

Projected d-DNNF Compilation for Feature Models

1. What is this session about? (Bonus)

What is a feature model?

2. What you need to know about math?

How to compute 42?

How to compute other numbers?

3. Why should you care about this thesis?

Is it novel?

Is it significant?

Is it sound?

Is it verifiable?

Is it clear?

(Is it great research?)

4. More Details Wanted?

Feature Models and Conjunctive Normal Forms

Feature-Model Slicing / Projection of Formulas

Model Counting

Projected Model Counting

Deterministic Decomposable Negation Normal Form (d-DNNF)

Slicing Implementation

d-DNNF Compilation

Heuristics

Heuristics: Dual Hypergraph

Projected d-DNNF Compilation

Integration and Optimization in D4

Dual Weighted Hypergraph Partitioning

Partial Resolution

Experimental Setup

Generated Projection for Feature Models (Table)



Projected d-DNNF Compilation for Feature Models

Master's Thesis by Jacob Loth, supervised by Chico Sundermann | Thomas Thüm | April 9, 2024

The Boring Agenda Slide

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- Is it significant?
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The Boring Agenda Slide

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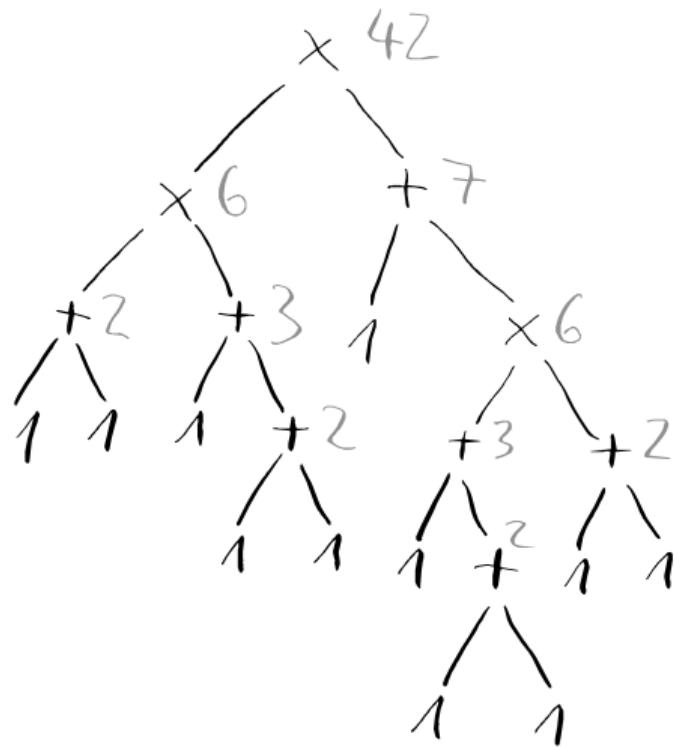
What is a feature model?

mockup: this slide shows a feature model with 42 valid configurations

2. What you need to know about math?

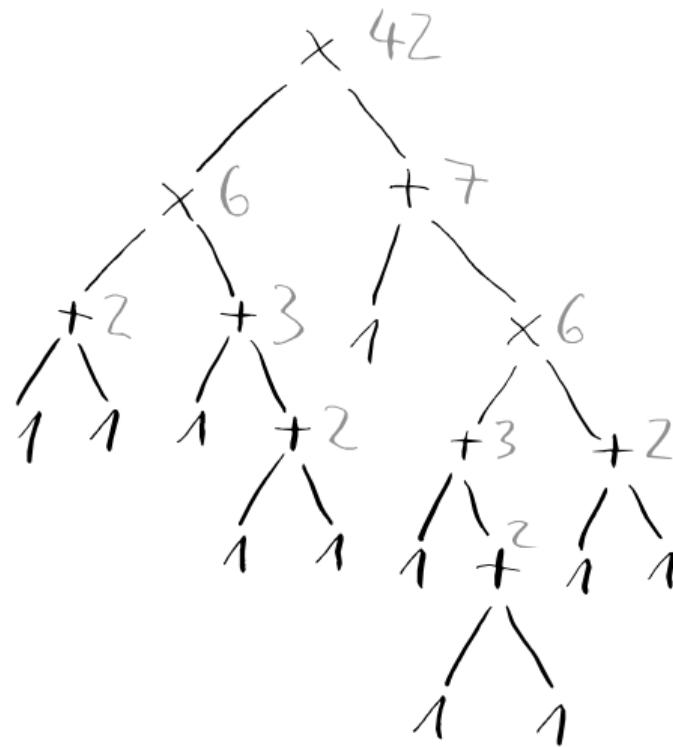
How to compute 42?

Deterministic Decomposable Negation Normal Form (d-DNNF)



How to compute other numbers?

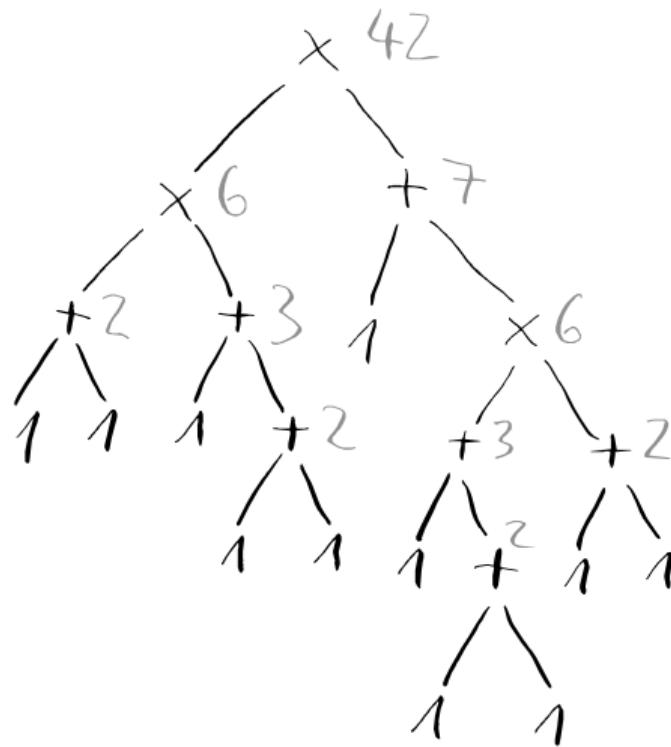
Queries



How many configurations of cars with Bluetooth?

How to compute other numbers?

Projections (Slices)



How many software configurations are there?

