#### Solving System of Linear Equations Ax = b1

#### 1.1 p-Norm and Condition Number

$$\underline{\text{Vector } p\text{-Norm}} : \quad \boxed{\|\vec{x}\|_p = \sqrt[p]{\sum_i |x_i|^p}}$$

1-Norm:  $\|\vec{x}\|_1 = \sum_i |x_i|$ 

 $\infty$ -Norm:  $\|\vec{x}\|_{\infty} = \max |x_i|$ 

- $||x||_1 \ge ||x||_2 \ge ||x||_{\infty}$
- $||x||_1 \le \sqrt{n} ||x||_2 \le \sqrt{n} ||x||_{\infty}$

 $\underline{\text{Matrix } p\text{-Norm}}:$ 

$$||A||_p = \max_{x \neq 0} \frac{||Ax||}{||x||}$$

1-Norm:  $||A||_1 = \max_j \sum_i |a_{ij}|$ 

 $\infty$ -Norm :  $||A||_{\infty} = \max_{i} \sum_{j} |a_{ij}|$ 

•  $||AB|| \le ||A|| \cdot ||B||$ •  $||Ax|| \le ||A|| \cdot ||x||$  For p-norms (not necessarily in general)

Function/Vector Condition Number:

$$\operatorname{cond}(f(x)) = \left| \frac{[f(\hat{x}) - f(x)]/f(x)}{[\hat{x} - x]/x} \right|$$
$$= \left| \frac{\Delta y/y}{\Delta x/x} \right| = \left| \frac{y' \cdot \Delta x/y}{\Delta x/x} \right|$$
$$= \left| \frac{xf'(x)}{f(x)} \right|$$

Matrix Condition Number:

$$\frac{\operatorname{cond}_{p}(A) = \|A\|_{p} \cdot \|A^{-1}\|_{p}}{\operatorname{max}_{x \neq 0} \|Ax\|_{p} / \|x\|_{p}} = \operatorname{cond}_{p}(\gamma A) \geq 1$$

- Diagonal,  $D : \operatorname{cond}(D) = \frac{\max |d_i|}{\min |d_i|}$
- $||z|| = ||A^{-1}y|| \le ||A^{-1}|| \cdot ||y||$  $\rightarrow \frac{\|z\|}{\|u\|} \leq \max \frac{\|z\|}{\|u\|} \stackrel{?}{=} \|A^{-1}\| \quad \text{(optimize)}$

### 1.2 Error Bounds and Residuals

$$A\hat{x} = b + \Delta b = Ax + A\Delta x$$

$$\bullet \quad \|b\| \quad \leq \quad \|A\| \cdot \|x\|$$

• 
$$\|\Delta x\| \le \|A^{-1}\| \cdot \|\Delta b\|$$

$$\to \boxed{\frac{\|\Delta x\|}{\|x\|} \le \operatorname{cond}(A) \frac{\|\Delta b\|}{\|b\|}}$$

$$(A + \Delta A)\hat{x} = b$$

• 
$$\|\Delta x\| = \|-A^{-1}(\Delta A)\hat{x}\|$$
  
 $\leq \|A^{-1}\| \cdot \|\Delta A\| \cdot \|\hat{x}\|$ 

$$\to \boxed{\frac{\|\Delta x\|}{\|x\|} \le \operatorname{cond}(A) \frac{\|\Delta A\|}{\|A\|}}$$

$$A\hat{x} + r = b$$

• 
$$\|\Delta x\| = \|A^{-1}(A\hat{x} - b)\| = \|-A^{-1}r\|$$
  
 $\leq \|A^{-1}\| \cdot \|r\|$ 

$$\rightarrow \left| \frac{\|\Delta x\|}{\|\hat{x}\|} \le \operatorname{cond}(A) \frac{\|r\|}{\|A\| \cdot \|\hat{x}\|} \right|$$

