GIT Department of Computer Engineering CSE 222/505 - Spring 2021 Homework # Report

Tuba Toprak 161044116

• SYSTEM REQUIREMENTS

In this homework, we require Users Interface class. We also require some inherited classes from Users which names are Administrators, BranchEmployees, and Customers classes. I don't need to keep any data in that classes. These classes have some functions for furniture automation system. We need one more classes which name is Company In that class I need to keep all informantions about the furniture-stok. If we want to run this system, it will start automatically when we run the program. In this assignment, we design and implement the furniture-automation system. This automation system has users such as administrators, branch employees and customers.

Administrators:

- -Admin can adding and removing branches
- -Admin can add branch employees and delete branch employees.

Employees:

Employee can take care of products in stock

Employee can add or remove products from branches

access customer's information and view old shopping

Employee can create new customers

Customers:

Customers register and log into the system.

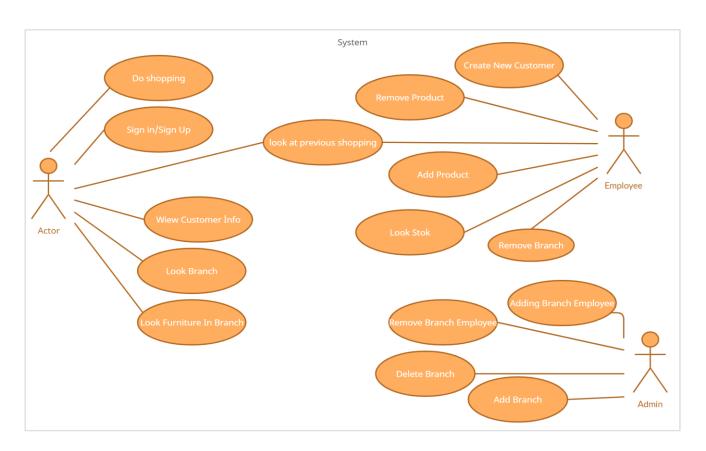
Customers can learn about the branches and search for products in branches and shop online

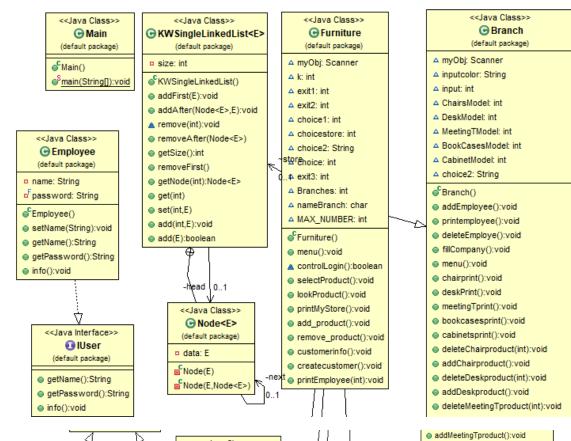
To make the system, I first wrote an interface for users.I implemets this interface admin class, employee class and customer class.I created a Branch class similar to a store where I can store my products.I have created hybritList into this class where I can store chairs, tables, meeting tables, bookcases and office cabinets and I created KWArraylist from the Employee Class because each branch can have more than one element to work with.then I created a Furniture class where I can run the system and inheritance the Branch class here so that I could access products in the system. I created KWSingleLinkList from the Branch Class because we start with 4 stores and an online branch in the system, and then we can increase or decrease it.I have created a menu to be an interactive system in this class.

