

RFNet-4D: Joint Object Reconstruction and Flow Estimation from 4D Point Clouds

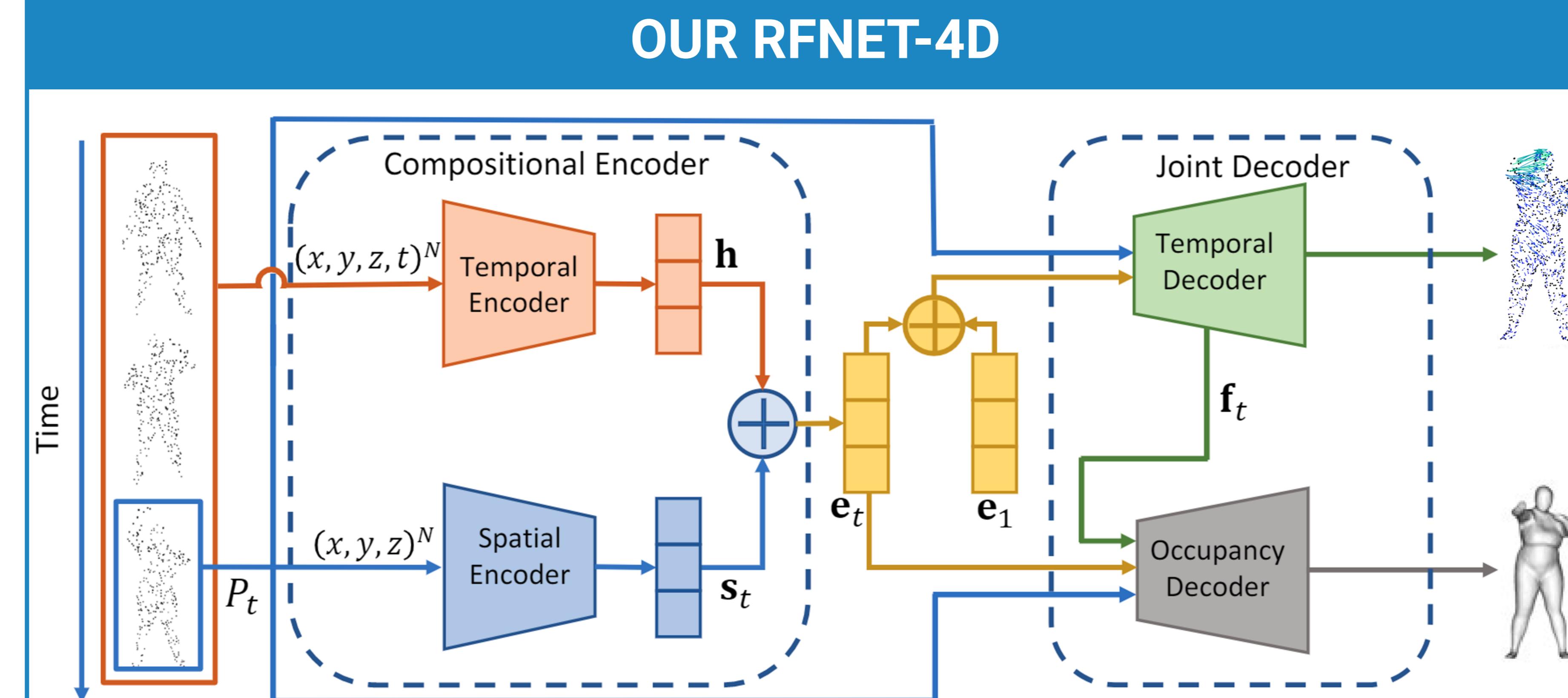
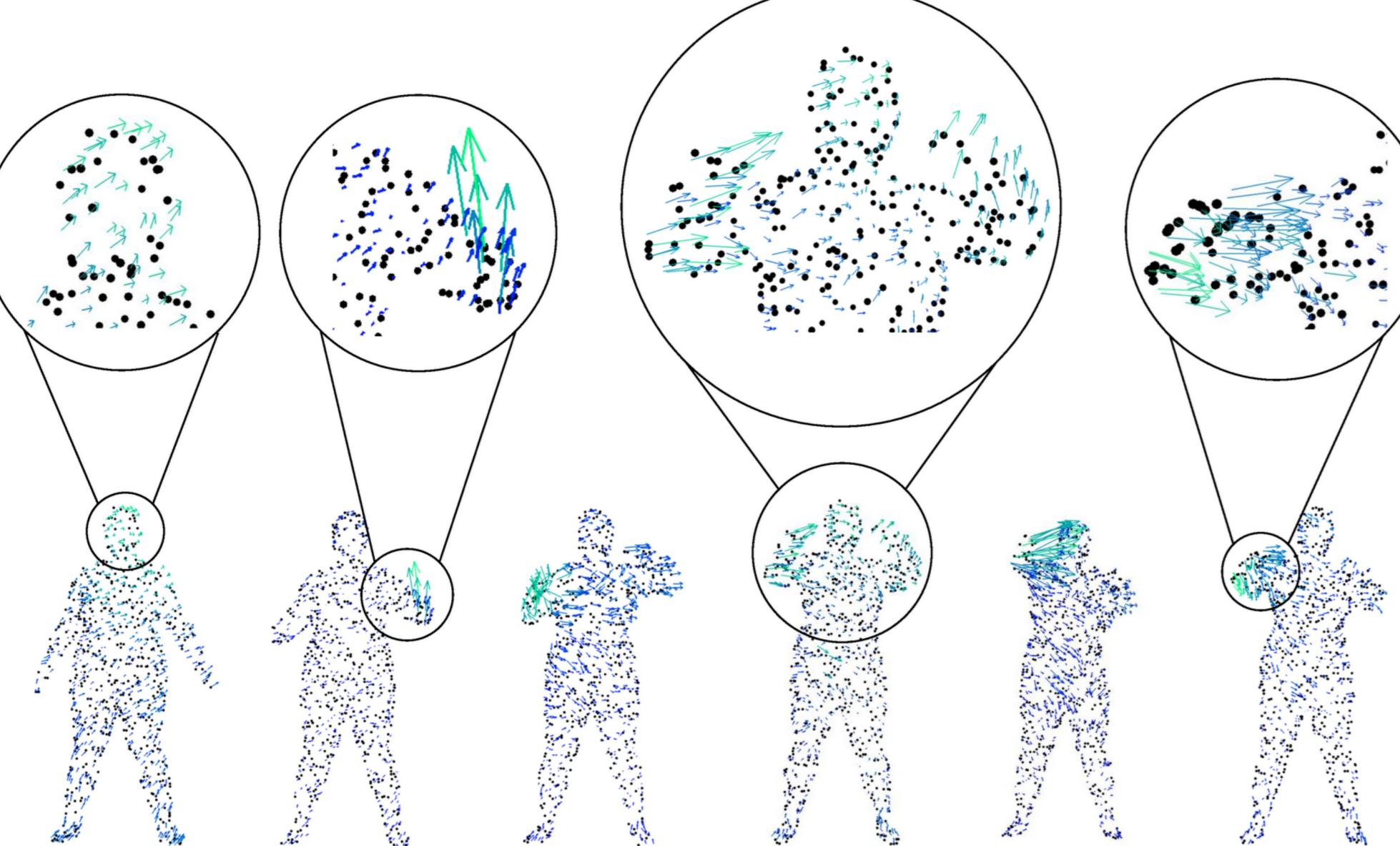
