The Name of the Title Is Hope

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ABSTRACT

tbd.

CCS CONCEPTS

• Theory of computation \rightarrow Cryptographic primitives.

KEYWORDS

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1 INTRODUCTION

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2 PRELIMINARY

2.1 Basic Notations

Point and multi-point functions. Given a domain size N and Abelian group \mathbb{G} , a point function $f_{\alpha,\beta}:[N]\to\mathbb{G}$ for $\alpha\in[N]$ and $\beta\in\mathbb{G}$ evaluates to β on input α and to $0\in\mathbb{G}$ on all other inputs. We denote by $\hat{f}_{\alpha,\beta}=(N,\hat{\mathbb{G}},\alpha,\beta)$ the representation of such a point function. A t-point function $f_{A,B}:[N]\to\mathbb{G}$ for $A=(\alpha_1,\cdots\alpha_t)\in[N]^t$ and $B=(\beta_1,\cdots,\beta_t)\in\mathbb{G}^t$ evaluates to β_i on input α_i for $1\leq i\leq t$ and to 0 on all other inputs. Denote $\hat{f}_{A,B}(N,\hat{\mathbb{G}},t,A,B)$ the representation of such a t-point function. Call the collection of all t-point functions for all t multi-point functions.

Enote: MPF. Also representation of groups.

2.2 Distributed Multi-Point Functions

Enote: should directly adapt to multi-point function case

We begin by defining a slightly generalized notion of distributed point functions (DPFs), which accounts for the extra parameter \mathbb{G}' . Yaxin: What is \mathbb{G}' ?

Definition 1 (DPF [1, 3]). A (2-party) distributed point function (DPF) is a triple of algorithms $\Pi = (Gen, Eval_0, Eval_1)$ with the following syntax:

Gen(1^λ, f̂_{α,β}) → (k₀, k₁): On input security parameter λ ∈ N
 and point function description f̂_{α,β} = (N, Ĝ, α, β), the (randomized) key generation algorithm Gen returns a pair of keys

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- $k_0, k_1 \in \{0, 1\}^*$. We assume that N and \mathbb{G} are determined by each key.
- Eval_i(k_i, x) → y_i: On input key k_i ∈ {0, 1}* and input x ∈ [N] the (deterministic) evaluation algorithm of server i, Eval_i returns y_i ∈ G.

We require Π to satisfy the following requirements:

• Correctness: For every λ , $\hat{f} = \hat{f}_{\alpha,\beta} = (N, \hat{\mathbb{G}}, \alpha, \beta)$ such that $\beta \in \mathbb{G}$, and $x \in [N]$, if $(k_0, k_1) \leftarrow \text{Gen}(1^{\lambda}, \hat{f})$, then

$$\Pr\left[\sum_{i=0}^{1} \mathsf{Eval}_{i}(k_{i}, x) = f_{\alpha, \beta}(x)\right] = 1$$

- Security: Consider the following semantic security challenge experiment for corrupted server i ∈ {0, 1}:
- (1) The adversary produces two point function descriptions ($\hat{f}^0 = (N, \hat{\mathbb{G}}, \alpha_0, \beta_0), \hat{f}^1 = (N, \hat{\mathbb{G}}, \alpha_1, \beta_1)$) $\leftarrow \mathcal{A}(1^{\lambda})$, where $\alpha_i \in [N]$ and $\beta_i \in \mathbb{G}$.
- (2) The challenger samples $b \leftarrow \{0, 1\}$ and $(k_0, k_1) \leftarrow \text{Gen}(1^{\lambda}, \hat{f}^b)$.
- (3) The adversary outputs a guess $b' \leftarrow \mathcal{A}(k_i)$. Denote by $\operatorname{Adv}(1^{\lambda}, \mathcal{A}, i) = \Pr[b = b'] - 1/2$ the advantage of \mathcal{A} in guessing b in the above experiment. For every non-uniform polynomial time adversary \mathcal{A} there exists a negligible function v such that $\operatorname{Adv}(1^{\lambda}, \mathcal{A}, i) \leq v(\lambda)$ for all $\lambda \in \mathbb{N}$.

