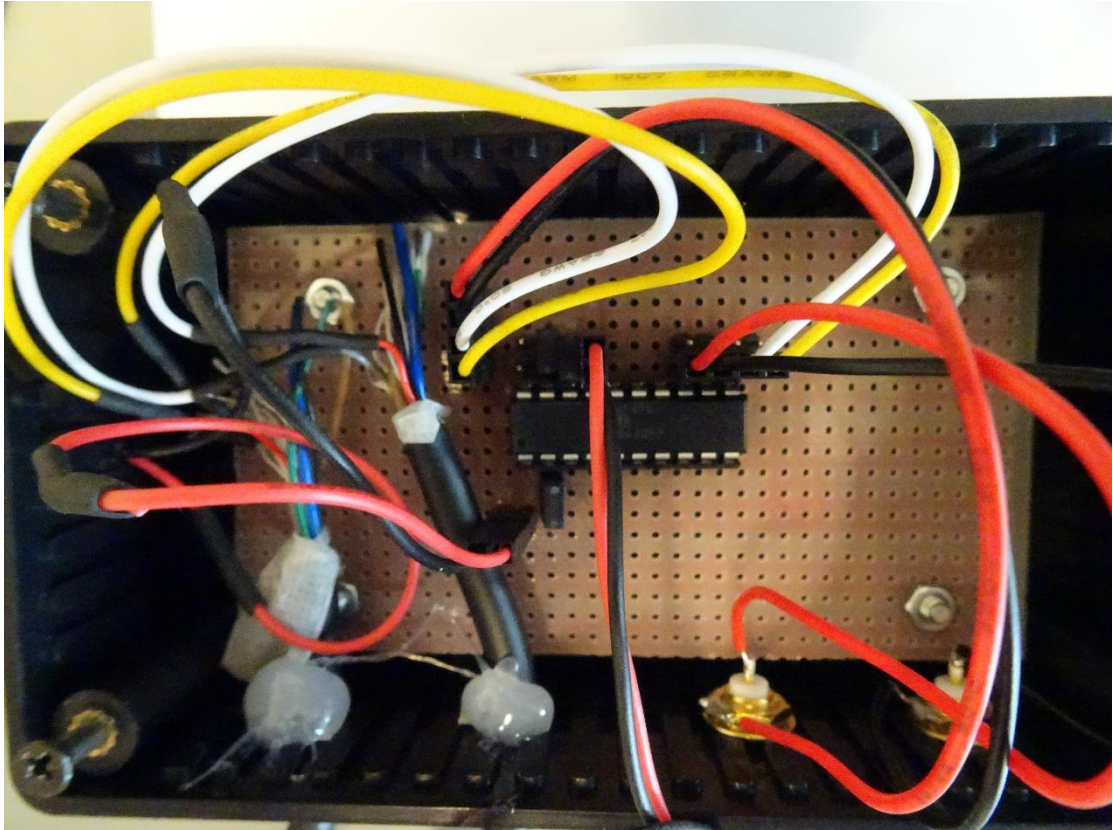
