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**Topological stability and textual differentiation in human interaction networks:** statistical analysis, visualization and linked data

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**Renato Fabbri**

**Topological stability and textual differentiation in human  
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*“Call to me and I will answer you and tell you  
great and unsearchable things you do not know.”*

*Jeremiah 33:3*



## ABSTRACT

FABBRI, R. **Topological stability and textual differentiation in human interaction networks:** statistical analysis, visualization and linked data. 2017. 147p. Thesis (Doctorate in Science) - Instituto de Física de São Carlos, Universidade de São Paulo, São Carlos, 2017.

This work reports on stable (or invariant) topological properties and textual differentiation in human interaction networks, with benchmarks derived from public email lists. Activity along time and topology were observed in snapshots in a timeline, and at different scales. Our analysis shows that activity is practically the same for all networks across timescales ranging from seconds to months. The principal components of the participants in the topological metrics space remain practically unchanged as different sets of messages are considered. The activity of participants follows the expected scale-free outline, thus yielding the hub, intermediary and peripheral classes of vertices by comparison against the Erdős-Rényi model. The relative sizes of these three sectors are essentially the same for all email lists and the same along time. Typically, 3-12% of the vertices are hubs, 15-45% are intermediary and 44-81% are peripheral vertices. Texts from each of such sectors are shown to be very different through direct measurements and through an adaptation of the Kolmogorov-Smirnov test. These properties are consistent with the literature and may be general for human interaction networks, which has important implications for establishing a typology of participants based on quantitative criteria. For guiding and supporting this research, we also developed a visualization method of dynamic networks through animations. To facilitate verification and further steps in the analyses, we supply a linked data representation of data related to our results.

**Keywords:** Complex networks. Text mining. Pattern recognition. Social network analysis. Linked data.



## RESUMO

FABBRI, R. **Estabilidade topológica e diferenciação textual em redes de interação humana: análise estatística, visualização e dados ligados.** 2017. 147p. Tese (Doutorado em Ciências) - Instituto de Física de São Carlos, Universidade de São Paulo, São Carlos, 2017.

Este trabalho relata propriedades topológicas estáveis (ou invariantes) e diferenciação textual em redes de interação humana, com referências derivadas de listas públicas de e-mail. A atividade ao longo do tempo e a topologia foram observadas em instantâneos ao longo de uma linha do tempo e em diferentes escalas. A análise mostra que a atividade é praticamente a mesma para todas as redes em escalas temporais de segundos a meses. As componentes principais dos participantes no espaço das métricas topológicas mantêm-se praticamente inalteradas quando diferentes conjuntos de mensagens são considerados. A atividade dos participantes segue o esperado perfil livre de escala, produzindo, assim, as classes de vértices dos hubs, dos intermediários e dos periféricos em comparação com o modelo Erdős-Rényi. Os tamanhos relativos destes três setores são essencialmente os mesmos para todas as listas de e-mail e ao longo do tempo. Normalmente, 3-12% dos vértices são hubs, 15-45% são intermediários e 44-81% são vértices periféricos. Os textos de cada um destes setores são considerados muito diferentes através de uma adaptação dos testes de Kolmogorov-Smirnov. Estas propriedades são consistentes com a literatura e podem ser gerais para redes de interação humana, o que tem implicações importantes para o estabelecimento de uma tipologia dos participantes com base em critérios quantitativos. De modo a guiar e apoiar esta pesquisa, também desenvolvemos um método de visualização para redes dinâmicas através de animações. Para facilitar a verificação e passos seguintes nas análises, fornecemos uma representação em dados ligados dos dados relacionados aos nossos resultados.

**Palavras-chave:** Redes complexas. Mineração de texto. Reconhecimento de padrões. Análise de redes sociais. Dados ligados.



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## **LIST OF ABBREVIATIONS AND ACRONYMS**

AA	Algorithmic Autoregulation
HTML	HyperText Markup Language
HTTP	HyperText Transfer Protocol
IRC	Internet Relay Chat
LOSD	Linked Open Social Database
PCA	Principal Component Analysis
POS	Part-Of-Speech
RDF	Resource Description Framework
SPARQL	SPARQL Protocol and RDF Query Language
URI	Uniform Resource Identifier
Versinus	Line and sine (Latin versus+sinus) layout for graph visualization.
W3C	World Wide Web Consortium



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## 1 INTRODUCTION

The first studies dealing explicitly with human interaction networks date from the nineteenth century while the foundation of social network analysis is generally attributed to the psychiatrist Jacob Moreno in mid twentieth century.<sup>1,2</sup> With the increasing availability of data related to human interactions, research about these networks has grown continuously. Contributions can now be found in a variety of fields, from social sciences and humanities<sup>3</sup> to computer science<sup>4</sup> and physics,<sup>5,6</sup> given the multidisciplinary nature of the topic. One of the approaches from an exact science perspective is to represent interaction networks as complex networks, with which several features of human interaction have been revealed.<sup>5,6</sup> For example, the topology of human interaction networks exhibits a scale-free outline, which points to the existence of a small number of highly connected hubs and a large number of poorly connected nodes. The dynamics of complex networks representing human interaction has also been addressed,<sup>7,8</sup> but only to a limited extent, since research is normally focused on a particular metric or task, such as accessibility or community detection.<sup>9,10</sup>

There are numerous articles, books, websites and software tools about complex and social networks and about text mining in social media. There are fewer endeavours to characterize these networks beyond general features such as the scale-free aspect or to deal with text produced by social networks from the complex networks background. Research on network evolution is often restricted to network growth, in which there is a monotonic increase in the number of events,<sup>7</sup> to robustness to attacks, community dynamics or link forecast. Network types have been discussed with regard to the number of participants, intermittence of their activity and network longevity.<sup>7</sup> Two topologically different networks emerged from human interaction networks, depending on whether the frequency of interactions follows a generalized power law or an exponential connectivity distribution.<sup>11</sup> In email list networks, scale-free properties were reported with  $\alpha \approx 1.8$ <sup>4</sup> (as in web browsing and library loans<sup>5</sup>), and different linguistic traces were related to weak and strong ties.<sup>12</sup>

In this thesis, we strive to reach a more general summary of social networks characteristics. This was accomplished by considering two broad aspects: the possible stability of the topology of the networks and the linguistic usage of distinct types of participants in the network. In the analysis, the topology of the networks was studied with regard to well-established topological metrics and network models. The text of the networks was studied with regard to statistics derived from the strings and from syntax and semantics. Many networks were scrutinized. Four email lists and additional networks from Twitter, Facebook and ParticipaBR were selected for a thorough investigation of

the topological stability in.<sup>13</sup> For the careful consideration of the textual features, 18 email lists were selected at random. The fact that unreciprocated edges often exceed 50% in human interaction networks<sup>8</sup> motivated the inclusion of symmetry metrics in our analysis. No correlation of topological characteristics and geographical coordinates was found,<sup>14</sup> therefore geographical positions were not considered in our study. Gender related behavior in mobile phone datasets was indeed reported<sup>15</sup> but it is not relevant for the present work because email messages and addresses have no gender related metadata.<sup>16</sup> As for the language usage in the networks, emphasis was given to statistical features of the text such as number of tokens and known words; sizes of tokens, known words, sentences and messages. Statistics were also derived from syntax through POS tags (e.g. nouns, adjectives, verbs) and semantics through Wordnet synsets.

The remainder of this chapter provides some background knowledge relevant to the topics discussed in the thesis, especially complex networks, text mining, graph visualization and linked data. In Chapter 2, the data and methods are described while the results and discussion are in Chapter 3. Conclusions and further work are stated in Chapter 4. The appendices bring auxiliary tables and further results from this research.

## 1.1 Related knowledge

### 1.1.1 Complex networks

Although not universally accepted, it is commonplace to define a complex network to be a “graph with non-trivial topological features”.<sup>2</sup> We might add to this definition that a complex network is also a large graph (even though no consensus appears to exist as to what *large* means in this context) and that it is a graph representation of a system found in natural, real or empirical observations. Another way to approach the definition of “complex networks” is to define it as complex systems modeled as networks. This second definition is also useful but is even more problematic as there is no consensus of what a *complex system* is. Even so, one should keep in mind that authors often define a complex system to be a system composed by many parts in which “the whole is more than the sum of its parts”. Authors also often consider complex systems to have capabilities to “process information”, to adapt and to reproduce.<sup>17</sup>

A graph is a structure that consists of a set of objects (called vertices) and a set of binary/dual relations of the objects (called edges). A graph might be unweighted and undirected (the simplest possibility), weighted and undirected, unweighted and directed, or weighted and directed. The most usual representations of graphs (and networks) are the matrix, list and node-edge representations. In the matrix representation, each entry  $a_{ij}$  is non-zero if  $i$  is linked to  $j$ ; entries might be other than 0 and 1 in weighted graphs; undirected graphs yield symmetric matrices. There are two common list representations of graphs, one lists each pair of vertices that are connected, the other holds a list for

each vertex in which are all the vertices connected to it (a list of lists). In the node-edge representation, each node is represented as a point while each edge is represented by a line between corresponding nodes. The matrix representation is essential for algebraic reasoning and for deriving metrics while the node-edge representation is important for illustration and intuitive guidance in characterizing the systems.

#### 1.1.1.1 A good justification for applying the complex networks theory

The estimated number of atoms in the universe, often used as a reference of largeness, is  $\approx 10^{80}$ . Let us find the number of vertices needed to reach such number of possible networks. Consider the simplest case of the unweighted and undirected networks. Each edge can exist or not (i.e. it is a Bernoulli variable) and with  $n$  vertices there are at most  $\binom{n}{2}$  edges. Therefore:

$$\begin{aligned} 2^{\binom{n}{2}} > 10^{80} \Rightarrow \log_2[2^{\binom{n}{2}}] > \log_2(10^{80}) \Rightarrow \binom{n}{2} > \frac{\log_{10}(10^{80})}{\log_{10}2} \Rightarrow \\ \Rightarrow \frac{n.(n-1)}{2} > \frac{80}{\log_{10}2} \Rightarrow N > 23.5988 \end{aligned} \quad (1.1)$$

That is, with only 24 vertices we have more possible networks than the estimated number of atoms in the universe\*. We should also add that the number of possible networks grows very fast with the number of vertices. This is a good reason for characterizing such systems by means of paradigmatic networks and generic metrics for nodes and the network (and edges, but it is less often).

#### 1.1.1.2 Basic metrics

The following metrics are used for characterizing basic types of networks in the next section:

- Degree  $k_i$ : number of edges linked to vertex  $i$ .
- In-degree  $k_i^{in}$ : number of edges ending at vertex  $i$ .
- Out-degree  $k_i^{out}$ : number of edges departing from vertex  $i$ .
- Strength  $s_i$ : sum of weights of all edges linked to vertex  $i$ .
- In-strength  $s_i^{in}$ : sum of weights of all edges ending at vertex  $i$ .
- Out-strength  $s_i^{out}$ : sum of weights of all edges departing from vertex  $i$ .

\* It might be of interest for some audiences that if considered networks with two types of directed edges (e.g. friendship and interaction links), than only 12 vertices are needed to reach  $10^{80}$  possible networks, recalling that 12 is often mythologically understood as *completeness*. This note might be obnoxious to most physicists, but I summon the to date not well understood but prominent interdependence between the physical world, the mind and mathematical structures neatly exposed by Roger Penrose.<sup>18</sup>

- Betweenness centrality  $bt_i$ : fraction of geodesics that contain vertex  $i$ .
- Clustering coefficient  $cc_i$ : fraction of pairs of neighbors of  $i$  that are linked, i.e. the standard clustering coefficient metric for undirected graphs.

In the following discussion, we also use the concept of distance between a pair of nodes, which is the number of edges between the nodes. Section 2.2.3 gives a mathematical account of further metrics.

#### 1.1.1.3 Basic types of networks

Complex networks are often characterized in terms of paradigmatic models. There are diverse models, but we can glimpse the background theory with the following ones<sup>19</sup>:

- The Erdős-Rényi model<sup>†</sup>: each pair of nodes is connected with a fixed random probability  $p$ . This model presents a characteristic degree ( $n.p$  where  $n$  is the number of nodes), low clustering and low average distance between nodes.
- Spatial network, also called geographic network or geometric graph: nodes are located in a metric space and the probability that two nodes are connected is greater as the distance between nodes gets smaller. These networks present characteristic degrees, high clustering and large average distance between nodes.
- Small-world network: defined as a network where the typical distance between nodes grows with the logarithm of the number of nodes while the average clustering coefficient is not small (larger than e.g. in the Erdős-Rényi model). One method for constructing a small-world network is to start with a regular lattice in which each node is connected to  $k$  nearest neighbors. Each link is then rewired with probability  $p$ . With intermediate values of  $p$  such as  $0.01 < p < 0.1$ , we obtain a network with both short average distance between nodes (as in the Erdős-Rényi model) and a high average clustering coefficient (as in the spatial network). This model presents a characteristic degree.
- Scale-free networks: in which the degree distribution  $p(k)$  follows a power law ( $p(k) = C.k^{-\alpha}$  where  $C$  and  $\alpha$  are constants). These networks are qualitatively characterized by the presence of a large number of poorly connected and of few highly connected hubs. Important is the absence of a characteristic degree, thus the name 'scale-free network'.

---

<sup>†</sup> This name is also used for the model in which, for a fixed number of nodes and a fixed number of links, all networks are equally likely. This is the model originally introduced by Paul Erdős and Alfréd Rényi.<sup>20</sup> We choose the definition given in the main text, which is closely related to the one given in this footnote, because it is more commonly used nowadays.

- Other networks: among important models of networks are exponential networks, networks with community structure and hybrid models.

Real networks most often exhibit scale-free and small-world properties. This is the case of most e.g. social, gene and food networks. However, one should be cautious about such statement because the networks derived from the real systems depend heavily in what is considered a node and a link, i.e. on how the system is modeled as a graph. Another noteworthy remark is that the Erdős-Rényi networks, i.e. graphs of the Erdős-Rényi model, are frequently pin-pointed as the networks with trivial topological properties. This model is considered as a paradigmatic “complex network”, concept often defined as graphs with non-trivial topological properties, which is a contradiction. Therefore, the term complex networks is not a very well defined notion, as is often the case in the *complexity theory* in general.

### 1.1.2 Text mining of social data

Text mining is a multidisciplinary field, it is an extension of data mining to (often unstructured) textual data with the goal of discovering structure and meaning.<sup>21</sup> A general outline of a text mining endeavor involves structuring input text, deriving patterns and the evaluation of the output. There are actually numerous models of such outline, as e.g. considering document collection and obtaining a final report in the start and end respectively.<sup>22</sup> Text mining tasks include document summarization, sentiment analysis and natural language processing techniques such as part-of-speech tagging.<sup>23</sup> Among the applications one may include social media monitoring, automated ad placement, and development of tools for semantics.<sup>22</sup> It is believed that applying text mining to social media can yield interesting findings in human behavior.<sup>21</sup> Although there is no clear cut, text mining is sometimes divided into linguistic and non-linguistic.<sup>21</sup> In the first case, techniques borrowed from linguistics are present, such as the analysis of discourse and part of speech tagging, and it is often mingled with natural language processing or computational linguistics (see Section 1.2 for a coherent distinction of the fields). In the non-linguistic text mining, text is analyzed by means of statistical features derived from e.g. the size of tokens and sentences, and might be more easily related to the intuitive concept of data mining of text. In this thesis we use both perspectives.

### 1.1.3 Visualization of static and dynamic graphs

Static graph visualization is achieved in many ways, most usually through the node-link (often called network diagram) and matrix representations. Representing graphs as node-link diagrams has a long tradition which goes back at least to the works of Ramon Llull in the 13th century.<sup>24</sup> To glimpse at the theory involved in visualizing networks,<sup>25</sup> we mention three aspects:

- criteria for the quality of layouts might include the number of crossing edges or the area of the drawing relative to the closest distance between two vertices.
- Layout methods are derived e.g. by placing vertices in a circular fashion, by using the eigen vectors from a worked out variant of the adjacency matrix as coordinates, or by force-based methods. For large graphs, including a number of social networks, the force-based networks are reported as useful. Therefore, we illustrate this method with the simplest model we could find in the specialized literature. Let  $f_a$  be the attraction force,  $f_r$  be the repulsion force,  $d$  is the distance between the vertices and  $k$  is a constant. The model introduced by Fruchterman and Reingold<sup>26</sup> defines the forces as:

$$f_a = -\frac{d^2}{k} \quad (1.2)$$

$$f_r = \frac{k^2}{d} \quad (1.3)$$

On a computer software, one usually starts with a random layout and performs a number of iterations updating the position of nodes using these forces to obtain the intended force-directed layout.

- Graph drawings are often developed for specific applications e.g. in biology (as for protein and gene interactions), in social networks, in tree diagrams.

The core difference of dynamic graphs to static graphs is that vertices and edges can be added and removed over time. If we define the static graph  $G$  as  $G := (V, E)$  where  $V$  are the vertices as  $E$  are the edges in  $G$ , a dynamic graph might be defined as  $\Gamma := (G_1, G_2, \dots, G_n)$  where  $G_i := (V_i, E_i)$  are static graphs and indices refer to a sequence of time steps  $(t_1, t_2, \dots, t_n)$ . In dynamic graph visualization most usually graphs are represented as animated diagrams or charts based on a timeline.<sup>27</sup> In this thesis we make use of node-link diagrams of both static and dynamic graphs.

#### 1.1.4 Linked (open) data

The fields of social network analysis and complex networks are widely researched. However, there is a lack of open datasets for benchmarking results, especially associated with the complex networks field, yielding diverse results from poorly related sources. Recently, a myriad of results have been reported which are based on diverse datasets most often not accessible to researchers other than the publishing authors. In this thesis we present resources for having open databases to provide the scientific community with a friendly and common repertoire. We chose to use the linked data technology and follow W3C best practices for publishing data.

Linked data refers to data published in the web in such a way that it is machine readable and complies with a set of best practices. The web of data is constructed with

documents on the web such as the web of HTML documents. In practice, the idea of linked data can be summarized by 1) the use of RDF to publish data on the web and 2) the use of RDF links to interlink data from different sources. The web is expected to be interconnected and to grow by the systematic application of four steps<sup>28</sup>:

- Use URIs to identify things.<sup>29</sup>
- Use HTTP URIs.
- Provide useful information when an URI is accessed via HTTP.
- Provide other URIs in the description of resources so human and machine agents can perform discovery.

The Linked Open Data<sup>30</sup> builds an ever growing cloud of data, the global data space, which is usually conceived as centered around the DBpedia, a linked data representation of data from Wikipedia.<sup>31,32</sup>

#### 1.1.4.1 RDF

The Resource Description Framework (RDF), a W3C recommendation, is a model for data interchange. It is based on the idea of making statements about resources in the form of triples, i.e. expressions in the form “subject - predicate - object”. RDF can be serialized in several file formats, including RDF/XML, Turtle and Manchester, all of which, in essence, represent a labeled and directed multi-graph. RDF may be stored in a type of database referred to as a triplestore.<sup>33</sup>

As an example of an RDF statement, the following triple in the Turtle format asserts that “paper has color white”:

```
http://example.org/Things#Paper http://example.org/hasColor
http://example.org/Colors#White .
```

Integration and uniformity of access is obtained through linked data representation, as explained in Section 3.3.5.

#### 1.1.5 Social participation

A significant share of our endeavor was oriented towards social participation, i.e. to facilitate civil engagement in a community, most significantly in State affairs. More concretely, we published data from a social participation federal portal,<sup>34</sup> applied complex networks and text mining criteria for resources recommendation<sup>35-37</sup> and proposed a ranking algorithm for voted proposals in another federal participation portal.<sup>38</sup> Such works were performed within a United Nations Development Program consulting contract, in partnership with the Brazilian Presidency of the Republic and published publicly mainly

as technical reports.<sup>35–37</sup> This aspect of our research was important for maturing topics and understanding the extent to which they are applied in pragmatic contexts. It is left mostly as subsidiary documents in this thesis to allow for an easy public access, to avoid redundancy in the documentations and for keeping the expositions of the contributions simple.

### 1.1.6 Other

Given the multidisciplinary condition of our work and of the implied topics, many other fields of knowledge could be further explored in this introduction or the methods chapter. To name just a few of the most directly related fields: statistics, principal component analysis, big data, social network analysis, social media mining, mathematical sociology, datasets, free culture, open source software, computer programming.

Of particular relevance are the typologies for human personality, such as the ones derived from the Myers-Briggs type indicator<sup>39</sup> and from authoritarian personality<sup>40</sup> theories, because we present a new typology of human participants in social networks in Section 3.0.4. Another topic we should highlight is what we called “anthropological physics”<sup>41,42</sup>: the observation of natural/physical laws in human social systems. The term should not be confused with physical anthropology, which is a synonym for biological anthropology, a subfield of anthropology concerned with the biological development of humans.<sup>43</sup>

## 1.2 Polysemy and synonyms

In the context of complex networks, the words *network* and *graph* are often used interchangeably, although the word graph might refer to the mathematical structure of vertices and edges and the word network might refer to the real system being represented as a graph or to the graph obtained by means of representing a real system. Furthermore, the word graph can be used to refer to a *graph of a function* (mathematics) or to an abstract datatype (computer science). This parallelism between network and graphs also applies to network visualization and graph visualization. One might add here the term *graph drawing*, another synonym for the visualization of graphs, although the term seems to be more traditional in relation to the achievement of node-edge network diagrams. Evolutionary graph visualization or evolutionary network visualization are examples of variants of *dynamic graph visualization*. The nomenclature of vertices and edges varies widely among interested fields (mathematics, physics, biology, sociology, etc.). A vertex might be called e.g. a node, a point, an agent, an actor, a participant. An edge might be called e.g. a link, a bond, a relation, a tie, a connection.

The terms *text mining*, *natural language processing* and *computational linguistics* are often used for similar endeavors. A distinction might be made in that text mining refers

to data mining of text, natural language processing is concerned with the interactions between the computer and the human natural languages, and computational linguistics aims for statistical or rule-based modeling of natural language from a computational perspective. Such fields are multidisciplinary and there is no sharp distinction between them.

Examined as fields of knowledge, the *linked data* and the *semantic web* terms are often used without distinction. Tim Berners-Lee coined both terms: the semantic web was conceived as a web of data that can be processed by machines,<sup>44</sup> the expression linked data appeared in a 2006 design note about the Semantic Web project<sup>28</sup> and refers to structured data that emphasizes interlinking and usefulness through semantic queries.

*Social participation*, *social involvement* and *social engagement* are synonyms that refer to the participation of an individual or group in a community or society. In Brazilian Portuguese, *controle social* can refer to the antagonist concepts of social participation or of social control (played by the State or companies in the civil society).

### 1.2.1 More specific terminology problems in the complex networks field

Given that this thesis involves multidisciplinary and new knowledge, it might be of no surprise that the nomenclature is not very well defined. Here we pin-point some more specific conflicts that arise in the literature of complex networks to both exemplify this issue and to avoid some problems in interpreting the methods and results in this thesis:

- The *hubs* are, by the usual definition, the more connected vertices. In the context of the HITS (Hyperlink-Induced Topic Search) algorithm, for attributing centrality to vertices, most traditionally to web pages, the hubs are the vertices with greater out-degree (greater in-degree yield *authorities*).
- In some contexts, the center of network is the collection of vertices whose maximum distance to other vertices is the radius (i.e. the minimum maximum distance between vertices). In the same framework, the periphery of a network is the collection of vertices whose maximum distance to other vertices is the diameter (i.e. the maximum distance between vertices). By extension, the intermediary might be regarded as the set of vertices that are not in the center or the periphery. These definitions yield fractions of members that do not agree with the literature with respect to hubs, intermediary and periphery. We present a suitable method for deriving such classification, in the sense that it fits the literature prediction, in Section 2.2.4.
- Lace, loop, selfloop and autoloop are terms used to designate an edge from a vertex to itself.

### 1.3 Historical note

The knowledge fields involved in this thesis are very recent. To point just the main areas, complex networks has emerged in the final years of the 1990s decade<sup>2</sup>; text mining first workshops were held in 1999<sup>45</sup>; as an independent field, graph drawing arose in the 1990s<sup>27</sup>; the term linked data was coined in 2006.<sup>28</sup>

### 1.4 Further considerations

An initial proposal of this research was to enable the use of complex and social networks scientific knowledge by the participant of the networks. This motivated the open software, data and texts produced, conferences attended, and the endeavors with the United Nations, Brazilian Presidency and civil parties. As this was a practical goal, we found by hands-on processes that many fields are deeply related to the subject, which reflected in the number of fields tackled in this thesis and related documents.<sup>34–38, 41, 42, 46, 47</sup> Furthermore, we understand that the open software, texts, videos and processes provided by our work contributes for the popularization of the knowledge and technologies implied by the empowerment of civil individuals and groups through the management of the networks in which they exist.

## 2 MATERIALS AND METHODS

### 2.1 Core data and scripts

Email list messages were obtained from the Gmane email archive, which consists of more than 20,000 email lists (discussion groups) and more than  $130 \times 10^6$  messages.<sup>48</sup> These lists cover a variety of topics, mostly technology-related. The archive can be described as a corpus along with message metadata, including sent time, place, sender name, and sender email address. The usage of the Gmane database in scientific research is reported in studies of isolated lists and of lexical innovations.<sup>4,12</sup>

We observed various email lists and data from Twitter, Facebook and Participabr. For a thorough analysis, we selected five of the email lists from which general properties can be inferred. These lists are as follows:

- Linux Audio Users list<sup>\*</sup>, with participants from different countries with artistic and technological interests. English is the prevailing language. Abbreviated as LAU from now on.
- Linux Audio Developers list<sup>†</sup>, with participants from different countries; a more technical and less active version of LAU. English is the prevailing language. Abbreviated as LAD from now on.
- Developer's list for the standard C++ library<sup>‡</sup>, with computer programmers from different countries. English is the prevailing language. Abbreviated as CPP from now on.
- List of the MetaReciclagem project<sup>§</sup>, a Brazilian email list for digital culture. Portuguese is the prevailing language, although some messages are written in Spanish and English. Abbreviated as MET from now on.
- List for de discussion of the election reform<sup>¶</sup>. English is the prevailing language. Abbreviated ELE from now on.

We systematically used 18 lists for taking text-related metrics.

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<sup>\*</sup> gmane.linux.audio.users is list ID in Gmane.

<sup>†</sup> gmane.linux.audio.devel is list ID in Gmane.

<sup>‡</sup> gmane.comp.gnu.libstdc++.devel is list ID in Gmane.

