Tu Nguyen Webpage Visualizations 2 Lu21897@uw.edu Visualization 2 Goals: - Show specific advantage, what point closs strategy Considerations: -Button for play? beat variance?

- Color? Simple; white, red, blue? Red-loss? Show over gomes played?

- Animation speed? - Animation Speed? - Adjusting scales, scale mcrements ! - Compare to basic - graph but size? winneste? currount? Strategy -> LAT D Card Counting

I Bosicstrategy 2 700% Compand \$ 150% D Basic J 100% Strategy \$ 50% S -50/6 0/00/- 50 - 150% 2 - Jablo 800 400 WOD 400 500 600 700 Govers played 300 Gowes plaged Wa (000) - labels? moving labels? Animate on Slider event -no animations? skip button? - Reveal cumplatue result of - live simulated dota? fixed data from previous simulated goves Simulations? - Element size, spacing, position? -) Filter between Grategues ) legard to know which line is which

Tu Wynyen tu21897 @ww.edu Webpage Visualizations Gods:-Illustrate general process - show general advantage offer x plays Visualization rentral pile Current Count Bet Size

[X · Bose Ed Pot Winnate on \$ won 1XX 0/0 15, 1000 FINITX low life Card BOCK Considerations Flip to pile - Onclick us. On play. Both? · Button? - Animate couds to - Color? Cosino Heme? Correct pile Accessibility? - Update Est RoI, Wimate - Element Orrentation? Current Count, Bet size -Too many Elements? too busy Automate on Interval - Animation speed? -> Un play. - Aesthetics: hounded cards? Panel for all stats? Rounded pile indicators? Rounded & tats display? - Element sizing? what is most important? Title, label size? No title? - Swap between court counting basic strategy?