

Tuan Q. Tran

Tuan Q. Tran | Portfolio

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Tuan Q. Tran | LinkedIn
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I am an international IT student and bring a unique blend of technical proficiency and customer service skills. My strong teamwork and interpersonal skills and proficiency in MS Word, MS Excel, and MS Outlook enable me to tackle technical challenges effectively. My communication skills, attention to detail, and multitasking abilities, enhanced by my positive attitude and diligence, allow me to manage multiple responsibilities efficiently. Fluent in English and Vietnamese, I can interact effectively in multicultural environments. I am eager to leverage these skills to gain diverse experiences in any field.

TECHNICAL SKILLS

- C++
- C#
- HTML
- CSS
- Mongoose ODM
- IntelliJ IDEA
- Visual Studio
- Java
- JavaScript
- TypeScript
- jQuery
- JSON
- GitHub
- Visual Studio Code
- ReactJS
- AngularJS
- ExpressJS
- Nodejs
- MongoDB
- MySQL
- SSMS
- Postman
- Railway
- REST APIs
- PuTTY
- Ubuntu
- Linux
- Procreate

PROJECTS

Portfolio Website | [GitHub Repository](#)

Developed a portfolio demo using [HTML](#), [CSS](#), [JavaScript](#), [TypeScript](#), and [AngularJS](#). This project showcases my problem-solving, idea-generation skills, and understanding of website development.

Bookstore | [GitHub Repository](#)

Developed a web project using [ReactJS](#), backend [CRUD](#) operations, [routing](#), and [MongoDB](#). Also handled [CORS](#) policies. Enhanced skills in [HTML](#), [CSS](#), and [JavaScript](#), gaining a holistic understanding of web development.

Employee Management | [GitHub Repository](#)

Developed an employee management website as a practical application of [HTML](#), [CSS](#), [JavaScript](#), [TypeScript](#), and [AngularJS](#). This project serves as a platform for skill enhancement and hands-on experience in web development.

Retro Snake Game | [GitHub Repository](#) | [Live Demo](#)

Developed a retro snake game using [HTML](#), [CSS](#), and [JavaScript](#) to gain hands-on understanding of fundamental game development.

Pacman | [GitHub Repository](#) | [Live Demo](#)

Developed a Pacman game, following my previous project on a retro snake game, to deepen my understanding of [HTML](#), [CSS](#), and [JavaScript](#).

Tetris | [GitHub Repository](#)

Developed a Tetris game as part of my ongoing endeavor to master [C++](#), [Object-Oriented Programming](#), and so on.

EDUCATION

Chu Van An High School | Hanoi, Vietnam

Graduation Certificate: A-level

Sep 2018 – June 2021

New Brunswick Community College | Moncton, NB, Canada

Information Technology: Gaming Experience Development Diploma

Sep 2022 – Present