

# Practice 9: HASH FUNCTION

## 9.1 OVERVIEW

### 9.1.1 Introduction

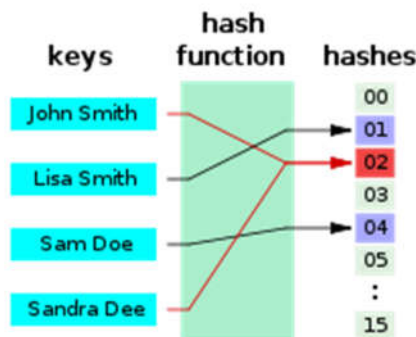
- Lab 9: Hash Function
- Practice time: class: 3 study hours, self-study: 3 study hours.
- Requirements: Students using Netbeans Software

### 9.1.2 Objective

- This course provides students with knowledge of cryptographic algorithms and how they are used in today's world.
- The content emphasizes the principles, topics, approaches, and problem solving related to the underlying technologies and architectures of the field.

## 9.2 CONTENTS

### 9.2.1 Basic knowledge



A hash function is any function that can be used to map data of arbitrary size to fixed-size values. Hash values, hash codes, digests, or just hashes are the names given to the results of a hash function. The values are often used to index a hash table, a fixed-size table. It is referred to as hashing or scatter storage addressing when a hash function is used to index a hash table.

Three tasks might be regarded to be accomplished by a hash function:

- Convert variable-length keys into fixed length (usually machine word length or less) values, by folding them by words or other units using a parity-preserving operator like ADD or XOR.
- Scramble the bits of the key so that the resulting values are uniformly distributed over the keyspace.
- Map the key values into ones less than or equal to the size of the table.

### 9.2.2 MD5

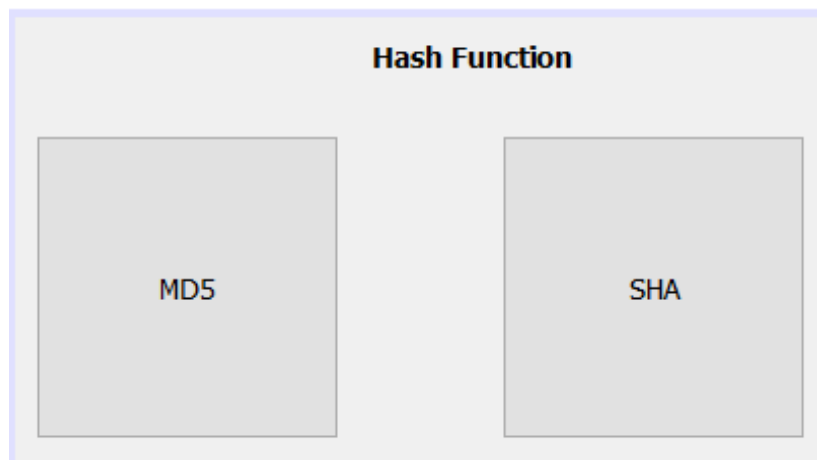
The MD5 (Message-Digest Algorithm 5) is a cryptographically broken but still widely used hash function producing a 128-bit hash value.

Implement the MD5 hash algorithm with the following requirements:

- Allow users to enter username and password.
- Use MD5 algorithm to hash username and password and save it to File.
- Use username and password to log in, authenticate with the file with username and password recorded.

#### ❖ Step 1: Design Form:

##### ○ 1.1 Main Form:



- **1.2 MD5 Form:**

The screenshot shows a web application titled "HASH MD5". It features a header with the title and an "Exit" button. Below the header, there are two input fields labeled "Username" and "Password". Underneath these fields, there are two large text areas labeled "Result 1" and "Result 2". Below these text areas, there is a label "Chuỗi: Username + Password" followed by another large text area. At the bottom of the form, there are two buttons: "Login" and "Register".

- **1.3 SHA Form:**

The screenshot shows a web application titled "SHA". It features a header with the title. Below the header, there are two input fields labeled "Username" and "Password". Underneath these fields, there are two buttons: "Login" and "Register". Below these buttons, there is a label "Input String:" followed by a text input field. Underneath this field, there are two large text areas labeled "Hash SHA C1" and "Hash SHA C2". At the bottom of the form, there are two buttons: "SHA" and "Exit".