Definition 2 (DMPF). *A (2-party)* distributed multi-point function (DMPF) is a triple of algorithms $\Pi = (\text{Gen}, \text{Eval}_0, \text{Eval}_1)$ with the following syntax:

- Gen(1 $^{\lambda}$, $\hat{f}_{A,B}$) \rightarrow (k_0, k_1): On input security parameter $\lambda \in \mathbb{N}$ and point function description $\hat{f}_{A,B} = (N, \hat{\mathbb{G}}, t, A, B)$, the (randomized) key generation algorithm Gen returns a pair of keys $k_0, k_1 \in \{0, 1\}^*$.
- Eval_i $(k_i, x) \rightarrow y_i$: On input key $k_i \in \{0, 1\}^*$ and input $x \in [N]$ the (deterministic) evaluation algorithm of server i, Eval_i returns $y_i \in \mathbb{G}$.

We require Π to satisfy the following requirements:

• Correctness: For every λ , $\hat{f} = \hat{f}_{\alpha,\beta} = (N, \hat{\mathbb{G}}, \alpha, \beta)$ such that $\beta \in \mathbb{G}$, and $x \in [N]$, if $(k_0, k_1) \leftarrow \text{Gen}(1^{\lambda}, \hat{f})$, then

$$\Pr\left[\sum_{i=0}^{1} \mathsf{Eval}_{i}(k_{i}, x) = f_{\alpha, \beta}(x)\right] = 1$$

- Security: Consider the following semantic security challenge experiment for corrupted server i ∈ {0, 1}:
- (1) The adversary produces two t-point function descriptions $(\hat{f}^0 = (N, \hat{\mathbb{G}}, t, A_0, B_0), \hat{f}^1 = (N, \hat{\mathbb{G}}, t, A_1, B_1)) \leftarrow \mathcal{A}(1^{\lambda}),$ where $\alpha_i \in [N]$ and $\beta_i \in \mathbb{G}$.
- (2) The challenger samples $b \leftarrow \{0, 1\}$ and $(k_0, k_1) \leftarrow \text{Gen}(1^{\lambda}, \hat{f}^b)$.
- (3) The adversary outputs a guess $b' \leftarrow \mathcal{A}(k_i)$. Denote by $\mathsf{Adv}(1^\lambda, \mathcal{A}, i) = \Pr[b = b'] - 1/2$ the advantage

Denote by $\operatorname{Adv}(1^{\lambda}, \mathcal{A}, i) = \Pr[b = b'] - 1/2$ the advantage of \mathcal{A} in guessing b in the above experiment. For every non-uniform polynomial time adversary \mathcal{A} there exists a negligible function v such that $\operatorname{Adv}(1^{\lambda}, \mathcal{A}, i) \leq v(\lambda)$ for all $\lambda \in \mathbb{N}$.

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We will also be interested in applying the evaluation algorithm on *all* inputs. Given a DMPF (Gen, Eval₀, Eval₁), we denote by FullEval_i an algorithm which computes $Eval_i$ on every input x. Hence, $FullEval_i$ receives only a key k_i as input.

2.3 Batch Codes

combinatorial/probabilistic batch codes, with cuckoo hashing a concrete instantiation

2.4 Oblivious Key-Value Stores

DEFINITION 3 (OKVS[2, 4]). An Oblivious Key-Value Stores (OKVS) scheme is a pair of randomized algorithms (Encode_r, Decode_r) with respect to a statistical security parameter λ_{stat} and a computational security parameter λ , a randomness space $\{0,1\}^K$, a key space \mathcal{K} , a value space \mathcal{V} , input length n and output length m(n). The algorithms are of the following syntax:

- Encode_r({(k₁, v₁), (k₂, v₂), · · · , (k_n, v_n)}) → P: On input n key-value pairs with distinct keys, the encode algorithm with randomness r in the randomness space outputs an encoding P ∈ V^m ∪ ⊥.
- Decode_r(P, k) → v: On input an encoding from V^m and a key k ∈ K, output a value v.