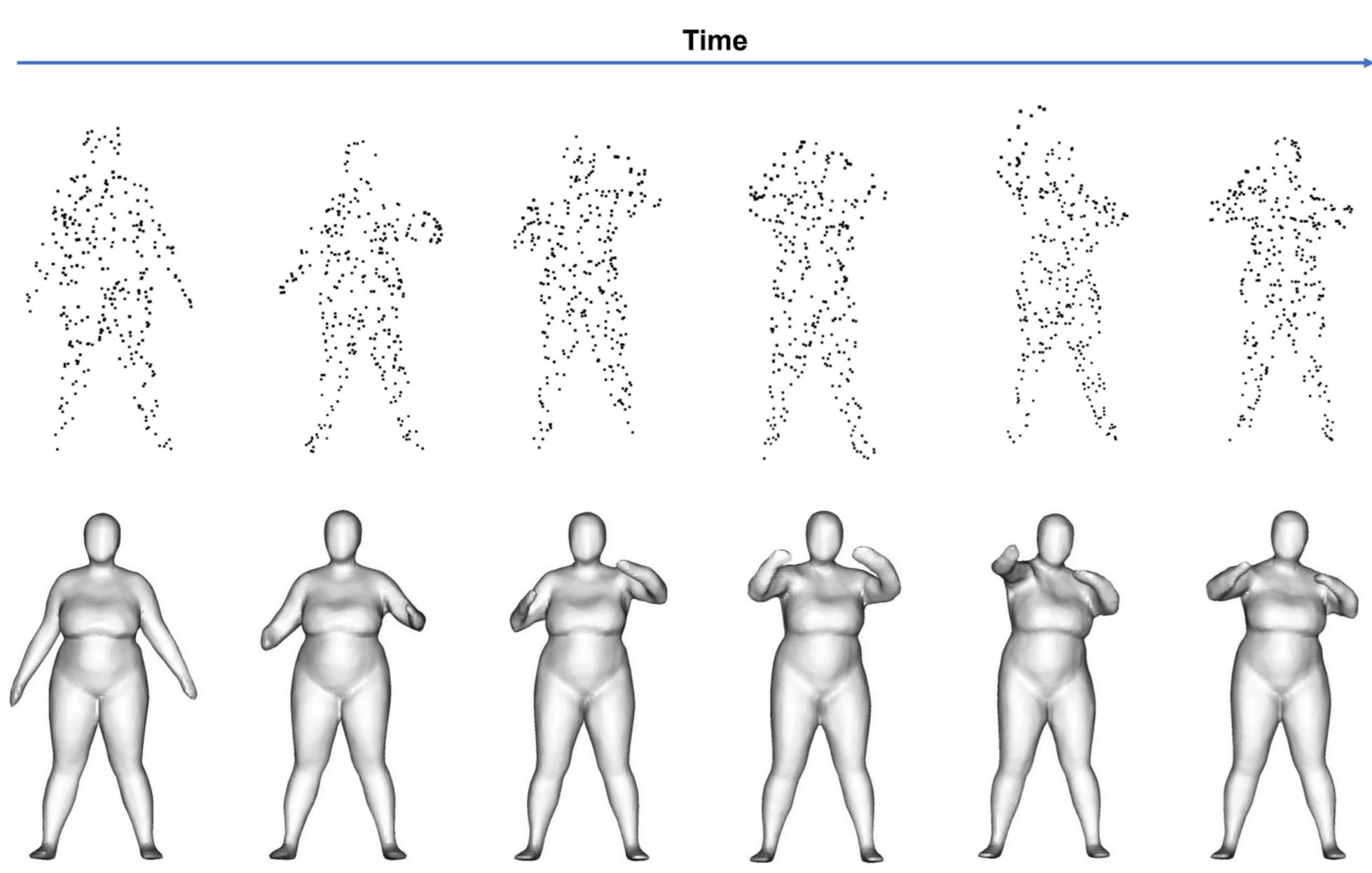
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MOTIVATION

