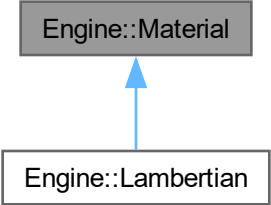


Engine::Material



```
graph BT; EngineLambertian[Engine::Lambertian] --> EngineMaterial[Engine::Material]
```

Engine::Lambertian