



Computational Thinking

Lecture 08: Data Structures: List, Tuple,
and Dictionary

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Outline

- Motivation and Real-life Scenarios
- List, Tuple, Dictionary
- Comparison of Lists, Tuples, and Dictionaries
- Practical Exercises
- Summary & Discussion





Motivation and Real-life Scenarios



Computational Thinking

Motivation and Real-life Scenarios (1)

Why Do We Need Data Structures?

- How can we store and manage data efficiently?
- What happens if we try to keep everything in single variables?
- How do we represent a class of students, or an inventory of products, or a list of exam scores?



Motivation and Real-life Scenarios (2)

Organizing Data Like Organizing Items in Real Life

- List → like a shopping list (items in order)
- Tuple → like a fixed package (items that should not change)
- Dictionary → like a phonebook (key - value pairs)

Example Scenario: Student Management Example

main.py

```
1 student_names = ["An", "Binh", "Chi"]
2 student_scores = (8.5, 7.0, 9.0)
3 student_info = {"name": "An", "score": 8.5, "major": "CS"}
```

- Lists → store multiple items
- Tuples → keep data fixed and ordered
- Dictionaries → store labeled information

Motivation and Real-life Scenarios (3)

Everyday Applications - Where We See These in Real Life Examples:

- List: playlist of songs, queue of tasks
- Tuple: GPS coordinates (latitude, longitude)
- Dictionary: word meaning in a dictionary app, JSON data in APIs





List



What is a List?

- Key idea: A list is an ordered collection of items, enclosed in []
- Example:

main.py

```
1 x = [5, 6, 5, 9, 15, 23]
2 y = ['Big', 'Red']
3 z = [1 + 2, True]
```

- Explain visually:
 - Elements have indexes (starting at 0)
 - A list can be empty ([]) or contain mixed types (though usually homogeneous)

Why Lists Are Useful

- Aggregate related data (e.g., student names, grades, tasks)
- Support flexible operations: add, remove, sort, iterate
- Foundation for more complex data types (matrix, dataset, record)



Basic Operations

Operation	Example	Result
Length	<code>len(x)</code>	6
Indexing	<code>x[0]</code>	5
Slicing	<code>x[2:4]</code>	[5, 9]
Concatenate	<code>x + y</code>	New list
Check item	'Red' in y	True

Slicing creates a new list (not modify original)

Updating & Adding Elements

main.py

```
1 x = ['Wake', 'Brush', 'Class']
2 x[2] = 'Gym'      # Update
3 x.append('Lunch') # Add to end
4 x.insert(1, 'Read')# Add before index 1
```

- Lists are mutable (can be modified)
- Operations happen in place (ID doesn't change)



Removing & Reordering

main.py

```
1 x.remove('Brush')    # Remove by value
2 x.pop(1)              # Remove by index
3 x.sort()              # Sort ascending
4 x.reverse()           # Reverse order
```



Visual tip: show list before/after operations



Mini Exercises

Create a list `grades = [9.5, 8.0, 7.0, 10.0]`

1. Print the first and last grade
2. Add a new grade 9.0
3. Sort the list descending



Tuple



What is a Tuple?

A tuple is an ordered, immutable collection of elements enclosed in parentheses ()

- Example:

```
main.py
1 t = (42, 4.0, 'x')
2 pair = ('An', 9.5)
```

- Ordered like a list
- Can store different data types
- Cannot be changed after creation

Why Tuple?

Sometimes, a list is too flexible - we know exactly how many values are needed

→ Use tuple when:

- The number of elements is fixed
- The data should not change

Example – Return multiple values from a function:

```
main.py

1 def min_max(scores):
2     return (min(scores), max(scores))
3
4 low, high = min_max([100, 82, 97])
```

Motivation: function returns **two values**, not a resizable list

Tuple versus List

Feature	List	Tuple
Syntax	[]	()
Mutability	Mutable	Immutable
Typical size	Variable	Fixed (2–3 items)
Use cases	Dynamic data	Static, grouped data
Example	[1, 2, 3]	(1, 2, 3)

Use a tuple for fixed-size data like coordinates, RGB colors, or paired values

Tuple Operations

Tuples behave like sequences:

```
main.py
1 t = (10, 20, 30)
2 print(t[1])      # 20
3 print(t[0:2])    # (10, 20)
4 print(len(t))    # 3
5 print(20 in t)   # True
```

But remember:

```
t[1] = 50 # ✗ Error - Tuples are immutable
```



Tuple Assignment (Unpacking)

Tuple unpacking makes code concise:

main.py

```
1 (a, b) = (3, 4)
2 print(a, b)    # 3 4
3
4 name, age, score = ('An', 20, 9.5)
```

Use case: quickly assign multiple variables at once

Enumerate Example

Tuples often appear in **loops** with enumerate():

main.py

```
1 tasks = ['Wake', 'Brush', 'Class']
2 for idx, item in enumerate(tasks):
3     print(idx, item)
```

Output:

Output

```
0 Wake
1 Brush
2 Class
```

Mini Exercises

- Create a tuple `point = (3, 4)` and access its elements
- Convert list `[1, 2, 3] → tuple` using `tuple()`
- Write a function returning `(sum, average)` of a list.



