Telecommunicatie A (EE2T11)

Lecture 2 overview:

Linear time-invariant systems (review) Distortion Bandlimited signals and noise Sampling theorem Bandwidths definitions

EE2T11 Telecommunicatie A Dr.ir. Gerard J.M. Janssen **February 1, 2016**



Colleges en Werkcolleges Telecommunicatie A

Colleges:

Maandag 15-2, 22-2, 7-3, 21-3 5^e en 6^e uur, EWI-Pi

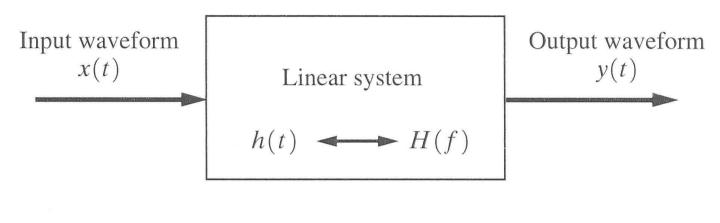
Dinsdag 1-3, 15-3 7e en 8e uur, EWI-Pi

Werkcolleges:

Maandag 29-2, 14-3, 4-4 5^e en 6^e uur, EWI-Pi



Linear systems (1)



Some descriptions for the input Some descriptions for the input X(f) "Voltage" spectrum Y(f) $R_x(\tau)$ Autocorrelation function $R_y(\tau)$ $\mathcal{P}_x(f)$ Power spectral density $\mathcal{P}_y(f)$

Figure 2–14 Linear system.

Linear systems (2)

1. Definition of a linear system:

$$y = \mathcal{L}\{x\}$$

$$\mathcal{L}\{a_1x_1 + a_2x_2\} = a_1\mathcal{L}\{x_1\} + a_2\mathcal{L}\{x_2\} = a_1y_1 + a_2y_2$$

2. Impulse response:

$$\delta(t) \leftrightarrow h(t)$$

$$y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau)h(t-\tau)d\tau$$

Linear systems (3)

3. Time-invariance:

the system behavior does not change with time

$$y(t-t_0) = \mathfrak{L}\{x(t-t_0)\}\$$

4. Transfer function

$$H(f) = \mathfrak{F}\lbrace h(t)\rbrace = \frac{Y(f)}{X(f)}, \quad Y(f) = \mathfrak{F}\lbrace y(t)\rbrace = X(f)H(f)$$

H(f) is a complex function:



Linear systems (4)

Since h(t) is a real function: - |H(f)| \rightarrow even For practical systems: - $ang\{H(f)\}$ \rightarrow odd h(t) is causal.

How can we determine |H(f)| and $ang\{H(f)\}$? What is the output signal for $x(t) = A\cos\omega_t t$?

5. Power spectral density (or power spectrum)

$$P_{x}(f) = \lim_{T \to \infty} \frac{|X_{T}(f)|^{2}}{T} = \lim_{T \to \infty} \frac{X_{T}(f)X^{*}_{T}(f)}{T} \text{ [W/Hz]} \implies \text{direct way}$$

$$P_{x}(f) = \mathfrak{F}\{R_{x}(\tau)\} \text{ [W/Hz]} \implies \text{indirect way (Wiener-Khintchine theorem)}$$

6. Power transfer function

$$G(f) = \frac{P_{y}(f)}{P_{x}(f)} = \frac{|Y(f)|^{2}}{|X(f)|^{2}} = |H(f)|^{2}$$



Power spectrum sine-wave (1)

Let
$$w(t) = A \sin \omega_0 t = \frac{A}{2j} \left(e^{j\omega_0 t} - e^{-j\omega_0 t} \right)$$
. What is $P_w(f)$?

Since
$$W(f) = \frac{A}{2j} [\delta(f - f_0) - \delta(f + f_0)]$$
, we cannot

determine $P_w(f)$ in a direct way using $P_w(f) = |W(f)|^2$!

Why not?

