Heap: nearly complete binary tree filled on all levels. Except possibly the lowest, which is filled from the left up to a point.

Two representations: Tree. Array. Sel slide 2.

A. length # clement in away

A. heap-size \le A. length

elements stored

in heap

A[1] root

PARENT(i)

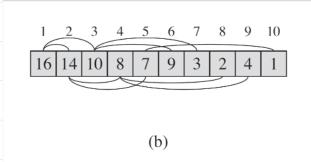
1 **return** $\lfloor i/2 \rfloor$

Left(i)

1 return 2i

RIGHT(i)

1 return 2i + 1



height of node = # Kanten in Pfad von Wenzel zu Knoten

height of heap = maximum aller height of node

n Elemente
$$\Rightarrow$$
 height of heap
= $\Theta(\lg n)$

MAX- HEAPIFY

Juput: A i mit der Eigenschaft, dans Unterbäume mit Winzeln LEFT (i), RIGHT (i) Sind MAX-HEAPS. A [i] kann aber kleiner als Seine Kinder Sein.

Output: A: Telbaum mit Wwell i ist Max-heap und hat dieselbe Knotenmenge wie vosher. Der Rest von A ändert sich nicht

```
Max-Heapify(A, i)
```

```
l = LEFT(i)
```

 $2 \quad r = RIGHT(i)$

3 **if** $l \le A$.heap-size and A[l] > A[i]

4 largest = l

5 **else** largest = i

6 **if** $r \le A$. heap-size and A[r] > A[largest]

7 largest = r

8 **if** largest $\neq i$

9 exchange A[i] with A[largest]

10 MAX-HEAPIFY (A, largest)

Laufzeit: $T(n) \leq T(2n/3) + \Theta(n)$

Weil die Größe des Teilbaumes hødstens 2/3 Größe des virspr. Baumes ist.

MAX

Lauf Eut HEAPIFY
$$a = 1, b = 3/2$$

 $f(n) = C$
Var gleiche $f(n)$ mit $n' = 1$
Fall 2 des Master Theorems

$$T(h) = O(lgh) = O(h)$$

h height of Heap.

BUILD-MAX-HEAP(A)

- 1 A.heap-size = A.length
- 2 for i = |A.length/2| downto 1
- 3 MAX-HEAPIFY(A, i)

At the start of each iteration of the **for** loop of lines 2–3, each node i + 1, i + 2, ..., n is the root of a max-heap.

Initialization: Prior to the first iteration of the loop, $i = \lfloor n/2 \rfloor$. Each node $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \ldots, n$ is a leaf and is thus the root of a trivial max-heap.

Maintenance: To see that each iteration maintains the loop invariant, observe that the children of node i are numbered higher than i. By the loop invariant, therefore, they are both roots of max-heaps. This is precisely the condition required for the call MAX-HEAPIFY (A, i) to make node i a max-heap root. Moreover, the MAX-HEAPIFY call preserves the property that nodes $i+1, i+2, \ldots, n$ are all roots of max-heaps. Decrementing i in the **for** loop update reestablishes the loop invariant for the next iteration.

Termination: At termination, i = 0. By the loop invariant, each node 1, 2, ..., n is the root of a max-heap. In particular, node 1 is.

Heap with n element has

height Llgn]

and at most $\lfloor n/2^{h+1} \rfloor$ nodes of height h.

Running time of build max heap.

$$\frac{\lfloor \lg n \rfloor}{2} \qquad \frac{1}{2^{h+n}} \qquad O(h)$$

$$h = 0 \qquad 2^{h+n} \qquad O(h)$$

$$= O\left(n \sum_{h=0}^{\lfloor \frac{n}{2} \rfloor} \frac{h}{2^{h}}\right)$$

$$X = \frac{1}{2}$$

$$|X| < 1$$

$$\sum_{k=0}^{\infty} k \cdot x^{k}$$

$$=$$
 $O(n)$

HEAPSORT(A)

- 1 BUILD-MAX-HEAP(A)
- 2 **for** i = A.length **downto** 2
- 3 exchange A[1] with A[i]
- A.heap-size = A.heap-size 1
- 5 MAX-HEAPIFY(A, 1)

Lanfrit HEAP-SORT: O (n logn)