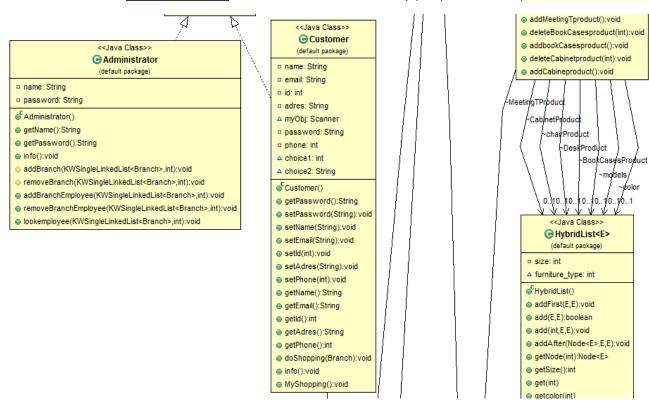
SYSTEM USAGE

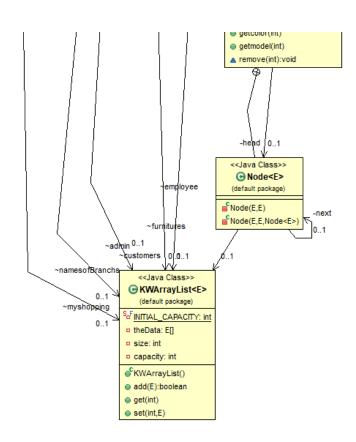
I left the system admin and employee open, we can use it without entering a password. We start with an admin and an employee. In order for the customer to use the system, they must first register and then log in. If the customer enters the correct id and password to the system, they can view the customer panel and take action. After the first purchase, the address and phone information are registered in the system, but each time they make a purchase, they are asked again because they may want to deliver to a different address.

USE CASE AND CLASS DIAGRAMS



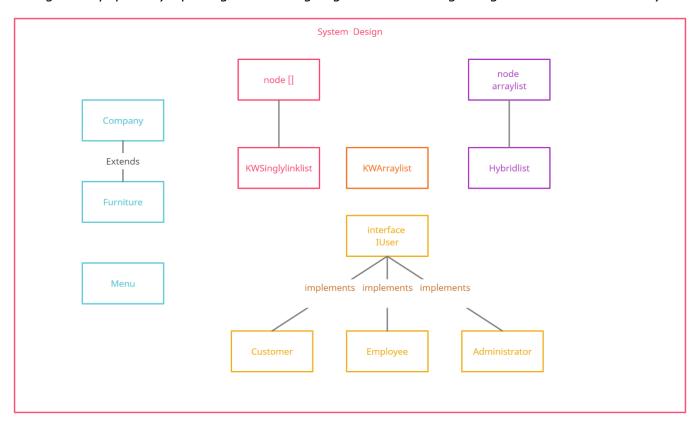






PROBLEM SOLUTION APPROACH

I started by drawing the object orientented programming scheme before starting to coding, I started by drawing on paper by placing the things given in the .grading section into the system.



I implemented Singly Linked List and Arraylist methods that in the book. I used linklist for branches, Arraylist for users. I implemented a HybridList class that keeps a LinkedList as a component and the elements stored in the LinkedList are ArrayLists. ArrayList in node holds 2 data. The first index keep the color of the furniture, the second index keep the model of the furniture. All other methods work like SinglyLinkList

KWSingleLinkedList<Branch> store = new KWSingleLinkedList<>();

```
private static class Node<E> {
    KWArrayList<E> furnitures = new KWArrayList<>();
    private HybridList.Node<E> next;
    /** Creates a new node that references another node.
    Oparam color of furniture
    @param model of furniture
    private Node(E color, E model) {
        furnitures.add(color);
        furnitures.add(model);
    @param color of furniture
    Oparam model of furniture
    @param nodeRef The node referenced by new node
    private Node(E color, E model, Node<E> nodeRef) {
        furnitures.add(color);
        furnitures.add(model);
       next = nodeRef;
```

-Polymorphism

```
public static void main(String[] args) {
    Company myObj = new Furniture(); //Polymorphism
    myObj.menu();
```

-Interface

-Override

```
* This method is the menu system created for the user to use interactively.

*/

@Override
public void menu() {

while (exit1 == 0){

System.out.println("---Welcome Furniture Store---");

System.out.println("1) Admin Login");
```

-inheritance

```
import java.util.Scanner;
public class Furniture extends Branch {
```

-error handling

```
/** Insert the specified item at index

@param index The position where item is to be inserted

@param item The item to be inserted

@throws IndexOutOfBoundsException if index is out of range

*/

public void add(int index, E item) {

    if (index < 0 || index > size) { //index checking
        throw new IndexOutOfBoundsException(Integer.toString(index));
    }

    if (index == 0) {
        addFirst(item);
    } else {
        Node<E> node = getNode(index: index-1);
        addAfter(node, item);
    }
```

