



C++ vs Java vs C#

In this lesson, we'll get to know the difference between the three popular object-oriented languages, i.e., C++, Java, and C#.

We'll cover the following

- Java and C# (Pure Object-Oriented Language)
- Explanation of Code Snippets

Java and C# (Pure Object-Oriented Language)#

Java emerged as an object-oriented language in the 90's. In **Java**, even the main function has to be inside a class, unlike **C++**. Although the design goals for creating Java were different than that of **C++**, **Java** had the leverage of overcoming and rectifying all object-oriented issues the programmers identified in **C++**, such as the diamond problem

(https://en.wikipedia.org/wiki/Multiple_inheritance#The_diamond_problem). **C**# was introduced by Microsoft in 2001 as a Java competitor. It is also a pure object-oriented language and the syntax is much similar to that of Java.

Let's look at the implementation of calculateSum function in all three languages:



```
4
 3
    class HelloWorld{
                                                                  (%)
      public static int calculateSum(int p1, int p2){
 4
 5
         int sum = p1 + p2;
 6
         return sum;
 7
      }
    (/learn)
      public static void Main(){
10
         int s = calculateSum(2,3);
11
         Console.WriteLine(s);
12
      }
    }
13
                                                                 \triangleright
```

Explanation of Code Snippets#

As you can see in codes above, in case of C++ we simply wrote the calculateSum subroutine without making any class and called it in our main function just like in a procedural language. However, when you look at the codes of Java and C#, both are a bit more complex and extensive. If you would try removing some keywords like Class and static in these codes, it would generate an error and the codes won't compile, for Java and C#. So if you intend to write even a simple add/sum function in C# or Java, you cannot do so in any other simpler way. Hence the choice of language is programmer and problem dependent.

Java and **C**# have emerged as an object-oriented language C++ still fills up a huge job market as well as is a primary building block in academics. Having said this, there are still some people who are skeptical about the use of object-oriented language. They believe it makes the overall program size more complex. Well, as we have also shown in our example above, even writing a simple sum function became an extensive task. They also argue that the details of object-oriented programming, its syntax, and peculiarities, are difficult for the programmer to learn, hence resulting in a relatively slow





learning curve. Nonetheless, the object-oriented paradigm is a well-established programming practice and this course is all designed to make you familiar with it.

Before we formally start our course, let's take a short **C++** quiz to test your basic knowledge. Don't worry we don't grade you :)



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