Disjoint Sets: Efficient Implementations

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Data Structures
Data Structures and Algorithms

Outline

- Represent each set as a rooted tree

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- ID of a set is the root of the tree

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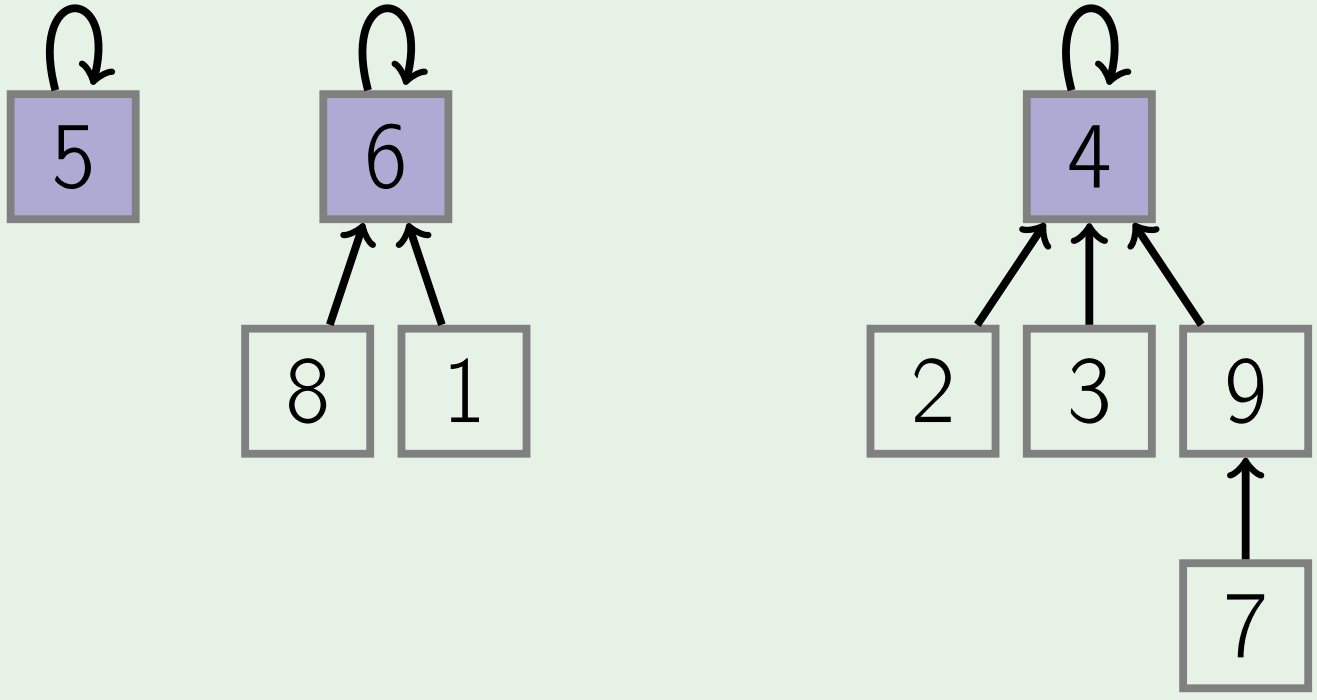
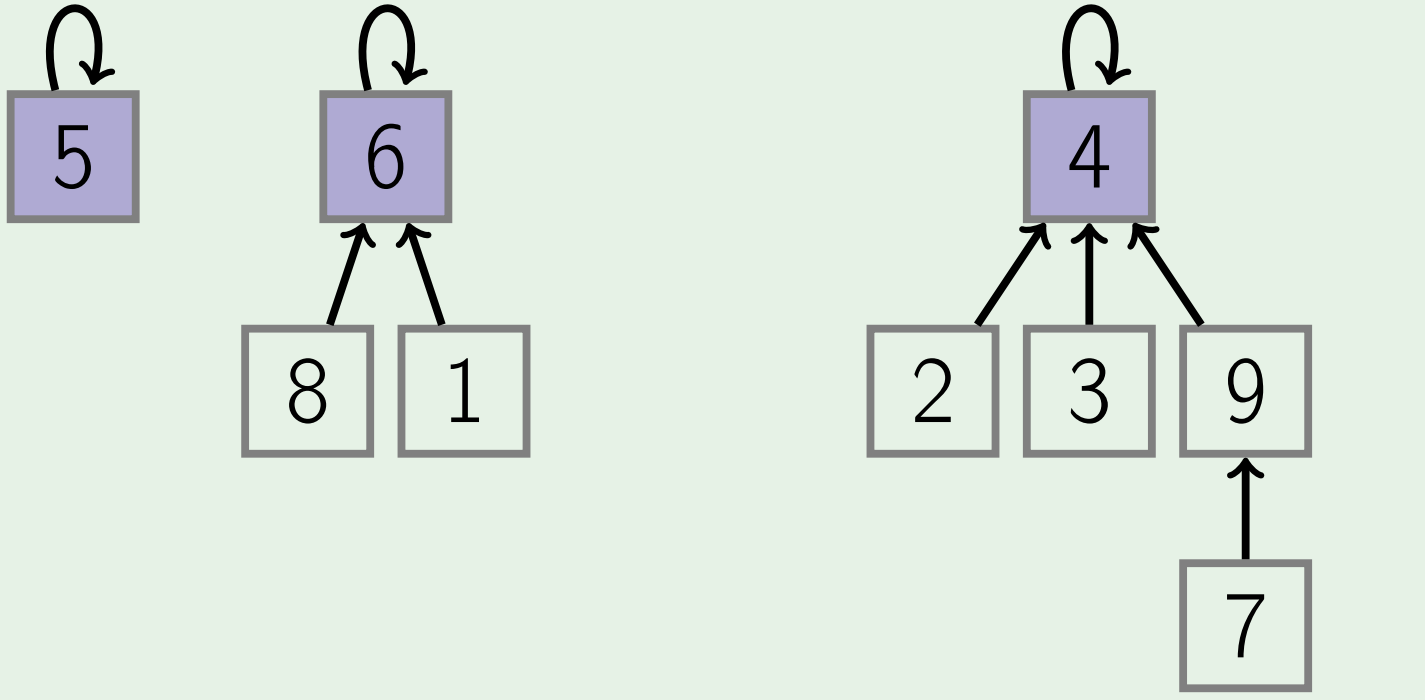
- ID of a set is the root of the tree
- Use array $\texttt{parent}[1 \ldots n]$: $\texttt{parent}[i]$ is the parent of i, or i if it is the root

Example



Example



	1	2	3	4	5	6	7	8	9
parent	6	4	4	4	5	6	9	6	4

MakeSet(i)

parent[i] $\leftarrow$ i

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Running time: $O(1)$

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Find(i)

```
while i ≠ parent[i]:
    i ← parent[i]
return i
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Running time: O(tree height)

- How to merge two trees?

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- Which one to hang?

