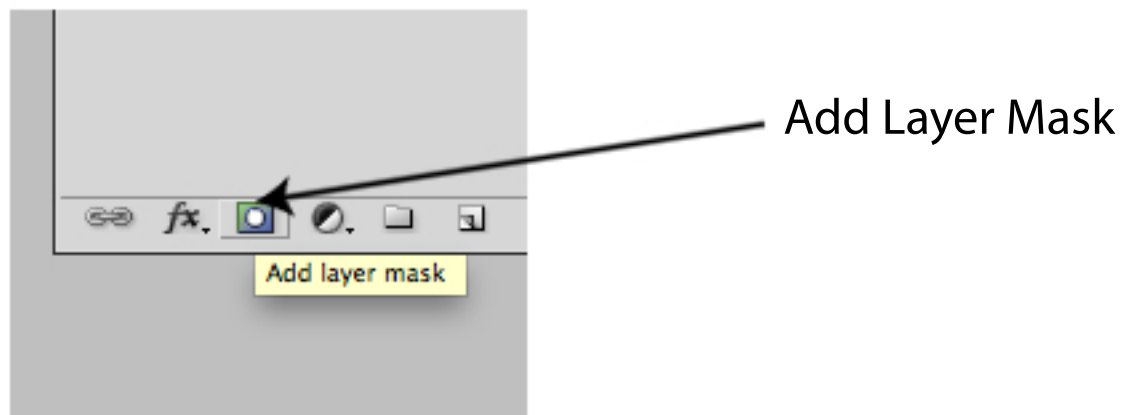
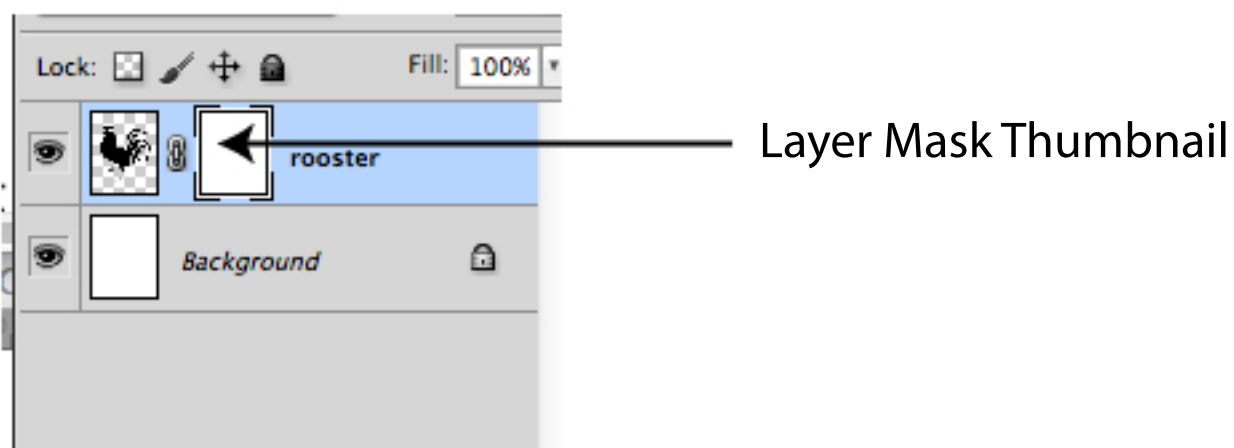


8 EASY STEPS TO ADDING SOME TEXTURE

- 1.) Open the file 'tutorial.psd' in the tutorials folder
- 2.) Click on the 'Rooster' layer and add a layer mask by clicking on the mask button at the bottom of the layers panel



- 3.) A new mask thumbnail will display next to the layer



- 4.) Open 'grunge_stone1.jpg' texture in the tutorial folder. Select All, and copy to clipboard (Ctrl+C for Windows/Cmd+C for Mac).
- 5.) Go back to your tutorial.psd window, Alt-Click(Windows) / Option-Click(Mac) the Layer mask thumbnail to edit it - the window will be white.
- 6.) Paste the texture, the white should now be filled with your texture in black and white (Ctrl+V for Windows, Cmd+V for Mac)
- 7.) Now click back onto the rooster layer thumbnail, and like magic - your layer is texturised!
- 8.) To adjust the way texture looks - you can do several things to increase or decrease the effect. I usually play with the levels, and sharpen it to make it crisper. Just remember how to edit the texture : Alt-Click(Windows) / Option-Click(Mac) the Layer mask thumbnail :)

Another tip : When you open up your texture file - first make sure it is more or less the same resolution/size as your psd you are adding the texture effect to - otherwise you might paste a texture thats too big or too small:)

HAVE FUN :) I just know you are just gonna go dig out all the textures you have and play now :)