

# Comparison UUnifast and DRS

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## **Abstract:**

This is a short comparison of the evaluation results obtained from UUnifast and from DRS.

## **UUniFast:**

For UUniFast suspension time `['sslength']` is drawn uniformly from the interval between the minimum suspension length value and maximum suspension length value. We have the following three setups:

- Setup 1 Short Suspension  $[0.0(T_i - C_i), 0.2(T_i - C_i)]$
- Setup 2 Moderate Suspension  $[0.2(T_i - C_i), 0.4(T_i - C_i)]$
- Setup 3 Long Suspension  $[0.4(T_i - C_i), 0.6(T_i - C_i)]$

## **DRS:**

Unlike UUniFast, Dirichlet- Rescaling Algorithm are used for asymmetric constraints and works with separate upper bounds and lower bounds for each task.

The three different setups for DRS used here:

- Setup 1 ( $\text{minsus} + \text{ex} = 0.1 * \text{number of tasks per set}$ ,  $\text{maxsus} + \text{ex} = 1.0$ )
- Setup 2 ( $\text{minsus} + \text{ex} = 0.3 * \text{number of tasks per set}$ ,  $\text{maxsus} + \text{ex} = 1.0$ )
- Setup 3 ( $\text{minsus} + \text{ex} = 0.5 * \text{number of tasks per set}$ ,  $\text{maxsus} + \text{ex} = 1.0$ )

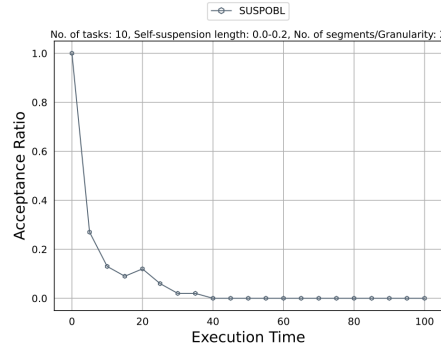
Here, we are taking three different setups each with different execution + suspension time but same execution time.

# 1 Suspension Oblivious

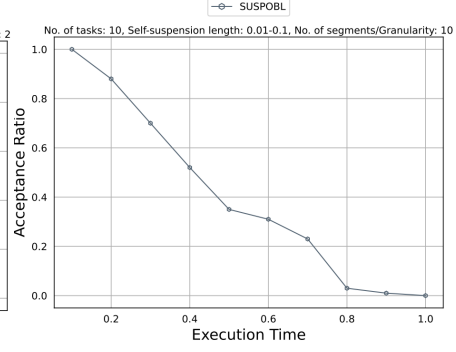
We are going to generate a suspension-oblivious schedule for the DRS and UUniFast setups explained above

(UUniFast)

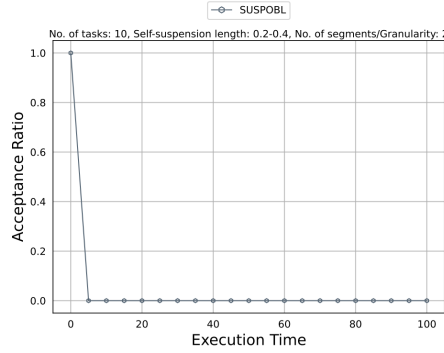
(DRS)



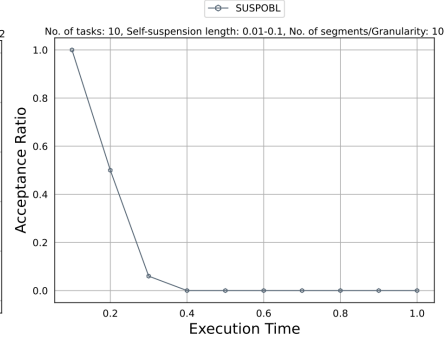
First UUniFast setup.



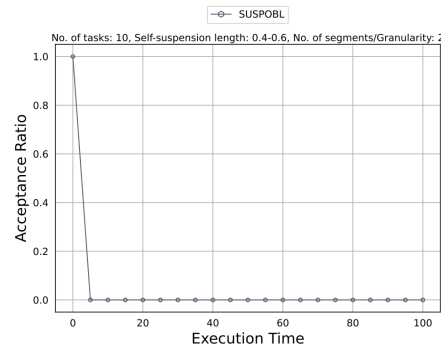
First DRS setup.



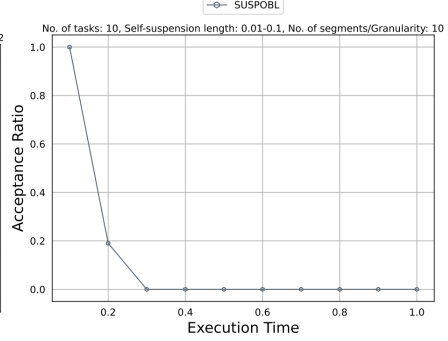
Second UUniFast setup.



