Lab 5_1 [20 points] Conditional Statements

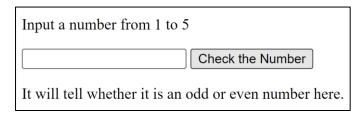
Objectives

- Practice if...else if ... else structure; switch; in JavaScript
- Create and use JavaScript functions
- Practice debugging and error correction

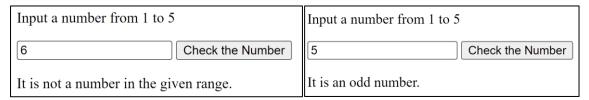
What to do

Please follow the steps to complete debugging and function creation tasks. Detailed steps are given in the comments of the lab5 1.js file. Please follow step by step

1. [2 points] Reproduce the following webpage in html which ask the user to input a number from 1 to 5



- 2. Write a function called checkNum() to
 - a. [2 points] check whether the user's input is a number. Hint: isNaN() function can be used
 - b. [6 points] check whether the number is in the range and whether it is odd or even. 3 points for making function checkNumIf() using if...else if...else structure. 3 points for making function checkNumSwitch() using switch structure



Note in task 2b, please prepare two different functions checkNumIf(), and checkNumSwitch() as candidate function to be used to check the odd or even. Hint: an evenNumber modulus 2 is 0.

Submission:

Zip the HTML and JavaScript files and submit to Brightspace.