- 1. Make a simple web store application which displays some products, which user can add to shopping cart and finally checkout.
  - a. User can browser products and add to cart as a guest.
  - b. They need to signup or login before they can finally checkout.
    - i. You can reuse the previous lab code for user authentication.
  - c. After successful checkout user see confirmation page with thank you message and products as a table and total price.
  - d. Additionally you can ask user for shipping, billing and payment info before final checkout confirmation
- 2. Follow MVC pattern where servlet(s) act as controller, JSP are views and you may come up with model classes for representing domain objects like user, product, shopping cart etc.
- 3. This lab can be done in group of two, if you like peer programming.
- 4. Also use CSS and JavaScript where ever applicable to make it look nice and make interactive.