We need to use the indirect (correct) way via the autocorrelation function:

$$P_{w}(f) = \mathfrak{F}\{R_{w}(\tau)\}$$



Power spectrum sine-wave (2)

For
$$w(t) = A \sin \omega_0 t$$
:

See also Couch pp. 63-64

$$R_{w}(\tau) = \langle w(t)w(t+\tau) \rangle$$

$$= \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{T/2} A^2 \sin \omega_0 t \sin \omega_0 (t + \tau) dt$$

$$= \frac{A^{2}}{2} \cos \omega_{0} \tau \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{T/2} dt - \frac{A^{2}}{2} \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{T/2} \cos(2\omega_{0}t + \omega_{0}\tau) dt$$

$$=\frac{A^2}{2}\cos\omega_0\tau = \frac{A^2}{4}\left(e^{j\omega_0\tau} + e^{-j\omega_0\tau}\right)$$

Now we find:
$$P_{w}(f) = \mathfrak{F}\{R_{w}(\tau)\} = \frac{A^{2}}{4}[\delta(f - f_{0}) + \delta(f + f_{0})]$$

and the total power is:
$$P_w = \int_{-\infty}^{\infty} P_w(f) df = \frac{A^2}{2}$$
 as expected.



Example: First order RC-lowpass filter (1)

$$x(t) = R \cdot i(t) + y(t)$$

$$i(t) = C \frac{dy(t)}{dt}$$

$$(a) RC Low-Pass Filter$$

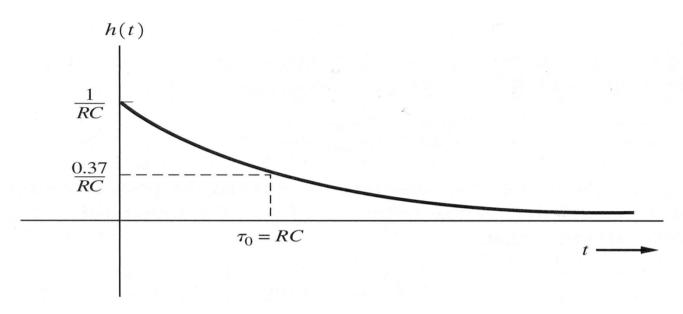
$$\Rightarrow RC\frac{dy}{dt} + y = x \xrightarrow{\mathfrak{F}} RC \cdot j2\pi f \cdot Y(f) + Y(f) = X(f)$$

$$\Rightarrow H(f) = \frac{Y(f)}{X(f)} = \frac{1}{1 + j2\pi fRC} = \frac{1}{1 + j \cdot f / f_0}$$

with
$$f_0 = \frac{1}{2\pi RC} = \frac{1}{2\pi \tau_0}$$
 and $\tau_0 = RC$ is the time constant.



First order RC-lowpass filter (2)



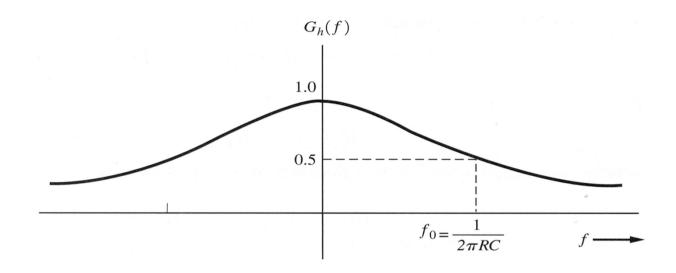
Impulse response:

See Table 2.2
$$h(t) = \mathfrak{F}^{-1}\{H(f)\} = \frac{1}{\tau_0} \exp\left(\frac{-t}{\tau_0}\right) \qquad t > 0$$

with $\tau_0 = RC$ is the time constant of the filter.



First order RC-lowpass filter (3)



Power transfer function:

$$G(f) = |H(f)|^2 = \frac{1}{1 + (2\pi f)^2 R^2 C^2} = \frac{1}{1 + (f/f_0)^2}$$

For $f = f_0 \implies G(f_0) = \frac{1}{2}$, f_0 is the -3 dB frequency.



