TUAN A HUYNH

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PROFILE AND OBJECTIVES

Independent student with academic experience in learning software development, database management system, and related mobile app programming. Good communication skills with a background of working co-op and individual. Interest research online and study on the internet. Technically proficient skills in Microsoft Office (any version), developing software, and other compilers for coding.

EDUCATION

B.S. Computer Science and Systems   December 2016
University of Washington   Tacoma, WA

Relevant Coursework: Object Oriented Programming, Data Structures and Algorithms, Software Development and Quality Assurance, Machine Organization and Architecture, Database Systems Design, Mobile Application Programming, Server-Side Web Application

TECHNICAL SKILLS

- **Experience:** Java, Basic C, Python
- **Familiar with:** Android Mobile Programming, HTML, CSS, SQL, JavaScript
- **Frameworks:** Bootstrap, Swing
- **Technologies:** Android Studio, Eclipse, Visual Studio, MYSQL, SQL, NetBeans

PROJECTS - https://tuanhuynh52.github.io/PersonalWebsite

Connect4- Game
- Python game application which allows human play with AI computer.
- Using TKinter to implement board GUI and applying minimax algorithm with some common data structures.
- Python

Estate-Value-Zillow Android Application
- An application allows user to search their home property value, view property information, and compare to values of neighborhood's properties.
- Parsing Zillow XML and Google Places Api which applied for MapView
- Designing layout for each fragment with different menu icons and tab colors.
- Java, XML, Google Places Web Service
- Target SDK: 24 but required minimum SDK 21 (Lollipop)

Personal Website

- A simple web application which holds my information and projects.
- HTML, CSS, and some basic bootstraps