17 \quad -0.67$
p	$\frac{0.75 \quad 0.25 \quad 0.75 \quad 0.75}{4}$	p $0.12 \quad -0.38 \quad 0.12 \quad 0.12$
q	$\frac{0.75 \quad 0.75}{2}$	q $0.00 \quad 0.00$

Subgraph	1	2	3	4	5	force
j		green				$\frac{0.83 - 0.83 + 1.17 + 0.67}{2} = \frac{1}{2}$
h		pink				$\frac{0.5 - 0.5 + 1.5}{2} = \frac{1}{2}$
i		blue				$\frac{0.5 - 0.5 + 0.75}{2} = \frac{1}{2}$
k		green				-0.685
						p-force

Subgraph	1	2	3	4	5	force
j		green				$\frac{0.83 + 1.17 - 0.83 + 1.17 + 0.67}{2} = \frac{1}{2}$
h		pink				0
i		blue				0
k		green				0.10
						p-force

Subgraph	1	2	3	4	5	force
j		green				0
h		pink				0
i		blue				0
k		green				0
						p-force

Subgraph	1	2	3	4	5	force
j		green				$\frac{0.83 - 0.83 + 1.17}{2} = \frac{1}{2}$
h		pink				$\frac{0.5 - 0.5 + 1.5}{2} = \frac{1}{2}$
i		blue				$\frac{0.5 - 0.5 + 0.75}{2} = \frac{1}{2}$
l		pink				-0.793
						p-force

Subgraph	1	2	3	4	5	force
j		green				0
h		pink				0
i		blue				0
l		pink				0
						p-force

Subgraph	1	2	3	4	5	force
j		green				$\frac{0.83 - 0.83 + 1.17}{2} = \frac{1}{2}$
h		pink				$\frac{0.5 - 0.5 + 0.75}{2} = \frac{1}{2}$
i		blue				+0.295
m		pink				p-force

Subgraph	1	2	3	4	5	force
j		green				0
h		pink				0
i		blue				+
m		pink				0
						p-force

Subgraph	1	2	3	4	5	force
j		green				$\frac{0.83 - 0.83 + 1.17}{2} = \frac{1}{2}$
h		pink				$\frac{0.5 - 0.5 + 1.5}{2} = \frac{1}{2}$
i		blue				$\frac{0.5 - 0.5 + 0.75}{2} = \frac{1}{2}$
l		pink				$\frac{1.5 - 1.5 + 1.83}{2} = \frac{1}{2}$
m		pink				$\frac{1.5 - 1.5 + 1.83}{2} = \frac{1}{2}$
n		pink				+ -0.17
						p-force

Subgraph	1	2	3	4	5	force

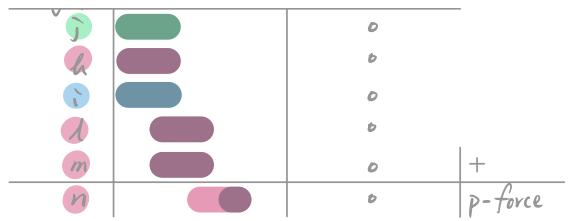
Subgraph	1	2	3	4	5	force
o						0
k		green				0
p		blue				0
g		green				+
						p-force

Subgraph	1	2	3	4	5	force
o						$\frac{0.83 + 0.33}{2} = \frac{1.17 + 0.83}{2} = \frac{1}{2}$
k		green				0
p		blue				+
g		green				p-force

Subgraph	1	2	3	4	5	force
o						0
k		green				0
p		blue				+
g		green				p-force

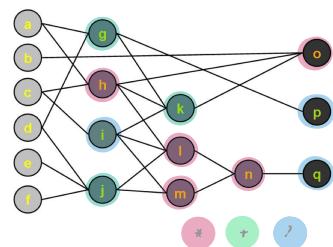
Subgraph	1	2	3	4	5	force
n		pink				$\frac{0.83 - 1.83 + 0.83}{2} = \frac{1}{2}$
o		pink				$\frac{0.83 + 0.33 - 1.83 + 0.83}{2} = \frac{1}{2}$
q		blue				$\frac{0.75 - 0.75 + 0.75}{2} = \frac{1}{2}$
k		green				$\frac{0.67 + 0.33 - 1.17 + 0.67 + 0.33}{2} = \frac{1}{2}$
l		pink				$\frac{1.5 + 1.83}{2} = \frac{1}{2}$
m		pink				$\frac{1.83 - 2.5 + 1.83}{2} = \frac{1}{2}$
g		blue				-0.805
						p-force

q_f(r, l)	1	2	3	4	5	force
*	0.5	2.5	1.83	0.83	0.23	
+	0.83	1.17	0.67	0.33	0.00	
2	0.5	0.75	0.25	0.75	0.75	