Distortion-free transmission

Requirements for distortion-free transmission:

or
$$y(t) = A \cdot x(t - T_d) \quad |A| > 0, \ T_d \ge 0$$

$$Y(f) = A \cdot X(f) \exp\{-2\pi j f T_d\}$$

So
$$H(f) = \frac{Y(f)}{X(f)} = A \exp\{-2\pi j f T_d\} \implies \phi(f) = -2\pi f T_d$$

Over the frequency band in which the signal is contained:

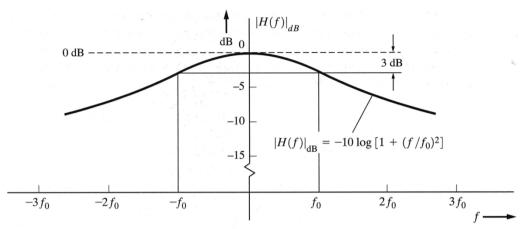
- the response should be flat: |H(f)| = |A| > 0
- the phase decreases linear with frequency ⇒ constant delay for all frequency components:

$$T_d = \frac{-1}{2\pi f} ang\{H(f)\} = -\frac{1}{2\pi f} \phi(f)$$



Distortion of the RC-filter (1)

$$H(f) = \frac{1}{1 + j2\pi fRC}$$
$$= \frac{1}{1 + j \cdot f / f_0}$$



Amplitude response:

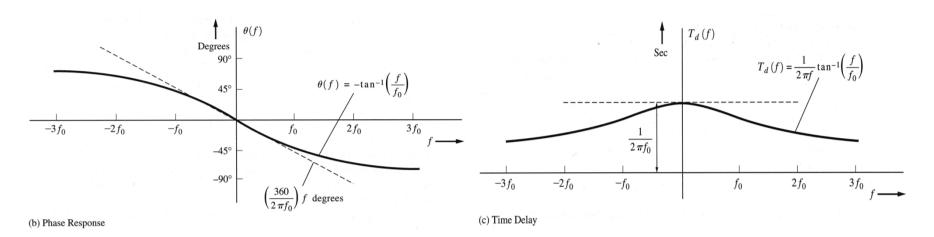
(a) Magnitude Response

$$|H(f)| = \sqrt{H(f) \cdot H^*(f)} = \frac{1}{\sqrt{1 + (f/f_0)^2}} \rightarrow \text{even function}$$

At 10% deviation $\Rightarrow |H(f)| = 0.9 \rightarrow f \approx 0.48 f_0$



Distortion of the RC-filter (2)



Phase and delay response:

$$\phi(f) = -\arctan\frac{f}{f_0} = -\frac{f}{f_0} + O\left(\frac{f}{f_0}\right)^3 \rightarrow \text{odd function}$$

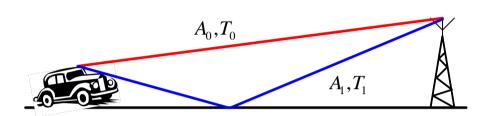
$$T_d(f) = \frac{-1}{2\pi f}\phi(f) = \frac{1}{2\pi f_0} + O\left(\frac{f}{f_0}\right)^2 \rightarrow \text{even function}$$

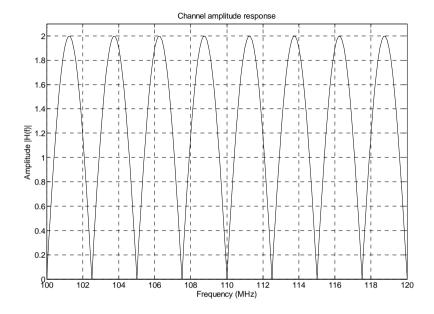
For
$$f = 0.5 f_0 \Rightarrow \Delta \phi \simeq 2^o \approx 8\%$$

A practical design is always a compromise and never ideal.