3. Why should you care about this thesis?

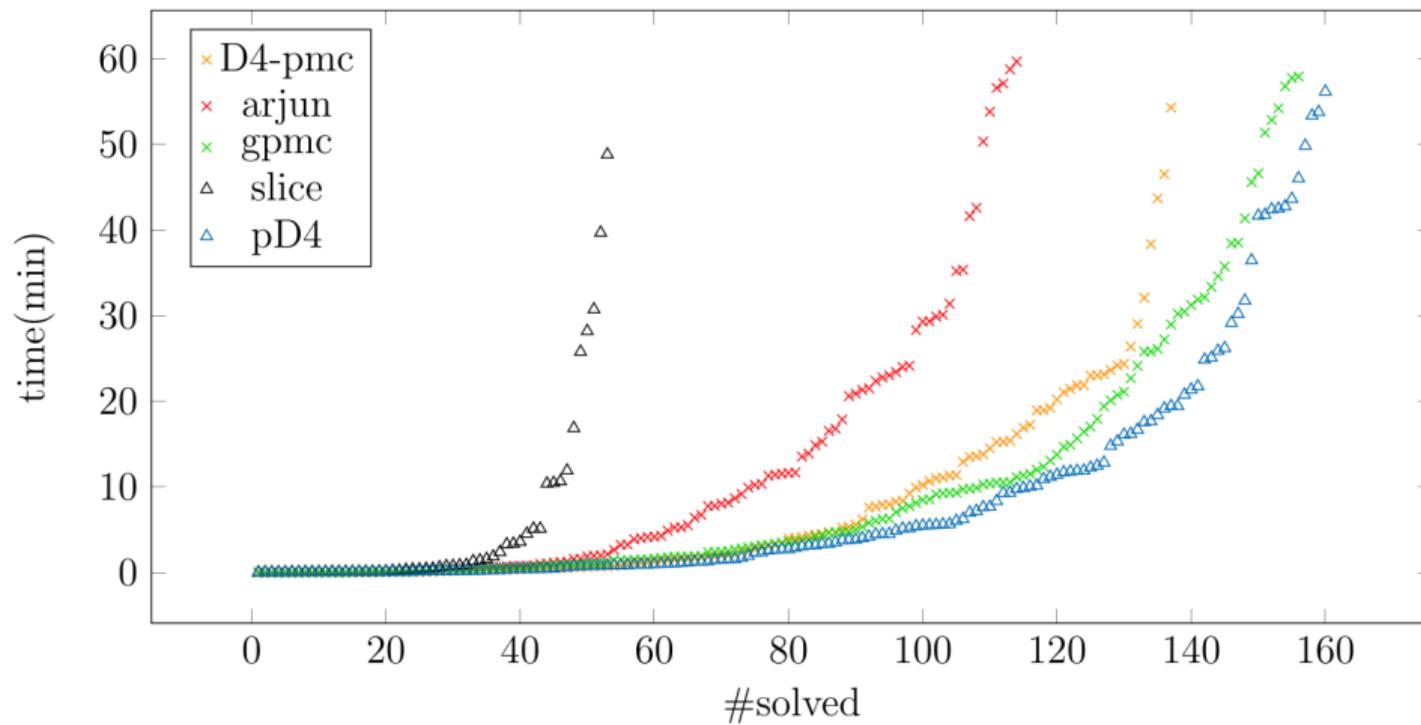
Is it novel?

Projection + Compilation = Projected Compilation



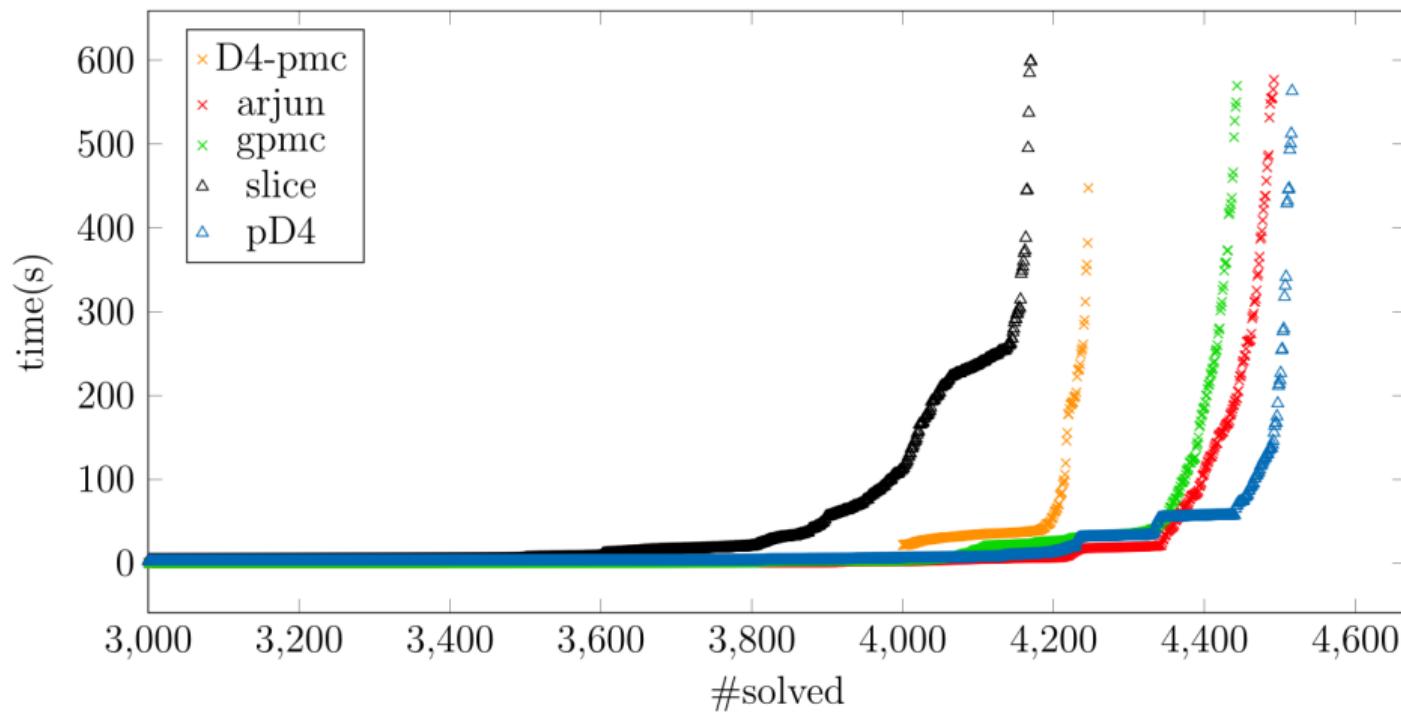
Is it significant?

Projected Model Counting Competition 2022



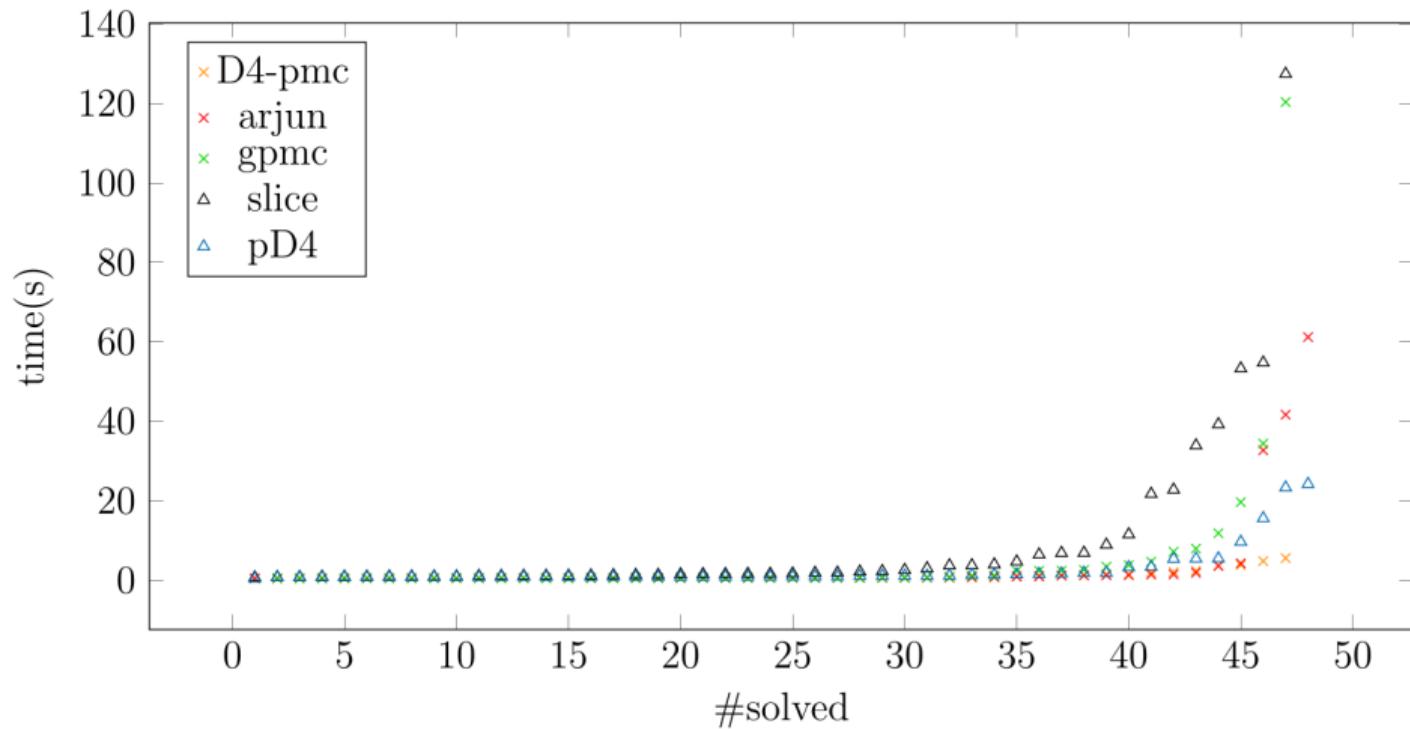
Is it sound?

