

TreeMapNode::getValue

```
graph LR; A[TreeMapNode::getValue] --> B[CTreeMapNode_getValue]
```

A diagram showing a mapping from a C++ method to a C method. On the left, a gray rectangular box contains the text 'TreeMapNode::getValue'. A blue arrow points from this box to a white rectangular box on the right, which contains the text 'CTreeMapNode_getValue'. Both boxes have a black border.

CTreeMapNode_getValue