

Rock Paper Scissors with PYTHON

```
import random
```

```
print(f"Welcome to Pao-Ying-Chub Game with PYTHON")
print(f"What's your name?")
player = input()
```

```
Welcome to Pao-Ying-Chub Game with PYTHON
What's your name?
TAN
```

```
while True:
    start = input(f"Hi!! {player}, \
                  \nWould you like to start a game now? [Y/N]")
    if start == 'N' or start == 'n':
        print(f"Good Bye, {player}.")
        break
    elif start.upper() != 'N' and start.upper() != 'Y':
        print("Oops! we don't understand your, please try again.\n ")
    else:
        print("PRESS\
              \n    🖐️ [R] for Rock \
              \n    🖐️ [P] for Paper \
              \n    🖐️ [S] for Scissors ")
        break
```

```
Hi!! TAN,
Would you like to start a game now? [Y/N] Y
PRESS
🖐️ [R] for Rock
🖐️ [P] for Paper
🖐️ [S] for Scissors
```

```

count = 0
win = 0
draw = 0
lose = 0

while True:
    print("-----\
    \nPress 🪨 [R] ✂️ [S] 🖐️ [P] or OTHER to EXIT\n ")
    user = input(f"{player} Turn :")
    user = user.upper()
    if user != 'R' and user != 'S' and user != 'P':
        print("...EXIT PROGRAM")
    else :
        com_choice = ['R', 'P', 'S']
        com_choose = random.choice(com_choice)
        print("My Turn : ", com_choose)
    if user == com_choose :
        count += 1
        draw += 1
        if user == 'R':
            print(" \nBoth player select 🪨 Rock")
        elif user == 'P':
            print(" \nBoth player select 🖐️ Paper")
        else :
            print(" \nBoth player select ✂️ Scissors")
    elif user == 'R' :
        if com_choose == 'P':
            print(" \n🖐️ Paper win 🪨 Rock, you Lose!")
            count += 1
            lose += 1
        else :
            print(" \n🪨 Rock win ✂️ Scissors, you WIN!!")
            count += 1
            win += 1
    elif user == 'P' :
        if com_choose == 'R':
            print(" \n🖐️ Paper win 🪨 Rock, you WIN!!")
            count += 1
            win += 1
        else :
            print(" \n✂️ Scissors win 🖐️ Paper, you Lose!")
            count += 1
            lose += 1
    elif user == 'S' :
        if com_choose == 'P':
            print(" \n✂️ Scissors win 🖐️ Paper, you WIN!!")
            count += 1
            win += 1
        else:
            print(" \n🪨 Rock win ✂️ Scissors, you Lose!")
            count += 1
            lose += 1

    else :
        print(" \n----- SUMMARY RESULT -----")

```

```
print(f"Play Times : {count} times.")
print(f"You WIN      : {win} times.")
print(f"You LOSE     : {lose} times.")
print(f"You draw     : {draw} times.")
break
```

Press 🖐️ [R] ✂️ [S] 🤚 [P] or OTHER to EXIT

TAN Turn : S
My Turn : S

Both player select ✂️ Scissors

Press 🖐️ [R] ✂️ [S] 🤚 [P] or OTHER to EXIT

TAN Turn : X
...EXIT PROGRAM

----- SUMMARY RESULT -----

Play Times : 1 times.
You WIN : 0 times.
You LOSE : 0 times.
You draw : 1 times.