Subgraph	1	2	3	4	5	force
<i>g</i>	green					$\frac{0.83 - 0.83 + 1.17 + 0.67}{5} = -0.06$
<i>h</i>	purple					$\frac{0.5 - 0.5 + 1.5}{5} = +0.5$
<i>i</i>	blue					$\frac{0.5 - 0.5 + 0.75}{5} = -0.12$
<i>k</i>	green					$\frac{1.17 - 1.17 + 0.67 + 0.33}{5} = 0.44$
<i>o</i>	pink	pink	pink	pink	pink	-0.236 p-force

Subgraph	1	2	3	4	5	force
<i>g</i>	green					$\frac{0.83 + 1.17 - 0.83 + 1.17 + 0.67}{5} = 0$
<i>h</i>	purple					0
<i>i</i>	blue					$\frac{1.17 + 0.67 - 1.17 + 0.67 + 0.33}{5} = -0.1383$
<i>o</i>	pink	pink	pink	pink	pink	-0.1383 p-force



\espresso -> exact apla
\espresso -> exact b pla
\espresso -> xor apla b pla > o.pla
\espresso -> exact o.pla

\espresso -h
\espresso -Dminterms br.pla (秀) (不要用) (常模样子)
\espresso -Dexact bs.pla
-> verify bs.pla br.pla

cflag -R *.c

vi -t main
grep key -xor *.h

wc -l *.c *.h

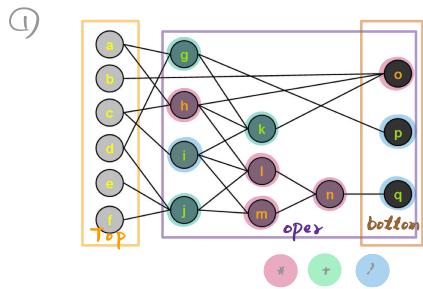
ctrl + f

pset family

F onset
R offset

强附

弱附



G	1	2	3	4	5
g	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$		
h	$\frac{1}{2}$	$\frac{1}{3}$			
i	$\frac{1}{2}$	$\frac{1}{2}$			
j	$\frac{1}{2}$	$\frac{1}{3}$			
k		$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$	
l		$\frac{1}{2}$	$\frac{1}{2}$		
m		$\frac{1}{2}$	$\frac{1}{2}$		
n		$\frac{1}{2}$	$\frac{1}{2}$		
o	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	
p		$\frac{1}{2}$	$\frac{1}{2}$		
q		$\frac{1}{2}$	$\frac{1}{2}$		

②

$q_f(r, l)$	1	2	3	4	5
*	0.5	2.5	1.83	0.83	0.33
+	0.83	1.17	0.67	0.33	0.25
/	0.5	0.75	0.25	0.75	0.75

$node = \text{node_array}[\text{unsigned}(G)]$

Indeg
outdeg

③

- $\text{initialization}(t_0)$
- 1 breath-first traverse all node v
- 2 classified v into "top" and "oper", "bottom"
- 3 label resource v used ;
- 4 for all node v in top
- 5 $A(v) = -1$;
- 6 for all node v in oper
- 7 $A(v) = -\infty$;
- 8 push all node v in top into Q ;
- 9 while (Q is not empty)
- 10 pop a node x from Q ;
- for all successor s of x
- if $A(s) < A(x) + 1$
- $A(s) = A(x) + 1$
- push all successor of s into Q

④

$A(v) = \text{node } v \text{ or arrive time}$
 $R(v) =$
 $S(v) =$

⑤

$q_f(r, l) = \text{distribution of resource } r \text{ in cycle } l$

⋮

check of feasible (S)

⑥ $\text{init-}q_f(A, R, S)$

◦ $\text{FD-LCS}(G, L)$

- 1 $\text{initialization}(t_0)$;
- 2 check of feasible (S)
- 3 $\text{init-}q_f(A, R, S)$