<sup>§</sup> gmane.politics.organizations.metareciclagem is list ID in Gmane.

<sup>¶</sup> gmane.politics.election-methods is list ID in Gmane.

Table 1 – Columns  $date_1$  and  $date_M$  have dates of first and last messages from the 20,000 messages considered in each email list.  $N$  is the number of participants (number of different email addresses),  $\Gamma$  is the number of discussion threads (count of messages without antecedent),  $\bar{M}$  is the number of messages missing in the 20,000 collection ( $100 \frac{23}{20000} = 0.115$  percent in the worst case).

list	$date_1$	$date_M$	$N$	$\Gamma$	$\bar{M}$
LAU	2003-06-29	2005-07-23	1147	3374	5
LAD	2003-07-03	2009-10-07	1232	3114	4
MET	2005-08-01	2008-03-07	477	4607	23
CPP	2002-03-12	2009-08-25	1036	4506	7
ELE	2002-03-18	2011-08-31	302	6070	54

Source: By the author.

### 2.1.1 Linked Open Social Database for scientific benchmarking

Beyond core data used to derive topological and text related results, we provided a database for scientific benchmarking and to derive further results in our research. The data used here were obtained from Facebook, Twitter, IRC, Email lists and the detached instances of ParticipaBR, AA and Cidade Democrática. These were represented as linked data to homogenize access, complying with current best practices and facilitating analyses which integrate third party and provided instances.

Data was gathered from:

- public APIs (Twitter, Email);
- public logs (IRC and AA);
- Netvizz software<sup>49</sup> and subsequent donation by users (Facebook);
- donation by system administrators (AA, ParticipaBR, Cidade Democrática).

The data was collected within the anthropological physics framework<sup>41</sup> to mitigate the issues entailed by a quantitative research of human constituted systems.

This section introduces the underlying data in a very concise fashion. Further information is available in the article.<sup>34</sup>

#### 2.1.1.1 Snapshots

Of central importance to the provided database is the concept of a snapshot. A snapshot is herein a set of data gathered together, at a contiguous time span. For example: the first 20 thousand email messages of an email list comprises a snapshot; the tweets from the MAMA music event are a snapshot; the friendship, interaction and posts structures of a Facebook group, prospected at the same time, are a snapshot.

### 2.1.1.2 Facebook data

Friendship ego networks (networks whose constituents are friends of a user) were donated from individual users in 2013 and 2014. Friendship and interaction networks from groups were gathered from groups where the author was a participant. Additionally, some groups have post texts along some metadata, such as the number of likes.

### 2.1.1.3 Twitter data

Tweets were gathered through the Twitter streaming public API. Each snapshot is unified by a distinct hashtag. Edges are canonically yield by retweets but replies and user mentions are also kept in the database.

### 2.1.1.4 IRC data

Public IRC logs were used to render IRC snapshots. The database has records of users to which the message is directed or mentions.

### 2.1.1.5 Email data

Email snapshots refer to individual email lists. All messages were obtained from the Gmane public email database.<sup>50</sup> Each message has the original text and the text without some of the lines from previous messages or that are software code. Most importantly, each message instance holds the ID of the message it is a reply to, if any.

### 2.1.1.6 ParticipaBR data

The ParticipaBR is a Brazilian federal platform for social participation. Texts are derived from blog posts and networks are derived from friendship and interaction criteria.

### 2.1.1.7 Cidade Democrática data

Cidade Democrática is a Brazilian civil society social participation portal. Data gathered is complex with many types of instances and no obvious criteria for deriving networks, such as friendships or replies.

### 2.1.1.8 AA data

The Algorithmic Autoregulation<sup>51</sup> is a software development methodology based on testifying and sharing ongoing work. The data was gathered from different versions of the system and from an IRC log.

## 2.1.2 Availability

The data and scripts used to derive the results, figures and tables are publicly available. Email messages are downloadable from the Gmane public database.<sup>48</sup> Data

annotated from Facebook and Twitter are in a public repository.<sup>52</sup> Data from ParticipaBR was used from the linked data/semantic web RDF triples,<sup>37</sup> available in.<sup>53</sup> Computer scripts are delivered through public domain Python PyPI packages and open Git repositories.<sup>16</sup> This open approach to both data and scripts reinforces the scientific aspect of the contribution<sup>54</sup> and mitigates ethical and moral issues involved in researching systems constituted of human individuals.<sup>41, 42</sup>

## 2.2 Methods

### 2.2.1 Temporal activity statistics

Messages were counted over time as histograms in the scales of seconds, minutes, hours, days of the week, days of the month, and months of the year. Most standard metrics of location and dispersion, e.g. the usual mean and standard deviation, hold little meaning in a compact Riemannian manifold, such as the recurrent time periods that we are interested in. Similar metrics were taken using circular statistics,<sup>55</sup> in which each measurement  $t$  is represented as a unit complex number,  $z = e^{i\theta} = \cos(\theta) + i \sin(\theta)$ , where  $\theta = t \frac{2\pi}{T}$ , and  $T$  is the period in which the counting is repeated. For example,  $\theta = 12 \frac{2\pi}{24} = \pi$  for a message sent at  $t = 12h$  and given  $T = 24h$  for days. The moments  $m_n$ , lengths of moments  $R_n$ , mean angles  $\theta_\mu$ , and rescaled mean angles  $\theta'_\mu$  are defined as:

$$\begin{aligned} m_n &= \frac{1}{N} \sum_{i=1}^N z_i^n \\ R_n &= |m_n| \\ \theta_\mu &= \text{Arg}(m_1) \\ \theta'_\mu &= \frac{T}{2\pi} \theta_\mu \end{aligned} \tag{2.1}$$

$\theta'_\mu$  is used as the measure of location. Dispersion is measured using the circular variance  $Var(z)$ , the circular standard deviation  $S(z)$ , and the circular dispersion  $\delta(z)$ :

$$\begin{aligned} Var(z) &= 1 - R_1 \\ S(z) &= \sqrt{-2 \ln(R_1)} \\ \delta(z) &= \frac{1 - R_2}{2R_1^2} \end{aligned} \tag{2.2}$$

Also, the ratio  $r = \frac{b_l}{b_h}$  between the lowest  $b_l$  and the highest  $b_h$  incidences on the histograms served as a further clue of how close the distribution was to being uniform. As expected, a positive correlation was found in all  $r, Var(z), S(z)$  and  $\delta(z)$  dispersion metrics, which can be noticed in the supporting information document of.<sup>13</sup> The circular dispersion  $\delta(z)$  was found more sensitive and therefore preferred in the discussion of results.

### 2.2.2 Interaction networks

Edges in interaction networks can be modeled both as weighted or unweighted, as directed or undirected.<sup>4,56,57</sup> Networks in this thesis are directed and weighted, the most informative of the possibilities. We did not investigate directed unweighted, undirected weighted, and undirected unweighted representations of the interaction networks.

The interaction networks were obtained as follows: a direct response from participant B to a message from participant A yields an edge from A to B, as information went from A to B. The reasoning is: if B wrote a response to a message from A, he/she read what A wrote and formulated a response, so B assimilated information from A, thus  $A \rightarrow B$ . Edges in both directions are allowed. Each time an interaction occurs, the value of one is added to the edge weight. Selfloops were regarded as non-informative and discarded. Inverting edge direction yields the status network: B read the message and considered what A wrote worth responding, giving status to A, thus  $B \rightarrow A$ . This thesis considers by convention the information network as described above ( $A \rightarrow B$ ) and depicted in Figure 1. These interaction networks are reported in the literature as exhibiting scale-free and small-world properties, as expected for a number of social networks.<sup>2,4</sup>

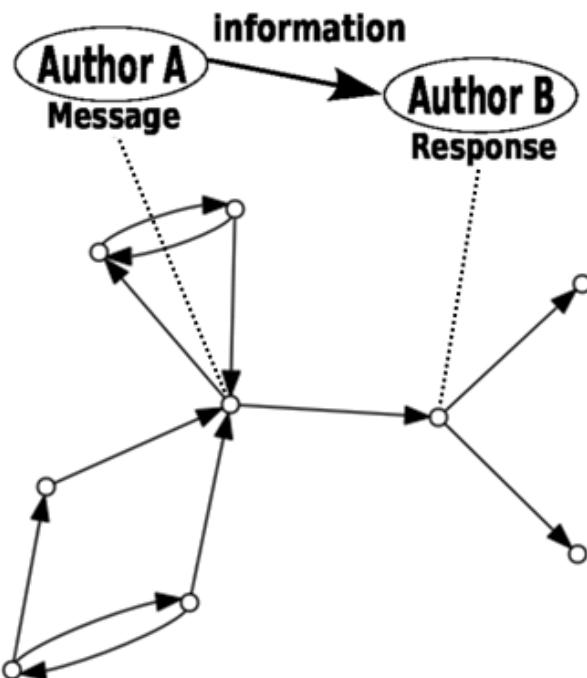


Figure 1 – The formation of interaction networks from exchanged messages. Each vertex represents a participant. A reply message from author B to a message from author A is regarded as evidence that B received information from A and yields a directed edge. Multiple messages add “weight” to a directed edge. Further details are given in Section 2.2.2.

Source: By the author.

### 2.2.3 Topological metrics

The topology of the networks was characterized by a small selection of the most basic and fundamental measurements for each vertex,<sup>2</sup> as introduced in Section 1.1.1.2. The betweenness centrality index was computed for weighted digraphs as specified in.<sup>58</sup>

The non-standard metrics below were formulated to capture symmetries in the activity of participants:

- Asymmetry of vertex  $i$ :  $asy_i = \frac{k_i^{in} - k_i^{out}}{k_i}$ .
- Average asymmetry of edges at vertex  $i$ :  
 $\mu_i^{asy} = \frac{\sum_{j \in J_i} e_{ji} - e_{ij}}{|J_i|}$ , where  $e_{ij}$  is 1 if there is an edge from  $i$  to  $j$ , and 0 otherwise, and  $J_i$  is the set of neighbors of vertex  $i$ .
- Standard deviation of asymmetry of edges:  
 $\sigma_i^{asy} = \sqrt{\frac{\sum_{j \in J_i} [\mu_i^{asy} - (e_{ji} - e_{ij})]^2}{|J_i|}}$ .
- Disequilibrium:  $dis_i = \frac{s_i^{in} - s_i^{out}}{s_i}$ .
- Average disequilibrium of edges:  
 $\mu_i^{dis} = \frac{\sum_{j \in J_i} \frac{w_{ji} - w_{ij}}{w_{ji} + w_{ij}}}{|J_i|}$ , where  $w_{xy}$  is the weight of edge  $x \rightarrow y$  and zero if there is no such edge.
- Standard deviation of disequilibrium of edges:  $\sigma_i^{dis} = \sqrt{\frac{\sum_{j \in J_i} \left[ \mu_i^{dis} - \frac{w_{ji} - w_{ij}}{w_{ji} + w_{ij}} \right]^2}{|J_i|}}$ .

Standard metrics are used for the Erdős sectioning (described in the next section). Both standard and non-standard metrics are used for performing principal component analysis (PCA) (as described in Section 2.2.5).

### 2.2.4 Erdős sectioning

It is often useful to think of vertices as hubs, peripheral and intermediary. We have therefore derived the peripheral, intermediary and hub sectors of an empirical network from the comparison against an Erdős-Rényi network with the same number of edges and vertices, as depicted in Figure 2. We refer to this procedure as *Erdős sectioning*, with the resulting sectors being named as *Erdős sectors*. The Erdős sectioning was recognized as a theoretical possibility by M. O. Jackson in his video lectures,<sup>59</sup> but to our knowledge it has not as yet been applied to empirical data.

The degree distribution  $\tilde{P}(k)$  of a real network with a scale-free profile  $\mathcal{N}_f(N, z)$  with  $N$  vertices and  $z$  edges has less average degree nodes than the distribution  $P(k)$  of an Erdős-Rényi network with the same number of vertices and edges. Indeed, we define in

this work the intermediary sector of a network to be the set of all the nodes whose degree is less abundant in the real network than on the Erdős-Rényi model:

$$\tilde{P}(k) < P(k) \Rightarrow k \text{ is intermediary degree} \quad (2.3)$$

If  $\mathcal{N}_f(N, z)$  is directed and has no self-loops, the probability of the existence of an edge between two arbitrary vertices is  $p_e = \frac{z}{N(N-1)}$ . A vertex in the ideal Erdős-Rényi digraph with the same number of vertices and edges, and thus the same probability  $p_e$  for the presence of an edge, will have degree  $k$  with probability

$$P(k) = \binom{2(N-1)}{k} p_e^k (1-p_e)^{2(N-1)-k} \quad (2.4)$$

The lower degree fat tail corresponds to the border vertices, i.e. the peripheral sector or periphery where  $\tilde{P}(k) > P(k)$  and  $k$  is lower than any value of  $k$  in the intermediary sector. The higher degree fat tail is the hubs sector, i.e.  $\tilde{P}(k) > P(k)$  and  $k$  is higher than any value of  $k$  in the intermediary sector. The reasoning for this classification is as follows: vertices so connected that they are virtually nonexistent in the Erdős-Rényi model, are coherently associated to the hubs sector. Vertices with very few connections, which are way more abundant than expected in the Erdős-Rényi model, are assigned to the periphery. Vertices with degree values predicted as the most abundant in the Erdős-Rényi model, near the average, and less frequent in the real network, are classified as intermediary.

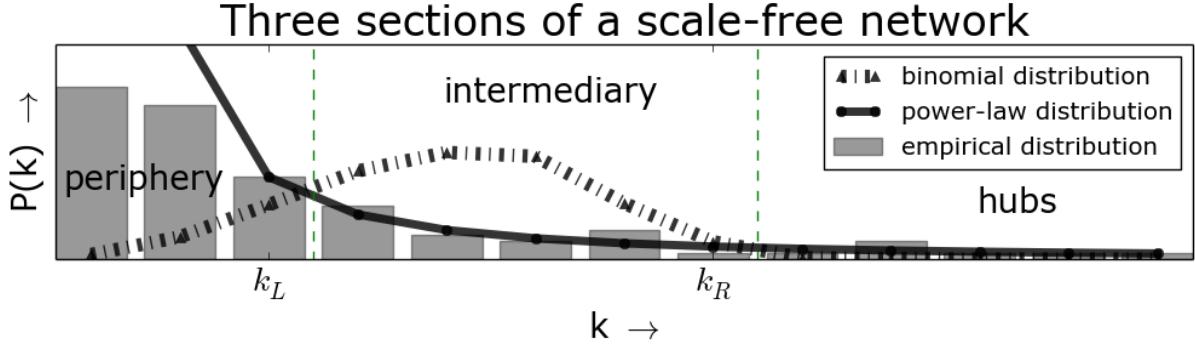


Figure 2 – Classification of vertices by comparing degree distributions.<sup>59</sup> The binomial distribution of the Erdős-Rényi network model exhibits more intermediary vertices, while a scale-free network, associated with the power-law distribution, has more peripheral and hub vertices. The sector borders are defined with respect to the intersections of the distributions. Characteristic degrees are in the compact intervals:  $[0, k_L]$ ,  $(k_L, k_R]$ ,  $(k_R, k_{max}]$  for the periphery, intermediary and hub sectors, the “Erdős sectors”. The connectivity distribution of empirical interaction networks, e.g. derived from email lists, can be sectioned by comparison against the associated binomial distribution with the same number of vertices and edges. In this figure, a snapshot of 1000 messages from CPP list yields the degree distribution of an interaction network of 98 nodes and 235 edges. A thorough explanation of the method is provided in Section 2.2.4.

Source: By the author.

To ensure statistical validity of the histograms, bins can be chosen to contain at least  $\eta$  vertices of the real network. The range  $\Delta$  of incident values of degree  $k$  should be partitioned in  $m$  parts  $\Delta = \cup_{i=1}^m \Delta_i$ , with  $\Delta_i \cap \Delta_j = \emptyset \forall i \neq j$  and:

$$\Delta_i = \left\{ k \mid \begin{array}{l} \overline{\Delta}_{i-1} < k \leq l \text{ and} \\ \left[ \left[ N - \sum_{k=0}^{\overline{\Delta}_{i-1}} \eta_k < \eta \text{ and } l = \overline{\Delta}_i \right] \text{ or} \right. \\ \left. \left[ \sum_{k=\overline{\Delta}_{i-1}+1}^l \eta_k \geq \eta \text{ and} \right. \right. \\ \left. \left. \left( \sum_{k=\overline{\Delta}_{i-1}+1}^{l-1} \eta_k < \eta \text{ or } l = \overline{\Delta}_{i-1} + 1 \right) \right] \right\} \quad (2.5)$$

where  $\eta_k$  is the number of vertices with degree  $k$ , while  $\overline{\Delta}_{(i)} = \max(\Delta_{(i)})$ , and  $\overline{\Delta}_0 = -1$ . Equation 2.3 can now be written in the form:

$$\sum_{x=\min(\Delta_i)}^{\overline{\Delta}_i} \tilde{P}(x) < \sum_{x=\min(\Delta_i)}^{\overline{\Delta}_i} P(x) \Leftrightarrow \quad (2.6)$$

$\Leftrightarrow \Delta_i$  spans intermediary degree values.

If the strength  $s$  is used for comparison of the real network against the Erdős-Rényi model,  $P$  remains the same, but  $P(\kappa_i)$  with  $\kappa_i = \frac{s_i}{\bar{w}}$  should be used, where  $\bar{w} = \frac{\sum_i s_i}{2z}$  is the average weight of an edge and  $s_i$  is the strength of vertex  $i$ . For in and out degrees ( $k^{in}$ ,  $k^{out}$ ), the real network should be compared against

$$\hat{P}(k^{way}) = \binom{N-1}{k^{way}} p_e^k (1-p_e)^{N-1-k^{way}}, \quad (2.7)$$

where  $way$  can be *in* or *out*. In and out strengths ( $s^{in}$ ,  $s^{out}$ ) are divided by  $\bar{w}$  and compared also using  $\hat{P}$ . Note that  $p_e$  remains the same, as each edge yields an incoming (or outgoing) edge, and there are at most  $N(N-1)$  incoming (or outgoing) edges, thus  $p_e = \frac{z}{N(N-1)}$ , as with the total degree.

In other words, let  $\gamma$  and  $\phi$  be integers in the intervals  $1 \leq \gamma \leq 6$ ,  $1 \leq \phi \leq 3$ , and each of the basic six Erdős sectioning possibilities  $\{E_\gamma\}$  have three Erdős sectors  $E_\gamma = \{e_{\gamma,\phi}\}$  defined as

$$\begin{aligned} e_{\gamma,1} &= \{ i \mid \bar{k}_{\gamma,L} \geq \bar{k}_{\gamma,i} \} \\ e_{\gamma,2} &= \{ i \mid \bar{k}_{\gamma,L} < \bar{k}_{\gamma,i} \leq \bar{k}_{\gamma,R} \} \\ e_{\gamma,3} &= \{ i \mid \bar{k}_{\gamma,i} > \bar{k}_{\gamma,R} \}, \end{aligned} \quad (2.8)$$

where  $\{\bar{k}_{\gamma,i}\}$  is

$$\begin{aligned} \bar{k}_{1,i} &= k_i \\ \bar{k}_{2,i} &= k_i^{in} \\ \bar{k}_{3,i} &= k_i^{out} \\ \bar{k}_{4,i} &= \frac{s_i}{\bar{w}} \\ \bar{k}_{5,i} &= \frac{s_i^{in}}{\bar{w}} \\ \bar{k}_{6,i} &= \frac{s_i^{out}}{\bar{w}} \end{aligned} \quad (2.9)$$

and both  $\bar{k}_{\gamma,L}$  and  $\bar{k}_{\gamma,R}$  are found using  $P(\bar{k})$  or  $\hat{P}(\bar{k})$  as described above and illustrated in Figure 2.

Since different metrics can be used to identify the three types of vertices, more than one metric can be used simultaneously, which is convenient when analysing small networks, such as the cases where only 50 messages are considered in the supporting information document of.<sup>13</sup> After a careful consideration of possible combinations, these were reduced to six:

- Exclusivist criterion  $C_1$ : vertices are only classified if the class is the same according to all metrics. In this case, vertices classified do not usually reach  $N$  (or 100%).
- Inclusivist criterion  $C_2$ : a vertex has the class given by any of the metrics. Therefore, a vertex may belong to more than one class, and the total number of memberships may exceed  $N$  (or 100%).
- Exclusivist cascade  $C_3$ : vertices are only classified as hubs if they are hubs according to all metrics. Intermediary are the vertices classified either as intermediary or hubs with respect to all metrics. The remaining vertices are regarded as peripheral.
- Inclusivist cascade  $C_4$ : vertices are hubs if they are classified as such according to any of the metrics. The remaining vertices are intermediary if they belong to this category for any of the metrics. Peripheral vertices are those which are classified as such with respect to all metrics.
- Exclusivist externals  $C_5$ : vertices are hubs if they are classified as such according to all the metrics. Vertices are peripheral if they are peripheral or hubs for all metrics. The remaining nodes are intermediary.
- Inclusivist externals  $C_6$ : hubs are vertices classified as hubs according to any metric. The remaining vertices are peripheral if they are classified as such according to any metric. The rest of the vertices are intermediary.

Using Equations (2.8), these *compound criteria*  $C_\delta$ , with  $\delta$  integer in the interval  $1 \leq \delta \leq 6$ , can be specified as:

$$\begin{aligned}
C_1 &= \{c_{1,\phi} = \{i \mid i \in e_{\gamma,\phi}, \forall \gamma\}\} \\
C_2 &= \{c_{2,\phi} = \{i \mid \exists \gamma : i \in e_{\gamma,\phi}\}\} \\
C_3 &= \{c_{3,\phi} = \{i \mid i \in e_{\gamma,\phi'}, \forall \gamma, \forall \phi' \geq \phi\}\} \\
C_4 &= \{c_{4,\phi} = \{i \mid i \in e_{\gamma,\phi'}, \forall \gamma, \forall \phi' \leq \phi\}\} \\
C_5 &= \{c_{5,\phi} = \{i \mid i \in e_{\gamma,\phi'}, \forall \gamma, \\
&\quad \forall (\phi' + 1)\%4 \leq (\phi + 1)\%4\}\} \\
C_6 &= \{c_{6,\phi} = \{i \mid i \in e_{\gamma,\phi'}, \forall \gamma, \\
&\quad \forall (\phi' + 1)\%4 \geq (\phi + 1)\%4\}\}
\end{aligned} \tag{2.10}$$

Notice that the exclusivist cascade is the same sectioning of an inclusivist cascade from periphery to hubs, but with inverted order of sectors. The simplification of all possible compound possibilities to the small set listed above might be formalized in strict mathematical terms, but this was considered out of the scope for current interests.

### 2.2.5 Principal Component Analysis of topological metrics

Principal Component Analysis (PCA) is a well documented technique<sup>60</sup> and is used here to address the following questions: 1) which metrics contribute to each principal component and in what proportion; 2) how much of the dispersion is concentrated in each component; 3) which are the expected values and dispersions for these quantities over various networks. This enables one to characterize human interaction networks in terms of the relative importance of network metrics and the way they combine.

Let  $\mathbf{X} = \{X[i, j]\}$  be a matrix where each element is the value of the metric  $j$  at vertex  $i$ . Let  $\mu_X[j] = \frac{\sum_i X[i, j]}{I}$  be the mean of metric  $j$  over all  $I$  vertices,  $\sigma_X[j] = \sqrt{\frac{\sum_i (X[i, j] - \mu_X[j])^2}{I}}$  the standard deviation of metric  $j$ , and  $\mathbf{X}' = \{X'[i, j]\} = \left\{ \frac{X[i, j] - \mu_X[j]}{\sigma_X[j]} \right\}$  the matrix with the *z-score* of each metric. Let  $\mathbf{V} = \{V[j, k]\}$  be the matrix  $J \times J$  of eigenvectors of the covariance matrix  $\mathbf{C}$  of  $\mathbf{X}'$ , one eigenvector per column. Each eigenvector combines the original metrics into one principal component, therefore  $V'[j, k] = 100 \frac{|V[j, k]|}{\sum_{j'} |V[j', k]|}$  is the percentage of the principal component  $k$  that is proportional to the metric  $j$ . Let  $\mathbf{D} = \{D[k]\}$  be the eigenvalues associated with the eigenvectors  $\mathbf{V}$ , then  $D'[k] = 100 \frac{D[k]}{\sum_k D[k]}$  is the percentage of total dispersion of the system that the principal component  $k$  is responsible for. We consider, in general, the three largest eigenvalues and the respective eigenvectors in percentages:  $\{(D'[k], V'[j, k])\}$ . These usually sum up between 60 and 95% of the dispersion and reveal patterns for a first analysis. In particular, given  $L$  snapshots  $l$  of the interaction network, we are interested in the mean  $\mu_{V'}[j, k]$  and the standard deviation  $\sigma_{V'}[j, k]$  of the contribution of metric  $j$  to the principal component  $k$ , and the mean  $\mu_{D'}[k]$  and the standard deviation  $\sigma_{D'}[k]$  of the contribution of the component  $k$  to the dispersion of the system:

$$\begin{aligned}\mu_{V'}[j, k] &= \frac{\sum_{l=1}^L V'[j, k, l]}{L} \\ \sigma_{V'}[j, k] &= \sqrt{\frac{\sum_{l=1}^L (\mu_{V'} - V'[j, k, l])^2}{L}} \\ \mu_{D'}[k] &= \frac{\sum_{l=1}^L D'[k, l]}{L} \\ \sigma_{D'}[k] &= \sqrt{\frac{\sum_{l=1}^L (\mu_{D'} - D'[k, l])^2}{L}}\end{aligned}\tag{2.11}$$

The covariance matrix  $\mathbf{C}$  is the correlation matrix because  $\mathbf{X}'$  is normalized. Therefore,  $\mathbf{C}$  is also directly observed as a first clue for patterns by the most simple associations: low absolute values indicate low correlation (and a possible independence); high values indicate positive correlation; negative values with a high absolute value indicate negative correlation. Notice that in this case the variable  $k$  is not the degree value but a principal component. In the results, the principal components are numbered according to

the magnitude of associated eigenvalue and  $k$  is incorporated into the notation (e.g. PC2 for metrics of  $\mu_{V'}[j, 2]$ ).

