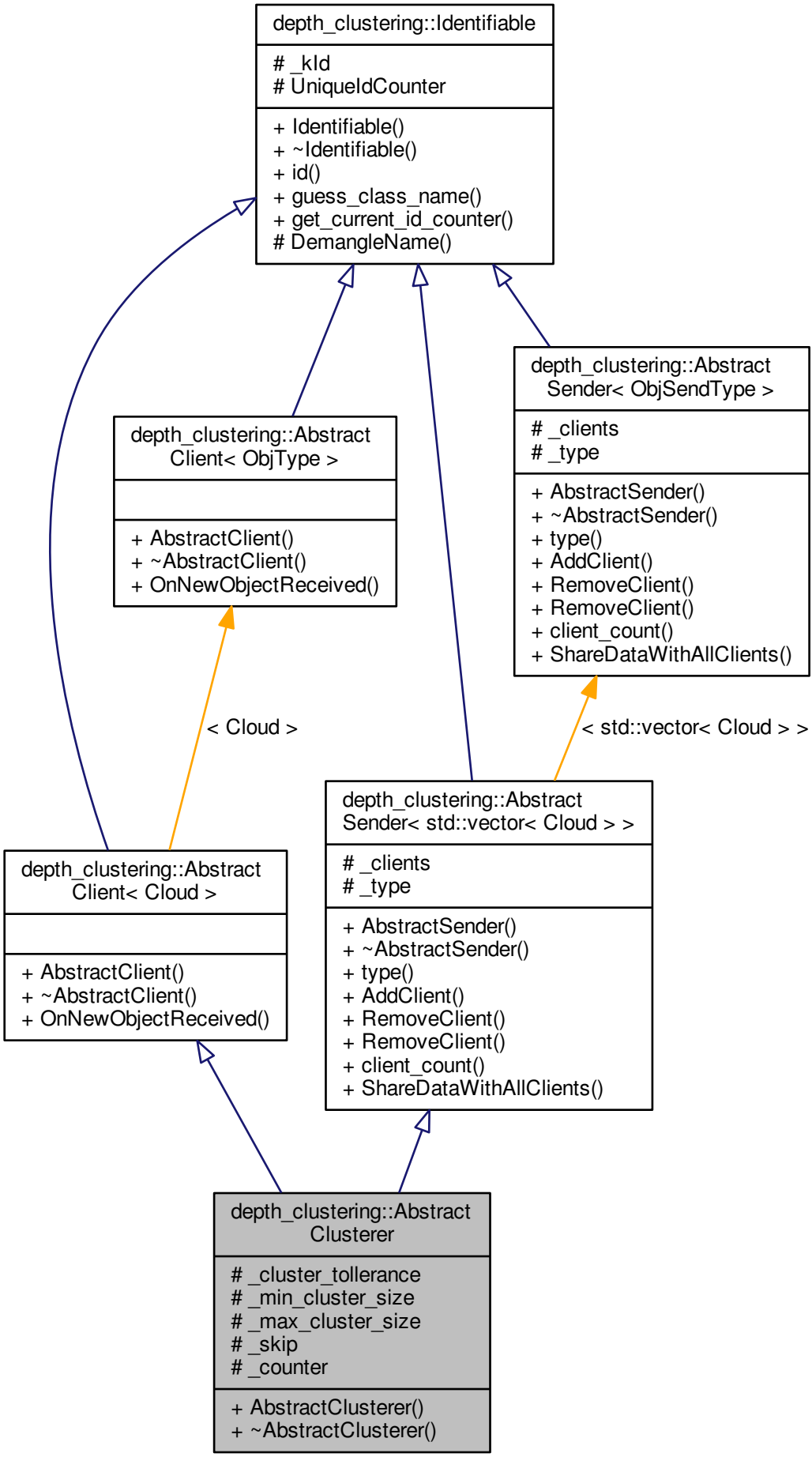
depth_clustering::Identifiable
_kId
UniqueIdCounter
+ Identifiable()
+ ~Identifiable()
+ id()
+ guess_class_name()
+ get_current_id_counter()
# DemangleName()
depth_clustering::Abstract Client< ObjType >
+ AbstractClient()
+ ~AbstractClient()
+ OnNewObjectReceived()
depth_clustering::Abstract Sender< ObjSendType >
_clients
_type
+ AbstractSender()
+ ~AbstractSender()
+ type()
+ AddClient()
+ RemoveClient()
+ RemoveClient()
+ client_count()
+ ShareDataWithAllClients()
< Cloud >
< std::vector< Cloud > >
depth_clustering::Abstract Client< Cloud >
+ AbstractClient()
+ ~AbstractClient()
+ OnNewObjectReceived()
depth_clustering::Abstract Sender< std::vector< Cloud > >
_clients
_type
+ AbstractSender()
+ ~AbstractSender()
+ type()
+ AddClient()
+ RemoveClient()
+ RemoveClient()
+ client_count()
+ ShareDataWithAllClients()
depth_clustering::Abstract Clusterer
_cluster_tollerance
_min_cluster_size
_max_cluster_size
_skip
_counter
+ AbstractClusterer()
+ ~AbstractClusterer()