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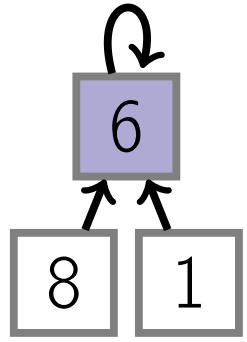
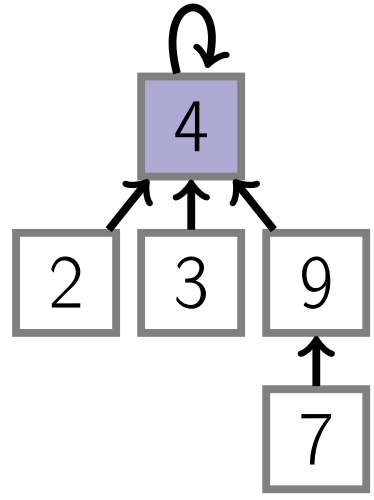
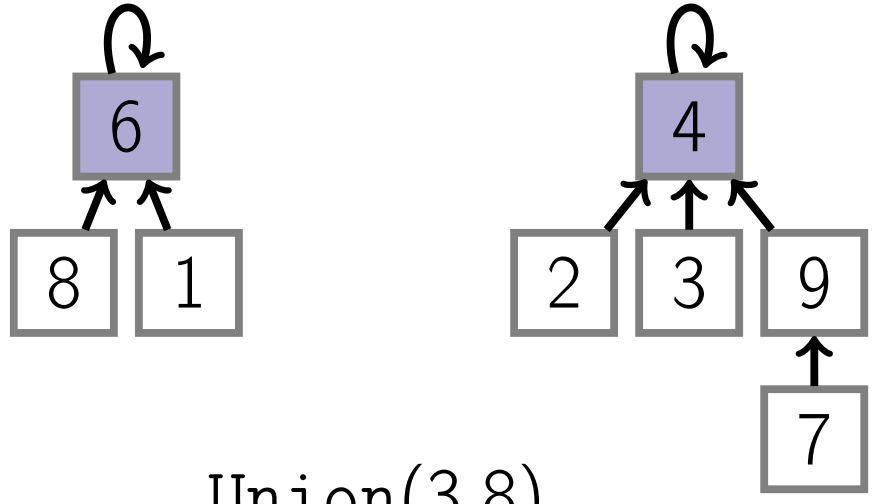
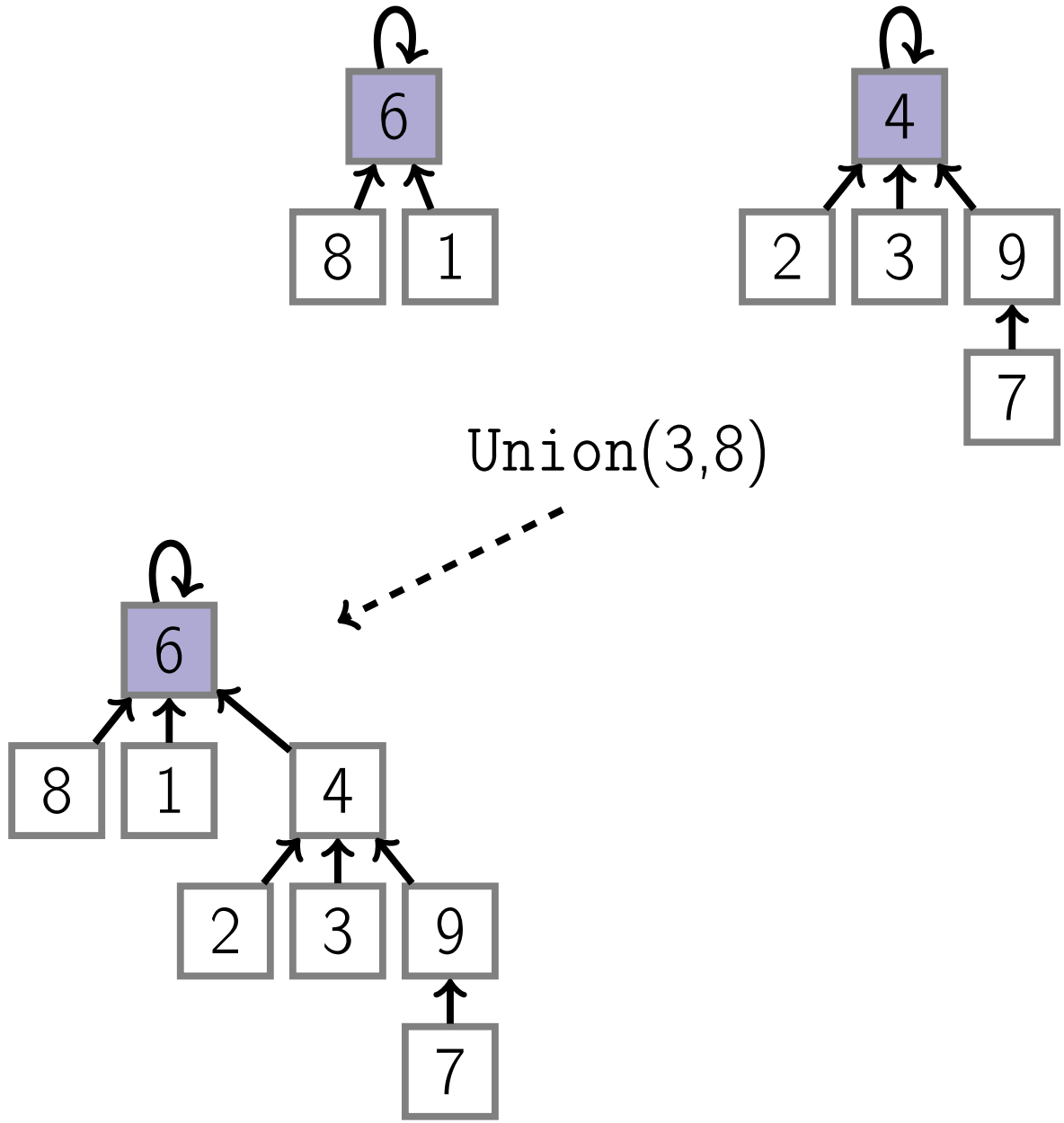
- Hang one of the trees under the root of the other one
- Which one to hang?
- A shorter one, since we would like to keep the trees shallow

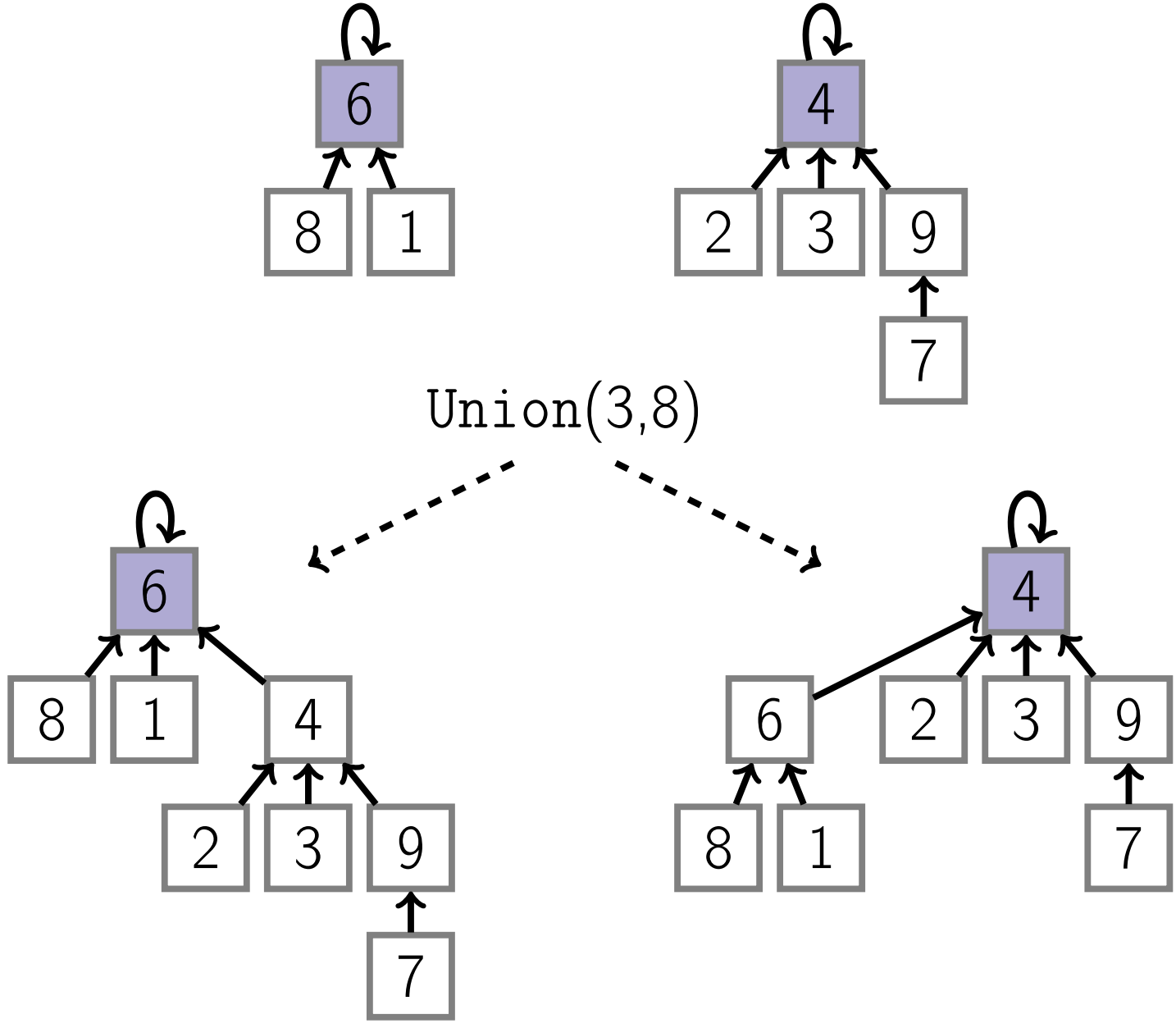

6
8
1

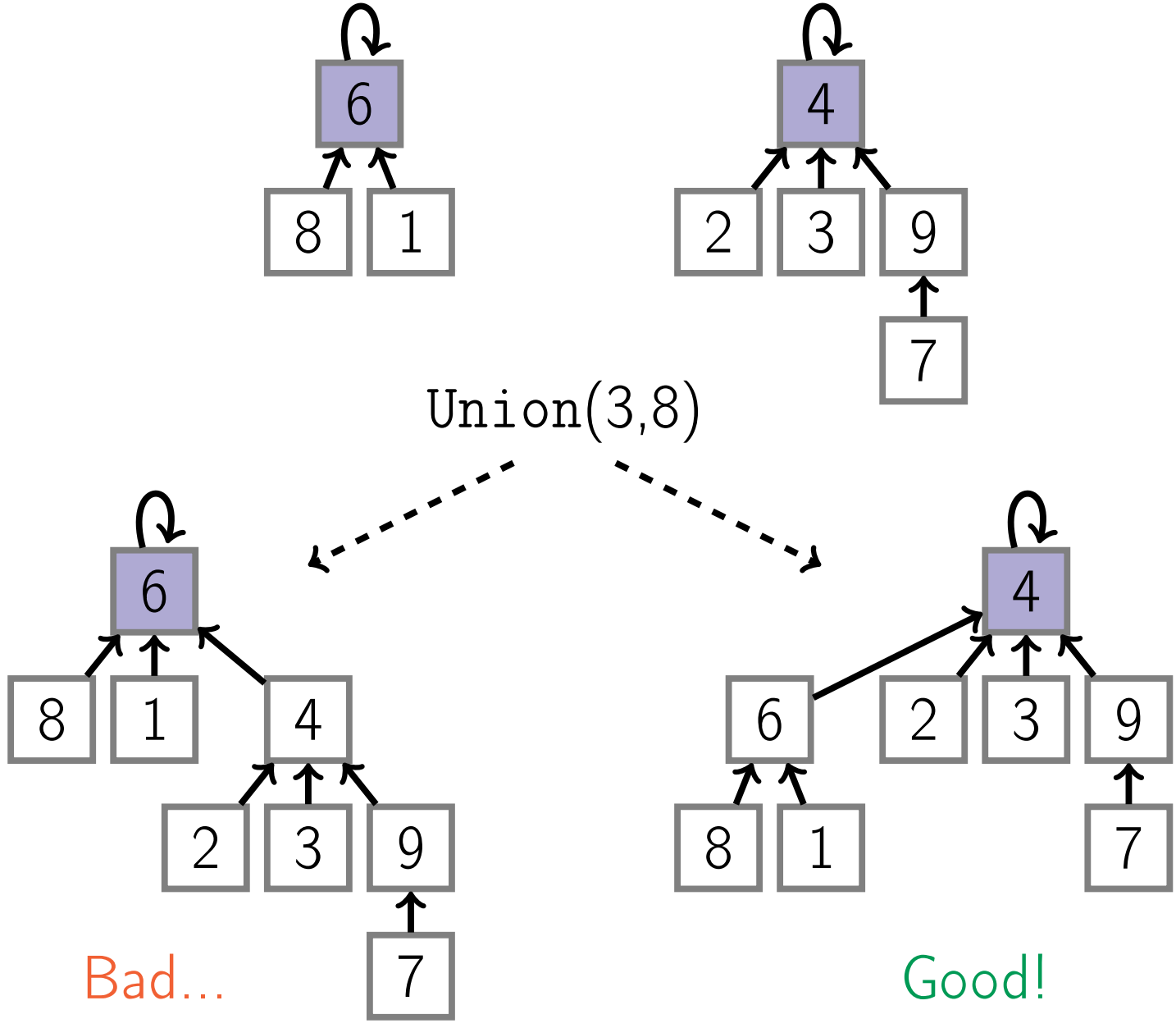

4
2
3
9
7



Union(3,8)


6
8
1
4
2
3
9
7
Union(3,8)
6
8
1
4
2
3
9
7


6
8
1
4
2
3
9
7
Union(3,8)
6
8
1
4
2
3
9
7
4
6
2
3
9
8
1
7


6
8
1
4
2
3
9
7
Union(3,8)
6
8
1
4
2
3
9
7
Bad...
4
6
2
3
9
8
1
7
Good!

Outline

- When merging two trees we hang a shorter one under the root of a taller one

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- To quickly find a height of a tree, we will keep the height of each subtree in an array $\texttt{rank}[1 \ldots n]$: $\texttt{rank}[i]$ is the height of the subtree whose root is i