- Object reconstruction from 3D point clouds has achieved impressive progress in the computer vision and computer graphics research field. However, reconstruction from time-varying point clouds (a.k.a. 4D point clouds) is generally overlooked.
- Recent works still have many drawbacks and exist many challenges to solve, such as:
 - Ignore the aggregation of shape properties from multiple frames.
 - Inefficiently capture temporal dynamics.
 - Low computational efficiency (due to solving neural ordinary differential equations).
 - Large amount of annotated data (for supervision training).

OUR REPRESENTATION

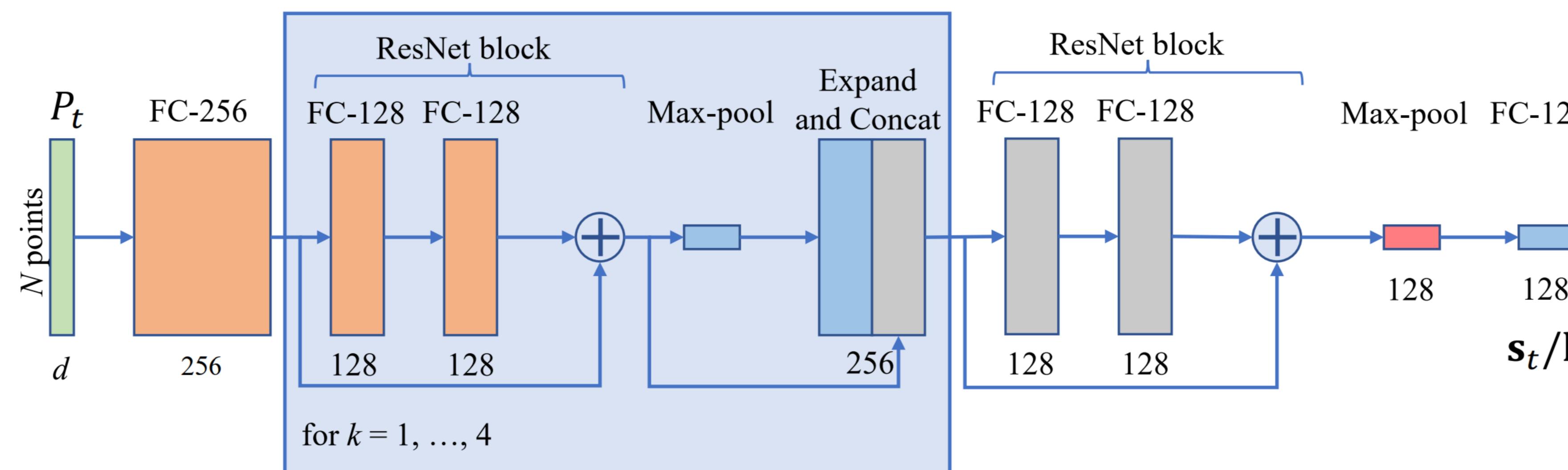
- Represent **motion** by a temporally and spatially **continuous vector field**.
- Represent **3D shape** as the continuous decision boundary of a binary classifier:
 - Spatially and temporally continuous
 - Implicit correspondences over time
 - Fast inference