Random Projections on Feature Models



Is it sound?

Real Projections from Automotive Industry



Is it verifiable?

mockup: this slide shows a screenshot from the github project / replication package / or point to the thesis? is it public?

Is it clear?

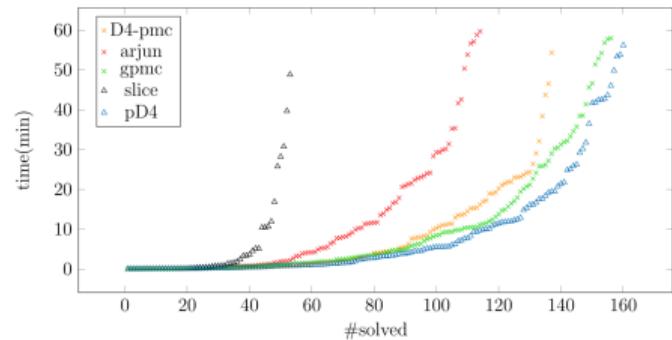
Projected d-DNNF Compilation for Feature Models



Projected Compilation = Projection + Compilation

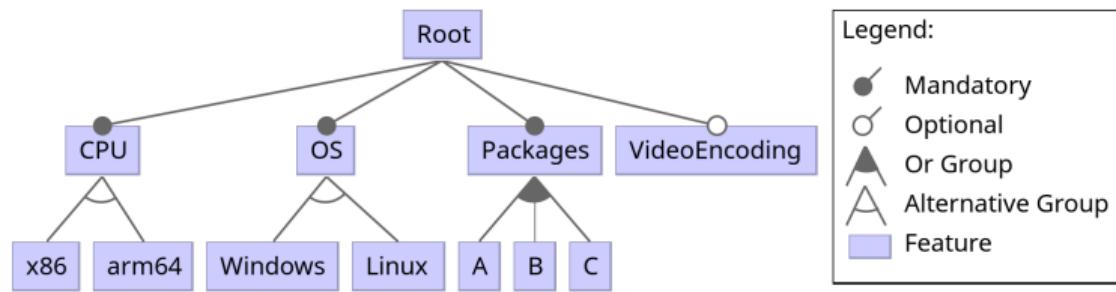
projected d-DNNF compilation ...

- is faster than projection / slicing (our goal)
- is faster than projected model counting (unexpected, due to many optimizations)
- is much faster for multiple queries (expected)
- produces d-DNNFs of comparable/smaller size
- is the first instance of projected compilation



4. More Details Wanted?

Feature Models and Conjunctive Normal Forms

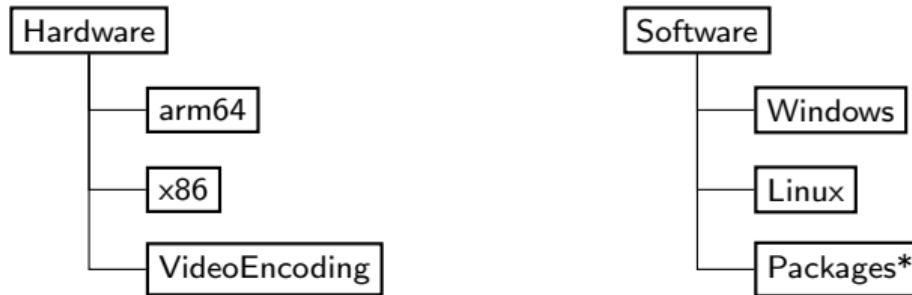


We can convert feature models to propositional formulas!

$$(x86 \wedge \neg\text{arm64}) \vee (\neg x86 \wedge \text{arm64}) \dots$$

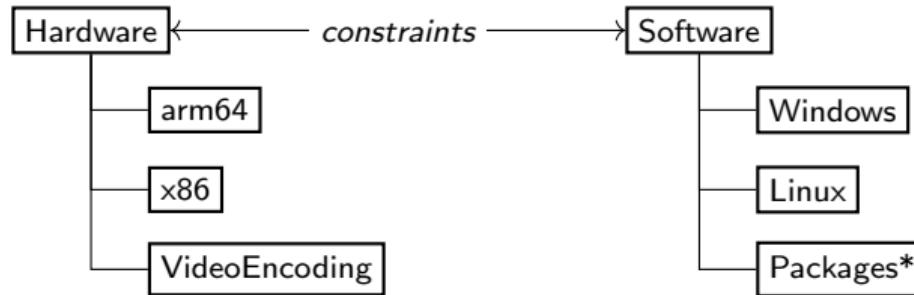
Feature-Model Slicing / Projection of Formulas

Feature Model



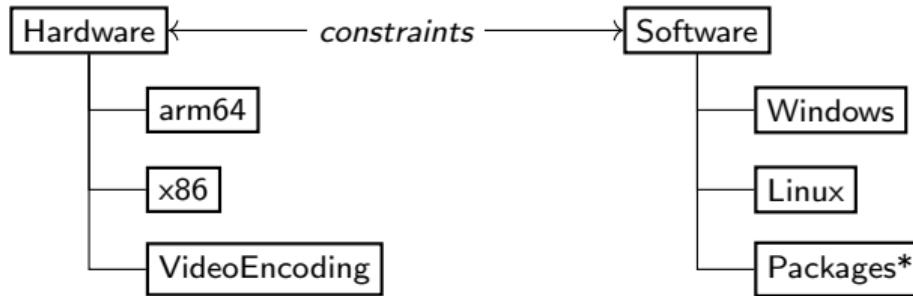
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Feature-Model Slicing / Projection of Formulas

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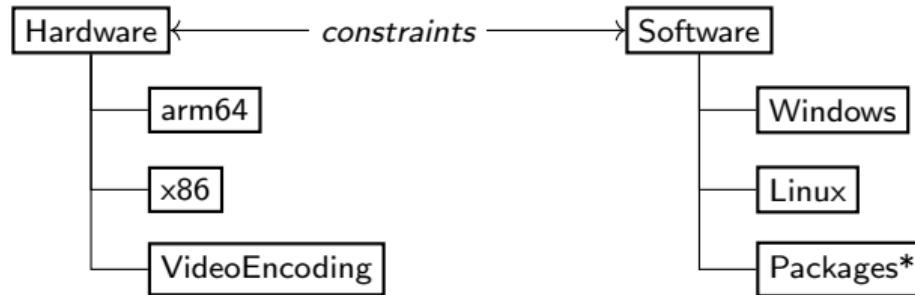


Problem

How many hardware configurations?

Feature-Model Slicing / Projection of Formulas

Feature Model



Problem

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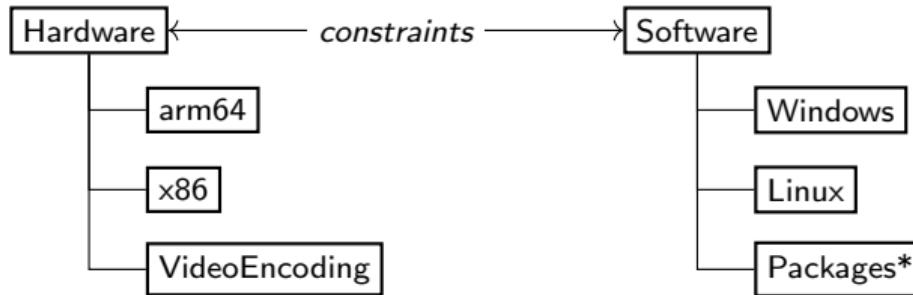
Transitive Constraints

$\text{VideoEncoding} \implies \text{Windows}$

$\text{Windows} \implies \text{x86}$

Feature-Model Slicing / Projection of Formulas

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Problem

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Transitive Constraints

$$\text{VideoEncoding} \implies \text{Windows}$$

$$\text{Windows} \implies \text{x86}$$

Sliced: $\text{VideoEncoding} \implies \text{x86}$

Model Counting

Problem

- How many hardware configurations?