TEST CASES

Some Main Tests

new branch added - passed

remove branch -passed

logging into the system with the wrong id -passed

Add branch employee - passed

Delete branch employee -passed

delete an absent employee -passed

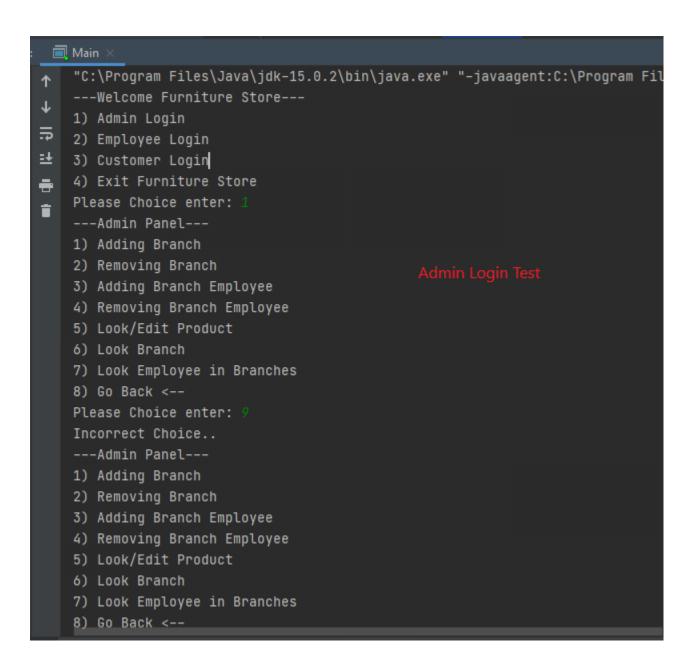
purchase nonexistent product - passed