4

5

6

7

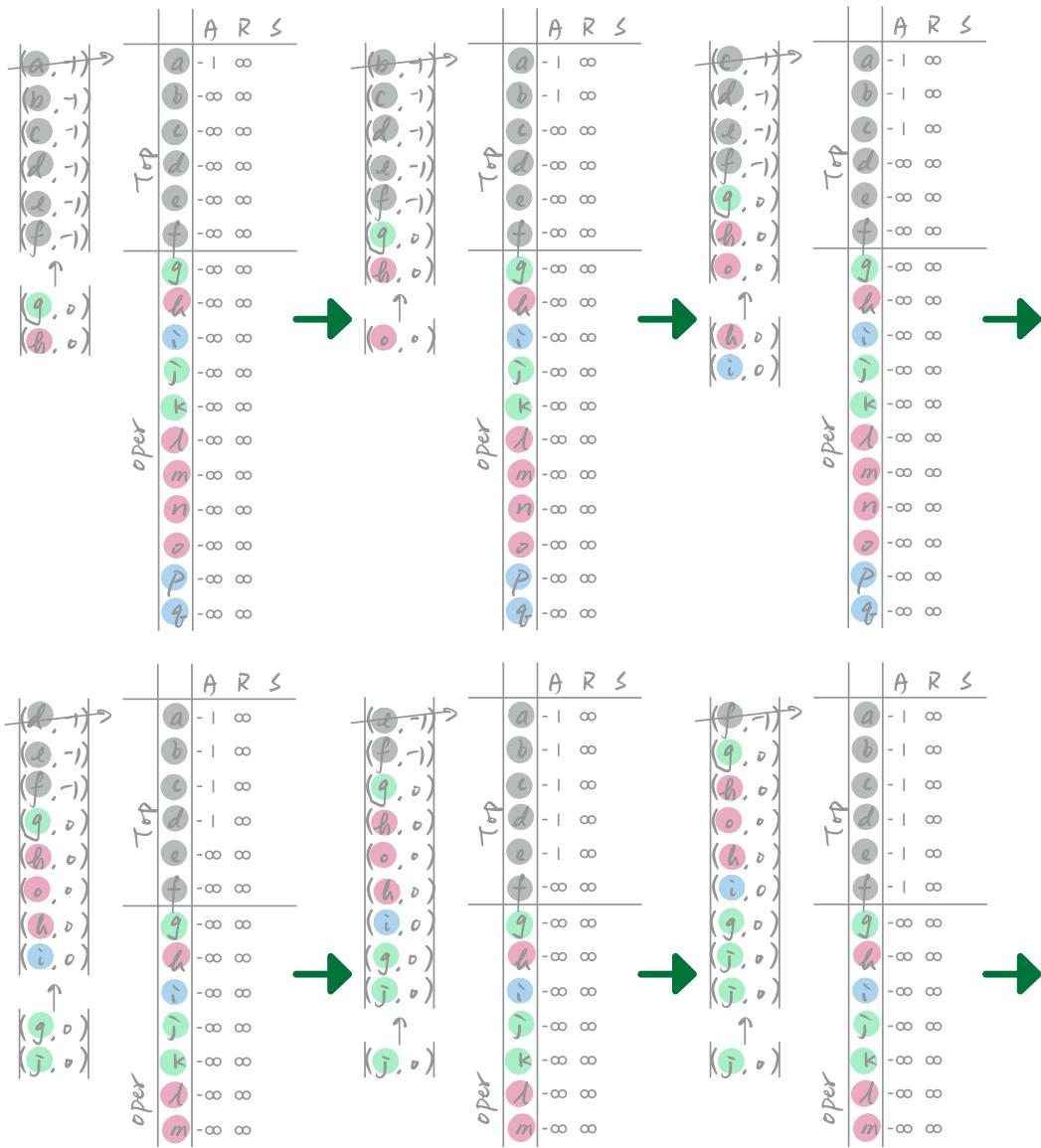
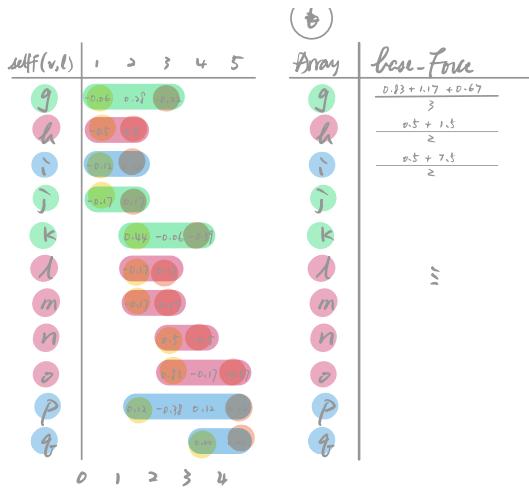
8