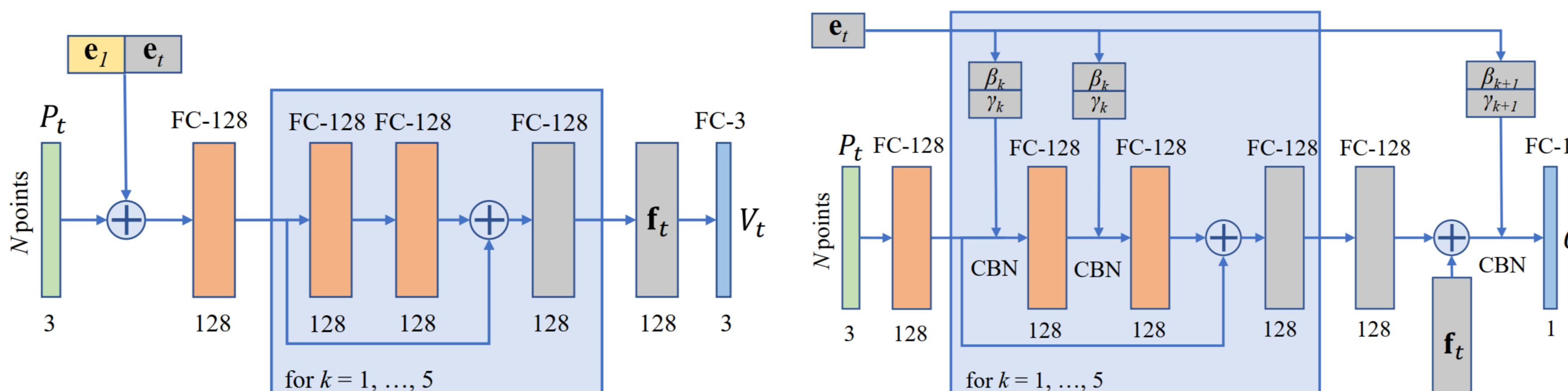
Our RFNet-4D is trained by jointly performing two optimisation processes: unsupervision for flow estimation and supervision for object reconstruction.

$$\mathcal{L}_{\text{reconstruction}} = \sum_t \sum_{\mathbf{p} \in P_t} \mathcal{L}_{\text{BCE}}(O_i(\mathbf{p}), O_i^{gt}(\mathbf{p})) \quad \mathcal{L}_{\text{flow}} = \sum_t \max \left\{ \frac{1}{|P_t|} \sum_{\mathbf{p} \in P_t} \min_{\mathbf{p}' \in P_{t+1}} \|\mathbf{p} - \mathbf{p}'\|_2, \frac{1}{|P_{t+1}|} \sum_{\mathbf{p}' \in P_{t+1}} \min_{\mathbf{p} \in P_t} \|\mathbf{p}' - \mathbf{p}\|_2 \right\}$$

$\mathcal{L} = \mathcal{L}_{\text{flow}} + \lambda \mathcal{L}_{\text{reconstruction}}$ where λ is a hyper-parameter.