$$(A + \Delta A)\hat{x} = b$$

• 
$$||r|| = ||b - A\hat{x}|| = ||\Delta A \cdot \hat{x}||$$
  
 $\leq ||\Delta A|| \cdot ||\hat{x}||$ 

$$\to \boxed{\frac{\|r\|}{\|A\|\cdot\|\hat{x}\|} \le \frac{\|\Delta A\|}{\|A\|}}, \quad \frac{\|\Delta x\|}{\|x\|} \le \frac{\|A^{-1}\|\cdot\|r\|}{\|\hat{x}\|} \le \operatorname{cond}(A) \quad \frac{\|\Delta A\|}{\|A\|}$$

$$\[A(t)x(t) = b(t)\] = \[(A_0 + \Delta A \cdot t)x(t) = b_0 + \Delta b \cdot t\]$$

• 
$$x'(t) = \frac{b'(t) - A'(t)x(t)}{A(t)} = A^{-1}(t) \left[ \Delta b - \Delta A \cdot x(t) \right]$$

• 
$$x(t) = x_0 + x'(0)t + \mathcal{O}(t^2)$$

$$\rightarrow \boxed{\frac{\|x(t) - x_0\|}{\|x_0\|} \le \operatorname{cond}(A) \left(\frac{\|\Delta b\|}{\|b\|} + \frac{\|\Delta A\|}{\|A\|}\right) |t| + \mathcal{O}(t^2)}$$

#### Gaussian Elimination with LU/PLU/PLDUQ Decomposition 1.3

### Elementary Elimination Matrices, $L_k$

$$\begin{pmatrix}
1 & \dots & 0 & 0 & \dots & 0 \\
\vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
0 & \dots & 1 & 0 & \dots & 0 \\
0 & \dots & \frac{-a_{k+1}}{a_k} & 1 & \dots & 0 \\
\vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\
0 & \dots & \frac{-a_n}{a_k} & 0 & \dots & 1
\end{pmatrix}
\begin{pmatrix}
a_1 \\
\vdots \\
a_k \\
a_{k+1} \\
\vdots \\
a_n
\end{pmatrix} =
\begin{pmatrix}
a_1 \\
\vdots \\
a_k \\
0 \\
\vdots \\
0
\end{pmatrix}$$
•  $a_k$  is the "pivot"

Ex:

$$\begin{pmatrix}
1 & 0 & \dots \\
-a_1/a_2 & 1 & \dots \\
-a_1/a_2 & 1 & \dots \\
\vdots & \vdots & \ddots \\
\vdots
\end{pmatrix}
\begin{pmatrix}
a_1 \\
a_2 \\
\vdots \\
0
\end{pmatrix}$$
•  $\forall i \neq j \quad (L_k^{-1})_{ij} = -(L_k)_{ij}$ 

$$\begin{pmatrix}
1 & 0 & \dots \\
-a_1/a_2 & 1 & \dots \\
\vdots & \vdots & \ddots
\end{pmatrix}
\begin{pmatrix}
a_1 \\
a_2 \\
\vdots \\
\vdots
\end{pmatrix}$$

$$\bullet \ \forall i \neq j \ (L_k^{-1})_{ij} = -(L_k)_{i,j}$$

$$\begin{pmatrix} 1 & 0 & \dots \\ -a_1/a_2 & 1 & \dots \\ \vdots & \vdots & \ddots \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ \vdots \end{pmatrix} = \begin{pmatrix} a_1 \\ 0 \\ \vdots \end{pmatrix}$$

### LU/PLU Factorization (w/ partial pivoting)

$$A = LU$$
 (*L* is gen. triang.)  
(*U* is upp. triang.)  
 $L = (\dots L_2 P_2 L_1 P_1)^{-1}$ 

$$\{\dots\}b = (\dots L_2 P_2 L_1 P_1) A x$$
$$L^{-1}b = (P_1^T L_1^{-1} P_2^T L_2^{-1} \dots)^{-1} A x$$
$$= L^{-1}(LU)x = y$$

$$b = Ly$$
  $y = Ux$  (forw.-sub.) , (back.-sub.)