❖ Step 2: write code for initialization function:

```
public class MD5 extends javax.swing.JFrame {  
  
    /**  
     * Creates new form MD5  
     */  
    public MD5() {  
        initComponents();  
        txtUser.setText("NguyenMinhThang");  
        txtPass.setText("0987655332");  
    }  
}
```

❖ Step 3: Write an event handler function for MD5 Form:

✚ 3.1 Button Login:

```
private void btnLoginActionPerformed(java.awt.event.ActionEvent evt) {  
    String user = txtUser.getText();  
    String pass = txtPass.getText();  
    String bam = "";  
    bam = user + pass;  
  
    BufferedReader br = null;  
    String filename = "D:\\HashMD5.txt";  
    try {  
        br = new BufferedReader(new FileReader(filename));  
        StringBuffer sb = new StringBuffer();  
        char[] ca = new char[5];  
        while (br.ready()) {  
            int len = br.read(ca);  
            sb.append(ca, 0, len);  
        }  
        br.close();  
        System.out.println("Authentication: " + sb);  
        String chuoi = sb.toString();  
        MessageDigest md = MessageDigest.getInstance("MD5");  
        md.update(bam.getBytes());  
        byte[] byteData = md.digest();  
        StringBuffer hexString = new StringBuffer();  
        for (int i = 0; i < byteData.length; i++) {  
            String hex = Integer.toHexString(0xff & byteData[i]);  
            if (hex.length() == 1) {  
                hexString.append('0');  
            }  
            hexString.append(hex);  
        }  
    }  
}
```

### ✚ 3.2 Button Resgister:

```
private void btnRegisterActionPerformed(java.awt.event.ActionEvent evt) {
    try {
        String user = txtUser.getText();
        String pass = txtPass.getText();
        String bam = "";
        bam = user + pass;

        MessageDigest md = MessageDigest.getInstance("MD5");
        md.update(bam.getBytes());
        byte[] byteData = md.digest();

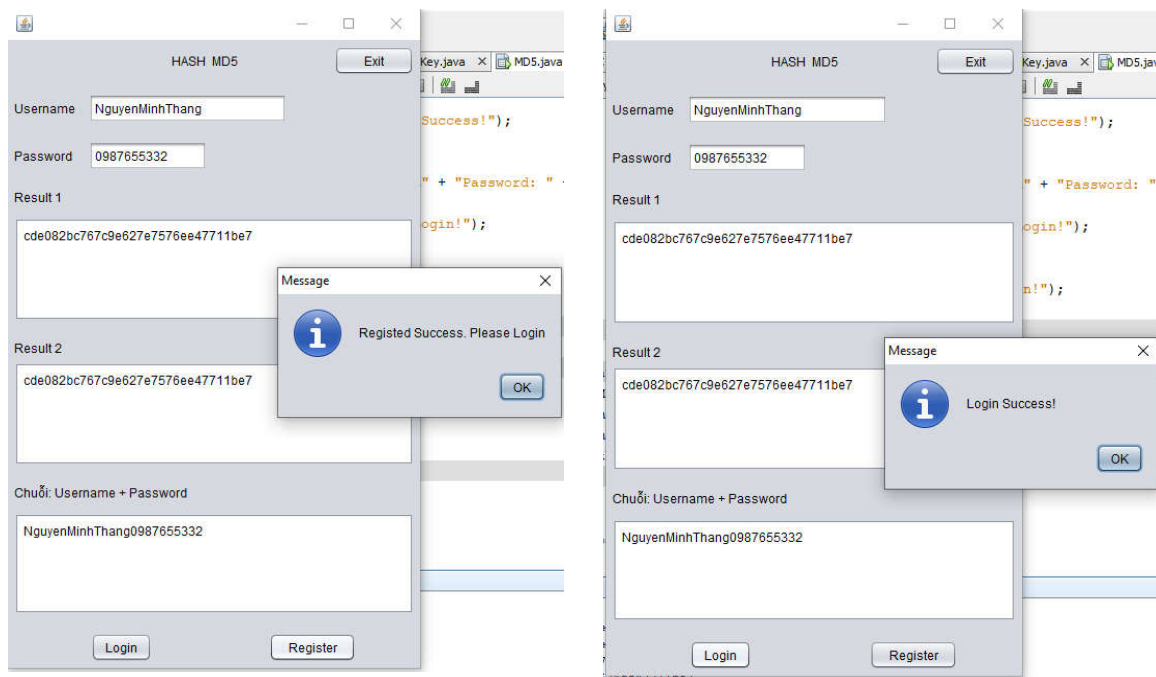
        StringBuffer sb = new StringBuffer();
        for (int i = 0; i < byteData.length; i++) {
            sb.append(Integer.toString((byteData[i] & 0xff) + 0x100, 16).substring(1));
        }
        System.out.println("Digest(in hex format):: " + sb.toString());
        txtHash1.setText(sb.toString());

        StringBuffer hexString = new StringBuffer();
        for (int i = 0; i < byteData.length; i++) {
            String hex = Integer.toHexString(0xff & byteData[i]);
            if (hex.length() == 1) {
                hexString.append('0');
            }
            hexString.append(hex);
        }
        System.out.println("Digest(in hex format):: " + hexString.toString());
        txtHash2.setText(hexString.toString());
        txtString.setText(bam.toString());

        BufferedWriter bw = null;
        String filename = "D:\\\\HashMD5.txt";
        bw = new BufferedWriter(new FileWriter(filename));
        bw.write(hexString.toString());
        bw.close();
        JOptionPane.showMessageDialog(null, "Registered Success. Please Login");
    } catch (Exception ex) {
        JOptionPane.showMessageDialog(null, "Error Hash User and Pass: " + ex);
    }
}
```