### 2.2.6 Evolution of the networks

The evolution of the networks was observed within sequences of snapshots. In each sequence, a fixed number of messages, i.e. the window size  $ws$ , was used for all snapshots. The snapshots were made disjoint in the message timeline, and were used to perform both PCA with topological metrics and Erdős sectioning. Figures and tables were usually inspected with  $ws = \{50, 100, 200, 400, 500, 800, 1000, 2000, 2500, 5000, 10000\}$  messages. Variations in the number of vertices, edges and other network characteristics, within the same window size  $ws$ , are given in the supporting information document of.<sup>13</sup>

### 2.2.7 The Versinus graph visualization method

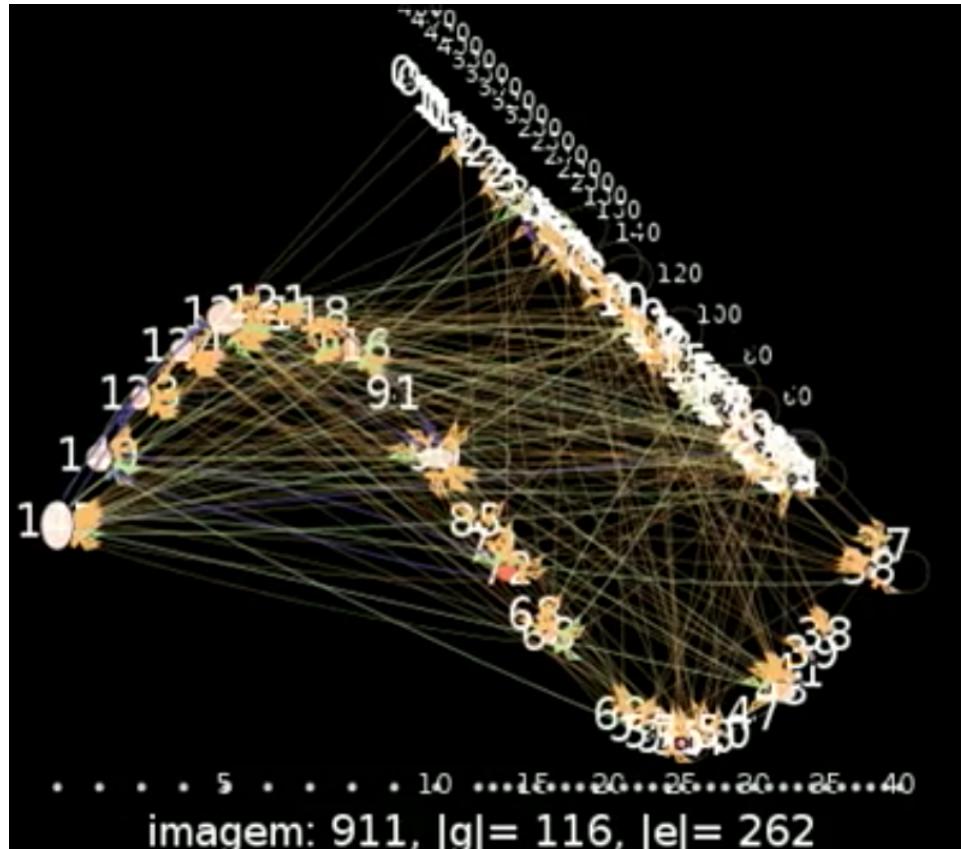
Network structures were mapped to video animations, sound and musical structures developed for this research.<sup>61</sup> Such *audiovisualizations* were crucial in the initial steps and to guide the research into the most important features of network evolution. Versinus is a visualization method for dynamic graphs based on experimental observations. This method received dedicated attention by recurrence of the suggestion, by fellow researchers, to write about it. In visualizing a network, the method consists of creating an animation of a fixed-size message sliding window (e.g. 400 messages) and partitioning the network in two fixed-layout segments: a sinusoid period for the most connected vertices (hubs and intermediary) and a straight line for the less connected (peripheral). A vertex holds the same position throughout the animation. Also, visual cues of properties - such as color, height and width, and rank of vertex with degree criteria - play a central role. Numbers with individual measurements for each vertex blink periodically. Versinus differs from the few works on the visualization of dynamic graphs because it is a simple method developed for practical needs and is the result of experimentations, although a number of criteria have guided its development.<sup>25, 62, 63</sup>

Let  $\Delta$  be a fixed number of messages (e.g.  $\Delta = 400$ ). Let also  $s_i^{i+\Delta}$  be sets of  $\Delta$  consecutive email messages along time. A sequence  $S^{\Delta, M}$  of such sets, with the first message positioned in each the  $M$  messages (e.g.  $M = 20000$ ), can be written as:

$$S^{\Delta, M} = \{s_i^{i+\Delta}\}_{i=0}^{M-\Delta} \quad (2.12)$$

Each set  $s_i$  yields an interaction network, as described in Section 2.2.2. Each of such sequence  $S^{\Delta, M}$  of sets presents stable properties, while each participant exhibits a wide variation of characteristics. Understanding the mechanisms of this compatibility (unstable vertices and stable network) led to experimenting with a series of layouts and visualization techniques, from which Versinus emerged.

Taking advantage from the fact that vertices are roughly split into usual 80% of peripheral, 15% of intermediary and 5% of hubs (see results in the next Chapter), hubs are laid on the first half of a sinusoid, intermediary on the second half, and peripheral on the straight line. This configuration can be improved in various forms, to which Section 3.2.4 is dedicated. Figure 3 has an image of such a layout. The fixed position of each vertex is defined by the overall structure, i.e. with respect to all  $M$  messages.



stopwords.

- Mean and standard deviation for word, token sentence and message sizes.
- Fraction of morphosyntactic classes, such as adverbs, adjectives, nouns and other POS (Part-Of-Speech) tags. We implemented a Brill POS tagger because of the massive amount of textual data that we had to analyze (the Brill tagger is very fast). We used the “universal” tagset described in<sup>64</sup> (developed to account for many languages) and trained the tagger with both Brown and Treebank corpus<sup>¶</sup> divided into 80/20% of sentences for training and evaluation. The tagger achieved 94.95% of accuracy.
- Fraction of words in each Wordnet<sup>66</sup> top-most hypernyms, such as abstraction and physical entities for nouns or act for verbs.
- Mean and standard deviation of the number of Wordnet synset relations, such as holonyms and meronyms, domains, lemmas and verb groups.

This choice is based on: 1) the lack of such information in the literature, to the best of our knowledge; 2) potential relations of these incidences with topological aspects, such as connectivity; 3) the interdependence of textual artifacts suggests that simple metrics should reflect complex and more subtle aspects. A preliminary study, with the complete works from the Brazilian writer Machado de Assis,<sup>67</sup> made clear that these metrics vary with respect to style.

#### 2.2.8.1 About Wordnet

In this thesis, we made use of the statistics derived from the incidence of Wordnet synsets and their characteristics. This calls for a brief description of what Wordnet is, what is a synset and what are such characteristics:

- Wordnet: a lexical database for the English language released in a BSD style license. It groups synonyms into synsets, provides a number of relations among the synsets, definitions and use examples.
- Synset: defined by Wordnet documentation as a set of one or more synonyms that are (somewhat) interchangeable without changing the true value of the proposition in which they occur.
- Synset characteristics: a synset is associated to other synsets by a number of semantic relations which differ with the POS tag attributed to them. Examples of such relations include hyponyms and hypernyms (respectively less and more general

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<sup>¶</sup> We used the full Brown corpus while only 5% of the Penn Treebank (as included in NLTK<sup>65</sup>).

terms), meronyms and holonyms (respectively is part of and has part), lemmas (canonical forms of a word), similar words by semantic criteria, entailments. Some characteristics are derived from the synset in relation to the whole Wordnet network. In this respect, we used only the maximum and minimum depth of the synset, which are respectively the maximum and minimum number of hypernyms from the synset to the root synset (e.g. 'thing' for nouns).

#### 2.2.8.2 Relating text and topology

The topological and textual metrics were related by:

1. textual metrics in hub, intermediary and peripheral network sectors, which are delimited by topological criteria as described in Section 2.2.4.
2. Correlation of metrics of each vertex, facilitating pattern detection involving topology of interaction and language.
3. Principal components formation derived from the usual Principal Component Analysis.

An adaptation of the Kolmogorov-Smirnov test was used to observe differences in textual content, as follows. Let  $F_{1,n}$  and  $F_{2,n'}$  be two empirical distribution functions, where  $n$  and  $n'$  are the number of observations on each sample. The two-sample Kolmogorov-Smirnov test rejects the null hypothesis (that the samples are drawn from the same underlying distribution) if:

$$D_{n,n'} > c(\alpha) \sqrt{\frac{n+n'}{nn'}} \quad (2.13)$$

where  $D_{n,n'} = \sup_x [F_{1,n} - F_{2,n'}]$  is the Kolmogorov-Smirnov statistic and  $c(\alpha)$  is related to the significance level  $\alpha$  by:

$\alpha$	0.1	0.05	0.025	0.01	0.005	0.001
$c(\alpha)$	1.22	1.36	1.48	1.63	1.73	1.95

Source: KOLMOGOROV-SMIRNOV test.<sup>68</sup>

We need to compare empirical distribution functions, therefore  $D_{n,n'}$  is given, as are  $n$  and  $n'$ . All terms in equation 2.13 are positive and  $c(\alpha)$  can be isolated:

$$c(\alpha) < \frac{D_{n,n'}}{\sqrt{\frac{n+n'}{nn'}}} = c' \quad (2.14)$$

When  $c'$  is high, corresponding low values of  $\alpha$  favor rejecting the null hypothesis. For example, when  $c'$  is greater than  $\approx 1.7$ , one might assume that  $F_{1,n}$  and  $F_{2,n'}$  differ.

We used  $c'$  as a measure of how much the distributions differ and for deriving hypotheses about how different are the underlying mechanisms of generation of texts. We made systematic measurements of the  $c'$  statistic in<sup>47</sup> which illustrate that  $c'$  and  $D_{n,n'}$  are useful in considering the similarity or difference in the distributions underlying sets of observations. A note of caution should be given here: what is a difference in distributions might vary with context. A  $D_{n,n'}$  of only 0.0001 will yield a very large  $c'$  if  $n$  and  $n'$  are large enough. On the other hand, a large  $D_{n,n'}$  with a small  $c'$  is not a strong evidence that the distributions differ. Therefore, we consider both  $D_{n,n'}$  and  $c'$  simultaneously in our analysis.

### 3 RESULTS AND DISCUSSION

Two main types of results will be discussed in this Chapter. In the first, we analyze the stability in the topology of networks derived from email lists, also including networks from Twitter, Facebook and ParticipaBR (a Brazilian federal social participation portal) in order to confirm the results. In the second type, we analyze the distinct language usage of the different classes of participants in the email lists networks. We also describe results obtained in the visualization of dynamic networks and from an assembling of data from diverse provenance into linked data, which were essential for supporting the research that led to the two types of results mentioned.

#### 3.0.1 Activity along time

Regular patterns of activity in email lists were observed along time in the scales of seconds, minutes, hours, days and months. Histograms in each of the time scales were computed as were circular average and dispersion values, and the results are given in Tables 2-6. For example, uniform activity is found with respect to seconds, minutes and days of the months. Weekend days exhibit about half the activity of regular weekdays, and there is a peak of activity between 11am and noon.

In the scales of seconds and minutes, activity is uniform, with the messages being slightly more evenly distributed in all lists than in simulations with the uniform

Table 2 – The rescaled circular mean  $\theta'_\mu$  and the circular dispersion  $\delta(z)$ , described in Section 2.2.1, for different timescales. This example table was constructed using all LAD messages, and the results are the same for other lists, as shown in the Supporting Information document of.<sup>13</sup> The most uniform distribution of activity was found in seconds and minutes. Hours of the day exhibited the most concentrated activity (lowest  $\delta(z)$ ), with mean between 2 p.m. and 3 p.m. ( $\theta' = -9.61$ ). Weekdays, days of the month and months have mean near zero (i.e. near the beginning of the week, month and year) and high dispersion. Note that  $\theta'_u$  has the dimensional unit of the corresponding time period while  $\delta(z)$  is dimensionless.

scale	mean $\theta'_\mu$	dispersion $\delta(z)$
seconds	-//-	9070.17
minutes	-//-	205489.40
hours	-9.61	4.36
weekdays	-0.03	29.28
month days	-2.65	2657.77
months	-0.56	44.00

Source: By the author.

Table 3 – Activity percentages along the hours of the day. Nearly identical distributions were observed on other social systems as shown in the Supporting Information document of.<sup>13</sup> Highest activity was observed between noon and 6pm (with 1/3 of total day activity), followed by the time period between 6pm and midnight. Around 2/3 of the activity takes place from noon to midnight but the activity peak occurs between 11 a.m. and 12 p.m. This table shows results for the activity in CPP.

	1h	2h	3h	4h	6h	12h
0h	3.66					
1h	2.76	6.42				
2h	1.79		8.20			
3h	1.10	2.88				
4h	0.68			9.30		
5h	0.69	1.37				
6h	0.83				10.67	
7h	1.24	2.07				
8h	2.28		4.35			
9h	4.52	6.80				
10h	6.62			3.44		
11h	<b>7.61</b>	<b>14.23</b>				
12h	6.44					
13h	6.04	12.48				
14h	6.47		<b>18.95</b>			
15h	6.10	12.57				
16h	6.22			<b>25.05</b>		
17h	6.36	12.58				
18h	6.01				<b>37.63</b>	
19h	5.02	11.02				
20h	4.85					
21h	4.38	9.23				
22h	4.06				23.60	
23h	4.30	8.36				
					12.73	<b>66.24</b>
						28.61

Source: By the author.

Table 4 – Activity percentages along weekdays. Higher activity was observed during workweek days, with a decrease of activity on weekend days of at least one third and at most two thirds.

	Mon	Tue	Wed	Thu	Fri	Sat	Sun
LAU	15.71	15.81	15.88	16.43	15.14	<b>10.13</b>	<b>10.91</b>
LAD	14.92	17.75	17.01	15.41	14.21	<b>10.40</b>	<b>10.31</b>
MET	17.53	17.54	16.43	17.06	17.46	<b>7.92</b>	<b>6.06</b>
CPP	17.06	17.43	17.61	17.13	16.30	<b>6.81</b>	<b>7.67</b>

Source: By the author.

distribution\*. In the networks,  $\frac{\min(\text{incidence})}{\max(\text{incidence})} \in (0.784, .794)$  while simulations reach these values but have on average more discrepant higher and lower peaks, i.e. if  $\xi = \frac{\min(\text{incidence}')}{\max(\text{incidence}')}$  than  $\mu_\xi = 0.7741$  and  $\sigma_\xi = 0.02619$ . Therefore, the incidence of messages at each second of a minute and at each minute of an hour was considered uniform. In these cases, the circular dispersion is maximized and the mean has little meaning as indicated in Table 2. As for the hours of the day, an abrupt peak is found between 11am and 12pm with the most active period being the afternoon, with one third of total daily activity, and two thirds of activity are allocated in the second 12h of each day. Days of the week revealed a decrease between one third and two thirds of activity on weekends. Days of the month were regarded as homogeneous with an inconclusive slight tendency of the first week to be more active. Months of the year revealed patterns matching usual work and academic calendars. The time period examined here was not sufficient for the analysis of activity along the years. These patterns are exemplified in Tables 3-6.

### 3.0.2 Stable sizes of Erdős sectors

The distribution of vertices in the hub, intermediary and periphery Erdős sectors is remarkably stable along time if the snapshots hold 200 or more messages, as it is clear in Figure 4 and in the figures of the Supporting Information document of.<sup>13</sup> Activity is highly concentrated on the hubs, while a very large number of peripheral vertices contribute to only a fraction of the activity. This is expected for a system with a scale-free profile, as confirmed with the distribution of activity among participants in Table 7.

Typically, [3% – 12%] of the vertices are hubs, [15% – 45%] are intermediary and [44% – 81%] are peripheral, which is consistent with other studies.<sup>69</sup> These results hold for the total, in and out degrees and strengths. Stable sizes are also observed for 100 or less messages if the classification of the three sectors is performed with one of the compound criteria established in Section 2.2.4. The networks often hold this basic structure with as few as 10-50 messages, i.e. concentration of activity and the abundance of low-activity participants take place even with very few messages, which is highlighted in the Supporting Information document of.<sup>13</sup> A minimum window size for the observation of more general properties might be inferred by monitoring both the giant component and the degeneration of the Erdős sectors.

In order to support the generality of these findings, we list the Erdős sector sizes of 12 networks from Facebook, Twitter and Participab in the final tables of the Supporting Information document of.<sup>13</sup> The fractions of hubs, intermediary and peripheral nodes are essentially the same as for the email list networks but with exceptions and a greater variability.

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\* Numpy version 1.8.2, “random.randint” function was used for simulations, algorithms in <<https://github.com/ttm/percolation>>.

Table 5 – Activity along the days of the month cycle. Nearly identical distributions are found in all systems as indicated in the Supporting Information of.<sup>13</sup> Although slightly higher activity rates are found in the beginning of the month, the most important feature seems to be the homogeneity made explicit by the high circular dispersion in Table 2. This specific example and empirical table correspond to the activity of the MET email list.

	1 day	5	10	15 days
1	3.05			
2	3.38			
3	3.62	18.25		
4	4.25			
5	3.94			
6	3.73			
7	3.17			
8	3.26	16.98		
9	3.56			
10	3.26			
11	3.81			
12	2.91			
13	3.30	15.73		
14	2.75			
15	2.95			
16	3.36			
17	3.16			
18	3.44	16.25		
19	3.36			
20	2.93			
21	3.20			
22	3.11			
23	3.60	15.79		
24	2.74			
25	3.13			
26	3.13			
27	3.07			
28	3.61	16.99		
29	3.60			
30	3.57			

Source: By the author.

Table 6 – Activity percentages on months along the year. Activity is usually concentrated in Jun-Aug and/or in Dec-Mar, potentially due to academic calendars, vacations and end-of-year holidays. This table corresponds to activity in LAU. Similar results are shown for other lists in the Supporting Information document of.<sup>13</sup>

	m.	b.	t.	q.	s.
Jan	10.22				
Fev	9.34	19.56			
Mar	8.67		28.24		
Apr	6.86	15.53			
Mai	7.28		20.93		
Jun	6.80	14.07			
Jul	8.97			30.36	
Ago	7.32	16.29			
Set	8.18		24.47		
Out	8.06	16.25			
Nov	7.64		26.36		
Dez	10.66	18.30		34.55	
					50.84

Source: By the author.

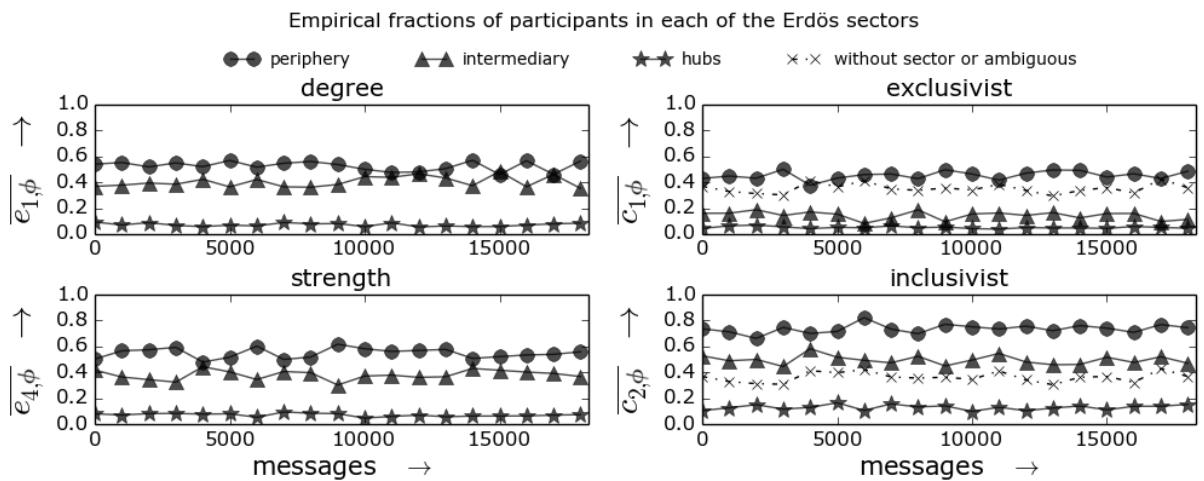


Figure 4 – Stability of Erdős sector sizes. Fractions of participants derived from degree and strength criteria,  $E_1$  and  $E_4$  described in Section 2.2.4, are both on the left. Fractions derived from the exclusivist  $C_1$  and the inclusivist  $C_2$  compound criteria are shown in the plots to the right. The ordinates  $\overline{e}_{\gamma,\phi} = \frac{|e_{\gamma,\phi}|}{N}$  denote the fraction of participants in sector  $\phi$  through criterion  $E_\gamma$  and, similarly,  $\overline{c}_{\delta,\phi} = \frac{|c_{\delta,\phi}|}{N}$  denotes the fraction of participants in sector  $\phi$  through criterion  $C_\delta$ . The article<sup>13</sup> bring a systematic collection of such timeline figures with all simple and compound criteria specified in Section 2.2.4, with results for networks from Facebook, Twitter and Participab.

Source: By the author.

Table 7 – Distribution of activity among participants. The first column shows the percentage of messages sent by the most active participant. The column for the first quartile ( $Q_1$ ) gives the minimum percentage of participants responsible for at least 25% of total messages with the actual percentage in parentheses. Similarly, the column for the first three quartiles  $Q_3$  gives the minimum percentage of participants responsible for 75% of total messages. The last decile  $D_{-1}$  column shows the maximum percentage of participants responsible for 10% of messages.

list	hub	$Q_1$	$Q_3$	$D_{-1}$
LAU	2.78	1.19 (26.35%)	13.12 (75.17%)	67.32 (-10.02%)
LAD	4.00	1.03 (26.64%)	11.91 (75.18%)	71.14 (-10.03%)
MET	11.14	1.02 (34.07%)	8.54 (75.64%)	80.49 (-10.02%)
CPP	14.41	0.29 (33.24%)	4.18 (75.46%)	83.65 (-10.04%)

Source: By the author.

### 3.0.3 Stability of principal components

The principal components of the participants are very stable in the topological space, i.e. in the space of network metrics. Table 8 exemplifies the formation of principal components by providing the averages over non-overlapped activity snapshots of a network. The most important result of this application of PCA, the stability of principal components, is underpinned by the very small dispersion of the contribution of each metric to each principal component.

The first principal component is an average of centrality metrics: degrees, strengths and betweenness centrality. On one hand, the similar relevance of all centrality metrics is not surprising since they are highly correlated, e.g. degree and strength have Spearman correlation coefficient  $\in [0.95, 1]$  and Pearson coefficient  $\in [0.85, 1)$  for window sizes greater than a thousand messages. On the other hand, each of these metrics is related to a different participation characteristic, and their equal relevance for variability, as measured by the principal component, is noticeable. Also, this suggests that these centrality metrics are equally adequate for characterizing the networks and the participants.

According to Table 8 and Figure 5, dispersion is larger in symmetry-related metrics than in clustering coefficient. We conclude that the symmetry metrics are more powerful, in terms of dispersion in the topological metrics space, in characterizing interaction networks and their participants, than the clustering coefficient, especially for hubs and intermediary vertices (peripheral vertices have larger dispersion with regard to the clustering coefficient). Interestingly, the clustering coefficient is always combined with the standard deviation of the asymmetry and disequilibrium of edges  $\sigma^{asy}$  and  $\sigma^{dis}$  in the third principal component.

Similar results are presented in <sup>13</sup> for other email lists and interaction networks. A larger variability was found for the latter networks, which motivated the use of interaction networks derived from email lists for benchmarking.

Table 8 – Loadings for the 14 metrics into the principal components for the MET list, 1000 messages in 20 disjoint positions. The clustering coefficient (cc) appears as the first metric in the table, followed by 7 centrality metrics and 6 symmetry-related metrics. Note that the centrality measurements, including degrees, strength and betweenness centrality, are the most important contributors for the first principal component, while the second component is dominated by symmetry metrics. The clustering coefficient is only relevant for the third principal component. The three components have in average more than 85% of the variance. The low standard deviation  $\sigma$  implies that the principal components are considerably stable.

	PC1		PC2		PC3	
	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\sigma$
cc	0.89	0.59	1.93	1.33	<b>21.22</b>	2.97
$s$	<b>11.71</b>	0.57	2.97	0.82	2.45	0.72
$s^{in}$	<b>11.68</b>	0.58	2.37	0.91	3.08	0.78
$s^{out}$	<b>11.49</b>	0.61	3.63	0.79	1.61	0.88
$k$	<b>11.93</b>	0.54	2.58	0.70	0.52	0.44
$k^{in}$	<b>11.93</b>	0.52	1.19	0.88	1.41	0.71
$k^{out}$	<b>11.57</b>	0.61	4.34	0.70	0.98	0.66
$bt$	<b>11.37</b>	0.55	2.44	0.84	1.37	0.77
$asy$	3.14	0.98	<b>18.52</b>	1.97	2.46	1.69
$\mu^{asy}$	3.32	0.99	<b>18.23</b>	2.01	2.80	1.82
$\sigma^{asy}$	4.91	0.59	2.44	1.47	<b>26.84</b>	3.06
$dis$	2.94	0.88	<b>18.50</b>	1.92	3.06	1.98
$\mu^{dis}$	2.55	0.89	<b>18.12</b>	1.85	1.57	1.32
$\sigma^{dis}$	0.57	0.33	2.74	1.63	<b>30.61</b>	2.66
$\lambda$	49.56	1.16	27.14	0.54	13.25	0.95

Source: By the author.