We require the scheme to satisfy

- Correctness: For every $S \in (\mathcal{K} \times \mathcal{V})^n$, $\Pr_{r \leftarrow \{0,1\}^K}[\mathsf{Encode}_r(S) = 1] < 2^{-\lambda_{\mathsf{stat}}}$
- Obliviousness: Given any distinct key sets $\{k_1^0, k_2^0, \dots, k_n^0\}$ and $\{k_1^1, k_2^1, \dots, k_n^1\}$ that are different, if they are paired with random values then their encodings are computationally indistinguishable, i.e.,

$$\begin{split} &\{r, \mathsf{Encode}_r(\{(k_1^0, v_1), \cdots, (k_n^0, v_n)\})\}_{v_1, \cdots, v_n \leftarrow \mathcal{V}, r \leftarrow \{0, 1\}^K} \\ \approx_c &\{r, \mathsf{Encode}_r(\{(k_1^1, v_1), \cdots, (k_n^1, v_n)\})\}_{v_1, \cdots, v_n \leftarrow \mathcal{V}, r \leftarrow \{0, 1\}^K} \end{split}$$

One can obtain a linear OKVS if in addition require:

• Linearity: There exists a function family $\{\text{row}_r: \mathcal{K} \to \mathcal{V}^m\}_{r \in \{0,1\}^K}$ such that $\mathsf{Decode}_r(P,k) = \langle \mathsf{row}_r(k), P \rangle$.

The Encode process for a linear OKVS is the process of sampling a random P from the set of solutions of the linear system $\{\langle \operatorname{row}_r(k_i), P \rangle = v_i\}_{1 \le i \le n}$.

We evaluate an OKVS scheme by its encoding size (output length m), encoding time and decoding time. We stress the following two (linear) OKVS constructions:

Construction 1 (Polynomial). Suppose $\mathcal{K} = \mathcal{V} = \mathbb{F}$ is a field. Set

- Encode $(\{(k_i, v_i)\}_{1 \le i \le n}) \to P$ where P is the coefficients of a (n-1)-degree \mathbb{F} -polynomial g_P that $g_P(k_i) = v_i$ for $1 \le i \le n$.
- Decode(P, k) $\rightarrow g_P(k)$.

The polynomial OKVS possesses an optimal encoding size m = n, but the Encode process is a polynomial interpolation which is only known to be achieved in time $O(n \log^2 n)$. The time for a single decoding is O(n) and that for batched decodings is (amortized) $O(\log^2 n)$.

An alternative construction that has near optimal encoding size but much better running time is as follows. Construction 2 (3-Hash Garbled Cuckoo Table (3H-GCT)[2, 4]). Suppose $\mathcal{V} = \mathbb{F}$ is a field. Set $\operatorname{row}_r(k) := \operatorname{row}_r^{\operatorname{sparse}}(k) || \operatorname{row}_r^{\operatorname{dense}}(k)$ where $\operatorname{row}_r^{\operatorname{sparse}}$ outputs a uniformly random weight-w vector in $\{0,1\}^{m_1}$, and $\operatorname{row}_r^{\operatorname{dense}}(k)$ outputs a short dense vector in \mathbb{F}^{m_2} .

- Encode($\{(k_i, v_i)\}_{1 \le i \le n}$) $\rightarrow P$ where P is solved from the system $\{\langle \mathsf{row}_r(k_i), P \rangle = v_i\}_{1 \le i \le n}$ using the triangulation algorithm in [4].
- Decode $(P, k) \rightarrow \langle row_r(k), P \rangle$.

This OKVS construction features a linear encoding time, constant decoding time while having a linear encoding size.

TBD: Carefully(!) recompute the comparison table for OKVS and insert

We take w=3, the most common option that outruns other choices of w in terms of running time. Restating the conclusion in [4]: given n and λ_{stat} , the choices of e and \hat{g} are $e=1.223+\frac{\lambda_{\text{stat}}+9.2}{4.144n^{0.55}}$ and $\hat{g}=\frac{\lambda_{\text{stat}}}{\log_2(en)}$.

TBD: mention some connections to cuckoo hashing

3 NEW DMPF CONSTRUCTIONS

In this section, we display two new constructions of DMPF that follow the same construction paradigm shown in fig. 1.