- (The reason we call it `rank`, but not `height` will become clear later)
- Hanging a shorter tree under a taller one is called a union by rank heuristic

MakeSet(i)

parent[i] $\leftarrow$ i
rank[i] $\leftarrow$ 0

Find(i)

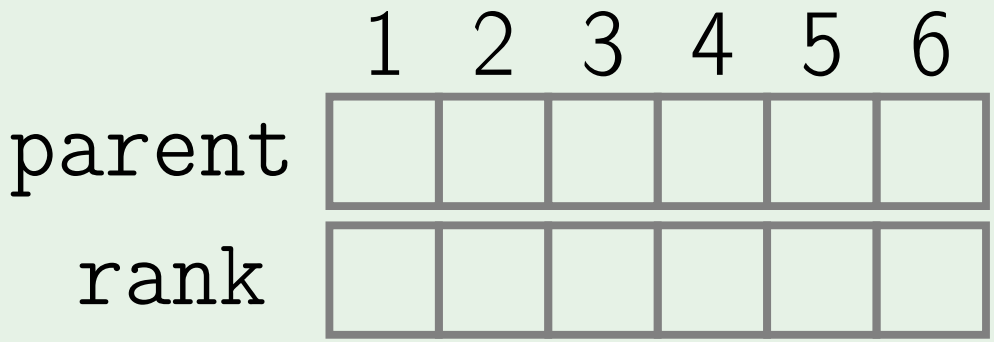
while $i \neq$ parent[i]:
  $i \leftarrow$ parent[i]
return i

Union(i, j)

```
i_id ← Find(i)
j_id ← Find(j)
if i_id = j_id:
    return
if rank[i_id] > rank[j_id]:
    parent[j_id] ← i_id
else:
    parent[i_id] ← j_id
    if rank[i_id] = rank[j_id]:
        rank[j_id] ← rank[j_id] + 1
```

Example

Query:



Example

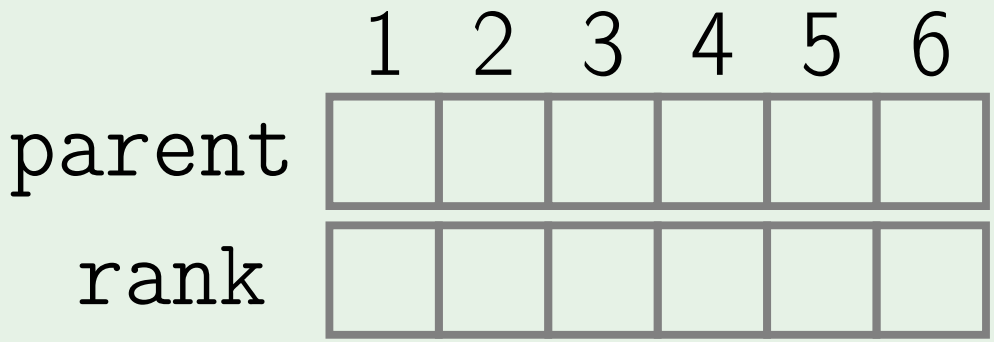
Query:

`MakeSet(1)`

`MakeSet(2)`

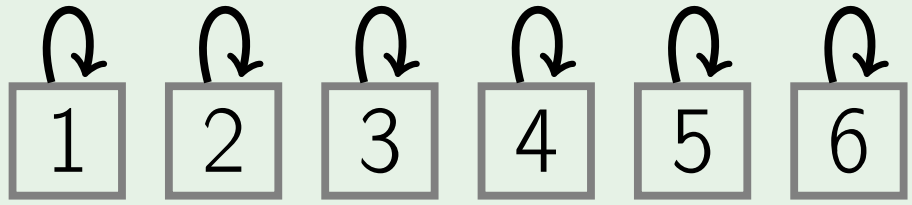
`...`

`MakeSet(6)`



Example

Query:

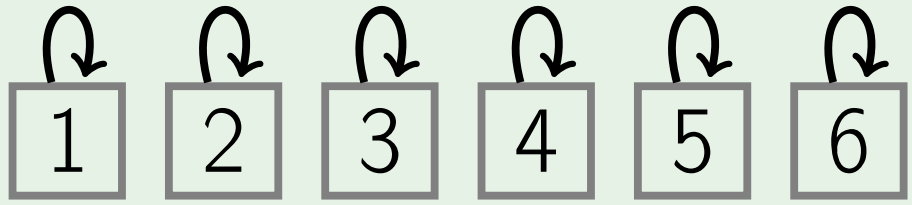


	1	2	3	4	5	6
`parent`	1	2	3	4	5	6
`rank`	0	0	0	0	0	0

Example

Query:

