Name: Gender: Age:

Race: Date of Birth: Birthplace:

Career Path: Nationality: Religion:

Appearance:

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| **CHARACTER PROFILE** | | | | | | | | | | | | | | | | | | |
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| **MAIN** | | **WS** | | **BS** | | **S** | **T** | | | | | **Ag** | **Int** | | **WP** | | **Fel** | |
| Starting | |  | |  | |  |  | | | | |  |  | |  | |  | |
| Advance | |  | |  | |  |  | | | | |  |  | |  | |  | |
| **Current** | |  | |  | |  |  | | | | |  |  | |  | |  | |
|  | | **□□□**  **□□□**  **□□** | | **□□□**  **□□□**  **□□** | | **□□□**  **□□□** | **□□□**  **□□□** | | | | | **□□□**  **□□□**  **□□** | **□□□**  **□□□**  **□** | | **□□□**  **□□□**  **□□** | | **□□□**  **□□□**  **□** | |
| **SECONDARY** | | **A** | | **W** | | **SB** | **TB** | | | | | **M** | **Mag** | | **IP** | | **FP** | |
| Starting | | 1 | |  | |  |  | | | | |  | 0 | | 0 | |  | |
| Advance | |  | |  | |  |  | | | | |  |  | |  | |  | |
| **Current** | |  | |  | |  |  | | | | |  |  | |  | |  | |
|  | | **□□** | | **□□□**  **□□□**  **□□** | |  |  | | | | | **□** | **□□□**  **□** | |  | |  | |
| **BASIC SKILLS** | | | | | | | |  | | **ADVANCED SKILLS** | | | | | | | | | |
|  | | | | | | | |  | |  | | | | | | | | | |
| **Skills Talents**  🞅 Animal Care (**Int**) % 🞅🞅  🞅 Charm (**Fel**) % 🞅🞅  🞅 Command (**Fel**) % 🞅🞅  🞅 Concealment (**Ag**) % 🞅🞅  🞅 Consume Alcohol (**T**) % 🞅🞅  🞅 Disguise (**Fel**) % 🞅🞅  🞅 Drive (**S**) % 🞅🞅  🞅 Evaluate (**Int**) % 🞅🞅  🞅 Gamble (**Int**) % 🞅🞅  🞅 Gossip (**Fel**) % 🞅🞅  🞅 Haggle (**Fel**) % 🞅🞅  🞅 Intimidate (**S**) % 🞅🞅  🞅 Outdoor Survival(**INT**) % 🞅🞅  🞅 Perception (**INT**) % 🞅🞅  🞅 Ride (**Ag**) % 🞅🞅  🞅 Row (**S**) % 🞅🞅  🞅 Scale Sheer Surface(**S**) % 🞅🞅  🞅 Search (**INT**) % 🞅🞅  🞅 Silent Move (**Ag**) % 🞅🞅  🞅 Swim (**S**) % 🞅🞅  **TALENTS** | | | | | | | |  | | **Skills Talents**  🞅 Animal Training (**Fel**) % 🞅🞅  🞅 Blather (**Fel**) % 🞅🞅  🞅 Chanelling (**WP**) % 🞅🞅  🞅 Charm Animal (**Fel**) % 🞅🞅  🞅 Dodge Blow (**Ag**) % 🞅🞅  🞅 Follow Trail (**Int**) % 🞅🞅  🞅 Heal (**Int**) % 🞅🞅  🞅 Hypnotism (**WP**) % 🞅🞅  🞅 Lip Reading (**Int**) % 🞅🞅  🞅 Magical Sense (**WP**) % 🞅🞅  🞅 Navigation (**Int**) % 🞅🞅  🞅 Pick Lock (**Ag**) % 🞅🞅  🞅 Prepare Poison (**INT**) % 🞅🞅  🞅 Read Write (**INT**) % 🞅🞅  🞅 Sail (**Ag**) % 🞅🞅  🞅 Set Trap (**Ag**) % 🞅🞅  🞅 Shadowing (**Ag**) % 🞅🞅  🞅 Sleight of Hand (**Ag**) % 🞅🞅  🞅 Torture (**Fel**) % 🞅🞅  🞅 Ventriloquism (**Fel**) % 🞅🞅  🞅 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_­­­­­\_\_\_\_ % 🞅🞅  🞅 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ % 🞅🞅  🞅 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ % 🞅🞅  🞅 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ % 🞅🞅  🞅 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_­­­­­\_\_\_\_ % 🞅🞅  🞅 \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ % 🞅🞅 | | | | | | | | | |
| **EXPERIENCE** | | | | | | | | |  | | **COMBAT MOVEMENT** | | | | | | | | |
|  |  | |  | |  | | | |  | |  | | |  | |  | |
| Current: |  | | Total: | |  | | | |  | | Move: \_\_\_\_ Move/Disengage: \_\_\_\_ Charge Attack: \_\_\_\_  Run: \_\_\_\_ Running Leap: \_\_\_\_ Standing Leap: \_\_\_\_ | | | | | | |

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| **WEAPONS** | | | | | | |
| **Name** | **WS/BS** | **Dam** | **Group** | **Range** | **Reload** | **Qualities** |
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| **ARMOUR** | | | | |
| **Location** | **Roll** | **Armour Type** | **AP** |  |
| **Head** | 01-15 |  |  | **Half Actions Full Actions**  Aim All Out Attack  Delay Charge  Feint Defensive Stance  Manoeuvre Disengage  Parrying stance Guarded Attack  Move Jump / Leap  Ready Run  Stand / Mount Swift Attack  Standard Attack  **Variable Actions**  Cast, Reload & Use a Skill |
| **Right Arm** | 16-35 |  |  |
| **Left Arm** | 36-55 |  |  |
| **Body** | 56-80 |  |  |
| **Right Leg** | 81-90 |  |  |
| **Left Leg** | 91-100 |  |  |
| **WOUNDS:** | |  | |
| **Dodge Blow** |  |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Things and stuff and stuff and things and stuff…** | | | | |
|  |  |  |  |  |
| Gold Crowns: Silver Shillings: Brass Pennies: | | | | |