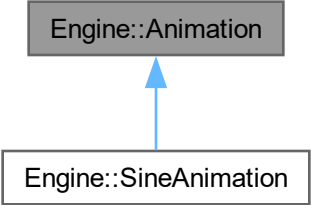


Engine::Animation



```
classDiagram
    class EngineAnimation["Engine::Animation"]
    class EngineSineAnimation["Engine::SineAnimation"]
    EngineSineAnimation --|> EngineAnimation
```

Engine::SineAnimation