Rock Paper Scissors with PYTHON

```
import random
```

```
print(f"Welcome to Pao-Ying-Chub Game with PYTHON")
print(f"What's your name?")
player = input()
```

```
Welcome to Pao-Ying-Chub Game with PYTHON What's your name?

TAN
```

```
Hi!! TAN, Would you like to start a game now? [Y/N] Y
PRESS

[R] for Rock
[P] for Paper
[S] for Scisors
```

```
count = 0
win = 0
draw = 0
lose = 0
while True:
   print("-----
        user = input(f"{player} Turn :")
    user = user.upper()
    if user !='R' and user!='S' and user!='P':
        print("...EXIT PROGRAM")
    else :
        com_choice = ['R','P','S']
        com_choose = random.choice(com_choice)
        print("My Turn : ",com_choose)
    if user == com_choose :
        count += 1
        draw += 1
        if user == 'R':
           print(" \nBoth player select @Rock")
        elif user == 'P':
           else :
           print(" \nBoth player select  $\frac{\sqrt{Scissors}}{}$
    elif user == 'R' :
        if com_choose == 'P':
            print(" \n \bigop Paper win @Rock, you Lose!")
           count += 1
           lose += 1
        else :
            print(" \n @ Rock win  $\footnote{\sigma} \text{Scissors, you WIN!!")}
           count += 1
           win += 1
    elif user == 'P' :
        if com_choose == 'R':
            print(" \n \mathbb{p} Paper win @Rock, you WIN!!")
           win += 1
        else :
            print(" \n \square Scissors win \textit{\partial} Paper, you Lose!")
           count += 1
           lose += 1
    elif user == 'S' :
        if com_choose == 'P':
            print(" \n \delta Scissors win \textit{\theta} Paper, you WIN!!")
           count += 1
           win += 1
        else:
           print(" \n@Rock win & Scissors, you Lose!")
           count += 1
           lose += 1
    else :
        print(" \n-----")
```

```
print(f"Play Times : {count} times.")
print(f"You WIN : {win} times.")
print(f"You LOSE : {lose} times.")
print(f"You draw : {draw} times.")
break
```

You draw : 0 times.