```
int attrNameSize = t1.attrName.size();

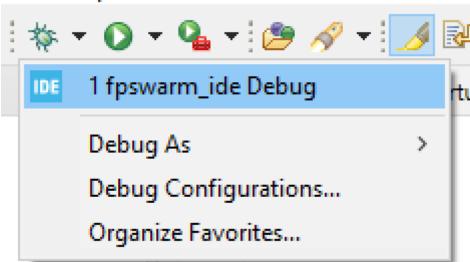
// int attrNameSize = 5;
```

**Double click** on the Line Number, so you set a Breakpoint at a line where you want to stop.

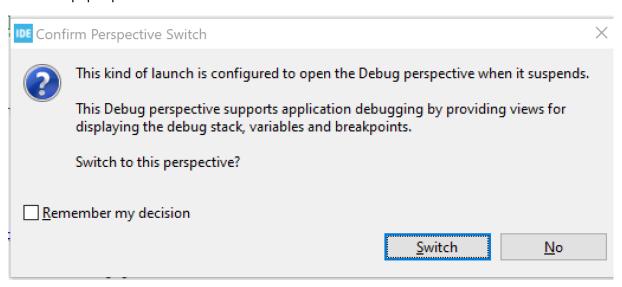
```
201
202         int attrNameSize = t1.attrName.size();
0 203         // int attrNameSize = 5;
204
```

Connect sSTM32 and then click the bug

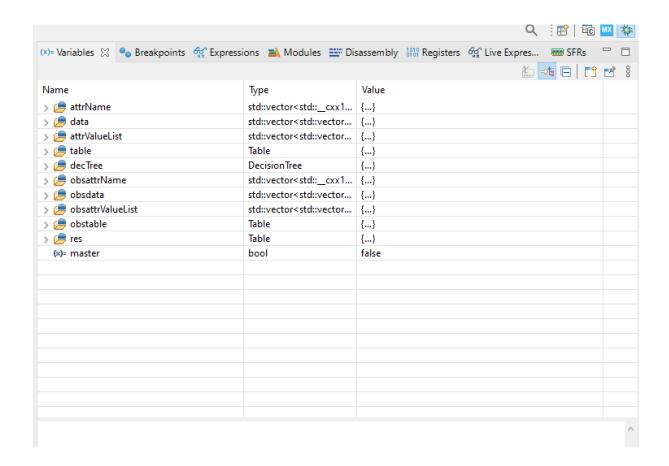
## ow Help



A window pops up. Click on switch



On the right there should be this:





Then click in the Toolbar and you jump to the breakpoint from step 1. (You can set multiple Breakpoint and jump one by another)

So now you can see the value from attrNamesize and the other values.

