

UBC MATH 253: Multivariable Calculus

1. Linear Algebra

Dot and Cross Product

For two vectors $\vec{a} = [a_1, a_2, a_3]$ and $\vec{b} = [b_1, b_2, b_3]$,

$$\text{Magnitude} \quad ||\vec{a}|| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

$$\text{Unit Vector} \quad \hat{a} = \frac{\vec{a}}{||\vec{a}||}$$

$$\text{Dot Product} \quad \vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$\text{Cross Product} \quad \vec{a} \times \vec{b} = \det \begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{bmatrix}$$

$$\text{Projection} \quad \text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{||\vec{a}||} \frac{\vec{a}}{||\vec{a}||}$$

Coordinate Geometry in 3D

Distance between $P(x_0, y_0, z_0)$ and $W : ax + by + cz + d = 0$

$$d(P, W) = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

Area of a parallelogram created by \vec{a} and \vec{b}

$$\text{Area} = ||\vec{a} \times \vec{b}||$$

Volume of a parallelepiped created by vector \vec{a}, \vec{b} and \vec{c}

$$\text{Volume} = |(\vec{a} \times \vec{b}) \cdot \vec{c}|$$

2. Partial Derivatives

Chain Rule

Case 1. $z = f(x, y)$ with $x(t)$ and $y(t)$

$$\frac{dz}{dt} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

Case 2. $z = f(x, y)$ with $x(s, t)$ and $y(s, t)$

$$\frac{\partial z}{\partial s} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial s}$$

$$\frac{\partial z}{\partial t} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial t}$$

Implicit Differentiation

For $F(x, y, z) = 0$,

$$z_x = -\frac{F_x}{F_z} \quad z_y = -\frac{F_y}{F_z}$$

Gradient

$$\nabla f = [f_x, f_y, f_z]$$

$$\text{Directional Derivative} \quad D_{\vec{v}} f(a, b) = \nabla f(a, b) \cdot \frac{\vec{v}}{||\vec{v}||} \text{ at } (a, b)$$

Rate of change

$$D_{\vec{v}} f(a, b) = \nabla f(a, b) \cdot \vec{v} \quad \text{at } (a, b)$$

Tangent Plane Equation

Explicit form $z = f(x, y)$

At point (x_0, y_0, z_0) where $z_0 = f(x_0, y_0)$,

$$z - z_0 = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

Implicit form $F(x, y, z) = 0$

At point (x_0, y_0, z_0) ,

$$\nabla F(x_0, y_0, z_0) \cdot \begin{bmatrix} x - x_0 \\ y - y_0 \\ z - z_0 \end{bmatrix} = 0$$

Optimization

Lagrange Multipliers $\begin{cases} \nabla f(x, y, z) = \lambda \nabla g(x, y, z) \\ g(x, y, z) = k \end{cases}$

Hessian Matrix $D(x, y) = \det \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = f_{xx} f_{yy} - f_{xy}^2$

- If $D(a, b) > 0$ and $f_{xx}(a, b) > 0$ then (a, b) is local min
- If $D(a, b) > 0$ and $f_{xx}(a, b) < 0$ then (a, b) is local max
- If $D(a, b) < 0$ then (a, b) is a saddle point
- If $D(a, b) = 0$ then test is inclusive

3. Multiple Integrals

Double Integral $\iint_R f(x, y) dA$

$$\text{Average value} \quad f_{\text{avg}} = \frac{\iint_R f(x, y) dA}{\iint_R dA}$$

$$\text{Surface Area} \quad \text{SA} = \iint_S \sqrt{1 + f_x^2 + f_y^2} dA$$

$$\text{Triple Integral} \quad \iiint_E F(x, y, z) dV$$

$$\text{Average value} \quad F_{\text{avg}} = \frac{\iiint_E F(x, y, z) dV}{\iiint_E dV}$$

Coordinate system conversion

$$dA = dx dy = r dr d\theta$$

$$dV = dx dy dz = r dr d\theta dz = \rho^2 \sin \phi d\rho d\theta d\phi$$

Cartesian \leftrightarrow Cylindrical coordinate system

$$x = r \cos \theta \quad y = r \sin \theta$$

$$\Leftrightarrow r = \sqrt{x^2 + y^2} \quad \theta = \arctan \frac{y}{x}$$

Cartesian \leftrightarrow Spherical coordinate system

$$x = \rho \sin \phi \cos \theta \quad y = \rho \sin \phi \sin \theta \quad z = \rho \cos \phi$$

$$\Leftrightarrow \rho = \sqrt{x^2 + y^2 + z^2} \quad \theta = \arctan \frac{y}{x} \quad \phi = \arccos \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$

Center of Mass

$$\text{Total mass} \quad M = \iint_R \rho(x, y) dA$$

$$\text{Moment about the } x\text{-axis} \quad M_x = \iint_R y \rho(x, y) dA$$

$$\text{Moment about the } y\text{-axis} \quad M_y = \iint_R x \rho(x, y) dA$$

$$\text{Center of mass} \quad \bar{x} = \frac{M_y}{M}, \quad \bar{y} = \frac{M_x}{M}$$