### ✚ 3.4 Button Exit

```
private void btnExitActionPerformed(java.awt.event.ActionEvent evt) {
    Main main = new Main();
    main.setLocationRelativeTo(null);
    main.show();
    this.dispose();
}
```

**Result:****9.2.3 SHA**

**SHA-0:** A retronym used to refer to the 160-bit hash function's first iteration, which was first published in 1993 under the name "SHA." It had a "significant flaw" that wasn't reported, therefore it was pulled from circulation soon after release. It was replaced with the slightly updated SHA-1.

**SHA-1:** A hash function of 160 bits that is similar to the older MD5 technique. The National Security Agency (NSA) created this to be a component of the digital signature algorithm. After SHA-1's cryptographic flaws were found, the standard was abandoned for the majority of cryptographic applications after 2010.

**SHA-2:** The SHA-256 and SHA-512 families are two comparable hash algorithms, each with a different block size. Word size is different between both; SHA-512 utilizes 64-bit words whereas SHA-256 uses 32-bit words. As well as full versions of each standard, there are truncated variants known as SHA-224, SHA-384, SHA-512/224, and SHA-512/256. The NSA also developed these.

**SHA-3:** A hash function originally known as Keccak that was selected in 2012 following an open contest among non-NSA designers. It supports the same hash lengths as SHA-2 and has a very different internal structure from the other members of the SHA family.

## ❖ Design SHA Form:

## ❖ Step 2: write code for initialization function:

```
public class SHA extends javax.swing.JFrame {

    boolean role;

    /**
     * Creates new form SHA
     */
    public SHA() {
        initComponents();
        role = false;
        txtUser.setText("NguyenMinhThang");
        txtPass.setText("123456");
        txtString.setText("informationSecurity");
    }
}
```

