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Portfolio:
<https://tuanton013.github.io/>
Linkedin:
<https://www.linkedin.com/in/tuan-ton-219820250/>
Github:
<https://github.com/tuanton013/Tuan-s-Project>

Skills

- Java
- C/C++
- React and Node.js
- Next.js and Nest.js
- Python and Pygame
- Git and GitHub
- Linux and SQL
- Object-oriented programming
- Computer organization and network
- HTML and CSS
- Cross-platform software familiarity
- Visual Studio and Visual Studio Code
- Hardware Architecture Proficiency
- Problem-solving and critical thinking
- Decision-making
- Attention to detail

Education

Expected in 05/2026
Bachelor's Degree:
Computer Science
University Of California
Sacramento
GPA: 3.6

05/2024
Associate's Degree:
Computer Science
Folsom Lake College
Folsom, CA
GPA: 3.6

Languages

English:
■■■■■
Native/ Bilingual

Vietnamese:
■■■■■
Native/ Bilingual

Tuan That Ton

Experience

State Controller's Office - Information Technology Student Assistant
Sacramento, California
10/2025 - Current

- Assisted IT team with troubleshooting software and hardware issues.
- Provided technical support to staff for various computer applications.
- Maintained inventory of IT equipment and supplies for office use.
- Updated user documentation and technical manuals for clarity and accuracy.
- Set up equipment for employee use, performing or properly installing cables, operating systems or software.

Saint Francis Of Assisi Elementary School - Tech/It Support
Sacramento, California
01/2024 - 07/2025

- Provide tech support for 350+ users, ensuring seamless device functionality and minimal downtime.
- Troubleshoot and repair tech equipment, maintaining a reliable infrastructure for staff and students.
- Optimize device configurations and updates, enhancing the school's tech resource efficiency.
- Conduct maintenance on classroom tech, improving teaching tools' reliability and user experience.
- Streamline technical operations for 300+ students and 50 staff, delivering rapid solutions for Chromebooks, network infrastructure, and classroom technology

Projects

- Real Demo Application that let user to share their travel experience, deploy through Vercel and using database with Supabase. Using React and Next.js framework for frontend routing and Nest.js for backend.
- An Fifa World Cup 2026 Prediction App with more than 100 views that help user to identify the winner based on their historical advancement. Using Typescript as the main language
- Create personal portfolio using HTML,CSS, and JS.
- Tic-Tac-Toe, Built a fully interactive Tic Tac Toe game with Python, incorporating two-player functionality and game state tracking. Applied object-oriented programming (OOP) principles to organize game logic, improving code modularity and reusability across projects.
- Kmeans, Developed and implemented a K-means clustering algorithm in Python for unsupervised data classification and pattern recognition., Created clear visualizations to depict the convergence of centroids and cluster formation for better interpretability of results.