Model Counting

Problem

- How many hardware configurations?
- Counting the number of satisfiable assignments of a propositional formula F . Denoted as $|F|$.

p	q	$F = a \wedge b$
1	1	1
1	0	0
0	1	0
0	0	0

Model Counting

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- How many hardware configurations?
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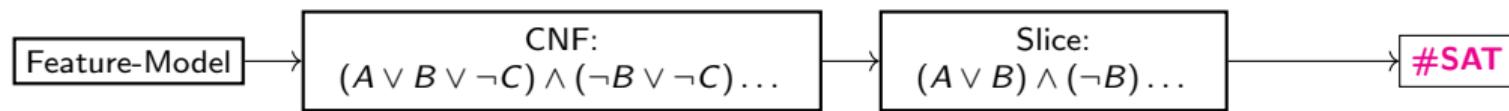
#SAT

Counts the number of solutions of a propositional formula.
Worst-case exponential complexity!

Projected Model Counting

Problem

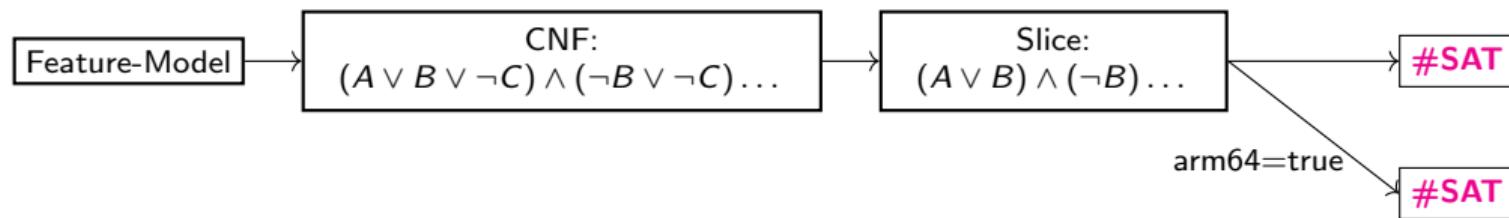
How many hardware configurations?



Projected Model Counting

Problem

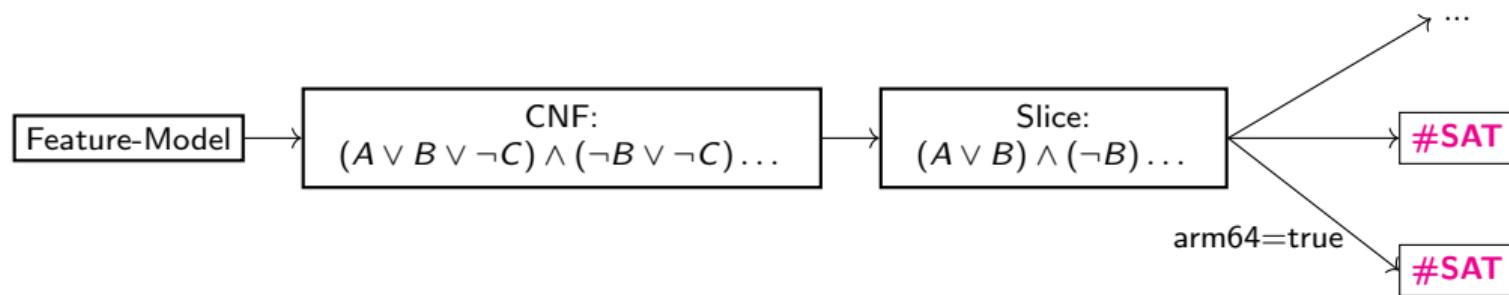
How many hardware configurations **with arm64?**



Projected Model Counting

Problem

How many hardware configurations **with X** ?



Projected Model Counting

Problem

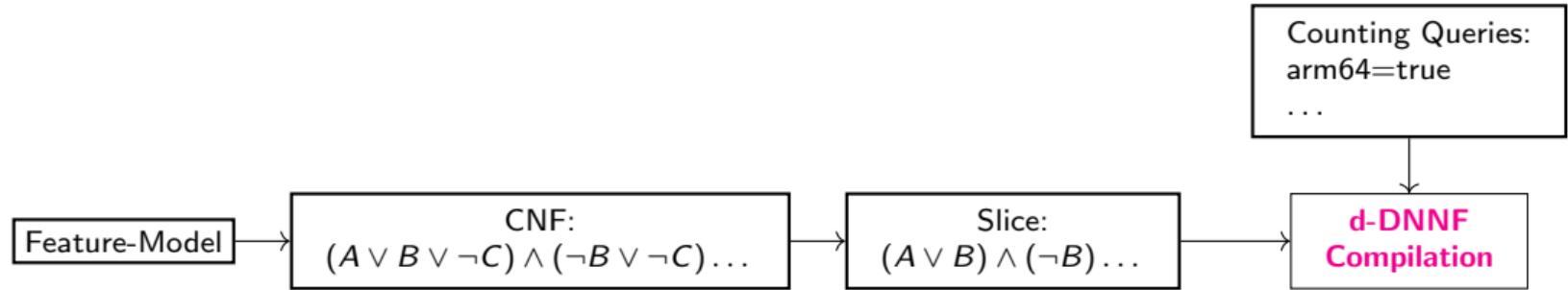
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Projected Model Counting

Problem

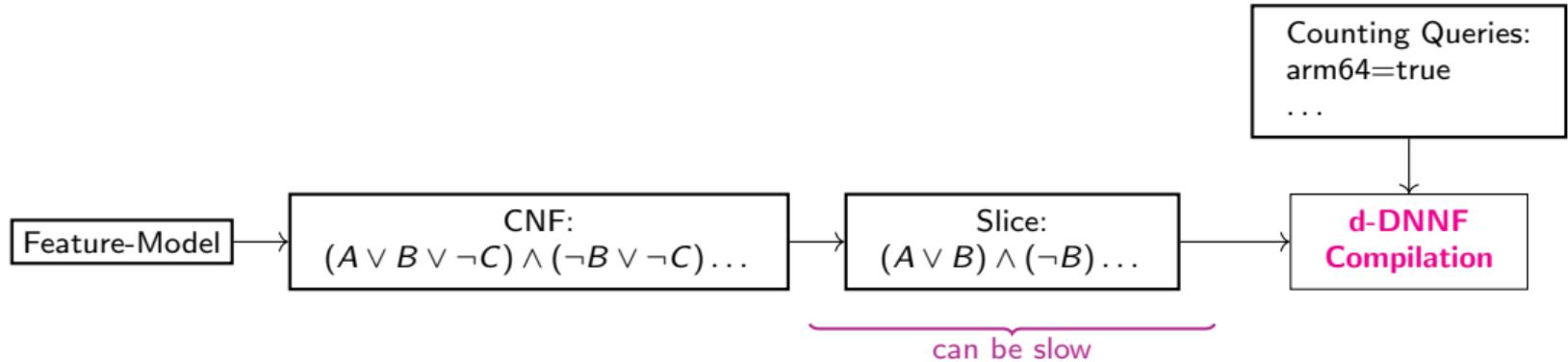
How many hardware configurations **with X** ?