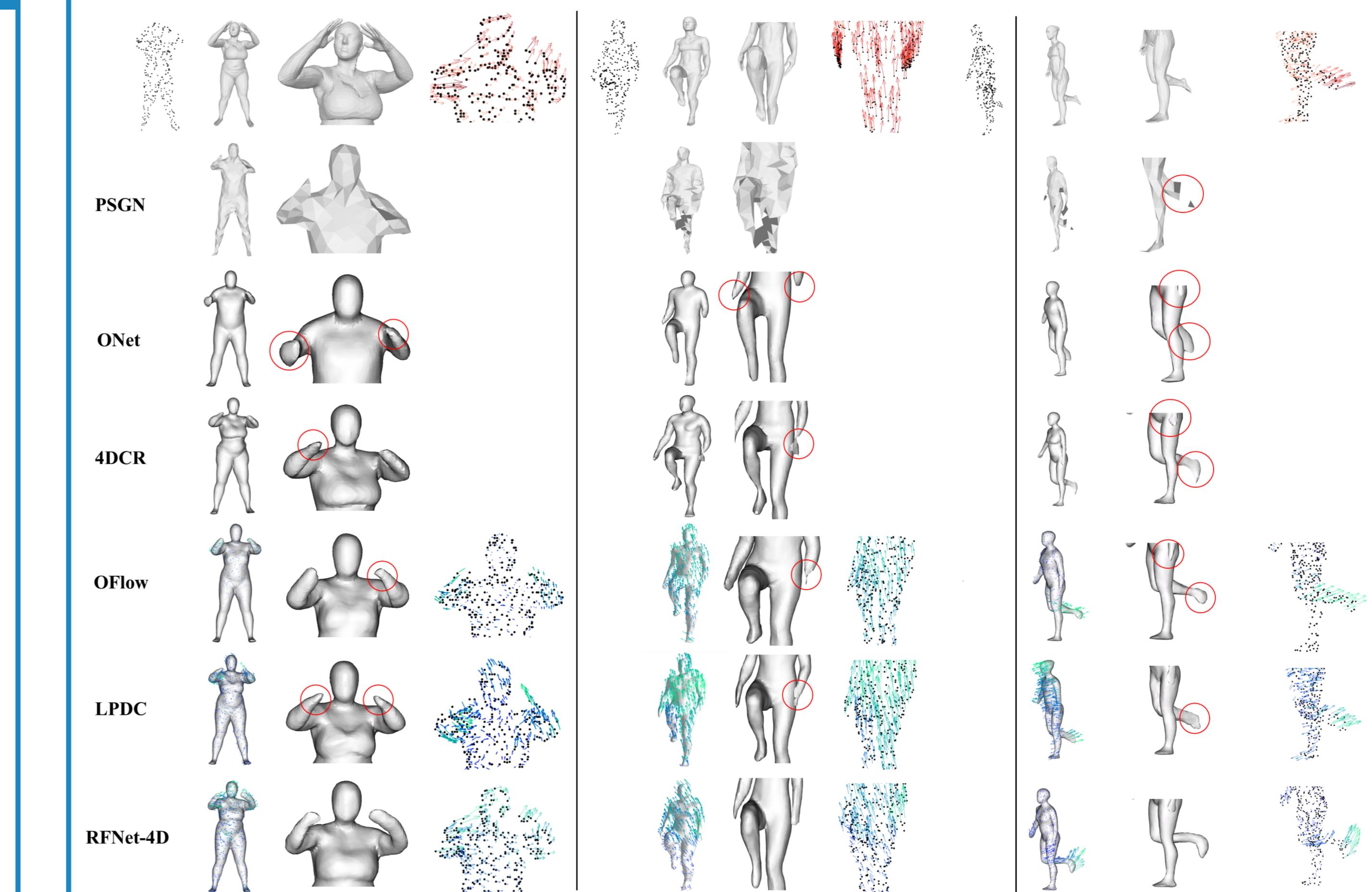
Compositional Encoder



Temporal Decoder

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RESULTS



Each following row represents corresponding reconstruction and flow estimation results. Severe errors are highlighted.

Methods	Seen Individuals			Unseen Individuals		
	Unseen Motions		Seen Motions			
	IoU↑	Chamfer↓ (x10 ⁻³)	Corres.↓ (x10 ⁻³)	IoU↑	Chamfer↓ (x10 ⁻³)	Corres.↓ (x10 ⁻²)
PSGN-4D [10]	-	0.6189	1.1083	-	0.6877	1.3289
ONet-4D [27]	0.7712	0.5921	-	0.6827	0.7007	-
OFlow [31]	0.8172	0.1773	0.8699	0.7361	0.2741	1.0842
LPDC [38]	0.8511	0.1526	0.7803	0.7619	0.2188	0.9872
4DCR [15]	0.8171	0.1667	-	0.6973	0.2220	-
RFNet-4D	0.8547	0.1504	0.8831	0.8157	0.1594	0.9155

Method	Memory	Training (sec/iter)	Inference (sec/seq)
OFlow [31]	3.96GB	4.65s	0.95s
LPDC [38]	11.90GB	2.09s	0.44s
RFNet-4D	14.20GB	1.33s	0.24s

CONCLUSION

Summary:

- We presented 4D reconstruction method (RFNet-4D) that simultaneously performs flow estimation and reconstruction across time.
- Experimental results showed RFNet-4D's advance in comparison to the state-of-the-art, as well as the effectiveness of the joint learning approach.

Future works:

- Improve accuracy of unsupervised flow estimation.
- Extend experiment on different types of objects and data input (RGB, LiDAR, so on).
- Extend the pipeline to fully unsupervised for both reconstruction and flow estimation

ACKNOWLEDGEMENT

This paper was partially supported by an internal grant from HKUST (R9429)

