

Final Project Reflection

What were the hardest features to implement? How did you approach these problems?

- I found the back-end API to be the most challenging to implement, but I took a step-by-step approach where I focused on one important feature at a time and made sure it was working correctly before moving onto the next feature, instead of trying to tackle the whole API at once.

What resources were most helpful to you (either provided by the course or found online)?

- I found EI's OH to be the most helpful resource while working since I realized I had made a few mistakes while working on the API, which they were able to point out and guide me on how to fix them.

If you had another week to work on this project, what would you add to your store?

- If I had another week to work on this project, I would include more sophisticated algorithms to recommend cards to the user or create a deck builder based on the user's current card collection.

What did you enjoy the most about this project? What was the most rewarding?

- I loved watching my efforts pay off in the form of a tangible website that kept improving as I kept working on the project.

Was the breakdown and checkpoints throughout the assignment helpful? Would you change how the assignment is broken down/what is due?

- I believe that the proposal checkpoint, where both the website's HTML and CSS were expected to be finished, helped me save a lot of time while working on the front-end. I would have found another checkpoint sometime after the initial proposal checkpoint, where the website's client-side JS would be expected to be finished (including but not

limited to view switching, implementing behaviors using hard-coded JSON to simulate working with a GET endpoint, and implementing a working user input system in anticipation of making calls to a POST endpoint), to have been as beneficial as the first checkpoint because it would have saved me a lot of time working on my website's front-end this week.

If you worked with a partner, how was the experience/workload distribution? Would you recommend this in the future?

- My partner and I split the back-end workload evenly, which helped save a decent amount of time for both of us. I would recommend students work with a partner if they are able to, but I would be sure to communicate regularly with each other so that both students don't accidentally work on the same tasks or neglect the same tasks.

What advice would you give to future students taking the course/implementing the Final Project?

- I would definitely advise future students to start early, as unexpected pitfalls might arise that could take more time to address than first anticipated. I would also recommend attending El's OH if possible, since they are happy to provide resources that can make the coding process much more convenient.

Links to Discord Posts

- [API Documentation](#)
- [FP Demo and Feedback Request](#)
- [Response to Peer's FP Demo](#)