Time variant system: multipath channel





$$h(t) = A_0 \delta(t - T_0) - A_1 \delta(t - T_1)$$

$$H(f) = A_0 \exp\{-2\pi jfT_0\} - A_1 \exp\{-2\pi jfT_1\}$$

When moving, T_0 and T_1 change and so does H(f).

$$A_0 = A_1 = 1$$

$$T_0 = 0.6 \mu s$$

$$T_1 = 1 \mu s$$



Band-limited signals and noise (1)

A wave form w(t) is absolutely band-limited, if:

$$W(f) = \mathfrak{F}\{w(t)\} = 0$$
 for $|f| \ge B_0$

and time limited, if:

$$w(t) = 0 \qquad \qquad \text{for} \qquad |t| > T_0$$

Theorem: absolutely time-limited signals cannot be also absolutely band-limited and vise versa.

Uncertainty relation:

$$B_0 \cdot T_0 \ge \frac{1}{2}$$
 or $B_0 = \frac{\alpha}{T_0}$ with $\alpha \ge \frac{1}{2}$

What determines the value of α ?



Band-limited signals and noise (2)

Why are band-limited signals important in the Telecommunications?

- 1. Band-limited signals allow multiplexing in the frequency domain: efficient use of the available bandwidth.
- 2. Band-limited signals can be completely represented by a set of discrete-time sample values:

signal sampling

This allows for *digitizing* and *digital signal processing* and *multiplexing* of signals in time (TDM = time division multiplexing).



Sampling theorem (1)

Every physical signal can be expressed as:

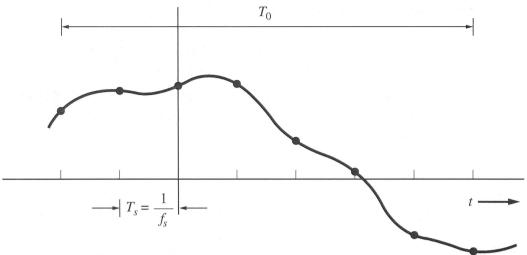
$$w(t) = \sum_{n=-\infty}^{\infty} a_n \varphi_n(t)$$

With sample function
$$\varphi_n(t) = \frac{\sin \pi f_s(t - n/f_s)}{\pi f_s(t - n/f_s)} = \frac{\sin \pi f_s(t - nT_s)}{\pi f_s(t - nT_s)} = \frac{\sin \pi f_s(t - nT_s)}{\pi f_s(t - nT_s)}$$

with coefficients

$$a_n = f_s \int_{-\infty}^{\infty} w(t) \varphi_n(t) dt \quad \text{and} \quad f_s \int_{-\infty}^{\infty} \varphi_m(t) \varphi_n(t) dt = \begin{cases} 1 & \text{for } m = n \\ 0 & \text{for } m \neq n \end{cases}$$





(a) Waveform and Sample Values

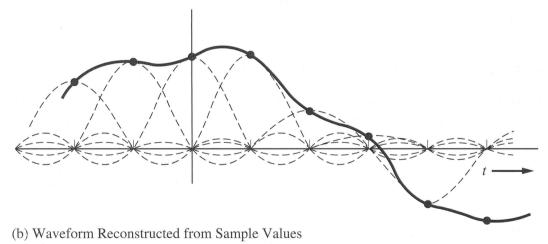


Figure 2–17 Sampling theorem.

Sampling theorem (2)

If the signal w(t) is band-limited in B [Hz] and the sample frequency

$$f_s \ge 2B$$

then

$$a_n = w(n/f_s) = w(nT_s)$$

with f_s the sample frequency and T_s the sample time. The set $\{a_n\}$ is a complete representation of the signal w(t).

The lowest possible sample frequency: $f_s = 2B$

is called the *Nyquist frequency*.

Dimensionality of a signal

The minimum number of samples required to represent a time-continuous signal w(t) with a bandwidth of B [Hz] over a period T_0 is equal to:

$$N = \frac{T_0}{T_s} = f_s \cdot T_0 \ge 2B \cdot T_0$$

N is the number of dimensions needed to describe the waveform w(t) over the period T_0 .

Using the uncertainty relation $BT_0 \ge \frac{1}{2}$ it follows: $N \ge 1$

What does it mean when N = 1?