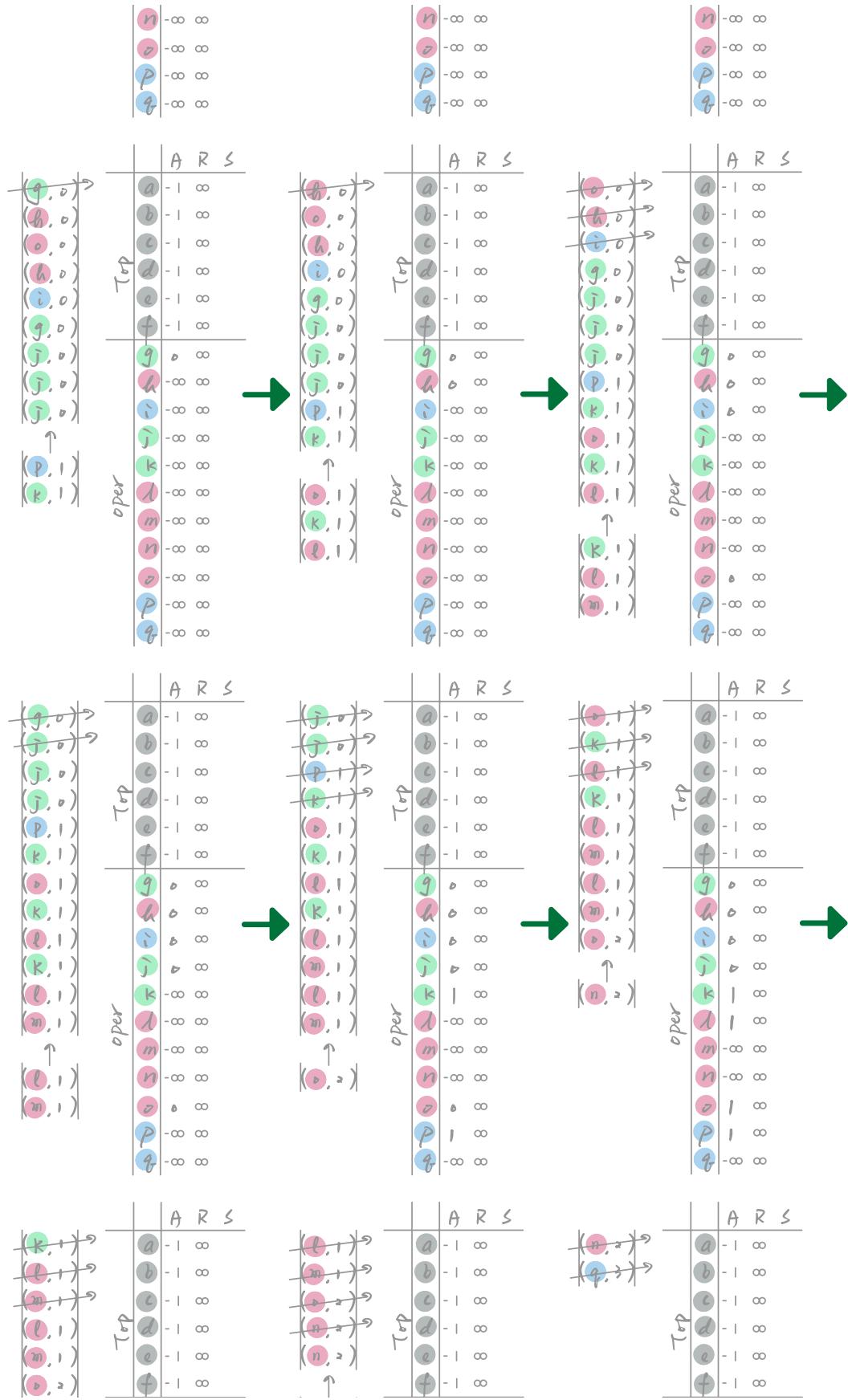
9

10

11

⋮

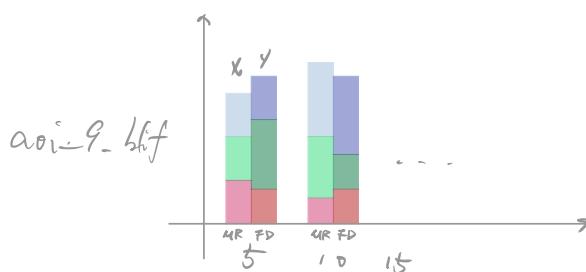




(n, z)	(q, z)
\uparrow	\rightarrow
(n, z)	(q, z)
oper	
g	0 0
h	0 0
i	0 0
j	0 0
k	1 0
l	1 0
m	1 0
n	-∞ 0
o	1 0
p	1 0
q	-∞ 0

