

Tuan

Question 5.1:

```
> take' :: Int -> [a] -> [a]
> take' 0 xs = []
> take' n [] = []
> take' n (x : xs) = x : take' (n - 1) xs

> drop' :: Int -> [a] -> [a]
> drop' 0 xs = xs
> drop' n [] = []
> drop' n (x : xs) = drop' (n - 1) xs
```

The second and the third line of the function *take'* can be swapped and in the trivial cases it would still produce the same result. But if we write *take 0 undefined* in Haskell, the output would be []. So we know that the second line is indeed above the third line. In the same way we can reason that *drop'* should be defined in that way.

take n xs is strict in *n*, but not strict in *xs*. The function cannot be strict in neither, because it has to pattern match.

Question 5.2:

map is not strict in its first value. If we wrote *map undefined []* the result would be []. But *map f* is strict, because the way that the function is defined in the Prelude, it has to evaluate the second argument of *map*.

Question 5.3:

```
> evens :: [a] -> [a]
> evens [] = []
> evens [x] = [x]
> evens (x : y : xs) = x : evens xs

> odds :: [a] -> [a]
> odds [] = []
> odds xs = evens (tail xs)

> alternates2 :: [a] -> ([a], [a])
> alternates2 [] = ([], [])
> alternates2 [x] = ([x], [])
> alternates2 (x : y : xs) = (x : p, y : q)
> where (p, q) = alternates xs
```

Question 6.1:

```
> curry' :: ((a, b) -> c) -> (a -> b -> c)
> curry' f x y = f (x, y)
```

```
> uncurry' :: (a -> b -> c) -> (a, b) -> c
> uncurry' f (x, y) = f x y
```

Assume that the functions *func* and *funcc* are defined with types *func* :: (a, b) -> c and *funcc* :: a -> b -> c. I have to now prove that *curry' . uncurry' funcc (a, b) = funcc a b* and that *uncurry' . curry' func a b = func (a, b)*.

```
(curry' . uncurry') funcc a b
= {definition of functional composition}
curry' (uncurry' funcc) a b
= {definition of uncurry'}
curry' func a b
= {definition of curry'}
func (a, b)
= {func (a, b) = funcc a b}
funcc a b
```

```
(uncurry' . curry') func (a, b)
= {definition of functional composition}
uncurry' (curry' func) (a, b)
= {definition of curry'}
uncurry' funcc (a, b)
= {definition of uncurry'}
funcc a b
= {funcc a b = func (a, b)}
func (a, b)
```

Therefore, (*curry . uncurry*) and (*uncurry . curry*) are mutually inverse.

Question 6.2:

If the two equations were switched, any call of the function *zip* would pattern match with the first equation, and the result would always be the empty list.

```
> zip' :: [a] -> [b] -> [(a,b)]
> zip' [] bs = []
> zip' as [] = []
> zip' (a:as) (b:bs) = (a,b) : zip' as bs
```

With these set of equations the order of them does not matter because the patterns do not overlap.

Question 6.3:

If we want to defined *zip* with only with *zip* and predefined functions, the definition should be:

```
> zipWith' :: (a -> b -> c) -> [a] -> [b] -> [c]
> zipWith' f xs ys = map (uncurry f) (zip xs ys)
```

If we want the recursive definition, it would be:

```
> zipWith' :: (a -> b -> c) -> [a] -> [b] -> [c]
> zipWith' f [] ys = []
> zipWith' f xs [] = []
> zipWith' f (x : xs) (y : ys) = f x y : zipWith' f xs ys
```

So we can define *zip* with the function *zipWith*:

```
> zip2 :: [a] -> [b] -> [(a, b)]
> zip2 xs ys = zipWith' toTuple xs ys
> where toTuple x y = (x, y)
```

Question 6.4:

```
> split :: [a] -> [(a, [a])]
> split xs = unfold null' head' tail' (xs, [])
> where null' (xs, _) = null xs
>     head' (x : xs, ys) = (x, reverse ys ++ xs)
>     tail' (x : xs, ys) = (xs, x : ys)
```

Question 6.5:

The definition for permutations using foldr is:

```
> permutations' :: [a] -> [[a]]
> permutations' = foldr helperFuncPerm [[]]

> helperFuncPerm :: a -> [[a]] -> [[a]]
> helperFuncPerm n xss = concat (map (include n) xss)
```

The definition for include using foldr is:

```
> include' :: a -> [a] -> [[a]]
> include' n (x : xs) = foldr helperFunc [[n]] (x : xs)

> helperFunc :: a -> [[a]] -> [[a]]
> helperFunc n [[]] = [[n]]
> helperFunc n (xs : xss) = (head xs : n : tail xs) : map (n:) (xs : xss)
```

Question 6.6:

```
> unfold1 :: (a -> Bool) -> (a -> b) -> (a -> a) -> a -> [b]
> unfold1 null head tail x = if (not . null) x then head x : unfold null head tail (tail x) else []
```