Ideal sampling (1)

In ideal sampling, we use the δ -function as sample function instead of the sinc-function!

$$w_{s}(t) = w(t) \sum_{k=-\infty}^{\infty} \delta(t - kT_{s}) \quad \text{with} \quad T_{s} = \frac{1}{f_{s}}, \quad f_{s} \ge 2B$$
$$= \sum_{k=-\infty}^{\infty} w(kT_{s}) \delta(t - kT_{s})$$

Using (2-115):
$$\sum_{k=-\infty}^{\infty} \delta(t - kT_s) = \sum_{n=-\infty}^{\infty} c_n e^{2\pi j n f_s t} = f_s \sum_{n=-\infty}^{\infty} e^{2\pi j n f_s t}$$

we find:

$$w_s(t) = w(t) \sum_{n=-\infty}^{\infty} \frac{1}{T_s} e^{2\pi j n f_s t}$$
 What is $W_s(f)$?

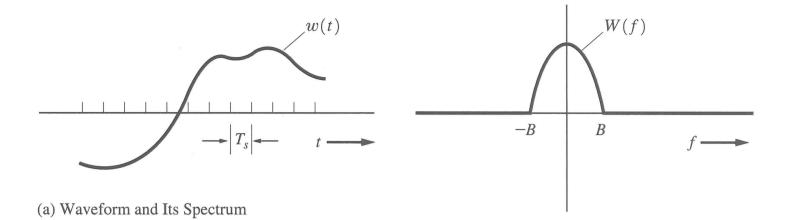
Ideal sampling (2)

Take the Fourier transform of $w_s(t) = w(t) \sum_{n=-\infty}^{\infty} \frac{e^{2\pi j n f_s t}}{T_s}$

$$W_{s}(f) = \mathfrak{F}\{w_{s}(t)\} = \frac{1}{T_{s}}W(f) * \mathfrak{F}\{\sum_{n=-\infty}^{\infty} e^{2\pi j n f_{s} t}\}$$

$$= \frac{1}{T_{s}}W(f) * \sum_{n=-\infty}^{\infty} \delta(f - n f_{s})$$

$$= f_{s} \sum_{n=-\infty}^{\infty} W(f - n f_{s})$$



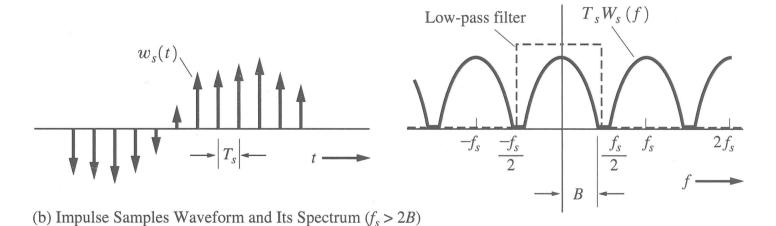
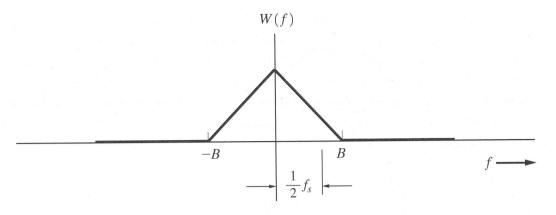
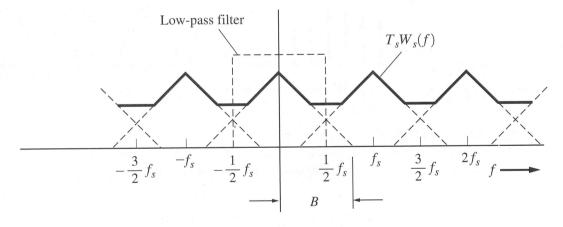


Figure 2–18 Impulse sampling.



(a) Spectrum of Unsampled Waveform



(b) Spectrum of Impulse Sampled Waveform $(f_s < 2B)$

Figure 2–19 Undersampling and aliasing.