Second DRS setup.



Third UUniFast setup.



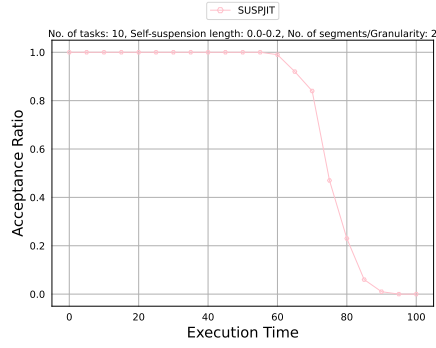
Third DRS setup.

## 2 Suspension Jitter

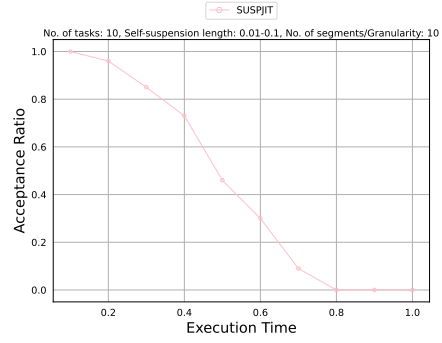
We are going to generate a suspension-jitter schedule for the DRS and UUniFast setups explained above

(UUniFast)

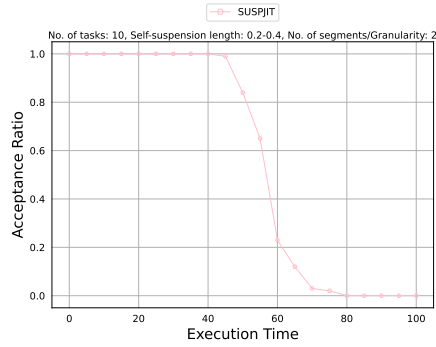
(DRS)



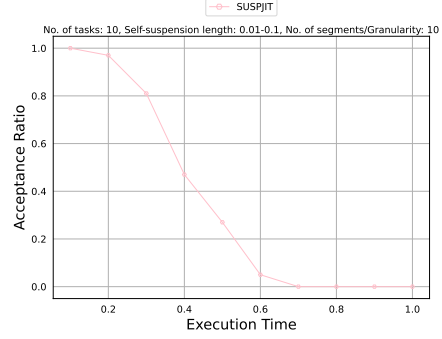
First UUniFast setup.



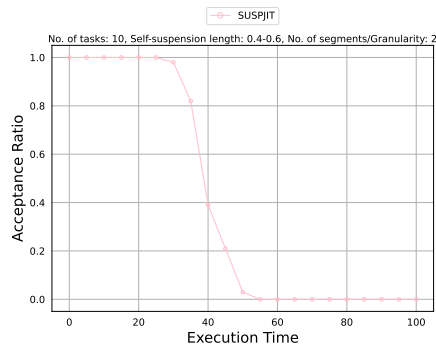
First DRS setup.



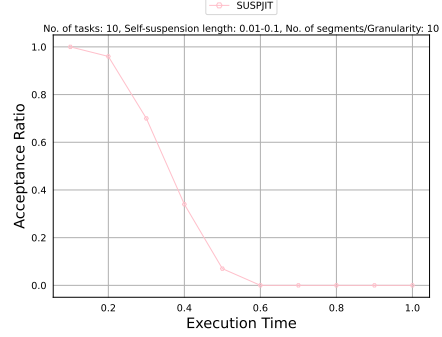
Second UUniFast setup.



Second DRS setup.



Third UUniFast setup.



Third DRS setup.

### Evaluation:

So, the parameter we use to compare is **Acceptance Ratio** with respect to the execution time i.e the percentage of tasksets that got accepted for a particular execution time. We are generating 100 task sets per configuration with 10 tasks per set with a suspension values ranging between 0,0 - 0,6.

We use two methods DRS and UUniFast to generate a set of utilization values with motive of generating (Usum, ubound, lbound) and (Usum) respectively. The resulted tasksets were then tested under **Suspension Oblivious** and **Suspension Jitter**. We see in the resulting graphs (above) that Acceptance Ratio gets reduced for tasksets with higher suspension intervals.

Using Suspension oblivious methods we see a higher acceptance ratio for tasksets generated using DRS over UUniFast method. But, we also see that those same DRS task sets achieve a slightly lower acceptance ratio using Suspension Jitter schedule.