- Permutation matrix,  $P_i$ , rowswaps s.t.  $a_k \neq 0$
- $P_i$  rowswaps s.t.  $a_k$  is largest s.t.  $a_{k+i}/a_k \leq 1$ for numerical stability/ minimize errors
- Pivoting isn't needed if A is diag. dom.  $(a_{jj} > \sum_{i,i \neq j} a_{ij})$
- A can be singular

$$A = PLU \qquad \begin{array}{c} (P \text{ is rowswap permu.}) \\ (L \text{ is unit low. triang.}) \\ (U \text{ is upp. triang.}) \end{array}$$
 
$$P = (\dots P_2 P_1)^{-1}$$

$$\{\dots\}b = (\dots P_2 P_1) A x$$
$$P^T b = (P_1^T P_2^T \dots)^{-1} A x$$
$$= P^T (PLU) x = L y$$

$$P^T b = L y \ , \ \ y = U x$$

$$P^T A = LDU \qquad \text{(D is diag.)}$$

- ullet LDU is unique up to D
- LDU is unique if L/U are unit low./upp. diag., resp.

$$P^TAQ^T = LDU \qquad \begin{tabular}{l} \mbox{(P is permu. for rows)} \\ \mbox{(Q is permu. for cols.)} \end{tabular}$$

- "Complete pivoting" search for largest  $a_k$
- Would be most numerically stable
- Expensive, so not really used

Error Bound: 
$$\frac{\|r\|}{\|A\|\|x\|} \le \frac{\|\Delta A\|}{\|A\|} \le \rho n^2 \epsilon_{\text{mach}} \sim n \epsilon_{\text{mach}}$$
 (Wilkinson) (usually)

(growth factor,  $\rho$ , is the largest entry at any point during factorization - usually at U divided by the largest entry of A)

#### 1.4 Gaussian-Jordan with MD Decomposition

### Elementary Elimination Matrices, $M_k$

$$\begin{pmatrix} 1 & \dots & \frac{-a_1}{a_k} & 0 & \dots & 0 \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 1 & 0 & \dots & 0 \\ 0 & \dots & \frac{-a_{k+1}}{a_k} & 1 & \dots & 0 \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \frac{-a_n}{a_k} & 0 & \dots & 1 \end{pmatrix} \begin{pmatrix} a_1 \\ \vdots \\ a_{k-1} \\ a_k \\ a_{k+1} \\ \vdots \\ a_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ a_k \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

$$\bullet a_k \text{ is the "pivot"}$$

$$\bullet \forall i \neq j \quad (M_k^{-1})_{ij} = -(M_k)_{ij}$$

### MD Factorization (w/ partial pivoting)

$$A = MD$$
 (M is elem. elim.)  
 $(D \text{ is diag.})$   
 $M = (\dots M_2 P_2 M_1 P_1)^{-1}$ 

$$\{\dots\}b = (\dots M_2 P_2 M_1 P_1) A x$$

$$M^{-1}b = (P_1^T M_1^{-1} P_2^T M_2^{-1} \dots)^{-1} A x$$

$$= M^{-1} (MD) x = y$$

$$M^{-1}b = y , \quad y = Dx$$
 (division)

- Permutation matrix,  $P_i$ , rowswaps s.t.  $a_k \neq 0$
- $P_i$  rowswaps cannot ensure numerical stability ( $\leq 1$ )
- Division is  $\mathcal{O}(n)$ , so may be useful for parallel comps.
- Can also find A<sup>-1</sup>

# Finding $A^{-1}$ $D^{-1}M^{-1}(A|I) = (I|A^{-1})$ $=D^{-1}M^{-1}\begin{bmatrix}a_{11}&\cdots&1&0\\\vdots&a_{nn}&0&1\end{bmatrix}$ $= \begin{bmatrix} 1 & 0 & a'_{11} & \dots \\ 0 & 1 & \vdots & a'_{nn} \end{bmatrix}$