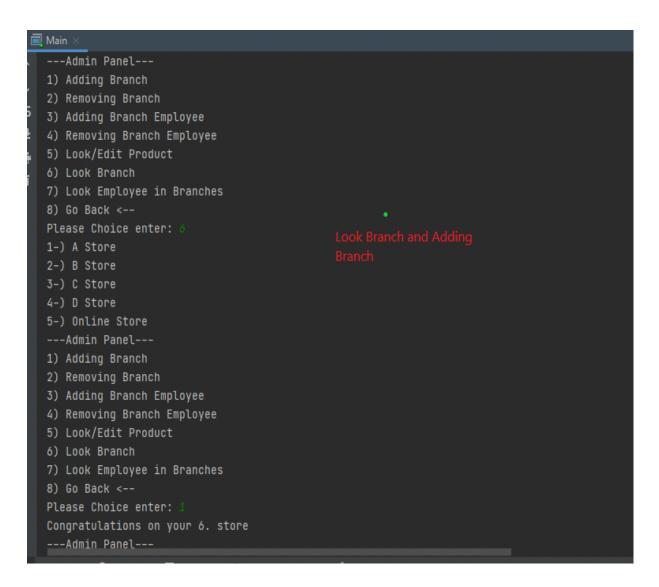
Adding the wrong color product -passed

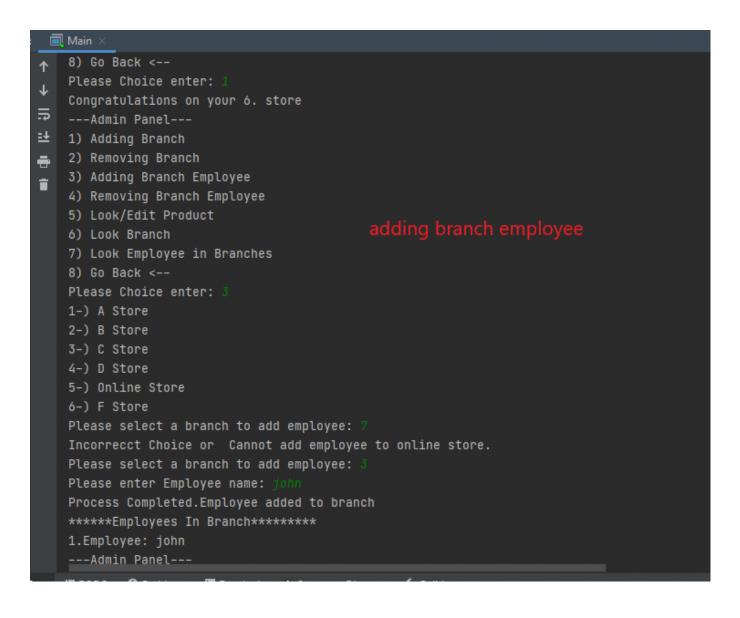
Adding the wrong model product -passed

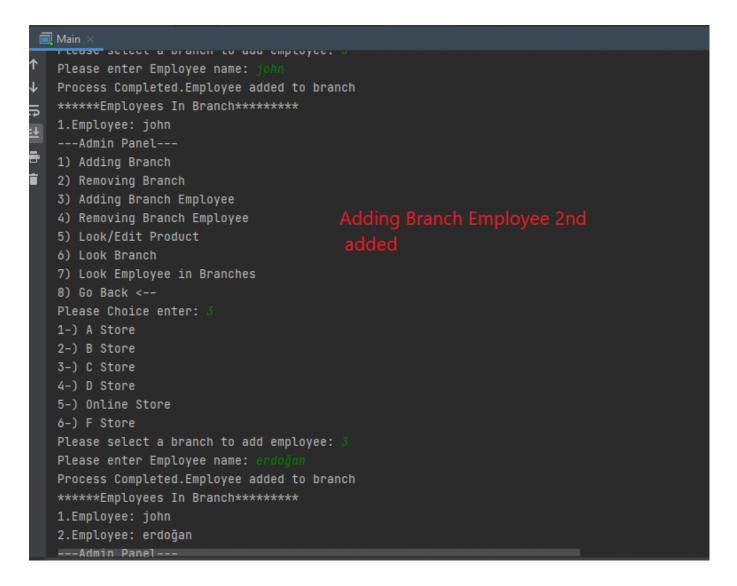
RUNNING AND RESULTS

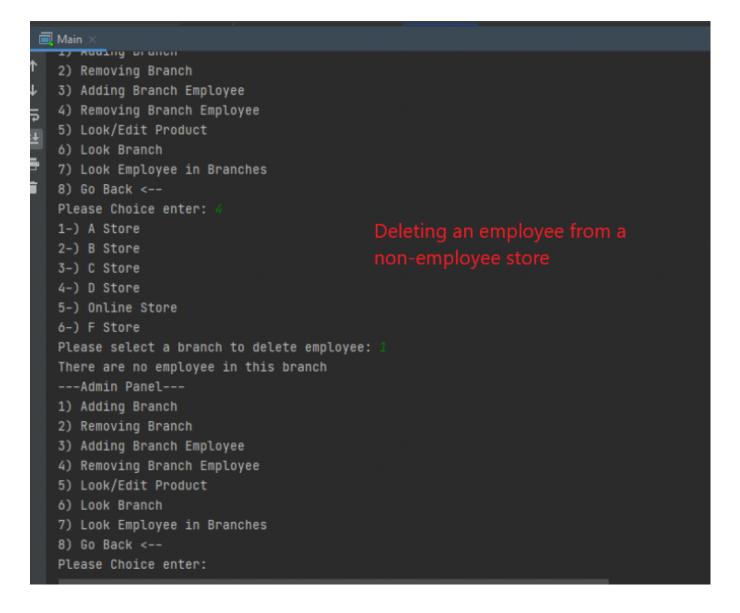
some images of system operation and running of tests