We begin by introducing the DMPF paradigm in fig. 1, which is based on the idea of the DPF construction in [1]. Each key $k_b(b=0,1)$ generated by $\text{Gen}(\hat{f}_{A,B})$ can span a height-n (n is the input length of $\hat{f}_{A,B}$) complete binary tree T_b (call it the evaluation tree), with which party b can evaluate the input $x=x_1\cdots x_n$ by starting from the root of this tree, on the ith layer going left if $x_i=0$ and going right if $x_i=1$, until reaching a leaf node then computing the result according to this leaf node.

Each node of this tree is associated with a λ -bit seed and a l-bit sign. For a parent node on the ith layer with seed sd and sign sig, its children's seeds and signs are generated by PRG(sd) \oplus Correction, where the Correction is determined by the parent node's position, its sign sig and a correction word $CW^{(i)}$ associated with that layer (computed by the method Correct()). On a leaf node on the last layer, its seed sd will generate a random element in the output group, which will be corrected by adding a Correction determined by the leaf node's position, its sign and the last correction word $CW^{(n+1)}$ (computed by the method ConvCorrect()).

Call any path from the root a leaf corresponding to an input string in A an accepting path. To force the correctness, we maintain the following invariance on the evaluation trees T_0 , T_1 of the two parties:

- If a node is not on any accepting path, then T₀ and T₁ assign to it with the same seed and sign.
- If a node is on an accepting path, then T_0 and T_1 assign to it with different signs that controls the corrections on its children (or on the output if the node is on the last layer).

The paradigm contains four methods (GenCW, GenConvCW, Correct, ConvCorrect) and the sign length l to be determined by different constructions. We make the following restrictions on the methods in order to guarantee the invariance on the evaluation trees:

 $\begin{array}{l} \mathsf{M}(\bar{x},\mathsf{sign},\mathit{CW}) = \sum_{i=1}^{l} \mathsf{sign}[i] \cdot \mathsf{M}(\bar{x},0^{l-1}10^{l-i},\mathit{CW}) \text{ for all } \mathsf{M} \in \\ \{\mathsf{Correct},\mathsf{ConvCorrect}\}, \mathsf{input} \ \bar{x} \ \mathsf{and} \ \mathit{CW}. \end{array}$