#### Symmetric Matrices 1.5

Positive Definite:  $|x^T Ax| > 0$ 

Cholesky Factorization for Sym., Pos. Def.:  $A = LL^T = LDL^T$ 

$$\begin{pmatrix} a_{11} & a_{21} & a_{31} & \dots \\ a_{21} & a_{22} & a_{32} & \dots \\ a_{31} & a_{32} & a_{33} & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix} = \begin{pmatrix} l_{11} & 0 & 0 & \dots \\ l_{21} & l_{22} & 0 & \dots \\ l_{31} & l_{32} & l_{33} & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix} \begin{pmatrix} l_{11} & l_{21} & l_{31} & \dots \\ 0 & l_{22} & l_{32} & \dots \\ 0 & 0 & l_{33} & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix} = \begin{pmatrix} l_{11}^{2} & \dots & \dots & \dots \\ l_{21}l_{11} & l_{21}^{2} + l_{22}^{2} & \dots & \dots \\ l_{31}l_{11} & l_{31}l_{21} + l_{32}l_{22} & l_{31}^{2} + l_{32}^{2} + l_{33}^{2} & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

• Pivoting not needed

- Only lower triangle needed for storage
- Well defined (always works)
- $A = LDL^T$  is sometimes useful, where D is diag.

### Symmetric Indefinite Matrices

- Pivoting Needed:  $PAP^T = LDL^T$
- Ideally, D is diag., but if not possible, then D is tridiag. (Assen) or 1x1/2x2 block diag. (Bunch, Parlett, Kaufmann, etc.)

### 1.6 Banded Matrices

- Similar to normal Gaussian Elim., but less work since more zeroes
- Pivoting means bandwidth will expand no more than double
- Only  $\mathcal{O}(\beta n)$  storage needed

### 1.7 Rank-1 Update with Sherman-Morrison

$$\tilde{A}\tilde{x} = b = (A - uv^{T})\tilde{x}$$

$$\rightarrow \tilde{x} = \tilde{A}^{-1}b$$

$$\tilde{A}^{-1} = (A - uv^{T})^{-1} = A^{-1} + \frac{A^{-1}u}{1 - v^{T}(A^{-1}u)} v^{T}A^{-1}$$

$$\tilde{x} = (A^{-1}b) + \frac{A^{-1}u}{1 - v^{T}(A^{-1}u)} v^{T}(A^{-1}b)$$

$$x + \frac{y}{1 - v^{T}y} v^{T}x$$

General Woodbury Formula:

$$(A - UV^{T})^{-1} = A^{-1} + (A^{-1}U)(I - V^{T}A^{-1}U)^{-1} v^{T}A^{-1}$$

- U and V are general  $n \times k$  matrices
- No guarantee of numerical stability, so caution is needed

## 1.8 Complexity

Explicit Inversion:  $D^{-1}M^{-1}I = A^{-1} \rightarrow \mathcal{O}(n^3)$ ,  $A^{-1}b = x \rightarrow \mathcal{O}(n^2)$ 

Gaussian Elimination:  $A = LU \rightarrow \mathcal{O}(n^3/3)$ ,  $LUx = b \rightarrow \mathcal{O}(n^2)$ 

Gaussian-Jordan:  $A = MD \rightarrow \mathcal{O}(n^3/2)$ ,  $MDx = b \rightarrow \mathcal{O}(n)$ 

Symmetric:  $A = LL^T$  $PAP^T = LDL^T$   $\rightarrow \mathcal{O}(n^3/6)$  ,  $LL^Tx = b \rightarrow \mathcal{O}(n^2)$ 

Banded:  $A_{\beta} = LU \rightarrow \mathcal{O}(\beta^2 n)$ ,  $LUx = b \rightarrow \mathcal{O}(\beta n)$ 

Sherman-Woodbury:  $\tilde{A} = A - uv^T \rightarrow \mathcal{O}(n^2)$ ,  $\tilde{x} = \tilde{A}b \rightarrow \mathcal{O}(n^2)$ 

