Development of Internet Applications

Bootstrap and others

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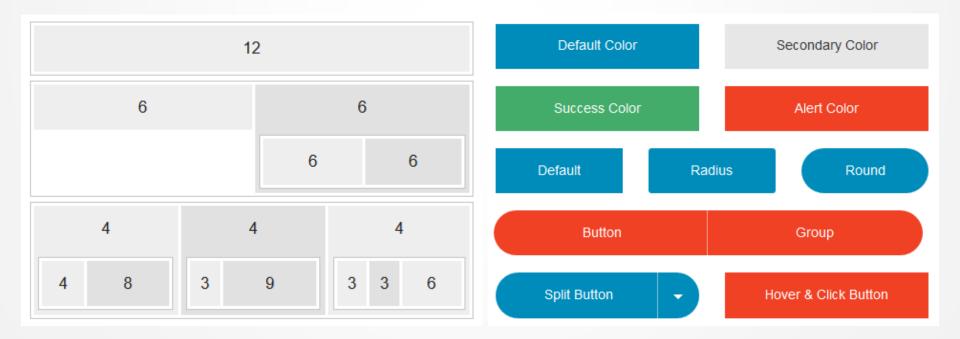
www.cs.vsb.cz/radecky

FrontEnd frameworks

- They offer tools for effective development of webdesign
- They are based on CSS frameworks (eg. Blueprint grid, typography, form elements)
- They offer ...
 - Responsibility and multiplatform support
 - Layout development
 - Typography
 - User controls
 - Extensions and libraries
 - Accesibility
- Typically mobile-first approach
- Mix of HTML, CSS and JS
- Bootstrap, Foundation, Skeleton, etc.

Foundation

- http://foundation.zurb.com/
- Current version 6, MIT licence, 250 kb
- Preprocesor SASS, jQuery



Bootstrap

- http://getbootstrap.com/
- Current version 4, MIT licence, 250 kb
- Preprocesor LESS (portace SASS, version 4 in native way), jQuery



FrontEnd frameworks utilization

 It is always necessary to take into account efficiency and range of usage for a given project

- Pros

- Fast development within "standardized" environment
- Native support of CSS preprocessors
- Implementation of widely used controls (accroding to multiplatform operation)
- Small entry barrier with spectacular results
- Optimization based on composite construction
- Themes

- Cons

- Can be too complex for some purposes
- Relation to a huge set of other tools and connected libraries (node.js, Grunt, Rails, Compass, etc.)

Bootstrap - grid

- http://www.w3schools.com/bootstrap/bootstrap_get_sta rted.asp
- Fundamental view on page layout **grid system** (12 cells)
- Container (responsive/fluid) row column
- Responsibility based on resolution

.col-xs-\$	Extra Small	Phones Less than 768px
.col-sm-\$	Small Devices	Tablets 768px and Up
.col-md-\$	Medium Devices	Desktops 992px and Up
.col-lg-\$	Large Devices	Large Desktops 1200px and Up

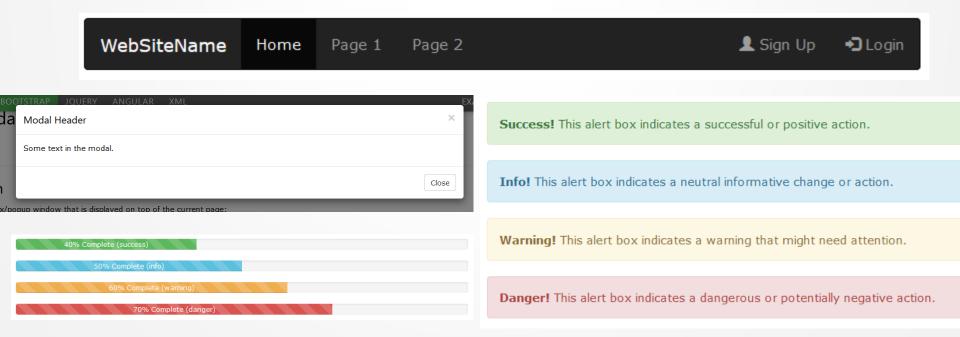
⁻ https://scotch.io/tutorials/understanding-the-bootstrap-3-grid-system, http://www.tutorialrepublic.com/witter-bootstrap-grid-system.php, https://www.joomla-monster.com/documentation/template-tutorials/how-to-understand-bootstrap-grid-system

Bootstrap – look and feel

- Native styling direct styling of some elements (h1-6, attr, blockquote, code, ...)
- User defined styling based on assigned classes
- Basic approach is not to describe styling directly, but styling should be based on predefined styles (classes). Own styling is not necessary in principle.
- There is JS API based on jQuery for more sophisticated interaction

Bootstrap – visual elements

- Wide selection of visual elements (including some functionality) based on HTML specification and CLASS assignment
- Jumbotron, web heading, boxes, buttons, form elements, icons, modal windows, etc.



Bootstrap – interaction with user

- It is possible to control many elements based on user behavior
- Usage of CSS or JS is not necessary
- Principle is based on data- attributes usage eg. data-dismiss, data-toggle, data-target
- Usage of aria- attributes for accessible web support (Accessible Rich Internet Applications) inc. Attribute role

Bootsrap – plugins and themes

- Possibility to use plugins
 - Native: Tooltip, Scrollspy, Carousel, Affix
 - External: https://bootstrap-plugins-in-2016,
 http://tutorialzine.com/2013/07/50-must-have-plugins-for-extending-twitter-bootstrap/
- Possibility to "overwrite" of styles based on themes
 - Based on inheritance and overwriting of CSS never modify original Framework specification
 - External predefined extensions (themes) (beware of version mishmash)

Summary

- FrontEnd frameworks are very effective way to fast development of web applications
- Many things can be implemented without any knowledge of CSS or JS. However, there can be a huge relation to many other technologies in teh case of complex implementations
- Effective usage of frameworks on higher level is based on CSS preprocessors and other integration tools