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Public parameters:
The t-point function family \{f_{A,B}\} with t an upperbound of the number of nonzero points, input domain [N] = \{0,1\}^n and the output
group G.
Suppose there is a public PRG G: \{0,1\}^{\lambda} \to \{0,1\}^{2\lambda+2l}. Parse G = G_0 || G_1 to the left half and right half.
Suppose there is a public PRG G_{convert}: \{0,1\}^{\lambda} \to \mathbb{G}.
procedure Gen(1^{\lambda}, \hat{f}_{A,B})
     Denote A = (\alpha_1, \dots, \alpha_t) in lexicographical order, B = (\beta_1, \dots, \beta_t). If |A| < t, extend A to size-t with arbitrary \{0, 1\}^n strings and B
     For 0 \le i \le n-1, let A^{(i)} denote the sorted and deduplicated list of i-bit prefixes of strings in A. Specifically, A^{(0)} = [\epsilon].
     For 0 \le i \le n-1 and b=0,1, initialize empty lists seed<sub>L</sub> and sign<sub>L</sub> and sign<sub>L</sub>.
     \begin{split} & \text{Initialize}(\{\text{seed}_b^{(0)}, \text{sign}_b^{(0)}\}_{b=0,1}).\\ & \textbf{for } i = 1 \text{ to } n \text{ do} \\ & CW^{(i)} \leftarrow \text{GenCW}(i, A, \{\text{seed}_b^{(i-1)}, \text{sign}_b^{(i-1)}\}_{b=0,1}). \end{split}
           for k = 1 to |A^{(i-1)}| and z = 0, 1 do
                 \text{Compute } C_{\mathsf{seed},b} \| C_{\mathsf{sign}^0,b} \| C_{\mathsf{sign}^1,b} \leftarrow \mathsf{Correct}(A^{(i-1)}[k],\mathsf{sign}_b^{(i-1)}[k],CW^{(i)}) \text{ for } b = 0,1.
                 if A^{(i-1)}[k]||z \in A^{(i)} then
                       Append the first \lambda bit of G_z(\text{seed}_h^{(i-1)}[k]) \oplus (C_{\text{seed},b} || C_{\text{sign}^z,b}) to \text{seed}_h^{(i)} and the rest to \text{sign}_h^{(i)}.
           end for
     end for
     CW^{(n+1)} \leftarrow \mathsf{GenConvCW}(A, B, \{\mathsf{seed}_b^{(n)}, \mathsf{sign}_b^{(n)}\}_{b=0,1}).
     \mathsf{Set} \ k_b \leftarrow (\mathsf{seed}_b^{(0)}, \mathsf{sign}_b^{(0)}, CW^{(1)}, CW^{(2)}, \cdots, CW^{(n+1)}).
      return (k_0, k_1).
end procedure
procedure EVAL<sub>b</sub>(1^{\lambda}, k_b, x)
     Parse k_b = ([seed], [sign], CW^{(1)}, CW^{(2)}, \dots, CW^{(n+1)}).
     Denote x = x_1 x_2 \cdots x_n.
     for i = 1 to n do
           C_{\text{seed}} \| C_{\text{sign}^0} \| C_{\text{sign}^1} \leftarrow \text{Correct}(x_1 \cdots x_{i-1}, \text{sign}, CW^{(i)}).
           seed || sign \leftarrow (seed \oplus C_{seed}) || (sign \oplus C_{sign}^{x_i}).
     return (-1)^b \cdot (G_{convert}(seed) + ConvCorrect(x, sign, CW^{(n+1)})).
end procedure
procedure FullEval<sub>b</sub>(1^{\lambda}, k_b)
     Parse k_b = (\text{seed}^{(0)}, \text{sign}^{(0)}, CW^{(1)}, CW^{(2)}, \cdots, CW^{(n+1)}).
     For 1 \le i \le n, Path<sup>(i)</sup> \leftarrow the lexicographical ordered list of \{0,1\}^i. Path<sup>(0)</sup> \leftarrow [\epsilon].
     for i = 1 to n do
           for k = 1 to 2^{i-1} do
                 C_{\mathsf{seed}} \| C_{\mathsf{sign}^0} \| C_{\mathsf{sign}^1} \leftarrow \mathsf{Correct}(\mathsf{Path}(i-1)[k], \mathsf{sign}^{(i-1)}[k], CW^{(i)}).
                 \mathsf{seed}^{(i)}[2k] \| \mathsf{sign}^{(i)}[2k] \leftarrow G_0(\mathsf{seed}^{(i-1)}[k]) \oplus (C_{\mathsf{seed}} \| C_{\mathsf{sign}^0}).
                 \operatorname{seed}^{(i)}[2k+1] \| \operatorname{sign}^{(i)}[2k+1] \leftarrow G_1(\operatorname{seed}^{(i-1)}[k]) \oplus (C_{\operatorname{seed}} \| C_{\operatorname{sign}^1}).
           end for
     end for
     for k = 1 to 2^{n} do
            Output[k] \leftarrow (-1)^b \cdot (G_{convert}(seed^{(n)}[k]) + ConvCorrect(Path[k], sign^{(n)}[k], CW^{(n+1)})).
     end for
      return Output.
end procedure
```

Figure 1: The paradigm of our DMPF schemes. We leave the PRG expand length *l*, methods Initialize, GenCW, GenConvCW, Correct, ConvCorrect to be determined by specific constructions.

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3.1 Big-State DMPF

TBD: explain

