Lab: Project Checkpoint [10 points]

Objectives

- Describe the project (game) design and objectives
- Implement some features of the project (game)

What to do

In this lab, you will implement some features of the project (game)

The tasks are as follows:

1. [3 points] Describe the game design and objectives of the project (game) and list the resources (websites, tutorials, games) that you have learned from.

2. [7 points] Include at least one of the required features of the project
   a. The game has graphical components
   b. Users who play the game can take actions
   c. There is at least one player in the game
   d. The game provides feedback to the player

   Note that the project checkpoint submission should demonstrate substantial use of JavaScript.

Submission:

1. Demo your current progress in the last lab and explain your project progress.

2. Zip the HTML and JavaScript files that reflect your current progress of the project and submit to Brightspace.