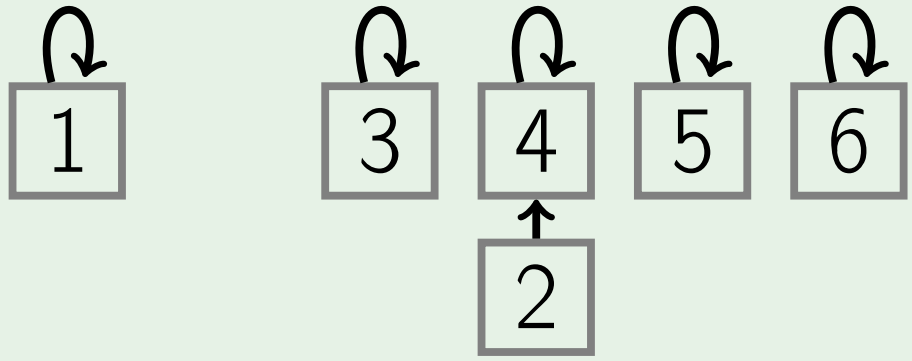
`Union`$(2, 4)$



	1	2	3	4	5	6
`parent`	1	2	3	4	5	6
`rank`	0	0	0	0	0	0

Example

Query:

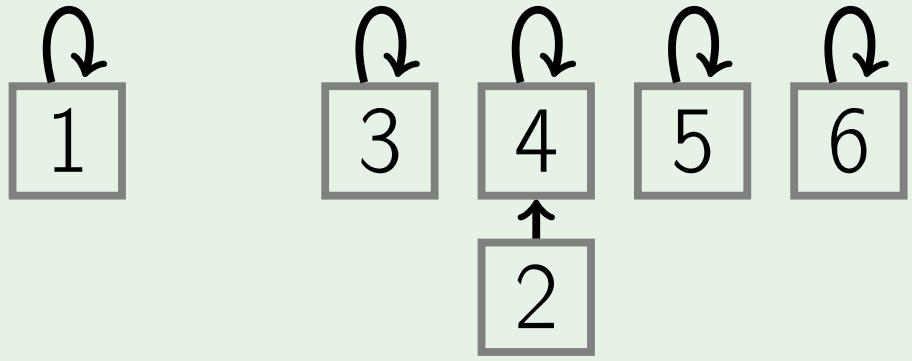


	1	2	3	4	5	6
`parent`	1	4	3	4	5	6
`rank`	0	0	0	1	0	0

Example

Query:

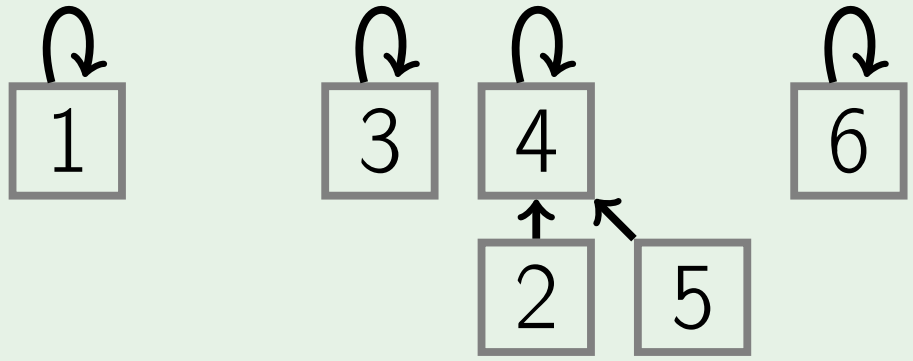
`Union`$(5, 2)$



	1	2	3	4	5	6
`parent`	1	4	3	4	5	6
`rank`	0	0	0	1	0	0

Example

Query:

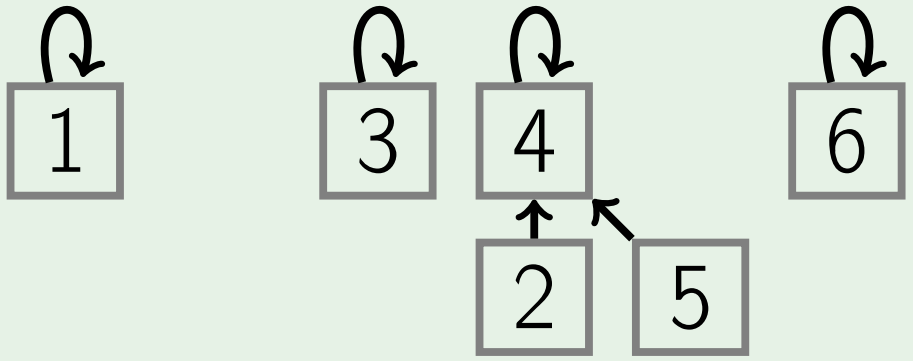


	1	2	3	4	5	6
`parent`	1	4	3	4	4	6
`rank`	0	0	0	1	0	0

Example

Query:

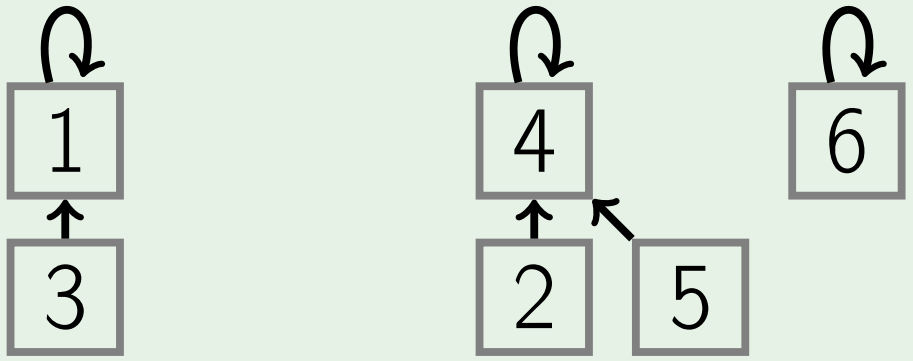
`Union`$(3, 1)$



	1	2	3	4	5	6
`parent`	1	4	3	4	4	6
`rank`	0	0	0	1	0	0

Example

Query:

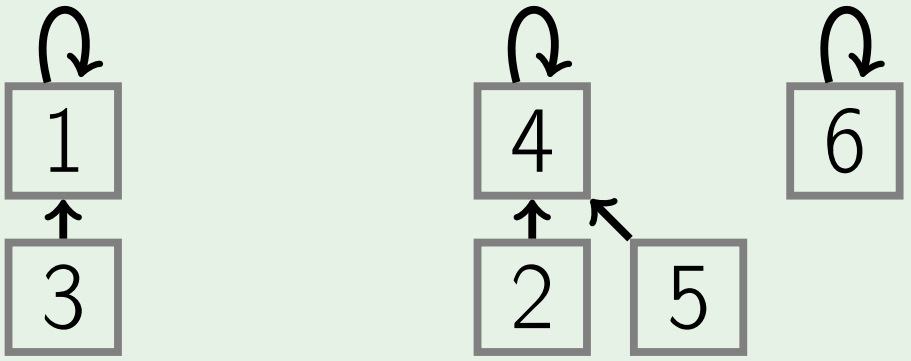


	1	2	3	4	5	6
`parent`	1	4	1	4	4	6
`rank`	1	0	0	1	0	0

Example

Query:

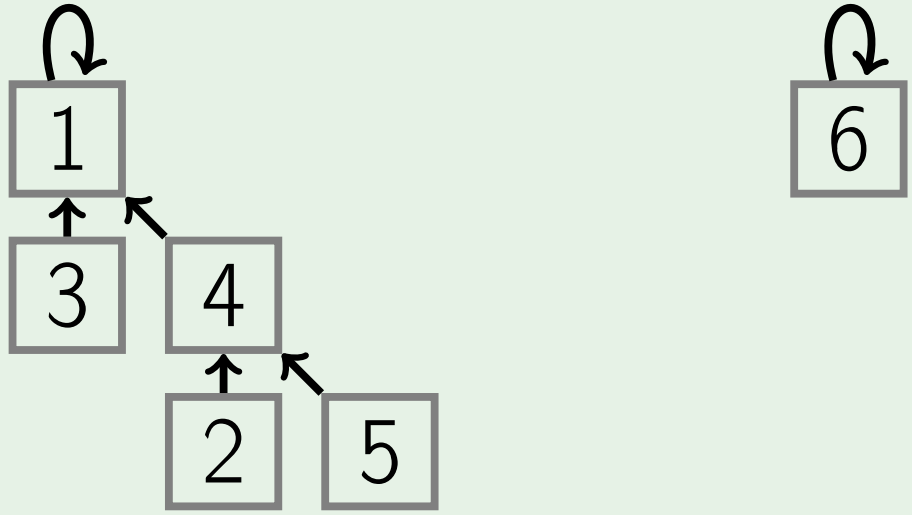
`Union`$(2, 3)$



	1	2	3	4	5	6
`parent`	1	4	1	4	4	6
`rank`	1	0	0	1	0	0

Example

Query:

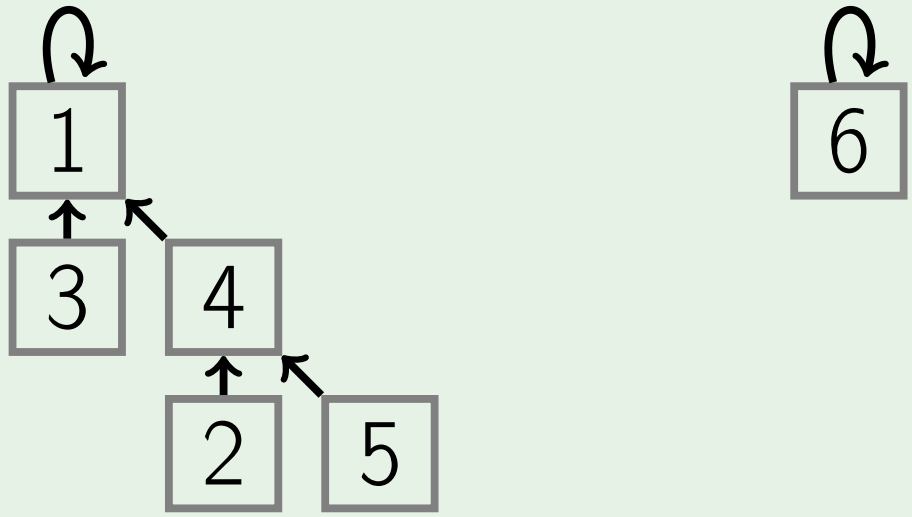


	1	2	3	4	5	6
`parent`	1	4	1	1	4	6
`rank`	2	0	0	1	0	0

Example

Query:

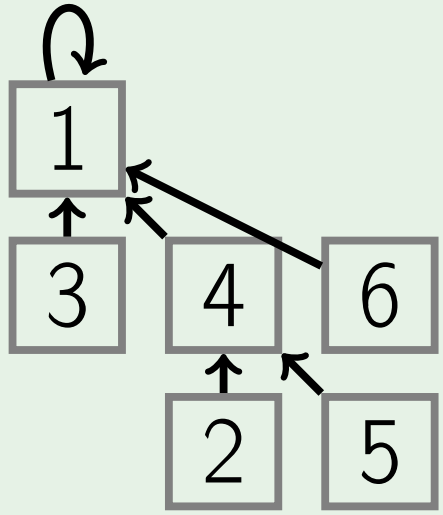
`Union`$(2, 6)$



	1	2	3	4	5	6
`parent`	1	4	1	1	4	6
`rank`	2	0	0	1	0	0

Example

Query:



	1	2	3	4	5	6
`parent`	1	4	1	1	4	1
`rank`	2	0	0	1	0	0

Important property: for any node i, rank[i] is equal to the height of the tree rooted at i

Lemma

The height of any tree in the forest is at most $\log_2 n$.

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Follows from the following lemma.

Lemma

Any tree of height k in the forest has at least 2^k nodes.

Proof

Induction on k.

- Base: initially, a tree has height 0 and one node: $2^0 = 1$.
- Step: a tree of height k results from merging two trees of height $k-1$. By induction hypothesis, each of two trees has at least 2^{k-1} nodes, hence the resulting tree contains at least 2^k nodes. □

Summary

The union by rank heuristic guarantees that `Union` and `Find` work in time $O(\log n)$.