list

t



```
Run-time Example:
%> lcs sample02.blif 5
Latency-constrained Scheduling
1: (h) (j) (i)
2: (m) (l) {}
3: (l) (g) {}
4: (n) (k) (p)
5: (o) () (q)
#AND: 1
#OR: 1
#NOT: 1
END

Run-time Example:
```

```
# include <stdlib.h>
int main( int age, char ** args ) {
    return( string frame_benchmark );
    string extension;
    string doc_benchmark;
}
```

M_and M-not

M_or M-Time

MR	fnb	5	10	15	20	25	...	300
0	0	■■■■■	■■■■■	■■■■■	■■■■■	■■■■■	...	■■■■■
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								

FD	fnb	5	10	15	20	25	...	300
0	0	■■■■■	■■■■■	■■■■■	■■■■■	■■■■■	...	■■■■■
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								

f

```

int main()
{
    // open for input and output and preposition file pointers to end-of-file
    // file mode argument see § 8.4 (p. 319)
    fstream inout("copyOut",
        fstream::ate | fstream::in | );
    1. abc\n
    2. rde\n
    3. f\n
    4. rtgot \n 4. rtgot   EOF
    5. EOF

    fstream::out;
    if (!inout) {
        cerr << "Unable to open file!" << endl;
        return EXIT_FAILURE; // EXIT_FAILURE see § 6.3.2 (p. 227)
    }
    // inout is opened in ate mode, so it starts out positioned at the end
    auto end_mark = inout.tellg(); // remember original end-of-file
    position
    inout.seekg(0, fstream::beg); // reposition to the start of the file
    size_t cnt = 0; // accumulator for the byte count
    string line; // hold each line of input
    // while we haven't hit an error and are still reading the original data
    while (inout && inout.tellg() != end_mark
        && getline(inout, line)) { // and can get another line of
    input
        cnt += line.size() + 1; // add 1 to account for the
    newline
        auto mark = inout.tellg(); // remember the read position
        inout.seekp(0, fstream::end); // set the write marker to the
    end
        inout << cnt; // write the accumulated length
        // print a separator if this is not the last line
        if (mark != end_mark) inout << " ";
        inout.seekg(mark); // restore the read position
    j\n
    5 9 12 14 \n
    inout.seekp(0, fstream::end); // seek to the end
    inout << "\n"; // write a newline at end-of-
    file
    return 0;
}

```

include <stdlib.h>

```

int main (int argc, char ** argv) {
    string ext, dir_b;
    vector<string> fnb;
    for (auto fb = fnb); i=0;
    for (unsigned L(5); L <= 300; L+=5) {
        string nOutMR ("MR_" + tostring(L) + "_" + b),
            nOutFD ("FD_" + tostring(L) + "_" + b),
            oExt ("." + ext),
            exe ("./les");
        cmdMR (exe + " -r " + dir_b + b + ext + " > " + nOutMR + oExt),
        cmdFD (exe + " " + dir_b + b + ext + " > " + tostring(L) + " > " + nOutFD + oExt);
    } system (cmdMR.c_str());
    } system (cmdFD.c_str());
}

if (fopen net-MR | outMR + oExt, ate | in | out),
    net-FD | outFD + oExt, ate | in | out);

:f (net-MR) {
    cerr << ...;
    return Exit_Failure;
} :f (net-FD) {
    cerr << ...;
    return Exit_Failure;
}

auto DM = seekg(-4, end); . DF = seekg(-V, end());
net-MR.Seekg (DM);
net-MR.Seekg (DF);

```

real	0m4.84s
user	0m1.030s
sys	0m3.43s

✘ Net-MR >> \$ >> M-and [;] ; Net-MR >> \$ >> M-and [;] ;
 ✘ Net-MR >> \$ >> M-or [;] ; Net-MR >> \$ >> M-or [;] ;
 ✘ Net-MR >> \$ >> M-wt [;] ; Net-MR >> \$ >> M-wt [;]

④ Net-MR

++ i ;

✘ Remove { outMR + oExt } ;
 ✘ remove { outFD + oExt } ;

}

