

Rock Paper Scissors with PYTHON

```
import random
```

```
print(f"Welcome to Pao-Ying-Chub Game with PYTHON")
print(f"What's your name?")
player = input()
```

```
Welcome to Pao-Ying-Chub Game with PYTHON
What's your name?
TAN
```

```
start = input(f"Hi!! {player}, Would you like to start a game now? [Y/N]")
if start == 'N' or start == 'n':
    print("Good Bye")
elif start != 'N' and start != 'Y' and start != 'y' and start != 'n':
    print("Oops! we don't understand your, please try again")
else:
    print("PRESS\
\n 🖐 [R] for Rock \
\n 🖐 [P] for Paper \
\n 🖐 [S] for Scissors ")
```

```
Hi!! TAN, Would you like to start a game now? [Y/N] Y
PRESS
🖐 [R] for Rock
🖐 [P] for Paper
🖐 [S] for Scissors
```

```
count = 0
win = 0
draw = 0
lose = 0

while True:
    print("-----\
```

```

    \nPress 🪨 [R] ✂️ [S] 🖐️ [P] or OTHER to EXIT\n ")
user = input(f"{player} Turn :")
user = user.upper()
if user != 'R' and user != 'S' and user != 'P':
    print("...EXIT PROGRAM")
else :
    com_choice = ['R', 'P', 'S']
    com_choose = random.choice(com_choice)
    print("My Turn : ", com_choose)
if user == 'R' and com_choose == 'R':
    print(" \nBoth player select 🪨 Rock")
    count += 1
    draw += 1
elif user == 'S' and com_choose == 'S':
    print(" \nBoth player select ✂️ Scissors")
    count += 1
    draw += 1
elif user == 'P' and com_choose == 'P':
    print(" \nBoth player select 🖐️ Paper")
    count += 1
    draw += 1
elif user == 'R' and com_choose == 'P':
    print(" \n🖐️ Paper win 🪨 Rock, you Lose!")
    count += 1
    lose += 1
elif user == 'R' and com_choose == 'S':
    print(" \n🪨 Rock win ✂️ Scissors, you WIN!!")
    count += 1
    win += 1
elif user == 'P' and com_choose == 'R':
    print(" \n🖐️ Paper win 🪨 Rock, you WIN!!")
    count += 1
    win += 1
elif user == 'P' and com_choose == 'S':
    print(" \n✂️ Scissors win 🖐️ Paper, you Lose!")
    count += 1
    lose += 1
elif user == 'S' and com_choose == 'P':
    print(" \n✂️ Scissors win 🖐️ Paper, you WIN!!")
    count += 1
    win += 1
elif user == 'S' and com_choose == 'R':
    print(" \n🪨 Rock win ✂️ Scissors, you Lose!")
    count += 1
    lose += 1

else :
    print(" \n----- SUMMARY RESULT -----")
    print(f"Play Times : {count} times.")
    print(f"You WIN      : {win} times.")
    print(f"You LOSE     : {lose} times.")
    print(f"You draw     : {draw} times.")
    break

```

Press 🖐️ [R] 🙌 [S] 🖐️ [P] or OTHER to EXIT

TAN Turn : P

My Turn : R

🖐️ Paper win 🖐️ Rock, you WIN!!

Press 🖐️ [R] 🙌 [S] 🖐️ [P] or OTHER to EXIT

TAN Turn : N

...EXIT PROGRAM

----- SUMMARY RESULT -----

Play Times : 1 times.

You WIN : 1 times.

You LOSE : 0 times.

You draw : 0 times.