

Engine::Animation



```
classDiagram
    class EngineAnimation["Engine::Animation"]
    class EngineSineAnimation["Engine::SineAnimation"]
    EngineSineAnimation --|> EngineAnimation
```

The diagram illustrates a class hierarchy. At the top is a white box with a black border labeled "Engine::Animation". Below it is a gray box with a black border labeled "Engine::SineAnimation". A blue arrow points from the top of the gray box to the bottom of the white box, indicating that "Engine::SineAnimation" inherits from "Engine::Animation".

Engine::SineAnimation