## ❖ Step 3: Write an event handler function for MD5 Form:

## ✚ 3.1 Button Login:



```

private void btnLoginActionPerformed(java.awt.event.ActionEvent evt) {
    String user = txtUser.getText();
    String pass = txtPass.getText();
    String bam = "";
    bam = user + pass;

    BufferedReader br = null;
    String filename = "D:\\SHA.txt";
    try {
        br = new BufferedReader(new FileReader(filename));
        StringBuffer sb = new StringBuffer();
        char[] ca = new char[5];
        while (br.ready()) {
            int len = br.read(ca);
            sb.append(ca, 0, len);
        }
        br.close();

        System.out.println("Authentication: " + sb);
        String chuoi = sb.toString();

        MessageDigest md = MessageDigest.getInstance("SHA-256");
        md.update(bam.getBytes());
        byte[] byteData = md.digest();
        StringBuffer hexString = new StringBuffer();

        for (int i = 0; i < byteData.length; i++) {
            String hex = Integer.toHexString(0xff & byteData[i]);
            if (hex.length() == 1) {
                hexString.append('0');
            }
            hexString.append(hex);
        }
        System.out.println("Hash username and password: " + hexString.toString());
        Boolean k = hexString.toString().equals(chuoi);
        if (k == true) {
            role = true;
            JOptionPane.showMessageDialog(null, "Login Success!");
            txtbam1.setText(hexString.toString());
            txtbam2.setText(chuoi);
            System.out.println("Username: " + user + "\n" + "Password: " + pass);
        } else {
            JOptionPane.showMessageDialog(null, "Fail Login!");
            role = false;
        }
    } catch (Exception e) {
        JOptionPane.showMessageDialog(null, "Login Error!");
    }
}

```

### 3.2 Button Resgister:

```
private void btnRegisterActionPerformed(java.awt.event.ActionEvent evt) {
    try {
        String user = txtUser.getText();
        String pass = txtPass.getText();
        String bam = "";
        bam = user + pass;

        MessageDigest md = MessageDigest.getInstance("SHA-256");
        md.update(bam.getBytes());
        byte[] byteData = md.digest();

        StringBuffer sb = new StringBuffer();
        for (int i = 0; i < byteData.length; i++) {
            sb.append(Integer.toString((byteData[i] & 0xff) + 0x100, 16).substring(1));
        }

        System.out.println("Digest(in hex format):: " + sb.toString());
        txtbaml.setText(sb.toString());

        StringBuffer hexString = new StringBuffer();
        for (int i = 0; i < byteData.length; i++) {
            String hex = Integer.toHexString(0xff & byteData[i]);
            if (hex.length() == 1) {
                hexString.append('0');
            }
            hexString.append(hex);
        }

        BufferedWriter bw = null;
        String filename = "D:\\SHA.txt";
        bw = new BufferedWriter(new FileWriter(filename));
        bw.write(hexString.toString());
        bw.close();
        JOptionPane.showMessageDialog(null, "Registered Success. Login Please!");
    } catch (Exception ex) {
        JOptionPane.showMessageDialog(null, "Hash error:user and pass: " + ex);
    }
}
```

### 3.4 Button SHA

```

private void btnSHAActionPerformed(java.awt.event.ActionEvent evt) {
    if (role == true) {
        try {
            String chuoi = "";
            chuoi = txtString.getText();
            MessageDigest md = MessageDigest.getInstance("SHA-256");
            md.update(chuoi.getBytes());
            byte[] byteData = md.digest();
            StringBuffer sb = new StringBuffer();
            for (int i = 0; i < byteData.length; i++) {
                sb.append(Integer.toString((byteData[i] & 0xff) + 0x100, 16).substring(1));
            }
            System.out.println("Hex format1: " + sb.toString());
            txtSHA1.setText(sb.toString());
            StringBuffer hexString = new StringBuffer();
            for (int i = 0; i < byteData.length; i++) {
                String hex = Integer.toHexString(0xff & byteData[i]);
                if (hex.length() == 1) {
                    hexString.append('0');
                }
                hexString.append(hex);
            }
            System.out.println("Hex format2: " + hexString.toString());
            txtSHA2.setText(hexString.toString());
        } catch (NoSuchAlgorithmException ex) {
            Logger.getLogger(SHA.class.getName()).log(Level.SEVERE, null, ex);
        }
    } else {
        JOptionPane.showMessageDialog(null, "Login Please!");
    }
}

```

### 3.5 Button Exit

```

private void btnExitActionPerformed(java.awt.event.ActionEvent evt) {
    Main main = new Main();
    main.setLocationRelativeTo(null);
    main.show();
    this.dispose();
}

```

Result:

