+) If getter and setter are evil, When should accessor methods be used?

-Accessor methods should be used when providing controlled, read-only access to private fields, especially when implementing interfaces or ensuring backward compatibility. They help maintain encapsulation, apply validation, and support frameworks that rely on getter methods for data mapping or serialization.

+) If you create a constructor method to build a DVD by title then create a constructor method to build a DVD by category. Does JAVA allow you to do this?

- No, although Java allows you to do this through constructor overloading, the types or number of parameters have to be different between method

+) Is JAVA a Pass by Value or a Pass by Reference programming language?

- Java is pass by value programming language.

+)After the call of swap(jungleDVD, cinderellaDVD) why does the title of these two

objects still remain?

+) After the call of changeTitle(jungleDVD, cinderellaDVD.getTitle()) why is

the title of the JungleDVD changed?

- In swap methods o1 and o2 copies of references to jungleDVD and CinderellaDVD which means the swap method didn't swap the actual objects.

- In change Title method, dvd is a copy of reference to jungleDVD. When dvd.setTitle(title) is called, the object is modifed since dvd and jungleDVD point to the same object. The last line dvd is assigned to a new object but it doesn't affect the original reference which is jungleDVD.