## Ch. 1, Sec. 1: Four Ways To Represent a Function

1. Quote.

"Logic is the foundation of the certainty of all the knowledge we acquire."

— Leonhard Euler.

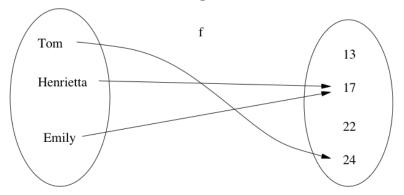
2. Learning Objectives.

3. **Discussion.** State some words related to *functions*.

4. **Definition.** (Informal) A **function** is a relationship where for every input, there is a unique output.

5. **Definition.** (Formal) A **function** f is a rule that assigns to each element x in a set D exactly one element, called y = f(x), in a set R.

6. **Example.** The following function maps each person to their age. What is its domain and range?



- 7. **Examples.** Investigate how the following two quantities are related.
  - (a) Energy bill vs energy consumption https://energyrates.ca/british-columbia/explaining-your-british-columbia-electric
  - (b) Revenue vs price.

8. **Examples.** Consider the following two quantities. Which is a function of which?

- (a) A student at Langara college and their student number.
- (b) An email address and its user.
- (c) A Pokémon and it's trainer.

9. **Remark.** Functions can be described in many ways. Here are four important way:

- (a) verbally
- (b) algebraically
- (c) visually (a graph)
- (d) numerically (a table of values)

10. **Example.** The area of a circle A is a function of its radius r. Describe this function in the four ways.

11. **Reminder.** To find the domain of a function, be a pessimist. In mathematics, what causes *bad things* to happen?

i.

ii.

iii.

iv.

12. **Homework.** Find the domains of the following functions.

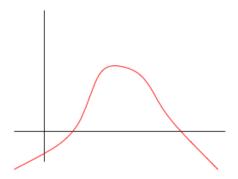
(a) 
$$f(x) = \sqrt{1 - 5x}$$

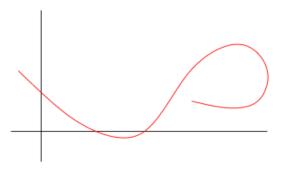
**(b)** 
$$g_1(x) = \frac{1}{x^2 - x}$$

(c) 
$$g_2(x) = \frac{\sqrt{x}}{x-3}$$

13. **Theorem.** A curve in the xy-plane is the graph of a function of x if and only if no vertical line intersects the curve more than once.

14. **Example.** Which curve is the graph of a function?





## 15. Questions.

- (a) Is  $y = x^2$  a function?
- (b) Is  $y = \sqrt{x}$  a function?

16. **Motivating problem. Piecewise defined functions** (or **piecewise functions**). Suppose you launch a small rocket from the ground. It goes up, then comes back down. Discuss what is a function of what, and sketch its graph.

17. **Definition.** A **piecewise defined function** (or **piecewise function**) is a function that behaves differently depending on the domain.

18. **Remark.** The first thing you should ask yourself whenever approaching piece-wise functions:

19. **Notation.** How to read piece-wise defined functions:

20. Example. Compute the following function values, where

$$f(x) = \begin{cases} x+5 & \text{if} & x \le -3\\ 1 & \text{if} & -3 < x \le 2\\ x^2 & \text{if} & x > 2 \end{cases}$$

Then sketch the graph of y = f(x).

- (a) f(-4)
- **(b)** f(-3)
- (c) f(0)
- (d) f(2)
- (e) f(3)

21. **Example. Human age vs dog age.** The widely held belief "each dog year is seven human years" turns out to be inaccurate. The American Veterinary Medical Association (AVMA) presents a different model (which I've simplified a bit):

- (a) The first two years of a dog's life is equivalent to 24 human years.
- (b) Subsequently, each human year is equivalent to 5 dog years.

Describe AVMA's model by representing a dog's age D as a piecewise function of a human's age H.

Hint. Sketch a graph.

22. **Definition.** A function f is called **increasing** on an interval I if for any a or b in I,

$$f(a) < f(b)$$
 whenever  $a < b$ .

It is **decreasing** on I if

$$f(a) > f(b)$$
 whenever  $a < b$ .