General dimensionality theorem

Any real band-limited signal with a bandwidth B [Hz] and duration T_0 [s], can be completely represented by N independent samples. The dimensionality of the signal is N, with: $N \ge 2B \cdot T_0$.

Two consequences:

1. At least N independent (not necessarily periodic) numbers are required to represent a signal with bandwidth B over a period T_0 .

$$N \ge 2B \cdot T_0 \implies f_s \ge 2B$$
.

2. If we have N independent numbers, e.g. symbols or code words, the required bandwidth to transmit this information in a time T_0 is:

$$B \ge \frac{N}{2T_0}$$
 [Hz]

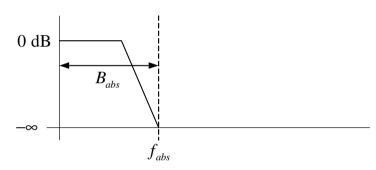
So if we are able to reduce N, we can reduce B, e.g. by using a richer alphabet!

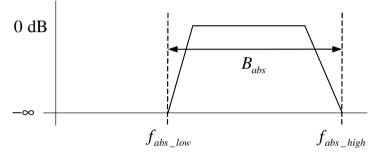


Bandwidth definitions (1)

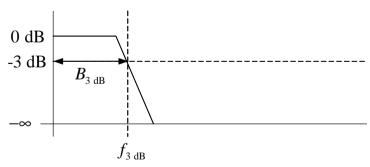
All bandwidths are defined for the single sided spectrum: i.e. the positive frequencies.

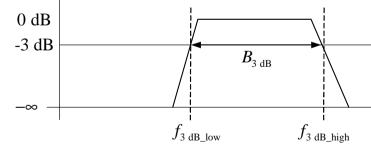
Absolute bandwidth





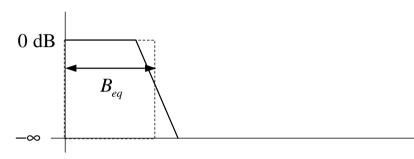
3 dB bandwidth

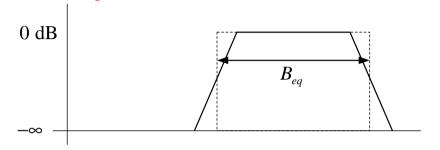




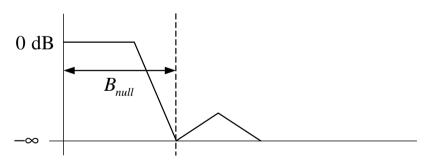
Bandwidth definitions (2)

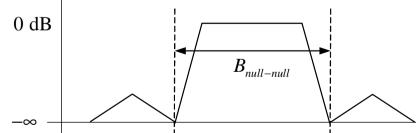
Equivalent (noise) bandwidth: $B_{eq} = \int_{0}^{\infty} \frac{|H(f)|^2}{|H(0)|^2} df$





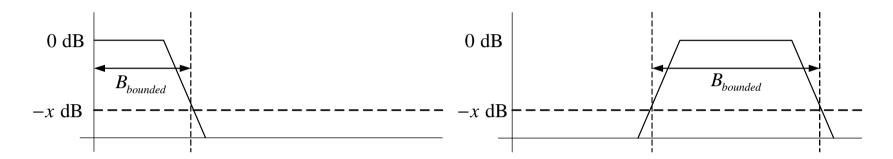
Null-null bandwidth



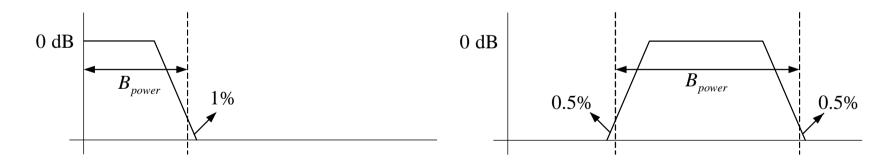


Bandwidth definitions (3)