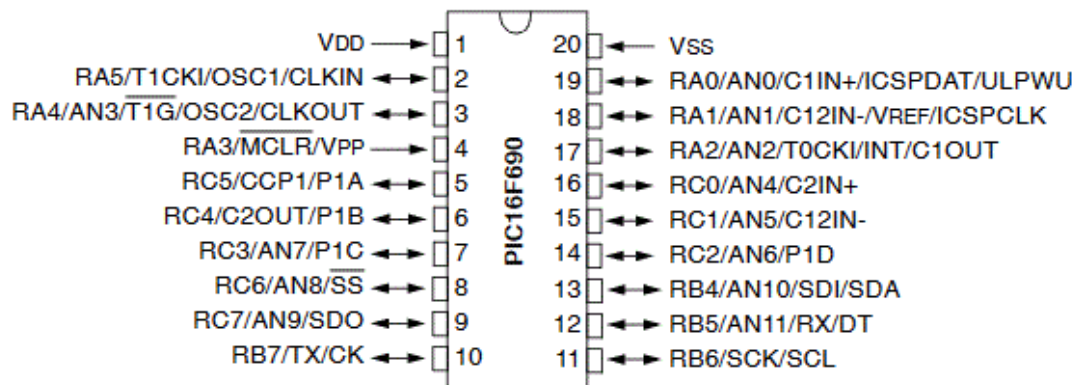
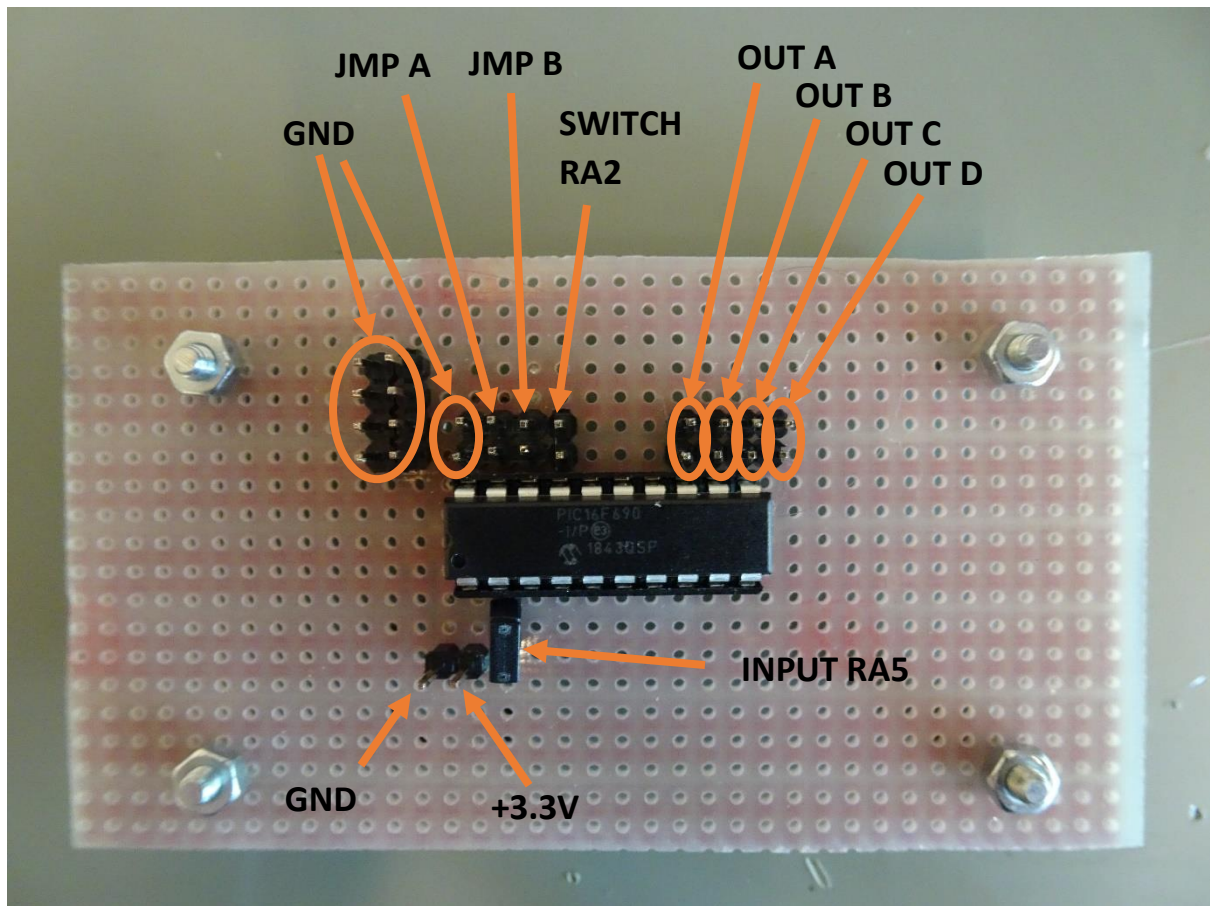
