## **EXPLAIN CASE**

- DO
  - Show website
    - · Map, shop view, location view
    - · Migrate UI: locations already migrated
- EXPLAIN
  - Background
    - open data, where we get the info from
  - Migrate UI
- RESULT
  - Understanding background

#### PHASE 1 - INSPECT

- · DO
  - Show source file
    - Columns
  - Show target: website
    - content type
    - taxonomy
- EXPLAIN
  - Investigate target
  - Investigate source
  - · Clean up source
- RESULT
  - We have a clue what should go where and where to start

### **FASE 2 - GENERATE SKELETON**

- DO
  - Code module
  - Code Migrate class
    - info
    - source
    - source fields
    - destination
    - · mapping table

- Demonstrate UI
  - Check detail => source, destination fields
- EXPLAIN
  - Parts of a migration
    - Subclass
    - Info
    - Source + fields
    - destination
    - Mappingtable
- RESULT
  - Show up in UI

#### FASE 3 - TRAIL RUN

- DO
  - Code a simple mapping (title)
  - Run via UI
  - Show shops overview page
  - Rollback via UI
- EXPLAIN
  - How to map
  - How to run a migration
    - Run, rollback...
- RESULT
  - A working run!

#### PHASE 4 - CLEAN UP x

- DO
  - Change title mapping to simple mapping
  - · Mapping default fields
  - · Set items do not map
  - Demonstrate migrate UI: the mappings and donotmap
- EXPLAIN
  - Simplemapping
  - Defaults

- Dont map items => better use of ui
- RESULT
  - · More items mapped
  - Clean ui

#### PHASE 5 - ITERATE OVER EACH FIELD - BODY + TAXONOMY

- DO
  - Code taxonomy & body field
  - · Run import via command line
  - Demonstrate vocabulary
  - Demonstrate body: go to detail of an item
  - Rollback via command line
- EXPLAIN
  - FieldsMapping can have arguments for options
  - · Different fields have different mappings
  - Taxonomy is a special field => will generate tax for us
  - · We can import/rollback via drush
- RESULT
  - Step closer to end result
  - Data is imported in a drupal way (taxonomy)

#### PHASE 5 - ITERATE OVER EACH FIELD - NODE REF FIELD

- DO
  - Code field mapping: node reference
  - Run import from command line
  - Demonstrate detail page => see location info below
  - Rollback from command line
- EXPLAIN
  - We can handle relationships between
  - Since content is migrated, source table is used to join the items (mapping old identifier with new one)
- RESULT
  - Relationships between content appear

#### PHASE 5 - ITERATE OVER EACH FIELD - IMAGES

- DO
  - Code image mapping
  - · Run from command line
  - Check image folder => they are downloaded
  - Check detail: image on page
- EXPLAIN
  - Image is specific field
  - Migrate takes care over downloading and stuff...
  - Different options
- RESULT
  - Images in site as drupal images
    - In image table

## PHASE 5 - ITERATE OVER EACH FIELD - MULTIPLE LINKS

- DO
  - Code multiple links mapping
  - Run from command line
  - Open (edit) up detail page: see multiple links
- EXPLAIN
  - Migrate handles multiple fields
  - How to map fields for which no fieldhandler exist
  - Since we map them directly, some validation is skipped (WARNING)
- RESULT
  - Automatically made multiple
  - Closer to end result
  - We have real links with links module

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#### PHASE 5 - ITERATE OVER EACH FIELD - GEO REFERENCE

- DO
  - Code geofield
  - Run from command line

- Watch the homepage map populate
- EXPLAIN
  - We can do mad data alterations during import
  - Prepare
- RESULT
  - Finished
  - Data in website the drupal way

# **SUMMARY OF PHASES**

- DO
  - Back to presentation
- EXPLAIN
  - Phases
  - What we did
- RESULT

CONCEPTS a migration