### 3.0.4 Types from Erdős sectors

Assigning a type to a participant raises important issues about the scientific cannon for human types and the potential for stigmatization and prejudice. The Erdős sector to which a participant belongs can be regarded as implying a social type for this participant. In this case, the type of a participant changes both along time and as different networks are considered, despite the stability of the network. Therefore, the potential for prejudice of such participant typology is attenuated.<sup>40</sup> In other words, an individual is a hub in a number of networks and peripheral in other networks, and even within the same network he/she most probably changes type along time.<sup>61</sup>

The importance of this issue can be grasped by the consideration of static types derived from quantitative criteria. For example, in email lists with a small number of participants, the number of threads has a negative correlation with the number of participants. When the number of participants exceeds a threshold, the number of threads has a positive correlation with the number of participants. This finding is illustrated in Figure 6 and can also be observed in Table 1. The assignment of types to individuals, in this latter case, has more potential for prejudice because the derived participant type is

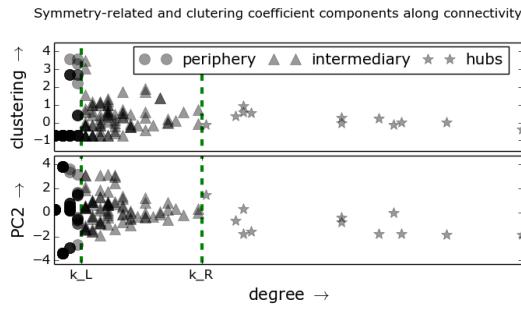


Figure 5 – The first plot highlights the well-known pattern of degree versus clustering coefficient, characterized by the higher clustering coefficient of lower degree vertices. The second plot shows the greater dispersion of the symmetry-related ordinates dominant in the second principal component (PC2). This larger dispersion suggests that symmetry-related metrics are more powerful, for characterizing interaction networks than the clustering coefficient, especially for hubs and intermediary vertices. This figure reflects a snapshot of the LAU list with 1000 contiguous messages.

Source: By the author.

static and one fails to acknowledge that human individuals are not immutable entities.

Further observations regarding the Erdős sectors and the implicit participant types were made, which are consistent with the literature<sup>7</sup>: 1) hubs and intermediary participants usually have intermittent activity, and stable activity was found only in smaller communities. For instance, the MET list had stable hubs while LAU, LAD and CPP exhibited intermittent hubs. 2) Network structure seems to be most influenced by the activity of intermediary participants as they have less extreme roles than hubs and peripheral participants and can therefore connect to the sectors and other participants in a more selective and explicit manner.

### 3.0.5 Implications of the main findings

The findings reported in this thesis arose from an exploratory procedure to visually inspect the networks and to analyze considerable amounts of interaction networks data. While this procedure has certainly an ad hoc nature, the statistics in the data are sufficiently robust for important features from these interaction networks to be extracted. Temporal stability, in the sense that interaction networks could be considered as stationary time series, is the most important feature. Also relevant is the significant stability found on the principal components, on the fraction of participants in each Erdős Sector and on the activity along different timescales. In fact, these findings confirm our initial hypothesis - based on the literature<sup>2</sup> - that interaction networks should exhibit some stability traces. The potential generality of these findings is suggested by the analysis of networks derived from diverse systems, with interaction networks from public email lists serving as proper benchmarks. Indeed, with such benchmarks one can compare any social network system. Furthermore, this analysis enables us to establish an outline of human interaction networks.

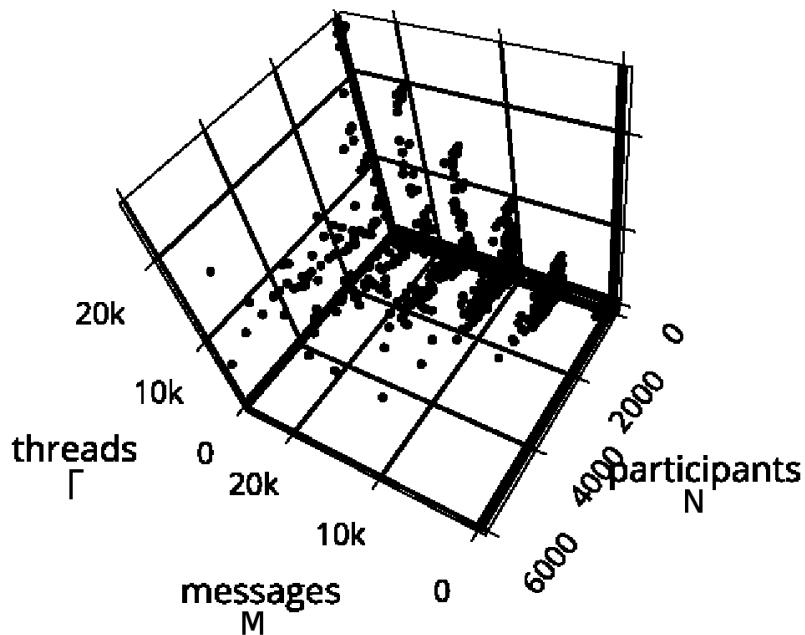


Figure 6 – A scatter plot of number of messages  $M$  versus number of participants  $N$  versus number of threads  $\Gamma$  for 140 email lists. Highest  $\Gamma$  is associated with low  $N$ . The correlation between  $N$  and  $\Gamma$  is negative for low values of  $N$  but positive otherwise. This negative correlation between  $N$  and  $\Gamma$  can also be observed in Table 1. Accordingly, for  $M = 20000$  messages, this inflection of correlation was found around  $N = 1500$ , while CPP, LAU, LAD, MET lists present smaller networks.

Source: By the author.

It takes the hub, intermediary and periphery sectors out of the scientific folklore and into classes drawn from quantitative criteria. It enables the conception of non-static human types derived from natural properties.

We envisage that the knowledge generated in the analysis may be exploited in applications where the type of each participant and the relative proportion of participants in each sector can be useful metadata. Just by way of illustration, this could be applied in semantic web initiatives, given that the Erdős sectorialization is static in a given snapshot. These results are also useful for classifying resources, e.g. in social media, and for resources recommendation to users.<sup>37</sup> Finally, the knowledge acquired with a quantitative treatment of the whole data may help guide the creation through collective processes of documents to assist in participatory democracy.

Perhaps the most outreaching implications are related to sociological consequences. The results expose a classification of human individuals which is directly related to the concentration of wealth and based on natural laws. The derived human typology changes over different systems and over time in the same system, which implies a negation of the absolute concentration of wealth. Such concentration exists but changes across different wealth criteria and with time. Also, the hubs stand out as dedicated, sometimes enslaved,

components of the social system. The peripheral participants have very limited interaction with the network. This suggests that intermediary participants tend to dictate structure, legitimate the hubs and stand out as authorities.

With regard to the limitations of our study, one should emphasize that not all types of human interaction networks were analyzed. Therefore, the plausible generalization of properties has to be treated with caution, as a natural tendency of such systems and not as a rule. Also, the stable properties in the networks were not explored to the limit, which leaves many open questions. For example, what are the maximum and minimum sizes of the networks for which they hold? What is the outcome of PCA when more metrics are considered? What is the granularity in which the activity along the timescales is preserved? Do the findings reported also apply to other systems, beyond human networks?

### 3.1 Text-related results and discussion

The most important result of including textual metrics in our analysis is the statistical evidence of differentiation of each Erdős sector with respect to the texts produced. This conclusion can be reached by observing the differences in the measurements of textual features in each sector, and is supported on firm theoretical grounds by using the adapted Kolmogorov-Smirnov test presented in Section 2.2.8.2. Other relevant results are:

- the identification of patterns in the frequency of use of nouns, adverbs, sizes of words, depth of Wordnet synsets and other linguistic traces, by different types of participants in the Erdős sectors. We did not find in the literature any indication for such values; we believe it is useful to report e.g. that about 15% of the characters are spaces and that nouns often account for more than 25% of the words. These values are available in<sup>70</sup> and not in the body of the text, since the focus in this thesis is the evidence that texts from distinct sectors differ.
- Evidence of what is different in the texts produced by each of the Erdős sectors. For example: hubs were found to use more contractions, more common words, and less punctuation if compared to the rest of the network, especially the peripheral sector. In general, the rise or fall of a text-related metric is not relevant or is monotonic along connectivity, but some of them reach extreme values in the intermediary sector.

The next sections summarize results of immediate interest and further insights can be obtained by skimming through the tables and figures of<sup>13,70</sup> and the Conclusions chapter. We illustrate with just one table of each kind, and from networks obtained with 2000 messages. In<sup>70</sup> we display tables for various networks. In the same document, we relate the email lists to each numerical TAG in the tables of the following sections. The

scale of 1000 and 2000 messages was chosen for deriving results, as the networks in this scale are found to have stable topological structure, as described in Section 3.0.2. The findings with 1000 messages are the same as with 2000 messages, and there are many tables. This motivated the exclusion of the tables with measurements in networks of 1000 messages.

### 3.1.1 General characteristics of activity distribution among sectors

Before we dig into the findings derived from text-related measurements, let us look once more at the general structure of these networks, now giving emphasis on the activity of the sectors. In almost all our observations, the peripheral sector was responsible for starting most of the discussion threads, i.e. for sending messages to the list which are not replies. This is surprising since the peripheral sector is responsible for fewer messages. It suggests complementarity between peripheral diversity and hub specialization, which, on its turn, deepens the understanding of the interaction network as a meaningful system. These assertions are condensed in Table 9. Less often, the intermediary sector is responsible for the largest number of messages and of threads. Also meaningful is that the hubs sector is responsible for most of the messages, which is not obvious: hub participants are far more active but way less numerous. Interestingly, in such a setting where every characteristic differs with respect to distinct sectors, there was no evidence of difference on the size of the threads started by each sector.

Table 9 – Distribution of participants, messages and threads among each Erdős sector: (**p.** for periphery, **i.** for intermediary, **h.** for hubs) in a total timespan of 0.72 years (from 2003-11-30T20:21:32 to 2004-08-19T18:11:24).  $N$  is the number of participants,  $M$  is the number of messages,  $\Gamma$  is the number of threads, and  $\gamma$  is the number of messages in a thread. The % denotes the usual ‘per cent’ with respect to the total quantity (100% for g.) while  $\mu$  and  $\sigma$  denote mean and standard deviation. TAG of list in<sup>70</sup>: 10

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
$N$	131	80	46	5
$N\%$	100.00	61.07	35.11	3.82
$M$	1000.00	136.00	361.00	503.00
$M\%$	100.00	13.60	36.10	50.30
$\Gamma$	292.00	76.00	147.00	69.00
$\Gamma\%$	100.00	26.03	50.34	23.63
$\frac{\Gamma}{M}\%$	29.20	55.88	40.72	13.72
$\mu(\gamma)$	2.74	2.76	2.81	2.58
$\sigma(\gamma)$	0.44	0.43	0.39	0.49

Source: By the author.

### 3.1.2 Evidence that the texts from Erdős sectors differ

Results from our adaptation of the Kolmogorov-Smirnov test (see Section 2.2.8.2) present strong evidence that the texts produced by each sector are different. Tables 10-19 illustrate three results:

- There is statistical evidence that the textual production of the Erdős sectors is different. This can be noticed from the high values of  $c'$  on these tables, above reference values used for the acceptance of the null hypothesis (the null hypothesis being that the probability distributions generating the samples are the same). Also, we regarded as non-negligible the values often above 0.1 for the Kolmogorov-Smirnov statistics (the maximum difference between the cumulative distributions), which we recognized as relevant for assuming differences in the underlying distributions in our study (see Section 2.2.8.2).
- Intermediary sectors sometimes exhibit greater differences from periphery and hubs than these extreme sectors between themselves (Tables 10 and 14). This differentiation of the three sectors is an indication that the Erdős Sectioning described in Section 2.2.4 reveals meaningful sectors of the networks.
- The evidence of difference (as measured by  $c'$ ) between sectors on the same network (Tables 10-15) is often larger than found between the same sector from distinct networks (Tables 16-19).

In Tables 10-15, there are two measurements for each pair of sectors. The top value is  $c'$  while the bottom value is the Kolmogorov-Smirnov statistic. In Tables 16-19 only  $c'$  values are shown to illustrate that the measurements found between networks are comparable to measurements found between sectors of a same network.

Table 10 – Measurements of  $c'$  and the KS statistic related to sizes of tokens between the Erdős sectors and the whole network. The abbreviations are: g for global, p for peripheral, i for intermediary, h for hubs. See Section 2.2.8.2 for and explanation of the measures and Section 3.1.2 for discussion. TAG of list in<sup>70</sup>: 6

	<b>p-g</b>	<b>i-g</b>	<b>h-g</b>	<b>p-i</b>	<b>p-h</b>	<b>i-h</b>
$c'$	4.327	17.168	7.851	18.907	7.833	15.540
KS	0.014	0.115	0.044	0.129	0.045	0.129

Source: By the author.

Table 11 – Measurements of  $c'$  and the KS statistic related to sizes of known words between the Erdös sectors and the whole network. The abbreviations are: g for global, p for peripheral, i for intermediary, h for hubs. See Section 2.2.8.2 for and explanation of the measures and Section 3.1.2 for discussion. TAG of list in<sup>70</sup>: 1

	<b>p-g</b>	<b>i-g</b>	<b>h-g</b>	<b>p-i</b>	<b>p-h</b>	<b>i-h</b>
$c'$	5.904	5.264	5.549	9.547	7.073	4.058
KS	0.043	0.040	0.150	0.083	0.193	0.111

Source: By the author.

Table 12 – Measurements of  $c'$  and the KS statistic related to sizes of sentences between the Erdös sectors and the whole network. The abbreviations are: g for global, p for peripheral, i for intermediary, h for hubs. See Section 2.2.8.2 for and explanation of the measures and Section 3.1.2 for discussion. TAG of list in<sup>70</sup>: 2

	<b>p-g</b>	<b>i-g</b>	<b>h-g</b>	<b>p-i</b>	<b>p-h</b>	<b>i-h</b>
$c'$	0.733	2.077	2.834	1.642	2.589	4.139
KS	0.020	0.038	0.059	0.048	0.080	0.097

Source: By the author.

Table 13 – Measurements of  $c'$  and the KS statistic related to the frequency of use of adjectives between the Erdös sectors and the whole network. The abbreviations are: g for global, p for peripheral, i for intermediary, h for hubs. See Section 2.2.8.2 for and explanation of the measures and Section 3.1.2 for discussion. TAG of list in<sup>70</sup>: 3

	<b>p-g</b>	<b>i-g</b>	<b>h-g</b>	<b>p-i</b>	<b>p-h</b>	<b>i-h</b>
$c'$	0.461	0.564	0.617	0.385	0.800	0.986
KS	0.011	0.010	0.010	0.011	0.021	0.020

Source: By the author.

Table 14 – Measurements of  $c'$  and the KS statistic related to the frequency of use of nouns between the Erdös sectors and the whole network. The abbreviations are: g for global, p for peripheral, i for intermediary, h for hubs. See Section 2.2.8.2 for and explanation of the measures and Section 3.1.2 for discussion. TAG of list in<sup>70</sup>: 1

	<b>p-g</b>	<b>i-g</b>	<b>h-g</b>	<b>p-i</b>	<b>p-h</b>	<b>i-h</b>
$c'$	0.642	1.791	6.936	1.007	6.970	7.510
KS	0.023	0.067	0.537	0.044	0.560	0.607

Source: By the author.

Table 15 – Measurements of  $c'$  and the KS statistic related to the frequency of use of punctuations between the Erdős sectors and the whole network. The abbreviations are: g for global, p for peripheral, i for intermediary, h for hubs. See Section 2.2.8.2 for and explanation of the measures and Section 3.1.2 for discussion. TAG of list in<sup>70</sup>: 8

	<b>p-g</b>	<b>i-g</b>	<b>h-g</b>	<b>p-i</b>	<b>p-h</b>	<b>i-h</b>
$c'$	1.380	3.583	2.894	1.718	2.871	5.398
KS	0.039	0.069	0.046	0.054	0.085	0.114

Source: By the author.

Table 16 –  $c'$  values for the frequency of use of nouns. Comparison of the same sector between lists, each author is an observation. See subsection 3.1.2 for discussion and directions.

	CPP-LAD	CPP-LAU	CPP-ELE	LAD-LAU	LAD-ELE	LAU-ELE
P	1.35	4.05	5.80	3.00	5.41	4.94
I	1.27	0.78	4.01	0.84	3.84	3.94
H	0.98	1.94	3.17	1.32	3.82	4.47

Source: By the author.

Table 17 –  $c'$  values for the frequency of use of adjectives. Comparison of the same sector between lists, each author is an observation. See subsection 3.1.2 for discussion and directions.

	CPP-LAD	CPP-LAU	CPP-ELE	LAD-LAU	LAD-ELE	LAU-ELE
P	0.44	0.34	2.57	0.20	2.32	2.37
I	0.74	0.99	3.72	0.32	3.37	3.10
H	0.26	0.32	3.72	0.29	4.36	4.24

Source: By the author.

Table 18 –  $c'$  values for the frequency of use stopwords. Comparison of the same sector between lists, each author is an observation. See subsection 3.1.2 for discussion and directions.

	CPP-LAD	CPP-LAU	CPP-ELE	LAD-LAU	LAD-ELE	LAU-ELE
P	3.31	3.26	6.68	0.57	5.36	5.41
I	1.45	1.08	5.16	0.91	5.00	4.92
H	0.98	0.68	4.35	1.05	4.73	5.01

Source: By the author.

Table 19 –  $c'$  values for the frequency of use of punctuations among characters. Comparison of the same sector between lists, each author is an observation. See subsection 3.1.2 for discussion and directions.

	CPP-LAD	CPP-LAU	CPP-ELE	LAD-LAU	LAD-ELE	LAU-ELE
P	5.74	4.88	8.28	2.23	5.37	6.60
I	3.23	2.49	4.16	0.96	3.40	3.51
H	2.49	1.87	4.02	1.36	3.05	3.71

Source: By the author.

### 3.1.3 What differs and how the texts from the sectors differ

In the next sections we will look through text-related measurements and summarize the findings about what might be different in the textual features of the sectors. One should keep in mind that our core result is the evidence that the texts from distinct sectors differ. The following discussion of what differs and how it differs is interesting but is both derived from less strong statistical evidence and less crucial for our current stage of researching these structures. Nonetheless, for the sake of clarity, we state the main findings in this respect:

- Peripherals were found to use more nouns while hubs use more verbs and adverbs. The fraction of adjectives did not change as irrefutably with respect to connectivity, but given that nouns are more numerous in the periphery sector, there are more adjectives per noun in the hubs sector texts.
- Sentences and messages were found smaller in the more connected sectors although punctuation was more incident in the less connected sectors.
- The differences found in analyzing Wordnet synset hypernyms were found less well behaved. Often, the sectors exhibit noticeable differences but greater and smaller incidences are found in all sectors (but in different networks). Some of these incidences are more systematic and this analysis assisted by Wordnet is the only semantic analysis we made, which is why we included these results.

Appendix A presents tables with counts for larger incidence in each sector throughout the networks. In the following discussion we display example tables for each set of measurements. In the measurements derived from synset hypernyms the example tables were less meaningful because of the greater variability and therefore we present the counts of greater incidence directly. In any case, the measurements for each of the networks are in.<sup>70</sup> The analysis of the measurements we obtained is not trivial because of the number of different measures and because differences in measurements are not obviously relevant. Furthermore, there is too much variation among networks which renders worthless the usual global measurements such as mean and variance when obtained from all the systems at once. In order to obtain consistent results, we considered *weak evidence of difference* in sectors in a network if maximum measure is at least 10% greater than minimum measure, i.e.  $\frac{\text{maximum measure}}{\text{minimum measure}} > 1.1$ . We considered *evidence of difference* in sectors in a network if  $\frac{\text{maximum measure}}{\text{minimum measure}} > 1.2$ . When  $\frac{\text{maximum measure}}{\text{minimum measure}} > 1.5$ , we considered *strong evidence of difference*. We then looked through each measure in all networks to reach compelling observations about the differences of sectors through all networks. Instead of the counts of maximum incidences, we also performed a weighted count: when the evidence was weak, the sector received an add of 0.5 in the weighted count; then the evidence was strong, the

sector received an add of 2 in the weighted count. The results were qualitatively the same, so we omit the tables with weighted counts. Also useful here is the definition of lower sectors (peripheral and intermediary), upper sectors (intermediary and hubs) and extreme sectors (peripheral and hubs). We should also point when measurements peak often at the intermediary sector, be it a maximum or minimum peak.

The tables that follow have terms for measurements that might be immediately inferred, but this depends on the background of the reader. Therefore the terms are explicitly defined in Appendix B.

### 3.1.4 Characters

Most often, peripheral and intermediary sectors use more digits, upper case letters and punctuation. Hubs sectors were found to use more spaces in most cases. These results are illustrated in Table 20.

Table 20 – Characters in each Erdős sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 6

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
<i>chars</i>	1485813	552986	554328	378499
<i>chars%</i>	100.00	37.22	37.31	25.47
$\frac{\text{spaces}}{\text{chars}}$	12.94	12.79	12.82	13.35
$\frac{\text{punct}}{\text{chars-spaces}}$	9.54	10.53	10.15	7.20
$\frac{\text{digits}}{\text{chars-spaces}}$	4.49	7.13	3.87	1.54
$\frac{\text{letters}}{\text{chars-spaces}}$	83.95	80.09	83.95	89.65
$\frac{\text{vowels}}{\text{letters}}$	36.94	36.10	36.98	38.00
$\frac{\text{uppercase}}{\text{letters}}$	4.49	4.60	4.68	4.07

Source: By the author.

### 3.1.5 Tokens and words

Hubs were found to use more contractions and stopwords, while the peripheral sectors exhibit greater incidence of punctuations among tokens. Although the token diversity ( $\frac{|\text{tokens} \neq|}{|\text{tokens}|}$ ) found in peripheral sector is greater, this result has the masking artifact that the peripheral sector corpus is smaller, yielding a larger token diversity. This can be noticed by the token diversity of the whole network, which is lower than in any of the sectors. These results are exemplified in Table 21 where mean and variance were taken with respect to the length in characters of tokens, known words and stopwords.

Table 21 – Tokens in each Erdős sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 1

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
<i>tokens</i>	286232	146472	134852	4908
<i>tokens%</i>	100.00	51.17	47.11	1.71
<i>tokens ≠</i>	3.00	4.01	3.66	24.08
$\frac{\text{knownw}}{\text{tokens}} \%$	25.76	25.11	26.21	32.84
$\frac{\text{knownw} \neq}{\text{knownw}} \%$	4.51	6.22	5.92	42.80
$\frac{\text{stopw}}{\text{knownw}} \%$	42.46	38.92	43.60	98.33
$\frac{\text{punct}}{\text{tokens}} \%$	33.18	34.09	32.56	23.11
$\frac{\text{contrac}}{\text{tokens}} \%$	0.16	0.10	0.18	1.67
$\mu(\overline{\text{tokens}})$	3.19	3.10	3.26	3.65
$\sigma(\overline{\text{tokens}})$	2.53	2.54	2.52	2.60
$\mu(\overline{\text{knownw}})$	4.89	4.69	5.06	5.50
$\sigma(\overline{\text{knownw}})$	2.37	2.41	2.31	2.28
$\mu(\overline{\text{knownw}} \neq)$	6.53	6.39	6.27	6.16
$\sigma(\overline{\text{knownw}} \neq)$	2.53	2.50	2.46	2.42
$\mu(\overline{\text{stopw}})$	2.83	2.83	2.83	2.81
$\sigma(\overline{\text{stopw}})$	0.87	0.84	0.86	1.17

Source: By the author.

### 3.1.6 Sizes of sentences

Hubs present the lowest average sentence size in terms of characters, tokens, known words or punctuations. This result is illustrated in Table 22 and might be considered counterintuitive given that punctuation is more abundant in the texts of less connected participants.

Table 22 – Sentences sizes in each Erdös sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 16

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
<i>sents</i>	10757	1252	4529	4978
<i>sents%</i>	99.98	11.64	42.09	46.27
$\mu_S(\text{chars})$	113.88	143.37	120.21	100.65
$\sigma_S(\text{chars})$	318.65	750.47	276.21	88.88
$\mu_S(\text{tokens})$	24.78	28.83	26.72	21.98
$\sigma_S(\text{tokens})$	40.56	77.72	42.08	20.23
$\mu_S(\text{knownw})$	7.81	8.37	8.26	7.25
$\sigma_S(\text{knownw})$	8.18	9.38	9.30	6.56
$\mu_S(\text{stopw})$	7.78	7.61	7.92	7.70
$\sigma_S(\text{stopw})$	6.88	6.94	7.36	6.39
$\mu_S(\text{puncts})$	4.29	5.42	5.04	3.33
$\sigma_S(\text{puncts})$	9.92	13.08	12.13	5.82

Source: By the author.

### 3.1.7 Messages

Connectivity was found correlated to smaller messages in terms of characters, tokens, known words and punctuations. Connectivity was also found correlated to smaller messages in terms of the number of sentences, but it was less consistent. Interestingly, the number of stopwords per message was found greater in all sectors (but in different networks). This result is exemplified in Table 23.

Table 23 – Messages sizes in each Erdös sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 0

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
<i>msgs</i>	1992	286	841	865
<i>msgs%</i>	100.00	14.36	42.22	43.42
$\mu_M(\text{sents})$	5.21	6.08	6.43	3.74
$\sigma_M(\text{sents})$	6.78	4.03	9.40	3.26
$\mu_M(\text{tokens})$	145.82	230.45	186.07	78.71
$\sigma_M(\text{tokens})$	260.61	291.17	326.68	127.13
$\mu_M(\text{knownw})$	38.83	56.29	48.87	23.29
$\sigma_M(\text{knownw})$	50.54	58.28	58.67	31.16
$\mu_M(\text{stopw})$	34.29	41.96	42.42	23.84
$\sigma_M(\text{stopw})$	41.11	32.32	52.81	25.35
$\mu_M(\text{puncts})$	36.34	66.11	47.66	15.49
$\sigma_M(\text{puncts})$	103.42	114.84	135.49	39.61
$\mu_M(\text{chars})$	637.40	977.77	811.14	355.94
$\sigma_M(\text{chars})$	1054.36	1195.70	1290.46	566.92

Source: By the author.

### 3.1.8 POS tags

We found that lower connectivity yields more nouns and less verbs and adverbs. Also, the fraction of adjectives does not change consistently, but given that peripherals use more nouns, we can conclude that hubs use more adjectives per noun. This suggests that the networks gather issues through the peripheral sector. These issues are qualified and proposed to be acted upon by the more connected participants. This is a further indicative that peripheral sectors are related to diversity while hubs relate to specialization. These results are exemplified in Table 24. Weaker evidence was found that hubs use more *adpositions*, determinants and 'particles and other functional words' while peripherals use more numerals.

Table 24 – POS tags in each Erdős sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). Universal POS tags<sup>64</sup>: VERB - verbs (all tenses and modes); NOUN - nouns (common and proper); PRON - pronouns; ADJ - adjectives; ADV - adverbs; ADP - adpositions (prepositions and postpositions); CONJ - conjunctions; DET - determiners; NUM - cardinal numbers; PRT - particles or other function words; X - other: foreign words, typos, abbreviations; PUNCT - punctuation. TAG: 13

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
NOUN	51.86	63.77	48.31	37.37
X	0.08	0.14	0.02	0.07
ADP	7.25	5.23	7.86	9.69
DET	7.48	6.47	7.43	9.28
VERB	16.93	11.93	20.01	20.54
ADJ	3.97	3.37	3.83	5.18
ADV	4.02	2.41	4.45	6.05
PRT	3.17	3.98	2.37	3.05
PRON	3.16	1.29	3.64	5.55
NUM	0.43	0.30	0.38	0.74
CONJ	1.65	1.11	1.70	2.49

Source: By the author.