Projected Model Counting

Problem

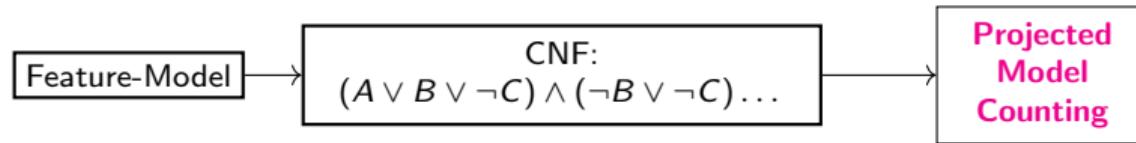
How many hardware configurations **with X** ?



Projected Model Counting

Problem

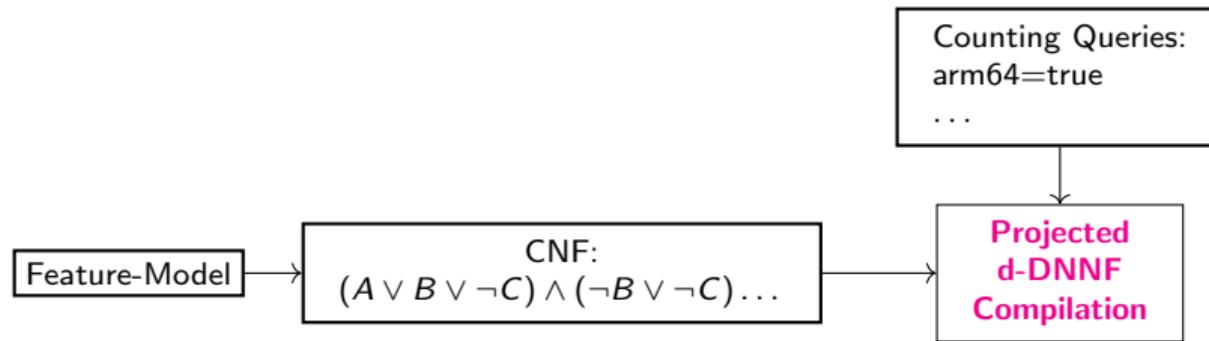
How many hardware configurations with X ?



Projected Model Counting

Problem

How many hardware configurations **with X** ?



Deterministic Decomposable Negation Normal Form (d-DNNF)

Any propositional formula which is:

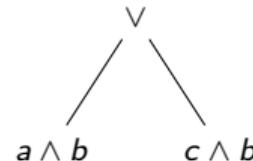
deterministic

Exclusive or-operators $F = A \vee B$

Never simultaneous $A = 1$ and $B = 1$

If-then-else

$|F| = |A| + |B|$



Not a d-DNNF ✗

Deterministic Decomposable Negation Normal Form (d-DNNF)

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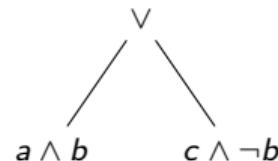
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A d-DNNF ✓

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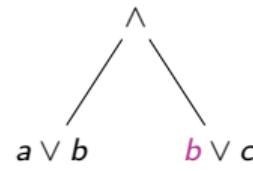
If-then-else

$|F| = |A| + |B|$

Decomposable

And-operands $F = A \wedge B$ never share variables

$|F| = |A| * |B|$



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Deterministic Decomposable Negation Normal Form (d-DNNF)

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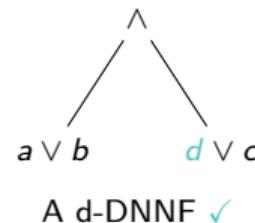
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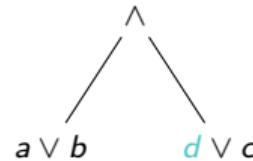
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Negation Normal Form



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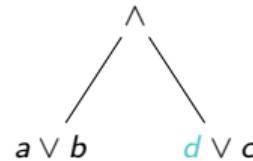
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Negation Normal Form



d-DNNF formulas allow linear-time model counting

d-DNNF compilation: CNF \rightarrow d-DNNF

knowledge compilation: It's still just a formula

Slicing Implementation

[Comparing Algorithms for Efficient Feature-Model Slicing, Krieter et al.]

Resolve all clauses with v with all clauses with $\neg v$

Resolving Two Clauses

$$(\neg \text{VideoEncoding} \vee \text{Windows}), (\text{x86} \vee \neg \text{Windows}) \rightarrow (\neg \text{VideoEncoding} \vee \text{x86})$$

Slicing Implementation

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$$(\text{a}_1 \vee \text{a}_2 \vee \dots \vee v), (\text{b}_1 \vee \text{b}_2 \vee \dots \vee \neg v) \rightarrow (\text{a}_1 \vee \text{a}_2 \vee \dots \vee \text{b}_1 \vee \text{b}_2 \vee \dots)$$

Slicing Implementation

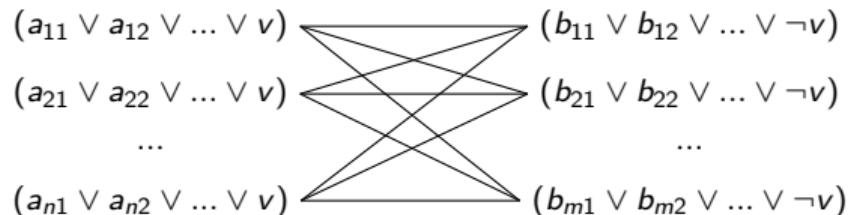
[Comparing Algorithms for Efficient Feature-Model Slicing, Krieter et al.]

Resolve all clauses with v with all clauses with $\neg v$

Resolving Two Clauses

$$(\neg \text{VideoEncoding} \vee \text{Windows}), (\text{x86} \vee \neg \text{Windows}) \rightarrow (\neg \text{VideoEncoding} \vee \text{x86})$$
$$(a_1 \vee a_2 \vee \dots \vee v), (b_1 \vee b_2 \vee \dots \vee \neg v) \rightarrow (a_1 \vee a_2 \vee \dots \vee b_1 \vee b_2 \vee \dots)$$

Resolving Many Clauses



Exponential clause count increase for multiple variables.

d-DNNF Compilation

DPLL

$$(a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e)$$

d-DNNF Compilation

DPLL

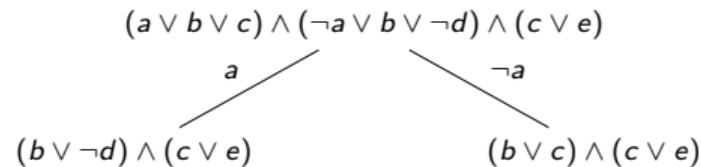
$$(a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e)$$
$$(b \vee \neg d) \wedge (c \vee e)$$

a

```
graph TD; A["(a ∨ b ∨ c) ∧ (\neg a ∨ b ∨ \neg d) ∧ (c ∨ e)"] --- B["(b ∨ \neg d) ∧ (c ∨ e)"]; A -- "a" --> B
```

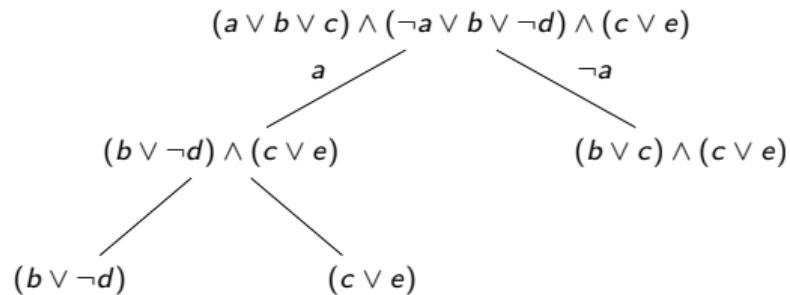
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DPLL