## 1.9 Diagonal Scaling

Ill-conditioned

$$\begin{pmatrix} 1 & 0 \\ 0 & \epsilon \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ \epsilon \end{pmatrix}$$

Well-conditioned

$$\begin{pmatrix} 1 & 0 \\ 0 & 1/\epsilon \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & \epsilon \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1/\epsilon \end{pmatrix} \begin{pmatrix} 1 \\ \epsilon \end{pmatrix}$$

• No general way to correct poor scaling

## 1.10 Iterative Refinement

$$r_0 = b - Ax_0 = A\Delta x_0$$

$$r_1 = b - A(x_0 + \Delta x_0) = b - Ax_1 = A\Delta x_1$$

$$r_2 = b - A(x_1 + \Delta x_1) = b - Ax_2 = A\Delta x_2$$

$$x = x_0 + \lim_{n=0}^{\infty} \Delta x_n$$
 (terminate when  $r_n$  is small enough)

- $\bullet\,$  Double storage needed to hold original matrix
- $\bullet$   $r_n$  usually must be computed with higher precision than  $x_n$
- $\bullet\,$  Useful for badly scaled systmes, or making unstable systems stable
- If  $x_n$  is not accurate,  $r_n$  might not need better accuracy

### Least ||r|| Linear Regression/Fit for Ax + r = b2

- $\bullet \ \ A = A_{m \times n} \quad {\scriptstyle (m > n)}$
- $\operatorname{rank}(A) = n$  (full column rank)  $\to x$  is unique (see proof???)

Example - Vandermonde Matrix, A:

$$Ax = \begin{pmatrix} -\vec{f}(t_1) - \\ \vdots \\ -\vec{f}(t_m) - \end{pmatrix} \begin{pmatrix} |\vec{x}| \\ |\vec{y}| \end{pmatrix} = \begin{pmatrix} y(t_1) \\ \vdots \\ y(t_m) \end{pmatrix} = \begin{pmatrix} |\vec{y}| \\ |\vec{y}| \end{pmatrix} = (x^T A^T)^T , \quad y(t) = \sum_{i=1}^n x_i f_i(t) = \vec{x} \cdot \vec{f}$$

Decompose b:

Projector of A, 
$$P$$

$$b = Ax + r$$

$$= y + r$$

$$= Pb + P \cdot b$$

Projector: 
$$P^2 = P \rightarrow PA = A$$
(Idempotent) (Projector of A)

b = Ax + r = y + r  $= Pb + P_{\perp}b$ Projector:  $P^2 = P \rightarrow PA = A$ (Idempotent) (Projector of A)

Orthogonal Projector:  $P^T = P \rightarrow P_{\perp}A = (I - P)A = 0$ 

Minimize residual, r:

$$\nabla \|r\|_{2}^{2} = 0 \qquad \left(\frac{\partial r^{2}}{\partial x_{i}} = 0\right) \qquad \|r\|_{2}^{2} = \|Pr + P_{\perp}r\|_{2}^{2} = \|b - Ax\|^{2}$$

$$= \nabla \left[ (b - Ax)^{T} (b - Ax) \right] \qquad = \|Pr\|^{2} + \|P_{\perp}r\|^{2}$$

$$= \|Pr\|^{2} + \|P_{\perp}r\|^{2}$$

$$= \|Pr\|^{2} + \|P_{\perp}r\|^{2}$$

$$= \|Pb - Ax\|_{2}^{2} + \|P_{\perp}b\|_{2}^{2}$$

$$\downarrow \qquad \qquad \downarrow$$

$$0 = 2A^{T}Ax - 2A^{T}b \qquad \qquad Ax = Pb$$

$$\downarrow \qquad \qquad A^{T}Ax = A^{T}Pb = (P^{T}A)^{T}b$$

$$A^{T}Ax = A^{T}b \qquad \text{(System of Normal Equations)}$$

Cross-Product Matrix of A:  $A^TA$ 

 $A^T A x = A^T b$ System of Normal Equations:

Pseudoinverse,  $A^+$ 

Ortho. Proj., P

Symmetric:  $(A^T A)^T = A^T A$ 

Pos. Def.: 
$$\operatorname{rank}(A) = n$$
  
 $\rightarrow \langle x | A^T A x \rangle = x^T A^T A x$   
 $= (Ax)^T (Ax)$   
 $= ||Ax||^2 \ge 0$ 

$$\begin{bmatrix} x = (A^T A)^{-1} A^T b \\ \equiv A^+ b \end{bmatrix} \rightarrow \begin{bmatrix} A^+ \equiv (A^T A)^{-1} A^T \\ A^+ A = I \end{bmatrix}$$

Nonsingular:  $A^T A x = 0$  $\rightarrow \|Ax\|^2 = 0 = Ax$  $\rightarrow (x=0)$ 

 $Ax = A(A^T A)^{-1} A^T b$  = Pb  $P = A(A^T A)^{-1} A^T$   $= AA^+$ 

#### 2.1Error Bounds and Residuals

• 
$$||A|| = \max_{x \neq 0} \frac{||Ax||}{||x||} = \max_{x \neq 0} \frac{||AA^+b||}{||A^+b||}$$

• 
$$\operatorname{cond}(A) = \begin{cases} \|A\|_2 \cdot \|A^+\|_2 & \operatorname{rank}(A) = n \\ \infty & \operatorname{rank}(A) < n \end{cases}$$

- info can be lost
- $\operatorname{cond}(A^T A) = [\operatorname{cond}(A)]^2$

$$A^{T}A(x + \Delta x) = A^{T}A(b + \Delta b)$$

$$\bullet \quad \|\Delta x\| \leq \|A^+\| \cdot \|\Delta b\|$$

$$\rightarrow \boxed{\frac{\|\Delta x\|}{\|\hat{x}\|} \le \left(\operatorname{cond}(A) \frac{\|b\|}{\|Ax\|}\right) \frac{\|\Delta b\|}{\|b\|}}$$
$$= \left(\operatorname{cond}(A) \frac{1}{\cos \theta}\right) \frac{\|\Delta b\|}{\|b\|}}$$

$$A^{T}A(x + \Delta x) = A^{T}A(b + \Delta b) \qquad (A + \Delta A)^{T}(A + \Delta A)(x + \Delta x) = (A + \Delta A)^{T}b$$

$$\bullet \quad A^{T} A x + A^{T} \Delta A x + (\Delta A)^{T} A x + (\overline{\Delta A})^{T} \Delta A x = A^{T} b + (\Delta A)^{T} b$$

$$+ A^{T} A \Delta x + \overline{A^{T}} \Delta A \Delta x + (\overline{\Delta A})^{T} A \Delta x + (\overline{\Delta A})^{T} \Delta A \Delta x$$

• 
$$\|\Delta x\| = \|(A^T A)^{-1} (\Delta A)^T r - A^+ \Delta A x\|$$
  
 $\leq \|(A^T A)^{-1}\| \cdot \|\Delta A\| \cdot \|r\| + \|A^+\| \cdot \|\Delta A\| \cdot \|x\|$ 

$$\rightarrow \frac{\|\Delta x\|}{\|\hat{x}\|} \le \left( [\operatorname{cond}(A)]^2 \frac{\|r\|}{\|Ax\|} + \operatorname{cond}(A) \right) \frac{\|\Delta A\|}{\|A\|}$$
$$= \left( [\operatorname{cond}(A)]^2 \tan \theta + \operatorname{cond}(A) \right) \frac{\|\Delta A\|}{\|A\|}$$

• Augemented Systems - skipped

• 
$$\left\{Q = Q_{m \times n} \mid \operatorname{span}(Q) = \operatorname{span}(A), \quad Q^T Q = I\right\} \rightarrow P = QQ^T$$
 (orthonormal projector?)

