



# Lecture 1 Introduction

CS101 Algorithms and Data Structures

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# Outline

- What will we learn from this course?
- How we manage this course?

# Definition of Data Structure

- A data structure is a scheme for organizing data in the memory of a computer.
- The way in which the data is organized affects the performance of an algorithm for different tasks.
- 数据结构（**data structure**）是计算机中存储、组织数据的方式。通常情况下，精心选择的数据结构可以带来最优效率的算法（**algorithm**）。

# Ex1 How to arrange books on the bookshelf?



## **Ex1** How to arrange books on the bookshelf?

- The following two operations are essential for efficiently arranging your books:
  - **Operation 1:** how to insert new books?
  - **Operation 2:** how to find/access an existing book?

## **Ex1** How to arrange books on the bookshelf?

- **Method 1:** randomly insert new books.
- **Operation 1:** how to insert new books?

Insert the book wherever there is an available space.

Nice and easy!

- **Operation 2:** how to find/access an existing book?

It depends ...

## **Ex1** How to arrange books on the bookshelf?

- **Method 2:** insert new books according to the alphabets order of the first letter.

- **Operation 1:** how to insert new books?

EX: we bought a new book “Algorithm”.

- **Operation 2:** how to find/access an existing book?

EX: Binary search!

## **Ex1** How to arrange books on the bookshelf?

- **Discussion 1:** is **Method 2** absolutely better/more efficient than **Method 1**?

**Method 1:** randomly insert new books.

**Method 2:** insert new books according to the alphabets order of the first letter.

- **Discussion 2:** how can we further improve **Method 2**?



# Ex1 How to arrange books on the bookshelf?

- **Method 3: cluster books according to different topics** (computer science, economics, agriculture, politics...), then insert new books according to the alphabets order of the first letter.

- **Operation 1:** how to insert new books?

EX: we bought a new book “Algorithm”.

- **Operation 2:** how to find/access an existing book?

EX: Binary search for topic first, then binary search for book title.

- **Discussion 3:** how much space we should preserve for each topic?

How many topics is an optimism option?

*The efficiency of a method/algorithm  
highly depends on the  
organization&amount of the data.*

## Ex2 How to implement a function PrintN?

- Implement a function named PrintN, when input a positive integer N, print all the positive integer from 1 to N.

```
void PrintN ( int N )  
{ int i;  
  for ( i=1; i<=N; i++ ) {  
    printf( "%d\n" , i);  
  }  
  return;  
}
```

Loop implementation

```
void PrintN ( int N )  
{ if (N);  
  PrintN( N-1);  
  printf( "%d\n" , N);  
}  
return;  
}
```

Recursive implementation

- Let N = 100, 1000, 10000, 100000, ... ..

## Ex2 How to implement a function PrintN?

- Implement a function named PrintN, when input a positive integer N, print all the positive integer from 1 to N.

```
# include <stdio.h>
void PrintN ( int N );
int main ()
{ int N;
  scanf ("%d", &N);
  PrintN(N);
  return 0;
}
```

```
10
1
2
3
4
5
6
7
8
9
10
Press any key to continue_
```

Loop implementation

```
99977
99978
99979
99980
99981
99982
99983
99984
99985
99986
99987
99988
99989
99990
99991
99992
99993
99994
99995
99996
99997
99998
99999
100000
Press any key to continue_
```

```
100000
Press any key to continue_
```

Recursive implementation

why?

*The efficiency of a method/algorithm depends on the occupation of RAM.*

# Definition of Data Structure

- **Data structure**, way in which data are stored for efficient search and retrieval.
- Different data structures are suited for different **operations**.
- **Algorithm** is a procedure for solving a mathematical problem in a finite number of steps that frequently involves repetition of an operation.

# Abstract Data Type (ADT 抽象数据类型)

- Abstract: The method that we describe the data type, does not depend on the implementations.
  - Not related to the computer that stores the data.
  - Not related to the physical structure that stores the data.
  - Not related to the algorithm and language that implements the operation.
- We only care about “*how to design*” the objective data sets and related operations, not how to “*implement*” a data structure.

## EX4 Abstract data type of a *matrix*

array?

structural array? Orthogonal list?

- **Data type:** *Matrix*
- **Objects:** a  $M \times N$  matrix  $A_{M \times N} = (a_{ij})$  ( $i = 1, \dots, M; j = 1, \dots, N$ ) is composed by a number of  $M \times N$  array of  $\langle a, i, j \rangle$ , where  $a$  present the value of the matrix element,  $i$  present the no. of row, and  $j$  present the no. of column.
- **Operations:** for an arbitrary matrix  $A, B, C \in Matrix$ , and integers  $i, j, M, N$
- *Matrix create* (*int*  $M$ , *int*  $N$ ): return an empty matrix of  $M \times N$ ;
- *int* *GetMaxRow*( *Matrix*  $A$  ): return the number of rows;
- *int* *GetMaxCol*( *Matrix*  $A$  ): return the number of columns;
- *ElementType* *GetEntry*( *Matrix*  $A$ , *int*  $i$ , *int*  $j$ ): return the element of matrix  $A$  in row  $i$ , column  $j$ ;
- *Matrix Add* (*Matrix*  $A$ , *Matrix*  $B$ ): if the dimension of matrix  $A$  and  $B$  are the same, return matrix  $C = A + B$ , otherwise error;
- *Matrix multiply* (*Matrix*  $A$ , *Matrix*  $B$ ): if the number of columns of matrix  $A$  is equals to the number of rows of matrix  $B$ , return matrix  $C = AB$ , otherwise return error;
- .....

The elements are added in order of rows or columns? C,C++,Python,...?