### 3.1.9 Wordnet-related results

For correctly analyzing text production in terms of the Wordnet lexical database, we only considered words that had synsets with the POS tag obtained with the POS tagger. This resulted in portions of tokens considered of  $\approx 30\%$ , but of more than 90% of all tokens with Wordnet synsets. This yields less strong results, but which we found still relevant. Measures regarding Wordnet synsets often reach an extreme value (maximum or minimum) in the intermediary sector, which we understood as evidence that:

- the Erdős sectioning of the networks into peripheral, intermediary and hubs sectors is in fact relevant for human social structures, at least to the ones analyzed in this

thesis.

- Human social networks present relations between connectivity and semantics.
- The intermediary sector might hold a deeper identity than that of a sector bounded by hubs and periphery sectors.
- The analysis of social networks texts using Wordnet reveals aspects of the structures which are not clear with the non-semantic analysis we performed.

Noteworthy is that extra skepticism should be kept in mind about these results because of the unquantified noise in the measurements. Observations seem consistent and meaningful, but only about a third of total tokens were considered. This is because tokens were discarded if not having a Wordnet synset or when not having a synset with a POS tag true to the POS tag attributed by the POS tagger. Besides that, there are often more than one synset with the same POS tag for each word, and we chose the most frequent synset as ranked by Wordnet. On the positive side, we observe that  $\approx 95\%$  of tokens which had synsets were considered. Examples of types tokens without synsets are stopwords, punctuations, numerals, acronyms and typos.

### 3.1.9.1 Wordnet POS tags

The observations here are somewhat consistent with those in Section 3.1.8: peripherals use more nouns and less verbs and adverbs. The variation is related to adjectives, which was found more frequent in hubs texts in this reduced set of tokens. These results are illustrated in Table 25.

Table 25 – Percentage of synsets with each of the POS tags used by Wordnet. The last lines give the percentage of words considered from all of the tokens (POS) and from the words with synset (POS!). The tokens not considered are punctuations, unrecognized words, words without synsets, stopwords and words for which Wordnet has no synset tagged with POS tags. Values for each Erdős sectors are in the columns **p.** for periphery, **i.** for intermediary, **h.** for hubs.  
TAG: 12

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
N	58.82	59.32	61.81	49.90
ADJ	10.62	10.44	10.17	12.06
VERB	5.06	4.85	4.38	7.16
ADV	25.50	25.39	23.64	30.89
POS	33.10	32.91	32.94	33.74
POS!	92.51	93.21	91.83	93.94

Source: By the author.

### 3.1.9.2 Wordnet synsets characteristics

Wordnet synsets with different POS tags have different relations (to other synsets). Therefore, we made separate observations about each POS tag. In each synset we performed a count of the number of the relations (e.g. max depth, hyponyms), thus yielding a mean and variance of each of the number of relations.

- Nouns, exemplified in Table 26.
  - Minimum and maximum depth: differences were found in the mean of minimum and maximum depth of a synset between email lists, but not once among sectors of a network. Differences between the variance of minimum and maximum depth of synsets of sectors were found mostly nonexistent or weak.
  - Holonyms: differences in the number of holonyms per word were present in  $\approx 85\%$  of the networks and were more incident in the lower sectors in  $\approx 90\%$  of the observations in which we found such differences. Differences in the variance in the number of holonyms were also found with the same regularity, but were greater in the upper sectors in  $\approx 80\%$  of the networks. Both mean and variance of the number of holonyms peaked in the intermediary sector in  $\approx 50\%$  of the observations.
  - Meronyms: differences in the number of meronyms of nouns were present in  $\approx 90\%$  of the networks and were more incident in the lower sectors in  $\approx 80\%$  of the observations in which we found such differences. Differences in the variance in the number of meronyms were found in 100% of the networks and was often strong. The variance was greater in the periphery in 66.66% and in the lower sectors in  $\approx 90\%$  of the observations.
  - Domain: differences in the mean and variance of the number of domains of words were found respectively in 90% and 50% of the networks and maximum values were found evenly distributed across sectors. Peaks were found in the intermediary sector in  $\approx 50\%$  of the networks.
  - Lemmas: differences in the mean and variance of the number of lemmas of words were found respectively in 40% and 55% of the networks. In  $\approx 90\%$  of the cases where there was difference in the mean, the maximum number of lemmas was found in the periphery. Peaks in the intermediary sector were less often, occurring only in  $\approx 35\%$  of the observations.
  - Hyponyms: differences in the mean and variance of the number of hyponyms of words were found respectively in 77.77% and 88.88% of the networks. In  $\approx 93\%$  of the cases where there was difference in the mean, the maximum number of hyponyms was found indistinctly in the upper sectors. In 75% of the cases

where there was difference in the variance, the maximum variance was found indistinctly in the upper sectors. Peaks occurred for both mean and variance in the intermediary sector in  $\approx 75\%$  of the observations.

- Hypernyms: between the sectors of all networks analyzed, we found no differences in the mean of the number of hypernyms. There were differences in the variance of the number of hypernyms of the words used by the sectors in  $\approx 72\%$  of the networks. Greatest values occurred indistinctly in all sectors and peaked in the intermediary sector in  $\approx 50\%$  of the observations.

Table 26 – Measures of wordnet features of nouns in each Erdős sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 13

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
$\mu(\min \text{ depth})$	6.60	6.40	6.72	6.68
$\sigma(\min \text{ depth})$	1.99	1.96	2.11	1.76
$\mu(\max \text{ depth})$	6.95	6.64	7.15	7.09
$\sigma(\max \text{ depth})$	2.28	2.19	2.42	2.10
$\mu(\text{holonyms})$	0.17	0.10	0.24	0.17
$\sigma(\text{holonyms})$	0.43	0.36	0.49	0.38
$\mu(\text{meronyms})$	0.41	0.25	0.53	0.44
$\sigma(\text{meronyms})$	1.38	1.12	1.47	1.57
$\mu(\text{domains})$	0.12	0.13	0.12	0.10
$\sigma(\text{domains})$	0.33	0.34	0.33	0.31
$\mu(\text{lemmas})$	2.63	2.51	2.46	3.16
$\sigma(\text{lemmas})$	2.30	2.30	2.02	2.66
$\mu(\text{hyponyms})$	6.67	5.95	7.21	6.85
$\sigma(\text{hyponyms})$	21.70	19.05	22.92	23.36
$\mu(\text{hypernyms})$	1.01	1.01	1.01	1.01
$\sigma(\text{hypernyms})$	0.10	0.11	0.10	0.10

Source: By the author.

- Adjectives, exemplified in Table 27.

- Domain: differences in the mean and variance of the number of domains of words were found respectively in 88.88% and 61.11% of the networks. In 87.5% of the cases where there was difference in the mean, the maximum number of domains was found indistinctly in the upper sectors. In  $\approx 82\%$  of the cases where there was difference in the variance, the maximum variance was found indistinctly in the upper sectors. Peaks occurred in the intermediary sector in 68.75% of the observations for the mean and in  $\approx 54.55\%$  of the observations for the variance.
- Similar: differences in the mean and variance of the number of similar synsets relations of adjectives were found respectively only in 44.45% and 61.11% of

the networks. In  $\approx 90\%$  of the cases where there was difference in the mean, the maximum number of domains was found in the hubs sector. In  $\approx 90\%$  of the cases where there was difference in the variance, the maximum number of domains was found indistinctly in the extreme sectors. Peaks occurred in the intermediary sector in 50% of the observations for the mean and in  $\approx 36.37\%$  of the observations for the variance.

- Lemmas: differences in the mean and variance of the number of lemmas of adjectives were found respectively only in 27.78% and 72.22% of the networks. Maximum values occurred indistinctly in all sectors and peaks were found in the intermediary sector in  $\approx 50\%$  of the observed cases.

Table 27 – Measures of wordnet features of adjectives in each Erdös sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 9

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
$\mu(domains)$	0.05	0.06	0.05	0.06
$\sigma(domains)$	0.22	0.24	0.21	0.23
$\mu(similar)$	5.78	5.49	5.46	6.09
$\sigma(similar)$	6.78	6.45	6.55	7.00
$\mu(lemmas)$	1.65	1.71	1.63	1.66
$\sigma(lemmas)$	1.29	1.38	1.24	1.31

Source: By the author.

- Verbs, illustrated in Table 28.
  - No significant differences were found in the mean and variance verb synset relations of minimum and maximum depth, verb groups, lemmas and hypernyms.
  - Domains and entailments: differences were often strong (i.e.  $> 1.5$ ) in both mean and variance. Due to the reduced number of verbs and the small values of mean and variance, we considered these measures as not significant.
  - Hyponyms: differences in the mean and variance of the number of hyponyms of verbs were found respectively in 50% and 72.23% of the networks. In  $\approx 90\%$  of the cases where there was difference in the mean, the maximum number of hyponyms was found in the upper sectors (66.67% in the hubs sector). In  $\approx 85\%$  of the cases where there was difference in the variance, the maximum number of domains was found indistinctly in the upper sectors (61.54% in the hubs sector). Peaks occurred in the intermediary sector in  $\approx 35\%$  with respect to both mean and variance.

Table 28 – Measures of wordnet features of verbs in each Erdös sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 3

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
$\mu(\min depth)$	1.41	1.48	1.46	1.35
$\sigma(\min depth)$	1.41	1.42	1.46	1.37
$\mu(\max depth)$	1.42	1.50	1.46	1.35
$\sigma(\max depth)$	1.42	1.44	1.47	1.37
$\mu(\text{domains})$	0.03	0.04	0.04	0.03
$\sigma(\text{domains})$	0.18	0.19	0.19	0.16
$\mu(\text{verb groups})$	0.45	0.46	0.47	0.44
$\sigma(\text{verb groups})$	0.62	0.62	0.62	0.62
$\mu(\text{lemmas})$	3.18	2.95	3.17	3.33
$\sigma(\text{lemmas})$	2.15	2.06	2.17	2.18
$\mu(\text{entailments})$	0.05	0.04	0.04	0.06
$\sigma(\text{entailments})$	0.22	0.20	0.20	0.23
$\mu(\text{hyponyms})$	14.39	11.45	15.42	15.47
$\sigma(\text{hyponyms})$	42.12	31.44	46.49	44.58
$\mu(\text{hypernyms})$	0.71	0.73	0.71	0.70
$\sigma(\text{hypernyms})$	0.46	0.45	0.46	0.46

Source: By the author.

- Adverbs, exemplified in Table 29.

- Domains: differences in the mean and variance of the number of domains of adverbs were found respectively in  $\approx 95.45\%$  and  $\approx 66.67\%$  of the networks. In  $\approx 82.35\%$  of the cases where there was difference in the mean, the maximum number of domains was found in the upper sectors (58.82% in the hubs sector). In  $\approx 92\%$  of the cases where there was difference in the variance, the maximum number of domains was found indistinctly in the upper sectors (50% in the intermediary sector). Peaks occurred in the intermediary sector in  $\approx 64.71\%$  and 75% in the mean and variance respectively.
- Lemmas: no systematic difference was found in the mean and variance of the number of lemmas of adverbs.

Table 29 – Measures of wordnet features of adverbs in each Erdös sector (**p.** for periphery, **i.** for intermediary, **h.** for hubs). TAG: 17

	<b>g.</b>	<b>p.</b>	<b>i.</b>	<b>h.</b>
$\mu(\text{domains})$	0.09	0.09	0.08	0.09
$\sigma(\text{domains})$	0.28	0.28	0.27	0.28
$\mu(\text{lemmas})$	3.23	3.07	3.29	3.23
$\sigma(\text{lemmas})$	2.23	2.20	2.33	2.22

Source: By the author.

### 3.1.9.3 Wordnet synset hypernyms

In measuring the incidence of hypernyms, significant differences were often found, but greater values occurred in all sectors. This motivated the inclusion of the tables below in which incidences are observed in all the networks at once. The drawback is that the individual values have to be reviewed in.<sup>70</sup> The advantage is the more immediate observation of the findings with respect to all the networks analyzed. Each line holds the count of the greater incidence of each hypernym in each sector, the count of peaks in the intermediary sector, the total number of networks in which the synset was found with incidence greater than 10% in at least one sector, and the depth of the hypernym. All the words with synsets were taken into account but when measures were below 10% in all sectors, the differences were considered negligible in the corresponding network. For each POS tag, we consider synsets for which there is such significant incidence in a minimum number of networks, i.e. *total* should be above a certain threshold. This threshold was chosen to yield few synsets and some structure:  $\text{total} \geq 16$  for nouns;  $\text{total} \geq 11$  for adjectives;  $\text{total} \geq 14$  for verbs;  $\text{total} \geq 13$  for adverbs. This is surely an *ad hoc* procedure, but suited our purposes of making sense of many measurements and for a first semantic consideration of the texts from the sectors.

All the words with synsets were taken into account in the measurements. That adds up to hundreds of thousands of synsets in each POS tag. Few synsets are listed below as most of them are discarded because of low incidence.

- Noun synsets: differences in the use of nouns with physical entity hypernyms were found indistinctly in all sectors. In deeper layers, more systematic differences arise. With depth 2, hubs use more nouns related to attribute and psychological features. Lower sectors use more nouns related to measure, with 62.5% of the lists where this difference was found having greater values in the peripheral sector. Communication related nouns were found mostly in extreme sectors. With depth 3, hubs presented more nouns related to written communication, event and cognition. Peripherals showed greater use of nouns related to definite quantity. Message related nouns often peaked at the intermediary sector. These results are shown in Table 30.

Table 30 – Wordnet synset hypernyms from nouns in each Erdös sector.

synset	p.	i.	h	peaks	total	depth
abstraction.n.06	2	0	1	1	18	1
physical_entity.n.01	3	3	4	4	18	1
attribute.n.02	4	2	11	6	18	2
communication.n.02	7	2	5	5	18	2
causal_agent.n.01	5	2	7	4	16	2
psychological_feature.n.01	2	1	11	6	18	2
object.n.01	5	3	4	4	18	2
measure.n.02	10	5	1	6	18	2
written_communication.n.01	1	3	8	6	13	3
definite_quantity.n.01	12	4	2	6	18	3
event.n.01	2	1	11	7	17	3
person.n.01	4	2	6	5	16	3
message.n.02	7	4	7	10	18	3
whole.n.02	6	2	9	6	18	3
cognition.n.01	3	0	12	6	17	3

Source: By the author.

- Adjective synsets: the use of adjectives was found less systematic. The synsets varied greatly among lists and differences were not strong. We observed weak evidence that hubs use more adjectives related to certainty, and that the use of such adjectives peaked at the intermediary sector. Even weaker evidence was found that hubs use more adjectives related to newness. These results are shown in Table 31.

Table 31 – Wordnet synset hypernyms from adjectives in each Erdös sector.

synset	p.	i.	h	peaks	total	depth
certain.a.02	0	3	8	4	11	1
new.a.01	2	1	4	4	9	1

Source: By the author.

- Verbs synset hypernyms of move and travel were more numerous in the peripheral sector. Verbs related to change were more common in the hubs sector. Verbs related to making had differences in the frequency of use among sectors, but had greatest incidence in all sectors (but in distinct networks). With depth 2, hubs exhibited greater use of verbs related to state and evaluate while peripherals exhibited greater use of verbs related to keeping and putting. With depth 3, in the upper sectors was found a greater use of verbs related to thinking. Hubs used more increase-related verbs. Periphery presented more verbs related to running and communication. With depth 4, lower sectors used more verbs related to informing, peripherals might be

regarded as using more verbs related to recording (set in a permanent form), and hubs as using more verbs related to adding. These results are shown in Table 32.

Table 32 – Wordnet synset hypernyms from verbs in each Erdös sector.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>	<b>total</b>	<b>depth</b>
move.v.02	9	2	2	4	14	1
travel.v.01	10	0	1	5	15	1
change.v.02	3	1	9	5	13	1
make.v.03	5	5	4	8	16	1
use.v.01	4	0	6	2	16	1
change.v.01	1	4	8	6	15	1
state.v.01	0	3	13	5	16	2
keep.v.03	9	3	2	4	14	2
interact.v.01	8	5	4	8	18	2
evaluate.v.02	1	3	13	5	18	2
put.v.01	10	1	1	3	14	2
think.v.01	1	6	10	7	17	3
run.v.01	9	0	3	5	14	3
increase.v.01	3	3	10	6	16	3
communicate.v.02	10	4	4	8	18	3
inform.v.01	8	7	3	12	18	4
record.v.01	8	3	4	6	15	4
add.v.01	2	4	10	6	17	4

Source: By the author.

- Adverb synsets were found with particularly interesting patterns as greater use of adverbs related to possibility and stillness was found in the intermediary sector. Adverbs related to however and even were more frequent in the peripheral sector while adverbs related to well (good way to perform) was more used by hubs. These results are shown in Table 33.

Table 33 – Wordnet synset hypernyms from adverbs in each Erdös sector.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>	<b>total</b>	<b>depth</b>
however.r.01	7	2	4	8	13	1
even.r.01	7	3	5	9	16	1
possibly.r.01	1	8	5	12	14	1
well.r.01	2	2	7	6	13	1
still.r.01	2	9	1	11	13	1

Source: By the author.

### 3.1.10 Correlation of topological and textual metrics

Overall, the correlation between textual and topological metrics was small. An exception is strength which was very often negatively correlated to the mean and variance of the number of punctuations (and sometimes with the number of known words or stopwords) with values below -0.4 in the hubs sector, but a few positive and high values (above 0.5) were also found. Interestingly, the number of punctuations per sentence was most often correlated to the number of stopwords while most often *not* correlated to the number of known words. Noteworthy is that degree is negatively correlated to clustering coefficient in intermediary and hubs sectors, which is consistent with the literature, but it is positively correlated for peripheral sectors. Other strong correlation associations of textual and topological measures were found but not systematically and might be indicatives of style from the different lists analyzed. These results are exemplified in Table 34.

Table 34 – Pearson correlation coefficient for the topological and textual measures. TAG: 9

	<i>cc</i>	<i>d</i>	<i>s</i>	$\mu_S(p)$	$\sigma_S(p)$	$\mu_S(kw)$	$\sigma_S(kw)$	$\mu_S(sw)$	$\sigma_S(sw)$
<i>cc</i> (p.) (i.) (h.)	<b>1.00</b>	-0.03	-0.08	0.04	0.10	0.05	0.10	0.09	0.21
	<b>1.00</b>	<b>0.64</b>	0.42	0.12	0.19	0.09	0.22	0.08	0.22
	<b>1.00</b>	-0.58	-0.51	-0.10	-0.08	-0.26	-0.11	-0.24	-0.19
	<b>1.00</b>	<b>-0.86</b>	<b>-0.85</b>	0.33	0.09	0.14	0.21	0.14	0.11
<i>d</i>	-0.03	<b>1.00</b>	<b>0.98</b>	-0.05	0.00	0.04	0.05	0.09	0.12
	<b>0.64</b>	<b>1.00</b>	<b>0.78</b>	0.11	0.16	-0.00	0.16	0.06	0.22
	-0.58	<b>1.00</b>	<b>0.86</b>	0.10	0.14	0.29	0.18	0.30	0.28
	<b>-0.86</b>	<b>1.00</b>	<b>1.00</b>	-0.51	-0.25	-0.42	-0.34	-0.47	-0.35
<i>s</i>	-0.08	<b>0.98</b>	<b>1.00</b>	-0.05	-0.01	0.02	0.02	0.05	0.09
	0.42	<b>0.78</b>	<b>1.00</b>	0.10	0.15	0.10	0.19	0.21	0.35
	-0.51	<b>0.86</b>	<b>1.00</b>	0.13	0.07	0.29	0.10	0.32	0.35
	<b>-0.85</b>	<b>1.00</b>	<b>1.00</b>	-0.50	-0.25	-0.40	-0.32	-0.47	-0.34
$\mu_S(p)$	0.04	-0.05	-0.05	<b>1.00</b>	<b>0.82</b>	<b>0.65</b>	<b>0.61</b>	0.19	0.52
	0.12	0.11	0.10	<b>1.00</b>	<b>0.96</b>	<b>0.65</b>	<b>0.86</b>	0.18	0.59
	-0.10	0.10	0.13	<b>1.00</b>	<b>0.84</b>	<b>0.77</b>	<b>0.76</b>	0.34	0.50
	0.33	-0.51	-0.50	<b>1.00</b>	<b>0.78</b>	<b>0.93</b>	<b>0.96</b>	<b>0.92</b>	<b>0.97</b>
$\sigma_S(p)$	0.10	0.00	-0.01	<b>0.82</b>	<b>1.00</b>	0.58	<b>0.92</b>	0.16	0.52
	0.19	0.16	0.15	<b>0.96</b>	<b>1.00</b>	0.54	<b>0.89</b>	0.11	<b>0.62</b>
	-0.08	0.14	0.07	<b>0.84</b>	<b>1.00</b>	<b>0.73</b>	<b>0.98</b>	0.26	0.44
	0.09	-0.25	-0.25	<b>0.78</b>	<b>1.00</b>	<b>0.89</b>	<b>0.84</b>	<b>0.85</b>	<b>0.76</b>
$\mu_S(kw)$	0.05	0.04	0.02	<b>0.65</b>	0.58	<b>1.00</b>	<b>0.64</b>	<b>0.73</b>	<b>0.67</b>
	0.09	-0.00	0.10	<b>0.65</b>	0.54	<b>1.00</b>	<b>0.73</b>	<b>0.71</b>	<b>0.65</b>
	-0.26	0.29	0.29	<b>0.77</b>	<b>0.73</b>	<b>1.00</b>	<b>0.76</b>	<b>0.74</b>	<b>0.72</b>
	0.14	-0.42	-0.40	<b>0.93</b>	<b>0.89</b>	<b>1.00</b>	<b>0.94</b>	<b>0.97</b>	<b>0.95</b>
$\sigma_S(kw)$	0.10	0.05	0.02	<b>0.61</b>	<b>0.92</b>	<b>0.64</b>	<b>1.00</b>	0.27	0.56
	0.22	0.16	0.19	<b>0.86</b>	<b>0.89</b>	<b>0.73</b>	<b>1.00</b>	0.30	<b>0.79</b>
	-0.11	0.18	0.10	<b>0.76</b>	<b>0.98</b>	<b>0.76</b>	<b>1.00</b>	0.31	0.48
	0.21	-0.34	-0.32	<b>0.96</b>	<b>0.84</b>	<b>0.94</b>	<b>1.00</b>	<b>0.88</b>	<b>0.96</b>
$\mu_S(sw)$	0.09	0.09	0.05	0.19	0.16	<b>0.73</b>	0.27	<b>1.00</b>	<b>0.61</b>
	0.08	0.06	0.21	0.18	0.11	<b>0.71</b>	0.30	<b>1.00</b>	0.53
	-0.24	0.30	0.32	0.34	0.26	<b>0.74</b>	0.31	<b>1.00</b>	<b>0.74</b>
	0.14	-0.47	-0.47	<b>0.92</b>	<b>0.85</b>	<b>0.97</b>	<b>0.88</b>	<b>1.00</b>	<b>0.94</b>
$\sigma_S(sw)$	0.21	0.12	0.09	0.52	0.52	<b>0.67</b>	0.56	<b>0.61</b>	<b>1.00</b>
	0.22	0.22	0.35	0.59	<b>0.62</b>	<b>0.65</b>	<b>0.79</b>	0.53	<b>1.00</b>
	-0.19	0.28	0.35	0.50	0.44	<b>0.72</b>	0.48	<b>0.74</b>	<b>1.00</b>
	0.11	-0.35	-0.34	<b>0.97</b>	<b>0.76</b>	<b>0.95</b>	<b>0.96</b>	<b>0.94</b>	<b>1.00</b>

Source: By the author.

### 3.1.11 Formation of principal components

Principal components formation of textual and topological metrics seems to be the less stable of all results reported in this study. The concentration of dispersion often peaked in the intermediary sector. Components are most often composed of topological or

textual features. Other than that, we observe that PCA is sensitive to metrics included and should reveal other insights in other settings. These results are exemplified in Table 35.

### 3.1.12 Results still to be interpreted

Histogram differences of incident word sizes with and without repetition of words are constant. That is, in each email list, when a histogram of word sizes was made with all words written, and another histogram made with sizes of all *different* words, the cumulative absolute difference of the two histograms throughout the bins was found constant for all lists analysed. When all known English words were considered, the difference sums up to  $\approx 1.0$ . When stopwords are discarded, the difference found was different, but still constant, slightly above 0.5. When only stopwords were considered, the difference is  $\approx 0.6$ . When only known English words that do not have Wordnet synsets are used, this difference is  $\approx 1.2$ . We considered this result a number of times in the past years and presented it to other researchers, but reached no conclusions about its meaning. The ending figures of<sup>70</sup> are dedicated to these histogram differences.

## 3.2 Results from visualization

The results associated with Versinus are divided into two groups: observations on features that made it useful for the task of analyzing the general properties of human interaction networks, and the network properties it made possible to grasp.

### 3.2.1 Useful visualization features for dynamic networks

Among the numerous insights related to Versinus, a few seem more fundamental, while others were simply useful. These insights were incorporated to Versinus as the result of tests which presented clear benefits within the context of our research. The following list is an attempt to present the observations and insights in an importance-first order:

1. Vertices need to remain static. Even if they move smoothly, one should notice solely transient artifacts from the structure.
2. Very connected sectors (hubs and intermediary) need to be in a curve, otherwise the edges enclose each other and it is difficult to infer information from the network.
3. The height and width of a vertex are very informative, especially if metrics mapped to them have a strong relation, such as out-degree (mapped to height in Versinus) and in-degree (mapped to width).
4. The color of nodes is also informative although less than height and weight, as differences in the latter are more noticeable.