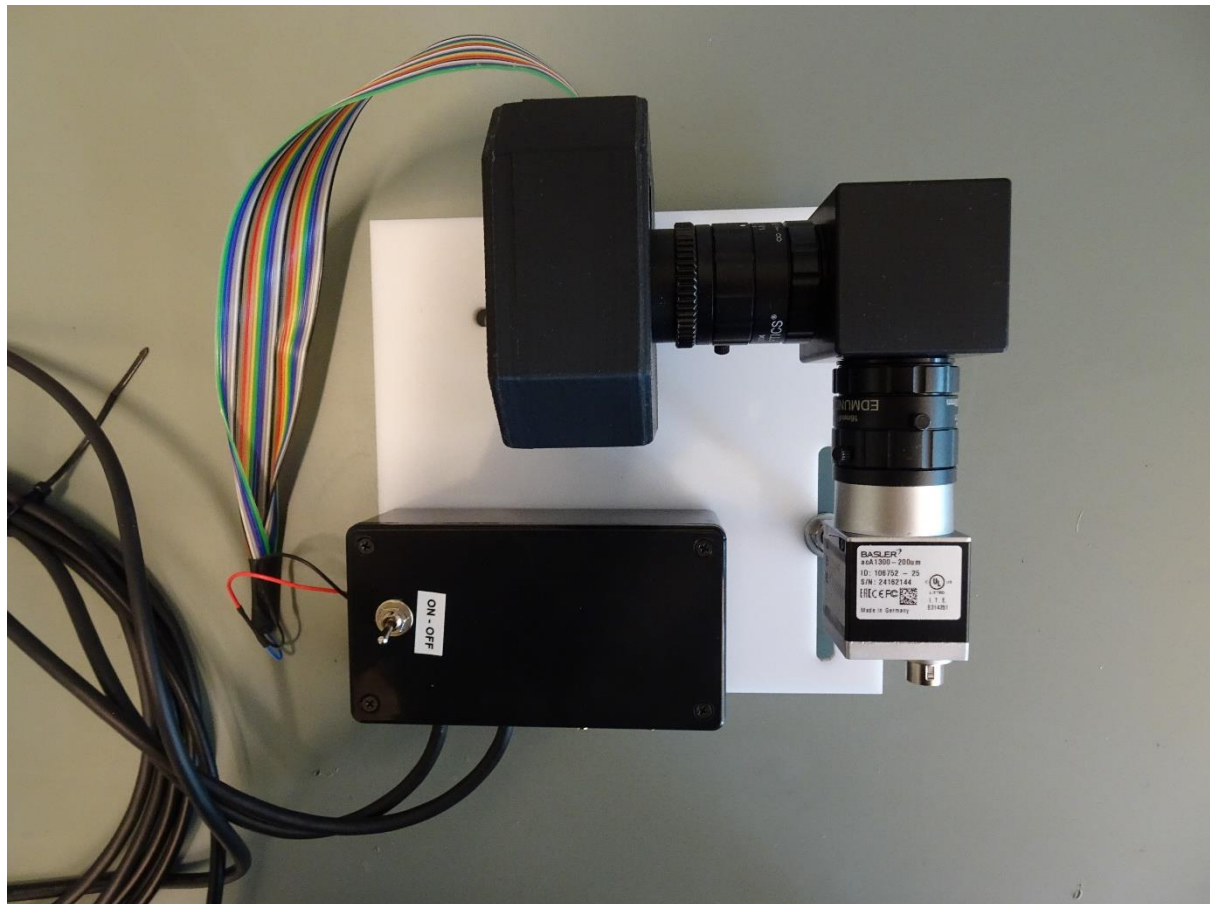


