

Senior Frontend Developer Assessment

Overview

Build a simplified **wishlist widget** that can be embedded on any website. The widget should allow users to organize content items (products, articles, etc.) into collections.

Figma Design Reference:

<https://www.figma.com/design/bET0YSkNKNtLW0DBVcy3cT/pluginlo-Dock?node-id=0-1&t=cTqMXuXQ78JYqsjf-1>

Note: You can comment on the Figma design if you have questions or need clarification on any aspect of the design.

Core Components:

- **Dock:** Floating widget that opens/closes
- **Stacks:** Collections to organize items
- **Cards:** Individual content items

Reference Example

Visit <https://www.it-daily.net/> to see a live example:

1. Accept all cookies
2. Click the **"Merken & Teilen"** button on any article
3. Try it in **Anonymous mode** (without login) to see the widget behavior
4. Note the interactions, animations, and user flow

Important: This is for understanding the concept and behavior only.

- **You don't need to copy the UI design** - create your own style
- Use your preferred CSS framework/library (Tailwind, Styled Components, MUI, ShadCN, etc.)
- Focus on the functionality and user experience patterns, but nice visual design is welcome

What to Build

1. Dock Widget (Embeddable)

A floating button that expands into a panel showing the user's stacks.

Must Have:

- Minimize/expand states with smooth animations

- Can be embedded into third-party websites without conflicts
- Responsive (mobile + desktop)

Nice To Have:

- Use Web Component (Shadow DOM for style isolation)
- Theme support (light/dark)

Example Usage:

```
<wishlist-dock data-theme="dark"></wishlist-dock>
```

2. Stack Management

Users can create and organize collections.

Stack Fields:

- **Cover:** Image/color (can be randomly generated - random color, gradient, or placeholder image)
- **Name:** Stack title

Must Have:

- Create/delete stacks
- View list of stacks with card counts
- Click to view stack contents

3. Card Management

Display and manage items within stacks.

Card Fields:

- **Cover:** Image (required)
- **Name:** Card title (required)
- **Description:** Brief description (optional)
- **Selected Stack:** Which stack this card belongs to (required)

Must Have:

- Add/remove cards
- Display all card fields (cover, name, description)
- Move cards between stacks (drag & drop or select different stack)
- **Swipe Mode:** Cards displayed in swipeable stack (like Tinder/card deck)
 - Use a library to support swiping cards
 - Swipe left/right to navigate through cards

- Opens when clicking on a stack
- Show card counter

4. State & Data

Must Have:

- State management solution (your choice)
- **Optimistic UI updates:** Update UI immediately, sync with API later
- API layer for CRUD operations (use fake/mock API service if needed)

Nice To Have:

- Data persistence (localStorage, IndexedDB, or similar)
- Loading and error states

Important - Optimistic UI:

- When user adds/removes cards → Update UI instantly
- When user creates/deletes stacks → Update UI instantly
- Sync with backend in the background
- Handle API failures gracefully (rollback with error message)
- Show sync indicators when needed



Technical Requirements

Required:

- React 18+
- Embeddable component (iframe, Web Component, or similar approach)
- Modern CSS (your choice of approach)
- Clean, maintainable code structure

You Decide:

- State management approach
- Styling solution
- Libraries/tools to use
- How to split and organize features
- Code splitting strategy



Evaluation Focus

We'll assess your skills in:

1. [React Architecture](#)
 2. [Embeddable Widget Integration](#)
 3. [Code Quality](#)
 4. [State Management](#)
 5. [Styling & UX](#)
 6. [Feature Implementation](#)
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Deliverables

1. [GitHub Repository](#)
 - Clean commit history
 - Source code
 2. [README.md](#) with:
 - Setup instructions
 - How to embed the widget
 - Architecture decisions
 - Trade-offs you made
 - What you'd improve with more time
 3. [Demo](#)
 - Live URL
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Optional Enhancements

Pick any that showcase your strengths:

- Unit/integration tests
 - Code splitting & lazy loading
 - Advanced animations
 - Accessibility features
 - Offline support
 - Search/filter functionality
 - Keyboard shortcuts
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Notes

- **Quality over quantity** - Focus on core features done well
 - **Document decisions** - Explain your choices in README
 - **Use your judgment** - Choose tools and patterns you're comfortable with
 - **Be pragmatic** - Mock what's needed, skip what's not critical
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Good luck! We're excited to see your approach. 🚀