Table 35 – PCA formation TAG: 11

	<b>PC1</b>	<b>PC2</b>	<b>PC3</b>	<b>PC4</b>	<b>PC5</b>
<i>cc</i>	1.56	5.55	5.27	66.36	4.43
(p.)	2.07	21.29	-3.09	-16.58	-30.47
(i.)	3.53	-5.95	-6.72	51.70	8.40
(h.)	9.65	-14.73	3.26	14.54	27.15
<i>d</i>	3.28	39.23	-2.42	-3.75	1.71
	2.31	29.69	-4.90	7.49	10.16
	6.23	18.94	16.55	7.89	-1.65
	-10.34	13.75	-14.11	5.08	9.43
<i>s</i>	2.89	39.14	-2.73	-6.53	2.19
	2.30	29.95	-4.12	6.71	9.55
	6.37	19.06	16.00	10.14	-1.42
	-9.80	13.47	-14.84	6.58	13.35
$\mu_S(p)$	11.87	-6.88	-23.79	0.56	19.99
	-12.99	-3.75	-21.38	18.20	-12.48
	8.32	-18.13	13.89	6.33	-6.38
	10.80	-6.99	-19.67	0.26	6.55
$\sigma_S(p)$	11.31	-0.30	-25.29	10.55	-14.13
	-10.90	-0.79	-27.98	-9.77	8.49
	10.21	-14.05	15.44	-6.84	12.95
	8.72	-6.76	-21.47	2.17	-16.46
$\mu_S(kw)$	19.19	-6.59	-2.36	-5.99	11.85
	-19.64	0.08	-0.64	7.86	-7.62
	17.95	-8.73	0.93	-2.42	-16.55
	14.15	7.50	-7.33	-20.52	6.85
$\sigma_S(kw)$	17.26	-1.70	1.16	0.48	-24.22
	-17.26	1.60	-1.20	-18.84	10.50
	16.92	2.12	-4.56	-13.03	22.97
	13.31	10.62	-1.67	19.42	-11.12
$\mu_S(sw)$	15.36	-0.55	19.90	-4.40	14.27
	-14.96	6.19	21.48	9.07	-5.17
	15.77	4.76	-12.12	0.29	-20.25
	12.34	12.79	7.28	-15.30	8.15
$\sigma_S(sw)$	17.31	-0.06	17.07	-1.37	-7.20
	-17.57	6.65	15.22	-5.48	5.55
	14.70	8.27	-13.80	-1.36	9.42
	10.89	13.38	10.37	16.12	-0.94
$\lambda$	36.91	22.07	16.02	11.02	7.75
	37.77	25.85	14.81	8.29	7.11
	33.74	23.23	20.12	10.67	6.77
	40.07	27.24	20.10	6.53	3.68

Source: By the author.

5. An ordering of nodes, related to their fixed position, is very useful. Among all tests, ordering of vertices by degree was considered the most informative, which led to the hub, intermediary and peripheral sectioning of the network delineated in Section 2.2.4. As node position in the layout is fixed throughout an animation which comprises consecutive but distinct network activity, such ordering is done with respect to the resulting network of all the activity. Numbering these positions with respect to the order of the vertices in the larger structure (i.e. all  $M$  messages) is useful for understanding to which extent a vertex preserves the position in different scales of activity.

Many other insights were derived from Versinus, such as possible visualization tools, other kinds of convenient layouts and glyph elaborations. These received attention in Section 3.2.4.

### 3.2.2 Understanding of network properties through Versinus

A number of hypotheses were drawn about the networks for which Versinus was designed. As suggested by Palla, Barabási and Vicsek,<sup>7</sup> stability of participant activity in social networks is more incident in smaller networks. Consistent with this result, all hubs have intermittent activity in the settings analyzed, except for the email list with the smallest number of participants (the Metareciclagem email list). The intermittence of hubs was one of the top hypotheses which motivated the development of Versinus. The stability of the network structure, concomitant with the instability of the activity of each participant, motivated a deeper analysis.<sup>13</sup> In doing so, we also found evidence for another hypothesis drawn from Versinus: that in- and out-degree differences in each vertex are important for network characterization. Furthermore, the visualization suggests that there are modes of operation of the network. As an example, the intermediary sector often communicates mostly with the hubs or with the peripheral vertices. Other hypotheses, such as discrepancies in the authority and the degree of a vertex, are numerous but need further research to be validated.

### 3.2.3 Mapping of network features to musical audio

The later implementations of Versinus included sound which was in sync with the animation. These audio tracks were a enrichment to the visualizations but were not fundamental for our understanding of the network structures mainly because the measurements to which the sounds related were better grasped by the visual clues. The main implementation of these mappings of topology to musical sounds can be summarized as follows:

- The degree of the four most connected agents (considering the network with all the messages used for the animation) was used.

- Three audio signals (“voices” in music jargon) were made: one with a bandwidth restricted brown noise and two with defined pitch.
- The measures from the two most connected agents were mapped to the bandwidth and central frequency of the brown noise.
- The measures from the third and fourth most connected agents were mapped to the pitch of the pitch defined voices.
- The sound characteristics were updated in durations that were multiples of a pulse, resulting in a well-marked rhythm.
- The voices with defined pitch could be set to have more than one note with the same pitch before updating the pitch.

This procedure resulted in the “Four Hubs Dance”.<sup>61</sup> It might be noteworthy that data exploration through sounds is still very incipient in the scientific literature and that this musical mapping of dynamic networks features is potentially singular. The dissertation<sup>71</sup> is handy in understanding the synthesis of these highly precise mappings and for enhancements.

### 3.2.4 Refinement of Versinus

Versinus was convenient for obtaining insights about how to enhance its layout and use. It was immediate to think of a tool for using Versinus in real-time, but less obvious are some ideas about the layout and visual guides. To further enable visualization of hubs and intermediary vertex, the sinusoid can have many periods with a decaying frequency. The upper straight line can also have an oscillating outline. The two halves of the sinusoidal period could be moved independently. The waveform need not to be a sinusoid. One can think of many ways to make more informative glyphs. Also, visual and auditory signals for specific occurrences can be interesting (e.g. when a new vertex appears, when one vanishes, when an ordering of vertices changes). Measurements of each vertex can be shown with a vertical displacement, to enable multiple measurements, to avoid the need to blink the numbers and to keep network visualization free from occlusion. Working with Versinus has also suggested other kinds of layouts for vertices, especially geometric figures and iterative force-based methods for positioning vertices in a fixed layout. The traditional matrix representation of the graphs has been gazed upon as support to Versinus as has been some recent approaches to network visualization.<sup>62</sup>

## 3.3 Linked data results

The current results include data selection and preparation for knowledge discovery. In this respect, the main result lies in the fact that data were made available, which enables

benchmarking of scientific results and experimentations. Secondary results include data outline through figures and tables, software support and example SparQL queries.

### 3.3.1 Standardization

The data is embedded into standard URIs and triples, i.e. translated to RDF. URIs are built in the namespace <http://purl.org/socialparticipation/participationontology/> which are identified herein with the prefix po:. Classes and properties are built by adding a suffix to the root, as in the class po:Participant or in the property po:text. Classes have “UpperCamelCase” suffixes while properties have “lowerCamelCase” suffixes. All class instances, such as participants, messages, friendships and interactions, are linked to snapshots through the triple <instance> po:snapshot <snapshot\_uri>. Message texts, including comments, are objects in the triple: <message\_id> po:text <message\_text>. Preprocessed texts are objects of triples: <message\_id> po:cleanText <message\_text>. More specialized predicates are used for delivering text when necessary, such as po:htmlBodyText and po:cleanBodyText used for ParticipaBR articles (instances of the class po:Article). A participant URI is unique throughout the provenance (e.g. the same for the same participant in all Twitter snapshots). To enable annotations which differ when the snapshot changes, po:Observation class instances are used in the triple <participant\_uri> po:observation <observation\_uri>. The observation instances are then linked to the snapshot and the data.

Instances are built on top of the class they derive from plus a hashtag character, a provenance string (e.g. facebook-legacy or participabr-legacy) of the snapshot they refer to, and an identifier; i.e. po:Participant#<provenance-legacy>-<id>. All snapshot URIs follow the formation rule: po:<SnapshotProvenance>#<snapshot\_id>. All snapshot ids follow the formation rule: <platform>-legacy-<further\_identifier>; e.g. irc-legacy-labmacambira or email-legacy-linux.audio.devel1-20000.

### 3.3.2 Data outline

The database consists of 34,120,026 triples, 3,172,927 edges yield by interactions or relations, 382,568 participants and 253,155,020 characters. Among all snapshots, 63 are ego snapshots, 54 are group snapshots; 49 have interaction edges, 89 have friendship edges; 43 have text content from messages.

### 3.3.3 Software tools

The database is released with software for rendering itself, analyses and multimedia artifacts.

Table 36 – Number of snapshots from each provenance.

<b>social protocol</b>	<b>number of snapshots</b>
Algorithmic Autoregulation	3
Cidade Democrática	1
Email	4
Facebook	88
IRC	4
ParticipaBR	1
Twitter	16
all	117

### 3.3.3.1 Triplification routines

For each social platform there is a *triplification* routine, i.e. a script for translating data to RDF. Original formats and further observations are presented in Table 37.

Table 37 – Social platforms, original formats and further observations for the database.

<b>social platform</b>	<b>original format</b>	<b>further observations</b>	<b>toolbox</b>
AA	MySQL and MongoDB databases; IRC text logs	donated by AA users	Participation <sup>72</sup>
Cidade Democrática	MySQL database	donated by admins	Participation
Email	mbox	obtained through Gmane public database	Gmane <sup>50</sup>
Facebook	GDF, GML and TAB	obtained through Netvizz <sup>49</sup>	Social <sup>52</sup>
IRC	plain text log	obtained through Supybot logging	Social
ParticipaBR	PostgreSQL database	donated by admins	Participation
Twitter	JSON	obtained through Twitter streaming API	Social

Source: By the author.

### 3.3.3.2 Topological and textual analysis

Routines are available for taking the topological and textual measurements from the database. Auxiliary routines, such as performing principal component analysis and taking Kolmogorov-Smirnov measurements, are available to facilitate pattern recognition. All the analysis routines used for this thesis are in these publicly accessible scripts.

### 3.3.3.3 Multimedia rendering

It is a core purpose of the framework to provide routines for rendering audiovisualizations of the data. Social structures are rendered into music, images and video animations through the Percolation toolbox<sup>16</sup> in association with the Music and Visuals toolboxes.<sup>73,74</sup>

### 3.3.3.4 Migration from deprecated toolboxes

Routines mentioned in Sections 3.3.3.2 and 3.3.3.3 are being migrated from deprecated toolboxes<sup>75,76</sup> into newly designed toolboxes<sup>75,76</sup> into newly designed toolboxes.<sup>16,74</sup>

### 3.3.4 Diagrams of the data and auxiliary tables

The database exploration can be assisted through diagrams which shows the structure from each provenance. Such diagrams are fully available in an article<sup>34</sup> with some tables to make it easier to understand the data provided. A simplified example is given in Figure 7 where the friendship structure of the Facebook snapshots is illustrated.

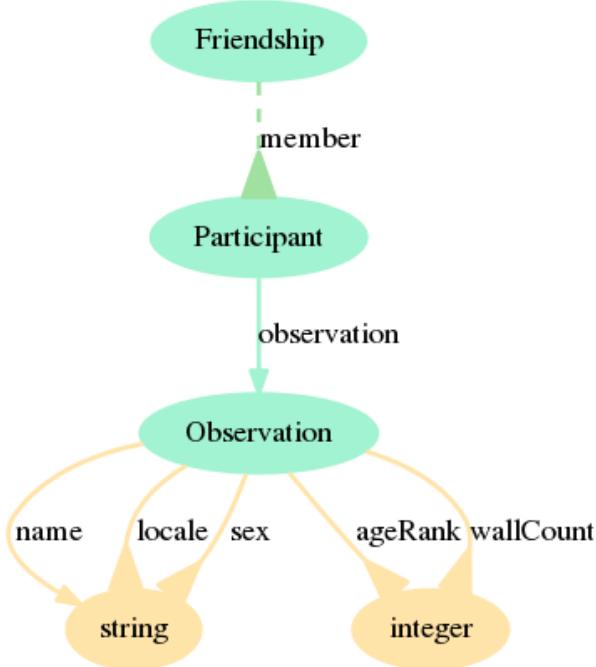


Figure 7 – A diagram of the structure involved in the friendship networks of the Facebook snapshots. A green edge denotes an OWL existential class restriction; an inverted nip denotes an OWL universal class restriction; a full (non-dashed) edge denotes an OWL functional property axiom. Further information and complete diagrams for each provenance are given in .<sup>34</sup>

Source: By the author.

### 3.3.5 SPARQL queries

There are numerous useful and general purpose SPARQL queries to be performed against the database. Here we write some of such queries selected by their simplic-

ity and potential to be varied. All queries assume the use of the preamble PREFIX po:  
`<http://purl.org/socialparticipation/po/>`.

1. Retrieve the number of participants:

```
SELECT (COUNT(DISTINCT ?author) as ?c) WHERE { ?author a po:Participant . }
```

2. Retrieve the number of relations, be them interactions or friendships:

```
SELECT (COUNT(?interaction) as ?c) WHERE {
  { ?interaction a po:Friendship } UNION { ?interaction a po:Interaction } UNION
  { ?interaction po:retweetOf ?message } UNION { ?interaction po:replyTo ?message }
  UNION { ?interaction po:directedTo ?participant }
}
```

3. Retrieve all text produced by a specific user:

```
SELECT (CONCAT(?text) as ?texts) WHERE {
  ?activity po:author <user_uri> . ?activity po:text ?text .
}
```

4. List 1000 users (URIs and names) with the most friendships and the number of friendships in descending order by the number of friendships:

```
SELECT DISTINCT ?participant (COUNT(?friendship) as ?c) WHERE {
  ?friendship a po:Friendship . ?friendship po:member ?participant .
} ORDER BY DESC(?c) LIMIT 1000
```

5. Retrieve text messages with the word “pineapple” (case insensitive):

```
SELECT ?text WHERE {
  ?activity po:text ?text . FILTER regex(?text, 'pineapple', 'i')
}
```

6. List participants and respective full names whose name has the substring “Amanda”:

```
SELECT DISTINCT ?participant ?name WHERE {
  ?participant po:observation ?obs . ?obs po:name ?name .
  FILTER regex(?name, 'Amanda', 'i')
}
```

7. Return all pairs of friends of a participant which are friends themselves:

```
SELECT DISTINCT ?friend1 ?friend2 WHERE {
  ?friendship1 po:member <participant_uri> . ?friendship1 po:member ?friend1 .
  ?friendship2 po:member <participant_uri> . ?friendship2 po:member ?friend2 .
  ?friendship3 po:member ?friend1 . ?friendship3 po:member ?friend2 .
}
```

8. Return all interactions from replies in a snapshot:

```
SELECT ?from ?to WHERE {  
    ?message1 po:snapshot <snapshot_uri> . ?message2 po:replyTo ?message1 .  
    ?message1 po:author ?from . ?message2 po:author ?to .  
}
```

### 3.3.6 License issues

The database presented in this thesis is released under public domain. Computer scripts are in git repositories and PyPI Python packages, also under public domain. Although most data is already in open licenses (Twitter, Email, Participab, Cidade Democrática, and AA data), IRC and Facebook data was collected and donated by the individuals which yielded the data. This rises the understanding of the right to study such data as the right to access the self, in line with anthropological endeavors.<sup>41,42</sup>

### 3.3.7 Data-driven ontology synthesis

OWL Ontologies are critical tools to describe taxonomies and the structure of knowledge. Most ontologies are created by domain experts even though there often is data they organize that is given by a software system and which has a predefined structure.

We developed a simple ontology synthesis method that probes the ontological structure in data with SPARQL queries and post-processing. The results are OWL code and diagrams which are available in an article.<sup>34</sup> The method can be extended to comprise further OWL axioms and restrictions, but is currently performed to fit present needs with maximum simplicity. The present needs are limited to informative figures and the steps implemented are as follows:

1. Obtain all distinct classes with the query:

```
SELECT DISTINCT ?class_uri WHERE { ?s a ?class_uri }
```

2. For each class, obtain the properties that occur as predicates in triples where the subject is an instance of the class:

```
SELECT DISTINCT ?property_uri WHERE { ?s a <class_uri> . ?s ?property_uri ?o . }
```

Such properties are used to assert existential and universal restrictions for the class.

3. Compare the total number of individuals (`?cs1`) of the class (`<class_uri>`) with the number of such individuals (`?cs2`) that are subjects of at least one triple where the predicate is the property (`?property_uri`). If the numbers match, there is an existential restriction for the class. The queries are:

```
SELECT (COUNT(DISTINCT ?s) as ?cs1) WHERE { ?s a <class_uri> }
```

```
SELECT (COUNT(DISTINCT ?s) as ?cs) WHERE {
```

---

```
?s a <class_uri>. ?s <property_uri> ?o .  
}
```

4. Find the number of instances which are subjects of triples where the predicate is the property but are not instances of the class. If there is zero of such instances, there is a universal restriction:

```
SELECT (COUNT(DISTINCT ?s)=0 as ?cs) WHERE {  
    ?s <property_uri> ?o . ?s a ?ca . FILTER(str(?ca) != 'class_uri')  
}
```

5. To keep a record of the restrictions (and occurring triples), get all object classes or datatypes where the subject is an instance of the class and the predicate is the property:

```
SELECT DISTINCT ?co (datatype(?o) as ?do) WHERE {  
    ?s a <class_uri>. ?s <property_uri> ?o . OPTIONAL { ?o a ?co . }  
}
```

6. Obtain all distinct properties:

```
SELECT DISTINCT ?p WHERE { ?s ?p ?o }
```

7. Check if each property is functional, i.e. if it occurs at most once with each subject. This is performed by counting the objects and further verifying that they are at most one. The query is:

```
SELECT DISTINCT (COUNT(?o) as ?co) WHERE { ?s <property_uri> ?o } GROUP BY ?s
```

8. For each property, find the incident range and domain with the queries:

```
SELECT DISTINCT ?co (datatype(?o) as ?do) WHERE {  
    ?s <property_uri> ?o . OPTIONAL { ?o a ?co . }  
}
```

and

```
SELECT DISTINCT ?cs WHERE { ?s <property_uri> ?o . ?s a ?cs . }
```

9. Render diagrams as explained in the next section and in.<sup>34</sup>



## 4 CONCLUSION AND FUTURE WORK

The work reported in this thesis was conceived to bring contributions in three aspects. First, in order to mine data from social networks (e-mail lists and others), a number of tools and procedures to deal with large amounts of data were developed. More specific details will be mentioned in connection with linked data and visualization tools. The second contribution is associated with a thorough analysis of the dynamics of social networks represented by email lists. The third contribution arose from further exploring the findings in the second contribution. Having found that a partition of networks into hubs, intermediary and peripheral participants was very stable over time, we then discovered that the pattern of language usage could be typical of the classes of participants. In the following, the overall conclusions from all of these contributions are described in further detail.

### 4.1 Stability of topology in the networks

The very small standard deviations of principal components formation (see Sections 2.2.5 and 3.0.3), the presence of the Erdős sectors even in networks with few participants (see Sections 2.2.4 and 3.0.2), and the recurrent activity patterns along different timescales (see Sections 2.2.1 and 3.0.1), go a step further in characterizing scale-free networks in the context of the interaction of human individuals. Furthermore, the importance of symmetry-related metrics, with respect to dispersion of the system in the topological measures space, might add to the current understanding of key-differences between digraphs and undirected graphs in complex networks. Noteworthy is also the very stable fraction of participants in each Erdős sector when the network reaches more than 200 participants. Benchmarks were derived from email list networks and the supplied analysis of networks from Facebook, Twitter and ParticipaBR in Appendix A might allow for hypothesizing about the generality of these characteristics.

### 4.2 Textual analysis final remarks

This is a first systematic exploration of the relation between topological and textual metrics in human interaction networks, as far the author knows. Different textual features were scrutinized and were found to present salient patterns, especially in relation to topological measures and the Erdős sectors. Furthermore, results show that peripheral participants use more nouns while hubs use more verbs, which suggests that less connected participants bring content and concepts, while hubs propose action on them. Such findings have potential applications in the collection and diffusion of information, resources

recommendation in linked data contexts, and open processes of document elaboration and refinement.<sup>13,35–37,77,78</sup>

Most importantly, it is reasonable to conclude, from all the distinct textual characteristics between the Erdős sectors, that, as a rule of thumb, the texts from each of the sectors differ. Surely there should be exceptions and it is a fact that we left out of the analysis more subtle textual aspects e.g. those related to low percentages (<5%) or to small differences. These might be the subject of future studies.

### 4.3 Linked data final remarks

The database presented in this thesis constitutes a large database with diverse provenance. Even so, the database should be expanded upon need or requests from feedback. All data should be available online in the <<http://linkedopensocialdata.org>> address in the near future to fulfill the purpose of being a common repertoire in current research. One should reach the diagrams and tables of the articles produced in this research<sup>13,34,46,79</sup> for further directions on the available structures and for an overview complement. Complementary linked data/semantic web ontologies, triplification routines and documentation are in Appendix C.

### 4.4 Network visualization final remarks

Versinus was useful both to understanding the interaction networks and to grasp important dynamic graph visualization features. The mapping to musical audio of network characteristics added to the allure of Versinus but did not ease the consideration of the structures (at least not in a conscious way). The visualization was relevant for presenting the research in a number of occasions, especially to exhibit the apparent disorder of the networks, and that the agents participates with a constantly changing concentration of activity. These facts expose how counter-intuitive are the stability we report in this thesis. Less important for our results, but not for the course of this research, are the static and dynamic network visualizations presented in Appendix C.

### 4.5 Future work

Further work should expand the analysis to include more types of networks and more metrics. The data and software needed to attain these results received dedicated and in-depth documentation as they enable a greater level of transparency and work share, which is adequate for both benchmarking and specifically for the study of systems constituted by human individuals (see Section 2.1). The derived typology of hub, intermediary and peripheral participants has been applied for semantic web and participatory democracy efforts, and these developments might be enhanced to yield scientific knowledge.<sup>34,36,37</sup> Also,

we plan to further explore and publish the audiovisualizations used for this research<sup>46, 61</sup> and the linguistic differences found in each of the Erdős sectors.<sup>79</sup>

Similarity measures of texts in message-response threads have been conceived, and some results should be organized in the near future. In this respect, there are two core hypotheses obtained from recent experiments:

- the existence of information “ducts”, observable through similarity measures. These might coincide with asymmetries of edges between vertex pairs, with homophily or with message-response threads, to point just a few possibilities.
- Valuable insights might be obtained from the self-similarity of messages by the same author, of messages sent at the same period of the day, etc. This includes incidences of word sizes, incidences of tags and morphosyntactic classes, incidences of particular Wordnet synset characteristics and distances.

The current results suggest that diversity and self-similarity should vary with respect to connectivity. In the literature, it is usually assumed that the periphery holds greater diversity,<sup>80</sup> which can be further verified, for example through the diversity of entries (e.g. tokens, sentence sizes).

Other potential next steps are:

- The observation of most incident words and word types, such as words related to cursing, food or body parts.
- Interpretation of the constant difference found from incident and existent tokens histograms, mentioned in Section 3.1.12.
- Extend word class observations, e.g. to include plurals, gender, common prefixes and suffixes.
- The observation of date and time in relation to textual production of interaction networks and to activity characteristics (e.g. dispersion of sent time along the day or weekdays).
- A careful analysis of each textual feature distribution which is likely to reveal multimodal outlines and other non-trivial characteristics.
- Extend the analysis of textual measurements to the windowed approach along the timelines, where hub, peripheral and intermediary sectors were topologically characterized.<sup>13</sup>
- For ELE list, the more connected the sector, the longer the messages are. This is the inverse of what was found in the other lists, and was considered a peculiarity of

the culture bonded with the political subject of ELE list. This hypothesis should be further verified.

- Tackle the same analysis on networks with languages other than English. This is especially important for applications<sup>77</sup> and should rely on dedicated implementation of tokenization, lemmatization and attribution of POS tags.
- Observe a broader set of human interaction networks and the resulting types of networks and participants with respect to topological and textual features.
- Analyze interaction networks from other platforms such as LinkedIn, Diáspora, etc.
- Sentiment analysis was not used in this work but might be pertinent since the topic has received considerable attention from the scientific literature but has not included topological features as far as we know.
- This thesis focused on differences of texts among Erdős sectors but we envisage that comparison of texts from social networks against canonical texts (e.g. Shakespeare or the King James Bible) might yield other powerful insights.
- The significant differences found from the texts of the sectors raises the question as to why we are not conscious of these differences. One possibility is that they are part of our instinctive and unconscious social coordination and this hypothesis might be the goal of future efforts.
- Although we used the fact that social networks exhibit a scale-free outline, we were not interested to know if the networks analyzed were scale-free. This might be an interesting endeavor given the diversity of the data we gathered.
- Consider communities in the analysis: how do they evolve? Does e.g. the inclusion of a modularity index add to the acquired knowledge?
- To analyze the dynamics of individual participants: how they transition between (Erdős) sectors, when are their activity stable, etc.
- Topic detection can be very interesting to tackle from the analysis proposed in this thesis: e.g. in one thread, are topics preserved? Do Intermediary have more recurrent topics than hubs?
- Our analysis considered mainly local measures (and global statistic derived from them), with the exception of betweenness centrality. New insights might be obtained by the inclusion of more non-local measures.
- A thorough consideration of the analysis made in this thesis within the literature of dynamic networks.

- The inclusion of more sophisticated analyses of text, such as those used in the Coh-Metrix framework for text complexity.<sup>81</sup>
- We performed measurements derived from TF-IDF (term frequency-inverse document frequency), applied to the analysis of texts from the Erdős sectors.
- Using machine learning to quantify the separability of the Erdős sectors with respect to their respective texts. We envisage their careful inclusion in further studies.
- This research included many exploratory endeavors which are included in Appendix C. They were important in enhancing our understanding of human social structures, have documentations and software, and might benefit from more scientific presentations.
- We performed multiscale analyzes by going through networks derived by tenths to thousands of messages. This enabled us to better evidence stability, and the presence of Erdős sectors in small networks, but did not yield other significant knowledge. We hypothesize that it will be meaningful to explore the upper boundary for which our results hold, i.e. to observe networks derived from a large enough number of messages for the structures to change. It might also be interesting to measure how well the networks of different sizes fit the power-law distribution of connectivity.



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## **Appendix**



## APPENDIX A – ADDITIONAL TABLES OF THE TEXTUAL DIFFERENCES FOUND IN ALL NETWORKS

In the following tables the counting of differences of textual features among the analyzed networks are shown. These results are auxiliary for the discussion in Section 3.1.