Dictionary



What is a Dictionary?

A **dictionary** is an **unordered collection of key–value pairs**.

- Each *key* maps to a *value*, and every key must be unique
- Syntax → {key: value, ...}

Example:

```
main.py

1 d = {'computer': 'one that computes',
2       'python': 'large constricting snake'}
3 print(d['python'])  # 'large constricting snake'
4
```

Analogy: like a **real dictionary** or a **contacts app** — you look up a *word/name* (*key*) to get its *definition/details*

Why Dictionary?

- Let you label data with meaningful names instead of numeric indices
- Provide fast lookup by key
- Useful when you have structured or paired data.

Examples:

- Student → score
- Username → profile
- infoWord → definition



Creating and Accessing

main.py

```
1 d = {}                      # empty dict
2 d['name'] = 'An'            # add item
3 d['age'] = 20                # add another
4 print(d['name'])           # access value
```

- A **KeyError** occurs if the key doesn't exist (`d['grade']`)
- Keys must be **hashable** (immutable types → str, int, tuple).

Basic Operations

Operation	Example	Result
Length	<code>len(d)</code>	number of items
Membership	<code>'name' in d</code>	True
Add/Update	<code>d['city']='Hanoi'</code>	add or replace
Delete	<code>d.pop('age')</code>	removes and returns value

Reminder: Assignment to a *new key* automatically **creates** it

Nested Structures

Dictionaries can store **lists** or **other dictionaries** as values

main.py

```
1 students = {  
2     'ewe2': {'age':19, 'courses':['CS1110','MATH1920']},  
3     'top20': {'age':21, 'courses':['BIOEE1540']}  
4 }  
5 print(students['ewe2']['courses'][0])
```



Dictionary as Accumulator

Count occurrences efficiently:

main.py

```
1 def char_counts(s):
2     counts = {}
3     for ch in s:
4         if ch in counts:
5             counts[ch] += 1
6         else:
7             counts[ch] = 1
8     return counts
```

Maps each character → its count (`{'a': 2, 'b': 2, '!': 1}`)



Iteration with Dictionaries

```
for key in d:  
    print(key, "→", d[key])
```

- The loop iterates over keys by default
- You can also use:

```
for k, v in d.items():  
    print(k, v)
```

Dictionaries are *not sequences* → no numeric indexing



Mini Exercises

- Create profile = {'name' : 'An', 'major' : 'CS'} → add 'year' : 3
- Print each key - value pair
- Write a function that counts word frequency in a sentence.



Comparison of List, Tuple, and Dictionary

Property	List	Tuple	Dictionary
Syntax	[]	()	{key: value}
Order maintained?	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> Yes	⚠️ Yes (insertion order, since Python 3.7)
Mutable?	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No	<input checked="" type="checkbox"/> Yes
Accessed by	Index	Index	Key
Allow duplicates?	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> Keys must be unique
Typical use	Variable-size, homogeneous data collections	Fixed-size, grouped records	Key–value mappings (lookup tables)
Example	[1, 2, 3]	(1, 2, 3)	{'a': 1, 'b': 2}



Practical Exercises



List Practice

Task: Create a program to store and analyze students' grades

main.py

```
1  grades = [9.0, 8.5, 7.5, 10.0, 9.5]
2  print("Average grade:", sum(grades) / len(grades))
3  grades.append(8.0)
4  grades.sort(reverse=True)
5  print("Sorted grades:", grades)
```

Question: What happens if we use `grades[5] = 6.5`? Why?



Tuple Practice

Task: Represent geographic coordinates

```
location = (21.0285, 105.8542) # Hanoi  
print("Latitude:", location[0])  
print("Longitude:", location[1])
```

- Add a tuple for another city (e.g., Ho Chi Minh City)
- Print both coordinates using one print statement.

Why tuples are used for coordinates rather than lists?



Dictionary Practice

Task: Manage a mini student directory

```
students = {
    'S001': {'name': 'An', 'score': 8.5},
    'S002': {'name': 'Binh', 'score': 9.0}
}
students['S003'] = {'name': 'Chi', 'score': 7.5}

for sid, info in students.items():
    print(sid, info['name'], info['score'])
```

Question: How would you print the average score of all students?



Integrated Challenge

Mini Project: “Classroom Data Manager”

Write a short program that:

1. **Uses a list of dictionaries to store student records**
2. **Allows the user to:**
 - Add a new student
 - Search by student ID
 - Display all scores

Hint: Combine knowledge of loops, lists, and dictionaries.



Summary & Discussion





Computational Thinking Link

Each structure supports a key aspect of computational thinking:

- Decomposition: break data into smaller, manageable components
- Pattern recognition: identify similar data items → use lists/tuples
- Abstraction: represent real-world data (e.g., student info → dictionary)
- Algorithmic design: decide the right data type to make algorithms efficient

Common Mistakes

- Mixing up mutable vs. immutable types
- Using lists when dictionary lookups are faster
- Confusing parentheses () and brackets []