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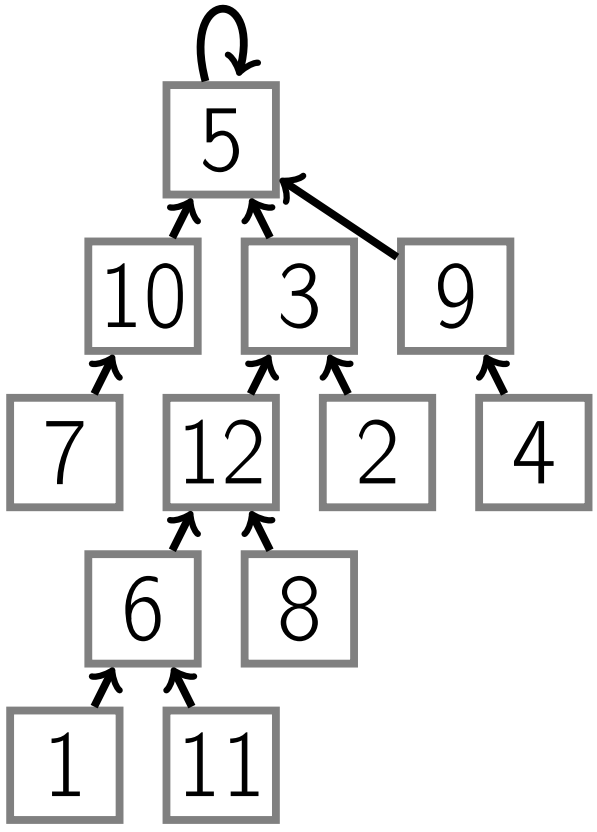
Next part

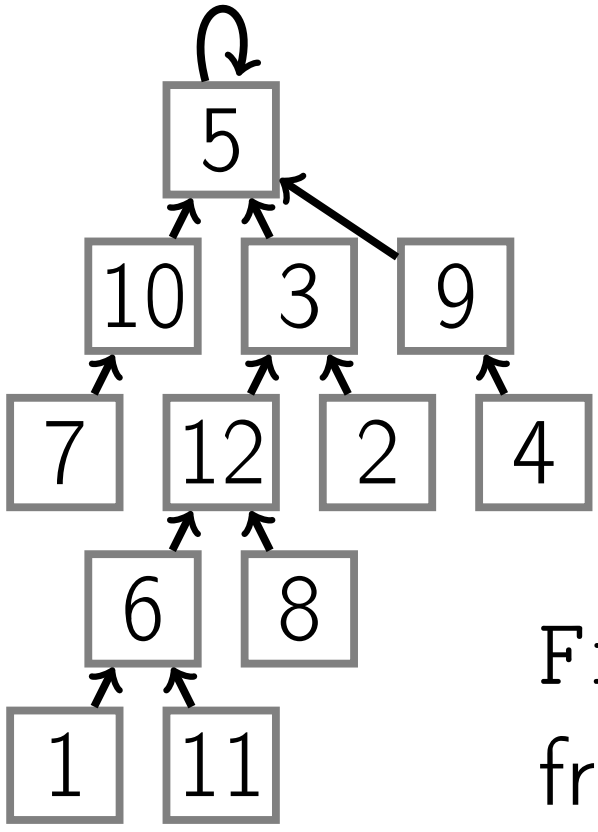
We'll discover another heuristic that improves the running time to nearly constant!

Outline

Path Compression: Intuition

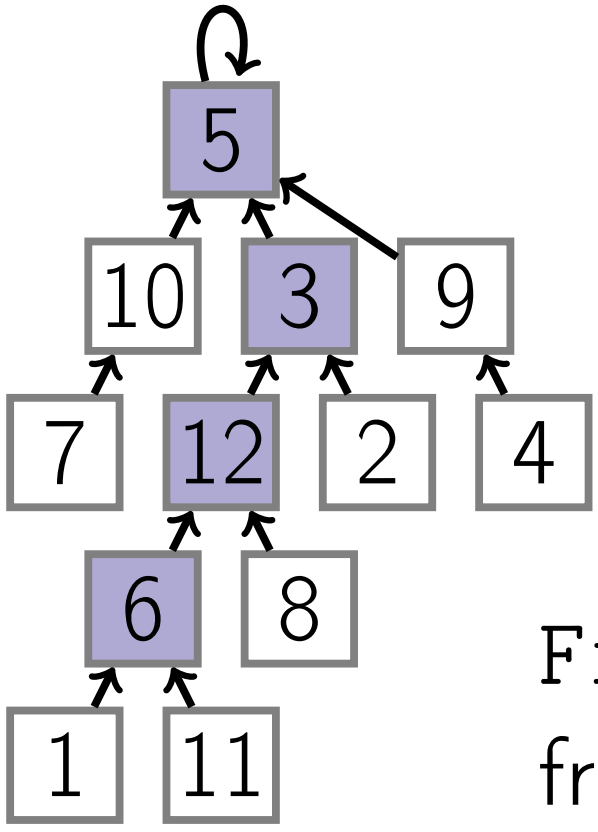


Path Compression: Intuition



`Find`(6) traverses the path from 6 to the root

Path Compression: Intuition



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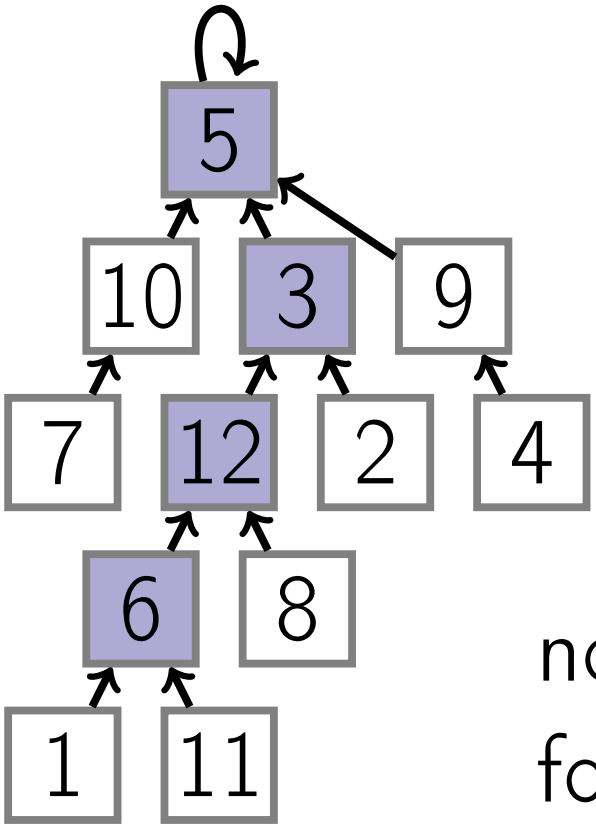
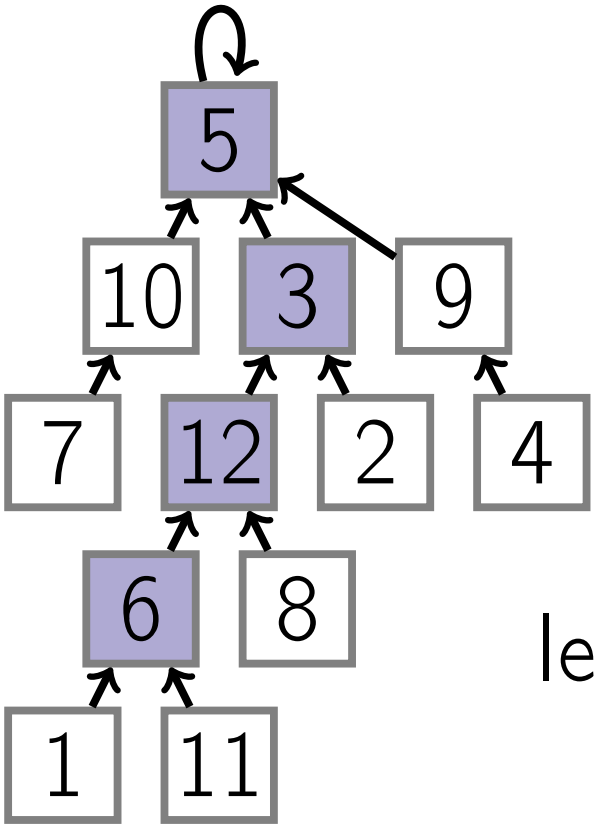
Path Compression: Intuition



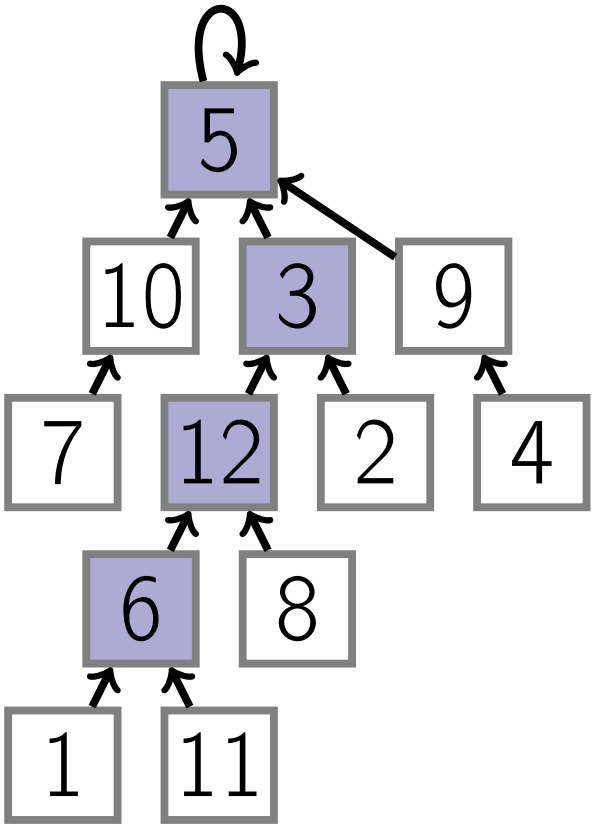
not only it finds the root for 6, it does so for all the nodes on this path

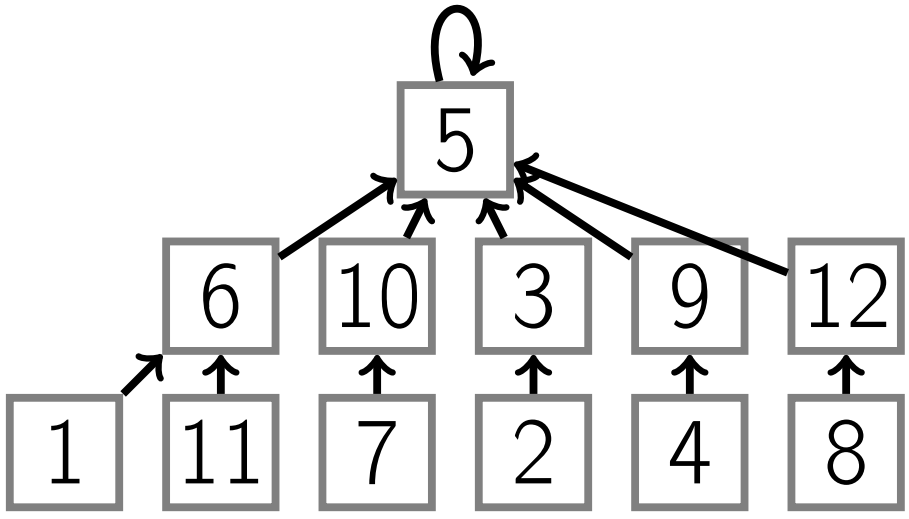
Path Compression: Intuition



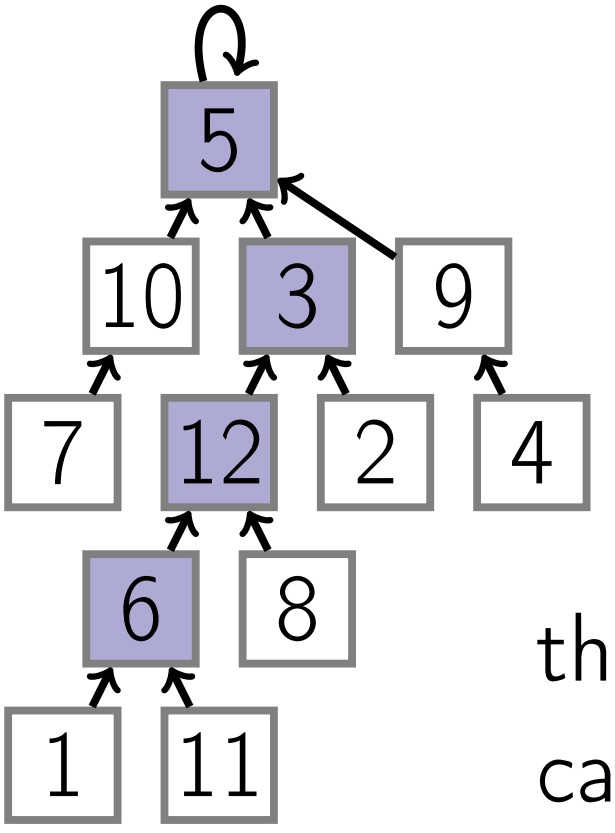
let's not lose this useful info

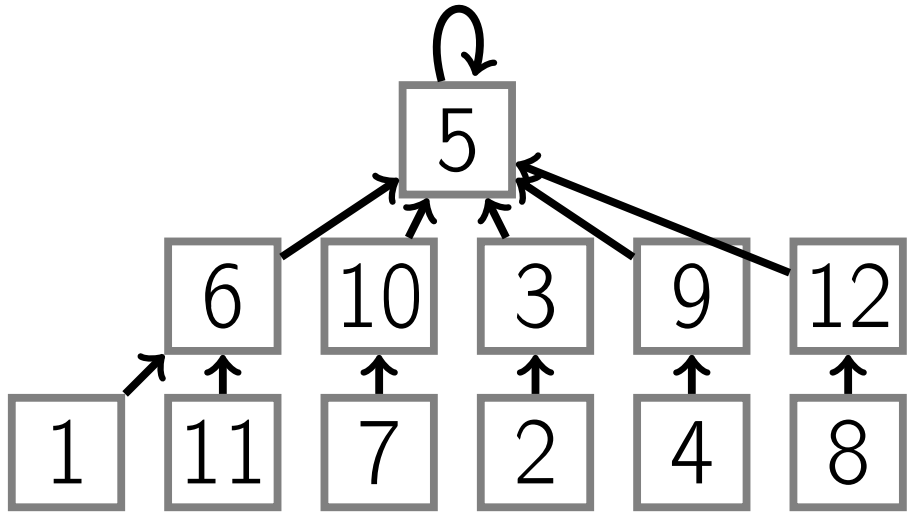
Path Compression: Intuition





Path Compression: Intuition





the resulting heuristic is called path compression

Find(i)

```
if i ≠ parent[i]:
   parent[i] ← Find(parent[i])
return parent[i]
```

Definition

The iterated logarithm of n, $\log^* n$, is the number of times the logarithm function needs to be applied to n before the result is less or equal than 1:

$$\log^* n = \begin{cases} 0 & \text{if } n \leq 1 \\ 1 + \log^*(\log n) & \text{if } n > 1 \end{cases}$$

Example

n	$\log^* n$
$n = 1$	0
$n = 2$	1
$n \in \{3, 4\}$	2
$n \in \{5, 6, \ldots, 16\}$	3
$n \in \{17, \ldots, 65536\}$	4
$n \in \{65537, \ldots, 2^{65536}\}$	5

Lemma

Assume that initially the data structure is empty. We make a sequence of m operations including n calls to `MakeSet`. Then the total running time is $O(m \log^* n)$.

In other words

The amortized time of a single operation is $O(\log^* n)$.

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Nearly constant!

For practical values of n, $\log^* n \leq 5$.

Outline

Goal

Prove that when both union by rank heuristic and path compression heuristic are used, the average running time of each operation is nearly constant.