Table 38 – Counts of evidence of characters-related differences in the Erdős sectors in each of the analyzed networks.

synset	p.	i.	h	peaks
<u><i>spaces</i></u> <u><i>chars</i></u>	2	0	8	2
<u><i>punct</i></u> <u><i>chars-spaces</i></u>	11	4	1	5
<u><i>digits</i></u> <u><i>chars-spaces</i></u>	9	7	2	10
<u><i>letters</i></u> <u><i>chars-spaces</i></u>	0	0	3	0
<u><i>vowels</i></u> <u><i>letters</i></u>	0	1	1	1
<u><i>uppercase</i></u> <u><i>letters</i></u>	13	3	1	6

Source: By the author.

Table 39 – Counts of evidence of token-related differences in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
<i>knownw tokens</i>	1	0	5	1
<i>knownw ≠ knownw</i>	13	1	4	9
<i>stopw knownw</i>	0	0	14	2
<i>punct tokens</i>	10	3	1	3
<i>contrac tokens</i>	0	2	15	4
$\mu(\overline{tokens})$	0	1	2	1
$\sigma(\overline{tokens})$	7	1	0	2
$\mu(\overline{knownw})$	0	0	2	0
$\sigma(\overline{knownw})$	0	0	1	1
$\mu(\overline{knownw} \neq)$	0	0	0	0
$\sigma(\overline{knownw} \neq)$	0	0	0	0
$\mu(\overline{stopw})$	0	0	0	0
$\sigma(\overline{stopw})$	0	0	1	0

Source: By the author.

Table 40 – Counts of evidence of sentence-related differences in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
$\mu_S(chars)$	9	3	1	6
$\sigma_S(chars)$	11	6	1	9
$\mu_S(tokens)$	10	2	1	5
$\sigma_S(tokens)$	9	7	1	9
$\mu_S(knownw)$	9	3	2	6
$\sigma_S(knownw)$	11	5	2	8
$\mu_S(stopw)$	2	3	7	7
$\sigma_S(stopw)$	6	7	4	10
$\mu_S(puncts)$	13	2	1	2
$\sigma_S(puncts)$	7	8	1	8

Source: By the author.

Table 41 – Counts of evidence of message-related differences in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
$\mu_M(sents)$	5	7	2	10
$\sigma_M(sents)$	6	8	3	14
$\mu_M(tokens)$	10	5	2	6
$\sigma_M(tokens)$	8	8	2	9
$\mu_M(knownw)$	8	5	3	7
$\sigma_M(knownw)$	10	5	3	9
$\mu_M(stopw)$	5	6	6	8
$\sigma_M(stopw)$	7	6	3	11
$\mu_M(puncts)$	12	4	2	5
$\sigma_M(puncts)$	8	9	1	10
$\mu_M(chars)$	10	5	2	6
$\sigma_M(chars)$	9	7	2	8

Source: By the author.

Table 42 – Counts of evidence of differences related to POS tags in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
NOUN	13	1	0	1
X	4	9	5	14
ADP	0	1	4	1
DET	1	0	9	2
VERB	0	0	6	1
ADJ	1	2	6	2
ADV	0	0	17	1
PRT	1	1	9	4
PRON	0	1	11	3
NUM	8	5	3	7
CONJ	2	6	4	8

Source: By the author.

Table 43 – Counts of evidence of differences related to Wordnet POS tags in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
N	8	1	0	1
ADJ	0	2	12	6
VERB	0	1	16	2
ADV	0	0	9	1
POS	0	0	3	1
POS!	0	1	0	1

Source: By the author.

Table 44 – Counts of evidence of differences related to Wordnet noun synset characteristics in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
$\mu(\min depth)$	0	0	0	0
$\sigma(\min depth)$	1	1	2	1
$\mu(\max depth)$	0	0	0	0
$\sigma(\max depth)$	0	1	3	1
$\mu(\text{holonyms})$	7	4	4	6
$\sigma(\text{holonyms})$	3	4	7	6
$\mu(\text{meronyms})$	8	5	3	7
$\sigma(\text{meronyms})$	12	4	2	9
$\mu(\text{domains})$	6	4	5	8
$\sigma(\text{domains})$	3	1	4	3
$\mu(\text{lemmas})$	6	0	1	2
$\sigma(\text{lemmas})$	6	2	2	4
$\mu(\text{hyponyms})$	1	6	6	9
$\sigma(\text{hyponyms})$	4	6	6	11
$\mu(\text{hypernyms})$	0	0	0	0
$\sigma(\text{hypernyms})$	4	4	4	6

Source: By the author.

Table 45 – Counts of evidence of differences related to Wordnet adjective synset characteristics in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
$\mu(\text{domains})$	2	6	8	10
$\sigma(\text{domains})$	2	4	5	7
$\mu(\text{similar})$	1	0	7	4
$\sigma(\text{similar})$	4	0	5	3
$\mu(\text{lemmas})$	1	2	1	2
$\sigma(\text{lemmas})$	6	3	4	6

Source: By the author.

Table 46 – Counts of evidence of differences related to Wordnet verb synset characteristics in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
$\mu(\min depth)$	2	1	1	3
$\sigma(\min depth)$	2	1	1	2
$\mu(\max depth)$	2	1	0	1
$\sigma(\max depth)$	3	1	1	2
$\mu(domains)$	7	3	4	4
$\sigma(domains)$	8	3	3	5
$\mu(verb groups)$	0	2	3	2
$\sigma(verb groups)$	0	0	0	0
$\mu(lemmas)$	0	0	2	0
$\sigma(lemmas)$	1	0	3	0
$\mu(entailments)$	7	1	7	3
$\sigma(entailments)$	4	1	5	3
$\mu(hyponyms)$	1	2	6	3
$\sigma(hyponyms)$	2	3	8	6
$\mu(hypernyms)$	2	2	0	2
$\sigma(hypernyms)$	1	0	1	1

Source: By the author.

Table 47 – Counts of evidence of differences related to Wordnet adverb synset characteristics in the Erdös sectors in each of the analyzed networks.

<b>synset</b>	<b>p.</b>	<b>i.</b>	<b>h</b>	<b>peaks</b>
$\mu(domains)$	3	3	10	10
$\sigma(domains)$	1	4	7	7
$\mu(lemmas)$	0	0	1	1
$\sigma(lemmas)$	3	1	2	4

Source: By the author.



## APPENDIX B – DEFINITION OF THE TERMS OF TEXT-RELATED MEASUREMENTS

The following terms are used in Sections 3.1.4-3.1.11 and Appendix A. The terms related to part-of-speech (POS) were defined directly at Tables 24 and 25.

Table 48 – Definition of text-related measurement terms.

<b>term</b>	<b>definition</b>
chars	characters
punct	punctuations
digits	numerical digits
letters	alphabetical letters
uppercase	uppercase letters
knownw	known words
knownw ≠	different known words
contrac	contractions
stopw	stopwords
$\mu$	mean
$\sigma$	standard deviation
<i>something</i>	the size of <i>something</i>
$\mu_S(\textit{something})$	mean of sizes of sentences measured by counting <i>something</i>
$\sigma_S(\textit{something})$	standard deviation of sentences measured by counting <i>something</i>
$\mu_M(\textit{something})$	mean of sizes of messages measured by counting <i>something</i>
$\sigma_M(\textit{something})$	standard deviation of messages measured by counting <i>something</i>

Source: By the author.



## **APPENDIX C – DEVELOPMENTS MADE IN THIS RESEARCH BUT NOT INCLUDED ELSEWHERE IN THIS THESIS**

In this appendix are gathered developments relevant for an important proposal of this research: enabling the use of complex networks scientific knowledge by the participant of the social networks. These developments are not included elsewhere in the thesis because we chose to present results more closely related to physics in a simple fashion which is suitable for a computational and applied physics doctorate thesis. Most of the following contributions have received dedicated documentation, the reason why we next only summarize and cite the documents when they are available. Another motivation for including this chapter is delivering and organizing these contributions which are scattered in public webpages, repositories and private documents. I understand that they have received the dedication of many intellectuals and furthermore are useful for future research.

### **C.1 Continuous voting by approval and participation**

In finding the adequate way to prioritize proposals, the Brazilian social participation community agreed about the measurement of two indexes, one of approval and one of participation. Both practice and literature was constantly handled by the experts involved, and the formalization of such model and metrics and is very simple and seems novel. Also, the relevance of this development is strengthened by the use of these indexes by the Brazilian General Secretariat of the Republic to raise and prioritize proposals about public health care in open processes. This was achieved by means of the Dialoga Brasil federal social participation platform.<sup>82</sup> A short report on these indexes and their use is on<sup>38</sup> (co-authorship by Ricardo Poppi).

### **C.2 Visualization of static networks**

In Sections 2.2.7 and 3.2 we address a visualization method of networks through animations. We also made many static network visualizations which were important for our research. Many of these were made by testing software and programming libraries. We next exemplify such efforts by some of the most important realizations.

#### **C.2.1 Static email network visualization using Networkx, Graphviz and a PHP web interface**

At the start of this research, we observed many networks derived from email lists by means of a web interface we wrote. In such web interface, which was accessed as a usual webpage through HTTP in a web browser, the user could specify an email list, start and end messages and a window size (number of messages taken together to obtain the

network). The interface then rendered graph visualizations and standard measures such as degree, strength, clustering coefficient, betweenness centrality, both as histograms and as mean and standard deviation. In the node-link diagrams, measurements were mapped to height, width and color of nodes and to link characteristics. There was also a very similar interface aimed at comparing networks. The software source code is available in<sup>83</sup> and an example image is Figure 8.



Figure 8 – An example image rendered from the first online gadget made in this research for studying social networks. The app also delivered measurements, 2D plots and graph files (GML and GDF). For further information please see Section C.2.1.

Source: By the author.

### C.2.2 Static Facebook networks visualization using Gephi

Mainly in the years of 2013 and 2014, many Facebook users retrieved their friendship networks through Netvizz software<sup>49</sup> and donated them to our research. (They were encouraged by the information collection and diffusion processes described in Section C.22.) I also retrieved my friendship network (a number of times) and friendship and interaction networks from Facebook groups I was a member, also using Netvizz. These networks were used for information collection and diffusion (explained in Section C.22), taking measurements and visualization. The visualizations were achieved almost exclusively through the Gephi software<sup>84</sup> and is included in this appendix for being used a number of times by fellow researchers and artists. The most useful layout algorithm was Force Atlas 2<sup>85</sup> and an example of these images is in Figure 9.



(a) Without participant names.

(b) With participant names.

Figure 9 – An example network image rendered from the Silicon Valley (Facebook) group using Gephi and the Force Atlas 2 layout algorithm. See Section C.2.2 for further information.

Source: By the author.



Figure 10 – An example artistic image by Pedro Paulo Rocha that is derived from our network visualizations. For further information see Section C.2.3

Source: Provided by the artist Pedro Paulo Rocha. Image derived from other images by the author.

### C.2.3 Art on networks by Pedro Paulo Rocha

The static images rendered for the visualization of networks were at time also used for artistic elaborations. Apart from other artistic incidences reported in this appendix (such as in Sections C.18 and C.19) we present in Figure 10 an example art from Pedro

Paulo Rocha. More of his work that is derived from our network visualizations are gathered in an image gallery.<sup>86</sup>

### C.3 Mega networks: connecting many Facebook ego networks

The most usual social networking platform nowadays is Facebook. In this platform, nowadays, one cannot have more than 5000 friends. To analyze larger friendship network social structures through Facebook, we started merging the networks from distinct users. From this procedure we obtained networks with tenths of thousands of participants and even a few which reached the scale of hundreds of thousands. Such practice started at AVLAB 6 in SESC Pompéia (directed by Daniel Gonzalez Xavier) and was further developed in a number of occasions by us and other researchers. Figure 11 exemplifies one of such structures.



Figure 11 – An example visualization of a mega network with tenths of thousands of participants derived from Facebook ego networks. For further information see Section C.3

Source: By the author.

### C.4 Social structures live streaming (networks and language-related)

A strong trait I could observe with the cycles of information gathering and diffusion (see Section C.22) is the timid appropriation of the social structures by their participants. Some people are enchanted by the figures, others by the concepts and by the perception of the social aspect of themselves, sometimes called “network being” or “I-network” by interested parties during the broadcasts. In these contexts, academic theories, such as the

Network Actor Theory (Latour), were rarely recalled directly, even by specialists. The efficiency of the intuitive discourse to communicate about these interests is remarkable. The impulse to report the impressions resembles the urge to report dreams, with glimpses of subtle and unconscious structures and sequential forgetfulness. In this context, in order to spread about how our traces can be observed and taken advantage of, we programmed screens of social structures streaming in HTML pages. Only Twitter was used, and networks yield by retweets, vocabulary and hashtags were contemplated. The screens could also display recent tweets, more occurring words, co-occurrences, and other simple text-related information. These screens were used e.g. in the Arena NET Mundial event and in mobilizations such as the one identified with the [#ocupaGOV](#) hashtag. Figures 12 and 13 exemplify such interfaces. They were updated live as tweets were sent by all Twitter users whose messages contained the selected hashtags. The source code is publicly available in<sup>87</sup> and uses Meteor and D3.js (both Javascript-based frameworks) as frontend and Python behind the scenes for streaming tweets and deriving network structures and measures.

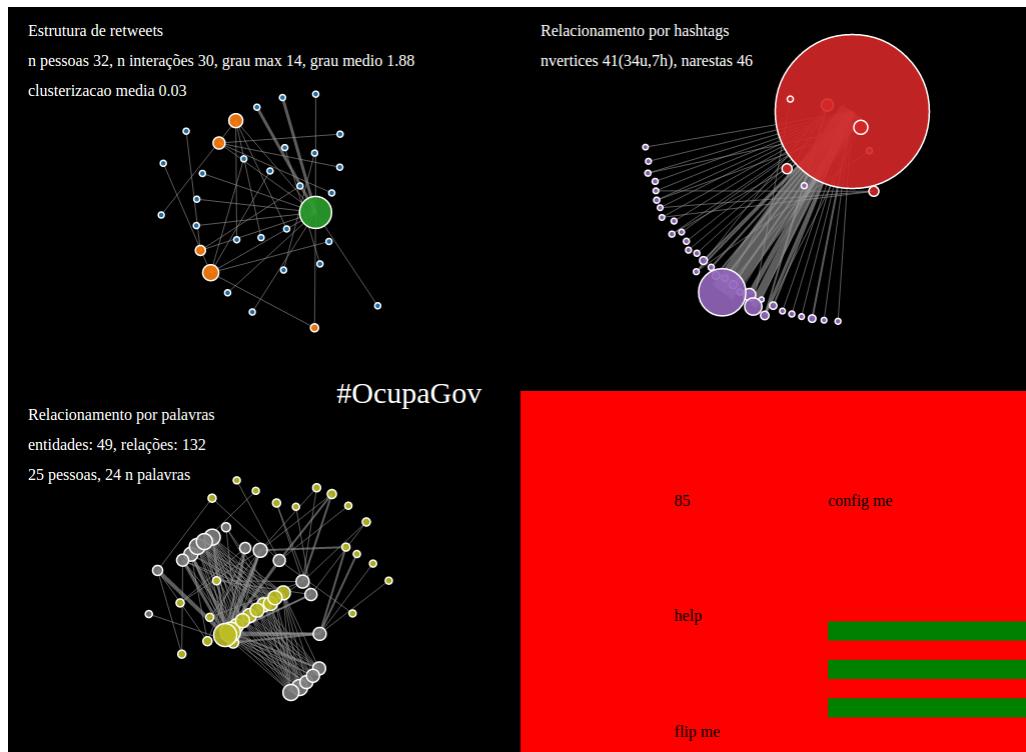


Figure 12 – Network interfaces of the social structures live streaming gadgets we programmed. Further information is in Section C.4.

Source: By the author.

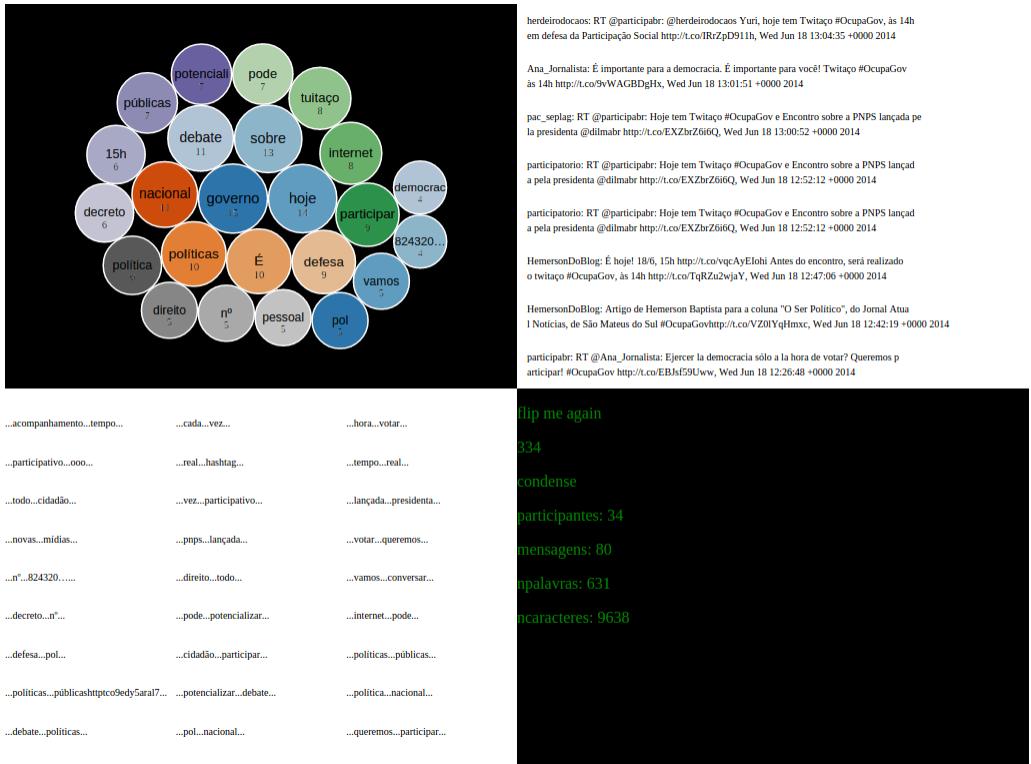


Figure 13 – Language-related interfaces of the social structures live streaming gadgets we programmed. Further information is in Section C.4.

Source: By the author.

## C.5 Ubiquity of inequality: a simple model that explains why power laws are so frequently found in empirical data

Inequality has always been a crucial issue for human kind, particularly concerning the highly unequal distribution of wealth, which is at the root of major problems facing humanity, including extreme poverty and wars. A quantitative observation of inequality has become commonplace in recent years with the expanding recognition that many natural and man-made systems can be represented as scale-free networks, whose distribution of connectivity obeys a power law. These networks may be generated by the preferential attachment for the nodes, within the so-called rich-gets-richer paradigm. In<sup>88</sup> we introduce a simple model that explains the ubiquity of inequality, based on two simple assumptions applied to a generic system with numerous parts. The first assumption is the diversity of the components. The second assumption is a uniform distribution of resources for individual components. This implies that the more resources are allocated per component, the less numerous are such components, with the conservation of the amount of resources distributed through  $component\ wealth = \frac{resources}{component}$ . The second assumption is a conservation : energy is conserved through each resource and through component wealth. This can be geometrically described by the distribution of object sizes in an n-dimensional Euclidean space. Applying these assumptions to a generic system results in a power-law distribution, whose coefficient

is the number of inputs that are independent from each other, i.e. the dimensionality of the allocated resources. Even though there is no restriction to the value of the coefficient, in practice we observe that existing systems normally exhibit a coefficient between 1.5 and 3.0. With our simple model it is not possible to determine whether this limitation in the coefficient values arises from a fundamental principle, but we indicate reasonable hypotheses. The assumptions in the model lead to a framework analogous to the laws of thermodynamics: conservation of resources and a time arrow pointing to inequality. Since these assumptions are easily justified based on established knowledge, the model proves unequivocally that inequality is ubiquitous. We also discuss ways to control this tendency to inequality, which is analogous to a decrease in entropy in a closed system induced by an external action.

### C.5.1 Three equanimous aspects of scale-free networks

The model presented in last section exposes an equanimous aspect of power laws: the resources are uniformly distributed along the concentration of resources. In considering complex networks, there are two other aspects which are also equanimous: the components (vertices) participate in many networks and potentially have different concentrations of resources in them; the components changes their amounts of resources as the network evolves. This is particularly interesting as it is countercurrent regarding the present-day hubs boast in scale-free networks literature. Furthermore, we also sustain in Section 3.0.5 that the intermediary vertices are both more relevant for the network structure and are more likely to be authorities in human social networks. There is a sketch of an article dedicated to these issues in.<sup>89</sup>

## C.6 Systematic measurements related to the two-sample Kolmogorov-Smirnov test

The two-sample Kolmogorov-Smirnov test relates the number of samples and the Kolmogorov-Smirnov statistic to a confidence level in rejecting the null hypothesis (that the underlying distributions of the samples are the same). However, if sample sizes are large enough, the test rejects the null hypothesis even with arbitrarily small differences in the distributions. In terms of Section 2.2.8.2,  $c'$  can be arbitrarily large for any non-zero value of  $D_{n,n'} = \sup_x [F_{1,n} - F_{2,n'}]$  if the sample sizes  $n$  and  $n'$  are large enough. As a way to better grasp these relations between  $c'$ ,  $D_{n,n'}$ ,  $n$  and  $n'$ , we made systematic measurements using many distributions (normal, uniform, Weibull, power) and different parametrizations. These measurements are presented in.<sup>47</sup>

## C.7 The Algorithmic Autoregulation (AA) software development methodology

In<sup>51</sup> we present a new self-regulating methodology for coordinating distributed team work called Algorithmic Autoregulation (AA), based on recent social networking concepts

and individual merit. Team members take on an egalitarian role, and stay voluntarily logged into so-called AA sessions for part of their time (e.g. 2 hours per day), during which they create periodic logs - short text sentences - they wish to share about their activity with the team. These logs are publicly aggregated in a website and are peer-validated after the end of a session, as in code review. A short screencast is ideally recorded at the end of each session to make AA logs more understandable. This methodology has shown to be well-suited for increasing the efficiency of distributed teams working on Global Software Development (GSD), as observed in our reported experience in actual real-world situations. This efficiency boost is mainly achieved through 1) built-in asynchronous on-demand communication in conjunction with documentation of work, products, and processes, and 2) reduced need for central management, meetings or time-consuming reports. Hence, the AA methodology legitimizes and facilitates the activities of a distributed software team. It thus enables other entities to have a solid means to fund these activities, allowing for new and concrete business models to emerge for very distributed software development. AA has been proposed, at its core, as a way of sustaining self-replicating hacker initiatives. These claims are discussed in a real case-study of running a distributed free software hacker team called Lab Macambira. This work was important for maturing concepts related to social networks and therefore contributed to the presented thesis.

#### C.7.1 Essay on AA: detailing language and activity of a social networking platform

While AA was important for some documents presented in this thesis,<sup>34,51</sup> it also played a central role in the first steps for analyzing social networks. In the scripts and essay in<sup>90</sup> we started doing measurements of activity along time (e.g. days of the week), of most incident words and of users just like we presented in the Methods and Results of this thesis. The essay also discloses the AA implementations and conceptualizations.

### C.8 Social participation (OWL) ontologies

As a way to integrate participatory mechanisms, and to obtain formal conceptualizations, some OWL ontologies were developed within our research. All the ontologies presented in the next sections have graph figures in the corresponding documentation for easing the use of the conceptual frameworks. In them, each node is a concept (an OWL class) and the directed edges correspond either to a taxonomic relation (i.e. hypernymity; i.e. “OWL class → superclass” relation) or to another type of relation between concepts (i.e. OWL property).

#### C.8.1 OPS: the Social Participation (OWL) ontology

Participatory democracy advances in virtually all governments and especially in South America which presents a mixed culture and social predisposition. In 2012, civil,

academic and governmental parties started elaborating the “Social Participation Common Vocabulary” (VCPS from the Brazilian name *Vocabulário Comum de Participação Social*), as a public and online process. By May 2013, first reference documents were publicized, together with preliminary OWL code, logos, and a diagram for a general “public consultation”. The Corais platform kept online records of the process, like discussions and text drafts. The article<sup>78</sup> presents this material and proposes, based on it, the “Social Participation Ontology” (OPS from the Brazilian name *Ontologia de Participação Social*). To create this new ontology, these steps were followed: correction of ontological contradictions and OWL errors in VCPS; inclusion of concepts documented in the Corais platform (but not present in VCPS) in a preliminary version of OPS; entity name standardization; translation of labels to Portuguese, Spanish and English; an ontology expansion; creation of linked data examples and a SPARQL endpoint; compilation of use cases from researchers and public managers. Ongoing work involves further adoption of OPS by the official Brazilian federal portal for social participation ParticipaBR and NGOs, and linkage to other ontologies for participation. The OPS is being used as an upper ontology, and all classes linked further to FOAF and BFO as higher upper ontologies.

#### C.8.2 OPa: the ParticipaBR federal social participation web portal (OWL) ontology

There were two very distinct ontologies for the ParticipaBR Brazilian federal social participation web portal. The first ontology, centered around the concepts of Portal, Participant, Community and Participation Mechanism, was conceptualized by the community by idealizations of what a federal social participation portal should be and the main documentation is available in.<sup>91</sup> The second ontology was derived from the data of the portal and is available in.<sup>37</sup> The first ontology was interesting for the specialists and might help in creating new web portals but did not fit ParticipaBR data: ontology classes and properties did not find correspondent entries while ParticipaBR items did not have correspondent structures in the ontology. Therefore the second ontology was created.

#### C.8.3 OntologiAA: the AA (OWL) ontology

An ontology for the AA mechanism described in Section C.7 was developed and is documented in.<sup>37</sup> This ontology is depicted in Figure 14.

#### C.8.4 OCD: Cidade Democrática (OWL) ontology

An ontology for the Cidade Democrática civil social participation platform was developed and is documented in.<sup>37,92</sup> For this ontology we developed the first version of the data driven ontology synthesis method presented in Section 3.3.7 and that was used for obtaining the second ParticipaBR ontology described in Section C.8.2.



Figure 14 – A pictorial representation of the AA Ontology. For further information please see Section C.8.3

Source: By the author.