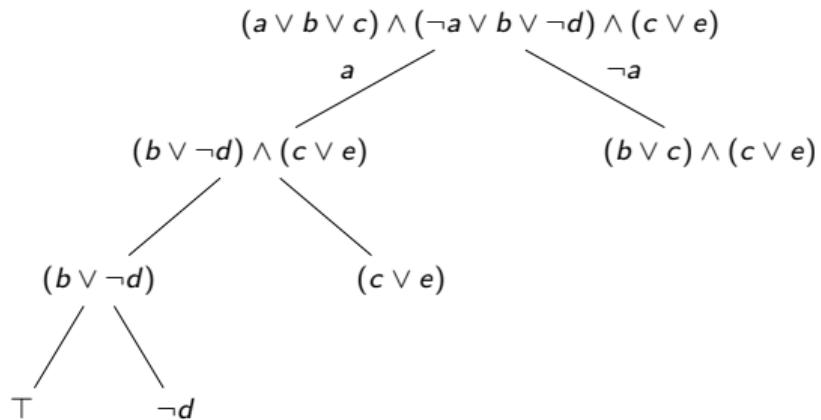
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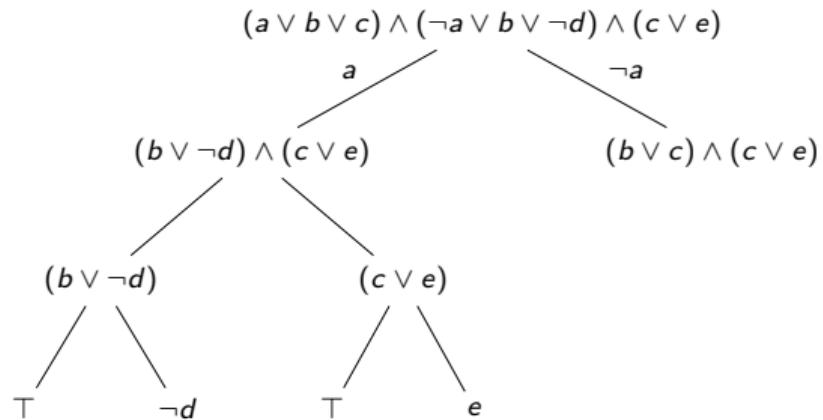
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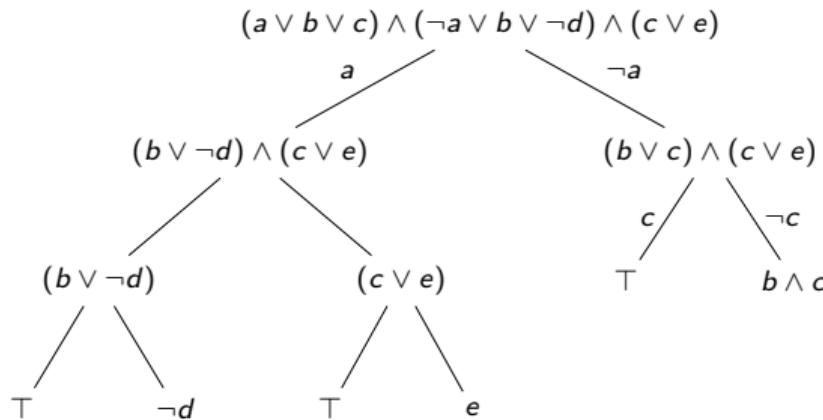
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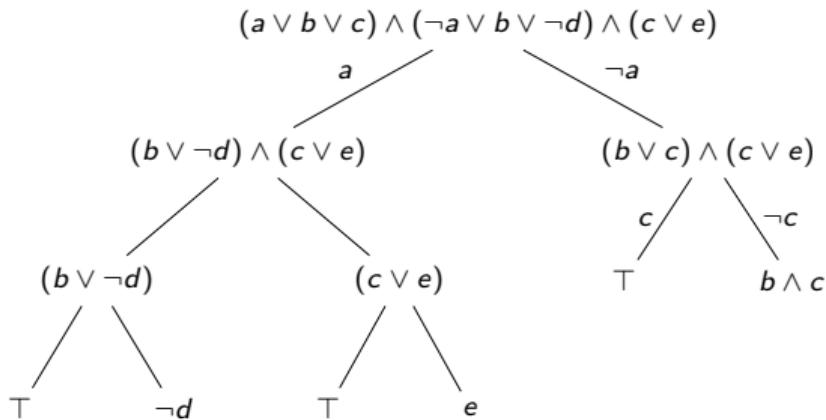
d-DNNF Compilation

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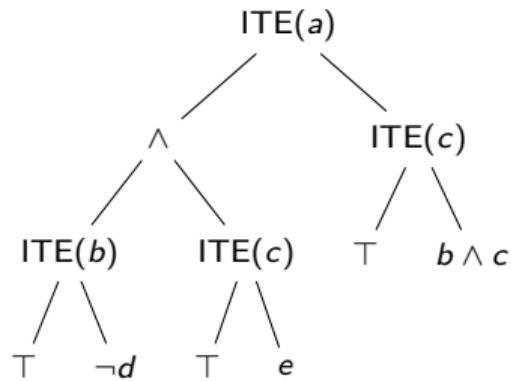


d-DNNF Compilation

DPLL



d-DNNF



$\text{ITE} = \text{If Then Else}$

Heuristics

Vanilla DPLL is very slow

Heuristics

Vanilla DPLL is very slow

Variable Ordering

$$\begin{array}{c} (a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e) \\ \diagup \qquad \diagdown \\ (b \vee \neg d) \wedge (c \vee e) \qquad (b \vee c) \wedge (c \vee e) \end{array}$$

Heuristics

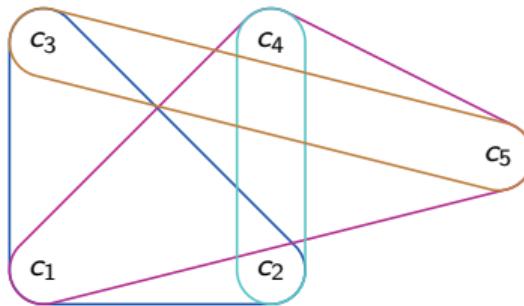
Vanilla DPLL is very slow

Variable Ordering

$$\begin{array}{c} (a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e) \\ \diagdown \qquad \qquad \qquad \diagup \\ (a \vee b \vee c) \wedge (\neg a \vee b) \wedge (c \vee e) \qquad \qquad (a \vee b \vee c) \wedge (c \vee e) \end{array}$$

The diagram shows a CNF formula with three clauses: $(a \vee b \vee c)$, $(\neg a \vee b \vee \neg d)$, and $(c \vee e)$. A variable d is highlighted with a diagonal line from the top clause to the middle clause. Another variable $\neg d$ is highlighted with a diagonal line from the top clause to the rightmost clause.

Heuristics: Dual Hypergraph

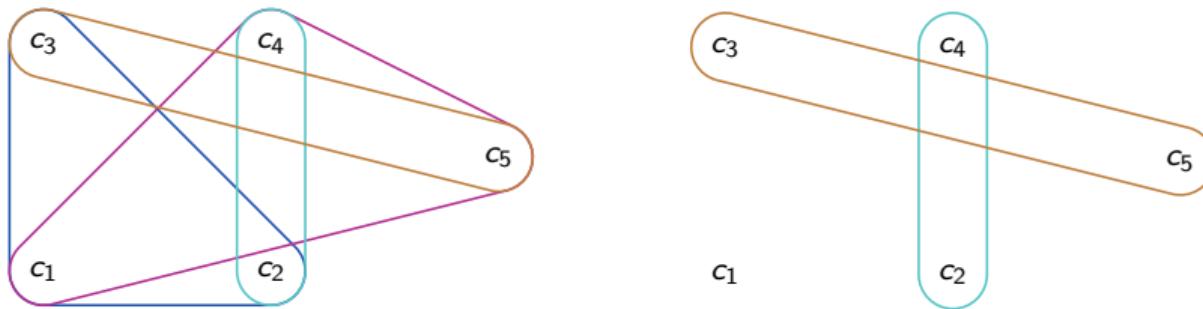


Construction

$$F = \frac{(a \vee b)}{c_1} \wedge \frac{(a \vee \neg c)}{c_2} \wedge \frac{(a \vee \neg d)}{c_3} \wedge \frac{(b \vee \neg c)}{c_4} \wedge \frac{(b \vee \neg d)}{c_5}$$

Split formula into independent sub-problems of roughly equal size.