Bounded spectrum bandwidth

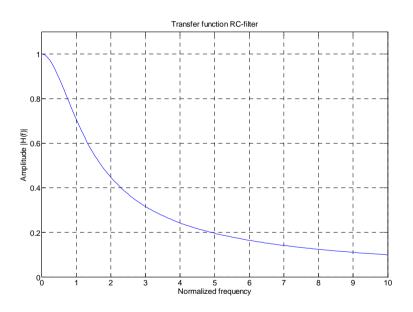


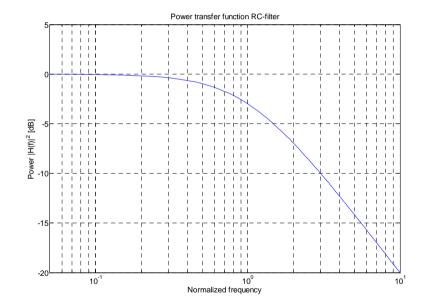
Power bandwidth



RC-filter bandwidths (1)

Transfer function:
$$H(f) = \frac{1}{1 + j \cdot f / f_0}$$
 $f_0 = \frac{1}{2\pi RC}$





RC-filter bandwidths (2)

Transfer function:
$$H(f) = \frac{1}{1 + j \cdot f / f_0}$$
 $f_0 = \frac{1}{2\pi RC}$

- absolute bandwidth: $B_{abs} = \infty$
- 3 dB bandwidth: $|H(f_{3 \text{ dB}})|^2 = \frac{1}{2} \rightarrow B_{3 \text{ dB}} = f_0 = \frac{1}{2\pi RC}$
- equivalent noise bandwidth:

$$B_{eq} = \int_{0}^{\infty} \frac{|H(f)|^{2}}{|H(0)|^{2}} df = \int_{0}^{\infty} \frac{1}{1 + (f/f_{0})^{2}} df$$
$$= f_{0} \arctan \frac{f}{f_{0}} \Big|_{0}^{\infty} = \frac{\pi f_{0}}{2} = \frac{1}{4RC}$$

RC-filter bandwidths (3)

- null-null bandwidth: $B_{null} = \infty$
- N_dB bounded spectrum bandwidth (e.g. N = -50):

$$|H(f)|^2 = \frac{1}{1 + (f/f_0)^2} = 10^{-5} \Leftrightarrow \left(\frac{f}{f_0}\right)^2 = 10^5 - 1 \approx 10^5 \implies B_{-50 \text{ dB}} \approx 316f_0$$

- Power bandwidth / occupied bandwidth:

$$\int_{0}^{B_{99\%}} \frac{1}{1 + (f/f_0)^2} df = 0.99 B_{eq} \iff f_0 \arctan \frac{B_{99\%}}{f_0} = 0.99 \frac{\pi f_0}{2}$$

$$\Rightarrow B_{99\%} = f_0 \tan \left(0.99 \frac{\pi}{2} \right) \approx 63.7 f_0$$



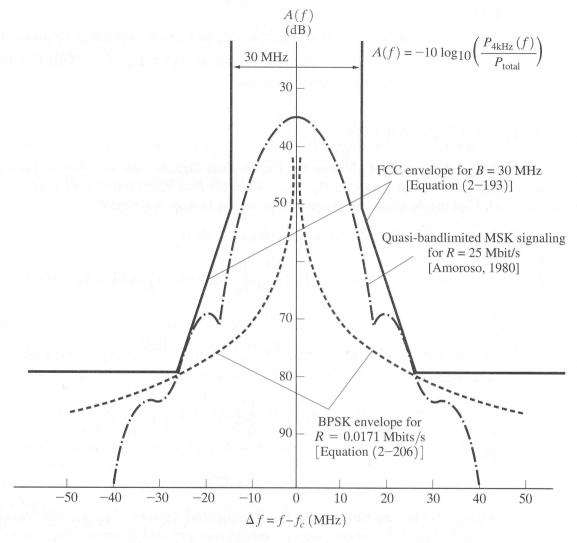


Figure 2–24 FCC-allowed envelope for B = 30 MHz.