### C.8.5 Social Library: conference, forum, council, ombudsman, public consultation, dialogue table, Decree 8.243 and IPEA (OBS and VBS)

The OBS (Social Library Ontology, from the Portuguese *Ontologia da Biblioteca Social*) and the VBS (Social Library Vocabulary, from the Portuguese *Vocabulário da Biblioteca Social*) were derived from two types of sources: specialists (political authorities) and the Decree 8.243 that organized the Brazilian social participation instances. The specialists contributed in two manners: by means of a Workshop given by the author of this thesis in the Presidency Palace in Oct/20/2014 and by means of dedicated interviews. Social participation instances and mechanisms were systematized and general social participation conceptualizations given separately by the Brazilian Presidency and the IPEA (Institute for Applied Economic Research). Core documentation is in.<sup>37,93</sup>

### C.8.6 An (OWL) ontology for the Magic Box (Caixa Mágica)

The Magic Box was conceived in LabicBR (see Section C.16) as a way to enhance social participation in micro territories through WiFi. Core contributors are Ricardo Augusto Poppi Martins (Brazil), Marco Konopacki (Brazil), Mariel Zasso (Brazil), Renato Fabbri (Brazil), Erick Berssain García Ventura (Mexico), Ana Karen Moreno Ramos (Mexico), Norma Ruiz (Mexico), Thomaz Anderson Barbosa da Silva (Brazil), Luis Astorquia (Colombia) and Carlos Espinosa Llerena (Ecuador). I formalized in OWL the ontological conceptualization of the Magic Box and keep it available at.<sup>94</sup>

## C.9 Triplification routines of relational data into RDF

All the ontologies reported in Section C.8 have *triplification* routines which translate (relational and non-relational) data to RDF. The only exception is OBS which does not directly relate to data in any platform but to knowledge yield by specialists.

## C.10 Ontology of the Work

The Ontology of the Work (OT from Portuguese *Ontologia do Trabalho*) is a conceptualization formalized in OWL of the knowledge involved in this thesis. It was used in the qualification of the doctorate and is available at.<sup>95</sup> The ontology is quite useful for grasping the purpose and knowledge fields related to the research but is too large for the inclusion of a meaningful image in this document.

## C.11 ORe: Ontology of the Research and data records

This is a rather experimental development aimed at keeping track of the research process. Most importantly, in<sup>96</sup> are a hook for registering new entries very similar to what is done through AA (see Section C.7), a script and resulting RDF file with research notes.

## C.12 Genesis of this research: complex social networks analysis by emails

The first written systematization of our findings among networks derived from email lists is.<sup>97</sup> It was important for several reasons: we confirmed the scale-free outline of the connectivity distribution in these networks; we first observed the asymmetry of edges; the article invoked disrupting discussions in email lists and private messaging, especially at the Metareciclagem email list. This work received collaborations of Vilson Vieira da Silva Junior, Lucas da Silva Oliveira and Prof. Dr. Ricardo Fabbri (IPRJ/UERJ) and was presented in the XVI Meeting for Computational Modeling.

## C.13 United Nations Development Program consulting

In the year of 2014 this research was endorsed by the United Nations Development Program with a consulting contract (2013/00056, project BRA/12/018). The collaboration was centered around complex networks, natural language processing/text mining, linked data and social participation, all of which are approached in the introductory Chapter 1.

### C.13.1 Partnership with the Brazilian Presidency

This consulting was proposed as a partnership between me and the Brazilian Presidency. Many of our meetings and immersions were held by the main Brazilian Palace (*Palácio do Planalto*) and I could learn deeply by working with specialists and authorities.

Among the most important of these meetings I should point my participation in the #arenaNETmundial virtual hub for the NET Mundial world meeting (Apr/2014) and an internal Workshop I headed in the presidency (Oct/2014) with many State leaders experienced with social participation. The supervisor was Ricardo Poppi (with contributions by the military Prof. Ronald Emerson Scherolt da Costa) who was then the presidential general coordinator of new media. More names of people involved in this collaboration are on the Acknowledgments in the beginning of this thesis.

### C.13.2 Description of each product

I was assigned to attend meetings and to generate 5 products:

- Product 1: the first ParticipaBR ontology.<sup>91</sup>
- Product 2: context, triplification of data, examples of usage.<sup>98</sup>
- Product 3: resources classification and recommendation.<sup>35</sup>
- Product 4: proposals of enhancements for the ParticipaBR portal.<sup>36</sup>
- Product 5: integration of ParticipaBR to other participation instances.<sup>37</sup>

I also presented further documents:

- Extra product: notes on reading products of other consultants.<sup>99</sup>
- Extra product: an essay on the endeavor of using complex networks, text mining and linked data for social participation.<sup>77</sup>
- Extra document: specification of software and hardware requirements for a monitoring system. Presented in the next section.

#### C.13.2.1 Infrastructure of a monitoring system for social participation

In contributing with the presidency we found the need for a monitoring system of social networks which could be used by the civil society. This was thought about in terms of linked data with a SparQL endpoint, streaming of tweets and data processing through Python and a Javascript frontend with Meteor and D3.js. The resulting document with the demand<sup>100</sup> also presented hardware and operational system issues and circulated among consultants and employees of the National Secretariat of Social Articulation (SNAS) and the presidential board of information technology DITEC (*Diretoria de Tecnologia da Informação da Secretaria de Administração da Casa Civil da Presidência da República*).

### **C.14 Contributions to the National Plan and Commitment for Social Participation (PNPS and CNPS) related to the Decree 8.243**

I made substantial contributions for the public discussion regarding these Brazilian social participation efforts. More specifically, I commented each of the items in the public discussion platform,<sup>101</sup> and made some scripts<sup>102,103</sup> for analyzing the Decree and commitment declaration and the social networks considering these issues. There is also a document with further analysis of these documents and social participation instances in.<sup>104</sup>

### **C.15 Meetings at the Ministry of Education (MEC)**

I was asked to join at least two meetings at the Brazilian Ministry of Education (MEC) at the genesis of this research. These are probably the first occasions where I presented the possibility of using complex networks and text mining (at then more focused in natural language processing) for social participation. These were also where we first thought about linked data/semantic web to enable a Brazilian social participation cloud and a better organization of our data. We had our efforts directed towards strengthening the online trends of CONAE (National Education Conferences). I learned and contributed with the authorities and specialists present at the meetings, especially Ricardo Poppi, Arlindo Cavalcanti Queiroz, José Ivan Mayer de Aquino and Luciano Santa Brígida.

### **C.16 Other non-academic events attended: LabicBR, I Technological Week of Ubatuba, Regulatory Landmark of Civil Society Organizations (MROSC), Social Participation National Plan (PNPS) Inter-council Forum**

There were many non-academic meetings attended to in the course of this research, some of them mentioned in Sections C.13, C.19 and C.22.4. Other events I attended to that are not mentioned are the I Technological Week of Ubatuba, where we assisted programmers and presented an interface and a performance in livecoding using Vivace (see Section C.33). Another important event was the LabicBR (the Brazilian edition of the “Laboratorio iberoamericano de Innovación Ciudadana”) where I joined an international team and developed the Magic Box ontology (see Section C.8.6) and a data visualization interface with MySQL, PHP, Javascript and D3.js. At MROSC hackaton, I developed an online network visualization interface for data related to civil organizations<sup>105</sup> using Meteor, D3.js and Python. At the PNPS inter-council forum I had the opportunity to debate with activists and authorities about enhancing social participation through virtual means and program a minimal gadget through which the society could vote using Twitter.<sup>106</sup> By browsing through documentations I also found other events which were relevant for this research, such as the Dialogues Governance and Society: new forms of social participation in the policy (*Diálogos Governo e Sociedade: novas formas de participação*

*social na política*), an event held by the presidency in Jul/18/2013 in the presidential Palace, and my contribution as an advisor and speaker at the Hackaton held by the Rio de Janeiro Art Museum (MAR) and SESI at Oct/13-15/2015 where I developed a linked data representation and OWL ontology of data from MAR collection.<sup>107</sup> All attendances should be in my Lattes curriculum page<sup>108</sup> in near future as I need them formalized for academic purposes, especially when finishing this doctorate. In all these contributions, my traveling and subsistence expenses were paid by the organizers who invited me.

### **C.17 Academic events attended: critical theory, complex systems and a text mining workshop**

There were three academic conferences which were most important for presenting the background and preliminary results to the scientific community and to advance conceptualizations related to researching human social structures. Two of these were Brazilian conferences<sup>109, 110</sup> of the Nexus research network related to philosophy and social psychology and the other was an online presentation<sup>42</sup> on the Conference on Complex Systems CS-DC'15 (Complex Systems Digital Campus '15 – World e-Conference). Of some relevance was attending to the Seminar on Open Knowledge in the University (*Seminário sobre o Conhecimento Aberto na Universidade*) at UFPA in which I held a data mining workshop and took part in a discussion table about open academic knowledge. I also presented some developments at two internal IFSC/USP conferences (SIFSC). For enhancing my familiarity with research in linguistics from the computational standpoint, I attended to all presentations on the EILIN 2013 (Winter School on Formal Linguistics) but did not present any of our research.

### **C.18 Govern art**

Many of the developments presented in this thesis were accompanied by the construction of online gadgets and some of them were artistic. As we labored with government parties and issues, the concept of “government art” emerged. The proposal is to make art with government/State symbols. Some of the realized examples of govern art are in.<sup>111</sup> The Meteor company unfortunately stopped their free services which allowed these gadgets to keep functioning online. Figure 15 exemplifies a Govern Art instance.

### **C.19 Sounding Skull: a Rilke proposed transcendental experiment**

Rainer Maria Rilke proposed transdisciplinary experiments involving attempts to hear the sounds of the grooves in the cranium.<sup>112</sup> We created a performance group to make such experiments. This was important for our research as an interface by means of which different backgrounds could be exchanged by the participants. The performers of the Sounding Skull group are: Prof. Dr. Massimo Canevacci, Prof. Dr. Marília Pisani,



Figure 15 – An example of a Govern Art instance with the emblems of the Brazilian presidency and the United Nations. This webpage had also the emblem of the labMacambira.sf.net and could display animated networks and play music by mapping network structures to sound. Also, the page had special widgets which, if clicked, would change the colors and layout and individual widgets. This gadget is written in Javascript with Meteor and D3.js. For further information see Section C.18.

Source: By the author.

Rita Wu, Caleb Mascarenhas Lúporini and Renato Fabbri. There were also occasional but important participations by Juliana de Souza, Gulherme Lunhani and Vilson Vieira. Most relevant presentations were in the AVLAB 6 (an event about art, media and politics) and in closing the International Critical Theory Conference of Rome (online participation).

## C.20 Ideal ideas: a physical modeling of the mind

Thought can be conceived as constituted by ideas. Ideas can be conceived in a way that any set of ideas is an idea. In<sup>113</sup> we present a formal description of the thought in such conceptualization.

## C.21 Webpages

There were many webpages produced by this research. Maybe the most important of them are the ones directly related to Social Network Analysis and the endeavors for collection and diffusion of information.<sup>114,115</sup> One interesting instance is the online publication of the text “Cognitive clouds and the unification of humanity”<sup>116</sup> by the Cyberium transmedia collective and the Nós Digitais digital cultural pole. Some pages are not online anymore, such as the ones referred to in Sections C.18 and C.4, mainly because free services were withdrawn. All texts and software developed in this research

are available in online pages, most often hosted by Github and arXiv but also in Wikis, Sourceforge and independent instances. A simple but useful example of a gadget used by means of a webpage that stood the test of time is an AA interface<sup>117</sup> for displaying shouts (see Section C.7). A minimal homepage made for sharing ongoings related to this research is.<sup>118</sup>

## C.22 Collection and diffusion of information in social networks

In accomplishing the initial proposal of this research of enabling the participants to take action in their networks by means of scientific knowledge, it was considered central to tackle the diffusion and collection of information. This was achieved in a number of ways which are documented in this thesis and bibliography items. We next expose four main practices we developed which are not documented elsewhere.

### C.22.1 Progressive network activation from peripherals to hubs for a crowdfunding

This is maybe the most powerful mechanism by which we performed collection and diffusion of information. The results were very effective in spreading information about social networks, in gathering knowledge from diverse parties and in modifying the social structures in which I participate. Most concretely, academics came to São Carlos for formal meetings, new collaborations were established (such as the UNDP consulting described in Section C.13), money was obtained (various contributors transferred a total of about 3000 Brazilian reais) and my Facebook network increased about 50% with individuals interested in the research. The process consisted in:

1. Downloading my Facebook friendship network. This was done by means of the Netvizz software, which is not possible nowadays and requires scrapping of Facebook pages because of new usage terms.
2. Sorting my friends from the less connected to the more connected, i.e. from my friends that have less friends in common with me to the ones that have more friends in common; i.e. from periphery to hubs.
3. Sending private messages for each of my friends, in such order. The messages were derived from a template I conceived in which I exposed the research and the information diffusion process.
4. Making steps 1-3 for three times.

In each cycle of steps 1-3, my friendship network grew about 15% and there were typical reactions in each cycle. In the first cycle, my Facebook contacts reacted with estrangement and replies such as “what are these network structures?”, “what are you doing? I can’t

understand!”, “I never thought of such a thing as these networks”. In the second cycle, they replied with interest and support. In the third cycle, they engaged in establishing collaborations with visits, in the elaboration of documents and technologies and in co-working proposals.

The data related to performing these three cycles can be organized by downloading my personal data in the Facebook interface. The experiment was carried in scientific terms and initial hypothesis were confirmed by these results. Even so, these results are not still confirmed by performing the experiment again, which poses both a problem and a potential scientific undertake. Given that the diffusion process was done in Dec/2012-Jan/2013, it was frequently considered by fellow specialists as having some influence in the civil society mobilization that occurred in Brazil in Mar/2013 and thereafter. A very simple PDF document was built afterwards for delivering back these results to the networks.<sup>119</sup>

### C.22.2 Instantaneous network activation by betweenness and closeness centralities

This was first thought about in meetings with the artist and activist Pedro Paulo Rocha. The idea was to activate the network not by means of a longstanding process such as described in the last section, but by an ephemeral endeavor. There were some artistic performances with this proposal, in which I did not participate. Nevertheless, there was one of these instantaneous activation processes that I have done in conjunction with other specialists which was rather interesting. In analyzing Facebook ego friendship networks, I found that the set of  $\approx 50$  members with the greatest betweenness centrality was disjoint with the set of  $\approx 50$  members with the greatest closeness centrality, which is very unexpected. Therefore I proposed that one should send the same message to both set of friends separately. The messages were different for each person performing the experiment, and it was about something they were interested in and wanted to spread and get feedback. The result was systematic: the set of friends with greatest betweenness always reacted very friendly with encouraging messages and sharing the original message in their timelines. The set of friends with greatest closeness always reacted with many leaving the chat group and with no replies. We hypothesize that these reactions are because the large betweenness set of friends is more likely to have control over the information flowing in the corresponding ego network while the large closeness set of friends is more likely to observe/receive influence by the information. This experiment was performed by partners related to the consulting reported in Section C.13 and other partners involved in making an international technoshamanic festival.

### C.22.3 Massive tagging in Facebook and email crossposting

One very simple process by which we performed collection and diffusion of information was by tagging many friends in Facebook posts. Currently, one can tag up to 99 friends in a post and we did not find any limit for tagging friends in comments. If

one makes abusive use of tagging (too many posts or too many comments) the Facebook platform sometimes restricts the permissions of that user. Even so, I have made many posts with up to 99 friends tagged and tagged more friends in the comments and made experiments such as the ones described in the last sections and never got restricted. It seems that the platform has some automated behavior but employees actually perform the restrictions at least in some cases. The employees might check the posts, tagging and messages to see if it is really spam or in anyway abusive. In<sup>120</sup> are some notes and data of one of these experiments (and a preliminary script for analysis).

Another powerful way by which I many times performed diffusion and collection of information is by crossposting, i.e. by sending a message to many email lists at the same time. I find this very effective but the email list users often report that they understand such practice as abusive. Even so, no one has ever sent me a message reporting discomfort with my crossposts. There was one occasion some years ago when a user replied with a challenge for arguing why the crosspost what appropriate and then made some good contributions. I personally perceive that this prejudice against crosspost is one of the main reasons why email groups are losing users to other communication protocols such as Facebook, Whatsapp, Telegram and Diaspora.

#### C.22.4 SERVDDCR online video conferences

Video conferences has been a major practice for one in need of reaching other parties with confluent concerns. Of the many video conferences performed in this research, the SERVDDCR might be the most interesting. These were monthly online meetings publicly announced, broadcasted and recorded and kept available online (at Youtube) with other documentations produced. The conference was often full (the Hangout Onair interface reached the limit of connections) and participants had diverse background, ranging from arts and politics to physics and philosophy. SERVDDCR means Society and State in Virtual Meeting for Direct or Connective Democracy or Gathering from the Portuguese “Sociedade e Estado em Reunião Virtual para Democracia Direta ou Conectiva ou Rolezinho”). SERVDDCR is leet for Portuguese “servidor” (server). Most documentation should be found in the Facebook group SERVDDCR.<sup>121</sup>

### C.23 Anthropological physics

The study of complex systems can be undertaken as a physics endeavor, especially if complex networks and statistics are into play. When the complex system is constituted by people, intriguing questions arise from diverse field such as math, ethics, and sociology. The “anthropological physics” is an approach to these scenarios that enables scientific research while resolving ethical and moral issues by an open study of the self. It yields a transdisciplinary practice whose relevance emanate from anthropological and physical

matters, from human constituted systems and natural laws. A sweet spot was found in recent civil, government and academic efforts,<sup>37,77</sup> and has been called anthropological physics. General characteristics are:

- Exposure of the researcher to the environment of interest, such as virtual social networks.
- Use of the annotations from the exposure, be them activity logs, friendship or interaction networks, textual contents, etc.
- Upon need, expansion of observations to encompass open datasets or data donated by partners.
- Observance of natural laws as they appear in network structures and natural language.
- All resources are kept as open and publicized as possible, including software, data, and writings.

A short report on the first insights regarding anthropological physics is on.<sup>41</sup> Further notes on a public discussion about the anthropological physics concept are on.<sup>122</sup> A significant stimulus for the participation in the academic events described in Section C.17 was the maturing of this topic.

## C.24 Bots used in labMacambira.sourceforge.net

There has been many bots (software chat agents) used in labMacambira.sf.net. They were relevant for our research in linguistic experiments and were used for developing software, social articulation and for recreational purposes. In<sup>123</sup> we present the most relevant of these bots together with brief words on labMacambira.sf.net and notes on past and future plans on using these chat agents.

## C.25 The Python Natural Language Toolkit (NLTK) short introduction

When we started this research, the documentation of NLTK was either lengthy or scattered. Therefore, we understood useful to make a very short introduction to NLTK exemplifying the most frequent uses such as tokenization, stemming, lemmatization and part-of-speech tagging in both English and Portuguese. We also provided ideas for researching social networks which followed directly from these basic tasks. The document is at.<sup>65</sup>

## C.26 OvO: Ouvir para Olhar (hear to see)

These meetings were headed by Prof. Dr. Michel Hospital (DEE/UFSCar) with the purpose of maturing audiovisual research. The most important of these were: a

meeting at DEE/UFSCar for discussing research with Prof. Dr. Emerson; a meeting at the Sérgio Mascarenhas auditorium (IFSC/USP) with researchers from DEE and the UFSCar Psychology department for exposing research ongoing where I presented about audio and music, Vilson Vieira presented about imaging processing and Prof. Dr. Michel Hospital presented about OvO; a workshop in Apr/13/2015 about audio and music I held at an IFSC/USP computer laboratory. A proposal of Prof. Dr. Hospital for which we dedicated some attention was the mapping of visuals to sound for accessibility. Some scripts and documentation are found in <sup>124</sup> and links therein, including some very simple mappings of networks features to musical sounds.

## C.27 Complex networks *gradus ad Parnassum*

*Gradus ad Parnassum* is a type of document that contains a gradual progress for grasping a subject. We sought about a *gradus* for complex networks for some years and the outline is: basic notions and network models such as presented in Section 1; notes in network stability and linguistic differentiation as presented in this thesis, but in simpler form; methods and tools for harnessing the networks of the participant, which includes what is presented in Section C.22; a report of using this framework. Although the document might be of academic interest, Geraldo Magela de Castro Rocha agreed on doing an artistic publication by independent means with the purpose of spreading the knowledge in the general civil society. A very incipient sketch of the document is at <sup>125</sup> with a small script relating mythology and networks.

## C.28 Graph-based semi-supervised learning

I made software implementations of two graph-based semi-supervised learning algorithms (i.e. supervised learning algorithms that make use of unlabeled data): “mean-cut” and “label propagation”. These were particularly important in 1) obtaining better classification results than with supervised learning algorithms for distinguishing between positive and negative sentiments in speech samples; 2) maturing my reasoning about graphs and learning algorithms, especially about the usefulness of semi-supervised algorithms. These implementations are available in <sup>126</sup> with documentation.

## C.29 Microtales

These are artistic small texts.<sup>127</sup> Both poems and tales are incident. They are important for registering ideas and viewpoints and because I used them in some diffusion and collection of information experiments (see Section C.22).

### C.30 Pingo game sound effects

Pingo is a Tamagotchi-like experimental game for adults developed by Edson de Oliveira Correa Jr. and Prof. Dr. Ricardo Fabbri (IPRJ/UERJ). I made a sound effects bank for the game which is available in.<sup>128</sup> It was the only opportunity I had to dwell into gamification in this research. Two of the most powerful approaches I could conceive to make social participation, complex networks, text mining and linked data more interesting for the user is gamification and audiovisualization of data.

### C.31 Textual analysis of dreams for schizoanalysis and art

The psychologist Dr. Fabiane M. Borges proposed to me the analysis of dreams through text mining with the goal of using the results in a schizoanalysis course. We obtained interesting results and poems which were used in the third module of the schizoanalysis course (held at Rio de Janeiro, Nuvem house, Oct/17/2015). Scripts and documentation are at.<sup>129</sup> We intended to make further analysis by including more dreams. The texts describing the dreams were sent to me, but I was not able to dedicate time as needed and we agreed to do these analyzes in a book or as we understand fit in the future.

### C.32 Toki Pona language incursions

In advancing with the studies of language for this research, I found the need to learn a conlang (i.e. a constructed language). Candidate languages were Esperanto, Lojban and Toki Pona. The last of these was chosen for being very minimalist, with only 14 phonemes and 120 words, and presenting a different standpoint to language usage (I am fluent in English and Portuguese and have basic skills in German). I present some contributions for the Toki Pona language in<sup>130</sup> and some scripts for exploring the structure of the language and for a Vim syntax highlighting in.<sup>131</sup>

### C.33 Vivace: a collective livecoding interface

Livecoding is a creative and performing technique in which the presenters write source code in real time that controls audiovisuals. Often a livecoding session is done by projecting the code being written in large screens (e.g. by the usage of a datashow) as a way to yield interest in a computer-based performance. The performers on a computer is often thought of as not as interesting for the spectators as the performers on traditional instruments such as a piano or a guitar. For the purpose of livecoding, Vilson Vieira wrote the software Vivace. This software runs on a browser (such as Firefox or Chromium) and can be accessed by multiple livecoders at the same time, enabling even the audience to change the code and thus the performance. The Vivace code controls audio and video

and is important for this research because it is a social network experiment. A dedicated article was written for Vivace<sup>132</sup> and the source code is at<sup>133</sup> with further documentation.

### C.33.1 Freakcoding: the origin of the first livecoding subgenre

By rehearsing with Vivace we started to develop an aesthetic. When Caleb Masa-  
carenhas Luporini introduced videos with monsters, and we used sounds from many sources,  
the Freakcoding genre emerged. It is the first livecoding subgenre we have reports about.  
We presented Freakcoding in some events including an edition of AVAV (“AudioVisual Ao  
Vivo”) at São Paulo. The *Freakcoding Manifesto* is online and received an independent  
publication.<sup>134</sup>

### C.33.2 The largest livecoding performance we know about

This was the start of our developments in livecoding. Many labMacambira.sf.net  
was at the stage while both mine and Vieira’s computer screens were projected in the  
fifth Festival Contato, in 2011 at São Carlos. I was using Vim, Vieira was using Emacs  
and we both were using the ChucK livecoding language. Gilson Beck was at the sound  
diffusion table. As far as we know, it was the livecoding session with the larger audience  
that ever took place at the time. It is relevant for the research in this thesis because it was  
a social experiment to present art by projecting code and sound and a social experiment  
to perform the livecoding with so many performers.

## C.34 The scientific literary style

One of the greatest things I was able to achieve in this doctorate is the enhancement  
of my English writing. The book<sup>135</sup> was helpful, as were Coursera and edX courses, but  
the most valuable practices were writing with my advisor Prof. Dr. Oliveira and using  
English daily for reading, writing, watching videos and hearing audiobooks. I have the  
ambition of writing an article about the scientific literary style by exposing canons and  
trends and proposing extensions such as artistic uses of the scientific style and minimal  
and maximal size possibilities. A very preliminary sketch is on.<sup>136</sup>

## C.35 Free media letter, Submidialogy and Counterculture: relevant precursory texts

From the knowledge I acquired by being a member of the judging committee for the  
second free media award of the Brazilian Culture Ministry (which distributed nationwide  
about 4 million reais), I wrote the free media letter<sup>137</sup> with a needed systematization of  
what free media is. Separately, I had texts published in the Counterculture<sup>138</sup> and Peixe  
Morto/Submidialogy<sup>139</sup> independent books. These are relevant for the research on this  
thesis as being first culminations of deep interactions I had with activists and cultural

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agents which contributed to my understandings of social structures and information diffusion and collection processes.

### C.35.1 Instrumental Spirituality: also on free media, submidialogy and counterculture

This short text<sup>140</sup> (*Espiritualidade Instrumental*) was quite compelling for diffusion and collection of information because of the (provocative?) subject: messages from Jesus Christ and Apostle Paul on instrumental features of spiritual traditions, dated 2015.

### C.36 A note of precedence of the documents presented in this thesis

The main article from which this thesis derived is,<sup>13</sup> where we expose the stability (or invariance) we found in human social interaction networks. The second most important work is,<sup>79</sup> because it is where we first observed the linguistic differences related to the hubs, intermediary and hubs Erdős sectors. These contributions should be appreciated with their Supporting Information documents where many measurements are presented and thus raises relevant evidences. The third most important document for this thesis is,<sup>34</sup> where we describe the linked database of human social structures. The last important article is,<sup>46</sup> in which we outline the Versinus method for visualization of social networks by animations. Main results from other efforts are listed in this appendix together with documents which are relevant for the manuscripts.<sup>13, 34, 46, 79</sup>