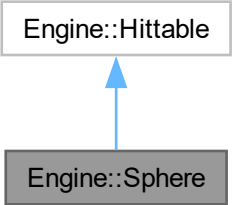


Engine::Hittable



```
graph BT; Sphere[Engine::Sphere] --> Hittable[Engine::Hittable];
```

Engine::Sphere