Heuristics: Dual Hypergraph



Construction

$$F = (\underset{c_1}{a} \vee \underset{c_2}{b}) \wedge (\underset{c_2}{a} \vee \neg \underset{c}{c}) \wedge (\underset{c_3}{a} \vee \neg \underset{c_4}{d}) \wedge (\underset{c_4}{b} \vee \neg \underset{c}{c}) \wedge (\underset{c_5}{b} \vee \neg \underset{d}{d})$$

Split formula into independent sub-problems of roughly equal size.

Projected d-DNNF Compilation

Concept

Projected variables = a, b, d

Sliced variables = c, e

$$(a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e)$$

Projected d-DNNF Compilation

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Projected variables = a, b, d

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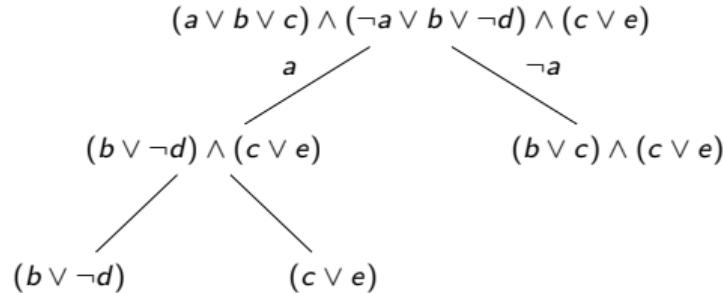
$$(a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e)$$
$$\begin{array}{ccc} & (a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e) & \\ a \swarrow & & \searrow \neg a \\ (b \vee \neg d) \wedge (c \vee e) & & (b \vee c) \wedge (c \vee e) \end{array}$$

Projected d-DNNF Compilation

Concept

Projected variables = a, b, d

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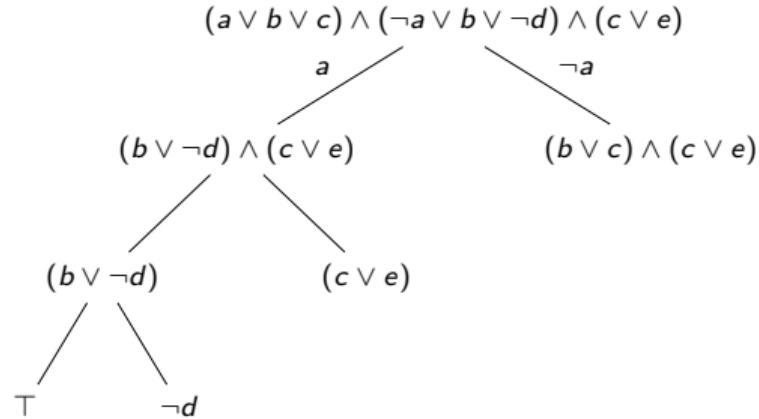


Projected d-DNNF Compilation

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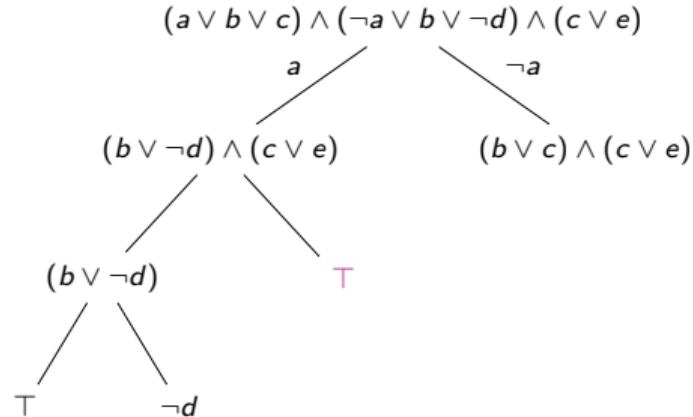


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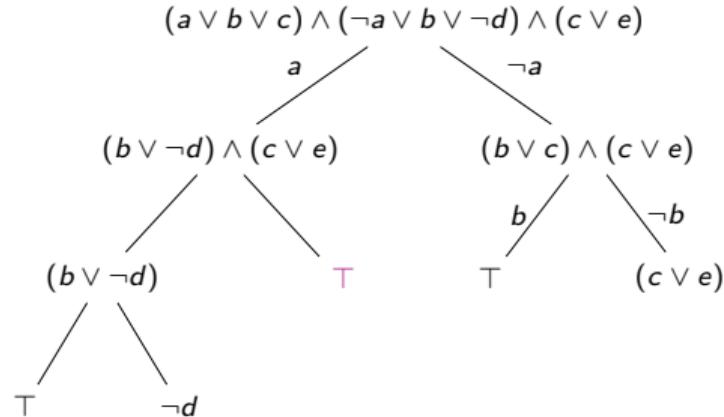


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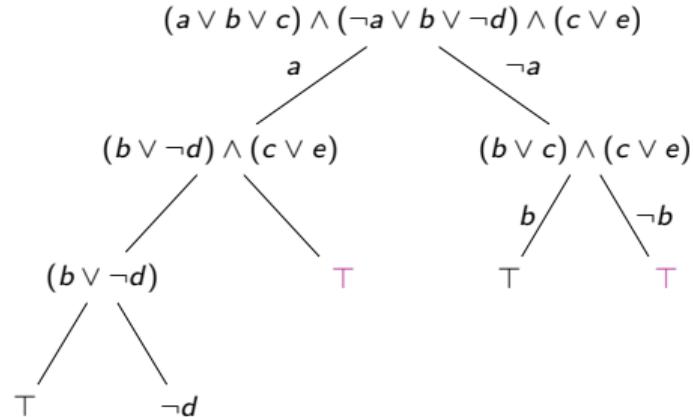


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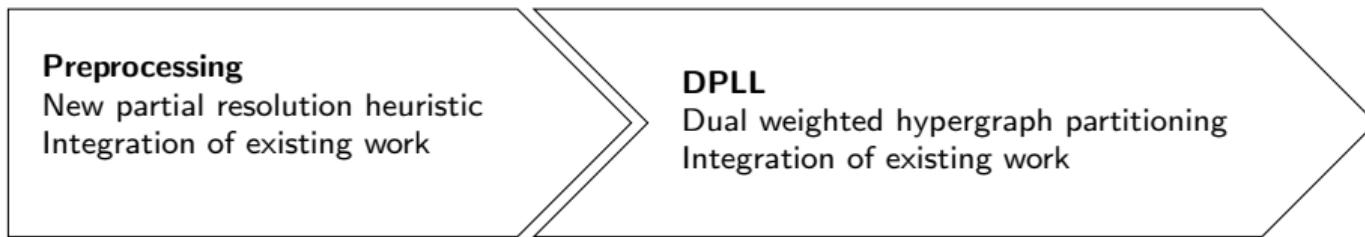
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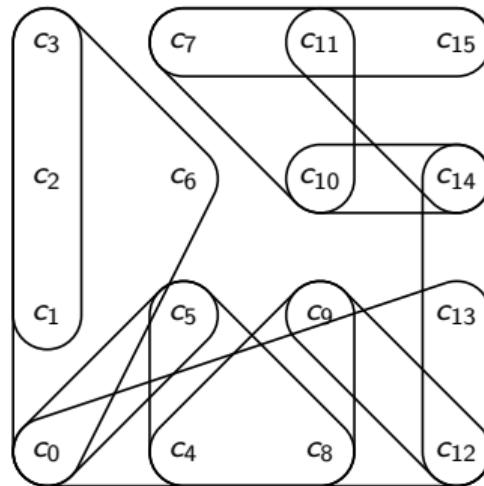


Integration and Optimization in D4

[An Improved Decision-DNNF Compiler, Lagniez et al.]