```
Set l \leftarrow t, the upperbound of |A|.
\mathbf{procedure} \; \mathsf{Initialize}(\{\mathsf{seed}_b^{(0)}, \mathsf{sign}_b^{(0)}\}_{b=0,1})
       For b=0,1, let \operatorname{seed}_b^{(0)}=[r_b] where r_b \stackrel{\$}{\longleftarrow} \{0,1\}^{\lambda}.
For b=0,1, set \operatorname{sign}_b^{(0)}=[b\|0^{t-1}].
end procedure
procedure GenCW(i, A, {seed<sub>b</sub><sup>(i-1)</sup>, sign<sub>b</sub><sup>(i-1)</sup>}b<sub>b=0,1</sub>)
        Let \{A^{(i)}\}_{0 \le i \le n} be defined as in fig. 1.
        Sample a list CW of t random strings from \{0, 1\}^{\lambda+2t}.
        for \hat{k} = 1 to |A^{(i-1)}| do
Parse G(\operatorname{seed}_b^{(i-1)}[k]) = \operatorname{seed}_b^0 \|\operatorname{sign}_b^0\| \operatorname{seed}_b^1\| \operatorname{sign}_b^1, for b = 0, 1, \operatorname{seed}_b^0, \operatorname{seed}_b^1 \in \{0, 1\}^{\lambda} and \operatorname{sign}_b^0, \operatorname{sign}_b^1 \in \{0, 1\}^t.

