

# Objective

Bonus Slides

- Generic Programming
- Builders

# Reference

**Generic Programming** : Chapter 18.1 to 18.4

**Lamda: tutoirals**

<https://medium.freecodecamp.org/learn-these-4-things-and-working-with-lambda-expressions-b0ab36e0fffc>

<http://tutorials.jenkov.com/java/lambda-expressions.html>

**Builders: tutorial**

<http://www.vogella.com/tutorials/DesignPatternBuilder/article.html>

**Stream: Chapter 19**

**Tutorial:**

<https://winterbe.com/posts/2014/07/31/java8-stream-tutorial-examples/>

# Generic Classes

Generic programming is a technique that can be used by different types.

ArrayList uses generic programming technique.

```
ArrayList <BankAccount> list;
```

Generic class parameters are inclosed in <>

ArrayList<E>, where E is the type variables

Example:

```
ArrayList <BankAccount> list;
```

```
list = new ArrayList<BankAccount>();
```

# Generic Classes

When you instantiate a generic class, the type that you supply replaces all occurrences of the type variable in declaration.

Example:

```
public void add(E element)
```

```
public E get(int index)
```

are replaced by

```
public void add (BankAccount element)
```

```
public BankAccount get(int index)
```

**Note** that you can achieve the same result by using Objects, but generic classes are safer.

# Implementing Generic Classes

**Syntax**    *accessSpecifier* class *GenericClassName*<*TypeVariable*<sub>1</sub>, *TypeVariable*<sub>2</sub>, . . . >  
              {  
              *instance variables*  
              *constructors*  
              *methods*  
              }

**Example**

```
public class Pair<T, S>
{
    private T first;
    private S second;
    . . .
    public T getFirst() { return first; }
    . . .
}
```

Supply a variable for each type parameter.

Instance variables with a variable data type

A method with a variable return type

Check sample1

# Implementing Generic Method

**Syntax**    *modifiers* <TypeVariable<sub>1</sub>, TypeVariable<sub>2</sub>, . . .> *returnType* *methodName(parameters)*  
              {  
              *body*  
              }

**Example**

```
public static <E> void print(E[] a)
{
    for (E e : a)
        System.out.print(e + " ");
    System.out.println();
}
```

Supply the type variable before the return type.

Local variable with a variable data type

Check sample2, sample3, sample4, and sample5

# Standard Variable Types

Type Variable	Meaning
E	Element type in a collection
K	Key type in a map
V	Value type in a map
T	General type
S, U	Additional general type

# Builder Utility

```
public class Address{  
    private int number;  
    private String street;  
    private String city;  
    private String province;  
    private String zipCode;  
    ...  
}
```



# Builder Utility

To create an object of class Address:

```
// call constructor
```

```
Address address1 = new Address(100, "W 49th  
Ave", "Vancouver", "BC", "V5Y2Z6");
```

Or use Builder utility

```
Address ad2 = new AddressBuilder().  
    setNumber(100).  
    setStreet("W 49th Ave").  
    setCity("Vancouver").  
    setProvince("BC").  
    setZipcode("V5Y2Z6").  
    build();
```

Check e1, e2, and e3

# Streams

Java 8 Streams are not I/O streams.

It is chained operations, like:

```
Stream.of("a1", "a3", "a1")  
    .map(s -> s.substring(1))  
    .mapToInt(Integer::parseInt)  
    .max()  
    .ifPresent(System.out::println);
```

Output: 3

**Suggested Tutorial:**

<https://winterbe.com/posts/2014/07/31/java8-stream-tutorial-examples/>