• 
$$Q^+ = (Q^T Q)^{-1} Q^T = Q^T$$

• 
$$Q^TAx = Q^TPb = Q^TQQ^Tb$$
  
 $Q^TAx = Q^Tb$  (System of Orthonormal Equations?)

• 2-norm Preserved : 
$$||Qv||^2 = \langle Qv|Qv\rangle = \langle v|Q^TQv\rangle = ||v||^2$$

• 
$$Rx = c_1 \rightarrow Q^T b = \begin{pmatrix} R \\ 0 \end{pmatrix} \vec{x} + \begin{pmatrix} 0 \\ \vec{c_2} \end{pmatrix} = \begin{pmatrix} \vec{c_1} \\ \vec{c_2} \end{pmatrix}$$
 (R is upp. triang.)

• Reduced QR Factorization : 
$$A = Q \begin{pmatrix} R \\ 0 \end{pmatrix} = \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} \begin{pmatrix} R \\ 0 \end{pmatrix} = Q_1 R$$

- Householder Transformation/Elementary Reflector:  $H = I (2\hat{v})\hat{v}^T = I \frac{(2v)v^T}{v^T v}$
- $\bullet \ \ H = H^T = H^{-1} \quad \hbox{(symmetric and orthogonal)}$
- $\alpha e_1 = Ha = a (2v)\frac{v \cdot a}{v \cdot v} \rightarrow v = (a \alpha e_1)\frac{v \cdot v}{2v \cdot a} \rightarrow v = (a \alpha e_1)$
- $\alpha = \pm ||a|| \Rightarrow \text{Choose } \alpha = -\text{sign}(a_1)||a||$
- Just use v to transform a don't find H
- $\bullet \ \langle H_i \dots H_1 r | e_j \rangle = 0 \quad (1 \le j \le i)$

$$Q^{T}Ax + Q^{T}r = Q^{T}b$$

$$\begin{pmatrix} Q_{1}^{T} \\ Q_{2}^{T} \end{pmatrix} \begin{pmatrix} Q_{1} \\ Q_{2} \end{pmatrix} \begin{pmatrix} R \\ 0 \end{pmatrix} x + \begin{pmatrix} Q_{1}^{T} \\ Q_{2}^{T} \end{pmatrix} r = \begin{pmatrix} Q_{1}^{T} \\ Q_{2}^{T} \end{pmatrix} b$$

$$\begin{pmatrix} Rx \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ r' \end{pmatrix} = \begin{pmatrix} Q_{1}^{T}b \\ Q_{2}^{T}b \end{pmatrix}$$

• 
$$v_i = \begin{pmatrix} 0 \\ \vdots \\ a_i \\ \vdots \\ a_m \end{pmatrix} - \alpha e_i = \begin{pmatrix} 0 & \dots & 0 & (a_i - \alpha) & a_{i+1} & \dots & a_m \end{pmatrix}^T$$

- Givens Rotation :  $\begin{pmatrix} c & s \\ -s & c \end{pmatrix} \rightarrow Gx = G \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \pm \begin{pmatrix} \|x\| \\ 0 \end{pmatrix}$
- $c = \frac{a_1}{\sqrt{a_1^2 + a_2^2}}$ ,  $s = \frac{a_2}{\sqrt{a_1^2 + a_2^2}}$
- $\bullet\,$  Avoid squaring any number  $\gg 1$  to prevent overflow/underflow
- $t = \frac{a_2}{a_1} < 1 \rightarrow c = \frac{1}{\sqrt{1+t^2}}, \quad s = c \cdot t$
- $\tau = \frac{a_1}{a_2} < 1 \rightarrow s = \frac{1}{\sqrt{1+\tau^2}}, \quad c = s \cdot \tau$

## 3 Matrix Types

 ${\bf Hermitian:}$ 

$$H=H^\dagger$$

Unitary:

$$UU^\dagger=I$$

$$H=UDU^{-1}$$

 $\bullet\,$  D is real

$$U=e^{iH}$$

• 
$$U = e^{iH} = U_H e^{iD} (U_H)^{-1}$$