Compute \Delta \operatorname{seed}^c = \operatorname{seed}_0^c \oplus \operatorname{seed}_1^c and \Delta \operatorname{sign}^c = \operatorname{sign}_0^c \oplus
sign_1^c for c = 0, 1.
               Denote path \leftarrow A^{(i-1)}[k].
                if both path ||z| for z = 0, 1 are in A^{(i)} then
                       d \leftarrow \text{the index of path} || 0 \text{ in } A^{(i)}.
CW[d] \leftarrow r \| \Delta \text{sign}^0 \oplus e_d \| \Delta \text{sign}^1 \oplus e_{d+1} \text{ where } r \xleftarrow{\$} \{0,1\}^{\lambda}, e_d = 0^{d-1} 10^{t-d}.
                       Let z be such that path||z| \in A^{(i)}.
                       d \leftarrow \text{the index of path} ||z| \text{ in } A^{(i)}.
                      CW[d] \leftarrow \begin{cases} \Delta \operatorname{seed}^1 \|\Delta \operatorname{sign}^0 \oplus e_d\| \Delta \operatorname{sign}^1 & z = 0 \\ \Delta \operatorname{seed}^0 \|\Delta \operatorname{sign}^0\| \Delta \operatorname{sign}^1 \oplus e_d & z = 1 \end{cases}
                end if
        end for
        return CW.
end procedure
procedure GenConvCW(A, B, \{\text{seed}_{h}^{(n)}, \text{sign}_{h}^{(n)}\})
        Sample a list CW of t random \mathbb{G}-elements.
        for k = 1 to |A| do
               \Delta g \leftarrow G_{\mathsf{convert}}(\mathsf{seed}_0^{(n)}[k]) - G_{\mathsf{convert}}(\mathsf{seed}_1^{(n)}[k]).
               CW[k] \leftarrow (-1)^{\operatorname{sign}_0^{(n)}[k][k]} (\Delta q - B[k]).
        return CW.
end procedure
procedure Correct(\bar{x}, sign, CW)
       return C_{\text{seed}} \| C_{\text{sign}^0} \| C_{\text{sign}^1} \leftarrow \sum_{i=1}^t \text{sign}[i] \cdot CW[i], where
C_{\text{sign}^0} and C_{\text{sign}^1} are t-bit.
end procedure
procedure ConvCorrect(x, sign, CW)
return \sum_{i=1}^{t} sign[i] \cdot CW[i]. end procedure
```

Figure 2: The parameter *l* and methods' setting that turns the paradigm of DMPF in fig. 1 into the big-state DMPF.

3.2 Batch-Code DMPF

display the batch-code DMPF

3.3 OKVS-based DMPF

TBD: explain

3.4 Comparison

Comparison table dependent to PRG & F-MUL(list the formulas?) analyze tradeoff distributed gen advantage

3.5 Distributed Key Generation

4 APPLICATIONS

4.1 PCG for OLE from Ring-LPN

Characterize parameters show nonregular optimization plug in new DMPF and show overall optimization

4.2 PSI-WCA

plug in new DMPF and analyze advantage interval plug in distributed gen

4.3 Heavy-hitters

private heavy-hitter or parallel ORAM?

5 ACKNOWLEDGMENTS

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A BATCH-CODE DMPF SCHEME

B SECURITY PROOFS

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Set l \leftarrow 1.
For 1 \le i \le n, let OKVS<sub>i</sub> be an OKVS scheme (definition 3) with
key space \mathcal{K} = \{0, 1\}^{i-1}, value space \mathcal{V} = \{0, 1\}^{\lambda+2} and input
let OKVS<sub>convert</sub> be an OKVS scheme with key space \mathcal{K} = \{0, 1\}^n,
value space \mathcal{V} = \mathbb{G} and input length t.
procedure Initialize({seed}_{h}^{(0)}, sign_{h}^{(0)}}_{b=0,1})
      For b = 0, 1, let seed_h^{(0)} = [r_b \xleftarrow{\$} \{0, 1\}^{\lambda}] and sign_h^{(0)} = [b].
end procedure
procedure GENCW(i, A, \{\text{seed}_{h}^{(i-1)}, \text{sign}_{h}^{(i-1)}\}_{b=0,1})
       Let \{A^{(i)}\}_{0 \le i \le n} be defined as in fig. 1.
       Sample a list V of t random strings from \{0, 1\}^{\lambda+2}.
       for \hat{k} = 1 to |A^{(i-1)}| do
             Parse G(\operatorname{seed}_b^{(i-1)}[k]) = \operatorname{seed}_b^0 ||\operatorname{sign}_b^0|| \operatorname{seed}_b^1 ||\operatorname{sign}_b^1|, for
b=0,1,\operatorname{seed}_b^0,\operatorname{seed}_b^1\in\{0,1\}^\lambda \text{ and } \operatorname{sign}_b^0,\operatorname{sign}_b^1\in\{0,1\}. Compute \Delta\operatorname{seed}^c=\operatorname{seed}_0^c\oplus\operatorname{seed}_1^c and \Delta\operatorname{sign}^c=\operatorname{sign}_0^c\oplus
sign_1^c for c = 0, 1.
              Denote path \leftarrow A^{(i-1)}[k].
             if both path||z for z = 0, 1 are in A^{(i)} then
                    V[k] \leftarrow r \|\Delta \operatorname{sign}^0 \oplus 1\|\Delta \operatorname{sign}^1 \oplus 1, \text{ where } r \stackrel{\$}{\leftarrow} \{0, 1\}^{\lambda}
                    Let z be such that path||z| \in A^{(i)}.
                    V[k] \leftarrow \Delta \operatorname{seed}^1 \|\Delta \operatorname{sign}^0 \oplus (1-z)\| \Delta \operatorname{sign}^1 \oplus z.
       return \mathsf{OKVS}_i. \mathsf{Encode}(\{A^{(i-1)}[k], V[k]\}_{1 \le k \le |A^{(i-1)}|}).
end procedure
 \begin{array}{c} \textbf{procedure} \ \mathsf{GenConvCW}(A,B,\{\mathsf{seed}_b^{(n)},\mathsf{sign}_b^{(n)}\}) \\ \mathsf{Sample} \ \mathsf{a} \ \mathsf{list} \ V \ \mathsf{of} \ t \ \mathsf{random} \ \mathbb{G}\text{-elements}. \end{array}
       for k = 1 to |A| do
             \Delta g \leftarrow G_{\mathsf{convert}}(\mathsf{seed}_0^{(n)}[k]) - G_{\mathsf{convert}}(\mathsf{seed}_1^{(n)}[k]).
             V[k] \leftarrow (-1)^{\text{sign}_0^{(n)}[k][k]} (\Delta q - B[k]).
       return OKVS<sub>convert</sub>(\{A[k], V[k]\}_{1 \le k \le t}).
end procedure
procedure Correct(\bar{x}, sign, CW)
       return C_{\text{seed}} \| C_{\text{sign}^0} \| C_{\text{sign}^1} \leftarrow \text{sign} \cdot \text{OKVS}_i. \text{Decode}(CW, \bar{x}),
where C_{\text{sign}^0} and C_{\text{sign}^1} are bits.
end procedure
procedure ConvCorrect(x, sign, CW)
       return sign · OKVS<sub>convert</sub>.Decode(CW, x).
end procedure
```

Figure 3: The parameter l and methods' setting that turns the paradigm of DMPF in fig. 1 into the OKVS-based DMPF.