

depth_clustering::Pose

+ Pose()
+ Pose()
+ Pose()
+ Pose()
+ x()
+ y()
+ z()
+ theta()
+ likelihood()
+ SetX()
+ SetY()
+ SetZ()
+ SetTheta()
+ SetPitch()
+ SetRoll()
+ SetYaw()
+ SetLikelihood()
+ ToLocalFrameOf()
+ InLocalFrameOf()
+ InLocalFrameOf()
+ operator=()
+ operator=()
+ operator=()
+ operator=()
+ operator-()
+ Print2D()
+ Print3D()
+ ToVector6f()
+ FromVector6f()

#_sensor_pose
#_pose

depth_clustering::Cloud

#_points
#_projection

+ Cloud()
+ Cloud()
+ Cloud()
+ ~Cloud()
+ points()
+ pose()
+ pose()
+ sensor_pose()
+ sensor_pose()
+ push_back()
+ size()
+ empty()
+ reserve()
+ operator[]()
+ operator[]()
+ at()
+ at()
+ Resize()
+ SetPose()
+ projection_ptr()
+ projection_ptr()
+ PointsProjectedToPixel()
+ TransformInPlace()
+ Transform()
+ SetProjectionPtr()
+ InitProjection()
+ FromImage()