```
Ouestion 11.1:
> foldBool :: a -> a -> Bool -> a
> foldBool x y bool
> | bool = x
> | otherwise = y
> data Day = Sunday | Monday | Tuesday | Wednesday | Thursday | Friday
Saturday
> deriving (Eq, Show)
> foldDay sun mon tue wed thu fri sat day
 day == Sunday
                   = sun
> | day == Monday = mon
 day == Tuesday = tue
> day == Wednesday = wed
> | day == Thursday = thu
> | day == Friday = fri
 | day == Saturday = sat
Question 11.2:
> f :: Bool -> Bool -> Bool
> f a b = not a | | b
Question 11.3:
> data Set a = Empty | Singleton a | Union (Set a) (Set a)
> deriving Show
> foldSet :: (b -> b -> b) -> (a -> b) -> b -> Set a -> b
> foldSet union singleton empty Empty = empty
> foldSet union singleton empty (Singleton a) = singleton a
> foldSet union singleton empty (Union xs ys) = union (sublistFold xs)
(sublistFold ys)
> where sublistFold = foldSet union singleton empty
> isIn :: Eq a => a -> Set a -> Bool
> isIn n = foldSet (||) (==n) False
> setToList :: Eq a => Set a -> [a]
> setToList = foldSet (++) toList []
> where toList n = [n]
```

```
> subset :: Eq a => Set a -> Set a -> Bool
> subset xs ys = and (map (isIn2 ys) (setToList xs))
> where isIn2 ys x = isIn x ys
> instance Eq a => Eq (Set a) where
> xs == ys = (xs `subset` ys) && (ys `subset` xs)
Question 11.4:
> data Btree a = Leaf a | Fork (Btree a) (Btree a)
> deriving Show
> data Direction = L | R
> deriving (Eq, Show)
> type Path = [Direction]
> foldBtree :: (b -> b -> b) -> (a -> b) -> Btree a -> b
> foldBtree fork leaf (Leaf a) = leaf a
> foldBtree fork leaf (Fork l r) = fork (subfold l) (subfold r)
> where subfold = foldBtree fork leaf
> isIn' :: Eq a => a -> Btree a -> Bool
> isIn' n = foldBtree (||) (==n)
> find :: Eq a => a -> Btree a -> Maybe Path
> find n t = if path /= [] then Just path else Nothing
> where path = findAuxilary n t
> findAuxilary :: Eq a => a -> Btree a -> Path
> findAuxilary n (Leaf t) = []
> findAuxilary n (Fork l r)
> | isIn' n l = [L] ++ findAuxilary n l
> | isIn' n r = [R] ++ findAuxilary n r
> | otherwise = []
Ouestion 12.1:
> type Queue a = [a]
> empty :: Queue a
> empty = []
```

```
> isEmpty :: Queue a -> Bool
> isEmpty queue = null queue

> add :: a -> Queue a -> Queue a
> add n queue = n : queue

> get :: Queue a -> (a, Queue a)
> get queue = (last queue, init queue)
```

The *empty* function takes a constant amount of time. The *isEmpty* function also takes a constant amount of time. *Add* takes O(n) because of (++), but *get* takes O(1) steps to get to the last element of the queue. If the queue was represented by a list of its elements in the reverse order, the functions *empty*, *isEmpty* would take the same time, but *add* would be O(1), and *get* would be O(n). The alternative implementation of queues is:

With this implementation all the functions are O(1).

## **Question 12.2:**

With the normal recursive function as n becomes bigger the calls become slower because the smaller values have to be calculated multiple times. For example  $fib\ 4 = fib\ 3 + fib\ 2 = 3\ fib\ 1 + 2\ fib\ 0$ .

```
> sumTuple :: (Integer, Integer) -> Integer
> sumTuple (a,b) = a + b
```

```
> two :: Integer -> (Integer, Integer)
> two 0 = (0, 1)
> two n = (snd (two (n-1)), sumTuple $ two $ n-1)
> fib' :: Integer -> Integer
> fib' n = fst (two n)
```

With this function it takes roughly n steps to calculate *fib n*.

I will prove with induction on n that  $F^n = \begin{array}{cc} fib \ (n-1) & fib \ n \\ fib \ n & fib \ (n+1) \end{array}$ 

Base case:  $F^0 = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}$ , so the claim is true for the base case. For the inductive step let us assume that  $F^n = \begin{pmatrix} fib & (n-1) & fib & n \\ fib & n & fib & (n+1) \end{pmatrix}$ . We will now have to prove for (n+1).

$$F^{n+1} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} fib \ (n-1) & fib \ n \\ fib \ n & fib \ (n+1) \end{pmatrix} (IH) = \begin{pmatrix} fib \ n & fib \ (n+1) \\ fib \ (n+1) & fib \ (n+2) \end{pmatrix}$$

Therefore, the claim is true for all natural numbers.