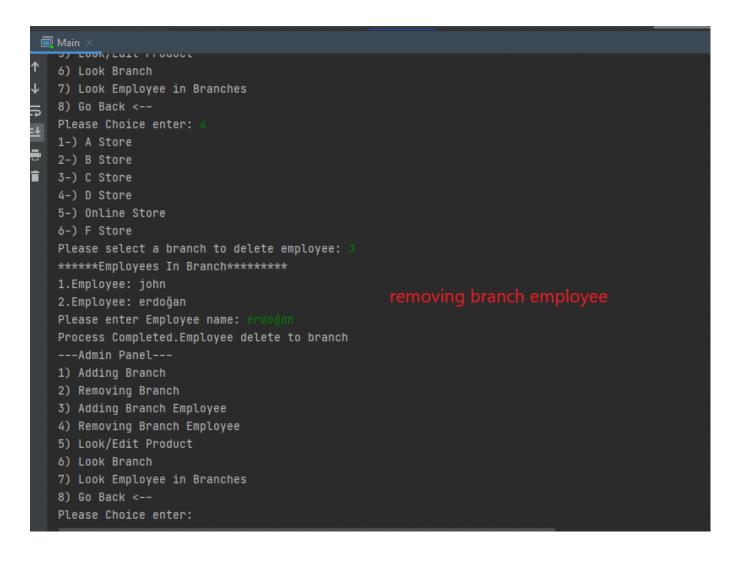


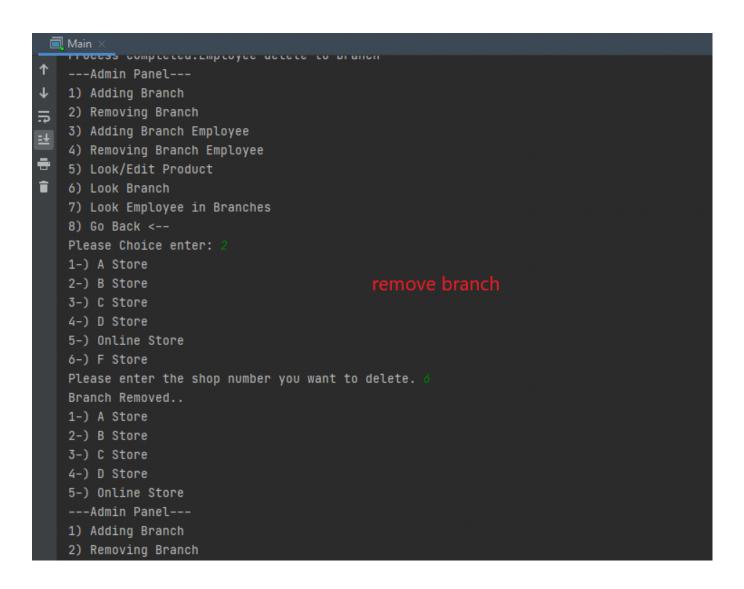


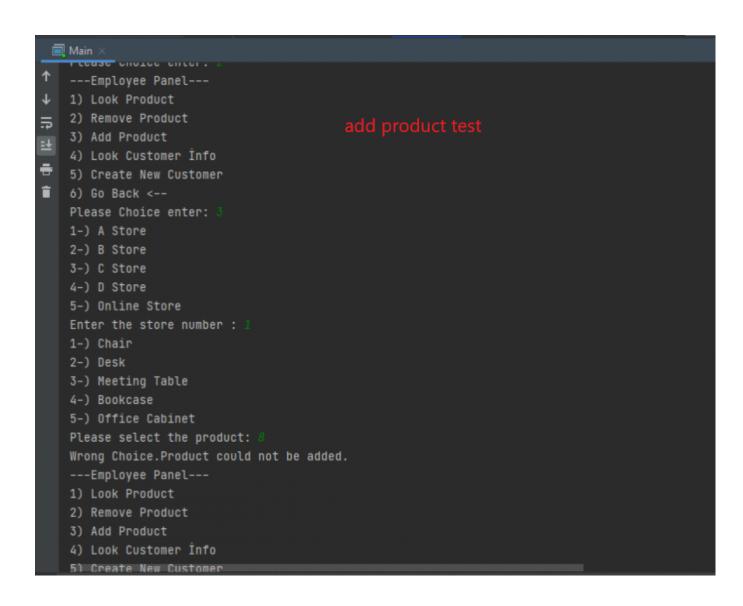












```
Main ×
  recase onotoe enter.
  ---Customer Panel---
 1) Sign Up
  2) Sign In
  3) Back
  Please Choice enter: 1
  Please Enter your name: tuba
  Please Enter your e-mail: tbfkf@gmail.com
  Please Enter your Password: max
  You Are Now a Registered User and Your id : 1
  Please go back and log in to the system.
  ---Customer Panel---
  1) Sign Up
  2) Sign In
  3) Back
  Please Choice enter: 2
  Please Your Shopping id: 2
  User not Found
  ---Customer Panel---
  1) Sign Up
  2) Sign In
  3) Back
  Please Choice enter: 2
  Please Your Shopping id: 1
  Please Your Password: max
  -----Welcome-----
  1-) Look at Branches
  2-) Do the Shopping
```