Triggerbox





JMP A	JMP B	Frequency [Hz]
shorted	shorted	30
open	shorted	60
shorted	open	90
open	open	120



```

/*
* File: TriggerBox.c
* Author: stru_ro
*
* Date: 2022-03-11 13:48
*/

#pragma config FOSC = INTRCIO // Oscillator Selection bits (INTOSCIO oscillator: I/O function on
RA4/OSC2/CLKOUT pin, I/O function on RA5/OSC1/CLKIN)

#pragma config WDTE = OFF // Watchdog Timer Enable bit (WDT disabled)
#pragma config PWRT = OFF // Power-up Timer Enable bit (PWRT disabled)
#pragma config MCLRE = ON // MCLR Pin Function Select bit (MCLR pin function is MCLR)
#pragma config CP = OFF // Code Protection bit (Program memory code protection is disabled)
#pragma config CPD = OFF // Data Code Protection bit (Data memory code protection is
disabled)
#pragma config BOREN = ON // Brown-out Reset Selection bits (BOR enabled)
#pragma config IESO = OFF // Internal External Switchover bit (Internal External Switchover
mode is enabled)
#pragma config FCMEN = OFF // Fail-Safe Clock Monitor Enabled bit (Fail-Safe Clock Monitor is
disabled)

#include <xc.h>
#include <stdbool.h>

#define _XTAL_FREQ 4000000

const unsigned short FREQ_LUT[4] = {0xBEE5, 0xDF72, 0xEA4C, 0EFB9}; //timer1 values for 30Hz,
60Hz, 90Hz, 120Hz

unsigned short timer_load_value;

unsigned char freq, pulse, dummy;

```

```
void main(void)
{

    // Set interrupt enable bits
    GIE = 1; // Global Interrupt Enable Bit
    RABIE = 1; // PORTA/PORTB Change Interrupt Enable bit
    PEIE = 1; // Peripherals Interrupt Enable Bit
    TMR1IE = 1; //enable timer1
    IOCA2 = 1; //enable interrupt on change of RA2 pin
    IOCA5 = 1; //enable interrupt on change of RA5 pin

    T1CON = 0x00; //turn off Timer1

    ANSEL = 0; //configure I/O pins as 'digital function', not 'analog input'
    ANSELH = 0; //configure I/O pins as 'digital function', not 'analog input'

    TRISA0 = 1; //configure RA0 as input
    TRISA1 = 1; //configure RA1 as input
    TRISA2 = 1; //configure RA2 as input
    TRISA5 = 1; //configure RA5 as input
    TRISB4 = 0; //configure RB4 as output
    TRISB5 = 0; //configure RB5 as output
    TRISB6 = 0; //configure RB6 as output
    TRISB7 = 0; //configure RB7 as output

    TRISC7 = 0; //for testing purposes

    nRABPU = 0; //pull-ups are enabled by individual port latches
    WPUA0 = 1; //enable RA0 weak pull-up
    WPUA1 = 1; //enable RA1 weak pull-up
    WPUA2 = 1; //enable RA2 weak pull-up
```

//pull-up of RA5 is not enabled. RA5 is configured as an input for a signal from the event-camera

timer_load_value = FREQ_LUT[0];

TMR1 = timer_load_value; //set initial timer1 load value

pulse = 0;

if(RA2 == 0) T1CON = 0x01; //if RA2==0 initially (switch is already closed), then turn on timer1

if(RA5 == 1) T1CON = 0x01; //if RA5==1 initially (input is already high), then turn on timer1

while(1)

{

freq = RA1 << 1;

freq |= RA0;

timer_load_value = FREQ_LUT[freq];

}

}

```

void interrupt ISR(void)
{
    if(TMR1IF)
    {
        pulse ^= 0x1; //toggle pulse

        if (pulse==0x0) PORTB = 0x00;
        if (pulse==0x1) PORTB = 0xFF;

        TMR1 = timer_load_value; //set timer1 load value
        TMR1IF = 0; //clear timer1 interrupt
    }

    if(RABIF)
    {
        //read PORTA to end the mismatch condition
        dummy = PORTA;
        __delay_ms(10); //wait 10ms until switch-bouncing is finished
        //read RA2 and RA5 again after delay
        if((RA2 == 0) || (RA5 == 1)){
            T1CON = 0x01; //turn on timer1
            TMR1 = timer_load_value; //set timer1 load value
        }else{
            T1CON = 0x00; //turn off timer1
            TMR1IF = 0; //clear timer1 interrupt
            PORTB = 0x00;
        }

        RABIF = 0; //clear IOC interrupt flag
    }
}

```