



Pass by Value in Functions

Learn a way to pass the value of actual parameters to the function.

We'll cover the following

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- Introduction
 - Basic syntax
 - Example program
 - Explanation
 - passValue function
 - main function

Introduction#

Suppose you have sent an email with an attached file to your friend. Your friend has downloaded the file and then made some changes to it. The original document can not be changed by any of the changes made by your friend because your friend has a copy of the original file.

Pass by value is just like sending a copy of a file to another person.

In **pass by value**, when we call a function, we pass the copy of the actual parameters to the formal parameters in the function.





In pass by value, the actual and formal parameters are stored in different memory locations. Any changes made in the formal parameters inside the function will not affect the values of actual parameters in the main function. In C++, by default, actual parameters are passed by value to the function.

Basic syntax

The general syntax for passing the value of a variable by value is given below:

Example program

Press the **RUN** button and see the output!

```
иэтпу пашсэрасс эса,
    // function definition
                                                               €€}
 5 void passValue(int number) {
      // Multiply the number by 10
      number = number * 10;
      cout << "Value of number inside the function = " << number << endl;</pre>
 9
10
    int main() {
11
      // Initialize variable
12
13
       int number = 10;
      cout << "Value of number before function call = " << number << endl;</pre>
14
      // Call function
15
      passValue(number);
16
       cout << "Value of number after function call = " << number << endl;</pre>
17
18
19
       return 0;
20 }
                                                              \triangleright
                                                                            X
Output
                                                                        1.01s
 Value of number before function call = 10
 Value of number inside the function = 100
 Value of number after function call = 10
```

Explanation#

In the code above, we have two functions:

- passValue function
- main function

passValue function





Line No. 5: The passValue function takes a number of type int. It will perform its task and then returns nothing in output.

Line No. 7: Multiplies the number by 10 and stores the result in the number.

Line No. 8: Prints the updated value of the number.

main function

Line No. 13: Initializes a variable number.

Line No. 14: Prints the value of the number before the function call.

Line No. 16: Calls a function passValue. The program execution control is transferred to **Line No. 5**.

Line No. 17: Prints the value of the number after the function call.





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Quiz

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What is the output of the following code?

```
void cube(int number) {
  number = number * number * number;
  cout << "number = " << number << endl;
}

int main() {
  int number = 5;
  cube(number);
  cout << "number = " << number << endl;

return 0;
}</pre>
```



(/learn)

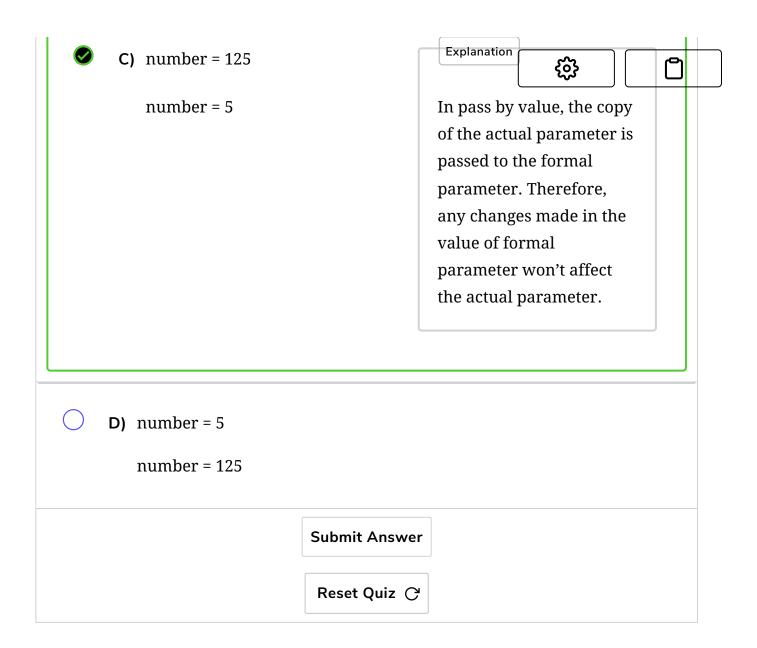
A) number = 5

number = 5

B) number = 125

number = 125

Your Answer



This sums up our discussion of passing values to functions. In the upcoming lesson, let's explore how we can pass a reference of value to a function.

Stay tuned!