Height $\leq$ Rank

- When using path compression, `rank`[i] is no longer equal to the height of the subtree rooted at i

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- Still, the height of the subtree rooted at i is at most `rank`[i]

Height $\leq$ Rank

- When using path compression, `rank`$[i]$ is no longer equal to the height of the subtree rooted at i
- Still, the height of the subtree rooted at i is at most `rank`$[i]$
- And it is still true that a root node of rank k has at least 2^k nodes in its subtree: a root node is not affected by path compression

Important Properties

1. There are at most $\frac{n}{2^k}$ nodes of rank k

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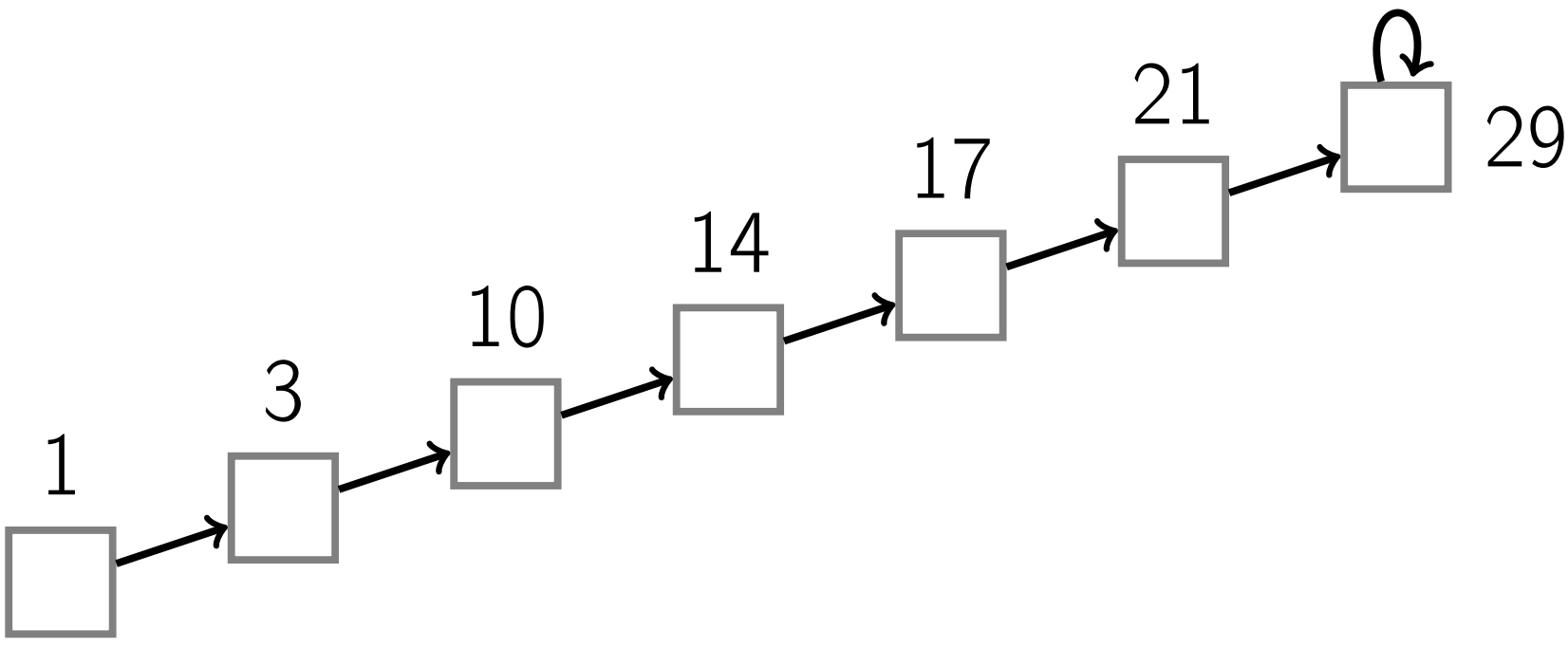
1. There are at most $\frac{n}{2^k}$ nodes of rank k
2. For any node i, $\texttt{rank}[i] < \texttt{rank}[\texttt{parent}[i]]$
3. Once an internal node, always an internal node

$$
\begin{aligned}
&T(\text{all calls to } \texttt{Find}) = \\
&\#(i \to j) = \\
&\#(i \to j : j \text{ is a root}) + \\
&\#(i \to j : \log^*(\texttt{rank}[i]) < \log^*(\texttt{rank}[j])) + \\
&\#(i \to j : \log^*(\texttt{rank}[i]) = \log^*(\texttt{rank}[j]))
\end{aligned}
$$

$$T(\text{all calls to } \texttt{Find}) =$$
$$\#(i \to j) =$$
$$\#(i \to j : j \text{ is a root}) +$$
$$\#(i \to j : \log^*(\texttt{rank}[i]) < \log^*(\texttt{rank}[j])) +$$
$$\#(i \to j : \log^*(\texttt{rank}[i]) = \log^*(\texttt{rank}[j]))$$



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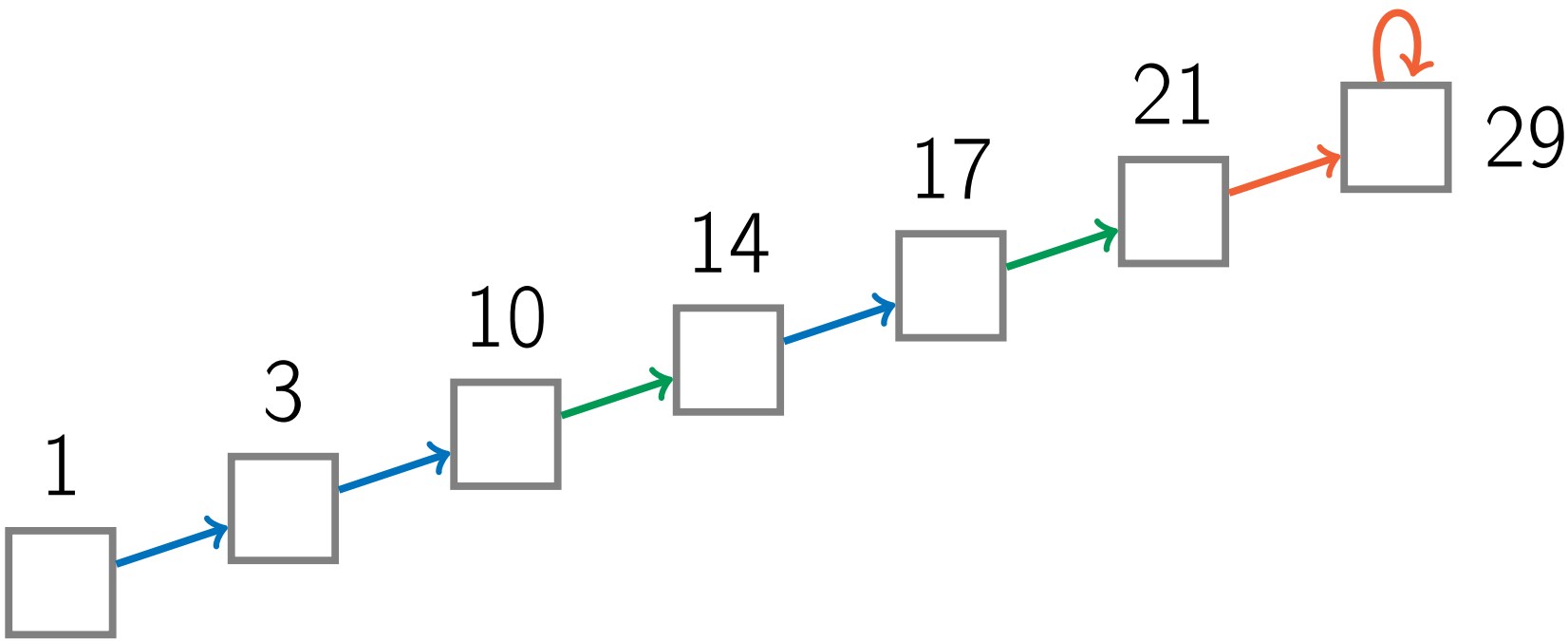

Claim

$$\#(i \to j : j \text{ is a root}) \leq O(m)$$

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Proof

There are at most m calls to `Find`. $\square$

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Proof

There are at most $\log^* n$ different values for $\log^*(\texttt{rank})$. □

Claim

$$\#(i \to j\colon\ \log^*(\texttt{rank}[i]) = \log^*(\texttt{rank}[j])) \leq O(n \log^* n)$$

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- after at most 2^k calls to $\texttt{Find}(i)$, the parent of i will have rank from a different interval

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- thus, the contribution of all nodes is $O(n \log^* n)$

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- Union by rank heuristic: hang a shorter tree under the root of a taller one
- Path compression heuristic: when finding the root of a tree for a particular node, reattach each node from the traversed path to the root
- Amortized running time: $O(\log^* n)$ (constant for practical values of n)