

IN4086 Data Visualization

Final Project - Individual Evaluation

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I am happy with the end result of our work. The application does what we wanted it to do and it does this in a smooth and clear way. I think the application also conforms to the principles of Data Visualization as they were taught to us during the course lectures.

It is hard to describe the individual parts that we worked on during this project, since we were both very actively working on it and both of us were just working anywhere we could. During the data filtering/mapping/rendering process we were constantly working and thinking together to make sure that we both liked the ideas that we came up with and to get the application going.

During the creation of the new visualization elements we also mixed up the work that was performed on the 'Map' and 'Menu' parts of the application. Besides from all other things, there were two points at which we decided to take individual responsibility. Near the end of the project, Tung took responsibility over the 'Timeline and Brush' part, while I took the responsibility of creating the tooltips that appear when hovering over different elements of the application and writing the final report. Furthermore, the presentation will be given by us both, so we will also create it together.

I think I can also say that I speak for us both if I say that we have become very enthusiastic about data visualization and its relation to game data. We still want to continue working on the application and improve it in different ways, about which more will be said during the presentation.