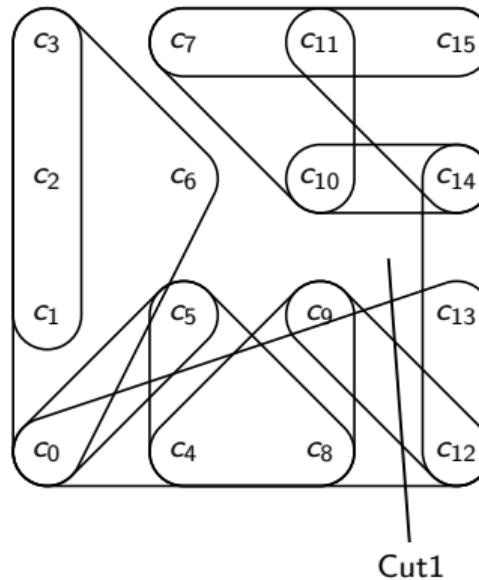


Dual Weighted Hypergraph Partitioning



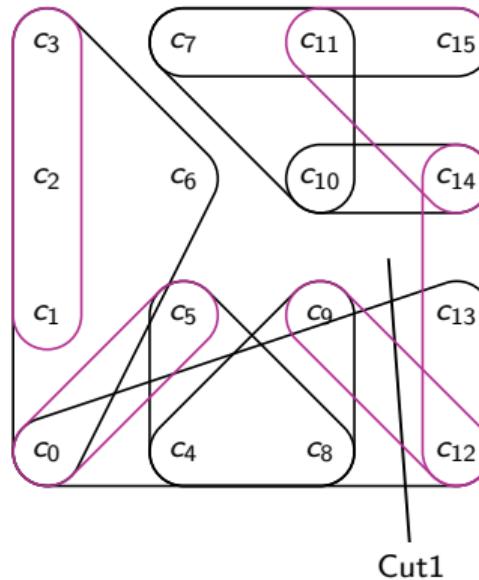
$$F = c_0 \wedge c_1 \wedge \dots \wedge c_{15}$$

Dual Weighted Hypergraph Partitioning



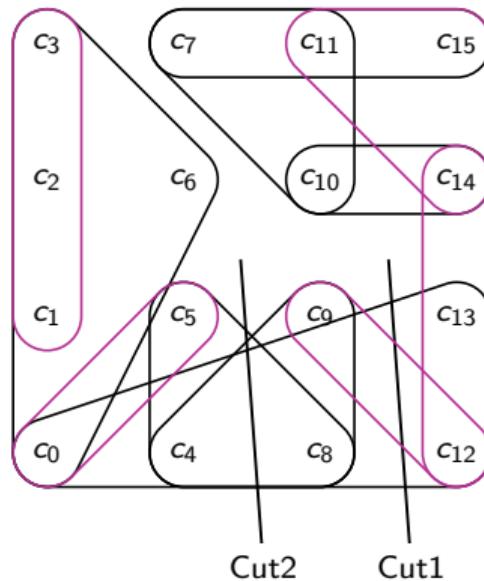
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Dual Weighted Hypergraph Partitioning



$$F = c_0 \wedge c_1 \wedge \dots \wedge c_{15}$$

Dual Weighted Hypergraph Partitioning



$$F = c_0 \wedge c_1 \wedge \dots \wedge c_{15}$$

Partial Resolution

Greedily resolve "easy" sliced variables until the clause count increases

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Clause Ratio

$$F = (a \vee b \vee c) \wedge (\neg a \vee b \vee \neg d) \wedge (c \vee e)$$

Sliced variables = c, e

Resolution of c and e is trivial $\implies F = (\neg a \vee b \vee \neg d)$

Partial Resolution

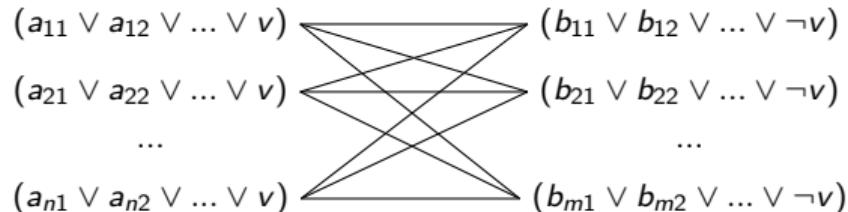
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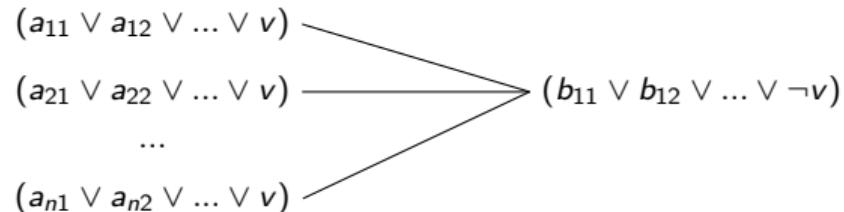
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Connectivity

$$(\neg a \vee b \vee v), (a \vee b \vee \neg v) \rightarrow (\neg a \vee b \vee b \vee c) \equiv \top$$

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Simplicial Variable¹: neighbors form a clique through clauses

¹from GPMC source code

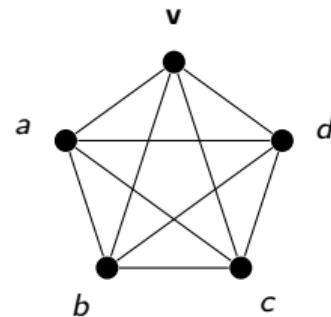
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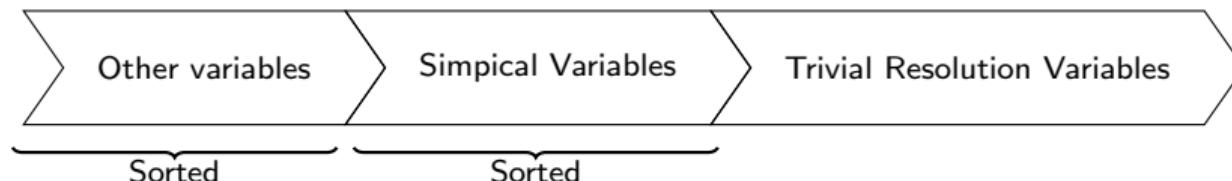
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New Combined Heuristic

Group by:

1. Trivial resolution variables
2. Simpical variables
3. Other variables

Sort by: $v_p * v_n$ and average clause length



Experimental Setup

Solvers

- **pD4**: Our approach
- **slice**: Slicing followed by d-DNNF compilation
- **gpmc**: 1st place projected model counter in MC2022
- **D4-pmc**: 2nd place projected model counter in MC2022
- **arjun**: 3rd place projected model counter in MC2022

Data

- **Industrial Projection**: Real feature model slicing problems
- **Generated Projection**: Adding randomly selected projected variables to real feature models
- **MC2022**: Private+public instances from the MC2022 (many unknown sources...)

Questions

Compare runtime performance and d-DNNF size

Generated Projection for Feature Models (Table)

Model	d4-pmc	arjun	pD4	slice	gpmc
<i>Smarch.2.6.32-2var</i>	0	0	0	0	0
<i>Smarch.2.6.28.6-icse11</i>	0	0	0	0	0
<i>Smarch.freetz</i>	0	42	65	0	36
<i>Smarch.buildroot</i>	0	92	100	0	93
<i>KConfig.linux-2.6.33.3</i>	27	90	96	63	55
<i>Smarch.embtoolkit</i>	20	100	100	0	100
<i>Smarch.freebsd-icse11</i>	100	69	56	23	60
<i>Smarch.uClinux-config</i>	100	100	100	85	100
<i>automotive02.automotive2_4</i>	100	100	100	100	100