	[CGLS3D_CUDA]	[SIRT3D_CUDA]	[FDK_CUDA]
Angle number	50	50	50
Rec. vs Raw	1.8104e+03	334.1444	7.4481e+04
Error	8.6324e-04	1.5933e-04	0.0355
Image			
Angle number	100	100	100
Rec. vs Raw	1.5177e+03	95.5473	7.2753e+04
Error	7.2371e-04	4.5561e-05	0.0347
Image			
Angle number	200	200	200
Angle number Rec. vs Raw	1.4836e+03	50.4818	7.0011e+04
Error	7.0746e-04	2.4072e-05	0.0334
Image			
Angle number	400	400	400
Rec. vs Raw	1.4838e+03	46.6224	7.0233e+04
Error	7.0755e-04	2.2231e-05	0.0335